

Why faces?

- Natural applications in human-computer interfaces (teleconferencing, assistive technology), organizing personal photos, surveillance,...
- Well-studied category, special structure
- We'll touch on a only a few general approaches





Eigenpictures/Eigenfaces

- Sirovitch and Kirby 1987: PCA to compress face images
- Turk and Pentland 1991: PCA + nearest neighbors to classify face images
- Main idea: face images are highly correlated; low-d subspace captures most appearance variation

Images as high-dimensional points



Around d=80,000 pixels each

- To represent the space accurately, want num samples >> d
- But space of face images actually much smaller than space of all 80,000 dimensional images



PCA • N data points: x₁,...,x_N x_i in R^d Mean vector μ, covariance matrix Σ What unit vector **u** in R^d captures the most possible variance of the data?































Non-linear dimensionality reduction

- Locally Linear Embedding (LLE), Roweis and Saul
- Isomap, Tenenbaum et al.
- Kernel PCA, Scholkopf et al.
- Laplacian Eigenmaps, Belkin and Niyogi



Active appearance models

- Eigenfaces model appearance only, and so cannot be robust to shape, pose and expression changes
- Active appearance models (Cootes and Taylor) model **shape** and **appearance**

Active appearance models







Factor out the faces' shape differences when comparing their texture / appearance

Coming up

- · For Thursday: more on faces
 - Read Viola and Jones, and Sinha et al.
 - Review on Viola and Jones due
 - Zubair will present
- For Tuesday: part-based models
 - Read Felzenszwalb and Huttenlocher
 - Review due
 - Pushkala will present
 - Demo?