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EVENT: Start with the initial **nqthm** theory.

```
; This file contains examples that illustrate the use
; of the new events CONSTRAIN and FUNCTIONALLY-INSTANTIATE.
```

```
; Example 1. Here we simply introduce three new function symbols of
; 1 argument with no constraints on them.
```

CONSERVATIVE AXIOM: p-q-r-intro
t

Simultaneously, we introduce the new function symbols p , q , and r .

```
; Example 2. Here we introduce the function h, which has the strange
; property we call ‘‘commutativity2’’ and show that one can ‘‘map’’
; with such a function in a primitive recursive way (using pr-h) or
; by using an accumulator (using pr-ac); but either way one gets the
; same result. We then can FUNCTIONALLY-INSTANTIATE this result
```

; using times instead of h.

CONSERVATIVE AXIOM: intro-h
 $h(x, h(y, z)) = h(y, h(x, z))$

Simultaneously, we introduce the new function symbol h .

DEFINITION:
pr-h(l, z)
= **if** $l \simeq \mathbf{nil}$ **then** z
 else $h(\text{car}(l), \text{pr-h}(\text{cdr}(l), z))$ **endif**

DEFINITION:
ac-h(l, z)
= **if** $l \simeq \mathbf{nil}$ **then** z
 else $\text{ac-h}(\text{cdr}(l), h(\text{car}(l), z))$ **endif**

THEOREM: pr-is-ac
 $\text{ac-h}(l, z) = \text{pr-h}(l, z)$

DEFINITION:
pr-times(l, z)
= **if** $l \simeq \mathbf{nil}$ **then** z
 else $\text{car}(l) * \text{pr-times}(\text{cdr}(l), z)$ **endif**

DEFINITION:
ac-times(l, z)
= **if** $l \simeq \mathbf{nil}$ **then** z
 else $\text{ac-times}(\text{cdr}(l), \text{car}(l) * z)$ **endif**

THEOREM: pr-times-is-ac-times
 $\text{ac-times}(l, z) = \text{pr-times}(l, z)$

; Example 3. This example is somewhat similar to the last one in
; spirit. This time we constrain the function lt to have one of the
; properties of a simple order, define a sort on top of it, prove the
; sort correct, and then instantiate the result with lessp for lt.

CONSERVATIVE AXIOM: lt-intro
 $\text{lt}(z, v) \rightarrow (\neg \text{lt}(v, z))$

Simultaneously, we introduce the new function symbol lt .

DEFINITION:

```
ordered-lt (l)
=  if listp (l)
    then if listp (cdr (l))
        then if lt (cadr (l), car (l)) then f
            else ordered-lt (cdr (l)) endif
        else t endif
    else t endif
```

DEFINITION:

```
addtolist-lt (x, l)
=  if listp (l)
    then if lt (x, car (l)) then cons (x, l)
        else cons (car (l), addtolist-lt (x, cdr (l))) endif
    else list (x) endif
```

DEFINITION:

```
sort-lt (l)
=  if listp (l) then addtolist-lt (car (l), sort-lt (cdr (l)))
    else nil endif
```

THEOREM: ordered-sort-lt

ordered-lt (sort-lt (l))

DEFINITION:

```
ordered-lessp (l)
=  if listp (l)
    then if listp (cdr (l))
        then if cadr (l) < car (l) then f
            else ordered-lessp (cdr (l)) endif
        else t endif
    else t endif
```

DEFINITION:

```
addtolist-lessp (x, l)
=  if listp (l)
    then if x < car (l) then cons (x, l)
        else cons (car (l), addtolist-lessp (x, cdr (l))) endif
    else list (x) endif
```

DEFINITION:

```
sort-lessp (l)
=  if listp (l) then addtolist-lessp (car (l), sort-lessp (cdr (l)))
    else nil endif
```

THEOREM: ordered-sort-lessp
ordered-lessp (sort-lessp (*l*))

; Example 4. We here define the familiar map function, show that it
; distributes over append, and instantiate the result with a LAMBDA
; that has a free variable.

CONSERVATIVE AXIOM: fn-intro
t

Simultaneously, we introduce the new function symbol *fn*.

