

Proving Preservation of Partial Correctness with ACL2: A Mechanical Compiler Source Level Correctness Proof

Wolfgang Goerigk

Christian-Albrechts-Universität zu Kiel, Germany

wg@informatik.uni-kiel.de

<http://www.informatik.uni-kiel.de/~wg/>

Outline:

- Background, Three Steps to Correct Realistic Compilation
- Source Level Verification is not Sufficient
- Correct Implementation, Preservation of Partial Correctness
- Source and Target Language, the Compiler
- The Correctness Proof in ACL2
- Conclusions and Further Work

Generate correct executables from correct source programs

→ manually

→ using unverified compilers

→ using verified compilers (trusted compiler executables)

Verifix DFG research group (Karlsruhe, Kiel, Ulm)

for realistic source languages and real target processors



Generate correct executables from correct source programs

→ manually

→ using unverified compilers

without verified compiling specification

→ manually semantically checked [state-of-the-art certification]

→ semantically checked by machine [Pnueli et al., Necula 1998, translation validation]

with verified compiling specification

→ manually syntactically checked [Goerigk, Hoffmann 1998]

→ syntactically checked by machine [Traverso et al., 1998]

→ using verified compilers (trusted compiler executables)

Verifix DFG research group (Karlsruhe, Kiel, Ulm)

for realistic source languages and real target processors



Construct and correctly implement compilers and compiler generators

- for **realistic** imperative and object-oriented **source languages**
- for **real** target and host **processors**
- generating **efficient code** that compares to unverified compilers
- exploiting **mechanical proof support**, e.g., by PVS or ACL2
- industrially **approved** compiler **architecture** and **construction** techniques
- proof methodology supplements compiler construction, not vice versa

- exploit **runtime result verification**
(a posteriori program or result checking) and
- an **initial fully trusted compiler** as **sound bootstrapping basis**



- ① **Specification** of a compiling relation $\mathcal{C}_{\text{TL}}^{\text{SL}}$ between abstract source and target languages **SL** and **TL**, and **compiling (specification) verification** w.r.t. language semantics $\llbracket \cdot \rrbracket_{\text{SL}}$, $\llbracket \cdot \rrbracket_{\text{TL}}$ and an appropriate semantics relation $\sigma_{\text{TL}}^{\text{SL}}$.
- ② **Implementation** of a corresponding compiler program π_{SL} in high level implementation language **SL** (close to the specification language), and **high level compiler implementation verification** w.r.t. $\mathcal{C}_{\text{TL}}^{\text{SL}}$.
- ③ **Low level implementation** of a corresponding compiler executable m_{TL} written in binary target machine language **TL**, and **low level compiler implementation verification** w.r.t. $\llbracket \pi_{\text{SL}} \rrbracket_{\text{SL}}$.

- ① **Specification** of a compiling relation $\mathcal{C}_{\text{TL}}^{\text{SL}}$ between abstract source and target languages **SL** and **TL**, and **compiling (specification) verification** w.r.t. language semantics $\llbracket \cdot \rrbracket_{\text{SL}}$, $\llbracket \cdot \rrbracket_{\text{TL}}$ and an appropriate semantics relation $\sigma_{\text{TL}}^{\text{SL}}$.
theoretical comp. sc., progr. lang. theory, [McCarthy and Painter 1967], ...
- ② **Implementation** of a corresponding compiler program π_{SL} in high level implementation language **SL** (close to the specification language), and **high level compiler implementation verification** w.r.t. $\mathcal{C}_{\text{TL}}^{\text{SL}}$.
[Polak 1981], [Moore 1988, 1996], [Curzon 1994, 1996]
software eng., formal methods like VDM, RAISE, CIP, PROSPECTRA, Z, B, ...
- ③ **Low level implementation** of a corresponding compiler executable m_{TL} written in binary target machine language **TL**, and **low level compiler implementation verification** w.r.t. $\llbracket \pi_{\text{SL}} \rrbracket_{\text{SL}}$.
virtually nothing, only demands [Chirica and Martin 1986], [Moore 1988]

