

Topic 11

Sorting and Searching

"There's nothing in your head the sorting hat can't see. So try me on and I will tell you where you ought to be."

-The Sorting Hat, *Harry Potter and the Sorcerer's Stone*

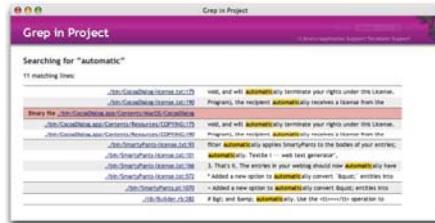


Sorting and Searching

- Fundamental problems in computer science and programming
- Sorting done to make searching easier
- Multiple different algorithms to solve the same problem
 - How do we know which algorithm is "better"?
- Look at searching first
- Examples will use arrays of ints to illustrate algorithms

Searching

- Given a list of data find the location of a particular value or report that value is not present
- linear search
 - intuitive approach
 - start at first item
 - is it the one I am looking for?
 - if not go to next item
 - repeat until found or all items checked
- If items not sorted or unsortable this approach is necessary



Linear Search

```
/*
    pre: list != null
    post: return the index of the first occurrence
          of target in list or -1 if target not present in
          list
*/
public int linearSearch(int[] list, int target) {
    for(int i = 0; i < list.length; i++)
        if( list[i] == target )
            return i;
    return -1;
}
```

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Linear Search, Generic

```
/*
    pre: list != null, target != null
    post: return the index of the first occurrence
          of target in list or -1 if target not present in
          list
*/
public int linearSearch(Object[] list, Object target) {
    for(int i = 0; i < list.length; i++)
        if( list[i] != null && list[i].equals(target) )
            return i;
    return -1;
}
```

T(N)? Big O? Best case, worst case, average case?

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Attendance Question 1

- ▶ What is the average case Big O of linear search in an array with N items, if an item is present?

- A. O(N)
- B. O(N²)
- C. O(1)
- D. O(logN)
- E. O(NlogN)

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Searching in a Sorted List

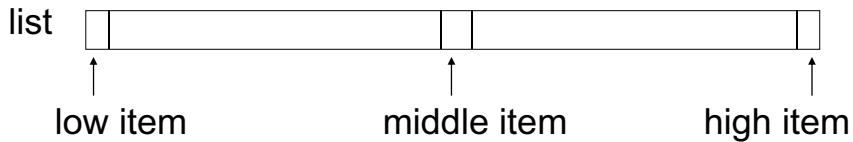
- ▶ If items are sorted then we can *divide and conquer*
- ▶ dividing your work in half with each step
 - generally a good thing
- ▶ The Binary Search on List in Ascending order
 - Start at middle of list
 - is that the item?
 - If not is it less than or greater than the item?
 - less than, move to second half of list
 - greater than, move to first half of list
 - repeat until found or sub list size = 0

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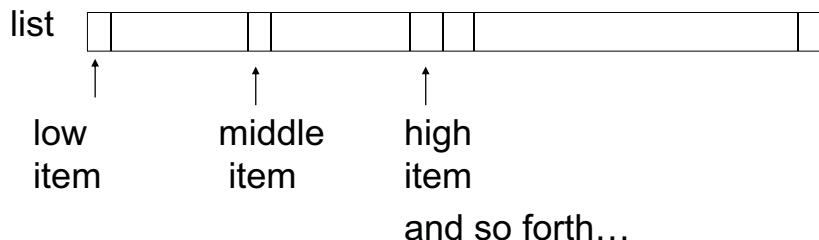
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Binary Search



Is middle item what we are looking for? If not is it more or less than the target item? (Assume lower)



Binary Search in Action

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
2	3	5	7	11	13	17	19	23	29	31	37	41	43	47	53

```
public static int bsearch(int[] list, int target)
{
    int result = -1;
    int low = 0;
    int high = list.length - 1;
    int mid;
    while( result == -1 && low <= high )
    {
        mid = low + ((high - low) / 2);
        if( list[mid] == target )
            result = mid;
        else if( list[mid] < target )
            low = mid + 1;
        else
            high = mid - 1;
    }
    return result;
}
// mid = ( low + high ) / 2; // may overflow!!!
// or mid = (low + high) >>> 1; using bitwise op
```

Trace When Key == 3
Trace When Key == 30

Variables of Interest?

Attendance Question 2

What is the worst case Big O of binary search in an array with N items, if an item is present?

