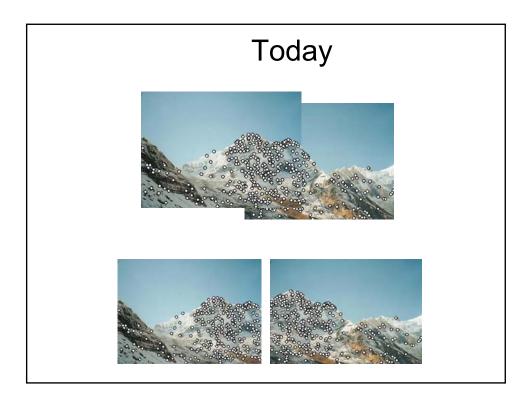


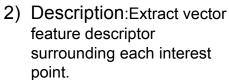
## Local invariant features

- Detection of interest points
  - Harris corner detection
  - · Scale invariant blob detection: LoG
- Description of local patches
  - SIFT : Histograms of oriented gradients

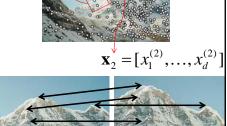


## Local features: main components

1) Detection: Identify the interest points



3) Matching: Determine correspondence between descriptors in two views



## Goal: interest operator repeatability

• We want to detect (at least some of) the same points in both images.



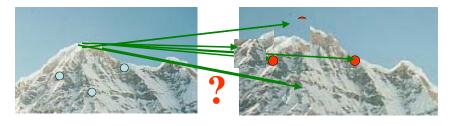


No chance to find true matches!

 Yet we have to be able to run the detection procedure independently per image.

## Goal: descriptor distinctiveness

 We want to be able to reliably determine which point goes with which.



 Must provide some invariance to geometric and photometric differences between the two views.

## Local features: main components

1) Detection: Identify the interest points



- Description:Extract vector feature descriptor surrounding each interest point.
- 3) Matching: Determine correspondence between descriptors in two views

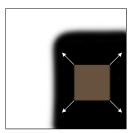
Kristen Grauman



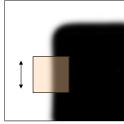
• What points would you choose?

## **Corners** as distinctive interest points

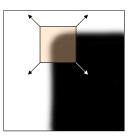
We should easily recognize the point by looking through a small window Shifting a window in any direction should give a large change in intensity



"flat" region: no change in all directions



"edge": no change along the edge direction Slide credit: Alyosha Efros, Darya Frolova, Denis Simakov



"corner": significant change in all directions

**Corners** as distinctive interest points

$$M = \sum w(x, y) \begin{bmatrix} I_x I_x & I_x I_y \\ I_x I_y & I_y I_y \end{bmatrix}$$

2 x 2 matrix of image derivatives (averaged in neighborhood of a point).









Notation:

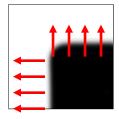
$$I_x \Leftrightarrow \frac{\partial I}{\partial x}$$

$$I_y \Leftrightarrow \frac{\partial I}{\partial y}$$

$$I_x \Leftrightarrow \frac{\partial I}{\partial x}$$
  $I_y \Leftrightarrow \frac{\partial I}{\partial y}$   $I_x I_y \Leftrightarrow \frac{\partial I}{\partial x} \frac{\partial I}{\partial y}$ 

## What does this matrix reveal?

First, consider an axis-aligned corner:



## What does this matrix reveal?

First, consider an axis-aligned corner:

$$M = \sum \begin{bmatrix} I_x^2 & I_x I_y \\ I_x I_y & I_y^2 \end{bmatrix} = \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix}$$

This means dominant gradient directions align with x or y axis

Look for locations where **both**  $\lambda$ 's are large.

If either  $\lambda$  is close to 0, then this is **not** corner-like.

What if we have a corner that is not aligned with the image axes?

