

## Data Flow Analysis and Optimizations

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### Last Time

- Control Flow Graphs

### Today

- Data Flow Analysis
- Data Flow Frameworks
- Constant Propagation
- Reaching Definitions

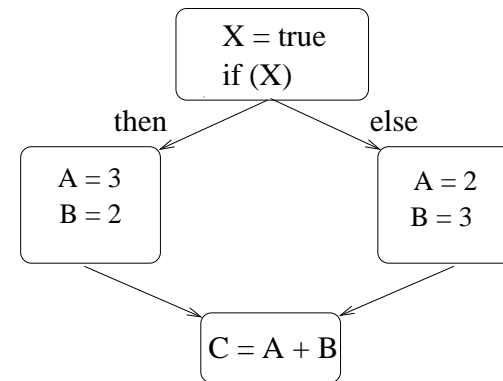
## Data Flow Analysis

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Data flow analysis tells us things we want to know about programs, for example:

- Is this computation loop invariant?
- Which definition reaches this use?
- Is this value a constant?

### Example:



## Data Flow Analysis

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Systems of equations that compute information (e.g., uses, definitions, values) about variables at program points.

### A Monotone Data Flow Framework

- *point* - start and/or end of a basic block
- Information for a forward problem
$$\text{INFO}_{in}(v) = \text{merge}(\text{INFO}_{out} \text{predecessors}(v))$$
$$\text{INFO}_{out}(v) = \text{transfer}(\text{INFO}_{in}(v))$$
- Transfer functions:  
 $T_v$  is the transfer function for  $v$ , how information is changed by  $v$ .  
 $T_q$  is the transfer function for a path and describes how information is carried on path  $q$ . All paths start at the entry *entry*.

Given  $Q$ :  $\text{entry} \xrightarrow{+} x$ , where  $x$  is a node in the CFG, such that  $Q = q_0 \rightarrow q_1 \rightarrow \dots q_n$ , the **transfer function** is:

$$t_{q_n-1}(t_{q_n-2}(\dots(t_2(t_1(t_0(\top))))))\dots)$$

### Meet Over All Paths Solution

$$\text{mop}(x) = \sqcap_{Q \in \text{Paths}(x)} t_Q(\top)$$

## Data Flow Framework

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1. A *semilattice*  $\mathcal{L}$  with a binary meet operation  $\sqcap$ , such that  $a, b, c \in \mathcal{L}$  :
  - $a \sqcap a = a$  (*idempotent*)
  - $a \sqcap b = b \sqcap a$  (*commutative*)
  - $a \sqcap (b \sqcap c) = (a \sqcap b) \sqcap c$  (*associative*)
2.  $\sqcap$  imposes an order on  $L$ ,  $\forall a, b \in L$ 
  - $a \succeq b \Leftrightarrow a \sqcap b = b$
  - $a \succ b \Leftrightarrow a \succeq b$  and  $a \neq b$
3. A semilattice has a *bottom* element  $\perp$ , *iff*
  - $a \sqcap \perp = \perp$  for every  $a \in \mathcal{L}$ .
  - $\forall a \in \mathcal{L}, a \succeq \perp$
4. It has a *top* or *identity* element, *iff*
  - $a \sqcap \top = a$  for every  $a \in \mathcal{L}$
  - $\forall a \in \mathcal{L}, \top \succeq a$

## Problem Representation

- choose a semilattice  $L$  to represent facts
- attach to each  $a \in L$  a *meaning*  
each  $a \in L$  is a distinct a set of known facts
- with each node  $n$ , associate a function  $f_n: L \rightarrow L$   
 $f_n$  models behavior of code corresponding to  $n$
- let  $\mathcal{F}$  be the set of all functions the code generates

## Constant Propagation

## Example Framework

Constant propagation lattice:  $\top$

... -2 -1 0 1 2 ...