- A. O(N)
- B. O(N²)
- C. O(1)
- D. O(logN)
- E. O(NlogN)

Generic Binary Search

```
public static int bsearch(Comparable[] list, Comparable target)
{
    int result = -1;
    int low = 0;
    int high = list.length - 1;
    int mid;
    while( result == -1 && low <= high )
    {
        mid = low + ((high - low) / 2);
        if( target.equals(list[mid]) )
            result = mid;
        else if(target.compareTo(list[mid]) > 0)
            low = mid + 1;
        else
            high = mid - 1;
    }
    return result;
}
```

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Recursive Binary Search

```
public static int bsearch(int[] list, int target){
    return bsearch(list, target, 0, list.length - 1);
}

public static int bsearch(int[] list, int target,
                        int first, int last){
    if( first <= last ){
        int mid = low + ((high - low) / 2);
        if( list[mid] == target )
            return mid;
        else if( list[mid] > target )
            return bsearch(list, target, first, mid - 1);
        else
            return bsearch(list, target, mid + 1, last);
    }
    return -1;
}
```

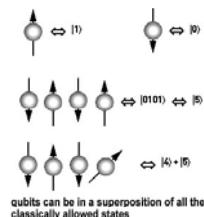
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Other Searching Algorithms

- ▶ Interpolation Search
 - more like what people really do
- ▶ Indexed Searching
- ▶ Binary Search Trees
- ▶ Hash Table Searching
- ▶ Grover's Algorithm (Waiting for quantum computers to be built)
- ▶ best-first
- ▶ A*

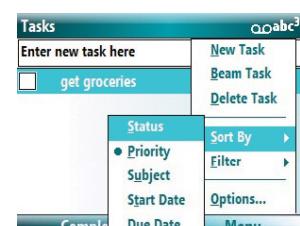
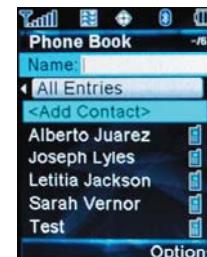


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Sorting



Song Name	Time	Artist	Album
if Letters from the Wallflower	4:29	1 of 10 The Wallflowers	o Red Letter Days
if When You're On Top	3:54	1 of 13 The Wallflowers	o Red Letter Days
if Hand Me Down	3:35	2 of 10 The Wallflowers	o Red Letter Days
if You're Gonna Get It	3:11	2 of 10 The Wallflowers	o Red Letter Days
if Sleepwalker	3:11	3 of 10 The Wallflowers	o Red Letter Days
if Closer To You	3:17	3 of 13 The Wallflowers	o Red Letter Days
if I've Been Delivered	5:01	4 of 10 The Wallflowers	o Red Letter Days
if Everybody Out Of The Water	3:42	4 of 13 The Wallflowers	o Red Letter Days
if You're Gonna Get It	3:19	5 of 10 The Wallflowers	o Red Letter Days
if Three Wishes	3:19	6 of 13 The Wallflowers	o Red Letter Days
if Some Flowers Bloom Dead	4:43	6 of 10 The Wallflowers	o Red Letter Days
if Too Late To Quit	3:54	6 of 13 The Wallflowers	o Red Letter Days
if Mourning Train	4:04	7 of 10 The Wallflowers	o Red Letter Days
if If You Never Got Sick	3:52	7 of 13 The Wallflowers	o Red Letter Days
if If You're Under	3:38	8 of 10 The Wallflowers	o Red Letter Days
if Health and Happiness	4:03	8 of 13 The Wallflowers	o Red Letter Days
if Murder 101	2:31	9 of 10 The Wallflowers	o Red Letter Days
if See You Where I Get There	3:09	9 of 13 The Wallflowers	o Red Letter Days
if Passage	2:59	10 of 10 The Wallflowers	o Red Letter Days
if Festivals Summer Again	3:48	10 of 13 The Wallflowers	o Red Letter Days
if Everything I Need	3:37	11 of 13 The Wallflowers	o Red Letter Days
if If Here in Pleasantville	3:45	12 of 13 The Wallflowers	o Red Letter Days
if Empire In My Mind (Bonus Track)	3:31	13 of 13 The Wallflowers	o Red Letter Days

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Sorting Fun Why Not Bubble Sort?



