

**CVPR 2016 Workshop: Moving Cameras Meet Video
Surveillance: From Body-Borne Cameras to Drones**

Summarizing Long First-Person Videos

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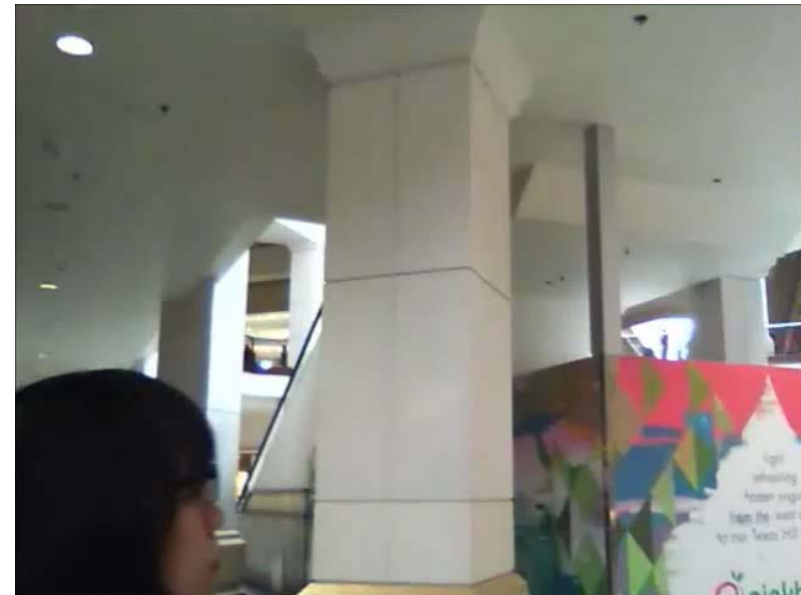
With Yong Jae Lee, Yu-Chuan Su, Bo Xiong, Lu Zheng,
Ke Zhang, Wei-Lun Chao, Fei Sha



First person vs. Third person



Traditional third-person view



First-person view

First person vs. Third person

First person “egocentric” vision:

- Linked to ongoing experience of the camera wearer
- World seen in context of the camera wearer’s activity and goals

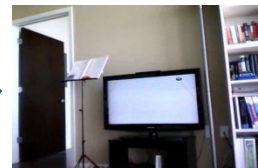
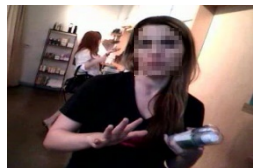
Goal: Summarize egocentric video



Wearable camera



Input: Egocentric video of the camera wearer's day



9:00 am

10:00 am

11:00 am

12:00 pm

1:00 pm

2:00 pm

Output: Storyboard (or video skim) summary

Why summarize egocentric video?



Memory aid

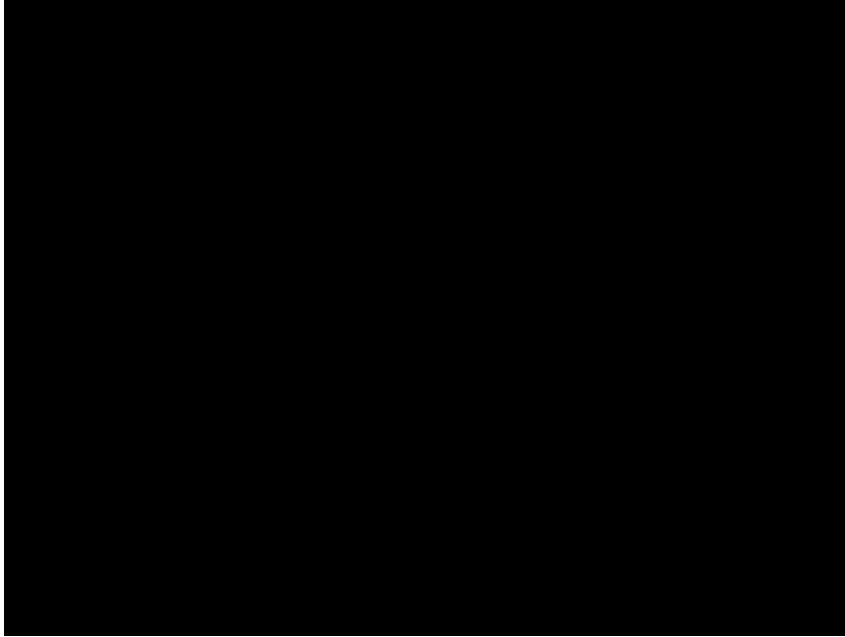


Law enforcement



Mobile robot discovery

What makes egocentric data hard to summarize?