$\perp$

1. meet rules

- $a \sqcap \top = a$
- $a \sqcap \perp = \perp$
- $\text{constant} \sqcap \text{constant} = \text{constant}$  (if equal)
- $\text{constant} \sqcap \text{constant} = \perp$  (if not equal)

2. meet properties impose a partial order on  $L$

- $3 \sqcap 3 = 3$
- $3 \sqcap 2 = 2 \sqcap 3$
- $3 \sqcap (2 \sqcap 4) = (3 \sqcap 2) \sqcap 4$

3. bottom

- $a \sqcap \perp = \perp$  for every  $a \in L$ .

- $\forall a \in L, a \succeq \perp$

4. top

- $a \sqcap \top = a$  for every  $a \in L$

- $\forall a \in L, \top \succeq a$

## Data Flow Framework

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A descending chain in  $L$  is a sequence  $x_1, x_2, \dots, x_n$ ,

- a)  $1 \leq i \leq n, x_i \in L$ , and
- b)  $1 \leq i < n, x_i \geq x_{i+1}$

If  $\forall a \in L, \exists$  constant  $b_a$  such that any chain beginning with  $a$  has length  $\leq b_a$ , we say that  $L$  is bounded.

Any bounded semilattice has *finite descending chains*.

## Admissible Function Spaces [Kam & Ullman]

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For a bounded semilattice  $L$ ,  $\mathcal{F} : L \rightarrow L$  is an *admissible function space* iff:

1. Monotonic:

$$\forall f \in \mathcal{F}, \forall x, y \in L, x \preceq y \implies f(x) \preceq f(y)$$

2. Identity operation:

$$\exists f_i \in \mathcal{F}, \text{ such that } \forall x \in L, f_i(x) = x$$

3. Closed under composition:

$$f, g \in \mathcal{F} \implies f \circ g \in \mathcal{F}, \text{ where } \forall x \in L, [f \circ g](x) = f(g(x))$$

4.  $\perp$  exists to any  $x \in L$

$$\forall x \in L, \exists \text{ a finite subset } H \subseteq \mathcal{F} \ni x = \bigcap_{f \in H} f(0)$$

## Monotone Data Flow Framework

is a triple  $\langle \mathcal{L}, \sqcap, \mathcal{F} \rangle$  where

- $\sqcap$  is the meet operation, or *confluence* operator.
- $\langle \mathcal{L}, \sqcap, \rangle$  is a semilattice of finite length with bottom  $\perp$ .
- $\mathcal{F}$  is a *monotone operation space* on  $\mathcal{L}$

A monotone operation space on a semilattice  $\langle \mathcal{L}, \sqcap, \rangle$  is a set of unary functions such that for each operation  $f \in \mathcal{F}$  is monotonic:

$$(\forall f \in \mathcal{F})(\forall x, y \in \mathcal{L})[f(x \sqcap y) \preceq f(x) \sqcap f(y)]$$

A **Distributive** framework

$$(\forall f \in \mathcal{F})(\forall x, y \in \mathcal{L})f(x \sqcap y) = f(x) \sqcap f(y)$$

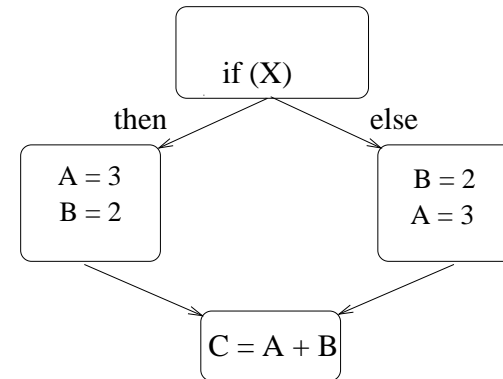
**Meet Over All Paths Solution**

$$mop(x) = \sqcap_{Q \in Paths(x)} t_Q(\top)$$

## Constant Propagation

## Example Framework

1. Is CP monotonic?
2. Is CP distributive?
3. Is every solution a meet over all paths solution?



## Reaching Definitions

For each vertex, find the set of variable definitions that might reach that vertex.

