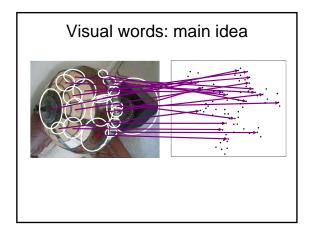
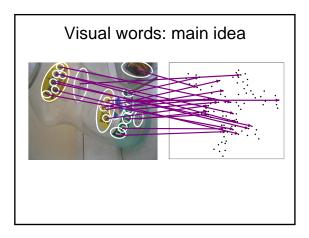
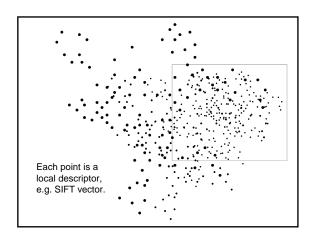
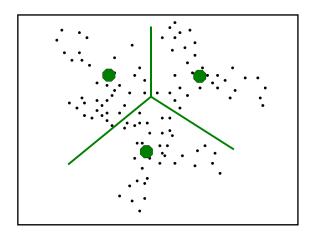


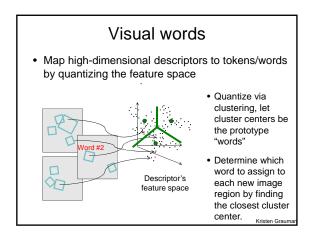
Kristen Gra

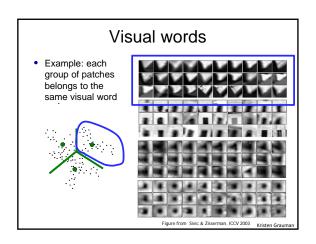












Visual words and textons

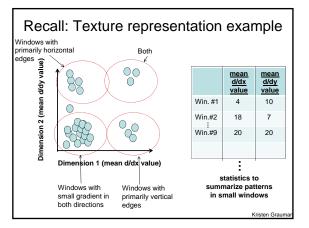
- First explored for texture and material representations
- *Texton* = cluster center of filter responses over collection of images
- Describe textures and materials based on distribution of prototypical texture elements.

Leung & Malik 1999; Varma &

Zisserman, 2002

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-	1	4	1	4	x.	0	x	8	*	~	
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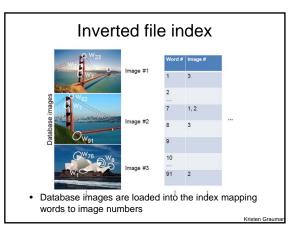
Kristen Gr

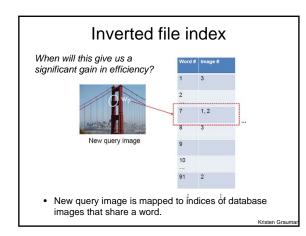


Visual vocabulary formation

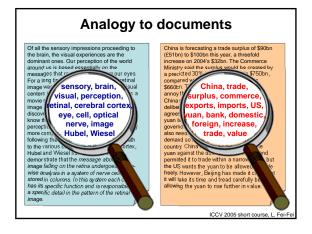
Issues:

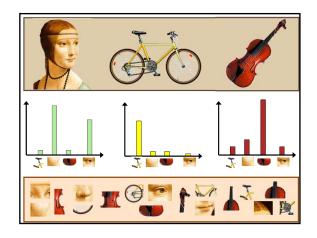
- Sampling strategy: where to extract features?
- Clustering / quantization algorithm
- Unsupervised vs. supervised
- What corpus provides features (universal vocabulary?)
- · Vocabulary size, number of words

