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EVENT: Start with the initial **thm** theory.

1

```
; translated back into the standard notation.
;8. Proof of the Diamond property of walks directly in the standard notation.
;standard formalization: The prefix "N" stands for "normal". The two shells
;NLAMBDA and NCOMB represent lambda-abstraction and application, respectively.
;Variables are represented by numbers and constants by literal atoms.
```

EVENT: Add the shell *nlambda*, with recognizer function symbol *nlambdap* and 2 accessors: *nbind*, with type restriction (one-of numberp) and default value zero; *nbody*, with type restriction (none-of) and default value zero.

EVENT: Add the shell *ncomb*, with recognizer function symbol *ncombp* and 2 accessors: *nleft*, with type restriction (none-of) and default value zero; *nright*, with type restriction (none-of) and default value zero.

```
;(NSUBST X Y N) is the result of substituting term Y for variable N in term X.
```

DEFINITION:

```
nsbst (x, y, n)
= if nlambdap (x)
  then if nbind (x) = n then x
    else nlambda (nbind (x), nsbst (nbody (x), y, n)) endif
  elseif ncombp (x)
  then ncomb (nsbst (nleft (x), y, n), nsbst (nright (x), y, n))
  elseif x ∈ N
  then if x = n then y
    else x endif
  else x endif
```

```
;Variable X does not occur free in term Y.
```

DEFINITION:

```
not-free-in (x, y)
= if nlambdap (y)
  then if x = nbind (y) then t
    else not-free-in (x, nbody (y)) endif
  elseif ncombp (y)
  then not-free-in (x, nleft (y)) ∧ not-free-in (x, nright (y))
  else x ≠ y endif
```

```
;The free variables in Y are disjoint from the bound variables in X.
```

DEFINITION:

```
free-for (x, y)
= if nlambdap (x) then not-free-in (nbind (x), y)
```

```

       $\wedge$  free-for (nbody (x), y)
elseif ncombp (x) then free-for (nleft (x), y)
       $\wedge$  free-for (nright (x), y)
else t endif

;Index of the first occurrence of N in the list LIST.

DEFINITION:
index (n, list)
= if listp (list)
  then if car (list) = n then 1
    else 1 + index (n, cdr (list)) endif
  else 1 + n endif

;A and B are identical modulo bound-variables which are accumulated in
;X and Y, respectively.

DEFINITION:
alpha-equal (a, b, x, y)
= if nlambdap (a)  $\wedge$  nlambdap (b)
  then alpha-equal (nbody (a), nbody (b), cons (nbind (a), x), cons (nbind (b), y))
  elseif ncombp (a)  $\wedge$  ncombp (b)
  then alpha-equal (nleft (a), nleft (b), x, y)
     $\wedge$  alpha-equal (nright (a), nright (b), x, y)
  elseif (a  $\in$  N)  $\wedge$  (b  $\in$  N) then index (a, x) = index (b, y)
  else a = b endif

;X is a well-formed term in the standard notation.

DEFINITION:
ntemp (x)
= if nlambdap (x) then ntemp (nbody (x))
  elseif ncombp (x) then ntemp (nleft (x))  $\wedge$  ntemp (nright (x))
  else (x  $\in$  N)  $\vee$  litatom (x) endif

;A goes to B by the beta-reduction of some non-overlapping redexes.

DEFINITION:
nbeta-step (a, b)
= if a = b then t
  elseif nlambdap (a)
  then nlambdap (b)
     $\wedge$  (nbind (a) = nbind (b))
     $\wedge$  nbeta-step (nbody (a), nbody (b))
  elseif ncombp (a)

```

```

then (nlambdap (nleft (a))
       $\wedge$  free-for (nbody (nleft (a)), nright (a))
       $\wedge$  (b = nsubst (nbody (nleft (a)), nright (a), nbind (nleft (a))))
       $\vee$  (ncombp (b)
         $\wedge$  nbeta-step (nleft (a), nleft (b))
         $\wedge$  nbeta-step (nright (a), nright (b)))
else f endif

;A goes to B by an alpha-or-beta-step.

DEFINITION:
nstep (a, b) = (alpha-equal (a, b, nil, nil)  $\vee$  nbeta-step (a, b))

;A goes to B via a series of steps through terms in LIST.

DEFINITION:
nreduction (a, b, list)
= if listp (list)
  then nstep (car (list), b)  $\wedge$  nreduction (a, car (list), cdr (list))
  else nstep (a, b) endif

;de Bruijn formalization:

EVENT: Add the shell lambda, with recognizer function symbol lambdap and 1
accessor: body, with type restriction (none-of) and default value zero.

EVENT: Add the shell comb, with recognizer function symbol combp and 2
accessors: left, with type restriction (none-of) and default value zero; right,
with type restriction (none-of) and default value zero.

;BUMP increments all variables of stack-level greater than N by one.

DEFINITION:
bump (x, n)
= if lambdap (x) then lambda (bump (body (x), 1 + n))
  elseif combp (x) then comb (bump (left (x), n), bump (right (x), n))
  elseif n < x then 1 + x
  else x endif

;(SUBST X Y N) is the result of substituting Y for N in X.

DEFINITION:
subst (x, y, n)
= if lambdap (x) then lambda (subst (body (x), bump (y, 0), 1 + n))
  elseif combp (x) then comb (subst (left (x), y, n), subst (right (x), y, n))

```

```

elseif  $x \neq 0$ 
then if  $x = n$  then  $y$ 
    elseif  $n < x$  then  $x - 1$ 
    else  $x$  endif
else  $x$  endif

```

;BUMP commutes with itself.

THEOREM: bump-bump

$$(n \leq m) \rightarrow (\text{bump}(\text{bump}(y, n), 1 + m) = \text{bump}(\text{bump}(y, m), n))$$

DEFINITION:

```

bump-subst-induct( $x, y, n, m$ )
= if  $\text{lbmdap}(x)$  then bump-subst-induct( $\text{body}(x), \text{bump}(y, 0), 1 + n, 1 + m$ )
  elseif  $\text{combp}(x)$ 
  then bump-subst-induct( $\text{left}(x), y, n, m$ )
     $\wedge$  bump-subst-induct( $\text{right}(x), y, n, m$ )
  else t endif

```

;BUMP distributes over SUBST.

THEOREM: bump-subst

$$(m < n) \rightarrow (\text{bump}(\text{subst}(x, y, n), m) = \text{subst}(\text{bump}(x, m), \text{bump}(y, m), 1 + n))$$

DEFINITION:

```

subst-induct( $x, y, z, m, n$ )
= if  $\text{lbmdap}(x)$ 
  then subst-induct( $\text{body}(x), \text{bump}(y, 0), \text{bump}(z, 0), 1 + m, 1 + n$ )
  elseif  $\text{combp}(x)$ 
  then subst-induct( $\text{left}(x), y, z, m, n$ )
     $\wedge$  subst-induct( $\text{right}(x), y, z, m, n$ )
  else t endif

```

THEOREM: lbmdap-bump

$$\text{lbmdap}(x) \rightarrow \text{lbmdap}(\text{bump}(x, n))$$

THEOREM: lbmdap-subst

$$\text{lbmdap}(x) \rightarrow \text{lbmdap}(\text{subst}(x, y, n))$$

;BUMP distributes over SUBST in another way.

THEOREM: another-bump-subst

$$(n \leq 1 + m) \rightarrow (\text{subst}(\text{bump}(x, 1 + m), \text{bump}(y, m), n) = \text{bump}(\text{subst}(x, y, n), m))$$

THEOREM: bump-lbmdap

$$\text{lbmdap}(x) \rightarrow (\text{body}(\text{bump}(x, n)) = \text{bump}(\text{body}(x), 1 + n))$$

THEOREM: subst-lambda

$$\text{lambdap}(x) \rightarrow (\text{body}(\text{subst}(x, y, n)) = \text{subst}(\text{body}(x), \text{bump}(y, 0), 1 + n))$$

DEFINITION: $\text{left-instrs}(x) = \text{car}(x)$

DEFINITION: $\text{right-instrs}(x) = \text{cadr}(x)$

DEFINITION: $\text{command}(x) = \text{caddr}(x)$

;Result of applying walk-instruction W to M in an inside-out manner.