## What does this matrix reveal?

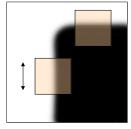
Since *M* is symmetric, we have  $M = X \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix} X^T$ 



$$Mx_i = \lambda_i x_i$$

The eigenvalues of M reveal the amount of intensity change in the two principal orthogonal gradient directions in the window.

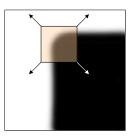
## Corner response function



"edge":

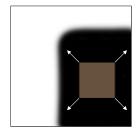
$$\lambda_1 >> \lambda_2$$

$$f = \frac{\lambda_1 \lambda_2}{\lambda_1 + \lambda_2}$$



"corner":

 $\lambda_1 >> \lambda_2$   $\lambda_1$  and  $\lambda_2$  are large,  $\lambda_2 >> \lambda_1$   $\lambda_1 \sim \lambda_2$ ;



"flat" region

 $\lambda_1$  and  $\lambda_2$  are small;

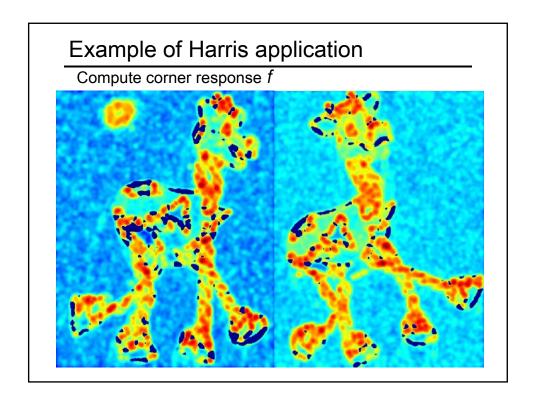
$$f = \frac{\lambda_1 \lambda_2}{\lambda_1 + \lambda_2} \qquad f' = \lambda_1 \lambda_2 - \alpha (\lambda_1 + \lambda_2)^2$$

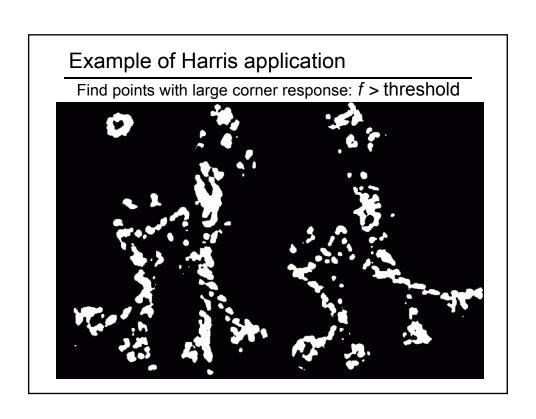
## Harris corner detector

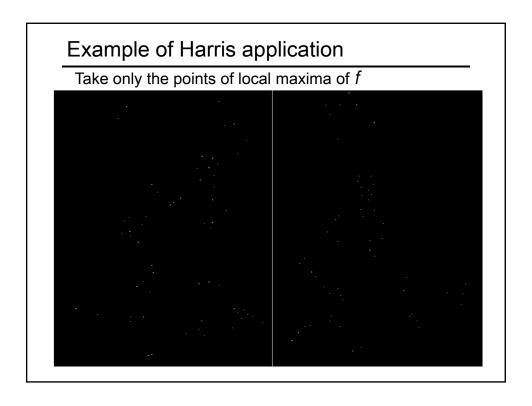
- 1) Compute *M* matrix for each image window to get their *cornerness* scores.
- 2) Find points whose surrounding window gave large corner response (*f*> threshold)
- 3) Take the points of local maxima, i.e., perform non-maximum suppression

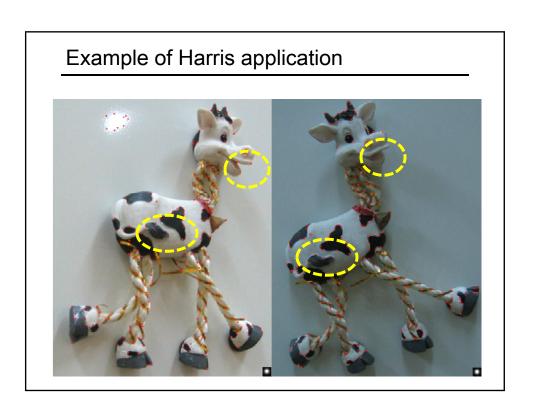
## Example of Harris application











## Example of Harris application



Kristen Grauman

## Example of Harris application

Compute corner response at every pixel.



