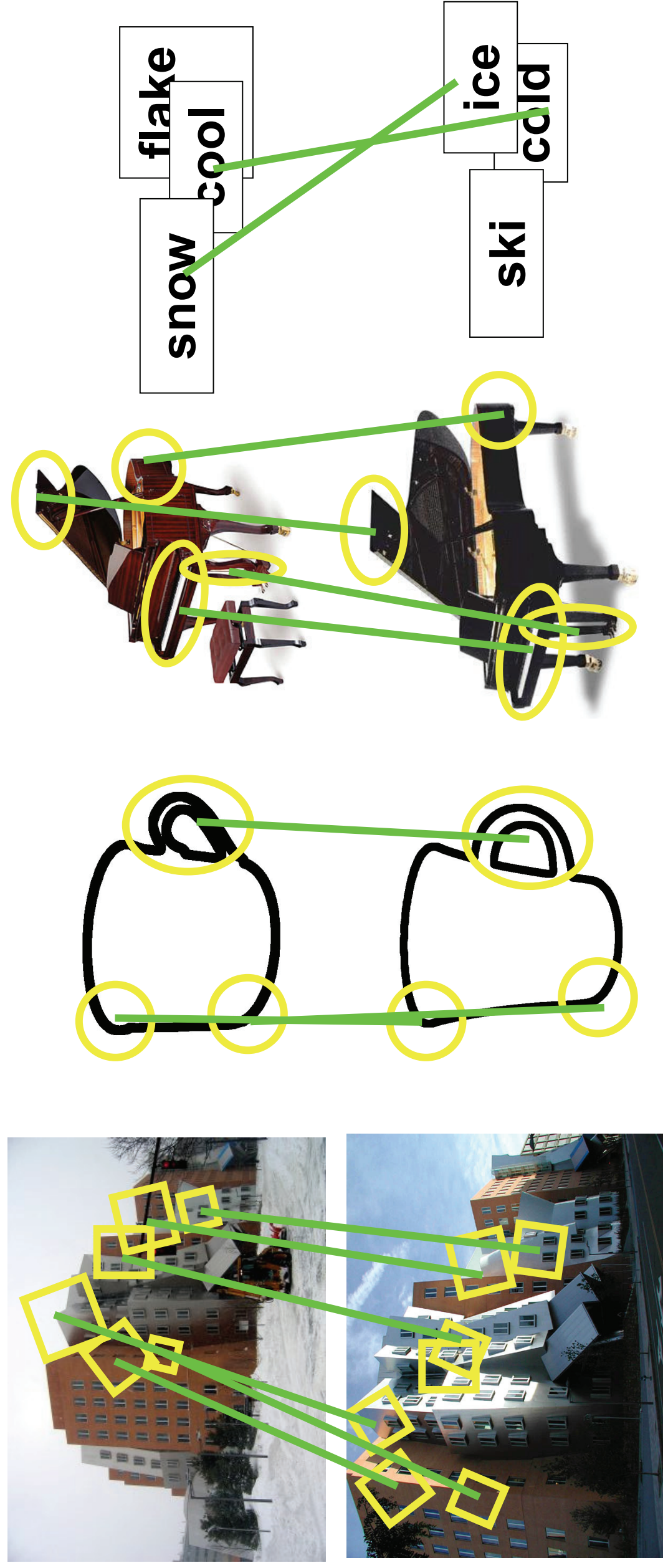


Approximate Correspondences in High Dimensions

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Problem

The correspondence between sets of local feature vectors is often a good measure of similarity, but it is computationally expensive.



Accuracy of existing matching approximations declines linearly with the feature dimension.

Our approach

- Form multi-resolution decomposition of the feature space to efficiently count “implicit” matches without directly comparing features
- Exploit structure in feature space when placing partitions in order to fully leverage their grouping power

- Approximate partial matching
- Linear-time match
- Mercer kernel
- Accurate for feature dimensions > 100

Optimal partial match

$$\mathbf{X} = \{\mathbf{x}_1, \dots, \mathbf{x}_m\}, \mathbf{Y} = \{\mathbf{y}_1, \dots, \mathbf{y}_n\} \quad \mathbf{x}_i, \mathbf{y}_i \in \mathbb{R}^d, m \leq n$$

$$\pi^* = \argmin_{\pi} \sum_{\mathbf{x}_i \in \mathbf{X}} \|\mathbf{x}_i - \mathbf{y}_{\pi_i}\|_2 \longrightarrow O(n^3) \text{ time}$$