DEFINITION:
map-fn (*x*)
= **if** *x* $\simeq$ **nil** **then nil**
 else cons (fn (car (*x*)), map-fn (cdr (*x*))) **endif**

THEOREM: map-distributes-over-append
map-fn (append (*u*, *v*)) = append (map-fn (*u*), map-fn (*v*))

DEFINITION:
map-plus-y (*x*, *y*)
= **if** *x* $\simeq$ **nil** **then nil**
 else cons (car (*x*) + *y*, map-plus-y (cdr (*x*), *y*)) **endif**

THEOREM: map-plus-y-distributes-over-append
map-plus-y (append (*u*, *v*), *z*) = append (map-plus-y (*u*, *z*), map-plus-y (*v*, *z*))

; Example 5. Here we follow the lead of Goodstein in his book
; Primitive Recursive Arithmetic and of McCarthy with his recursion
; induction. We show, using FUNCTIONALLY-INSTANTIATE, that the
; associativity of append can be proved without explicit appeal to
; induction. Of course there are inductions hidden all over the
; place, e.g. in the type-set analysis for true-rec and in the proof
; of the metatheorem that justifies FUNCTIONALLY-INSTANTIATE. Still,
; this is a startling development to those who regard the
; associativity of append as the first theorem requiring an inductive
; proof.

DEFINITION:
true-rec (*x*)
= **if** *x* $\simeq$ **nil** **then t**
 else true-rec (cdr (*x*)) **endif**

THEOREM: true-rec-is-true
 $\text{true-rec}(x)$

DEFINITION:
 $\text{app}(x, y)$
 $=$ **if** $x \simeq \text{nil}$ **then** y
 else $\text{cons}(\text{car}(x), \text{app}(\text{cdr}(x), y))$ **endif**

THEOREM: assoc-of-app
 $\text{app}(\text{app}(x, y), z) = \text{app}(x, \text{app}(y, z))$

; Example 6. We illustrate that one can prove theorems using
 ; CONSTRAIN and FUNCTIONALLY-INSTANTIATE that resemble proofs in
 ; first-order predicate calculus with quantifiers.

CONSERVATIVE AXIOM: all-x-p-x-intro
 $\text{ALL-X-P-X} \rightarrow p(x)$

Simultaneously, we introduce the new function symbol *all-x-p-x*.

CONSERVATIVE AXIOM: all-x-not-p-x-intro
 $\text{ALL-X-NOT-P-X} \rightarrow (\neg p(x))$

Simultaneously, we introduce the new function symbol *all-x-not-p-x*.

THEOREM: all-x-not-p-x-into-converse
 $p(x) \rightarrow (\neg \text{ALL-X-NOT-P-X})$

DEFINITION: $\text{SOME-X-P-X} = (\neg \text{ALL-X-NOT-P-X})$

THEOREM: all-implies-some
 $\text{ALL-X-P-X} \rightarrow \text{SOME-X-P-X}$

; Example 7. We illustrate a CONSTRAIN that expresses that a
 ; function is “fair” in the sense that it is infinitely often true
 ; and false.

DEFINITION:
 $\text{even}(x)$
 $=$ **if** $x \simeq 0$ **then** **t**
 elseif $x = 1$ **then** **FALSE**
 else $\neg \text{even}(x - 1)$ **endif**

CONSERVATIVE AXIOM: fair-intro
 $\text{fair}(\text{fair-true-witness}(n))$
 $\wedge (\neg \text{fair}(\text{fair-false-witness}(n)))$
 $\wedge (\text{fair-true-witness}(n) \not\leq n)$
 $\wedge (\text{fair-false-witness}(n) \not\leq n)$

Simultaneously, we introduce the new function symbols *fair*, *fair-true-witness*, and *fair-false-witness*.

```
; Example 8. We illustrate the idea of ‘‘stubbing’’ functions. We
; define interp to call an undefined, but constrained, function num.
; Later we prove a result about instantiation of interp by
; FUNCTIONALLY-INSTANTIATE.
```

CONSERVATIVE AXIOM: num-intro
 $\text{num}(x) \in \mathbf{N}$

Simultaneously, we introduce the new function symbol *num*.