## Example of Harris application



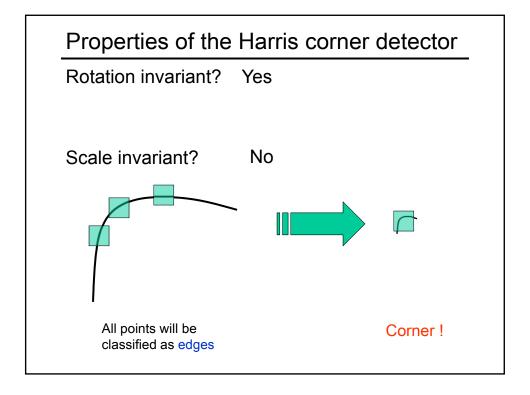
Kristen Grauman

## Properties of the Harris corner detector

Rotation invariant? Yes

$$M = X \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix} X^T$$

Scale invariant?



## Scale invariant interest points

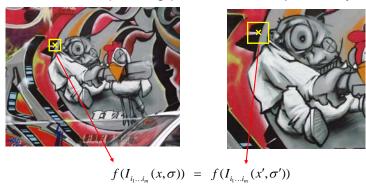
How can we independently select interest points in each image, such that the detections are repeatable across different scales?





## **Automatic Scale Selection**

How to find corresponding patch sizes independently?



## Intuition:

• Find scale that gives local maxima of some function *f* in both position and scale.

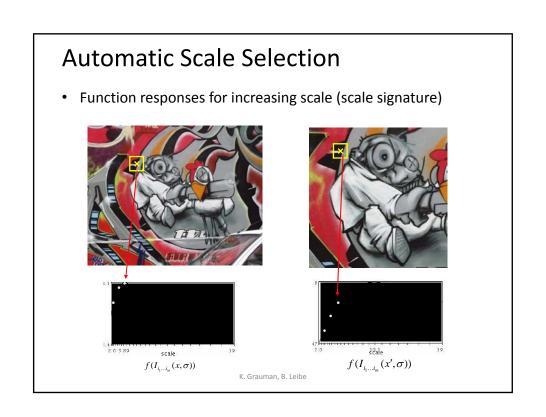
K. Grauman, B. Leibe

## **Automatic Scale Selection**

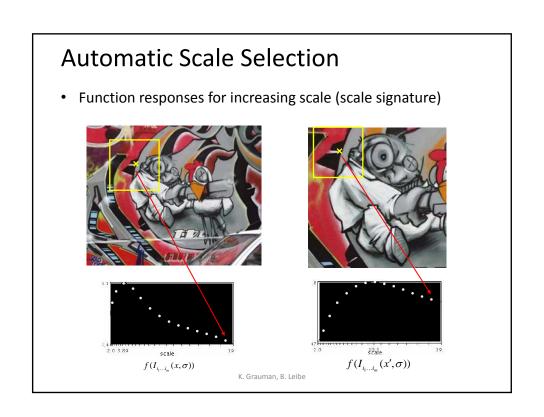
• Function responses for increasing scale (scale signature)



# Automatic Scale Selection • Function responses for increasing scale (scale signature) $\int_{2,0.3.9.3}^{1} \int_{\text{scale}}^{1} \int_{1/2}^{1/2} \int_{$