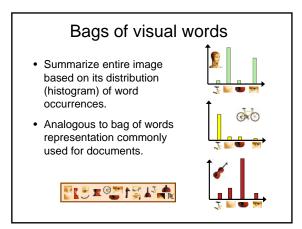


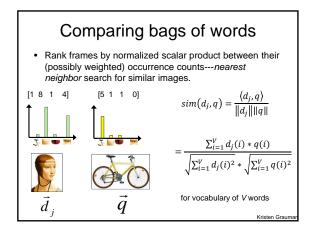


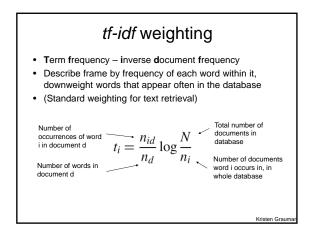


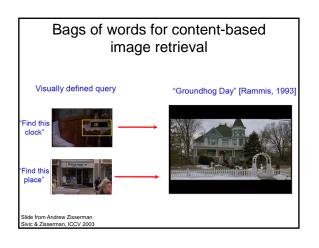




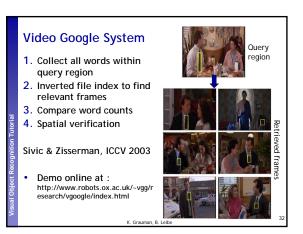


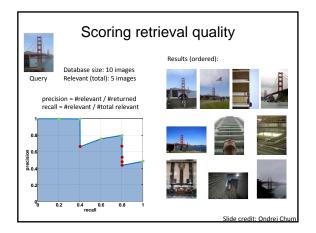


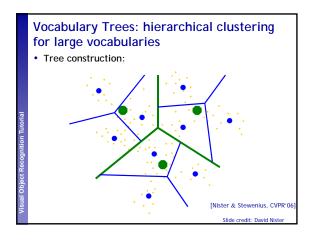


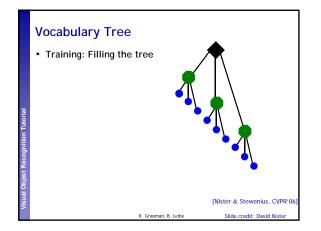


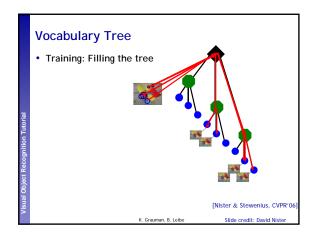


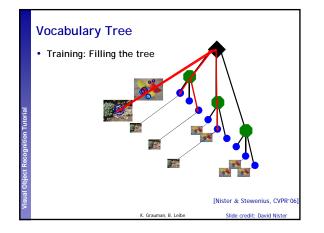


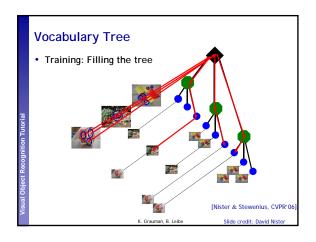


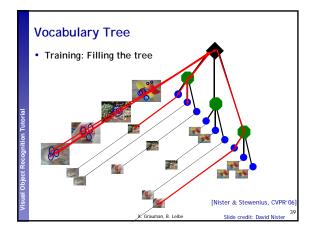




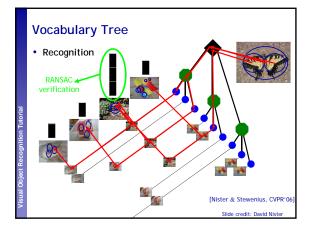


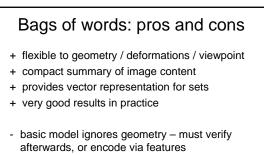






What is the computational advantage of the hierarchical representation bag of words, vs. a flat vocabulary?





- background and foreground mixed when bag covers whole image
- optimal vocabulary formation remains unclear

Summary

- Matching local invariant features: useful not only to provide matches for multi-view geometry, but also to find objects and scenes.
- Bag of words representation: quantize feature space to make discrete set of visual words
 - Summarize image by distribution of words
 - Index individual words
- Inverted index: pre-compute index to enable faster search at query time