# An Executable Model for JFKr

An ACL2 approach to key-establishment protocol verification

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#### Outline

- Derivation of JFKr
- Books developed for JFKr reasoning
- Demonstrate the JFKr executable model
- Presentation of properties
  - □ Identity
  - □ Session Key
- Wrap up

# Design Objectives for a Key Exchange Protocol

- Shared secret
  - Create and agree on a secret which is known only to protocol participants
- Authentication
  - □ Participants need to verify each other's identity
- Identity protection
  - Eavesdropper should not be able to infer participants' identities by observing protocol execution
- Protection against denial of service
  - Malicious participant should not be able to exploit the protocol to cause the other party to waste resources
- Protection against replay attack
  - Malicious participant should not be able to reuse old data



# Ingredient 1: Diffie-Hellman

- $A \rightarrow B: g^a$
- $B \rightarrow A: g^b$
- ☐ Shared secret: gab
  - Diffie-Hellman guarantees perfect forward secrecy
- □ Authentication
- □ Identity protection
- □ DoS protection



## Ingredient 2: Challenge-Response

 $A \rightarrow B: m, A$ 

 $B \rightarrow A$ : n, sig<sub>B</sub>{m, n, A}

 $A \rightarrow B: sig_A\{m, n, B\}$ 

#### Shared secret

- Authentication
  - A receives his own number m signed by B's private key and deduces that B is on the other end; similar for B
- □ Identity protection
- □ DoS protection



# DH + Challenge-Response

#### ISO 9798-3 protocol:

```
A \rightarrow B: g^a, A
```

 $B \rightarrow A$ :  $g^b$ ,  $sig_B\{g^a, g^b, A\}$ 

 $A \rightarrow B$ :  $sig_A\{g^a, g^b, B\}$ 

- ☐ Shared secret: gab
- Authentication
- □ Identity protection
- □ DoS protection

```
m := q^a
```

$$n := q^b$$



# Ingredient 3: Encryption

Encrypt signatures to protect identities:

```
A \rightarrow B: g^a, A
```

$$B \rightarrow A$$
:  $g^b$ ,  $E_K \{ sig_B \{ g^a, g^b, A \} \}$ 

$$A \rightarrow B$$
:  $E_{K}\{sig_{A}\{g^{a}, g^{b}, B\}\}$ 

- ☐ Shared secret: gab
- Authentication
- Identity protection (for responder only!)
- □ DoS protection



#### Anti-DoS Cookie

- Typical protocol:
  - □ Client sends request (message #1) to server
  - □ Server sets up connection, responds with message #2
  - □ Client may complete session or not (potential DoS)
- Cookie version:
  - □ Client sends request to server
  - □ Server sends hashed connection data back
    - Send message #2 later, after client confirms
  - Client confirms by returning hashed data
  - □ Need extra step to send postponed message



# Ingredient 4: Anti-DoS Cookie

```
"Almost-JFK" protocol:
```

```
A \rightarrow B: g^a, A
```

 $B \rightarrow A$ :  $g^b$ , hash<sub>kb</sub> $\{g^b, g^a\}$ 

 $A \rightarrow B$ :  $g^a$ ,  $g^b$ , hash<sub>Kb</sub>{ $g^b$ ,  $g^a$ }

 $E_{K}\{sig_{A}\{g^{a}, g^{b}, B\}\}$ 

 $B \rightarrow A$ :  $g^b$ ,  $E_K \{ sig_B \{ g^a, g^b, A \} \}$ 

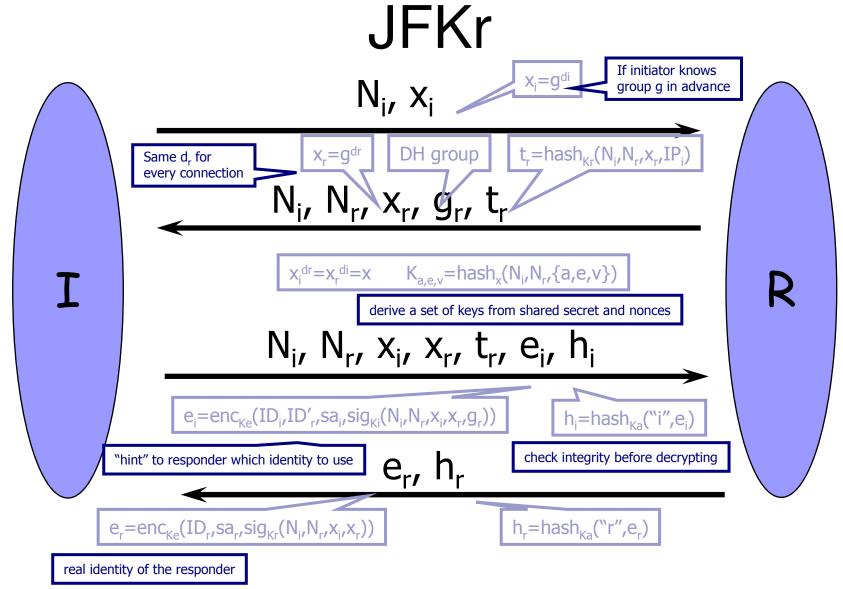
- ☐ Shared secret: gab
- Authentication
- □ Identity protection
- □ DoS protection?

