## Problem Set 1

## Sublinear Algorithms

## Due Tuesday, September 23

1. Let  $x_1, ..., x_n \sim N(0, 1)$ . Define

$$z = \max_{i \in [n]} x_i.$$

- (a) Prove that  $E[z] = \Theta(\sqrt{\log n})$ .
- (b) What if the  $x_i$  were instead subgaussian with parameter  $\sigma = 1$ ? What would be the bounds on E[z] then?
- 2. Let  $X_1$  and  $X_2$  be subgaussian random variables with parameters  $\sigma_1$  and  $\sigma_2$  respectively.
  - (a) Show that  $X_1 + X_2$  is subgaussian with parameter  $2\sqrt{\sigma_1^2 + \sigma_2^2}$ , regardless of whether  $X_1$  and  $X_2$  are independent.
  - (b) If  $X_1$  and  $X_2$  are independent, show that  $X_1X_2$  is subexponential and specify the parameters in terms of  $\sigma_1$  and  $\sigma_2$ .
- 3. Recall that the various algorithms for distinct elements take poly(log  $n, 1/\epsilon, \log(1/\delta)$ ) samples to achieve a multiplicative  $1 \pm \epsilon$  approximation to the number of distinct elements in the stream with probability  $1 \delta$ . Is this dependence on  $\epsilon$  and  $\delta$  necessary?
  - (a) Show that any streaming algorithm achieving  $\epsilon = 0$  and  $\delta = 1/10$  must take  $\Omega(n)$  space.
  - (b) Show that any streaming algorithm achieving  $\epsilon = 1/10$  and  $\delta = 0$  must take  $\Omega(n)$  space.
  - (c) (Optional) Show that the dependence must be at least poly $(1/\epsilon + \log(1/\delta))$ .

4. Recall the AMS sketch from class for  $\|\cdot\|_2$  estimation: a random  $m \times n$  matrix A with entries  $A_{ij} \in \{\pm 1/\sqrt{m}\}$  is drawn for  $m = O(1/\epsilon^2)$ , and  $\|x\|_2^2$  is estimates as  $\|Ax\|_2^2$ . With at least 3/4 probability, we had

$$(1 - \epsilon) \|x\|_2^2 \le \|Ax\|_2^2 \le (1 + \epsilon) \|x\|_2^2. \tag{1}$$

- (a) Consider the following matrix instead: for each  $i \in [n]$ , let the *i*th column of A have a single  $\pm 1$  in a random row, and 0s elsewhere. Because this matrix is sparse, it can be maintained under turnstile updates in *constant* time. Show that this A still satisfies (1) with 3/4 probability for  $m = O(1/\epsilon^2)$ .
- (b) Show how to generate A using only  $O(\log n)$  bits of randomness.
- 5. Recall the algorithm described in class for testing whether a distribution is uniform: count the fraction of collisions A in the samples  $x_1, \ldots, x_m$ , and determine whether it is above or below  $1/n + \epsilon^2/(2n)$ . We showed using Chebyshev's inequality that after  $O(\sqrt{n}/\epsilon^4)$  samples, the observed value of A would probably be within a  $1 + \epsilon^2/2$  multiplicative factor of its expected value. We also showed that this suffices for the tester to distinguish uniform distributions from those  $\epsilon$ -far from uniform.

In this problem, we try to determine whether the dependence is tight. In particular, we know that Pearson's chi-squared test takes  $\Theta(n/\epsilon^2)$  samples, so we would like to get a tester with something like a  $\Theta(\sqrt{n}/\epsilon^2)$  dependence.

- (a) Show a probability distribution that is  $\epsilon$ -far from uniform and for which  $\Omega(\sqrt{n}/\epsilon^4)$  samples are required for A to be typically a  $1+\epsilon^2$  multiplicative approximation of its expected value.
- (b) How many samples does the tester actually take on this distribution to distinguish it from uniform?
- (c) (Optional) If the answer to (b) was less than  $\Omega(\sqrt{n}/\epsilon^4)$ , find a distribution for which the tester requires  $\Omega(\sqrt{n}/\epsilon^4)$  samples or prove that none exists.