- ① **Specification** of a compiling relation $\mathcal{C}_{\text{TL}}^{\text{SL}}$ between abstract source and target languages **SL** and **TL**, and **compiling (specification) verification** w.r.t. language semantics $\llbracket \cdot \rrbracket_{\text{SL}}$, $\llbracket \cdot \rrbracket_{\text{TL}}$ and an appropriate semantics relation $\sigma_{\text{TL}}^{\text{SL}}$.
- ② **Implementation** of a corresponding compiler program π_{SL} in high level implementation language **SL** (close to the specification language), and **high level compiler implementation verification** w.r.t. $\mathcal{C}_{\text{TL}}^{\text{SL}}$.
- ③ **Low level implementation** of a corresponding compiler executable m_{TL} written in binary target machine language **TL**, and **low level compiler implementation verification** w.r.t. $\llbracket \pi_{\text{SL}} \rrbracket_{\text{SL}}$.

- ① **Specification** of a compiling relation $\mathcal{C}_{\text{TL}}^{\text{SL}}$ between abstract source and target languages **SL** and **TL**, and **compiling (specification) verification** w.r.t. language semantics $\llbracket \cdot \rrbracket_{\text{SL}}$, $\llbracket \cdot \rrbracket_{\text{TL}}$ and an appropriate semantics relation $\sigma_{\text{TL}}^{\text{SL}}$.
- ② **Implementation** of a corresponding compiler program π_{SL} in high level implementation language **SL** (close to the specification language), and **high level compiler implementation verification** w.r.t. $\mathcal{C}_{\text{TL}}^{\text{SL}}$.

- ① **Specification** of a compiling relation $\mathcal{C}_{\text{TL}}^{\text{SL}}$ between abstract source and target languages **SL** and **TL**, and **compiling (specification) verification** w.r.t. language semantics $\llbracket \cdot \rrbracket_{\text{SL}}$, $\llbracket \cdot \rrbracket_{\text{TL}}$ and an appropriate semantics relation $\sigma_{\text{TL}}^{\text{SL}}$.
- ② **Implementation** of a corresponding compiler program π_{SL} in high level implementation language **SL** (close to the specification language), and **high level compiler implementation verification** w.r.t. $\mathcal{C}_{\text{TL}}^{\text{SL}}$.
- ③' **Strong Compiler Bootstrap Test**: Compile π_{SL} to m_{TL} by a twofold bootstrapping, using an unverified **SL**-compiler \overline{m} . Apply m_{TL} to π_{SL} and test if m_{TL} reproduces itself.

DEMO

Semantical relations $\sigma_{TL}^{SL} : \text{Sem}_{SL} \rightarrow \text{Sem}_{TL}$ express notions of **correct implementation**. Here are some wishes:

- handle **non-determinism** of the source program semantics
- handle **resource limitations** of the target machine
- allow for **optimizations** that require well-definedness properties of the source program
- handle **(non-terminating) reactive** programs, e.g., preserve definedness properties of the source program
- allow for full recursion and dynamic data types, e.g. for **transformational** programs like compilers, ...

```
procedure p ();  
  begin int x; x := 42 end;  
  
procedure q ();  
  begin int y; print (y) end;  
  
begin p(); q() end.
```

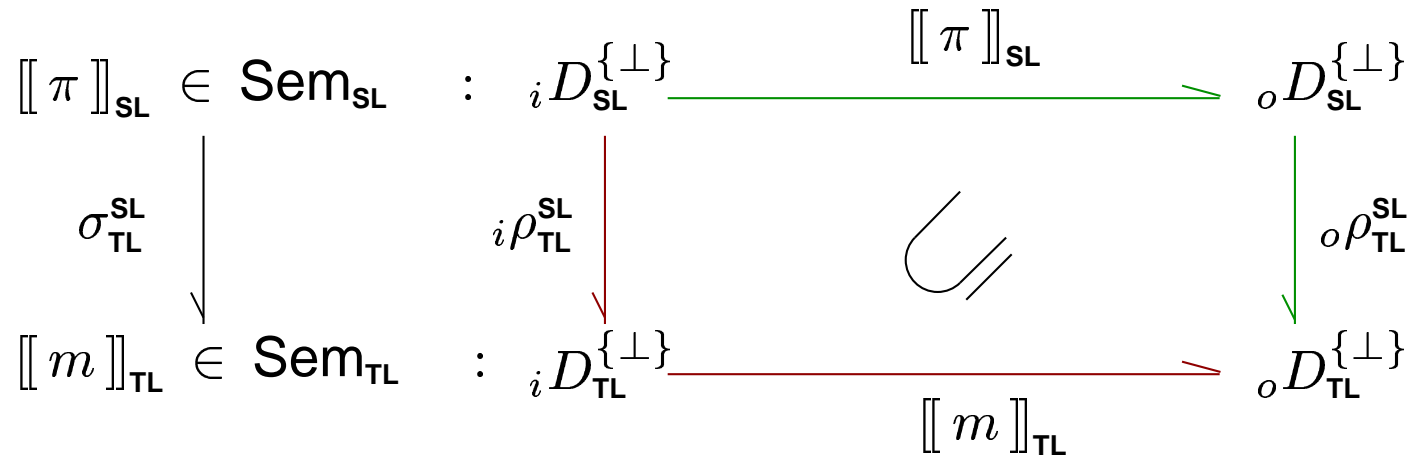
Specification Refinement (intuitive):