- Subtle event boundaries
- Subtle figure/ground
- Long streams of data

Prior work: Video summarization

- Largely third-person
 - Static cameras, low-level cues informative
- Consider summarization as a *sampling* problem

[Wolf 1996, Zhang et al. 1997, Ngo et al. 2003, Goldman et al. 2006, Caspi et al. 2006, Pritch et al. 2007, Laganriere et al. 2008, Liu et al. 2010, Nam & Tewfik 2002, Ellouze et al. 2010,...]

Goal: Story-driven summarization



Characters and plot ↔ Key objects and influence

Goal: Story-driven summarization



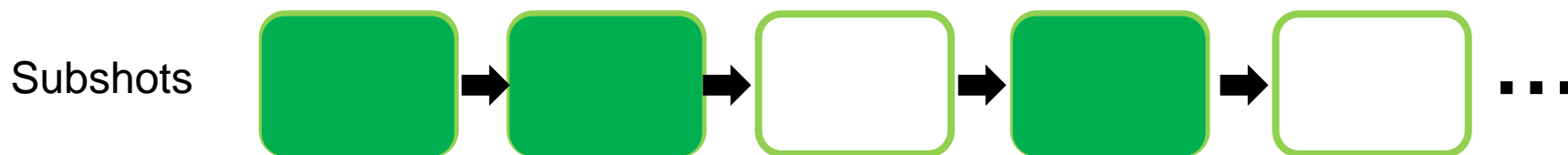
Characters and plot \leftrightarrow Key objects and influence

Summarization as subshot selection

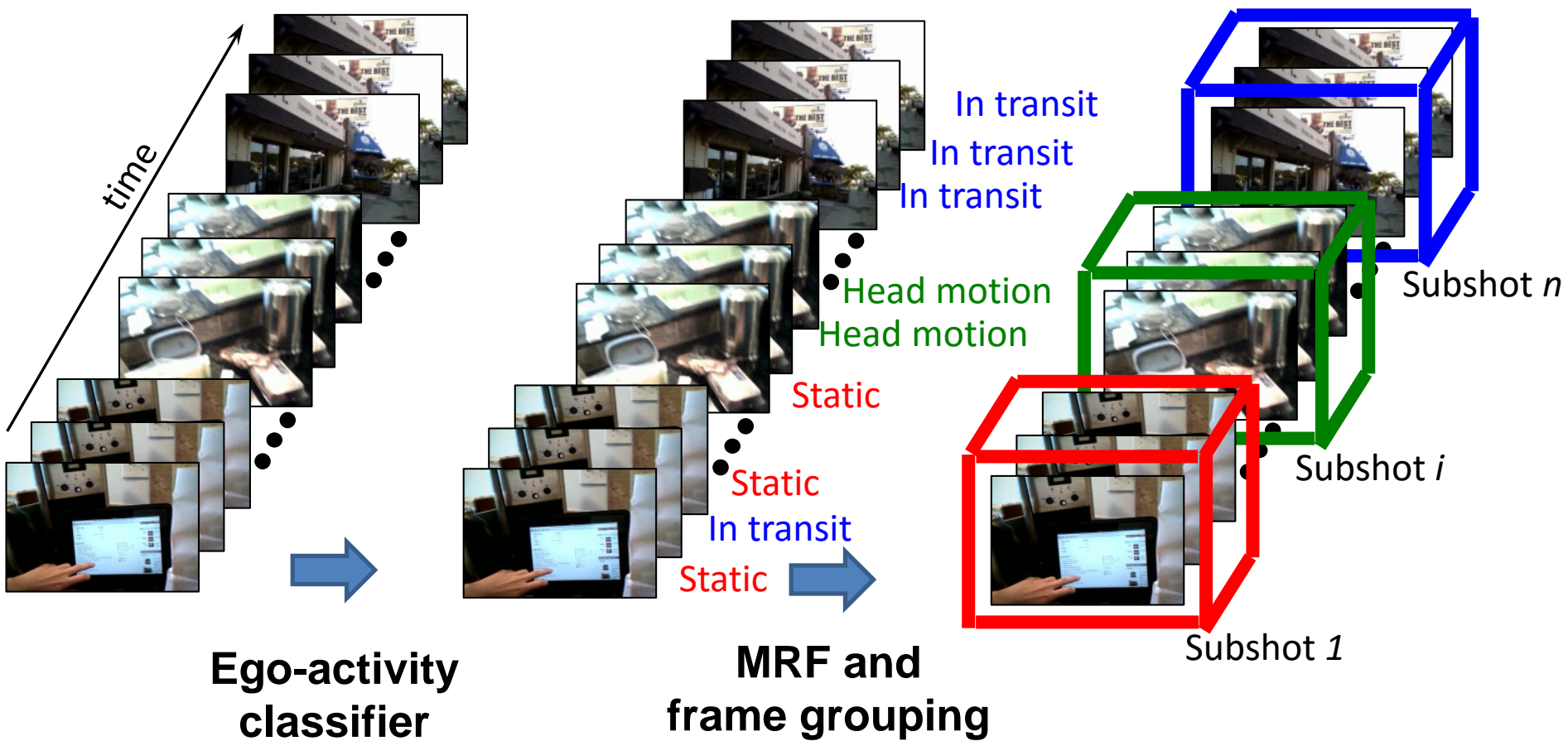
Good summary = chain of k selected subshots in which each influences the next via some subset of key objects

