

Control Flow Analysis

Last Time

- Constant propagation
- Dominator relationships

Today

- Static Single Assignment (SSA) - a sparse program representation for data flow
- Dominance Frontier

Computing Static Single Assignment (SSA) Form

Overview

- What is SSA?
- Advantages of SSA over use-def chains
- “Flavors” of SSA
- Dominance frontier
- Control dependence
- Inserting ϕ -nodes
- Renaming the variables
- Translating out of SSA form

R. Cytron, J. Ferrante, B. K. Rosen, M. N. Wegman, and F. K. Zadeck, “Efficiently Computing Static Single Assignment Form and the Control Dependence Graph”, *ACM TOPLAS* 13(4), October, 1991, pp. 451–490.

What is SSA?

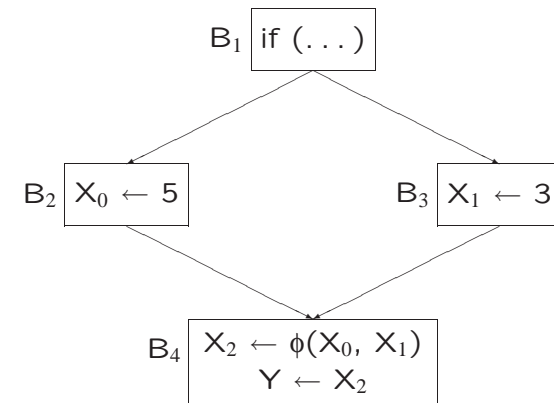
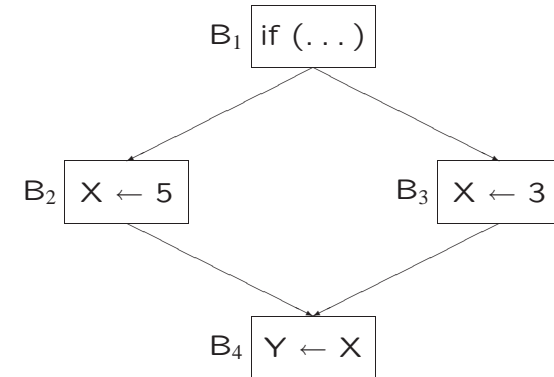
- Each assignment to a variable is given a unique name
- All of the uses reached by that assignment are renamed
- Easy for straight-line code

$V \leftarrow 4$	$V_0 \leftarrow 4$
$\leftarrow V + 5$	$\leftarrow V_0 + 5$
$V \leftarrow 6$	$V_1 \leftarrow 6$
$\leftarrow V + 7$	$\leftarrow V_1 + 7$

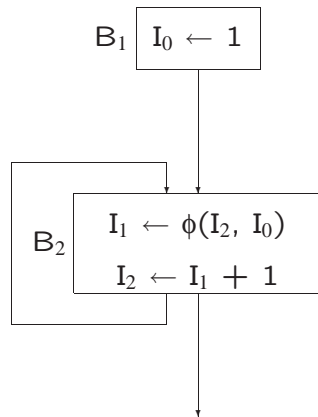
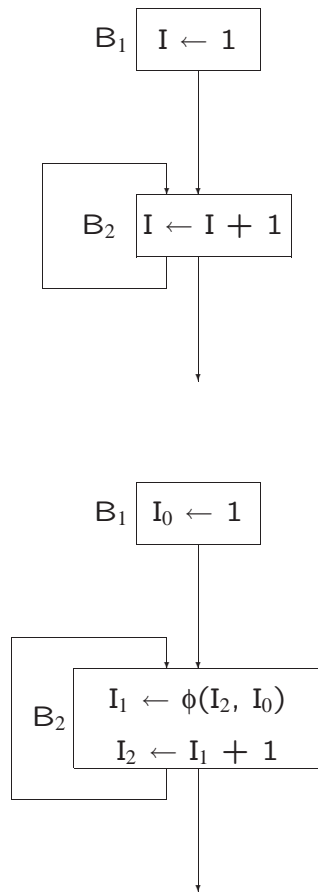
What about control flow?

\Rightarrow ϕ -nodes

What is SSA?



What is SSA?



