

Topic 14 Iterators

"First things first, but not necessarily in that order "

-Dr. Who



Attendance Question 1

‣ When does method
`removeWordsOfLength` work as
intended?

- A. Always
- B. Sometimes
- C. Never

```
// original list = ["dog", "cat", "hat", "sat"]
// resulting list after removeWordsOfLength(3) ?
```

A Question

```
public class WordList {
    private ArrayList<String> myList;

    // pre: none
    // post: all words that are exactly len
    // characters long have been removed from
    // this WordList with the order of the
    // remaining words unchanged
    public void removeWordsOfLength(int len) {
        for(int i = 0; i < myList.size(); i++) {
            if( myList.get(i).length() == len )
                myList.remove(i);
        }
    }
}
```

The Remove Question

‣ Answer?

```
public void removeWordsOfLength(int len) {
    Iterator<String> it = myList.iterator();
    while( it.hasNext() )
        if( it.next().length() == len )
            it.remove();

}
// original list = ["dog", "cat", "hat", "sat"]
// resulting list after removeWordsOfLength(3) ?
```

Iterators

- ArrayList is part of the Java Collections framework
- Collection is an interface that specifies the basic operations every collection (data structure) should have
- Some Collections don't have a definite order
 - Sets, Maps, Graphs
- How to access all the items in a Collection with no specified order?

Iterator Interface

- An iterator object is a “one shot” object
 - it is designed to go through all the elements of a Collection once
 - if you want to go through the elements of a Collection again you have to get another iterator object
- Iterators are obtained by calling a method from the Collection



Access All Elements - ArrayList

```
public void printAll(ArrayList list){  
    for(int i = 0; i < list.size(); i++)  
        System.out.println(list.get(i));  
}
```

- How do I access all the elements of a Set? The elements don't have an index.
- *Iterator* objects provide a way to go through all the elements of a Collection, one at a time

Iterator Methods

- The Iterator interface specifies 3 methods:

```
boolean hasNext()
```

//returns true if this iteration has more elements

```
Object next()
```

//returns the next element in this iteration

//pre: hasNext()

```
void remove()
```

/*Removes from the underlying collection the last element returned by the iterator.

pre: This method can be called only once per call to next.
After calling, must call next again before calling remove again.

*/

Attendance Question 2

- ▶ Which of the following produces a syntax error?

```
ArrayList list = new ArrayList();
Iterator it1 = new Iterator(); // I
Iterator it2 = new Iterator(list); // II
Iterator it3 = list.iterator(); // III
```

- A. I
- B. II
- C. III
- D. I and II
- E. II and III

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Typical Iterator Pattern

```
public void printAll(ArrayList list) {
    Iterator it = list.iterator();
    Object temp;
    while( it.hasNext() ) {
        temp = it.next();
        System.out.println( temp );
    }
}
```

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Typical Iterator Pattern 2

```
public void printAll(ArrayList list) {
    Iterator it = list.iterator();
    while( it.hasNext() )
        System.out.println( it.next() );
}

// go through twice?
public void printAllTwice(ArrayList list) {
    Iterator it = list.iterator();
    while( it.hasNext() )
        System.out.println( it.next() );
    it = list.iterator();
    while( it.hasNext() )
        System.out.println( it.next() );
}
```

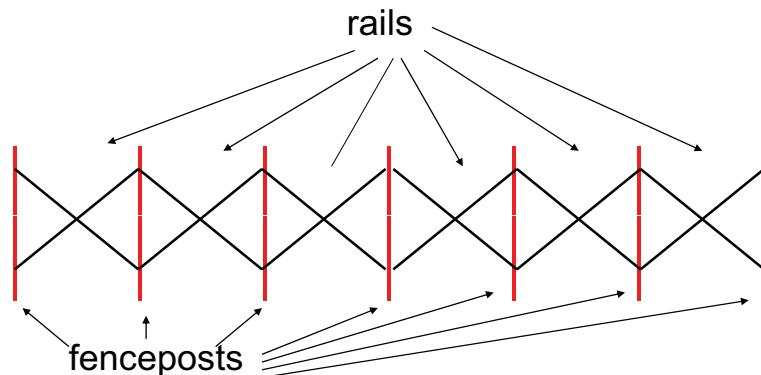
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A Picture of an Iterator

- ▶ Imagine a fence made up of fence posts and rail sections



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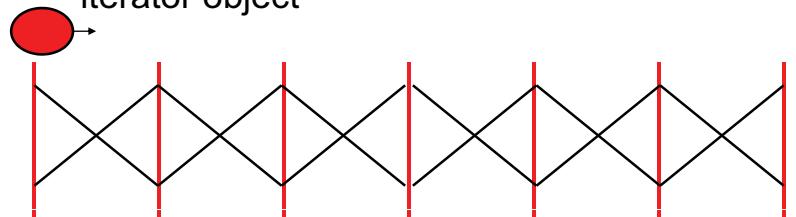
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Fence Analogy

- The iterator lives on the fence posts
- The data in the collection are the rails
- Iterator created at the far left post
- As long as a rail exists to the right of the Iterator, `hasNext()` is true



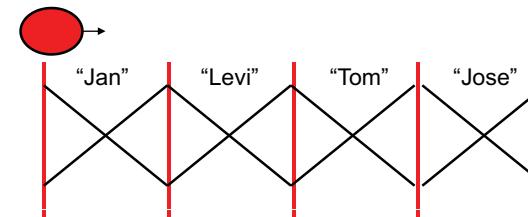
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Fence Analogy

```
ArrayList<String> names =  
    new ArrayList<String>();  
names.add("Jan");  
names.add("Levi");  
names.add("Tom");  
names.add("Jose");  
Iterator<String> it = names.iterator();  
int i = 0;
```