DEFINITION:

```

walk(w, m)
=  if lambdap(m) then lambda(walk(w, body(m)))
    elseif combp(m)
        then if (command(w) = 'reduce') ∧ lambdap(left(m))
            then subst(body(walk(left-instrs(w), left(m))),
                        walk(right-instrs(w), right(m)),
                        1)
            else comb(walk(left-instrs(w), left(m)),
                        walk(right-instrs(w), right(m))) endif
        else m endif

```

DEFINITION:

```

bump-walk-ind(u, m, n)
=  if lambdap(m) then bump-walk-ind(u, body(m), 1 + n)
    elseif combp(m)
        then if (command(u) = 'reduce') ∧ lambdap(left(m))
            then bump-walk-ind(left-instrs(u), left(m), n)
                ∧ bump-walk-ind(right-instrs(u), right(m), n)
            else bump-walk-ind(left-instrs(u), left(m), n)
                ∧ bump-walk-ind(right-instrs(u), right(m), n) endif
        else t endif

```

THEOREM: lambda-walk

$$\text{lambdap}(m) \rightarrow \text{lambdap}(\text{walk}(w, m))$$

;BUMP and WALK commute with each other.

THEOREM: bump-walk

$$\text{walk}(u, \text{bump}(m, n)) = \text{bump}(\text{walk}(u, m), n)$$

THEOREM: nlistp-walk

$$(w \simeq \text{nil}) \rightarrow (\text{walk}(w, m) = m)$$

;The 'skolem' function generating the substitutive walk.

DEFINITION:

```

sub-walk (w, m, u, n)
=  if lambdap (m) then sub-walk (w, body (m), u, 1 + n)
    elseif combp (m)
    then if (command (w) = 'reduce) ∧ lambdap (left (m))
        then list (sub-walk (left-instrs (w), left (m), u, n),
                    sub-walk (right-instrs (w), right (m), u, n),
                    'reduce)
        else list (sub-walk (left-instrs (w), left (m), u, n),
                    sub-walk (right-instrs (w), right (m), u, n)) endif
    elseif m ≠ 0
    then if m = n then u
         else w endif
    else w endif

```

DEFINITION:

```

walk-subst-ind (w, m, u, x, n)
=  if lambdap (m) then walk-subst-ind (w, body (m), u, bump (x, 0), 1 + n)
    elseif combp (m)
    then if (command (w) = 'reduce) ∧ lambdap (left (m))
        then walk-subst-ind (left-instrs (w), left (m), u, x, n)
            ∧ walk-subst-ind (right-instrs (w), right (m), u, x, n)
        else walk-subst-ind (left-instrs (w), left (m), u, x, n)
            ∧ walk-subst-ind (right-instrs (w), right (m), u, x, n) endif
    else t endif

```

; (BUMP X N) cannot contain N+1 free.

THEOREM: subst-not-free-in

subst (bump (x, n), y, 1 + n) = x

; SUBST distributes over itself. A tricky one!

THEOREM: subst-subst

```

((m ∈ N) ∧ (m < n))
→  (subst (subst (x, bump (z, m), 1 + n), subst (y, z, n), 1 + m)
    =  subst (subst (x, y, 1 + m), z, n))

```

; The substitutivity of walks lemma.

THEOREM: walk-subst

```

(n ≠ 0)
→  (walk (sub-walk (w, m, u, n), subst (m, x, n))
    =  subst (walk (w, m), walk (u, x), n))

```

THEOREM: walk-lambda
 $\text{lambdap}(x) \rightarrow (\text{body}(\text{walk}(u, x)) = \text{walk}(u, \text{body}(x)))$

;‘Skolem’ function generating convergent walk.

DEFINITION:

```
make-walk(m, u, v)
=  if lambdap(m) then make-walk(body(m), u, v)
    elseif combp(m)
    then if (command(u) = 'reduce') ∧ lambdap(left(m))
          then sub-walk(make-walk(left(m), left-instrs(u), left-instrs(v)),
                        body(walk(left-instrs(u), left(m))),
                        make-walk(right(m), right-instrs(u), right-instrs(v)),
                        1)
          elseif (command(v) = 'reduce') ∧ lambdap(left(m))
          then list(make-walk(left(m), left-instrs(u), left-instrs(v)),
                    make-walk(right(m), right-instrs(u), right-instrs(v)),
                    'reduce')
          else list(make-walk(left(m), left-instrs(u), left-instrs(v)),
                    make-walk(right(m),
                              right-instrs(u),
                              right-instrs(v))) endif
    else u endif
```

;The Diamond property of walks.

THEOREM: main

$\text{walk}(\text{make-walk}(m, u, v), \text{walk}(u, m)) = \text{walk}(\text{make-walk}(m, v, u), \text{walk}(v, m))$

;Result of applying a series of walks.

DEFINITION:

```
reduce(w, m)
=  if listp(w) then reduce(cdr(w), walk(car(w), m))
    else m endif
```

;‘Skolem’ function constructing convergent walk given a walk W and a
series of walks V.

DEFINITION:

```
make-walk-reduce(m, w, v)
=  if listp(v)
    then make-walk-reduce(walk(car(v), m), make-walk(m, car(v), w), cdr(v))
    else w endif
```

;‘Skolem’ function constructing convergent series of walks for same case as above.

DEFINITION:

```
make-reduce-walk (m, w, v)
=  if listp (v)
    then cons (make-walk (m, w, car (v)),
               make-reduce-walk (walk (car (v), m),
                                   make-walk (m, car (v), w),
                                   cdr (v)))
    else nil endif
```

;The Rectangle property.

THEOREM: walk-reduce

```
reduce (make-reduce-walk (m, w, v), walk (w, m))
=  walk (make-walk-reduce (m, w, v), reduce (v, m))
```

;‘Skolem’ function constructing convergent series of walks for Diamond property.

DEFINITION:

```
make-reduce (m, u, v)
=  if listp (u)
    then cons (make-walk-reduce (m, car (u), v),
               make-reduce (walk (car (u), m),
                               cdr (u),
                               make-reduce-walk (m, car (u), v)))
    else u endif
```

THEOREM: list-make-reduce

```
listp (v)
→  (reduce (make-reduce (m, u, v), reduce (v, m))
     =  reduce (make-reduce (walk (car (v), m),
                               make-reduce-walk (m, car (v), u),
                               cdr (v)),
                 reduce (v, m)))
```

THEOREM: list-make-reduce1

```
reduce (make-reduce (m, u, cons (x, y)), reduce (y, walk (x, m)))
=  reduce (make-reduce (walk (x, m), make-reduce-walk (m, x, u), y),
           reduce (cons (x, y), m))
```

;The Diamond property of a series of walks.

THEOREM: church-rosser

```
reduce (make-reduce (m, u, v), reduce (v, m))
=  reduce (make-reduce (m, v, u), reduce (u, m))
```

;Translation from standard to de Bruijn. X a standard term, and
;BOUNDS bound variables accumulated so far.

DEFINITION:

```
translate(x, bounds)
=  if nλdap(x) then λda(translate(nbody(x), cons(nbind(x), bounds)))
   elseif ncombp(x)
   then comb(translate(nleft(x), bounds), translate(nright(x), bounds))
   elseif x ∈ N then index(x, bounds)
   else x endif
```

;Two alpha-equivalent terms have the same translation.