The **implementation** should **at least** return **every specified** result, i.e., it should be at least as defined as the specification.

Preservation of Partial Correctness (intuitive):

The **implementation** should **at most** return **specified** results, i.e., we **do not want** to see any non-erroneous **incorrect** result.

Choose $\Omega =_{\text{def}} \{\perp\}$ and $A =_{\text{def}} \{\perp\}$ [$\implies U = \Omega \setminus A = \emptyset$].



Definition: We say that m *L-simulates* π (or that the step $\pi \mapsto m$ *preserves partial correctness*) iff

$$(i\rho_{\text{TL}}^{\text{SL}} ; \llbracket m \rrbracket_{\text{TL}}) \subseteq (\llbracket \pi \rrbracket_{\text{SL}} ; o\rho_{\text{TL}}^{\text{SL}})$$

[Goerigk et al. 1996], [Müller-Olm 1996]

Syntax:

$$p ::= ((d_1 \dots d_n) (x_1 \dots x_k) e)$$
$$d ::= (\text{defun } f (x_1 \dots x_n) e)$$
$$e ::= c \mid x \mid (\text{if } e_1 e_2 e_3) \mid (f e_1 \dots e_n) \mid (\text{op } e_1 \dots e_n)$$

A Sample Program - Factorial:

```
((defun fac (n) (if (= n 0) 1 (* n (fac (1- n))))))  
(n)  
(fac n))
```

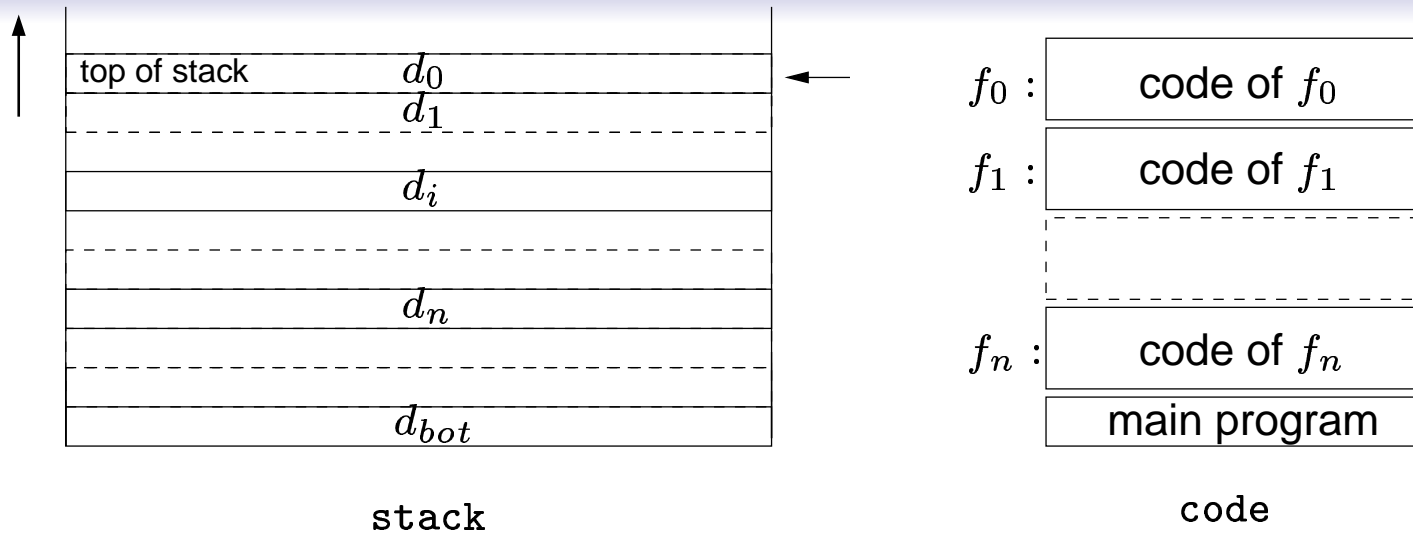
Operational Semantics (interpreter function):

```
(defun evaluate (defs vars main inputs n) ...)
```