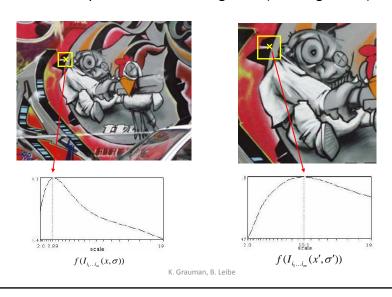


## 



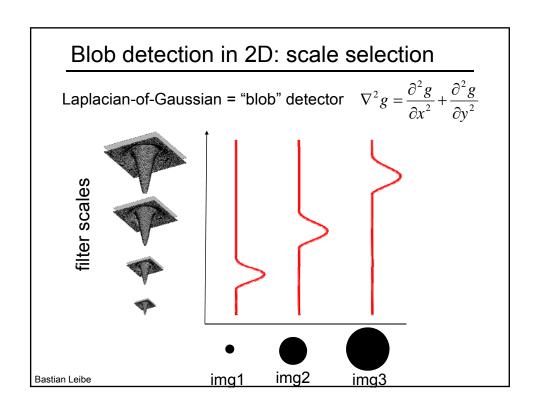
## **Automatic Scale Selection**

• Function responses for increasing scale (scale signature)

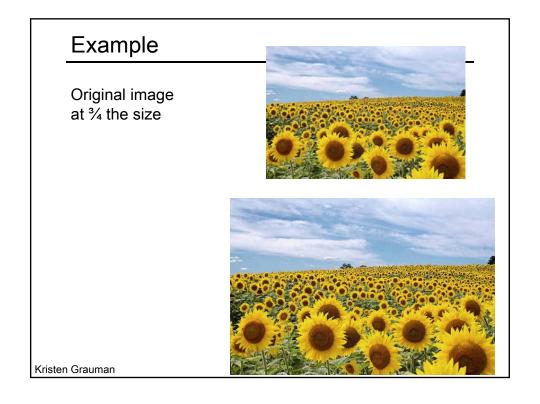


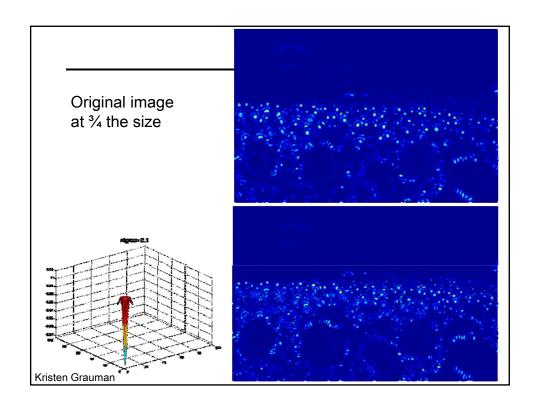
What can be the "signature" function?

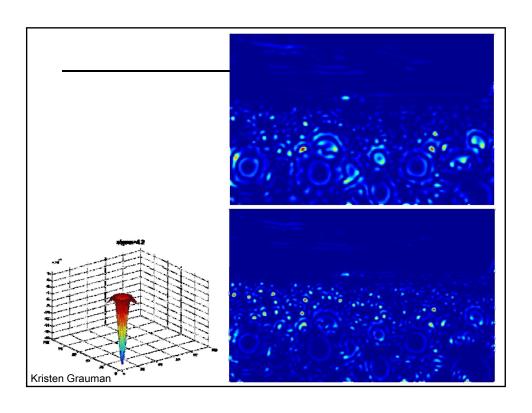
# Blob detection in 2D Laplacian of Gaussian: Circularly symmetric operator for blob detection in 2D $\nabla^2 g = \frac{\partial^2 g}{\partial x^2} + \frac{\partial^2 g}{\partial y^2}$

