

University Interscholastic League

**Computer Science Competition**

Number 110 (District 2 - 2008)

General Directions (Please read carefully!):

- 1) DO NOT OPEN EXAM UNTIL TOLD TO DO SO.
- 2) **NO CALCULATORS OF ANY KIND MAY BE USED.**
- 3) There are 40 questions on this contest exam. You have 45 minutes to complete this contest. If you are in the process of actually writing an answer when the signal to stop is given, you may finish writing that answer.
- 4) Papers may not be turned in until 45 minutes have elapsed. If you finish the test before the end of the allotted time, remain at your seat and retain your paper until told to do otherwise. Use this time to check your answers.
- 5) All answers must be written on the answer sheet/Scantron card provided. Indicate your answers in the appropriate blanks provided on the answer sheet or on the Scantron card. Clean erasures are necessary for accurate Scantron grading.
- 6) You may place as many notations as you desire anywhere on the test paper, but not on the answer sheet or Scantron card which are reserved for answers only.
- 7) You may use additional scratch paper provided by the contest director.
- 8) All questions have ONE and only ONE correct (BEST) answer. There is a penalty for all incorrect answers. **All provided code segments are intended to be syntactically correct, unless otherwise stated. Ignore any typographical errors and assume any undefined variables are defined as used.**
- 9) A reference to commonly used Java classes is provided at the end of the test, and you may use this reference sheet during the contest. You may detach the reference sheets from the test booklet, but DO NOT DO SO UNTIL THE CONTEST BEGINS.
- 10) Assume that any necessary import statements for standard Java packages and classes (e.g. `.util`, `ArrayList`, etc.) are included in any programs or code segments that refer to methods from these classes and packages.

Scoring:

- 1) All questions will receive **6 points** if answered correctly; no points will be given or subtracted if unanswered; **2 points** will be deducted for an incorrect answer.

**QUESTION 1**

What is the sum of  $757_8$  and  $363_8$ ?

- A.  $1342_8$       B.  $1120_8$       C.  $1777_8$       D.  $1111_8$       E.  $1130_8$

**QUESTION 2**

What is output by the code to the right?

- A. 1.0      B. 1.5      C. 1  
D. 0      E. 0.0

```
double a = 3.0;
double b = 2.0;
System.out.print( a / b );
```

**QUESTION 3**

What is output by the code to the right?

- A. 13      B. 0      C. 12  
D. 14      E. 28

```
int counter = 0;
for(int i = 0; i < 12; i++)
    counter++;
System.out.print( counter );
```

**QUESTION 4**

What is output by the code to the right?

- A. en\_co      B. hen\_      C. hen  
D. enco      E. en\_c

```
String sci = "stephen_cook";
String some = sci.substring(5, 9);
System.out.print( some );
```

**QUESTION 5**

What is output by the code to the right?

- A. 2      B. 0      C. 1  
D. 3      E. 13

```
int[] values = {3, 5, 2, 12, 7};
values[2]++;
System.out.print( values[2] );
```

**QUESTION 6**

What is output by the code to the right?

- A. 10      B. 16      C. 18  
D. 8      E. 9

```
int x = 5;
int y = 2;
y = x * (y + 2) - y;
System.out.print( y );
```

**QUESTION 7**

What is output by the code to the right?

- A. false false  
B. false true  
C. true false  
D. true true  
E. false true false

```
boolean p = true;
boolean q = false;
System.out.print( !p || q );
System.out.print( " " );
System.out.print( !(p || q) );
```

**QUESTION 8**

What is output by the code to the right?

- A. 5.0
- B. 3.5
- C. 6.0
- D. 4.0
- E. 2.5

```
double c = 2.5;
if( c > 1.5 ){
    if( c > 3 )
        c = c * 2;
    else
        c = c + 1;
}
System.out.print( c );
```

**QUESTION 9**

What replaces <\*> in the code to the right so that DEFAULT\_SIDES is a class constant that is accessible in all other classes?

- A. public final
- B. static final
- C. public static
- D. public static final
- E. public static final void

Assume <\*> is filled in correctly.

**QUESTION 10**

What is output by the client code to the right?

- A. 0
- B. d
- C. s
- D. 5
- E. 6

```
public class NumberDie{
    <*> int DEFAULT_SIDES = 6;

    private int sides;

    public NumberDie(){
        sides = DEFAULT_SIDES;
    }

    public NumberDie(int s){
        sides = s;
    }

    public int getSides(){
        return sides;
    }
}

///////////////////////////////
// client code
NumberDie d = new NumberDie();
System.out.print( d.getSides() );
```

**QUESTION 11**

What is output by the code to the right?