$$S^* = \arg \max_{S \subset \mathcal{V}} \lambda_s \mathcal{S}(S) + \lambda_i \mathcal{I}(S) + \lambda_d \mathcal{D}(S)$$

influence **importance** **diversity**



Egocentric subshot detection



Learning object importance

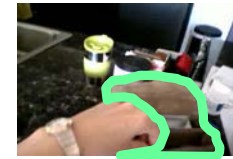
We learn to **rate regions by their egocentric importance**



distance to hand



distance to frame center



frequency

Learning object importance

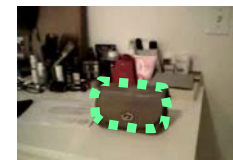
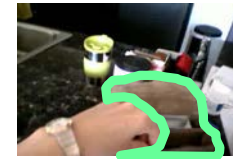
We learn to **rate regions** by their egocentric importance



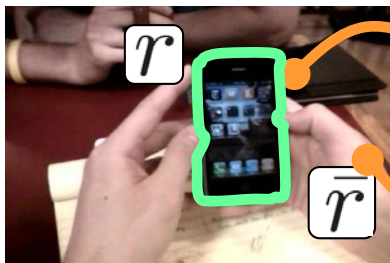
distance to hand



distance to frame center

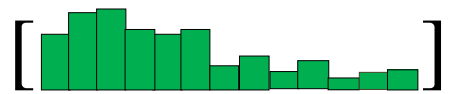


frequency

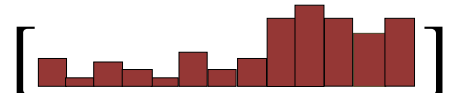


“Object-like” appearance, motion

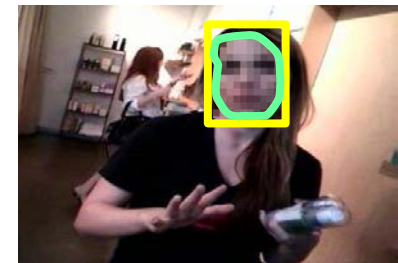
[Endres et al. ECCV 2010, Lee et al. ICCV 2011]



