

CS307 Spring 2011 Final Solution and Grading Criteria.

Grading acronyms

ABA - Answer by Accident

AIOBE - Array Index out of Bounds Exception may occur

BOD - Benefit of the Doubt. Not certain code works, but, can't prove otherwise

ECF - Error carried forward.

Gacky or Gack - Code very hard to understand even though it works or solution is not elegant. (Generally no points off for this.)

GCE - Gross Conceptual Error. Did not answer the question asked or showed fundamental misunderstanding

NAP - No answer provided. No answer given on test

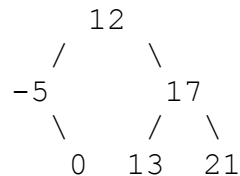
NN - Not necessary. Code is unneeded. Generally no points off

NPE - Null Pointer Exception may occur

OBOE - Off by one error. Calculation is off by one.

1. As written or -1.5. No partial credit unless stated. On Big O, missing O() is okay.

A.



B. 26

C. 37 20 12 19 25 23 21

D. 12 20 19 37 25 21 23

E. 12 19 20 21 23 25 37

F. No

G.  $O(N^2)$

H. 1.5 seconds

I. 17.6 seconds (16.4 - 18 okay)

J. 1 2 4

K. 0

L.  $O(N\log N)$

M.  $O(N\log N)$

N. 8 bits ( $\log_2$  of 200 NOT okay)

O. any answer between 28 and 60 inclusive

P. 5000

Q. A String may not be added to an ArrayList declared to hold Integers. (or words to that effect)

R. The get methods declared return type is Object in this case and Object does not have a substring method. OR The value returned by get must be cast to a String. (or words to that effect)

S. The Elem class must implement the compareTo method or be declared abstract. (or words to that effect)

T. AIMNOP (lower case letters okay)

## 2. Suggested solution:

```
public void clear() {
    DoubleListNode<E> lead = first;
    DoubleListNode<E> trail = first;
    while(trail != null) {
        assert trail == lead;
        lead = lead.getNext();
        trail.setData(null);
        trail.setNext(null);
        trail.setPrev(null);
        trail = lead;
    }
    first = null;
    last = null;
}
```

Criteria. 15 points

move through list: (temp references or use first and last)

attempt: 2 points

correct: 5 points

null out prev, data, and next for each node:

attempt: 1 point

correct: 2 points

use trailing point correctly: 2 points

stop correctly: 2 points

set first and last to null: 1 point

not O(1) -> -7

use of methods not allowed -> -5

### 3A. Suggested Solution:

```
private int numBlackNodesFromRootToLeftMost() {
    RBNode<E> temp = root;
    int num = 0;
    while(temp != null) {
        if(temp.isBlack())
            num++;
        temp = temp.getLeft();
    }
    return num;
}
```

#### Criteria. 5 points

temp node assigned same reference as root: 1 point

loop or recurse until null: 1 point

only count black nodes: 1 point

move temp through tree: 1 point

### 3B. Suggested Solution:

```
private boolean allPathsCorrectHelper(RBNode<E> n, int magicNum,
    int blackNodesInCurrentPath) {
    if(n == null)
        return magicNum == blackNodesInCurrentPath;
    if(n.isBlack())
        blackNodesInCurrentPath++;

    return allPathsCorrectHelper(n.getLeft(), magicNum,
        blackNodesInCurrentPath)
        && allPathsCorrectHelper(n.getRight(), magicNum,
        blackNodesInCurrentPath);
}
```

#### Criteria. 8 points

base case for null including check: attempt 1 point, correct 2 points

check if current node black and if so update blackNodesInCurrentPath variable: 2 points

recursive case: attempt 1 point, correct 2 points

### 3C. Suggested Solution.

```
private boolean redHelper(RBNode<E> n) {
    if(n == null)
        return true; // base case
    if(!n.isBlack()) {
        // red node, check children not red if they exist
        if(n.getLeft() != null && !n.getLeft().isBlack())
            return false; //red - red
        if(n.getRight() != null && !n.getRight().isBlack())
            return false; // red - red
    }
    // node is Black or red node with black children
    return redHelper(n.getLeft())
        && redHelper(n.getRight());
}
```

Criteria. 12 points

base case for null: 2 points

recursive case for black node: 3 points

for nodes that are red:

- check left and right children exist and if either red return false: 3 points
- if left and / or right child exist and are black, make recursive call(s): 3 points
- if red leaf return true: 1 point

early return -3

not using return value -3

not check children != null for red nodes -2

#### 4. Suggested Solution

```
public static boolean properlyNested(Scanner fileScan) {
    Stack<String> tags = new Stack<String>();
    boolean good = true;

    // check the first line
    String current = fileScan.nextLine();
    good = isTag(current) && !isClosingTag(current)
    tags.push(currentString);

    while(good && fileScan.hasNextLine()) {
        current = fileScan.nextLine();
        if(isTag(current)) {
            if(!isClosingTag(current))
                tags.push(current);
            else
                good = !tags.isEmpty()
                    && current.substring(2).equals(tags.pop().substring(1));
        }
    }
    return good && tags.isEmpty(); // no left over tags
}

private boolean isTag(String st) {
    return st != null && st.length() > 1
        && st.charAt(0) == '<'
        && st.charAt(st.length() - 1) == '>';
}

// pre: isTag
public boolean isClosingTag(String tag) {
    return tag.charAt(1) == '/';
}
```

Criteria: 15 points

- check first line is opening tag: 1 point
- loop through all lines of file: 2 points
- push opening tags onto stack: 2 points
- ignore things that are not tags: 1 point
- for closing tags, if stack empty return false: 2 points
- for closing tags, if top tag does not match return false: 2 points
- if any left over opening tags return false: 1 point
- return true if nested properly: 1 point

## 5A. Suggested Solution:

```
public static <T> int getSimilarityScore(Set<T> set1, Set<T> set2) {  
    int sizeOfIntersection = 0;  
    for(T set1Item : set1)  
        for(T set2Item : set2)  
            if(set1Item.equals(set2Item))  
                sizeOfIntersection++;  
    int sizeOfUnion = set1.size() + set2.size() - sizeOfIntersection;  
    return 2 * sizeOfIntersection - sizeOfUnion;  
}
```

### Criteria. 5 points

use nested while loops with iterators or nested foreach loops: 2 points

check items equal: 1 point

count size of intersection: 1 point

calculate size of union correctly and calculate and return proper value: 1 point

## 5B Suggested Solution:

```
public static HashSet<String> findMostSimilarSenators (
    Map<String, Set<Integer>> votingRecords) {

    HashSet<String> result = new HashSet<String>();
    int max = Integer.MIN_VALUE;
    Set<String> names = votingRecords.keySet();
    for(String key1 : names
        Set<Integer> bills1 = votingRecords.get(key1);
        for(String key2 : names {
            if(!key1.equals(key2)) {
                int score = getSimilarityScore(bills1,
                    votingRecords.get(key2));

                if(score > max) {
                    result.clear();
                    result.add(key1);
                    result.add(key2);
                    max = score;
                }
                else if(score == max) {
                    result.add(key1);
                    result.add(key2);
                }
            }
        }
    }
    return result;
}
```

Criteria. 10 points

use nested while loops with iterators or nested foreach loops: 2 points

don't check key against itself: 1 point

get similarity score: 1 point

track best score so far: 1 point

check if current score best so far: 1 point

and if so clear set, add results correctly and update best, 2 points

check current score equal best so far and add keys to result: 1 point

create HashSet and return as result: 1 point