Stable Sorting

- A property of sorts
- If a sort guarantees the relative order of equal items stays the same then it is a *stable sort*
- $[7_1, 6, 7_2, 5, 1, 2, 7_3, -5]$
 - subscripts added for clarity
- $[-5, 1, 2, 5, 6, 7_1, 7_2, 7_3]$
 - result of stable sort
- Real world example:
 - sort a table in [Wikipedia](#) by one criteria, then another
 - sort by country, then by major wins

Sorting

- A fundamental application for computers
- Done to make finding data (searching) faster
- Many different algorithms for sorting
- One of the difficulties with sorting is working with a fixed size storage container (array)
 - if resize, that is expensive (slow)
- The "simple" sorts run in quadratic time $O(N^2)$
 - bubble sort
 - selection sort
 - insertion sort

Selection sort

- Algorithm
 - Search through the list and find the smallest element
 - swap the smallest element with the first element
 - repeat starting at second element and find the second smallest element
- ```
public static void selectionSort(int[] list)
{
 int min;
 int temp;
 for(int i = 0; i < list.length - 1; i++) {
 min = i;
 for(int j = i + 1; j < list.length; j++)
 if(list[j] < list[min])
 min = j;
 temp = list[i];
 list[i] = list[min];
 list[min] = temp;
 }
}
```

## Selection Sort in Practice

44 68 191 119 119 37 83 82 191 45 158 130 76 153 39 25

What is the  $T(N)$ , *actual* number of statements executed, of the selection sort code, given a list of  $N$  elements? What is the Big O?

## Attendance Question 3

Is selection sort always stable?

- A. Yes
- B. No

## Generic Selection Sort

```
public void selectionSort(Comparable[] list)
{ int min; Comparable temp;
 for(int i = 0; i < list.length - 1; i++) {
 min = i;
 for(int j = i + 1; j < list.length; j++)
 if(list[min].compareTo(list[j]) > 0)
 min = j;
 temp = list[i];
 list[i] = list[min];
 list[min] = temp;
 }
}
```

- Best case, worst case, average case Big O?

## Insertion Sort

- Another of the  $O(N^2)$  sorts
- The first item is sorted
- Compare the second item to the first
  - if smaller swap
- Third item, compare to item next to it
  - need to swap
  - after swap compare again
- And so forth...

## Insertion Sort Code

```
public void insertionSort(int[] list)
{ int temp, j;
 for(int i = 1; i < list.length; i++)
 { temp = list[i];
 j = i;
 while(j > 0 && temp < list[j - 1])
 { // swap elements
 list[j] = list[j - 1];
 list[j - 1] = temp;
 j--;
 }
 }
}
```

- Best case, worst case, average case Big O?

## Attendance Question 4

- Is the version of insertion sort shown always stable?
  - Yes
  - No

## Comparing Algorithms

- Which algorithm do you think will be faster given random data, selection sort or insertion sort?
- Why?

## Sub Quadratic Sorting Algorithms

Sub Quadratic means having a  
Big O better than  $O(N^2)$

## ShellSort

- Created by Donald Shell in 1959
- Wanted to stop moving data small distances (in the case of insertion sort and bubble sort) and stop making swaps that are not helpful (in the case of selection sort)
- Start with sub arrays created by looking at data that is far apart and then reduce the gap size



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## Completed Shellsort

5 2 31 41 49 18 17 83 64 102 46

Gap now 2: Sort sub array with 5 31 49 17 64 46

5 2 17 41 31 18 46 83 49 102 64

Gap still 2: Sort sub array with 2 41 18 83 102

5 2 17 18 31 41 46 83 49 102 64

Gap of 1 (Insertion sort)

2 5 17 18 31 41 46 49 64 83 102

Array sorted

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## ShellSort in practice

46 2 83 41 102 5 17 31 64 49 18

Gap of five. Sort sub array with 46, 5, and 18  
5 2 83 41 102 18 17 31 64 49 46

Gap still five. Sort sub array with 2 and 17  
5 2 83 41 102 18 17 31 64 49 46

Gap still five. Sort sub array with 83 and 31  
5 2 31 41 102 18 17 83 64 49 46

Gap still five Sort sub array with 41 and 64  
5 2 31 41 102 18 17 83 64 49 46

Gap still five. Sort sub array with 102 and 49  
5 2 31 41 49 18 17 83 64 102 46

Continued on next slide:

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## Shellsort on Another Data Set

| 0  | 1  | 2   | 3   | 4   | 5  | 6  | 7  | 8   | 9  | 10  | 11  | 12 | 13  | 14 | 15 |
|----|----|-----|-----|-----|----|----|----|-----|----|-----|-----|----|-----|----|----|
| 44 | 68 | 191 | 119 | 119 | 37 | 83 | 82 | 191 | 45 | 158 | 130 | 76 | 153 | 39 | 25 |

Initial gap = length / 2 = 16 / 2 = 8

initial sub arrays indices:

{0, 8}, {1, 9}, {2, 10}, {3, 11}, {4, 12}, {5, 13}, {6, 14}, {7, 15}

next gap = 8 / 2 = 4

{0, 4, 8, 12}, {1, 5, 9, 13}, {2, 6, 10, 14}, {3, 7, 11, 15}

next gap = 4 / 2 = 2

{0, 2, 4, 6, 8, 10, 12, 14}, {1, 3, 5, 7, 9, 11, 13, 15}

final gap = 2 / 2 = 1

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## ShellSort Code

```
public static void shellsort(Comparable[] list)
{ Comparable temp; boolean swap;
 for(int gap = list.length / 2; gap > 0; gap /= 2)
 for(int i = gap; i < list.length; i++)
 { Comparable tmp = list[i];
 int j = i;
 for(; j >= gap &&
 tmp.compareTo(list[j - gap]) < 0;
 j -= gap)
 list[j] = list[j - gap];
 list[j] = tmp;
 }
}
```

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## Comparison of Various Sorts

| Num Items | Selection | Insertion | Shellsort | Quicksort |
|-----------|-----------|-----------|-----------|-----------|
| 1000      | 16        | 5         | 0         | 0         |
| 2000      | 59        | 49        | 0         | 6         |
| 4000      | 271       | 175       | 6         | 5         |
| 8000      | 1056      | 686       | 11        | 0         |
| 16000     | 4203      | 2754      | 32        | 11        |
| 32000     | 16852     | 11039     | 37        | 45        |
| 64000     | expected? | expected? | 100       | 68        |
| 128000    | expected? | expected? | 257       | 158       |
| 256000    | expected? | expected? | 543       | 335       |
| 512000    | expected? | expected? | 1210      | 722       |
| 1024000   | expected? | expected? | 2522      | 1550      |

times in milliseconds

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## Quicksort

- Invented by C.A.R. (Tony) Hoare
  - A divide and conquer approach that uses recursion
1. If the list has 0 or 1 elements it is sorted
  2. otherwise, pick any element p in the list. This is called the pivot value
  3. Partition the list minus the pivot into two sub lists according to values less than or greater than the pivot. (equal values go to either)
  4. return the quicksort of the first list followed by the quicksort of the second list



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## Quicksort in Action

39 23 17 90 33 72 46 79 11 52 64 5 71

Pick middle element as pivot: 46

Partition list

23 17 5 33 39 11    46    79 72 52 64 90 71

quicksort the less than list

Pick middle element as pivot: 33

23 17 5 11    33    39

quicksort the less than list, pivot now 5

{    5    23 17 11

quicksort the less than list, base case

quicksort the greater than list

Pick middle element as pivot: 17  
and so on....

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## Quicksort on Another Data Set

|    |    |     |     |     |    |    |    |     |    |     |     |    |     |    |    |
|----|----|-----|-----|-----|----|----|----|-----|----|-----|-----|----|-----|----|----|
| 0  | 1  | 2   | 3   | 4   | 5  | 6  | 7  | 8   | 9  | 10  | 11  | 12 | 13  | 14 | 15 |
| 44 | 68 | 191 | 119 | 119 | 37 | 83 | 82 | 191 | 45 | 158 | 130 | 76 | 153 | 39 | 25 |

### Big O of Quicksort?

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```
public static void swapReferences(Object[] a, int index1, int index2)
{
 Object tmp = a[index1];
 a[index1] = a[index2];
 a[index2] = tmp;
}

public void quicksort(Comparable[] list, int start, int stop)
{
 if(start >= stop)
 return; //base case list of 0 or 1 elements

 int pivotIndex = (start + stop) / 2;

 // Place pivot at start position
 swapReferences(list, pivotIndex, start);
 Comparable pivot = list[start];

 // Begin partitioning
 int i, j = start;

 // from first to j are elements less than or equal to pivot
 // from j to i are elements greater than pivot
 // elements beyond i have not been checked yet
 for(i = start + 1; i <= stop; i++)
 {
 //is current element less than or equal to pivot
 if(list[i].compareTo(pivot) <= 0)
 {
 // if so move it to the less than or equal portion
 j++;
 swapReferences(list, i, j);
 }
 }