DEFINITION:
 $\text{interp}(x)$
 $= \text{if } x \not\leq 0 \text{ then } x * x$
 $\quad \text{else num}(x) \text{ endif}$

THEOREM: interp-is-numeric
 $\text{interp}(x) \in \mathbf{N}$

DEFINITION:
 $\text{interp2}(x)$
 $= \text{if } x \not\leq 0 \text{ then } x * x$
 $\quad \text{else } x + x \text{ endif}$

THEOREM: interp2-is-numeric
 $\text{interp2}(x) \in \mathbf{N}$

```
; Example 9. We here illustrate the fact that add-axioms
; are correctly tracked.
```

DEFINITION: $\text{p-alias}(x) = \text{p}(x)$

AXIOM: even-p-alias
 $\text{even}(\text{p-alias}(x))$

THEOREM: even-p
 $\text{even}(\text{p}(x))$

```

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; Because this step fails, we comment it out. The failure
; stems from our having provided a substitution for the
; apparently irrelevant function q-alias. However, providing
; an analogue to q-alias expose the real problem, the necessity
; of another add-axiom. The key point is that p-alias
; is not irrelevant when trying to FUNCTIONALLY-INSTANTIATE
; even-p because p is ancestral in even-p-alias.

(functionally-instantiate even-q nil
  (even (q x))
  even-p
  ((p q)))

|#

; Example 10. It is necessary for soundness that we check that
; the variables in the constraints do not intersect the free variables
; in the FUNCTIONALLY-INSTANTIATE substitutions. Otherwise,
; the following sequence would lead to unsoundness.

CONSERVATIVE AXIOM: pp-intro

$$(y = 0) \rightarrow (PP = y)$$

Simultaneously, we introduce the new function symbol pp.

THEOREM: pp-is-0

$$0 = PP$$


#|

; Because this last step fails, we comment it out. Note that if we
; did not catch this, relieving the constraint would amount to
; checking merely that (implies (equal y 0) (equal y y)).

(functionally-instantiate anything-is-0 (rewrite)
  (equal 0 y)
  pp-is-0
  ((pp (lambda () y))))

|#

; Example 11. Some from ‘‘higher logic.’’

```

CONSERVATIVE AXIOM: fn-commutative

$$\text{fn2}(x, y) = \text{fn2}(y, x)$$

Simultaneously, we introduce the new function symbol fn2 .

DEFINITION:

$\text{foldr-fn}(lst, r)$

$$= \text{if listp}(lst) \text{ then } \text{fn2}(\text{car}(lst), \text{foldr-fn}(\text{cdr}(lst), r)) \\ \text{else } r \text{ endif}$$

DEFINITION:

$\text{foldl-fn}(lst, r)$

$$= \text{if listp}(lst) \text{ then } \text{foldl-fn}(\text{cdr}(lst), \text{fn2}(r, \text{car}(lst))) \\ \text{else } r \text{ endif}$$

DEFINITION:

$\text{reverse}(x)$

$$= \text{if listp}(x) \text{ then } \text{append}(\text{reverse}(\text{cdr}(x)), \text{list}(\text{car}(x))) \\ \text{else nil endif}$$

THEOREM: foldl-is-foldr

$$\text{foldr-fn}(lst, r) = \text{foldl-fn}(\text{reverse}(lst), r)$$

THEOREM: times-add1

$$(x * (1 + y)) = (x + (x * y))$$

THEOREM: times-comm

$$(x * y) = (y * x)$$

DEFINITION:

$\text{foldr-times}(lst, r)$

$$= \text{if listp}(lst) \text{ then } \text{car}(lst) * \text{foldr-times}(\text{cdr}(lst), r) \\ \text{else } r \text{ endif}$$

DEFINITION:

$\text{foldl-times}(lst, r)$

$$= \text{if listp}(lst) \text{ then } \text{foldl-times}(\text{cdr}(lst), r * \text{car}(lst)) \\ \text{else } r \text{ endif}$$

THEOREM: foldl-times-is-foldr-times

$$\text{foldr-times}(lst, r) = \text{foldl-times}(\text{reverse}(lst), r)$$

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