THEOREM: alpha-translate

alpha-equal(*a*, *b*, *x*, *y*) → (translate(*a*, *x*) = translate(*b*, *y*))

DEFINITION:

```
insert(x, bounds, n)
=  if n ≃ 0 then cons(x, bounds)
   elseif listp(bounds)
   then cons(car(bounds), insert(x, cdr(bounds), n - 1))
   else cons(x, nil) endif
```

DEFINITION:

```
nsbst-ind(x, y, z, bounds, n)
=  if nλdap(x)
   then if nbind(x) = z then t
        else nsbst-ind(nbody(x), y, z, cons(nbind(x), bounds), 1 + n) endif
   elseif ncombp(x)
   then nsbst-ind(nleft(x), y, z, bounds, n)
        ∧ nsbst-ind(nright(x), y, z, bounds, n)
   else t endif
```

DEFINITION:

```
trans-insert-ind(x, z, bounds, n)
=  if nλdap(x)
   then trans-insert-ind(nbody(x), z, cons(nbind(x), bounds), 1 + n)
   elseif ncombp(x)
   then trans-insert-ind(nleft(x), z, bounds, n)
        ∧ trans-insert-ind(nright(x), z, bounds, n)
   else t endif
```

DEFINITION:

```
precede(x, bounds, n)
=  if n ≃ 0 then f
   elseif listp(bounds)
   then (car(bounds) = x) ∨ precede(x, cdr(bounds), n - 1)
   else f endif
```

THEOREM: nprecede-index

$$((\neg \text{precede}(z, \text{bounds}, n)) \wedge (n \leq \text{length}(\text{bounds}))) \\ \rightarrow (\text{index}(z, \text{insert}(z, \text{bounds}, n)) = (1 + n))$$

THEOREM: precede-index1

$$((n < \text{index}(x, \text{bounds})) \wedge (n \leq \text{length}(\text{bounds}))) \\ \rightarrow (\text{index}(x, \text{insert}(z, \text{bounds}, n)) \\ = \text{if } x = z \text{ then } 1 + n \\ \text{else } 1 + \text{index}(x, \text{bounds}) \text{ endif})$$

THEOREM: precede-index

$$\text{precede}(z, \text{bounds}, n) \rightarrow (\text{index}(z, \text{insert}(z, \text{bounds}, n)) < (1 + n))$$

THEOREM: precede-index2

$$((\text{index}(x, \text{bounds}) \leq n) \wedge (n \leq \text{length}(\text{bounds}))) \\ \rightarrow (\text{index}(x, \text{insert}(z, \text{bounds}, n)) = \text{index}(x, \text{bounds}))$$

THEOREM: translate-insert

$$(\text{precede}(z, \text{bounds}, n) \wedge (n \leq \text{length}(\text{bounds})) \wedge \text{nterm}(x)) \\ \rightarrow (\text{translate}(x, \text{insert}(z, \text{bounds}, n)) = \text{bump}(\text{translate}(x, \text{bounds}), n))$$

THEOREM: subst-nsubst

$$(\text{precede}(z, \text{bounds}, n) \wedge \text{nterm}(x) \wedge (n \leq \text{length}(\text{bounds}))) \\ \rightarrow (\text{subst}(\text{translate}(x, \text{insert}(z, \text{bounds}, n)), y, 1 + n) \\ = \text{translate}(x, \text{bounds}))$$

DEFINITION:

not-free-ind(y, z, bounds, n)

$$= \text{if } \text{nlambda}(\text{d}ap(y)) \\ \text{then not-free-ind}(\text{nbody}(y), z, \text{cons}(\text{nbind}(y), \text{bounds}), 1 + n) \\ \text{elseif } \text{ncombp}(y) \\ \text{then not-free-ind}(\text{nleft}(y), z, \text{bounds}, n) \\ \wedge \text{not-free-ind}(\text{nright}(y), z, \text{bounds}, n) \\ \text{else t endif}$$

THEOREM: translate-insert1

$$(\text{precede}(z, \text{cons}(x, \text{bounds}), 1 + n) \wedge \text{nterm}(y) \wedge (n \leq \text{length}(\text{bounds}))) \\ \rightarrow (\text{translate}(y, \text{cons}(x, \text{insert}(z, \text{bounds}, n))) \\ = \text{bump}(\text{translate}(y, \text{cons}(x, \text{bounds})), 1 + n))$$

THEOREM: not-free-in-translate

$$(\text{not-free-in}(z, y) \wedge (n \leq \text{length}(\text{bounds})) \wedge \text{nterm}(y)) \\ \rightarrow (\text{translate}(y, \text{insert}(z, \text{bounds}, n)) = \text{bump}(\text{translate}(y, \text{bounds}), n))$$

THEOREM: not-free-in-corr

$$(\text{nterm}(y) \wedge \text{not-free-in}(z, y)) \\ \rightarrow (\text{translate}(y, \text{cons}(z, \text{bounds})) = \text{bump}(\text{translate}(y, \text{bounds}), 0))$$

THEOREM: subst-nsubst2

$$\begin{aligned} & (\text{precede}(z, \text{cons}(w, \text{bounds}), 1 + n) \wedge \text{nterm}(x) \wedge (n \leq \text{length}(\text{bounds}))) \\ \rightarrow & (\text{subst}(\text{translate}(x, \text{cons}(w, \text{insert}(z, \text{bounds}, n))), y, 1 + (1 + n)) \\ & = \text{translate}(x, \text{cons}(w, \text{bounds}))) \end{aligned}$$

THEOREM: subst-nsubst2-corr

$$\begin{aligned} & \text{nterm}(x) \\ \rightarrow & (\text{subst}(\text{translate}(x, \text{cons}(z, \text{cons}(z, \text{bounds}))), y, 1 + (1 + 0)) \\ & = \text{translate}(x, \text{cons}(z, \text{bounds}))) \end{aligned}$$

THEOREM: index-insert

$$\begin{aligned} & ((x \neq z) \wedge (n \leq \text{length}(\text{bounds}))) \\ \rightarrow & (\text{index}(x, \text{insert}(z, \text{bounds}, n)) \neq (1 + n)) \end{aligned}$$

;Translation distributes over substitution.

THEOREM: translate-preserves-subst

$$\begin{aligned} & (\text{free-for}(x, y) \\ & \wedge (\neg \text{precede}(z, \text{bounds}, n)) \\ & \wedge (n \leq \text{length}(\text{bounds})) \\ & \wedge \text{nterm}(x) \\ & \wedge \text{nterm}(y)) \\ \rightarrow & (\text{translate}(\text{nsubst}(x, y, z), \text{bounds}) \\ & = \text{subst}(\text{translate}(x, \text{insert}(z, \text{bounds}, n)), \\ & \quad \text{translate}(y, \text{bounds}), \\ & \quad 1 + n)) \end{aligned}$$

;Translation distributes over beta-reduction.

THEOREM: translate-preserves-reduction

$$\begin{aligned} & (\text{nlambda}(x) \wedge \text{free-for}(\text{nbody}(x), y) \wedge \text{nterm}(x) \wedge \text{nterm}(y)) \\ \rightarrow & (\text{translate}(\text{nsubst}(\text{nbody}(x), y, \text{nbind}(x)), \text{bounds}) \\ & = \text{subst}(\text{body}(\text{translate}(x, \text{bounds})), \text{translate}(y, \text{bounds}), 1)) \end{aligned}$$

;Reduction is the transitive closure of a walk.

;X goes to Y in a beta-step, in the de Bruijn notation.

DEFINITION:

beta-step(x, y)

$$\begin{aligned} = & \text{if } x = y \text{ then } t \\ & \text{elseif } \text{lambda}(x) \text{ then } \text{lambda}(y) \wedge \text{beta-step}(\text{body}(x), \text{body}(y)) \\ & \text{elseif } \text{combp}(x) \\ & \text{then } (\text{lambda}(\text{left}(x)) \wedge (y = \text{subst}(\text{body}(\text{left}(x)), \text{right}(x), 1))) \\ & \quad \vee (\text{combp}(y) \\ & \quad \wedge \text{beta-step}(\text{left}(x), \text{left}(y)) \\ & \quad \wedge \text{beta-step}(\text{right}(x), \text{right}(y))) \\ & \text{else f endif} \end{aligned}$$

;A goes to B via LIST in a series of beta-steps.

DEFINITION:

```
reduction (a, b, list)
=  if listp (list)
    then beta-step (car (list), b)  $\wedge$  reduction (a, car (list), cdr (list))
    else beta-step (a, b) endif
```

DEFINITION:

```
make-walk-step (x, y)
=  if x = y then nil
    elseif lambdap (x) then make-walk-step (body (x), body (y))
    elseif combp (x)
        then if lambdap (left (x))
             $\wedge$  (y = subst (body (left (x)), right (x), 1))
            then '(nil nil reduce)
            else list (make-walk-step (left (x), left (y)),
                          make-walk-step (right (x), right (y))) endif
        else nil endif
```

THEOREM: make-walk-step-walks

$\text{beta-step}(a, b) \rightarrow (\text{walk}(\text{make-walk-step}(a, b), a) = b)$

DEFINITION:

```
append (x, y)
=  if listp (x) then cons (car (x), append (cdr (x), y))
    else y endif
```

DEFINITION:

```
make-reduce-reduction (a, b, list)
=  if listp (list)
    then append (make-reduce-reduction (a, car (list), cdr (list)),
                  list (make-walk-step (car (list), b), nil))
    else list (make-walk-step (a, b)) endif
```

THEOREM: reduce-append

$\text{reduce}(\text{append}(x, y), a) = \text{reduce}(y, \text{reduce}(x, a))$

;A reduction is a series of walks.