The Pyramid Match

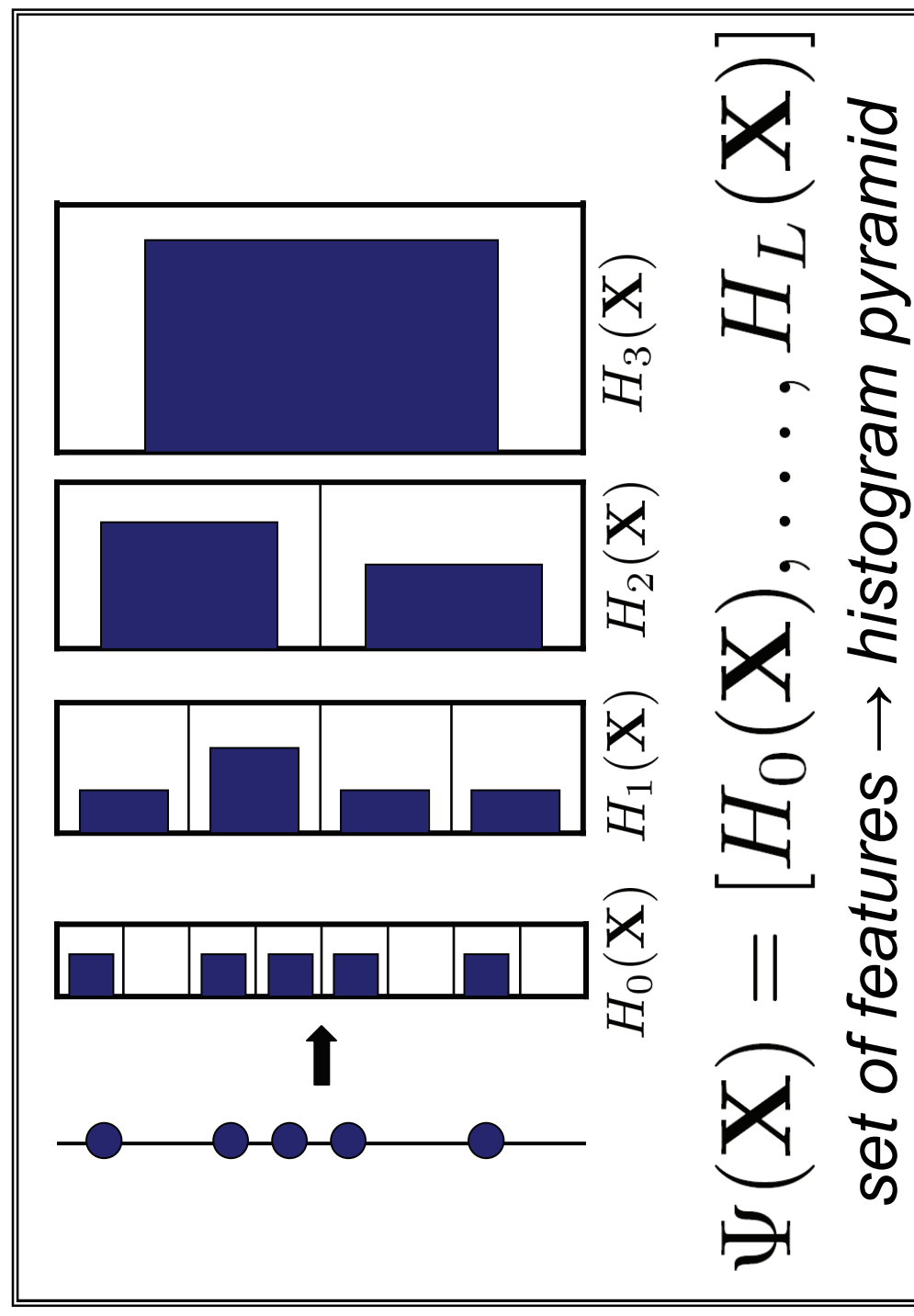
[Grauman and Darrell, ICCV 2005]

In $O(nL)$ time, approximate the optimal partial matching cost: use multi-resolution histograms to count matches that are possible within a discrete set of distances.