- A. 15
- B. 7
- C. 22
- D. 0
- E. 1

```
int f = 7;
int g = 15;
System.out.print( g & f );
```

**QUESTION 12**

What is output by the code to the right?

- A. 0
- B. 2
- C. 7
- D. 14
- E. 21

```
int top = Math.max(7, 14);
System.out.print( top );
```

**QUESTION 13**

What is output by the code to the right?

- A. \Easy
- B. "easy"
- C. Easy
- D. "Easy"
- E. \\Easy

```
System.out.print("\\Easy");
```

<b>QUESTION 14</b> <p>What is output by the code to the right?</p> <p>A. .3679      B. 3679      C. 1.3600  D. 1.37      E. +1.3</p>	<pre>System.out.printf("%4.2f", 1.3679);</pre>
<b>QUESTION 15</b> <p>What is returned by the method call sample(3)?</p> <p>A. 3      B. 1      C. 4  D. 16      E. 6</p>	<pre>public static int sample(int y){     y--;     return y * y; }</pre>
<b>QUESTION 16</b> <p>What is output by the code to the right?</p> <p>A. *=      B. can  C. putt      D. -  E. There is no output.</p>	<pre>String trash = "ham+can--putt*=cut"; String[] sp = trash.split("\\w+"); System.out.print( sp[2] );</pre>
<b>QUESTION 17</b> <p>What is output by the code to the right?</p> <p>A. 0      B. 1      C. 3  D. There is no output due to a syntax error.  E. There is no output due to a ClassCastException.</p>	<pre>Object obj = new Object(); String st = obj; System.out.print( st.length() );</pre>
<b>QUESTION 18</b> <p>What is output by the code to the right?</p> <p>A. 9      B. 0  C. 3      D. 6  E. There is no output due to a syntax error.</p>	<pre>int x = 3; int y = 3; char[] letters = new char[ x * y ]; System.out.print( letters.length );</pre>
<b>QUESTION 19</b> <p>What is output by the code to the right?</p> <p>A. 3  B. 2  C. 1  D. 0  E. -1</p>	<pre>Double d1 = new Double( -1.23 ); Double d2 = new Double( 1.5 ); int comp = d2.compareTo( d1 );  if( comp &lt; 0 )     System.out.print( 1 ); else if ( comp == 0 )     System.out.print( 2 ); else     System.out.print( 3 );</pre>

**QUESTION 20**

What replaces <\*> in the code to the right to set the new Pizza object's cost instance variable equal to 10?

- A. super(10)
- B. Pizza(10)
- C. this.Pizza(10)
- D. this(10)
- E. c = 10

Assume <\*> is filled in correctly.

**QUESTION 21**

What is output by the client code to the right?

- A. 0
- B. 40
- C. 10
- D. 20
- E. There is no output due to a syntax error in the SquarePizza class.

```
public class Pizza{
    private int cost;
    public Pizza(){
        <*>;
    }
    public Pizza(int c){
        cost = c;
    }
    public int getCost(){
        return cost;
    }
}

public class SquarePizza extends Pizza{
    private int sideLength;
    public SquarePizza(int sz){
        sideLength = sz;
    }
    public int pizzaPerDollar(){
        int area = sideLength * sideLength;
        return area / getCost();
    }
}

///////////////////////////////
// client code
SquarePizza pz = new SquarePizza(20);
System.out.print( pz.pizzaPerDollar() );
```

**QUESTION 22**

What is output by the code to the right when given this input?

1.2 0.9 .3 -.4 ZZ

- A. 2
- B. 2.1
- C. 4
- D. 3
- E. 2.0

```
Scanner sc = new Scanner( System.in );
int count = 0;
while( sc.hasNextDouble() ){
    count++;
    sc.nextDouble();
}
System.out.print( count );
```

**QUESTION 23**

What is output by the code to the right?

- A. false
- B. false false
- C. false true
- D. true false
- E. true true

```
String thing = "cat";
System.out.print( thing.matches( "ca" ) );
System.out.print( " " );
System.out.print( thing.matches( "c.*" ) );
```

**QUESTION 24**

What is output by the code to the right?

- A. [1, 0, 3]      B. [0, 1, 3]
- C. [3, 1, 0]      D. [0, 3, 1]
- E. [1, 3, 0]

```
ArrayList<Integer> ar;
ar = new ArrayList<Integer>();

ar.add(3);
ar.add(0, 1);
ar.add(1, 0);

System.out.print( ar.toString() );
```

**QUESTION 25**

Which of the following are Java keywords?