Semantics of forms (expressions):

```
(defun evl (form genv env n) ...) returns ([[form]]) or error  
(defun evlist (forms genv env n) ...)
```


The Target Machine and Code



Machine Instructions

(PUSHC c) (PUSHV i) (POP n) (IF m_1 m_2) (OPR op) (CALL f)

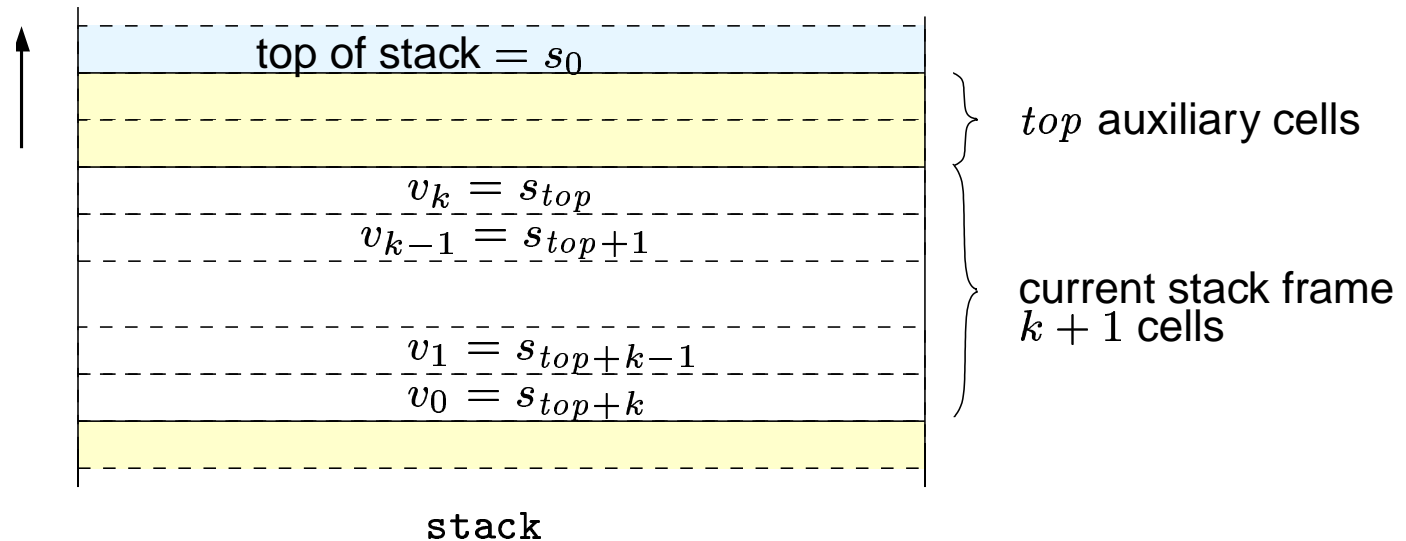
Operational Semantics (interpreter function):

(defun **execute** (prog stack n) ...)

Stepwise Execution of Machine Instructions:

(defun **mstep** (instr code stack n) ...)

(defun **msteps** (instr-seq code stack n) ...)