Doesn't quite work: B must remember his DH exponential b for every connection



### Additional Features of JFK

- Keep g<sup>a</sup>, g<sup>b</sup> values medium-term, use (g<sup>a</sup>,nonce)
  - □ Use same Diffie-Hellman value for every connection (helps against DoS), update every 10 minutes or so
  - □ Nonce guarantees freshness
  - ☐ More efficient, because computing ga, gb, gab is costly
- Two variants: JFKr and JFKi
  - □ JFKr protects identity of responder against active attacks and of initiator against passive attacks
  - □ JFKi protects only initiator's identity from active attack



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[Aiello et al.] and Shmatikov

# Executing the Model

```
(defmacro run-5-steps-honest (network-s initiator-constants responder-constants
                                   public-constants initiator-s responder-s)
  (mv-let
   (network-s-after-1 initiator-s-after-1)
   (initiator-step1 ,network-s ,initiator-s ,initiator-constants ,public-constants)
   (mv-let
   (network-s-after-2 responder-s-after-2)
   (responder-step1 network-s-after-1 ,responder-s ,responder-constants ,public-constants)
   (mv-let
   (network-s-after-3 initiator-s-after-3)
   (initiator-step2 network-s-after-2 initiator-s-after-1 ,initiator-constants ,public-constants)
   (mv-let
   (network-s-after-4 responder-s-after-4)
   (responder-step2 network-s-after-3 responder-s-after-2 , responder-constants , public-constants)
   (mv-let
   (network-s-after-5 initiator-s-after-5)
   (initiator-step3 network-s-after-4 initiator-s-after-3 ,initiator-constants ,public-constants)
   (mv network-s-after-5
       initiator-s-after-5
       responder-s-after-4)))))))
```

## An Example Execution

```
;;; The below theorem illustrates an example of what a successful trace of the
;;; JFKr protocol looks like
(thm (mv-let (network-s initiator-s responder-s)
             (run-5-steps-honest nil
                                  *initiator-constant-list*
                                  *responder-constant-list*
                                  *public-constant-list*
                                  nil
                                  nil)
             (declare (ignore network-s))
             (and
              ;; responder stores the correct partner
              (equal (id *initiator-constant-list*)
                     (id-i responder-s))
              ;; initiator stores the correct partner
              (equal (id *responder-constant-list*)
                     (id-r initiator-s))
              ;; responder and initiator have the same session key
              (equal (session-key initiator-s)
                     (session-key responder-s)))))
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```



#### **Executable Model Demonstration**

#### Notes:

- 1. Ld "jfkr.lisp"
- 2. Run-5-steps-honest with constants
  - Notice both parties complete
  - 2. Same key
  - 3. Identities match up



# Prerequisites to the Model

#### Encryption book – we need:

- Functions that do primitive hash/encrypt/signature operations
- □ To prove that decrypting an encryption requires the key
- To prove that duplicating a hash of something requires the key
- □ To prove that verifying a signature requires the public key
- To prove that creating a signature that can be verified with a public key requires the private key
- □ To then disable the definitions of the hash/encrypt/signature functions, because we now have abstraction and no longer want to reason about the functions themselves.



# Prerequisites to the Model

Encryption book – we need symmetric encryption



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# Prerequisites to the Model

- Encryption book we need:
  - A similar model for asymmetric encryption and signature creation/verification
  - □ To then disable the definitions of the hash/encrypt/signature functions, because we now have abstraction and no longer want to reason about the functions themselves. So crucial to keep ACL2 from blowing up.



## Prerequisites to the Model

- Diffie Helman book we need:
  - □ A theorem that states that if each party derives the key using their own private value and the other party's public-DH-value, then the keys are equal
  - □ A way to state that either the x-exponent or y-exponent is necessary to derive the key.
    - Can probably exploit this to prove nil

# ŊΑ

## Prerequesites to the Model

Diffie Helman book – we need key equality

