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;; Matt Kaufmann

;; See CLI Internal Note 216 for explanation. I thank Stan Letovsky

;; for suggesting this example and for taking the lead in formalizing

;; the problem for the Boyer-Moore theorem prover.

EVENT: Start with the initial **nqthm** theory.

THEOREM: append-associativity append (append (x, y), z) = append (x, append (y, z))

```
DEFINITION:
length (lst)
= if listp (lst) then 1 + length (cdr (lst))
else 0 endif
```

EVENT: Add the shell *make-op*, with recognizer function symbol *op*? and 2 accessors: *op-type*, with type restriction (none-of) and default value zero; *tid*, with type restriction (one-of numberp) and default value zero.

#|

EVENT: Add the shell *make-obj*, with recognizer function symbol *obj?* and 2 accessors: *lock-tid*, with type restriction (one-of number falsep) and default value zero; *waiters*, with type restriction (none-of) and default value zero.

```
;; oops -- another basic lemma needed
THEOREM: length-append
length (append (x, y)) = (length (x) + length (y))
DEFINITION:
server (trang, x)
= let current be car(trang)
    in
    if tranq \simeq nil then nil
    elseif (op-type(current) = 'write)
            \land \quad (\operatorname{tid}(\operatorname{current}) = \operatorname{lock-tid}(x))
    then cons(current,
                 server (append (waiters (x), cdr (trang)), make-obj (\mathbf{f}, \mathbf{nil})))
    elseif falsep (\operatorname{lock-tid}(x))
    then if op-type(current) = 'read
           then cons(current,
                        server (cdr (trang),
                                make-obj (tid (current), waiters (x))))
           else cons (current, server (cdr (tranq), x)) endif
    else server (cdr (tranq),
                  make-obj (lock-tid (x),
                              append (waiters (x), list (current)))) endif endlet
DEFINITION:
```

```
I was trying to prove a lemma (later not needed) which generated the following goal:
```

```
(IMPLIES (AND (LISTP TRANQ)
(OP? (CAR TRANQ))
(EQUAL TID (TID (CAR TRANQ))))
```

```
(IMPLIES (FIND-WRITE TID TRANQ)
                    (EQUAL (GOOD-TRANQ (REMOVE-WRITE TID TRANQ))
                            (GOOD-TRANQ TRANQ))))
Inspection of this goal lead me to realize that when removing
or finding a WRITE operation, one needs to check not only the
TID but also that the operation is really a WRITE! I then fixed
the definition of REMOVE-WRITE (as indicated below), and later
realized I needed to make a similar change to the definition of
FIND-WRITE (see above).
|#
DEFINITION:
remove-write (tid, tranq)
   if listp (tranq)
=
    then if op? (car (tranq))
            \land (op-type (car (tranq)) = 'write)
            \wedge (tid = tid (car (trang))) then cdr (trang)
         else cons (car (tranq), remove-write (tid, cdr (tranq))) endif
    else nil endif
THEOREM: good-trang-helper
length(tranq) \not\leq length(remove-write(tid, tranq))
DEFINITION:
good-trang (trang)
= if listp(tranq)
    then op? (car(tranq))
         \land if op-type (car (tranq)) = 'read
             then find-write (tid (car (tranq)), cdr (tranq))
                   \land good-trang (remove-write (tid (car (trang)),
                                                cdr(tranq)))
             else good-tranq (cdr(tranq)) endif
    else t endif
DEFINITION:
good-trace (trace, tid)
= if listp(trace)
    then op? (car (trace))
         \wedge if tid
             then case on op-type (car(trace)):
                   case = read
                   then f
                   case = write
```

```
then (tid(car(trace)) = tid)
                          \wedge good-trace (cdr (trace), f)
                   otherwise good-trace (cdr (trace), tid) endcase
             else case on op-type (car (trace)):
                  case = read
                  then good-trace (cdr (trace), tid (car (trace)))
                  otherwise good-trace (cdr(trace), f) endcase endif
    elseif tid then f
    else t endif
;; *** The simplification in the case below where tid is F is perhaps
;; the key to the whole proof. Once I made this change, the only
;; remaining fix was the one in the definition shown above, and that
;; was easy to locate by inspection of the output of the main lemma,
;; SERVER-SAFETY-MAIN-LEMMA.
DEFINITION:
good-trang-tid (x, y, tid)
= if tid
    then find-write (tid, y) \land \text{good-trang}(\text{append}(x, \text{remove-write}(tid, y)))
    else (x = nil) \land good-tranq(y) endif
THEOREM: server-safety-main-lemma
(obj?(x) \land good-tranq-tid(waiters(x), tranq, lock-tid(x)))
\rightarrow good-trace (server (tranq, x), lock-tid (x))
THEOREM: server-safety
```

```
good-tranq (tranq) \rightarrow good-trace (server (tranq, make-obj (\mathbf{f}, nil)), \mathbf{f})
```

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