Advantages of SSA over use-def chains

- More compact representation
- Easier to update?
- Each USE has only one definition
- Definitions are explicit merging of values
 ϕ -node merge together multiple definitions
 definitions may reach multiple ϕ -node

"Flavors" of SSA

Where do we place ϕ -nodes?

Condition:

If two non-null paths $X \xrightarrow{+} Z$ and $Y \xrightarrow{+} Z$ converge at node Z , and nodes X and Y contain assignments to V (in the original program), then a ϕ -node for V must be inserted at Z (in the new program).

minimal

As few as possible subject to condition

Briggs-minimal

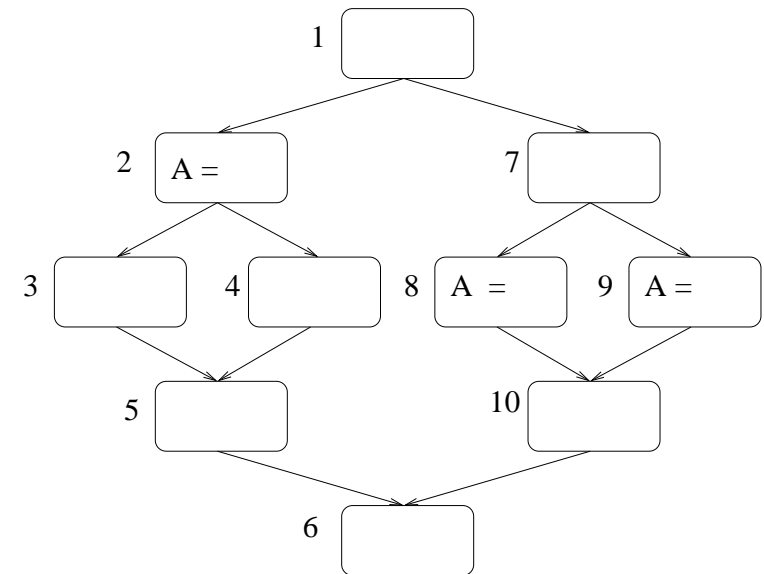
Invented by Preston Briggs

As few as possible subject to condition, and V must be live across some basic block

pruned

As few as possible subject to condition, and no dead ϕ -nodes

Motivating Example



Where do you put the ϕ -nodes?

Dominance Frontiers

Intuitively: The dominance frontier indicates a join point of control flow where two or more potential definitions can come together.

$DF(v)$ dominance frontier of v is a set.

$DF(v)$ includes w iff

- v dominates some predecessor of w
- v does not strictly dominate w

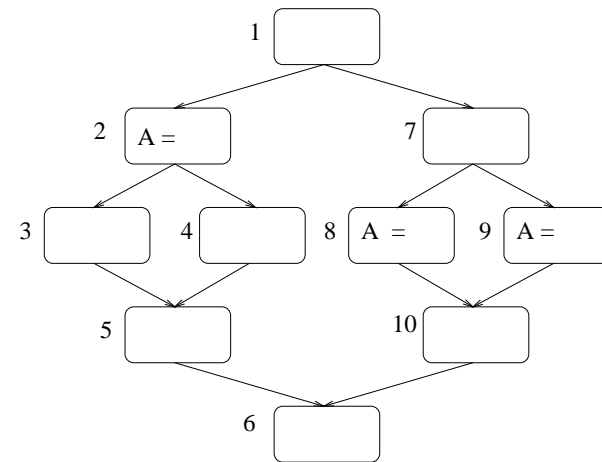
$DF(v) =$

$$\{w \mid (\exists u \in \text{PRED}(w)) [v \text{ DOM } u] \wedge v \overline{\text{DOM}} w\}$$

Remember:

- If X appears on every path from *entry* to Y , then X *dominates* Y ($X \text{ DOM } Y$).
- If $X \text{ DOM } Y$ and $X \neq Y$, then X *strictly dominates* Y ($X \text{ DOM! } Y$).
- The *immediate dominator* of Y ($\text{IDOM}(Y)$) is the closest strict dominator of Y .
- $\text{IDOM}(Y)$ is Y 's parent in the *dominator tree*.

Dominance Frontier Example



$DF(8) =$

$DF(9) =$

$DF(2) =$

$DF(\{8,9\}) =$

$DF(10) =$

$DF(\{2,8,9,10\}) =$

Dominance Frontier

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$DF(v)$ dominance frontier of v is a set.