- I. method
  - II. throws
  - III. foreach
- 
- A. I only
  - B. II only
  - C. III only
  - D. II and III
  - E. none of these

**QUESTION 26**

What is output by the code to the right?

- A. 7
- B. 11
- C. 8
- D. 6
- E. There is no output due to a StringIndexOutOfBoundsException.

```
String vals = "ab12CC3";
int pos = 0;
int cnt = 0;
boolean ts;

do{
    ts = Character.isLetter(vals.charAt(pos));
    if( ts ){
        cnt++;
        pos += 2;
    }
    else{
        cnt += 2;
        pos++;
    }
}while( pos < vals.length() );

System.out.print( cnt );
```

**QUESTION 27**

What is returned by the method call again(1)?

- A. 4
- B. -1
- C. 2
- D. 0
- E. 1

```
public static int again(int x){
    int result = 0;
    if( x <= 0 )
        result = 2;
    else
        result = 2 + again( x - 1 );
    return result;
}
```

**QUESTION 28**

What is the running time of method process? Assume N equals data.length. Choose the most restrictive correct answer.

- A.  $O(N^2)$
- B.  $O(N \log N)$
- C.  $O(N^3)$
- D.  $O(N^2 \log N)$
- E.  $O(N)$

```
public static void process(int[] data,
                           int min,
                           int max){

    int result = 0;
    for( int val : data )
        if( val >= min && val <= max )
            result++;
        else
            result--;

    for(int i = 0; i < data.length; i++)
        data[i] += result;
}
```

**QUESTION 29**

Which searching algorithm does method `search` implement?

- A. sequential search
- B. insertion search
- C. binary search
- D. merge search
- E. fibonacci search

**QUESTION 30**

What must the pre-condition for method `search` be so that it always fulfills its post-condition?

- A. The elements of `data` must be in ascending order.
- B. The elements of `data` must be in descending order.
- C. The elements of `data` must be distinct. There can't be any duplicated values.
- D. The length of `data` must be even.
- E. More than one of these.

```
/* pre: see question 30
   post: return an index in data
         that contains tgt.
         If tgt is not present return -1.
*/
public static int search(int tgt,
                        int[] data) {
    int high = data.length - 1;
    int low = 0;
    int mid = (low + high) / 2;

    while( data[mid] != tgt && low <= high) {
        if( data[mid] > tgt )
            low = mid + 1;
        else
            high = mid - 1;
        mid = (low + high) / 2;
    }

    if( data[mid] == tgt )
        return mid;
    else
        return -1;
}
```

**QUESTION 31**

What is returned by the method call `one(2)`?

- A. 0
- B. 2
- C. 4
- D. 3
- E. -1

```
public static int one(int a) {
    return a * 2;
}
```

```
public static int two(int b) {
    b = one(b + 1);
    return b;
}
```

```
public static int three(int c) {
    c = two(c);
    c += 2;
    return c;
}
```

**QUESTION 32**

What is returned by the method call `three(1)`?

- A. 3
- B. 2
- C. 5
- D. 6
- E. 4

**QUESTION 33**

What are the elements in the Set named `beta` after the code to the right executes?

- A. [-2, -1, 0, 1, 2]
- B. [-2, -1, 0, 0, 1, 1, 2, 2, 3]
- C. [0, 1, 2]
- D. [3]
- E. [-2, -1, 0, 1, 2, 3]

```
Set<Integer> alpha;
alpha = new TreeSet<Integer>();
Set<Integer> beta = new TreeSet<Integer>();

for(int i = 2; i > -3; i--)
    alpha.add(i);

for(int i = 0; i < 4; i++)
    beta.add( i );

beta.addAll(alpha);
```

**QUESTION 34**

What replaces <\*1> in the code to the right to set the variable `pos` equal to the number of elements in the `ArrayList` named `con`?

- A. `con.size()`
- B. `con.length()`
- C. `con.size`
- D. `super.size()`
- E. `this.size()`

Assume <\*1> is filled in correctly.

**QUESTION 35**

What is output by the client code to the right?

- A. `[Z, Z, B, A]`
- B. `[A, B, Z]`
- C. `[A, B, Z, Z]`
- D. `[Z, B, A]`
- E. `[Z, A, Z, B]`

**QUESTION 36**

What type of data structure does the `Structure` class implement?