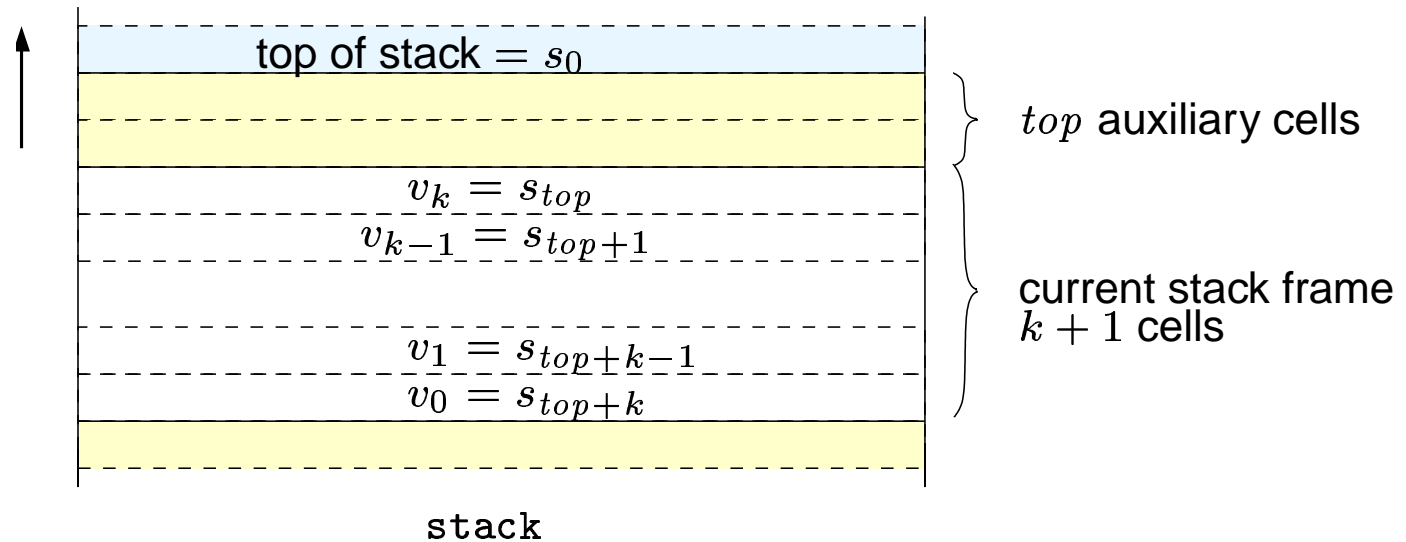


We compile expressions according to the **stack principle**:

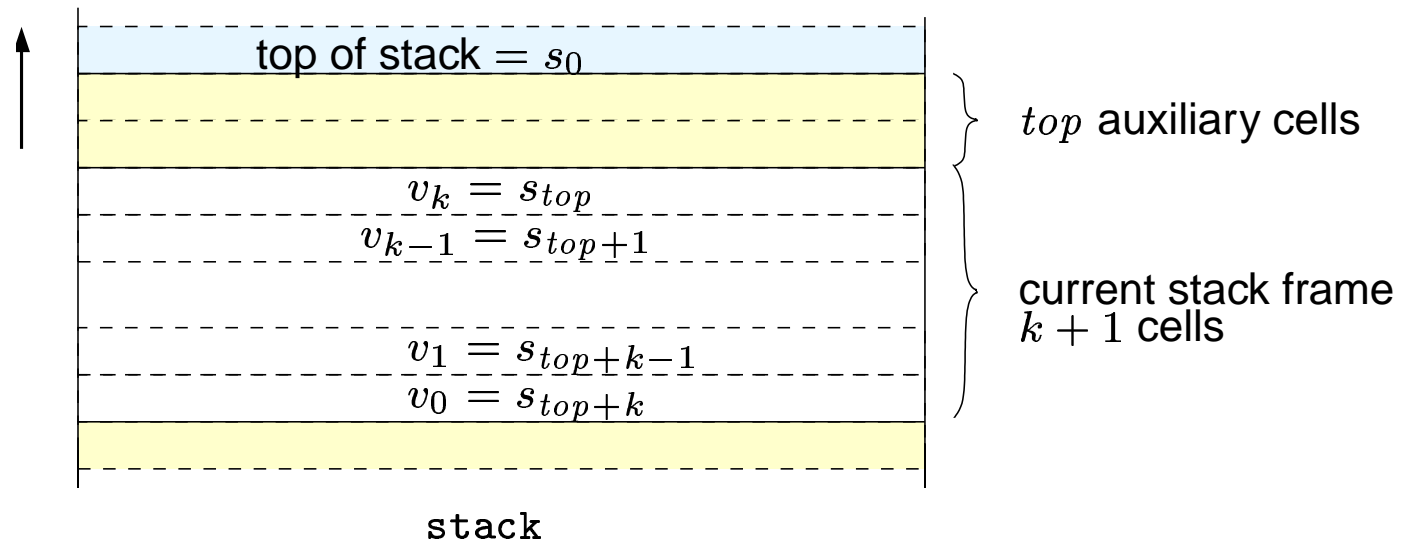
The instruction sequence m for the expression e pushes the value v of e onto the stack. Operators and functions **consume** their arguments.