THEOREM: make-reduce-reduction-reduction

$\text{reduction}(a, b, list) \rightarrow (\text{reduce}(\text{make-reduce-reduction}(a, b, list), a) = b)$

DEFINITION:

```
list-lambda (list)
=  if listp (list) then cons (lambda (car (list)), list-lambda (cdr (list)))
    else nil endif
```

THEOREM: lambda-reduction

$\text{reduction}(a, a1, list) \rightarrow \text{reduction}(\text{lambda}(a), \text{lambda}(a1), \text{list-lambda}(list))$

DEFINITION:

$\text{map-comb-left}(a, list)$

= **if** $\text{listp}(list)$
 then $\text{cons}(\text{comb}(a, \text{car}(list)), \text{map-comb-left}(a, \text{cdr}(list)))$
 else nil endif

DEFINITION:

$\text{map-comb-right}(a, list)$

= **if** $\text{listp}(list)$
 then $\text{cons}(\text{comb}(\text{car}(list), a), \text{map-comb-right}(a, \text{cdr}(list)))$
 else nil endif

DEFINITION:

$\text{list-comb}(a, b, list1, list2)$

= **if** $\text{listp}(list1)$
 then if $\text{listp}(list2)$
 then $\text{cons}(\text{comb}(\text{car}(list1), \text{car}(list2)),$
 $\text{list-comb}(a, b, \text{cdr}(list1), \text{cdr}(list2)))$
 else map-comb-right}(b, list1) endif
 elseif $\text{listp}(list2)$ **then** $\text{map-comb-left}(a, list2)$
 else nil endif

THEOREM: map-comb-right-reduction2

$\text{reduction}(a, a1, list1)$
 $\rightarrow \text{reduction}(\text{comb}(a, b1), \text{comb}(a1, b1), \text{map-comb-right}(b1, list1))$

THEOREM: map-comb-right-reduction

$(\text{beta-step}(b, b1) \wedge \text{reduction}(a, a1, list1))$
 $\rightarrow \text{reduction}(\text{comb}(a, b), \text{comb}(a1, b1), \text{map-comb-right}(b, list1))$

THEOREM: map-comb-left-reduction2

$\text{reduction}(b, b1, list2)$
 $\rightarrow \text{reduction}(\text{comb}(a1, b), \text{comb}(a1, b1), \text{map-comb-left}(a1, list2))$

THEOREM: map-comb-left-reduction

$(\text{reduction}(b, b1, list2) \wedge \text{beta-step}(a, a1))$
 $\rightarrow \text{reduction}(\text{comb}(a, b), \text{comb}(a1, b1), \text{map-comb-left}(a, list2))$

THEOREM: list-comb-reduction

$(\text{reduction}(a, a1, list1) \wedge \text{reduction}(b, b1, list2))$
 $\rightarrow \text{reduction}(\text{comb}(a, b), \text{comb}(a1, b1), \text{list-comb}(a, b, list1, list2))$

THEOREM: beta-subst

$\text{beta-step}(\text{comb}(\text{lambda}(a), b), \text{subst}(a, b, 1))$

DEFINITION:

```

make-reduction-walk (w, a)
=  if walk (w, a) = a then nil
    elseif lambdap (a) then list-lambda (make-reduction-walk (w, body (a)))
    elseif combp (a)
    then if lambdap (left (a)) ∧ (command (w) = 'reduce)
         then cons (subst (body (walk (left-instrs (w), left (a))),
                           walk (right-instrs (w), right (a))),
                     1),
                 cons (comb (walk (left-instrs (w), left (a)),
                              walk (right-instrs (w), right (a))),
                      list-comb (left (a),
                                right (a),
                                make-reduction-walk (left-instrs (w),
                                                       left (a)),
                                make-reduction-walk (right-instrs (w),
                                                       right (a))))))
         else list-comb (left (a),
                         right (a),
                         make-reduction-walk (left-instrs (w), left (a)),
                         make-reduction-walk (right-instrs (w),
                                               right (a))) endif
    else nil endif

```

;A walk is a series of beta-steps.

THEOREM: make-reduction-walk-steps

reduction (a, walk (w, a), make-reduction-walk (w, a))

THEOREM: reduction-append

(reduction (a, b, x) ∧ reduction (b, c, y))
→ reduction (a, c, append (y, cons (b, x)))

DEFINITION:

```

make-reduce-steps (w, a)
=  if listp (w)
    then append (make-reduce-steps (cdr (w), walk (car (w), a)),
                 cons (walk (car (w), a), make-reduction-walk (car (w), a)))
    else nil endif

```

THEOREM: make-reduce-steps-steps

reduction (a, reduce (w, a), make-reduce-steps (w, a))

; 'Skolem' function MAKE-W constructs the W to which Y and Z converge.

DEFINITION:

```
make-w (x, y, z, list1, list2)
=   reduce (make-reduce (x,
                        make-reduce-reduction (x, y, list1),
                        make-reduce-reduction (x, z, list2)),
            reduce (make-reduce-reduction (x, z, list2), x))
```

;MAKE-REDUCTION constructs the corresponding series of beta-steps.

DEFINITION:

```
make-reduction (x, y, z, list1, list2)
=   make-reduce-steps (make-reduce (x,
                                make-reduce-reduction (x, z, list2),
                                make-reduce-reduction (x, y, list1)),
                        y)
```

;The next two events together give the Church-Rosser theorem for the de Bruijn
;representation. The first one shows the existence of convergent reductions,
;and the second one shows that they converge.

THEOREM: the-real-church-rosser

```
(reduction (x, y, list1) ∧ reduction (x, z, list2))
→ (reduction (y,
              make-w (x, z, y, list2, list1),
              make-reduction (x, y, z, list1, list2))
   ∧ reduction (z,
               make-w (x, y, z, list1, list2),
               make-reduction (x, z, y, list2, list1)))
```

THEOREM: both-make-w-are-same

```
(reduction (x, y, list1) ∧ reduction (x, z, list2))
→ (make-w (x, y, z, list1, list2) = make-w (x, z, y, list2, list1))
```

;Translating the proof back into the standard notation.

;A standard beta-step translates to a de Bruijn beta-step.

THEOREM: nbeta-step-translates

```
(nterm (a) ∧ nbeta-step (a, b))
→ beta-step (translate (a, x), translate (b, x))
```

DEFINITION:

```
trans-list (x)
=   if listp (x) then cons (translate (car (x), nil), trans-list (cdr (x)))
    else nil endif
```

THEOREM: nterm-subst

```
(nterm (x) ∧ nterm (y)) → nterm (nsubst (x, y, n))
```

THEOREM: nterm-bstep
 $(\text{nbeta-step}(a, b) \wedge \text{nterm}(a)) \rightarrow \text{nterm}(b)$

THEOREM: nterm-astep
 $(\text{alpha-equal}(a, b, x, y) \wedge \text{nterm}(a)) \rightarrow \text{nterm}(b)$

THEOREM: nterm-list
 $(\text{nreduction}(a, b, \text{list}) \wedge \text{nterm}(a)) \rightarrow \text{nterm}(b)$

;Standard reduction goes to de Bruijn reduction.

THEOREM: reduction-translates
 $(\text{nterm}(a) \wedge \text{nreduction}(a, b, \text{list}))$
 $\rightarrow \text{reduction}(\text{translate}(a, \mathbf{nil}), \text{translate}(b, \mathbf{nil}), \text{trans-list}(\text{list}))$

;Finds the largest free-variable in the de Bruijn term X.