- A. A stack
- B. A list
- C. A priority queue
- D. A set
- E. A regular queue

```
public class Structure
    <E extends Comparable<E>>{

    private ArrayList<E> con;

    public Structure(){
        con = new ArrayList<E>();
    }

    public boolean isEmpty(){
        return con.size() == 0;
    }

    public E get(){
        return con.get(0);
    }

    public E remove(){
        return con.remove(0);
    }

    public void add(E obj){
        int pos = <*1>;
        boolean done = false;
        E temp;
        while( pos > 0 && !done ){
            temp = con.get( pos - 1 );
            done = obj.compareTo( temp ) >= 0;
            if( !done )
                pos--;
        }
        con.add(pos, obj);
    }

    public String toString(){
        return con.toString();
    }
}

///////////////////////////////
// client code
Structure<String> s;
s = new Structure<String>();
s.add("Z");
s.add("A");
s.add("Z");
s.add("B");
System.out.println(s);
```

**QUESTION 37**

In the code to the right, what kind of Collection must `col` be so that no `int` appears more than once?

- A. `ArrayList`
- B. `Stack`
- C. `Queue`
- D. `LinkedList`
- E. `HashSet`

```
public void show(Collection<Integer> col){
    for(int i : col)
        System.out.print( i );
}
```

**QUESTION 38**

What is output by the code to the right?

- A. true
- B. false
- C. The output cannot be determined until runtime.
- D. There is no output due to a syntax error.
- E. There is no output due to ClassCastException.

```
LinkedList<Integer> first;
first = new LinkedList<Integer>();
first.add( 12 );
first.add( 16 );

ArrayList<Integer> second;
second = new ArrayList<Integer>();
second.add( 12 );
second.add( 16 );

System.out.print( first.equals(second) );
```

**QUESTION 39**

Which of the following is most likely to occur when the program RunLong is compiled and run on a real computer?

- A. The program will not compile due to a syntax error.
- B. The program will run forever with no output.
- C. The program will run forever printing out always increasing values.
- D. The program will run forever printing out always decreasing values.
- E. The program will eventually crash when it runs out of memory.

```
public class RunLong{

    public static void main(String[] args){
        go(1);
    }

    public static void go(int x){
        go( x + 1 );
        System.out.println( x );
    }
}
```

**QUESTION 40**

Class C to the right will not compile due to a syntax error. Which of the following best explains the syntax error?

- A. Class C cannot extend two classes.
- B. Class A and class B contain an instance variable with the same name.
- C. Classes with public instance variables cannot be extended.
- D. Class C does not override the `toString` method.
- E. Class C must include a constructor.

```
public class A{
    public int x;
}

public class B{
    public int x;
}

public class C extends A, B{
    public int y;
}
```