candidate region's appearance, motion



surrounding area's appearance, motion



overlap w/ face detection

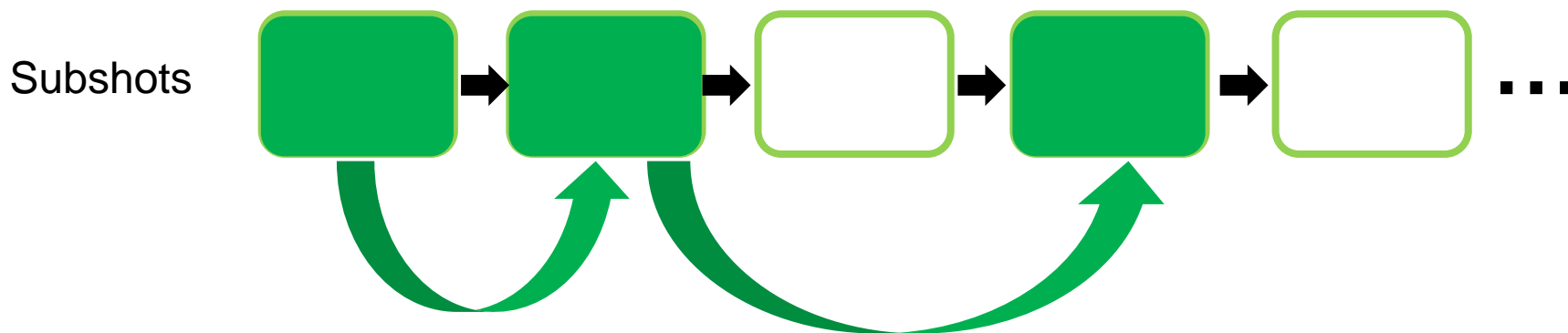
Region features: size, width, height, centroid

[Lee et al. CVPR 2012, IJCV 2015]