Variable Access

For any x_i in $(x_0 \dots x_k)$ we find the **value** of x_i at position $top + |x_i \dots x_k| - 1$ on the stack.



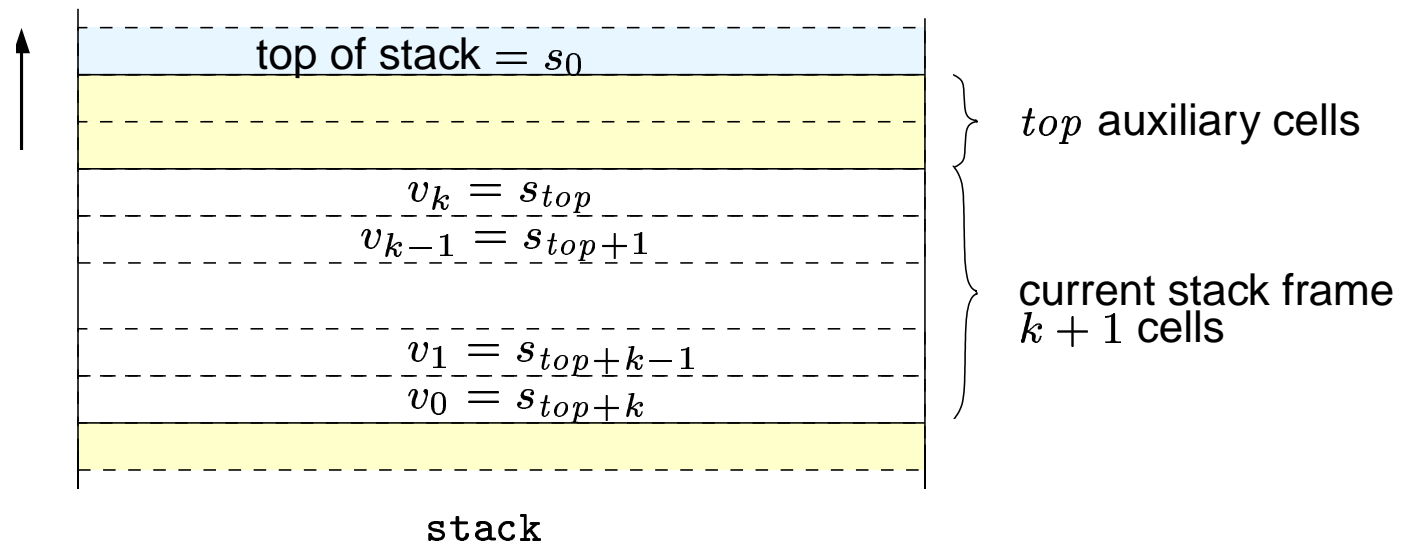
$$\begin{aligned}
 \text{compile-form } (form, (x_0 \dots x_k), top) &= form'_{top} = \\
 c &\mapsto ((\text{PUSHC } c)) \\
 x_i &\mapsto ((\text{PUSHV } top + |x_i \dots x_k| - 1)) \\
 (\text{if } e_1 e_2 e_3) &\mapsto e'_{1,top} \cdot (\text{IF } e'_{2,top} e'_{3,top}) \\
 (f e_0 \dots e_n) &\mapsto e'_{0,top} \cdot \dots \cdot e'_{n,top+n} \cdot (\text{CALL } f) \\
 (op e_0 \dots e_n) &\mapsto e'_{0,top} \cdot \dots \cdot e'_{n,top+n} \cdot (\text{OPR } op)
 \end{aligned}$$



$$\begin{aligned}
 \mathbf{env} &= (\mathbf{bind} (x_0 \dots x_k) (\mathbf{rev} (\mathbf{get_stack_frame} (x_0 \dots x_k) \mathit{top} \mathit{s}))) \\
 &= ((x_0 \cdot s_{\mathit{top}+k}) \dots (x_k \cdot s_{\mathit{top}}))
 \end{aligned}$$

