

EVENT: Start with the initial **nqthm** theory.

DEFINITION:

```
bubble1 (l)
=  if ¬ listp (l) then l
    elseif ¬ listp (cdr (l)) then l
    elseif car (l) < car (bubble1 (cdr (l)))
    then cons (car (l), bubble1 (cdr (l)))
    else cons (car (bubble1 (cdr (l))),
               cons (car (l), cdr (bubble1 (cdr (l))))) endif
```

DEFINITION:

```
length (lst)
=  if listp (lst) then 1 + length (cdr (lst))
    else 0 endif
```

THEOREM: bubble1-preserves-length

$\text{length}(\text{bubble1}(l)) = \text{length}(l)$

THEOREM: stupid-lemma-1

$\text{listp}(l) \rightarrow (\text{length}(\text{cdr}(\text{bubble1}(l))) < \text{length}(l))$

DEFINITION:

```
bubblesort (l)
=  if ¬ listp (l) then nil
    else cons (car (bubble1 (l)), bubblesort (cdr (bubble1 (l)))) endif
```

DEFINITION:

```
sortedp (l)
=  if ¬ listp (l) then t
    elseif ¬ listp (cdr (l)) then t
    else (car (l) ≤ cadr (l)) ∧ sortedp (cdr (l)) endif
```

THEOREM: member-cdr-bubble1-not-lessp

$(x \in \text{cdr}(\text{bubble1}(l))) \rightarrow ((x < \text{car}(\text{bubble1}(l))) = \text{f})$

THEOREM: bubblesort-is-sorted

$\text{sortedp}(\text{bubblesort}(l))$

THEOREM: bubblesort-is-sortedp

$\text{sortedp}(\text{bubblesort}(l))$

; the last of these seems to be new

; somehow, 2/20/88

EVENT: Introduce the function symbol *amb* of 2 arguments.

AXIOM: amb-axiom

$$(\text{amb}(x, y) = x) \vee (\text{amb}(x, y) = y)$$

DEFINITION:

$\text{state}(i)$

= **if** $i \in \mathbf{N}$
 then if $i \simeq 0$ **then** $\text{cons}(0, 1)$
 elseif $\text{car}(\text{state}(i - 1)) \simeq 0$
 then $\text{amb}(\text{cons}(1, \text{cdr}(\text{state}(i - 1))),$
 $\text{cons}(0, 1 + \text{cdr}(\text{state}(i - 1))))$
 else $\text{cons}(\text{car}(\text{state}(i - 1)), \text{cdr}(\text{state}(i - 1)) - 1)$ **endif**
 else $\text{cons}(0, 0)$ **endif**

EVENT: Introduce the function symbol *constant* of 0 arguments.

AXIOM: constant-axiom

$$((\text{CONSTANT} \in \mathbf{N}) \wedge (\text{car}(\text{state}(\text{CONSTANT})) = 1)) \\ \vee (\neg ((x \in \mathbf{N}) \wedge (\text{car}(\text{state}(x)) = 1)))$$

DEFINITION:

$\text{zz}(x)$

= **if** $x \simeq 0$ **then** **t**
 else $\text{zz}(x - 1)$ **endif**

THEOREM: car-of-state-is-numberp

$$\text{car}(\text{state}(x)) \in \mathbf{N}$$

THEOREM: cdr-of-state-is-numberp

$$\text{cdr}(\text{state}(x)) \in \mathbf{N}$$

DEFINITION:

$\text{thm-ind}(x, y)$

= **if** $y \simeq 0$ **then** **t**
 else $\text{thm-ind}(1 + x, y - 1)$ **endif**

THEOREM: main-base

t

THEOREM: main-thm

$$((x \in \mathbf{N}) \wedge (\text{car}(\text{state}(x)) = 1) \wedge (\text{cdr}(\text{state}(x)) = y)) \\ \rightarrow (\text{state}(x + y) = '(1 . 0))$$

THEOREM: pnueli-1
 $((\text{CONSTANT} \in \mathbf{N}) \wedge (\text{car}(\text{state}(\text{CONSTANT})) = 1))$
 $\rightarrow (\text{cdr}(\text{state}(\text{CONSTANT} + \text{cdr}(\text{state}(\text{CONSTANT})))) = 0)$