```
(defun compute-public-dh-value (g exponent-value b)
  (mod (expt g exponent-value) b))
(defun compute-dh-key (a-public-exponentiation a-private-value b)
  (mod (expt a-public-exponentiation a-private-value) b))
(defthm dh-computation-works
  (implies (and (integerp q)
                (<= 1 q)
                (integerp b)
                (<= 1 b)
                (integerp x-exponent)
                (<= 1 x-exponent)</pre>
                (integerp y-exponent)
                (<= 1 y-exponent))</pre>
             (equal (compute-dh-key (compute-public-dh-value q x-exponent b)
                                       y-exponent
                                       b)
                     (compute-dh-key (compute-public-dh-value q y-exponent b)
                                       x-exponent
                                       b)))))
```

## Prerequesites to the Model

Diffie Helman book – we need key secrecy

```
(defun session-key-requires-one-part-of-key
 (q b x-exponent y-exponent i-exponent)
 ;; we set the quards to nil to ensure that this function never executes and
 ;; is only used in the logical reasoning of the proof
 (declare (xargs : guard nil
                 :verify-quards nil))
 (implies (and (force (integerp g)) #| etc. |#
               (not (equal i-exponent x-exponent))
               (not (equal i-exponent y-exponent)))
          (let ((x-public-value (compute-public-dh-value q x-exponent b))
                (y-public-value (compute-public-dh-value q y-exponent b))
                (session-key
                 (compute-dh-key (compute-public-dh-value q x-exponent b)
                                 y-exponent
                                 b)))
              (and (not (equal (compute-dh-key x-public-value i-exponent b)
                                  session-key))
                    (not (equal (compute-dh-key y-public-value i-exponent b)
                                  session-key))))))
```



#### Model "Features"

Party constants are abstract



### Model "Features"

#### Nondeterministic attacker

ACL2 question – how do I hide the part inside of function-we-...?



#### Model "Features"

 Separation of concepts like a well-formed message versus a message that's badlyforged

```
(defun well-formed-msg3p (msg)
  (declare (xargs :guard t))
  (and (alistp msg)
        (integerp (Ni-msg msg))
        (integerp (Nr-msg msg))
        (integerp (Xi-msg msg))
        (<= 0 (Xi-msg msg))
        (integerp (Xr-msg msg))
        (integerp (Tr-msg msg))
        (integerp (Tr-msg msg))
        (integerp (Hi-msg msg))
        (integerp (Hi-msg msg))
        (integerp (Src-ip-msg msg))))</pre>
```

# NA.

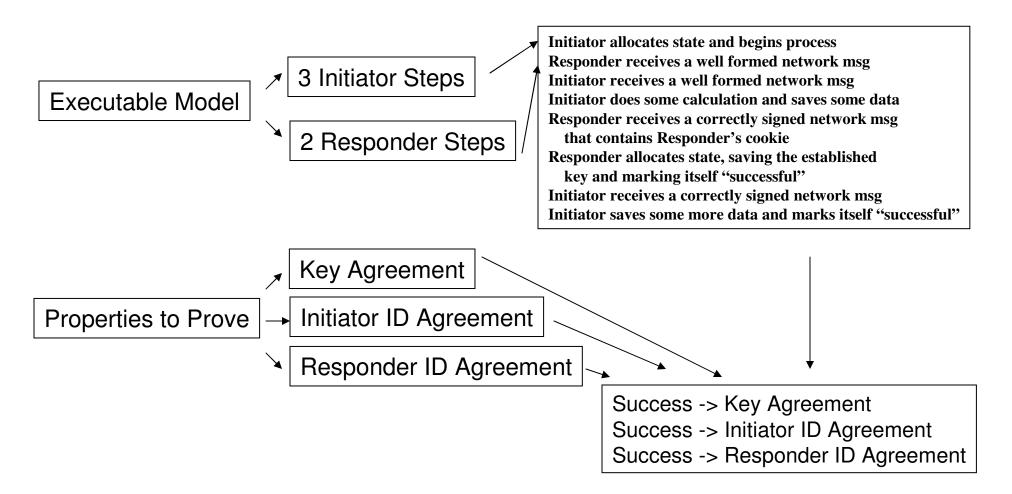
### Model "Features"

 Separation of concepts like a well-formed message versus a message that's badlyforged