Lemma 1 (Variable access). For any $n \geq 1$, $(\mathbf{eval} \ x_i \ \mathbf{genv} \ \mathbf{env} \ n)$ is defined and

$$\begin{aligned}
 \underbrace{s_{\mathit{top}+k-i} \cdot s}_{\text{}} &= (\mathbf{car} (\mathbf{eval} \ x_i \ \mathbf{genv} \ \mathbf{env} \ n)) \cdot s \\
 &= (\mathbf{mstep} \ (\mathbf{PUSHV} \ \mathit{top} + |x_i \dots x_k| - 1) \ \dots \ s \ n) \\
 &= (\mathbf{msteps} \ (\mathbf{compile_form} \ x_i \ (x_0 \dots x_k) \ \mathit{top}) \ \dots \ s \ n)
 \end{aligned}$$



$$\begin{aligned}
 \text{env} &= (\text{bind } (x_0 \dots x_k) (\text{rev } (\text{get-stack-frame } (x_0 \dots x_k) \text{ top } s))) \\
 &= ((x_0 \cdot s_{top+k}) \dots (x_k \cdot s_{top}))
 \end{aligned}$$

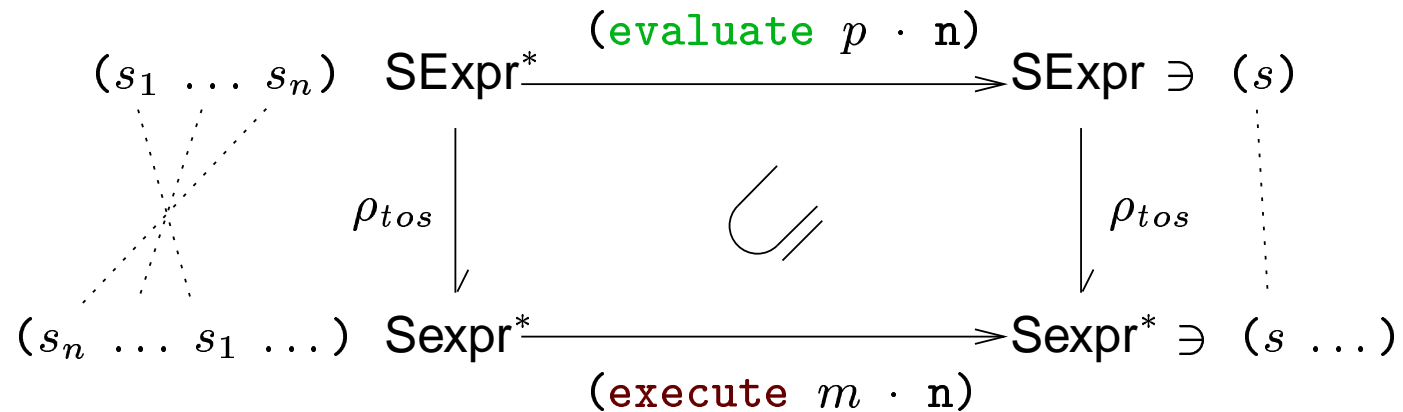
Lemma 2 (Constants). For any $n \geq 1$, $(\text{evl } c \text{ genv } \text{env } n)$ is defined and

$$\begin{aligned}
 \underbrace{c \cdot s} &= (\text{car } (\text{evl } c \text{ genv } \text{env } n)) \cdot s \\
 &= (\text{mstep } (\text{PUSHC } c) \dots s \ n) \\
 &= (\text{msteps } (\text{compile-form } c \ (x_0 \dots x_k) \ \text{top}) \dots s \ n)
 \end{aligned}$$

Theorems 1 and 2 (Compiler correctness for forms (form lists))

If the **machine**, executed on a compiled **form (list)**, is defined on a **stack** for an n , then the following three conjectures hold:

1. The **semantics** of the **form (list)** – in the given function environment and with the free variables bound to their values in the current stack-frame – is defined for the same n .
2. The **machine** returns a new stack with the value(s) of the **form(s)** on top (**in reverse order**).
3. The **stack** just below the result value(s) remains unchanged.