DEFINITION:

$\text{find-m}(x, n)$
 $=$ **if** $\text{lambda}(x)$ **then** $\text{find-m}(\text{body}(x), 1 + n)$
 elseif $\text{combp}(x)$
 then if $\text{find-m}(\text{left}(x), n) < \text{find-m}(\text{right}(x), n)$
 then $\text{find-m}(\text{right}(x), n)$
 else $\text{find-m}(\text{left}(x), n)$ **endif**
 else $x - n$ **endif**

;Translates the de Bruijn term X into a standard term given stack level N,
 ;and that M is the largest free variable in X. Very tricky!

DEFINITION:

$\text{untrans}(x, m, n)$
 $=$ **if** $\text{lambda}(x)$ **then** $\text{nlambda}(m + (1 + n), \text{untrans}(\text{body}(x), m, 1 + n))$
 elseif $\text{combp}(x)$
 then $\text{ncomb}(\text{untrans}(\text{left}(x), m, n), \text{untrans}(\text{right}(x), m, n))$
 elseif $n < x$ **then** $x - (1 + n)$
 elseif $x \neq 0$ **then** $1 + (m + (n - x))$
 else x **endif**

;X is a well-formed de Bruijn term.

DEFINITION:

$\text{term}(x)$
 $=$ **if** $\text{lambda}(x)$ **then** $\text{term}(\text{body}(x))$
 elseif $\text{combp}(x)$ **then** $\text{term}(\text{left}(x)) \wedge \text{term}(\text{right}(x))$
 else $(x \neq 0) \vee \text{litatom}(x)$ **endif**

THEOREM: not-free-in-untrans

$(\text{term}(x) \wedge (\text{find-m}(x, n) \leq m) \wedge ((m + n) < y))$
 $\rightarrow \text{not-free-in}(y, \text{untrans}(x, m, n))$

;An untranslated term is free for another untranslated term.

THEOREM: free-for-untrans

$(\text{term}(x) \wedge \text{term}(y) \wedge (n2 \leq n1) \wedge (\text{find-m}(y, n2) \leq m))$
 $\rightarrow \text{free-for}(\text{untrans}(x, m, n1), \text{untrans}(y, m, n2))$

DEFINITION:

$\text{trans-untrans-ind}(x, \text{bounds}, m, n)$

= **if** $\text{nlambdap}(x)$
 then $\text{trans-untrans-ind}(\text{nbody}(x), \text{cons}(\text{nbind}(x), \text{bounds}), m, 1 + n)$
 elseif $\text{ncombp}(x)$
 then $\text{trans-untrans-ind}(\text{nleft}(x), \text{bounds}, m, n)$
 $\wedge \text{trans-untrans-ind}(\text{nright}(x), \text{bounds}, m, n)$
 else t endif

;Generates a list of bound variables of length N.

DEFINITION:

$\text{bindings}(m, n)$

= **if** $n \simeq 0$ **then nil**
 else $\text{cons}(m + n, \text{bindings}(m, n - 1))$ **endif**

;A TRANSLATE followed by an UNTRANS leaves X unchanged (modulo bound variables).

THEOREM: trans-untrans

$(\text{length}(\text{bounds}) = n)$
 $\wedge \text{nterm}(x)$
 $\wedge (\text{find-m}(\text{translate}(x, \text{bounds}), n) \leq m)$
 $\rightarrow \text{alpha-equal}(x, \text{untrans}(\text{translate}(x, \text{bounds}), m, n), \text{bounds}, \text{bindings}(m, n))$

THEOREM: term-nterm

$\text{nterm}(x) \rightarrow \text{term}(\text{translate}(x, \text{bounds}))$

THEOREM: nterm-term

$\text{term}(x) \rightarrow \text{nterm}(\text{untrans}(x, m, n))$

THEOREM: index-freevar

$((n < x) \wedge ((x - n) \leq m))$
 $\rightarrow (\text{index}((x - 1) - n, \text{bindings}(m, n)) = x)$

;An UNTRANS followed by a TRANSLATE doesn't change a thing.

THEOREM: untrans-trans
 $(\text{term}(x) \wedge (\text{find-m}(x, n) \leq m))$
 $\rightarrow (\text{translate}(\text{untrans}(x, m, n), \text{bindings}(m, n)) = x)$

THEOREM: untrans-subst
 $(\text{term}(x)$
 $\wedge \text{term}(y)$
 $\wedge \text{lambdap}(x)$
 $\wedge (\text{find-m}(y, n) \leq m)$
 $\wedge (\text{find-m}(x, n) \leq m))$
 $\rightarrow (\text{translate}(\text{nsubst}(\text{nbody}(\text{untrans}(x, m, n)),$
 $\text{untrans}(y, m, n),$
 $\text{nbind}(\text{untrans}(x, m, n))),$
 $\text{bindings}(m, n))$
 $= \text{subst}(\text{body}(x), y, 1))$

THEOREM: litatom-translate
 $\text{litatom}(\text{translate}(a, \text{bounds})) \rightarrow (\text{translate}(a, \text{bounds}) = a)$

;If A and B have the same translation, then they are alpha-equal.

THEOREM: translate-alpha
 $(\text{nterm}(a) \wedge \text{nterm}(b) \wedge (\text{translate}(a, \text{bounds}) = \text{translate}(b, \text{bounds2})))$
 $\rightarrow \text{alpha-equal}(a, b, \text{bounds}, \text{bounds2})$

THEOREM: term-bump
 $\text{term}(x) \rightarrow \text{term}(\text{bump}(x, n))$

THEOREM: term-subst
 $(\text{term}(x) \wedge \text{term}(y) \wedge (n \neq 0)) \rightarrow \text{term}(\text{subst}(x, y, n))$

;Returns an instruction corresponding to a beta-step.

DEFINITION:
 $\text{make-bstep}(a, b)$
 $=$ **if** $a = b$ **then** **nil**
 elseif $\text{lambdap}(a) \wedge \text{lambdap}(b)$ **then** $\text{make-bstep}(\text{body}(a), \text{body}(b))$
 elseif $\text{combp}(a)$
 then if $\text{lambdap}(\text{left}(a))$
 $\wedge (b = \text{subst}(\text{body}(\text{left}(a)), \text{right}(a), 1))$
 then $\text{list}(\text{nil}, \text{nil}, \text{'reduce})$
 else $\text{list}(\text{make-bstep}(\text{left}(a), \text{left}(b)),$
 $\text{make-bstep}(\text{right}(a), \text{right}(b)))$ **endif**
 else nil endif

;Applies the instruction to a term.

DEFINITION:

```

bstep( $w, x$ )
=  if  $\text{lbndap}(x)$  then  $\text{lambda}(\text{bstep}(w, \text{body}(x)))$ 
    elseif  $\text{combp}(x)$ 
    then if  $\text{lbndap}(\text{left}(x)) \wedge (\text{command}(w) = \text{'reduce'})$ 
        then  $\text{subst}(\text{body}(\text{left}(x)), \text{right}(x), 1)$ 
        else  $\text{comb}(\text{bstep}(\text{left-instrs}(w), \text{left}(x)),$ 
             $\text{bstep}(\text{right-instrs}(w), \text{right}(x)))$  endif
    else  $x$  endif

```

;The instruction works.

THEOREM: make-bstep-beta-step

$\text{beta-step}(a, b) \rightarrow (\text{bstep}(\text{make-bstep}(a, b), a) = b)$

;A standard beta-step.