$DF(v)$ includes w iff

- v dominates some predecessor of w
- v does not strictly dominate w

$$DF(v) = \{w \mid (\exists u \in \text{PRED}(w)) [v \text{ DOM } u] \wedge v \not\text{DOM! } w\}$$

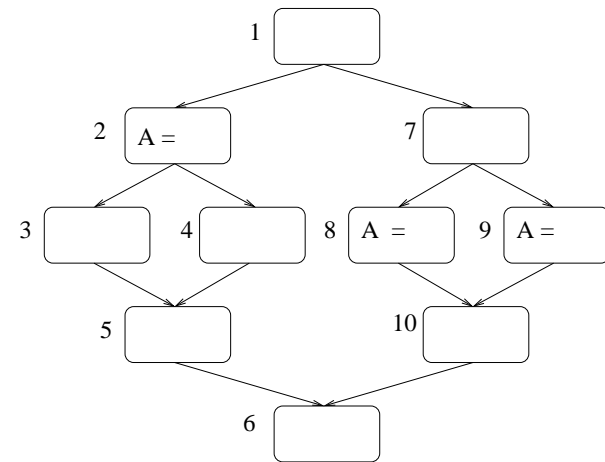
Algorithm:

```

procedure FindDF( $v$ )
  forall  $v$ 
    if (the number of predecessors of  $v \geq 2$ ) then
      forall predecessors  $p$  of  $v$ 
        runner =  $p$ 
        while (runner  $\neq$  IDOM( $v$ ))
          add  $v$  to  $DF(\text{runner})$ 
          runner = IDOM(runner)
        endwhile
      endfor
    endif

```

Dominance Frontier Example



$DF(1) =$

$DF(6) =$

$DF(2) =$

$DF(7) =$

$DF(3) =$

$DF(8) =$

$DF(4) =$

$DF(9) =$

$DF(5) =$

$DF(10) =$

Iterated Dominance Frontier

Extend the dominance frontier mapping from nodes to sets of nodes:

$$DF(\mathcal{L}) = \bigcup_{X \in \mathcal{L}} DF(X)$$

The *iterated* dominance frontier $DF^+(\mathcal{L})$ is the limit of the sequence:

$$\begin{aligned} DF_1 &= DF(\mathcal{L}) \\ DF_{i+1} &= DF(\mathcal{L} \cup DF_i) \end{aligned}$$

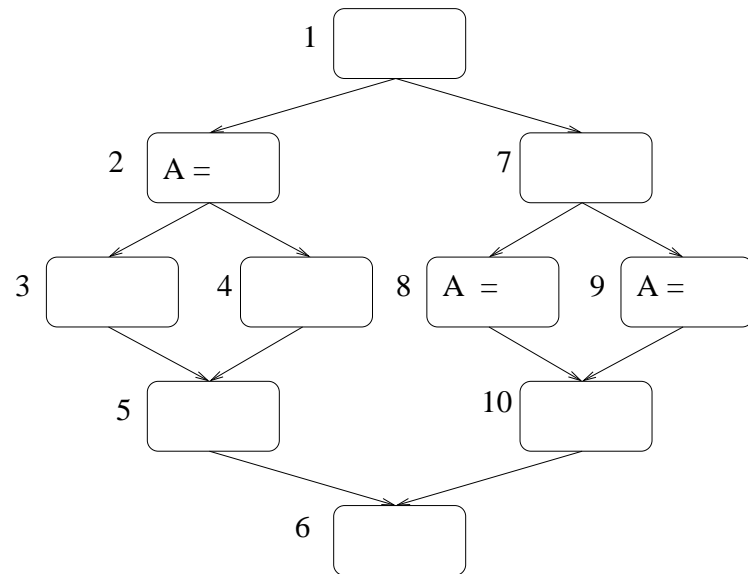
Theorem 1

The set of nodes that need ϕ -nodes for any variable V is the iterated dominance frontier $DF^+(\mathcal{L})$, where \mathcal{L} is the set of nodes with assignments to V .