THEOREM: car-of-state-is-zero-or-1
 $(\text{car}(\text{state}(x)) \neq 1) \rightarrow (\text{car}(\text{state}(x)) = 0)$

THEOREM: pnueli-2
 $(\neg ((x \in \mathbf{N}) \wedge (\text{car}(\text{state}(x)) = 1))) \rightarrow (\text{car}(\text{state}(x)) \simeq 0)$

THEOREM: pnueli-thm
 $(\text{cdr}(\text{state}(\text{CONSTANT} + \text{cdr}(\text{state}(\text{CONSTANT})))) = 0)$
 $\vee (\text{car}(\text{state}(x)) \simeq 0)$

; Begin commutativity of times

DEFINITION:
double-ind (x, y)
= **if** $(x \simeq 0) \vee (y \simeq 0)$ **then t**
 else double-ind $(x, y - 1)$
 $\wedge$ double-ind $(x - 1, y)$
 $\wedge$ double-ind $(x - 1, y - 1)$ **endif**

; the following has USE-GOAL and hence is omitted, 2/88

#|

```
(PROVE-LEMMA TIMES-COMM
  (REWRITE)
  (EQUAL (TIMES X Y) (TIMES Y X))
  ((INSTRUCTIONS (INDUCT (DOUBLE-IND X Y))
    S SPLIT SUBV S
    (PUSH TIMES-0)
    PROVE SUBV S USE-GOAL
    (HIDE-HYPS 1 2 3)
    (PUSH TIMES-NOT-NUMBERP)
    PROVE USE-GOAL S DIVE PUSH DIVE
    (DIVE 1)
    X
    (DIVE 2)
    (= * (TIMES Y (SUB1 X)) T)
    X UP NX X
    (DIVE 2)
    (= * (TIMES X (SUB1 Y)) T)
    X UP UP
    (DIVE 1 2 2))
```

```

      (= * (TIMES (SUB1 X) (SUB1 Y)) T)
    TOP
    (GENERALIZE (((TIMES (SUB1 X) (SUB1 Y)) ?)))
    PROVE)))
|#

```

DEFINITION:

```

flatten(x)
=  if x  $\simeq$  nil then list(x)
   else append(flatten(car(x)), flatten(cdr(x))) endif

```

DEFINITION:

```

mcflatten(x, y)
=  if x  $\simeq$  nil then cons(x, y)
   else mcflatten(car(x), mcflatten(cdr(x), y)) endif

```

DEFINITION:

```

fmfind(x, y)
=  if x  $\simeq$  nil then t
   else fmfind(car(x), mcflatten(cdr(x), y))  $\wedge$  fmfind(cdr(x), y) endif

```

THEOREM: bookmark

t

THEOREM: assoc-of-append

$\text{append}(\text{append}(x, y), z) = \text{append}(x, \text{append}(y, z))$

THEOREM: flatten-mcflatten

$\text{mcflatten}(x, y) = \text{append}(\text{flatten}(x), y)$

THEOREM: plus-assoc

$(x + y + z) = ((x + y) + z)$

THEOREM: assoc-plus

$(x + y + z) = ((x + y) + z)$

DEFINITION:

```

rev(l)
=  if l  $\simeq$  nil then nil
   else append(rev(cdr(l)), list(car(l))) endif

```

DEFINITION:

```

plistp(l)
=  if l  $\simeq$  nil then l = nil
   else plistp(cdr(l)) endif

```

THEOREM: rev-rev
 $\text{plistp}(l) \rightarrow (\text{rev}(\text{rev}(l)) = l)$

THEOREM: rev-plistp
 $\text{plistp}(\text{rev}(l))$

THEOREM: rev-append-1
 $\text{rev}(y) = \text{append}(\text{rev}(y), \mathbf{nil})$

THEOREM: rev-append
 $\text{rev}(\text{append}(x, y)) = \text{append}(\text{rev}(y), \text{rev}(x))$

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