DEFINITION:

```

nbstep( $w, x$ )
=  if  $\text{nlbndap}(x)$  then  $\text{nlambda}(\text{nbind}(x), \text{nbstep}(w, \text{nbody}(x)))$ 
    elseif  $\text{ncombp}(x)$ 
    then if  $\text{nlbndap}(\text{nleft}(x)) \wedge (\text{command}(w) = \text{'reduce'})$ 
        then  $\text{nsubst}(\text{nbody}(\text{nleft}(x)), \text{nright}(x), \text{nbind}(\text{nleft}(x)))$ 
        else  $\text{ncomb}(\text{nbstep}(\text{left-instrs}(w), \text{nleft}(x)),$ 
             $\text{nbstep}(\text{right-instrs}(w), \text{nright}(x)))$  endif
    else  $x$  endif

```

THEOREM: lbndap-untrans

$\text{term}(x) \rightarrow (\text{nlbndap}(\text{untrans}(x, m, n)) = \text{lbndap}(x))$

DEFINITION:

```

find-m-subst-ind( $x, y, m, n, ind$ )
=  if  $\text{lbndap}(x)$ 
    then  $\text{find-m-subst-ind}(\text{body}(x), \text{bump}(y, 0), m, 1 + n, 1 + ind)$ 
    elseif  $\text{combp}(x)$ 
    then  $\text{find-m-subst-ind}(\text{left}(x), y, m, n, ind)$ 
         $\wedge \text{find-m-subst-ind}(\text{right}(x), y, m, n, ind)$ 
    else  $t$  endif

```

THEOREM: find-m-bump

$\text{find-m}(y, n) \not\prec \text{find-m}(\text{bump}(y, \text{count}), 1 + n)$

THEOREM: diff-zero

$(m \leq n) \rightarrow ((m - n) = 0)$

DEFINITION:

```

untrans-bstep-ind (a, b, m, n)
=  if a = b then t
    elseif lambdap (a) ∧ lambdap (b)
      then untrans-bstep-ind (body (a), body (b), m, 1 + n)
    elseif combp (a)
      then if lambdap (left (a))
            ∧ (b = subst (body (left (a)), right (a), 1)) then t
            else untrans-bstep-ind (left (a), left (b), m, n)
            ∧ untrans-bstep-ind (right (a), right (b), m, n) endif
    else t endif

```

THEOREM: nbstep-nil

$(w \simeq \mathbf{nil}) \rightarrow (\text{nbstep}(w, a) = a)$

;A beta-step translates back.

THEOREM: untrans-beta-step

$(\text{beta-step}(a, b) \wedge \text{termp}(a) \wedge (\text{find-m}(a, n) \leq m))$
 $\rightarrow \text{nbeta-step}(\text{untrans}(a, m, n), \text{nbstep}(\text{make-bstep}(a, b), \text{untrans}(a, m, n)))$

THEOREM: find-m-bump2

$(\text{count} \leq n) \rightarrow (\text{find-m}(\text{bump}(y, \text{count}), 1 + n) = \text{find-m}(y, n))$

THEOREM: termp-beta-step

$(\text{beta-step}(a, b) \wedge \text{termp}(a)) \rightarrow \text{termp}(b)$

THEOREM: termp-reduction

$(\text{reduction}(a, b, \text{list}) \wedge \text{termp}(a)) \rightarrow \text{termp}(b)$

THEOREM: find-m-subst

$((\text{find-m}(x, 1 + n) \leq m) \wedge (\text{find-m}(y, n) \leq m) \wedge (\text{ind} \leq n))$
 $\rightarrow (m \not\prec \text{find-m}(\text{subst}(x, y, 1 + \text{ind}), n))$

;What a beta-step translates back into is alpha-equal to what would've
 ;been gotten by doing the step directly in the standard form.

THEOREM: untrans-subst-nsbst

$(\text{termp}(x)$
 $\wedge \text{termp}(y)$
 $\wedge \text{lambdap}(x)$
 $\wedge (\text{find-m}(y, n) \leq m)$
 $\wedge (\text{find-m}(x, n) \leq m))$
 $\rightarrow \text{alpha-equal}(\text{nsbst}(\text{nbody}(\text{untrans}(x, m, n)),$
 $\text{untrans}(y, m, n),$
 $\text{nbind}(\text{untrans}(x, m, n))),$

untrans (subst (body (x), y, 1), m, n),
 bindings (m, n),
 bindings (m, n))

THEOREM: untrans-nbstep

(term (x) $\wedge$ (find-m (x, n) $\leq$ m))
 $\rightarrow$ alpha-equal (nbstep (w, untrans (x, m, n)),
 untrans (bstep (w, x), m, n),
 bindings (m, n),
 bindings (m, n))

THEOREM: another-find-m-subst

((find-m (y, n) $\leq$ m) $\wedge$ (find-m (x, 1 + n) $\leq$ m) $\wedge$ (ind $\leq$ n))
 $\rightarrow$ (m $\not\leq$ find-m (subst (x, y, 1 + ind), n))

THEOREM: untrans-nbstep-zero

(beta-step (x, y) $\wedge$ term (x) $\wedge$ (find-m (x, 0) $\leq$ m))
 $\rightarrow$ alpha-equal (nbstep (make-bstep (x, y), untrans (x, m, 0)),
 untrans (y, m, 0),
nil,
nil)

THEOREM: beta-step-find-m

(beta-step (a, b) $\wedge$ (find-m (a, n) $\leq$ m)) $\rightarrow$ (m $\not\leq$ find-m (b, n))

THEOREM: another-beta-step-find-m

beta-step (a, b) $\rightarrow$ (find-m (a, n) $\not\leq$ find-m (b, n))

THEOREM: reduction-find-m

reduction (a, b, list) $\rightarrow$ (find-m (a, n) $\not\leq$ find-m (b, n))

EVENT: Enable make-w; name this event 'g0350'.

EVENT: Enable make-reduction; name this event 'g0351'.

;Standard term corresponding to MAKE-W.

DEFINITION:

make-n-w (x, y, z, list1, list2)
 = untrans (make-w (translate (x, **nil**),
 translate (y, **nil**),
 translate (z, **nil**),
 trans-list (list1),
 trans-list (list2)),
 find-m (translate (x, **nil**), 0),
 0)

THEOREM: alpha-equal-commutes
 $\text{alpha-equal}(a, b, x, y) = \text{alpha-equal}(b, a, y, x)$

DEFINITION:
 $\text{end-cons}(x, y)$
 $= \text{if listp}(y) \text{ then } \text{cons}(\text{car}(y), \text{end-cons}(x, \text{cdr}(y)))$
 $\text{else } \text{cons}(x, \text{nil}) \text{ endif}$

THEOREM: end-cons-nreduction
 $(\text{nreduction}(a, b, \text{list}) \wedge \text{nstep}(a1, a))$
 $\rightarrow \text{nreduction}(a1, b, \text{end-cons}(a, \text{list}))$

;Translates reductions back.

DEFINITION:
 $\text{make-nreduction}(a, b, w, m)$
 $= \text{if listp}(w)$
 $\text{then } \text{cons}(\text{nstep}(\text{make-bstep}(\text{car}(w), b), \text{untrans}(\text{car}(w), m, 0)),$
 $\text{cons}(\text{untrans}(\text{car}(w), m, 0),$
 $\text{make-nreduction}(a, \text{car}(w), \text{cdr}(w), m)))$
 $\text{else } \text{cons}(\text{untrans}(b, m, 0),$
 $\text{cons}(\text{nstep}(\text{make-bstep}(a, b), \text{untrans}(a, m, 0)), \text{nil})) \text{ endif}$

;Reductions translate.

THEOREM: reduction-make-nreduction
 $(\text{reduction}(a, b, \text{list}) \wedge \text{termp}(a) \wedge (\text{find-m}(a, 0) \leq m))$
 $\rightarrow \text{nreduction}(\text{untrans}(a, m, 0), \text{untrans}(b, m, 0), \text{make-nreduction}(a, b, \text{list}, m))$

;Standard convergent reduction corresponding to MAKE-REDUCTION.

DEFINITION:
 $\text{nmake-reduction}(x, y, z, \text{list1}, \text{list2})$
 $= \text{end-cons}(\text{untrans}(\text{translate}(y, \text{nil}), \text{find-m}(\text{translate}(x, \text{nil}), 0), 0),$
 $\text{make-nreduction}(\text{translate}(y, \text{nil}),$
 $\text{make-w}(\text{translate}(x, \text{nil}),$
 $\text{translate}(z, \text{nil}),$
 $\text{translate}(y, \text{nil}),$
 $\text{trans-list}(\text{list2}),$
 $\text{trans-list}(\text{list1})),$
 $\text{make-reduction}(\text{translate}(x, \text{nil}),$
 $\text{translate}(y, \text{nil}),$
 $\text{translate}(z, \text{nil}),$
 $\text{trans-list}(\text{list1}),$
 $\text{trans-list}(\text{list2})),$
 $\text{find-m}(\text{translate}(x, \text{nil}), 0))$

THEOREM: trans-untrans-nil
 $(\text{nterm}(x) \wedge (\text{find-m}(\text{translate}(x, \mathbf{nil}), 0) \leq m))$
 $\rightarrow \text{alpha-equal}(x, \text{untrans}(\text{translate}(x, \mathbf{nil}), m, 0), \mathbf{nil}, \mathbf{nil})$

;Church-Rosser theorem for standard representation. FINALLY-CHURCH-ROSSER
;gives the complete form.

