

CS314 Spring 2016 Exam 1 Solution and Grading Criteria.

Grading acronyms:

AIOBE - Array Index out of Bounds Exception may occur

BOD - Benefit of the Doubt. Not certain code works, but, can't prove otherwise

Gacky or Gack - Code very hard to understand even though it works. (Solution is not elegant.)

LE - Logic error in code.

NAP - No answer provided. No answer given on test

NN - Not necessary. Code is unneeded. Generally no points off

NPE - Null Pointer Exception may occur

OBOE - Off by one error. Calculation is off by one.

RTQ - Read the question. Violated restrictions or made incorrect assumption.

1. Answer as shown or -1 unless question allows partial credit.

No points off for minor differences in spacing, capitalization, commas, and braces.

A.  $5N + 6$ , ± 1 on each coefficient and the constant

B.  $O(N)$

C.  $O(N^2)$

D.  $O(N^3)$

E.  $O(N)$

F.  $O(N^2 \log N)$  // base 3 okay

G.  $O(N^2)$

H. 20 seconds

I. 6000 items

J. 92 seconds

K. [J, C, K, X, K] // quotes = -1, differences in brackets, commas ok

L. [BA, 12, 1.5, []] // differences in brackets, commas ok

M. {A=3, G=9, M=-1, X=5}

N. faster

O. -5 0 [-5, 3, 4, 0] // differences in brackets, commas ok

P. runtime error or exception // just error is -1

Q. 1. valid, 2. invalid

R. 1. valid, 2. invalid

S. buzz 100

T. compile error or syntax error // just error is -1

U. tone

V. Phone: 25 OR compile error or syntax error. (Turns out correct answer was compile error as original class reference had LandLine and code referred to Landline.) either accepted

W. 100 2

X. runtime error or exception // just error is -1

Y. default default buzz chime

2. Comments. A fairly straight-forward problem. The only algorithmic difficulty was keeping the three different indices in `this.container`, `other.container`, and `result.container` separate and correct. A lot of students used method that were not allowed. The question said no other methods from `GenericList` could be used unless you implemented them yourself as a part of your answer.

Common problems:

- use methods not allowed by method such as `add`
- confusing `other` and `other.container`. For example `other[index]` instead of `other.container[index]`
- not updating size of result
- altering one of the two calling objects
- confusing indices in `this`, `other` and/or `result`

Suggested Solution:

```
public GenericList<E> getDualSublist(GenericList<E> other,
                                     int start, int stop) {
    final int NEW_SIZE = this.size + other.size();
    GenericList<E> result = new GenericList<E>(NEW_SIZE + 10);
    final int NUM_ELEMENTS = stop - start;
    for (int i = 0; i < NUM_ELEMENTS; i++) {
        result.container[i] = this.container[start + i];
    }
    for (int i = 0; i < NUM_ELEMENTS; i++) {
        result.container[i + NUM_ELEMENTS] = other.container[start + i];
    }
    result.size = NUM_ELEMENTS * 2;
    return result;
}
```

20 points , Criteria:

- create resulting `GenericList` with adequate capacity. 3 points (okay if no **extra** capacity)
- add elements from calling list (`this` to `result`)
  - loop with correct bounds, 1 point
  - access correct elements from `this`, 3 points
  - place in correct indices in `result`, 2 points
- add elements from other list (`other` to `result`)
  - loop with correct bounds, 1 point
  - access correct elements from `other`, 2 points
  - place in correct indices in `result`, 3 points
- correctly set size of resulting list, 3 points
- return correct `GenericList`, 2 points

Usage errors:

any `list[index]` instead of `list.container[index]` -5

disallowed methods (unless implemented): `get` -3, `add` -5, `size` -3, `resize` - 5

alter parameters: -5

3. Comments: Just a 2d array problem. Not a lot of encapsulation going on evening though we are writing an instance method for the MathMatrix class. The key was to realize there had to be exactly one non-zero value per row and one non-zero value per column to be possible strictly diagonal.

Common problems:

- just checking one non zero per column
- not checking exactly one non zero per row and column. A LOT of solutions would return true with a MathMatrix of all zeros because that simply checked the count was less than 0.
- not stopping when answer known

```
public boolean possibleDiagonal () {
    // square matrix so we can use same nested loop to traverse row and column.
    // Must have exactly one non zero value per row and per column to be
    // possible strictly diagonal.
    for (int i = 0; i < coeffs.length; i++) {
        int rowCount = 0;
        int colCount = 0;
        for (int j = 0; j < coeffs.length; j++) {
            if (coeffs[i][j] != 0)
                rowCount++;
            if (coeffs[j][i] != 0)
                colCount++;
        }
        if (rowCount != 1 || colCount != 1)
            return false;
    }
    return true;
}
```

20 points, Criteria:

- access instance variables correctly: 1 point
- determine exactly one non-zero value per row: 7 points
- determine exactly non-zero value per row: 7 points
- stop early if answer known to be false, 4 points
- return correct answer, 1 point

Other deductions:

- Only checks less than 1 0 per row / column -5
- Only check columns -7
- $O(N^3)$  solution: -5

4. Comments: A good problem. Lots of abstraction and encapsulation going on.

Common problems:

- not resizing the array if necessary. By far this was the biggest mistake
- Not stopping as soon as correct pair found in container
- checking ALL elements of container (container.length) instead of the number of distinct items in the Bag

Suggested Solution:

```
public void add(Object value) {
    sizeOfBag++;
    boolean found = false;
    int index = 0;
    while (!found && index < distinctItemsInBag) {
        Pair currentPair = container[index];
        if (value.equals(currentPair.getObject())) {
            // found match
            int newFreq = 1 + currentPair.getFrequency();
            currentPair.setFrequency(newFreq);
            found = true;
        }
        index++;
    }

    if (!found) {
        // first occurrence of value in this Bag
        if (distinctItemsInBag == container.length) {
            resize();
        }
        container[distinctItemsInBag] = new Pair(value, 1);
        distinctItemsInBag++;
    }
}

private void resize() {
    Pair[] temp = new Pair[container.length * 2 + 1];
    for (int i = 0; i < container.length; i++) {
        temp[i] = container[i];
    }
    container = temp;
}
```

25 points, Criteria:

- increment size of bag, 2 points
- search for item already present
  - loop that only checks valid items, 4 points
  - check item present correctly, equals not ==, 3 points
  - stop when found, 3 points
  - increment frequency correctly if found, 2 points
- if not already present
  - check capacity and resize if necessary, 5 points (resize must be correct)
  - add new Pair with frequency of 1 at correct spot in array, 3 points
  - increment distinct items in bag, 3 points

Other: using methods not present: -5 per, efficiency T(N): -2,

For questions Q - Y, consider the following classes and interface:

```
public class Phone {
    private int cost;

    public Phone() {cost = 100;}

    public Phone(int c) {cost = c;}

    public int getCost() {return cost;}

    public String toString() {return "Phone: " + getCost();}

    public String sound() {return "default";}
}

public class Landline extends Phone {
    public String sound() {return "ring";}

    public int getCost() {return 25;}
}

public interface AppStore {
    public int numApps();
}

public class Smart extends Phone implements AppStore {
    public Smart(int cost) {super(cost);}

    public int numApps() {return 1000;}
}

public class Android extends Smart {
    public Android() {super(200);}

    public String sound() {return "tone";}
}

public class Apple extends Smart {
    public Apple() {super(500);}

    public String sound() {return "chime";}

    public int numApps() {return 500;}

    public int getCost() {return 500;}
}

public class Feature extends Phone {
    public String sound() {return "buzz";}
}
```