Pyramid match cost:

$$\mathcal{C}_{PM}(\Psi(\mathbf{X}), \Psi(\mathbf{Y})) = \sum_{i=1}^L 2^i \left(\mathcal{I}(H_i(\mathbf{X}), H_i(\mathbf{Y})) - \mathcal{I}(H_{i-1}(\mathbf{X}), H_{i-1}(\mathbf{Y})) \right)$$

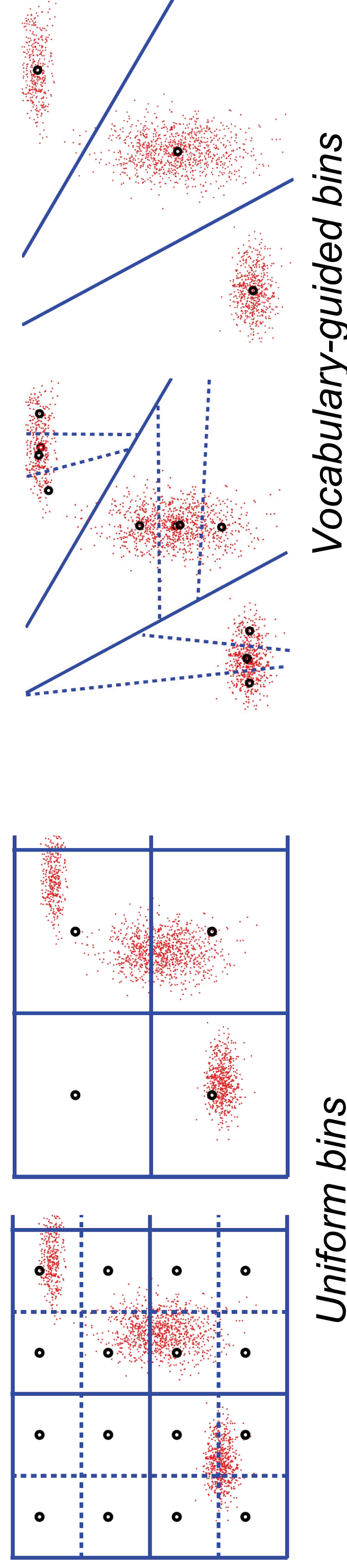
Weight according to bin size (w_i) Number of **new** matches at level i counted by difference in histogram intersections across levels (N_i)



$$\Psi(\mathbf{X}) = [H_0(\mathbf{X}), \dots, H_L(\mathbf{X})]$$

set of features $\rightarrow$ histogram pyramid

The Vocabulary-Guided Pyramid Match



Uniformly shaped bins result in decreased matching accuracy for high-dimensional features...

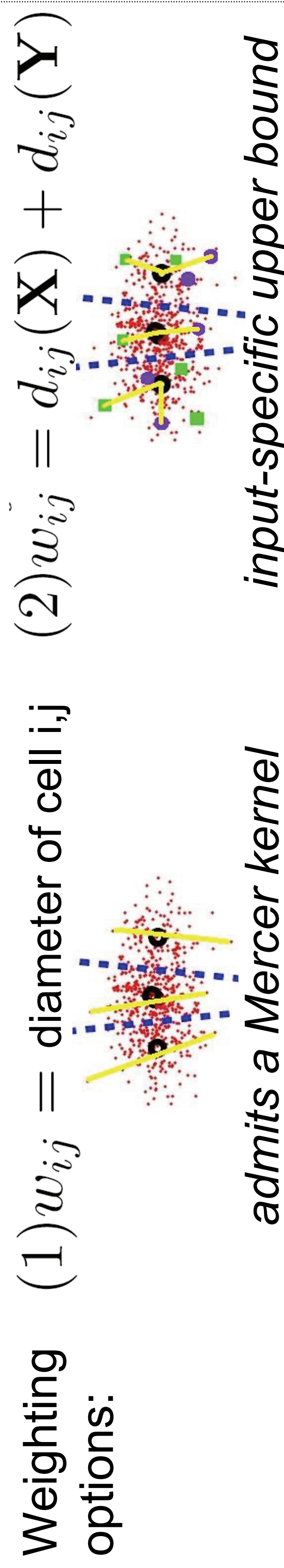
Tune pyramid partitions to the feature distribution

- Hierarchical k -means over corpus of features
- Record diameters of the irregularly shaped cells

Vocabulary-guided (VG) pyramid match cost:

$$\mathcal{C}_{VG-PM}(\Psi(\mathbf{X}), \Psi(\mathbf{Y})) = \sum_{i=0}^{L-1} \sum_{j=1}^{k^i} w_{ij} \left[\min(n_{ij}(\mathbf{X}), n_{ij}(\mathbf{Y})) - \sum_{h=1}^k \min(c_h(n_{ij}(\mathbf{X})), c_h(n_{ij}(\mathbf{Y}))) \right]$$

Number of matches in bin ij Number of matches in bin ij 's children Number of new matches for j^{th} bin at i^{th} level