Theorem 3 (Compiler preserves partial correctness)

```

(defthm compiler-correctness-for-programs
  (let ((new-stack (execute (compile-program defs vars main)
                            (append (rev inputs) stack) n))
        (value (car (evaluate defs vars main inputs n))))
    (implies
     (and (wellformed-program defs vars main) (defined new-stack)
          (true-listp inputs) (equal (len vars) (len inputs)))
     (equal new-stack (cons value stack))))))
  
```

Theorem 1 (Compiler correctness for forms)

```
(defthm compiler-correctness-for-forms
  (let ((value
        (evl form
              (construct-genv dcls)
              (bind cenv (rev (get-stack-frame cenv top stack)) env)
              n))
        (new-stack (msteps (compile-form form cenv top)
                           (download (compile-defs dcls)) stack n)))
    (implies
      (and (natp top)
           (wellformed-defs dcls (construct-genv dcls))
           (wellformed-form form (construct-genv dcls) cenv)
           (defined new-stack))
      (and (defined value )
           (equal new-stack (cons (car value) stack))))))
```


Theorem 2 (Compiler correctness for form lists)

```
(defthm compiler-correctness-for-form-lists
  (let ((values
        (evlist forms
              (construct-genv dcls)
              (bind cenv (rev (get-stack-frame cenv top stack)) env)
              n))
        (new-stack (msteps (compile-forms forms cenv top)
                          (download (compile-defs dcls)) stack n)))
    (implies
      (and (natp top)
           (wellformed-defs dcls (construct-genv dcls))
           (wellformed-forms forms (construct-genv dcls) cenv)
           (defined new-stack))
      (and (defined values)
           (equal new-stack (append (rev values) stack))))))
```

Induction on n and the structural depth of forms

```
(defun compiler-induction (flag x cenv env top dcls stack n)
  (declare (xargs :measure (cons (1+ (acl2-count n)) (acl2-count x))))
  (if (or (zp n) (atom x)) (list x cenv env top dcls stack n)
      ...
      ;; function call
      (list (compiler-induction nil
                                (cdr x) cenv env top dcls stack n)
            (compiler-induction t
                                (get-body (car x) (construct-genv dcls))
                                (get-vars (car x) (construct-genv dcls))
                                (bind cenv (rev (get-stack-frame cenv top stack)) env)
                                0 dcls
                                (msteps (compile-forms (cdr x) cenv top)
                                        (download (compile-defs dcls))
                                        stack n)
                                (1- n))))))
  ...) ...)
```

Prove Theorems 1 and 2 simultaneously:

```
(defmacro theorem-1 (form cenv env top dcls stack n) ...)  
(defmacro theorem-2 (forms cenv env top dcls stack n) ...)  
  
(defthm compiler-correctness-form-forms  
  (if flag  
    (theorem-1 x cenv env top dcls stack n)  
    (theorem-2 x cenv env top dcls stack n))  
  :hints (("Goal"  
          :induct (compiler-induction flag x cenv env top dcls stack n)  
          ...)))  
  
(defthm compiler-correctness-for-expressions  
  (theorem-1 x cenv env top dcls stack n)  
  :hints (("Goal" :by  
          (:instance compiler-correctness-form-forms (flag t))))))
```

Conclusions

- We seriously and rigorously have to tackle **target level implementation verification** as well
- **Source level verification** and **testing** or **validation** alone **are not sufficient!**
- As it stands, this fact is now **mechanically proved** in ACL2. [Goerigk 1999, 2000].
- There is a repeatable technique for constructing **initial, fully verified compiler implementations** from the scratch and for **realistic** systems implementation languages [Goerigk and Hoffmann 1998, Hoffmann 1998] \mapsto a major Goal of *Verifix*
- The **known gap** between **high level verification** and **software integration** [Verifix, since 1994, BSI, 1996] can be closed

Some Future Work

- Formalize further compilation phases, i.e., data refinement, code linearization, machine code generation
- Prove full compiler correctness formally and mechanically in ACL2 (including target level implementation correctness)