$GEN(v)$  - variable  $v$  may be defined or assigned to

$KILL(v)$  - variable  $v$  is defined, overwriting other definitions

	GEN	KILL	PRED	SUCC
1: read N	$N_1$	N		2
2: call check (N)	$N_2$		1	3
3: $I = 1$	$I_3$	I	2	4
4: while ( $I < N$ ) do			3,7	5,8
5: $A(I) = A(I) + I$	$A_5$		4	6
6: $I = I + 1$	$I_6$	I	5	7
7: endwhile			6	4
8: print A(N)			4	

## Reaching Definitions - Transfer Function

$IN(v)$  - the set of definitions that reach statement  $v$

$$IN(v) = \bigcup_{p \in PRED(v)} OUT(p)$$

$OUT(v)$  - the set of reaching definitions just after statement  $v$

$$OUT(v) = GEN(v) \cup (IN(v) - KILL(v))$$

- $IN$  is an *inherited* attribute;
- $OUT$  is a *synthesized* attribute;
- $GEN$  and  $KILL$  are *basic* attributes.
- *Forward* data flow problems propagate information from predecessors of a vertex  $v$  to  $v$ .

*Backward* data flow problems propagate from successors of  $v$  to  $v$ .

## Reaching Definitions

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### Monotone Data Flow Framework

- $A$  = set of *generations*,  
generation = (statement, variable)
- Lattice:  $\mathcal{L} = \langle \text{powerset}(A), \cup \text{ - set union} \rangle$   
powerset( $A$ ) is the set of all subsets of  $A$   
What does it look like?
- initial value =  $\emptyset$
- transfer function  $T_v$ :  $T_v(x) = (x - \text{KILL}(v)) \cup \text{GEN}(v)$
- monotone:  $x \leq y \Rightarrow T_v(x) \leq T_v(y)$
- distributive:  $T_v(x \cup y) = T_v(x) \cup T_v(y)$

## Work List Iterative Algorithm

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```
initialize ReachingDefinitions( $n$ )
worklist  $\leftarrow$  the set of all nodes
while ( worklist  $\neq \emptyset$  )
    pick and remove a node  $n$  from worklist
    recompute ReachingDefinitions( $n$ )
    if ReachingDefinitions( $n$ ) changed then
        worklist  $\leftarrow$  worklist  $\cup$  SUCC( $n$ )
```

initialization

IN( $v$ ) =

OUT( $v$ ) =

computation

IN( $v$ ) =

OUT( $v$ ) =

## Reaching Definitions Algorithm

```
for  $v \in V$ 
   $IN(v) = \emptyset$ 
   $OUT(v) = GEN(v)$ 
endfor
worklist  $\leftarrow v \in V$ 
while ( worklist  $\neq \emptyset$  )
  pick and remove a node  $v$  from worklist
   $IN(v) = \bigcup (OUT(p)), p \in PRED(v)$ 
   $OUT(v) = GEN(v) \cup (IN(v) - KILL(v))$ 
  if  $OUT(v)$  changed then
    worklist  $\leftarrow worklist \cup SUCC(v)$ 
endwhile
```

## Reaching Definitions

For each vertex, find the set of variable definitions that might reach that vertex.

$GEN(v)$  - variable  $v$  may be defined or assigned to

$KILL(v)$  - variable  $v$  is defined, overwriting other definitions

```
1: read N
2: call check (N)
3:  $I = 1$ 
4: while ( $I < N$ ) do
5:    $A(I) = A(I) + I$ 
6:    $I = I + 1$ 
7: endwhile
8: print  $A(N)$ 
```

	GEN	KILL	PRED	SUCC
1:	$N_1$	N		2
2:	$N_2$		1	3
3:	$I_3$	I	2	4
4:			3,7	5,8
5:	$A_5$		4	6
6:	$I_6$	I	5	7
7:			6	4
8:			4	



Reaching Definitions Example

	Initial value		iteration 1		iteration 2		iteration 3	
	IN	OUT	IN	OUT	IN	OUT	IN	OUT
1								
2								
3								
4								
5								
6								
7								
8								

Next Time

Questions for the Reaching Definitions Algorithm

- Does this always terminate?
- What answer does it compute?
- How fast (or slow) is it?