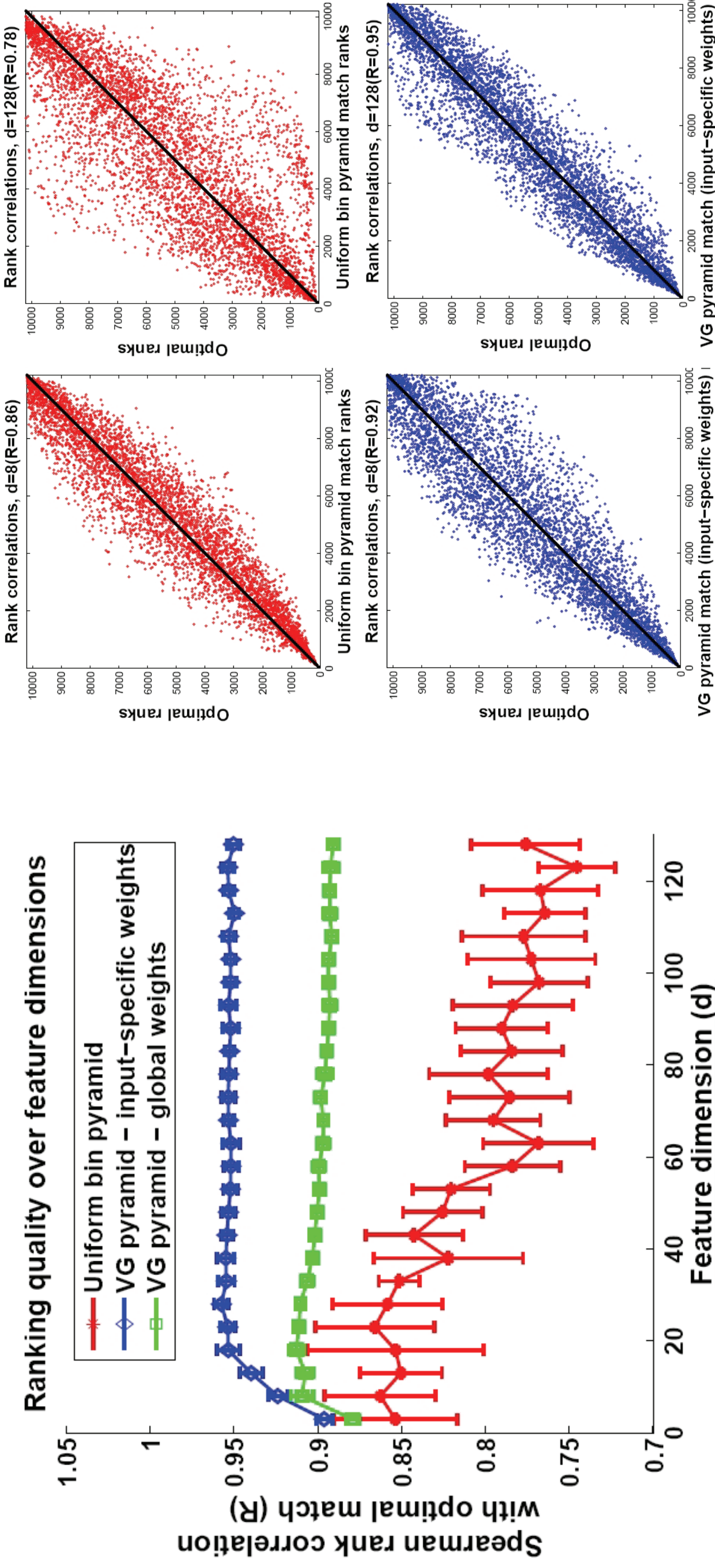


- VG pyramid structure stored once in $O(k^L)$
- Histograms stored sparsely in $O(nL)$ entries
- Inserting point sets into histograms adds $O(kL)$ time
- Match time still only $O(nL)$

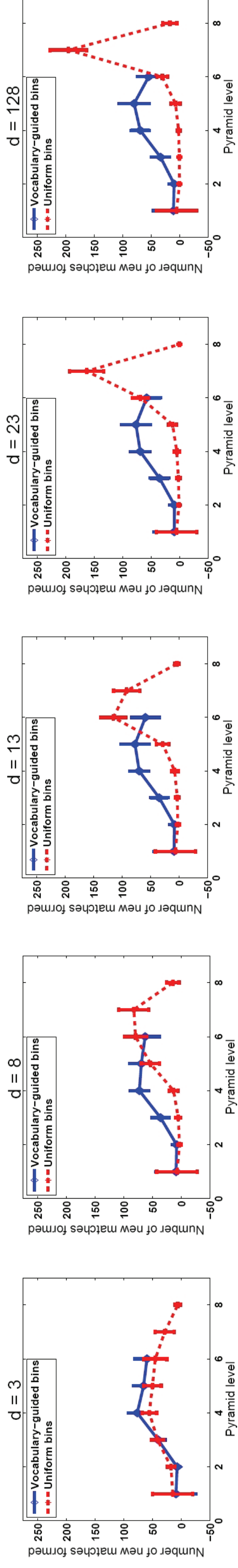
Results

VG pyramids' matching scores consistently highly correlated with the optimal matching, even for high dimensional features.