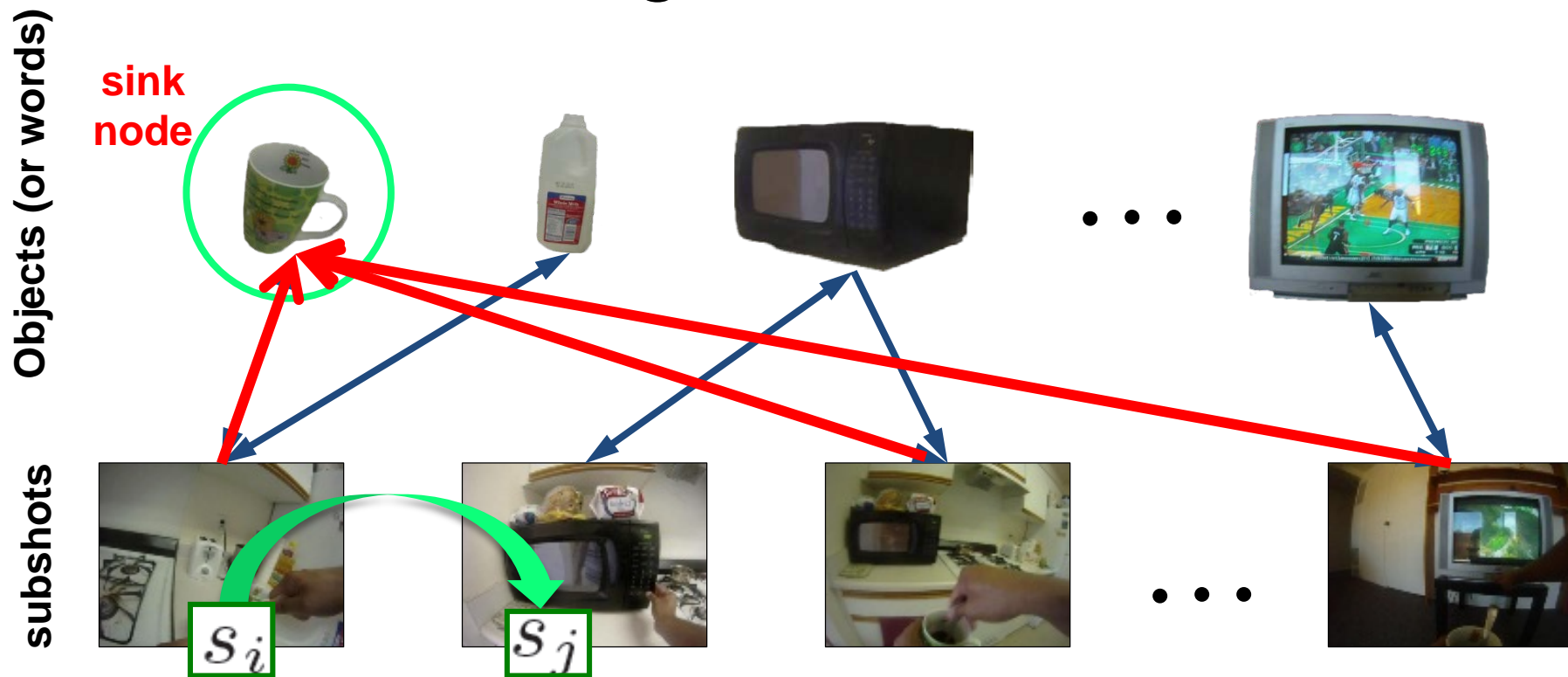
Estimating visual influence

- Aim to select the k subshots that maximize the influence between objects (on the weakest link)

$$\mathcal{S}(S) = \max_a \min_{j=1, \dots, K-1} \sum_{o_i \in O} a_{i,j} \text{INFLUENCE}(s_j, s_{j+1} | o_i)$$



Estimating visual influence



$$\text{INFLUENCE}(s_i, s_j | o) = \prod_i(s_j) - \prod_i^o(s_j)$$

Captures how reachable subshot j is from subshot i , via any object o

Datasets

UT Egocentric (UT Ego)

[Lee et al. 2012]

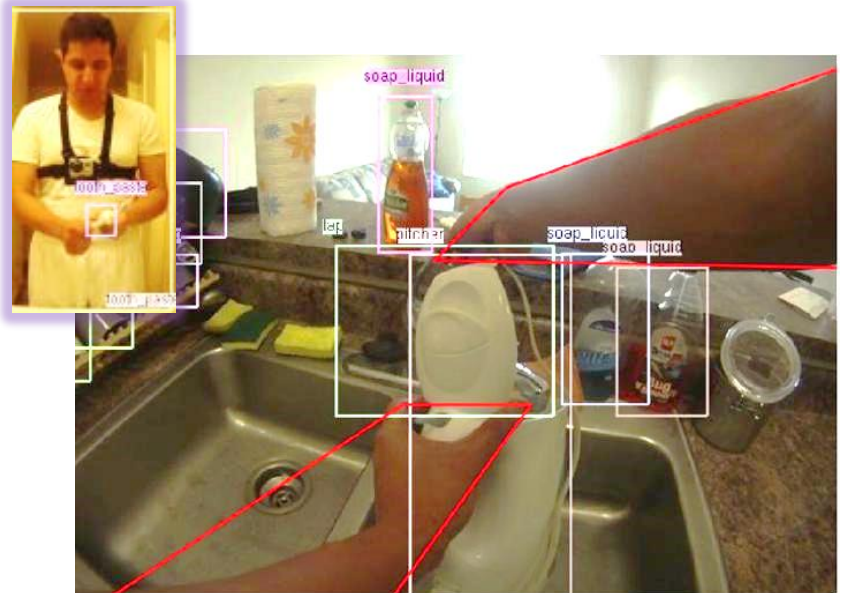


4 videos, each 3-5 hours long, uncontrolled setting.

We use visual **words** and **subshots**.

Activities of Daily Living (ADL)

[Pirsiavash & Ramanan 2012]



20 videos, each 20-60 minutes, daily activities in house.

We use **object** bounding boxes and **keyframes**.