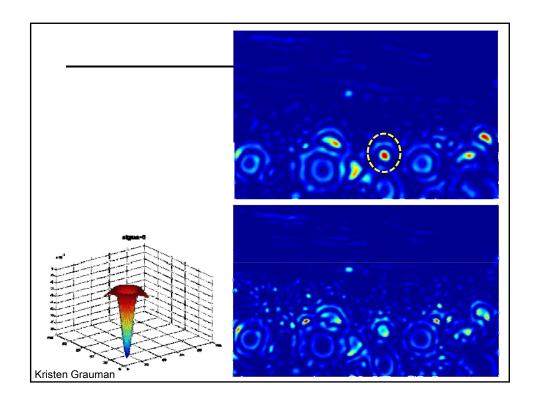


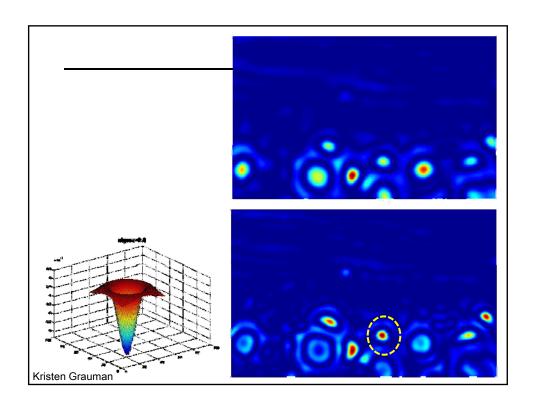
# Blob detection in 2D We define the *characteristic scale* as the scale that produces peak of Laplacian response Characteristic scale Slide credit: Lana Lazebnik