THEOREM: standard-church-rosser
 $(\text{nreduction}(x, y, \text{list1}) \wedge \text{nreduction}(x, z, \text{list2}) \wedge \text{nterm}(x))$
 $\rightarrow \text{nreduction}(y,$
 $\quad \text{make-n-w}(x, z, y, \text{list2}, \text{list1}),$
 $\quad \text{nmake-reduction}(x, y, z, \text{list1}, \text{list2}))$

THEOREM: both-make-n-w-are-same
 $(\text{nterm}(x) \wedge \text{nreduction}(x, y, \text{list1}) \wedge \text{nreduction}(x, z, \text{list2}))$
 $\rightarrow (\text{make-n-w}(x, y, z, \text{list1}, \text{list2}) = \text{make-n-w}(x, z, y, \text{list2}, \text{list1}))$

THEOREM: finally-church-rosser
 $(\text{nterm}(x) \wedge \text{nreduction}(x, y, \text{list1}) \wedge \text{nreduction}(x, z, \text{list2}))$
 $\rightarrow (\text{nreduction}(y,$
 $\quad \text{make-n-w}(x, z, y, \text{list2}, \text{list1}),$
 $\quad \text{nmake-reduction}(x, y, z, \text{list1}, \text{list2}))$
 $\wedge \text{nreduction}(z,$
 $\quad \text{make-n-w}(x, z, y, \text{list2}, \text{list1}),$
 $\quad \text{nmake-reduction}(x, z, y, \text{list2}, \text{list1})))$

;Now, the Diamond property of walks done directly in the standard notation.

THEOREM: free-for-nsubst
 $(\text{free-for}(exp, x) \wedge \text{free-for}(y, x)) \rightarrow \text{free-for}(\text{nsubst}(exp, y, z), x)$

THEOREM: not-free-in-nsubst
 $(\text{not-free-in}(x, exp) \wedge \text{not-free-in}(x, y))$
 $\rightarrow \text{not-free-in}(x, \text{nsubst}(exp, y, z))$

THEOREM: not-free-in-nsubst1
 $(\text{not-free-in}(x, y) \wedge (x \in \mathbf{N})) \rightarrow \text{not-free-in}(x, \text{nsubst}(exp, y, x))$

DEFINITION:
 $\text{nwalk}(w, x)$
 $= \text{if } \text{nlambdap}(x) \text{ then } \text{nlambda}(\text{nbind}(x), \text{nwalk}(w, \text{nbody}(x)))$
 $\quad \text{elseif } \text{ncombp}(x)$
 $\quad \text{then if } \text{nlambdap}(\text{nleft}(x)) \wedge (\text{command}(w) = \text{'reduce'})$
 $\quad \quad \text{then } \text{nsubst}(\text{nbody}(\text{nwalk}(\text{left-instrs}(w), \text{nleft}(x))),$
 $\quad \quad \quad \text{nwalk}(\text{right-instrs}(w), \text{nright}(x)),$
 $\quad \quad \quad \text{nbind}(\text{nwalk}(\text{left-instrs}(w), \text{nleft}(x))))$

```

      else ncomb (nwalk (left-instrs (w), nleft (x)),
                  nwalk (right-instrs (w), nright (x))) endif
    else x endif

```

THEOREM: not-free-in-walk

not-free-in (x , exp) $\rightarrow$ not-free-in (x , nwalk (w , exp))

THEOREM: transitivity-of-alpha-equal

(alpha-equal (a , b , x , y) $\wedge$ alpha-equal (b , c , y , z)) $\rightarrow$ alpha-equal (a , c , x , z)

THEOREM: free-for-in-walk

free-for (exp , x) $\rightarrow$ free-for (nwalk (w , exp), x)

DEFINITION:

free-for-walk (w , x)

```

=  if nlambda (x) then free-for-walk (w, nbody (x))
    elseif ncomb (x)
    then if nlambda (nleft (x))  $\wedge$  (command (w) = 'reduce')
          then free-for (nbody (nleft (x)), nright (x))
               $\wedge$  free-for-walk (left-instrs (w), nleft (x))
               $\wedge$  free-for-walk (right-instrs (w), nright (x))
          else free-for-walk (left-instrs (w), nleft (x))
               $\wedge$  free-for-walk (right-instrs (w), nright (x)) endif
    else t endif

```

THEOREM: nlistp-free-for-walk

($w \simeq \mathbf{nil}$) $\rightarrow$ free-for-walk (w , x)

DEFINITION:

free-for-trans-ind (w , x , $bounds$)

```

=  if nlambda (x)
    then free-for-trans-ind (w, nbody (x), cons (nbind (x), bounds))
    elseif ncomb (x)
    then free-for-trans-ind (left-instrs (w), nleft (x), bounds)
         $\wedge$  free-for-trans-ind (right-instrs (w), nright (x), bounds)
    else t endif

```

THEOREM: nbody-untrans

```

(nterm (x)  $\wedge$  lambda (translate (x, bounds)))
 $\rightarrow$  (nbody (untrans (translate (x, bounds), m, n))
      = untrans (translate (nbody (x), cons (nbind (x), bounds)), m, 1 + n))

```

THEOREM: free-for-walk-untrans-trans

```

(nterm (x)  $\wedge$  (find-m (translate (x, bounds), length (bounds))  $\leq$  m))
 $\rightarrow$  free-for-walk (w, untrans (translate (x, bounds), m, length (bounds)))

```

THEOREM: free-for-in-walk1

$$\text{free-for}(x, y) \rightarrow \text{free-for}(\text{nwalk}(w1, x), \text{nwalk}(w2, y))$$

THEOREM: alpha-equal-nsubst

$$\begin{aligned} & (\text{nterm}(x) \\ & \wedge \text{nterm}(y) \\ & \wedge \text{nterm}(x1) \\ & \wedge \text{nterm}(y1) \\ & \wedge \text{nlambdap}(x) \\ & \wedge \text{nlambdap}(x1) \\ & \wedge \text{free-for}(\text{nbody}(x), y) \\ & \wedge \text{free-for}(\text{nbody}(x1), y1) \\ & \wedge \text{alpha-equal}(x, x1, \text{bnd}, \text{bnd1}) \\ & \wedge \text{alpha-equal}(y, y1, \text{bnd}, \text{bnd1})) \\ \rightarrow & \text{alpha-equal}(\text{nsubst}(\text{nbody}(x), y, \text{nbind}(x)), \\ & \text{nsubst}(\text{nbody}(x1), y1, \text{nbind}(x1)), \\ & \text{bnd}, \\ & \text{bnd1}) \end{aligned}$$

THEOREM: nwalk-nterm

$$\text{nterm}(a) \rightarrow \text{nterm}(\text{nwalk}(w, a))$$

THEOREM: nlambdap-nwalk

$$\text{nlambdap}(a) \rightarrow \text{nlambdap}(\text{nwalk}(w, a))$$

THEOREM: free-for-nwalk2

$$\begin{aligned} & (\text{nlambdap}(x) \wedge \text{free-for}(\text{nbody}(x), y)) \\ \rightarrow & \text{free-for}(\text{nbody}(\text{nwalk}(w1, x)), \text{nwalk}(w2, y)) \end{aligned}$$

THEOREM: nwalk-alpha

$$\begin{aligned} & (\text{nterm}(a) \\ & \wedge \text{nterm}(b) \\ & \wedge \text{alpha-equal}(a, b, x, y) \\ & \wedge \text{free-for-walk}(w, a) \\ & \wedge \text{free-for-walk}(w, b)) \\ \rightarrow & \text{alpha-equal}(\text{nwalk}(w, a), \text{nwalk}(w, b), x, y) \end{aligned}$$