Example keyframe summary – UT Ego data

<http://vision.cs.utexas.edu/projects/egocentric/>



Original video (3 hours)



Our summary (12 frames)

Example skim summary – UT Ego data

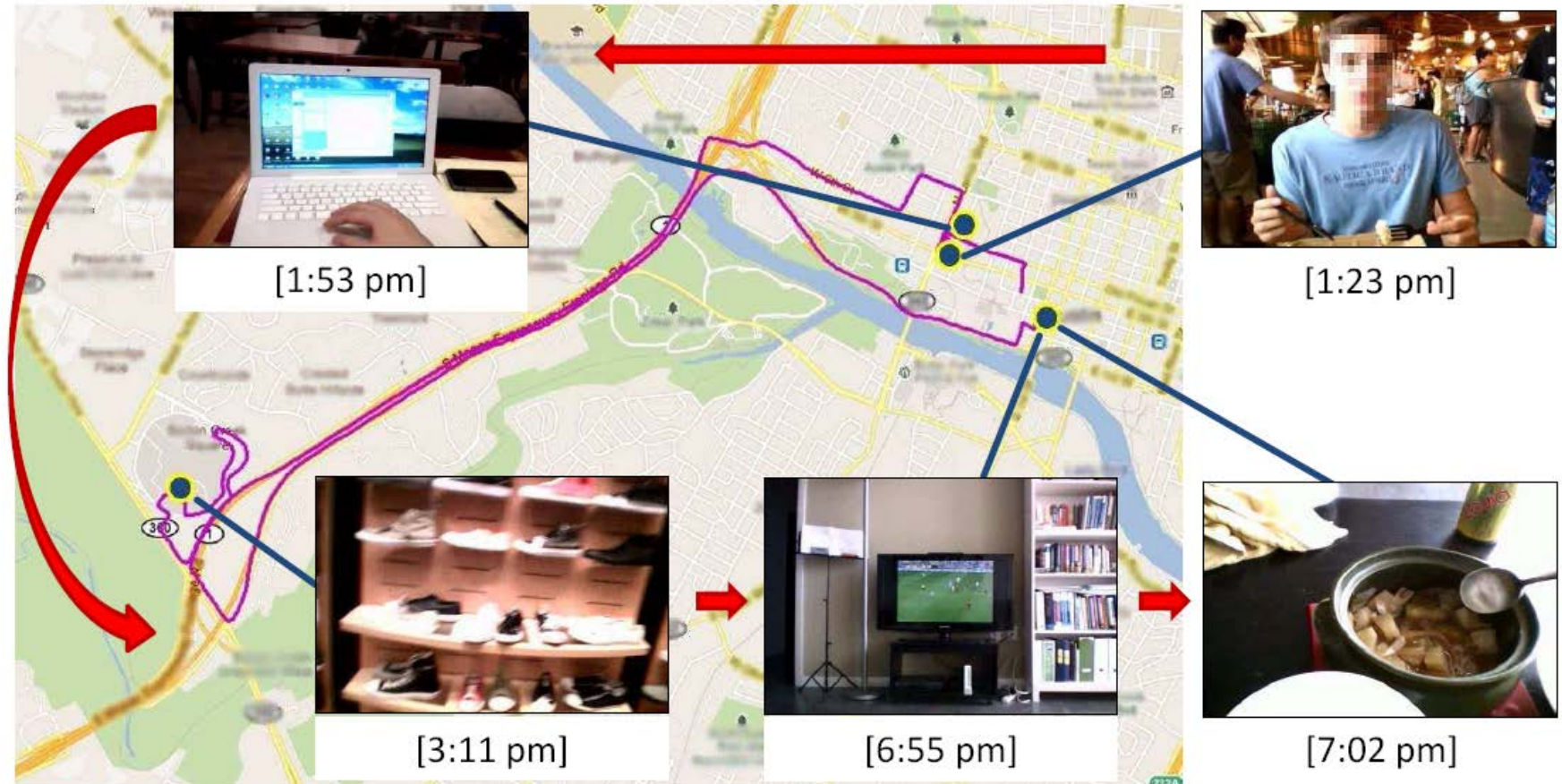


Ours



Baseline

Generating storyboard maps



Augment keyframe summary with geolocations

Human subject results: Blind taste test

How often do subjects prefer our summary?