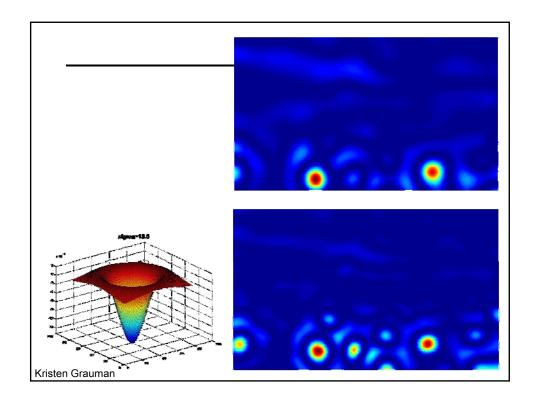


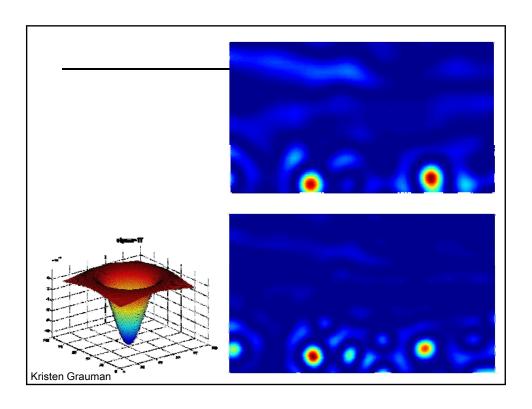


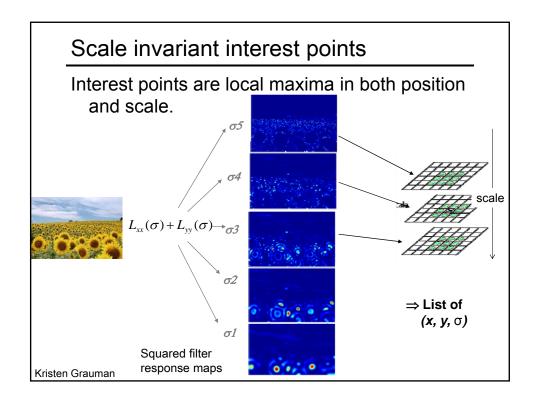


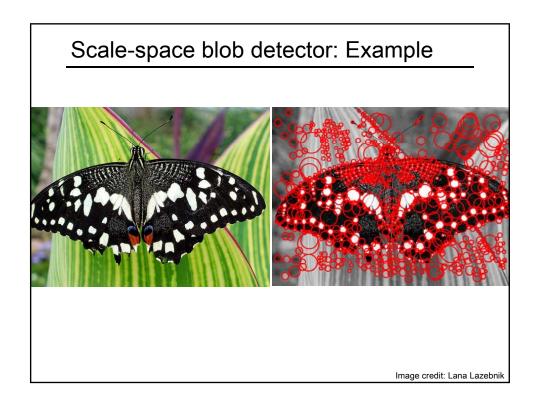












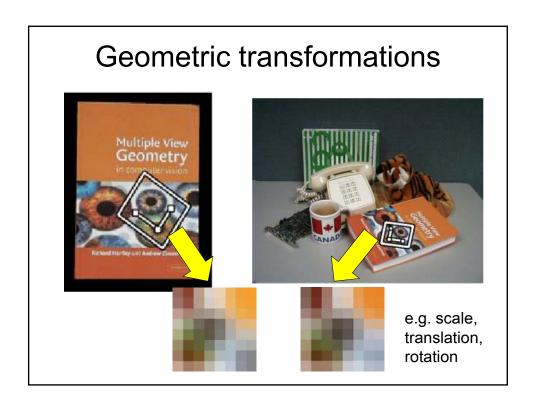
## Technical detail We can approximate the Laplacian with a difference of Gaussians; more efficient to implement. $L = \sigma^2 \left( G_{xx}(x, y, \sigma) + G_{yy}(x, y, \sigma) \right)$ (Laplacian) $DoG = G(x, y, k\sigma) - G(x, y, \sigma)$ (Difference of Gaussians) $I(k\sigma) \qquad I(\sigma) \qquad I(k\sigma) - I(\sigma)$

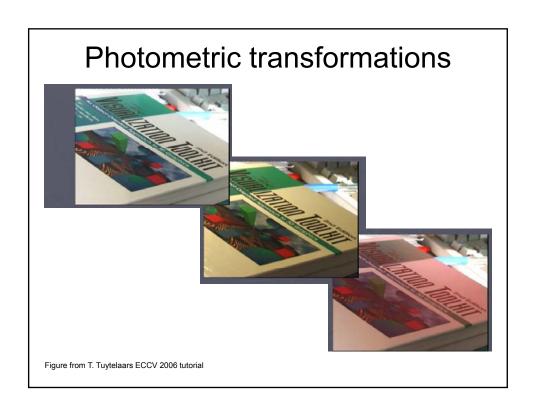
## Local features: main components

- 1) Detection: Identify the interest points
- Description:Extract vector feature descriptor surrounding each interest point.

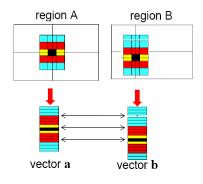
 $\mathbf{x}_{1} = [x_{1}^{(1)}, \dots, x_{d}^{(1)}]$ 

 Matching: Determine correspondence between descriptors in two views





## Raw patches as local descriptors

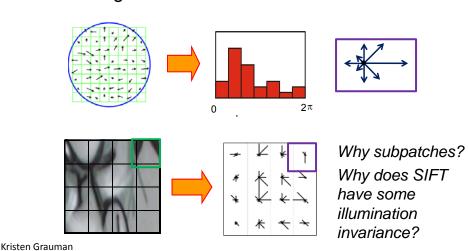


The simplest way to describe the neighborhood around an interest point is to write down the list of intensities to form a feature vector.

But this is very sensitive to even small shifts, rotations.

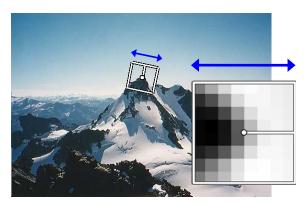
## SIFT descriptor [Lowe 2004]

• Use histograms to bin pixels within sub-patches according to their orientation.