Inserting ϕ -nodes

```
for each variable  $V$ 
   $HasAlready \leftarrow \emptyset$ 
   $EverOnWorkList \leftarrow \emptyset$ 
   $WorkList \leftarrow \emptyset$ 
  for each node  $X$  containing an assignment to  $V$ 
     $EverOnWorkList \leftarrow EverOnWorkList \cup \{X\}$ 
     $WorkList \leftarrow WorkList \cup \{X\}$ 
  end for
  while  $WorkList \neq \emptyset$ 
    remove  $X$  from  $WorkList$ 
    for each  $Y \in DF(X)$ 
      if  $Y \notin HasAlready$ 
        insert a  $\phi$ -node for  $V$  at  $Y$ 
         $HasAlready \leftarrow HasAlready \cup \{Y\}$ 
      if  $Y \notin EverOnWorkList$ 
         $EverOnWorkList \leftarrow EverOnWorkList \cup \{Y\}$ 
         $WorkList \leftarrow WorkList \cup \{Y\}$ 
    end for
  end while
endfor
```

Inserting ϕ -node Example



Renaming the variables

Data Structures

Stacks array of stacks, one for each original variable V
The subscript of the most recent definition of V
Initially, $\text{Stacks}[V] = \text{EmptyStack}, \forall V$

Counters an array of counters, one for each original variable
The number of assignments to V processed
Initially, $\text{Counters}[V] = 0, \forall V$

```
procedure GenName(Variable  $V$ )  
   $i \leftarrow \text{Counters}[V]$   
  replace  $V$  by  $V_i$   
  Push  $i$  onto  $\text{Stacks}[V]$   
   $\text{Counters}[V] \leftarrow i + 1$ 
```

Rename - a recursive procedure

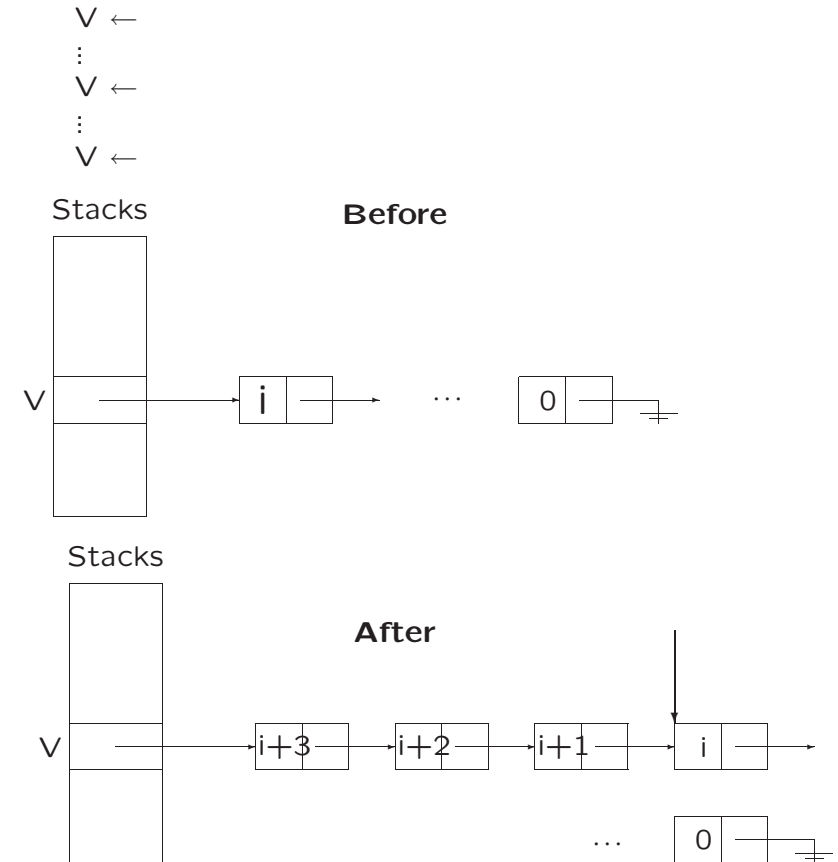
- Walks the control flow graph in preorder
- Initially, call $\text{Rename}(\text{entry})$