THEOREM: nsubst-not-free-in

$$\text{not-free-in}(x, a) \rightarrow (\text{nsubst}(a, b, x) = a)$$

THEOREM: nsubst-nsubst

$$\begin{aligned} & (\text{free-for}(a, b) \wedge \text{not-free-in}(x, c) \wedge (x \neq y)) \\ \rightarrow & (\text{nsubst}(\text{nsubst}(a, b, x), c, y) = \text{nsubst}(\text{nsubst}(a, c, y), \text{nsubst}(b, c, y), x)) \end{aligned}$$

DEFINITION:

```

sub-nwalk( $w, m, u, n$ )
= if nlambdap( $m$ )
  then if nbind( $m$ ) =  $n$  then  $w$ 
    else sub-nwalk( $w, nbody(m), u, n$ ) endif
  elseif ncombp( $m$ )
  then if (command( $w$ ) = 'reduce')  $\wedge$  nlambdap(nleft( $m$ ))
    then list(sub-nwalk(left-instrs( $w$ ), nleft( $m$ ),  $u, n$ ),
      sub-nwalk(right-instrs( $w$ ), nright( $m$ ),  $u, n$ ),
      'reduce')
    else list(sub-nwalk(left-instrs( $w$ ), nleft( $m$ ),  $u, n$ ),
      sub-nwalk(right-instrs( $w$ ), nright( $m$ ),  $u, n$ )) endif
  elseif  $m \in \mathbf{N}$ 
  then if  $m = n$  then  $u$ 
    else  $w$  endif
  else  $w$  endif

```

THEOREM: nlambdap-nsubst
 $nlambdap(x) \rightarrow nlambdap(nsubst(x, y, z))$

THEOREM: nsubst-twice
 $free\text{-}for(a, b) \rightarrow (nsubst(nsubst(a, b, x), c, x) = nsubst(a, nsubst(b, c, x), x))$

THEOREM: nwalk-nsubst
 $(free\text{-}for(m, x) \wedge free\text{-}for\text{-}walk(w, m))$
 $\rightarrow (nwalk(sub\text{-}nwalk(w, m, u, n), nsubst(m, x, n))$
 $= nsubst(nwalk(w, m), nwalk(u, x, n))$

DEFINITION:
 $free\text{-}forx(a, b, x)$
 $=$ **if** not-free-in(x, a) **then** t
elseif nlambdap(a)
then if nbind(a) = x **then** t
else not-free-in(nbind(a), b) $\wedge$ $free\text{-}forx(nbody(a), b, x)$ **endif**
elseif ncombp(a)
then $free\text{-}forx(nleft(a), b, x) \wedge free\text{-}forx(nright(a), b, x)$
else t **endif**

THEOREM: nsubst-nsubstx
 $(free\text{-}forx(a, b, x) \wedge \text{not-free-in}(x, c) \wedge (x \neq y))$
 $\rightarrow (nsubst(nsubst(a, b, x), c, y) = nsubst(nsubst(a, c, y), nsubst(b, c, y), x))$

THEOREM: nsubst-twicex
 $free\text{-}forx(a, b, x)$
 $\rightarrow (nsubst(nsubst(a, b, x), c, x) = nsubst(a, nsubst(b, c, x), x))$

THEOREM: free-for-free-forx
 $\text{free-for}(a, b) \rightarrow \text{free-forx}(a, b, x)$

DEFINITION:

$\text{free-forx-walk}(w, x)$
 $=$ **if** $\text{nlambdap}(x)$ **then** $\text{free-forx-walk}(w, \text{nbody}(x))$
 elseif $\text{ncombp}(x)$
 then if $\text{nlambdap}(\text{nleft}(x)) \wedge (\text{command}(w) = \text{'reduce'})$
 then $\text{free-forx}(\text{nbody}(\text{nwalk}(\text{left-instrs}(w), \text{nleft}(x))),$
 $\text{nwalk}(\text{right-instrs}(w), \text{nright}(x)),$
 $\text{nbind}(\text{nwalk}(\text{left-instrs}(w), \text{nleft}(x))))$
 $\wedge \text{free-forx-walk}(\text{left-instrs}(w), \text{nleft}(x))$
 $\wedge \text{free-forx-walk}(\text{right-instrs}(w), \text{nright}(x))$
 else $\text{free-forx-walk}(\text{left-instrs}(w), \text{nleft}(x))$
 $\wedge \text{free-forx-walk}(\text{right-instrs}(w), \text{nright}(x))$ **endif**
 else t endif

THEOREM: free-for-free-forx-walk
 $\text{free-for-walk}(w, x) \rightarrow \text{free-forx-walk}(w, x)$

THEOREM: free-forx-nsubst
 $(\text{free-forx}(x, m, n) \wedge \text{free-forx}(x, y, z) \wedge \text{not-free-in}(z, m))$
 $\rightarrow \text{free-forx}(\text{nsubst}(x, m, n), y, z)$

THEOREM: free-forx-nsubst2
 $(\text{free-for}(x, m) \wedge \text{free-forx}(x, y, z)) \rightarrow \text{free-forx}(x, \text{nsubst}(y, m, n), z)$

THEOREM: nwalk-nlambda1
 $\text{nlambdap}(x) \rightarrow (\text{nbody}(\text{nwalk}(u, x)) = \text{nwalk}(u, \text{nbody}(x)))$

THEOREM: nwalk-nlambda2
 $\text{nlambdap}(x) \rightarrow (\text{nbind}(\text{nwalk}(u, x)) = \text{nbind}(x))$

THEOREM: nwalk-nsubstx
 $(\text{free-for}(m, x) \wedge \text{free-forx-walk}(w, m))$
 $\rightarrow (\text{nwalk}(\text{sub-nwalk}(w, m, u, n), \text{nsubst}(m, x, n))$
 $= \text{nsubst}(\text{nwalk}(w, m), \text{nwalk}(u, x, n))$

DEFINITION:

$\text{make-nwalk}(m, u, v)$
 $=$ **if** $\text{nlambdap}(m)$ **then** $\text{make-nwalk}(\text{nbody}(m), u, v)$
 elseif $\text{ncombp}(m)$
 then if $(\text{command}(u) = \text{'reduce'}) \wedge \text{nlambdap}(\text{nleft}(m))$
 then $\text{sub-nwalk}(\text{make-nwalk}(\text{nleft}(m), \text{left-instrs}(u), \text{left-instrs}(v)),$
 $\text{nbody}(\text{nwalk}(\text{left-instrs}(u), \text{nleft}(m))))$

```

        make-nwalk (nright (m),
                    right-instrs (u),
                    right-instrs (v)),
        nbind (nwalk (left-instrs (u), nleft (m))))
elseif (command (v) = 'reduce)  $\wedge$  nlambdap (nleft (m))
then list (make-nwalk (nleft (m), left-instrs (u), left-instrs (v)),
          make-nwalk (nright (m), right-instrs (u), right-instrs (v)),
          'reduce)
else list (make-nwalk (nleft (m),
                      left-instrs (u),
                      left-instrs (v)),
          make-nwalk (nright (m),
                      right-instrs (u),
                      right-instrs (v))) endif
else u endif

```

THEOREM: free-for-sub-nwalk

$(\text{free-for}(m, x) \wedge \text{free-forx-walk}(w, m) \wedge \text{free-forx-walk}(u, x))$
 $\rightarrow \text{free-forx-walk}(\text{sub-nwalk}(w, m, u, n), \text{nsubst}(m, x, n))$

THEOREM: free-forx-make-nwalk

$(\text{free-for-walk}(u, m) \wedge \text{free-for-walk}(v, m))$
 $\rightarrow \text{free-forx-walk}(\text{make-nwalk}(m, u, v), \text{nwalk}(u, m))$

;The Diamond property of beta-walks.

THEOREM: diamond-of-beta

$(\text{free-for-walk}(u, m) \wedge \text{free-for-walk}(v, m))$
 $\rightarrow (\text{nwalk}(\text{make-nwalk}(m, u, v), \text{nwalk}(u, m))$
 $\quad = \text{nwalk}(\text{make-nwalk}(m, v, u), \text{nwalk}(v, m)))$

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