**No material on this page.**

## Standard Classes and Interfaces — Supplemental Reference

```
class java.lang.Object
    o boolean equals(Object other)
    o String toString()
    o int hashCode()

interface java.lang.Comparable<T>
    o int compareTo(T other)
        Return value < 0 if this is less than other.
        Return value = 0 if this is equal to other.
        Return value > 0 if this is greater than other.

class java.lang.Integer implements
    Comparable<Integer>
    o Integer(int value)
    o int intValue()
    o boolean equals(Object obj)
    o String toString()
    o int compareTo(Integer anotherInteger)
    o static int parseInt(String s)

class java.lang.Double implements
    Comparable<Double>
    o Double(double value)
    o double doubleValue()
    o boolean equals(Object obj)
    o String toString()
    o int compareTo(Double anotherDouble)
    o static double parseDouble(String s)

class java.lang.String implements
    Comparable<String>
    o int compareTo(String anotherString)
    o boolean equals(Object obj)
    o int length()
    o String substring(int begin, int end)
        Returns the substring starting at index begin
        and ending at index (end - 1).
    o String substring(int begin)
        Returns substring(from, length()).
    o int indexOf(String str)
        Returns the index within this string of the first occurrence of
        str. Returns -1 if str is not found.
    o int indexOf(String str, int fromIndex)
        Returns the index within this string of the first occurrence of
        str, starting the search at the specified index.. Returns -1 if
        str is not found.
    o charAt(int index)
    o int indexOf(int ch)
    o int indexOf(int ch, int fromIndex)
    o String toLowerCase()
    o String toUpperCase()
    o String[] split(String regex)
    o boolean matches(String regex)

class java.lang.Character
    o static boolean isDigit(char ch)
    o static boolean isLetter(char ch)
    o static boolean isLetterOrDigit(char ch)
    o static boolean isLowerCase(char ch)
    o static boolean isUpperCase(char ch)
    o static char toUpperCase(char ch)
    o static char toLowerCase(char ch)

class java.lang.Math
    o static int abs(int a)
    o static double abs(double a)
    o static double pow(double base,
                        double exponent)
    o static double sqrt(double a)
    o static double ceil(double a)
    o static double floor(double a)
    o static double min(double a, double b)
    o static double max(double a, double b)
    o static int min(int a, int b)
    o static int max(int a, int b)
    o static long round(double a)
    o static double random()
        Returns a double value with a positive sign, greater than
        or equal to 0.0 and less than 1.0.

interface java.util.List<E>
    o boolean add(E e)
    o int size()
    o Iterator<E> iterator()
    o ListIterator<E> listIterator()

class java.util.ArrayList<E> implements List<E>
    Methods in addition to the List methods:
    o E get(int index)
    o E set(int index, E e)
        Replaces the element at index with the object e.
    o void add(int index, E e)
        Inserts the object e at position index, sliding elements at
        position index and higher to the right (adds 1 to their
        indices) and adjusts size.
    o E remove(int index)
        Removes element from position index, sliding elements
        at position (index + 1) and higher to the left
        (subtracts 1 from their indices) and adjusts size.

class java.util.LinkedList<E> implements
    List<E>, Queue<E>
    Methods in addition to the List methods:
    o void addFirst(E e)
    o void addLast(E e)
    o E getFirst()
    o E getLast()
    o E removeFirst()
    o E removeLast()
```

```

class java.util.Stack<E>
    o boolean isEmpty()
    o E peek()
    o E pop()
    o E push(E item)

interface java.util.Queue<E>
    o boolean add(E e)
    o boolean isEmpty()
    o E peek()
    o E remove()

class java.util.PriorityQueue<E>
    o boolean add(E e)
    o boolean isEmpty()
    o E peek()
    o E remove()

interface java.util.Set<E>
    o boolean add(E e)
    o boolean contains(Object obj)
    o boolean remove(Object obj)
    o int size()
    o Iterator<E> iterator()
    o boolean addAll(Collection<?> extends E> c)
    o boolean removeAll(Collection<?> c)
    o boolean retainAll(Collection<?> c)

class java.util.HashSet<E> implements Set<E>

class java.util.TreeSet<E> implements Set<E>

interface java.util.Map<K,V>
    o Object put(K key, V value)
    o V get(Object key)
    o boolean containsKey(Object key)
    o int size()
    o Set<K> keySet()
    o Set<Map.Entry<K, V>> entrySet()

class java.util.HashMap<K,V> implements Map<K,V>

class java.util.TreeMap<K,V> implements Map<K,V>

interface java.util.Map.Entry<K,V>
    o K getKey()
    o V getValue()
    o V setValue(V value)

interface java.util.Iterator<E>
    o boolean hasNext()
    o E next()
    o void remove()

interface java.util.ListIterator<E> extends
java.util.Iterator<E>
    Methods in addition to the Iterator methods:
    o void add(E e)
    o void set(E e)

```

```

class java.lang.Exception
    o Exception()
    o Exception(String message)

class java.util.Scanner
    o Scanner(InputStream source)
    o boolean hasNext()
    o boolean hasNextInt()
    o boolean hasNextDouble()
    o String next()
    o int nextInt()
    o double nextDouble()
    o String nextLine()
    o Scanner useDelimiter(String pattern)

```

# **Computer Science Answer Key**

## **UIL District 2 2008**

1. A	11. B	21. B	31. C
2. B	12. D	22. C	32. D
3. C	13. A	23. C	33. E
4. E	14. D	24. A	34. A
5. D	15. C	25. B	35. C
6. C	16. C	26. C	36. C
7. A	17. D	27. A	37. E
8. B	18. A	28. E	38. A
9. D	19. A	29. C	39. E
10. E	20. D	30. B	40. A

### **Notes:**

The clause "Choose the most restrictive correct answer." is necessary because per the formal definition of Big O, an algorithm that is  $O(N^2)$  is also  $O(N^3)$ ,  $O(N^4)$ , and so forth.

16. The Pattern `\W+` uses one or more non-word characters as delimiters. All characters besides a-zA-z\_0-9 are used as delimiters.

37. A `HashSet` is the only data structure listed that does not have the possibility of duplicate elements in the collection.

38. The Java `ArrayList` and `LinkedList` classes both use the `equals` method from the `AbtsractList` class. An `ArrayList` and a `LinkedList` are equal if they are the same size and contain equivalent elements in the same order.