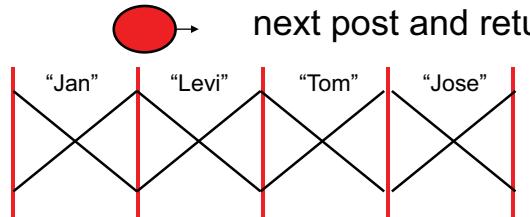
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Fence Analogy

```
while( it.hasNext() ) {  
    i++;  
    System.out.println( it.next() );  
}  
// when i == 1, prints out Jan  
first call to next moves iterator to  
next post and returns "Jan"
```



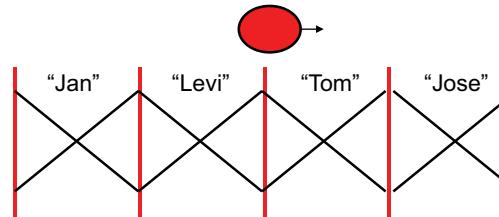
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Fence Analogy

```
while( it.hasNext() ) {  
    i++;  
    System.out.println( it.next() );  
}  
// when i == 2, prints out Levi
```



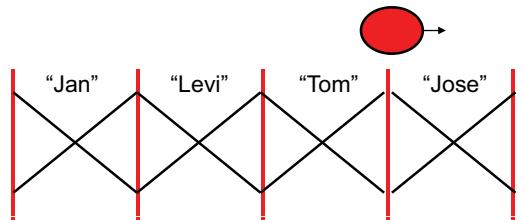
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Fence Analogy

```
while( it.hasNext() ) {  
    i++;  
    System.out.println( it.next() );  
}  
// when i == 3, prints out Tom
```



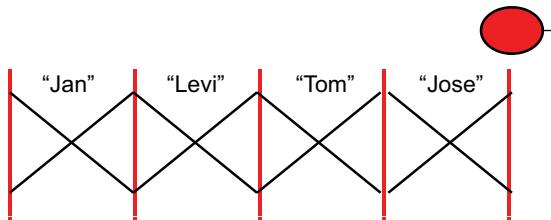
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Fence Analogy

```
while( it.hasNext() ) {  
    i++;  
    System.out.println( it.next() );  
}  
// when i == 4, prints out Jose
```



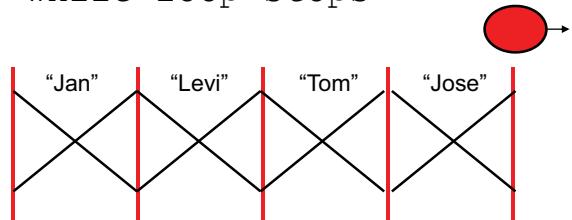
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Fence Analogy

```
while( it.hasNext() ) {  
    i++;  
    System.out.println( it.next() );  
}  
// call to hasNext returns false  
// while loop stops
```



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Attendance Question 3

- ▶ What is output by the following code?

```
ArrayList<Integer> list;  
List = new ArrayList<Integer>();  
list.add(3);  
list.add(3);  
list.add(5);  
Iterator<Integer> it = list.iterator();  
System.out.println(it.next());  
System.out.println(it.next());
```

- A. 3
- B. 5
- C. 3 3 5
- D. 3 3
- E. 3 5

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Comodification

- If a Collection (ArrayList) is changed while an iteration via an iterator is in progress an Exception will be thrown the next time the next() or remove() methods are called via the iterator

```
ArrayList<String> names =  
    new ArrayList<String>();  
  
names.add("Jan");  
Iterator<String> it = names.iterator();  
names.add("Andy");  
it.next(); // exception will occur here
```

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Common Iterator Error

```
public void printAllOfLength(ArrayList<String> names,  
                           int len)  
{  //pre: names != null, names only contains Strings  
  //post: print out all elements of names equal in  
  // length to len  
  Iterator<String> it = names.iterator();  
  while( it.hasNext() ){  
    if( it.next().length() == len )  
      System.out.println( it.next() );  
  }  
}  
  
// given names = ["Jan", "Ivan", "Tom", "George"]  
// and len = 3 what is output?
```

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remove method

- Can use the Iterator to remove things from the Collection

- Can only be called once per call to next()

```
public void removeWordsOfLength(int len) {  
    String temp;  
    Iterator it = myList.iterator  
    while( it.hasNext() ) {  
        temp = (String)it.next();  
        if( temp.length() == len )  
            it.remove();  
    }  
}  
  
// original list = ["dog", "cat", "hat", "sat"]  
// resulting list after removeWordsOfLength(3) ?
```

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The Iterable Interface

- A related interface is Iterable
- One method in the interface:
public Iterator<T> iterator()
- Why?
- Anything that implements the Iterable interface can be used in the for each loop.

```
ArrayList<Integer> list;  
//code to create and fill list  
int total = 0;  
for( int x : list )  
    total += x;
```

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Iterable

- If you simply want to go through all the elements of a Collection (or Iterable thing) use the for each loop

- hides creation of the Iterator

```
public void printAllOfLength(ArrayList<String> names,
                           int len){
    //pre: names != null, names only contains Strings
    //post: print out all elements of names equal in
    // length to len
    for(String s : names){
        if( s.length() == len )
            System.out.println( s );
    }
}
```

Implementing an Iterator

- Implement an Iterator for our GenericList class
 - Nested Classes
 - Inner Classes
 - Example of encapsulation
 - checking precondition on remove
 - does our GenericList *need* an Iterator?