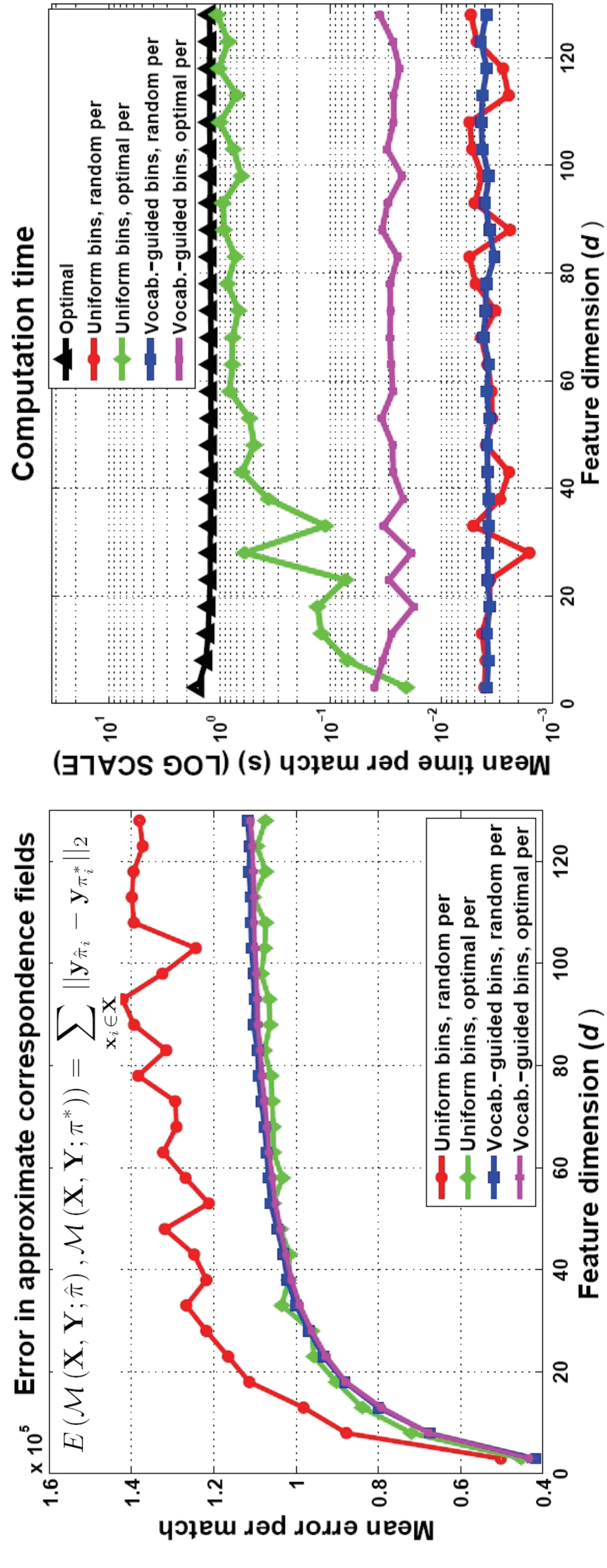
(ETH-80 image data, SIFT features, $k=10$, $L=5$, results from 10 runs)



Data-dependent pyramid structure allows more gradual distance ranges.



Explicit correspondence fields are more accurate and faster to compute.



Improved object recognition when used as a kernel in an SVM.

(Caltech-4 data set, Harris and MSER-detected SIFT features)

Pyramid matching method	Mean recognition rate/class ($d=128/d=10$)	Time/match (s) ($d=128/d=10$)
Vocabulary-guided bins	99.0 / 97.7	6.1e-4/6.2e-4
Uniform bins	64.9 / 96.5	1.5e-3 / 5.7e-4

Future work

- Sub-linear time PM hashing (ongoing)
- Learning weights on pyramid bins
- Distortion bounds for the VG-PM?
- Beyond geometric vocabularies