Renaming the variables

```

procedure Rename(Block  $X$ )
  if  $X$  visited return
  for each  $\phi$ -node  $P$  in  $X$ 
    GenName(LHS( $P$ ))
  for each statement  $A$  in  $X$ 
    for each variable  $V \in \text{RHS}(A)$ 
      replace  $V$  by  $V_i$ , where  $i = \text{Top}(\text{Stacks}[V])$ 
    for each variable  $V \in \text{LHS}(A)$ 
      GenName( $V$ )
  for each  $Y \in \text{SUCC}(X)$ 
     $j \leftarrow$  position in  $Y$ 's  $\phi$ -nodes corresponding to  $X$ 
    for each  $\phi$ -node  $P$  in  $Y$ 
      replace the  $j^{\text{th}}$  operand of  $\text{RHS}(P)$  by  $V_i$ 
      where  $i = \text{Top}(\text{Stacks}[V])$ 
  for each  $Y \in \text{SUCC}(X)$ 
    Rename( $Y$ )
  for each  $\phi$ -node or statement  $A$  in  $X$ 
    for each  $V_i \in \text{LHS}(A)$ 
      Pop ( $\text{Stacks}[V]$ )
  
```

What happens to Stacks during Renaming?



Computing SSA Form

Compute dominance frontiers

Insert ϕ -nodes

Rename variables

Theorem 2

Any program can be put into minimal SSA form using this algorithm.

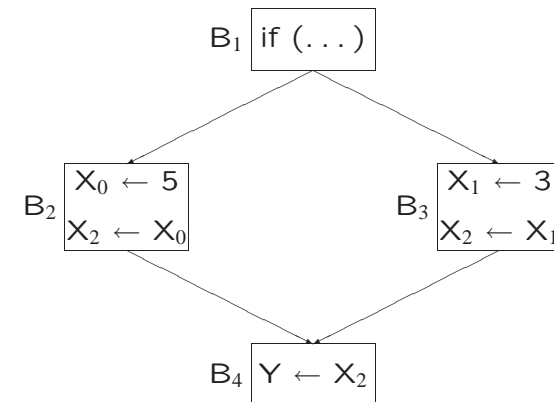
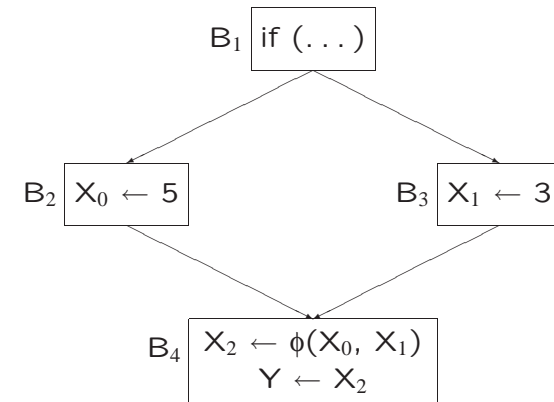
Translating Out of SSA Form

Restore original names to variables

Delete all ϕ -nodes

Replace ϕ -nodes with copies in predecessors

Translating Out of SSA Form



Next Time

Static Single Assignment

- Induction variables (standard vs. SSA)
- Loop Invariant Code Motion with SSA

Cytron et al. Dominance Frontier Algorithm

let $SUCC(S) = \bigcup_{s \in S} SUCC(s)$

$DOM!^{-1}(v) = DOM^{-1}(v) - v$, then

$DF(v) = SUCC(DOM^{-1}(v)) - DOM!^{-1}(v)$

$DF(v) = DF_{local}(v) \cup \bigcup_{c \in Child(v)} DF_{up}(c)$

$Child(v)$: children of v in the dominator tree

$DF_{local}(v) = \{w | w \in SUCC(v) \wedge \overline{v \text{ DOM! } w}\}$

$DF_{up}(w)$ is the subset of $DF(w)$ that is not strictly dominated by $IDOM(w)$ ($IDOM(w) = v$).

Algorithm:

```
procedure FindDF(v)
  DF(v) = empty
  for w in DomChild(v) do
    FindDF(w)
    for u in DF(w) do
      if not( v DOM! u ) then
        add u to DF(v)
      endif
    endfor
  endfor
  for w in SUCC(v) do
    if not( v DOM! w ) then
      add w to DF(v)
    endif
  endfor
```