Type Inference CS345H 2011 Due 9:30am October 27, 2011

You must do this assignment solo.

Write a interpreter and **type inference** function for the TFWAE language we've discussed in class, extended with the language features described below.

As in previous assignments, implement the function parse, which consumes an expression in the language's concrete syntax and returns the abstract syntax representation of that expression. parse must accept only expressions in the grammar of the language.

In addition to parse, you must implement interp as in previous assignments, and you must implement the function infer, which consumes an abstract syntax expression (as returned by the parse function) and returns a TFWAE-type, if one exists. Please test cases that amply exercise all of the code you've written.

Features to Implement

Booleans

Introduce constants for true and false. Support operators and, or, not, and equality (=) on booleans. Also extend the operators on numbers to include less than (<) and equality (=).

Types

Your type system will have types number, boolean, and functions $A_1,...A_n \rightarrow B$ where $A_1,...A_n$ and B are types. Your type system will also need to include type variables and implement unification to compute types.

Conditionals

Use a standard if using the syntax described by the EBNF below. Note that if has three components:

- A test expression
- A "then" expression, which is the result if the *test* expression evaluates to true
- An "else" expression, which is the result otherwise.

Evaluation should signal an error for non-boolean test values.

Recursion

Any function defined at the top level of a with expression is considered a *recursive* function. Recursive functions can refer to *any identifier defined in the same* with. That is, they can refer to all other identifiers, whether or not they come before or after in the list of bindings. A non-recursive binding can only refer to identifiers are defined in *enclosing* with expressions. For example, (with ((f (fun (x)...) ...) ...) has a function definition at the top level.

Multi-argument fun

Extend the fun language feature described in lecture so that functions can accept a list of zero or more arguments instead of just one. All arguments to the function must evaluate with the *same deferred substitutions*. An example of a multi-argument fun:

 $\{\{fun \{x y\} \{* x y\}\} 2 3\}$

This evaluates to 6.

As you did for multi-armed with, you must ensure that the arguments to a function have distinct names.

Extra credit

Implement implicit polymorphism for functions defined in a with expression (See chapter 31).

Syntax of TFWAE

The syntax of the TFWAE language with these additional features can be captured with the following EBNF:

<tfwae> ::= <num> true false {and <tfwae> <tfwae>}</tfwae></tfwae></num></tfwae>	constants operators
<pre> {or <tfwae> <tfwae>} {not <tfwae>} </tfwae></tfwae></tfwae></pre>	
{= <tfwae> <tfwae>} {< <tfwae> <tfwae>} {- <ffwae> <ffwae>}</ffwae></ffwae></tfwae></tfwae></tfwae></tfwae>	
{+ <tfwae> <tfwae>} {- <tfwae> <tfwae>} {* <tfwae> <tfwae>}</tfwae></tfwae></tfwae></tfwae></tfwae></tfwae>	
{/ <tfwae> <tfwae>} {/ <tfwae> <tfwae>} <id></id></tfwae></tfwae></tfwae></tfwae>	variables
<pre> {if <tfwae> <tfwae> <tfwae>} {with {{<id> <tfwae>}} <tfwae>}</tfwae></tfwae></id></tfwae></tfwae></tfwae></pre>	conditional variable binding
{fun { <id>} <tfwae>} {<tfwae> <tfwae>}</tfwae></tfwae></tfwae></id>	function definition function application

where an id is not one of and, or, not, =, <, +, -, *, /, with, if or fun. In this grammar, the ellipsis (...) means that the previous non-terminal is present zero or more times. If a fun or a with expression has duplicate identifiers, we consider it a syntax error. Therefore, such errors must be detected in parse. For example, parsing the following expressions must signal errors:

{with {{x 10} {x 20}} 50}
{fun {x x} 10}

Your abstract syntax type definition will have to use other names besides "if", "and" and "or", because these are reserved words in Racket.

Testing Your Code

You must write and include test cases that amply exercise all of the code you've written.

You can assume that the inputs are valid programs and that your program may raise arbitrary errors when given invalid inputs.

Support Code

Please once again use the PLAI language. Your code **must** adhere to the following template, without any changes:

```
;; parse : expression -> TFWAE
;; This procedure parses an expression into a TFWAE
(define (parse sexp)
  ...)
;; interp : TFWAE-> Env -> TFWAE-Value
;; This procedure interprets the given TFWAE in the context
;; of a deferred substitution and produces a result
;; in the form of a TFWAE-Value (either a closureV, boolV, or numV)
(define (interp expr ds)
  . . . )
(define-type TFWAE-Type
  [numT]
  [boolT]
  [varT (name symbol?)]
  [funT (domain (listof TFWAE-Type?))
        (range TFWAE-Type?)])
;; infer : TFWAE -> TFWAE-Type
;; This procedure infers a type for the given expression
;; It must generate a set of constraints and then solve
;; the constraints to compute the type of all
(define (infer expr)
  ...)
```