26

## Making descriptor rotation invariant



- Rotate patch according to its dominant gradient orientation
- This puts the patches into a canonical orientation.

Image from Matthew Brown

## SIFT descriptor [Lowe 2004]

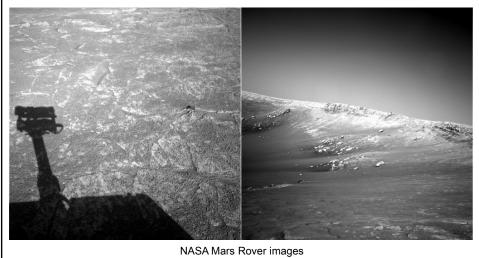
- · Extraordinarily robust matching technique
  - · Can handle changes in viewpoint
  - Up to about 60 degree out of plane rotation
  - · Can handle significant changes in illumination
    - · Sometimes even day vs. night (below)
  - · Fast and efficient—can run in real time
  - Lots of code available
    - http://people.csail.mit.edu/albert/ladypack/wiki/index.php/Known\_implementations\_of\_SIFT





Steve Seitz

## Example



### Tu to, timaro riovor imagos

## Example



NASA Mars Rover images with SIFT feature matches Figure by Noah Snavely

## SIFT properties

- Invariant to
  - Scale
  - Rotation
- · Partially invariant to
  - Illumination changes
  - Camera viewpoint
  - Occlusion, clutter

## Local features: main components

- 1) Detection: Identify the interest points
- Description:Extract vector feature descriptor surrounding each interest point.
- 3) Matching: Determine correspondence between descriptors in two views



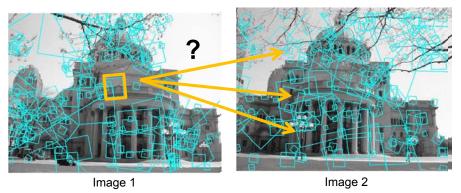
## Matching local features





Kristen Grauman

## Matching local features



To generate **candidate matches**, find patches that have the most similar appearance (e.g., lowest SSD)

Simplest approach: compare them all, take the closest (or closest k, or within a thresholded distance)

## Ambiguous matches



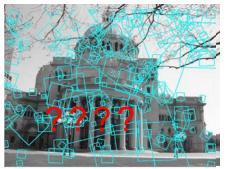


Image 1

Image 2

At what SSD value do we have a good match?

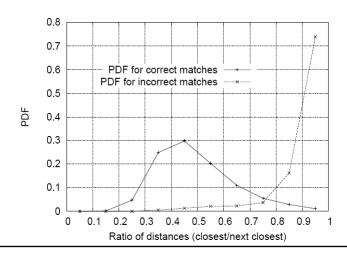
To add robustness to matching, can consider **ratio**: distance to best match / distance to second best match lf low, first match looks good.

If high, could be ambiguous match.

Kristen Grauman

## **Matching SIFT Descriptors**

- Nearest neighbor (Euclidean distance)
- Threshold ratio of nearest to 2<sup>nd</sup> nearest descriptor



Lowe IJCV 2004

## Applications of local invariant features

- · Wide baseline stereo
- Motion tracking
- Panoramas
- · Mobile robot navigation
- 3D reconstruction
- Recognition
- ..

## Automatic mosaicing



http://www.cs.ubc.ca/~mbrown/autostitch/autostitch.html

## Wide baseline stereo



[Image from T. Tuytelaars ECCV 2006 tutorial]

## Recognition of specific objects, scenes



Schmid and Mohr 1997





Sivic and Zisserman, 2003



Rothganger et al. 2003



Lowe 2002

## Summary

- · Interest point detection
  - Harris corner detector
  - Laplacian of Gaussian, automatic scale selection
- Invariant descriptors
  - Rotation according to dominant gradient direction
  - Histograms for robustness to small shifts and translations (SIFT descriptor)