```
(defun badly-forged-msg3p-old(msg responder-constants initiator-private-key)
 (let* ((dh-key (CRYPTO::compute-dh-key (xi-msg msg)
                                          (dh-exponent responder-constants)
                                          (b responder-constants)))
         (session-key (compute-session-key (Ni-msq msq)
                                             (Nr-msq msq)
                                            dh-key))
         (SigKi (compute-sig-Ki (Ni-msg msg)
                                 (Nr-msq msq)
                                 (Xi-msq msq)
                                 (Xr-msq msq)
                                 (q responder-constants)
                                 (b responder-constants)
                                 initiator-private-key))
         (Ei-decrypted (CRYPTO::decrypt-symmetric-list (Ei-msg msg) session-key)))
     (not (equal (nth 2 Ei-decrypted)
                 SigKi))))
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```

# M

### Game Plan





# High Level Properties to Prove

- Identity Agreement
  - Wouldn't it be lovely:



- if they are not the id associated with a private key, then they do not have the private key
- if they do not have the private key, then they will not sign this message verifiable with the public key
- if they do not sign this message, then the protocol will not be successful
  - □ The last two are formalized in ACL2



Translates by contra positive into:

- if they have the private key, then they are the id associated with that private key
- if they sign the message verifiable with the public key, then they have the private key
- if the protocol is successful, then they signed the message



Reorders to:

- if the protocol is successful, then they signed the message
- if they sign the message verifiable with the public key, then they have the private key
- if they have the private key, then they are the id associated with that private key



Gives us:

If the protocol is successful, then the "other" identity is the id associated with that private key

## **Identity Theorem**

(defthm run-5-steps-with-badly-forged-attacker-yields-both-failure

```
(let ((initiator-constants (initiator-constants constants))
      (responder-constants (responder-constants constants))
      (public-constants (public-constants constants)))
 (mv-let
  (network-s-after-1 initiator-s-after-1)
  (initiator-step1 network-s initiator-s initiator-constants public-constants)
  (let ((network-s-after-1-munged (function-we-know-nothing-about1 network-s-after-1)))
    (mv-let
     (network-s-after-2 responder-s-after-2)
     (responder-step1 network-s-after-1-munged responder-s
                  responder-constants public-constants)
; <snip>
         (let ((network-s-after-4-munged (function-we-know-nothing-about4 network-s-after-4)))
           (mv-let
            (network-s-after-5 initiator-s-after-5)
            (initiator-step3 network-s-after-4-munged initiator-s-after-3
                          initiator-constants public-constants)
                      (implies
                       (and (constants) constants)
                              (badly-forged-msg3p (msg3 network-s-after-3-munged)
                                                           (responder-constants constants)
                                                           (public-key-i public-constants))
                              (badly-forged-msg4p (msg4 network-s-after-4-munged)
                                                           initiator-s-after-3
                                                           initiator-constants
                                                           (public-key-R public-constants)))
                       (and (protocol-failure responder-s-after-4)
                              (protocol-failure initiator-s-after-5))))))))))))
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```



# High Level Properties to Prove

- Key Agreement
  - Wouldn't it be lovely:



# Key Agreement

- ID proof is targeted towards safety while Key agreement proof is targeted towards liveness
- Say that when network messages check out as okay, the key derived in the intiator's step 2 is equal to something (TDB)
- Say that when network messages check out as okay, the key derived in the responder's step 2 is equal to something (TBD)
- Use the DH book to show that those two something's are equal
- Prove that both parties show success only after all network messages they have received "check out"
- Conclude that if all parties have received valid network messages, then their keys must be equal (currently fuzzy)



# Wrap-up

- Covered:
  - Derivation of JFKr
  - Books developed for JFKr reasoning
  - Demonstration of the JFKr executable model
  - Security Properties
    - Identity
    - Session Key
- Requires expertise in both ACL2 and security protocols
- Have more than a good start
- Original work so far as I know
  - □ But JFKr has been formally "verified" before
- Maybe it's time to move onto wireless protocols, etc.



#### Resources

- Abadi, Blanchet, Fournet. <u>Just Fast Keying in the Pi</u> Calculus.
- Datta, Derek, Mitchell, and Pavlovic. <u>A Derivation</u>
   <u>System and Compositional Logic for Security Protocols.</u>
- Kaufmann, Matt and Moore, J Strother. <u>ACL2 FAQ</u>. 2004.
- Levy, Benjamin (translator). <u>Diffie-Helman Method for</u> Key Agreement. 1997.
- Paulson, Lawrence C. <u>Proving Properties by Induction</u>. 1997.
- Shmatikov, Vitaly. <u>Just Fast Keying Slides</u>. 2004.



# Resources (cont'd)

Seriously. The derivation of JFKr slides are almost straight from Vitaly Shmatikov's course.