 //restore pivot to correct spot
 swapReferences(list, start, j);
 quicksort(list, start, j - 1); // Sort small elements
 quicksort(list, j + 1, stop); // Sort large elements
}
```

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## Attendance Question 5

- What is the best case and worst case Big O of quicksort?

- |                  |               |
|------------------|---------------|
| Best             | Worst         |
| A. $O(N \log N)$ | $O(N^2)$      |
| B. $O(N^2)$      | $O(N^2)$      |
| C. $O(N^2)$      | $O(N!)$       |
| D. $O(N \log N)$ | $O(N \log N)$ |
| E. $O(N)$        | $O(N \log N)$ |

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## Quicksort Caveats

- Average case Big O?
- Worst case Big O?
- Coding the partition step is usually the hardest part

## Attendance Question 6

- You have 1,000,000 items that you will be searching. How many searches need to be performed before the data is changed to make sorting worthwhile?

- A. 10
- B. 40
- C. 1,000
- D. 10,000
- E. 500,000

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## Merge Sort Algorithm

Don Knuth cites John von Neumann as the creator of this algorithm

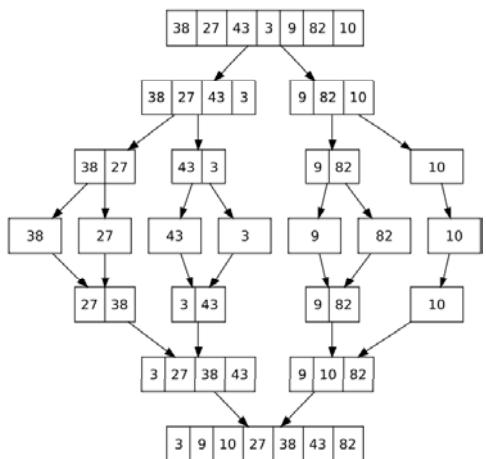
- If a list has 1 element or 0 elements it is sorted
- If a list has more than 2 split into 2 separate lists
- Perform this algorithm on each of those smaller lists
- Take the 2 sorted lists and merge them together

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## Merge Sort



When implementing one temporary array is used instead of multiple temporary arrays.

Why?

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## Merge Sort code

```
/**
 * perform a merge sort on the data in c
 * @param c c != null, all elements of c
 * are the same data type
 */
public static void mergeSort(Comparable[] c)
{
 Comparable[] temp = new Comparable[c.length];
 sort(c, temp, 0, c.length - 1);
}

private static void sort(Comparable[] list, Comparable[] temp,
 int low, int high)
{
 if(low < high){
 int center = (low + high) / 2;
 sort(list, temp, low, center);
 sort(list, temp, center + 1, high);
 merge(list, temp, low, center + 1, high);
 }
}
```

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# Merge Sort Code

```
private static void merge(Comparable[] list, Comparable[] temp,
 int leftPos, int rightPos, int rightEnd){
 int leftEnd = rightPos - 1;
 int tempPos = leftPos;
 int numElements = rightEnd - leftPos + 1;
 //main loop
 while(leftPos <= leftEnd && rightPos <= rightEnd){
 if(list[leftPos].compareTo(list[rightPos]) <= 0){
 temp[tempPos] = list[leftPos];
 leftPos++;
 }
 else{
 temp[tempPos] = list[rightPos];
 rightPos++;
 }
 tempPos++;
 }
 //copy rest of left half
 while(leftPos <= leftEnd){
 temp[tempPos] = list[leftPos];
 tempPos++;
 leftPos++;
 }
 //copy rest of right half
 while(rightPos <= rightEnd){
 temp[tempPos] = list[rightPos];
 tempPos++;
 rightPos++;
 }
 //Copy temp back into list
 for(int i = 0; i < numElements; i++, rightEnd--)
 list[rightEnd] = temp[rightEnd];
}
```

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# Final Comments

- ▶ Language libraries often have sorting algorithms in them
  - Java Arrays and Collections classes
  - C++ Standard Template Library
  - Python sort and sorted functions
- ▶ Hybrid sorts
  - when size of unsorted list or portion of array is small use insertion sort, otherwise use  $O(N \log N)$  sort like Quicksort or Mergesort
- ▶ Many other sorting algorithms exist.

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