Data	Vs. Uniform sampling	Vs. Shortest-path	Vs. Object-driven Lee et al. 2012
UT Egocentric Dataset	90.0%	90.9%	81.8%
Activities Daily Living	75.7%	94.6%	N/A

34 human subjects, ages 18-60

12 hours of original video

Each comparison done by 5 subjects

Total 535 tasks, 45 hours of subject time

Summarizing egocentric video

Key questions

- What objects are important, and how are they linked?
- When is recorder engaging with scene?
- Which frames look “intentional”?
- Can we teach a system to summarize?

Goal: Detect engagement



Definition:

A time interval where the **recorder** is attracted by some object(s) and he interrupts his ongoing flow of activity to purposefully **gather more information about the object(s)**

Egocentric Engagement Dataset

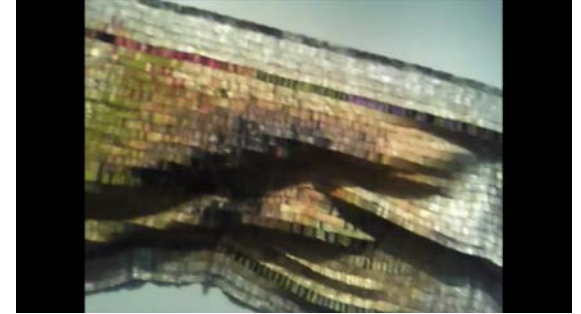


14 hours of labeled ego video



- “Browsing” scenarios, long & natural clips
- 14 hours of video, 9 recorders
- Frame-level labels x 10 annotators

Challenges in detecting engagement

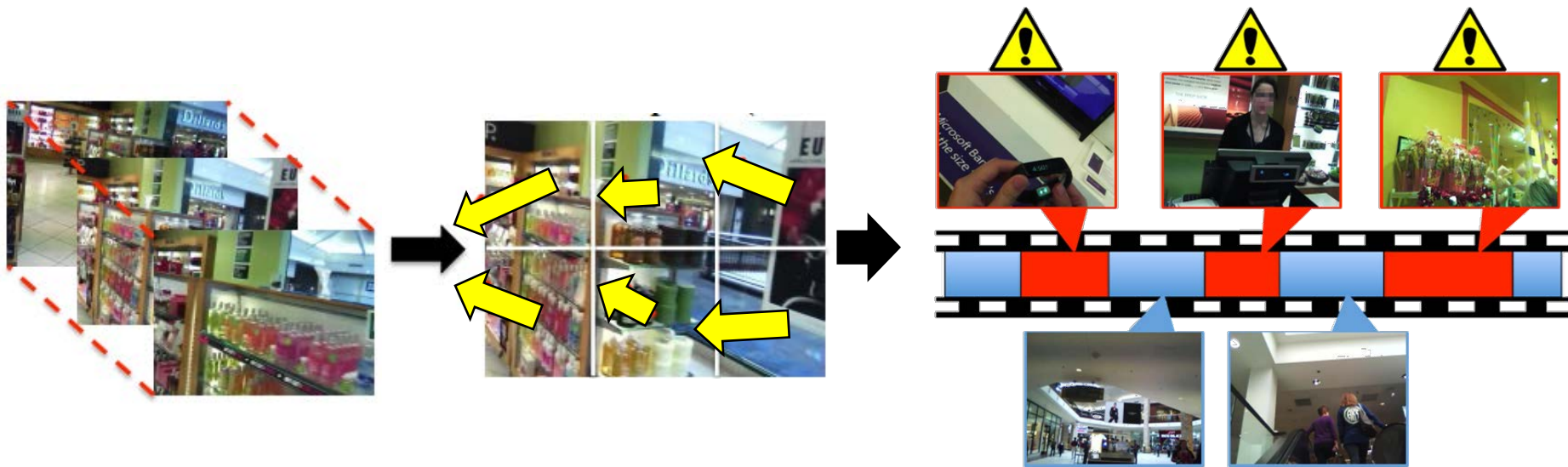


- Interesting things vary in appearance!
- Being engaged \neq being stationary
- High engagement intervals vary in length
- Lack cues of active camera control

[Su & Grauman, ECCV 2016]

Our approach

Learn motion patterns indicative of engagement



Results: detecting engagement

Blue=Ground truth

Red=Predicted



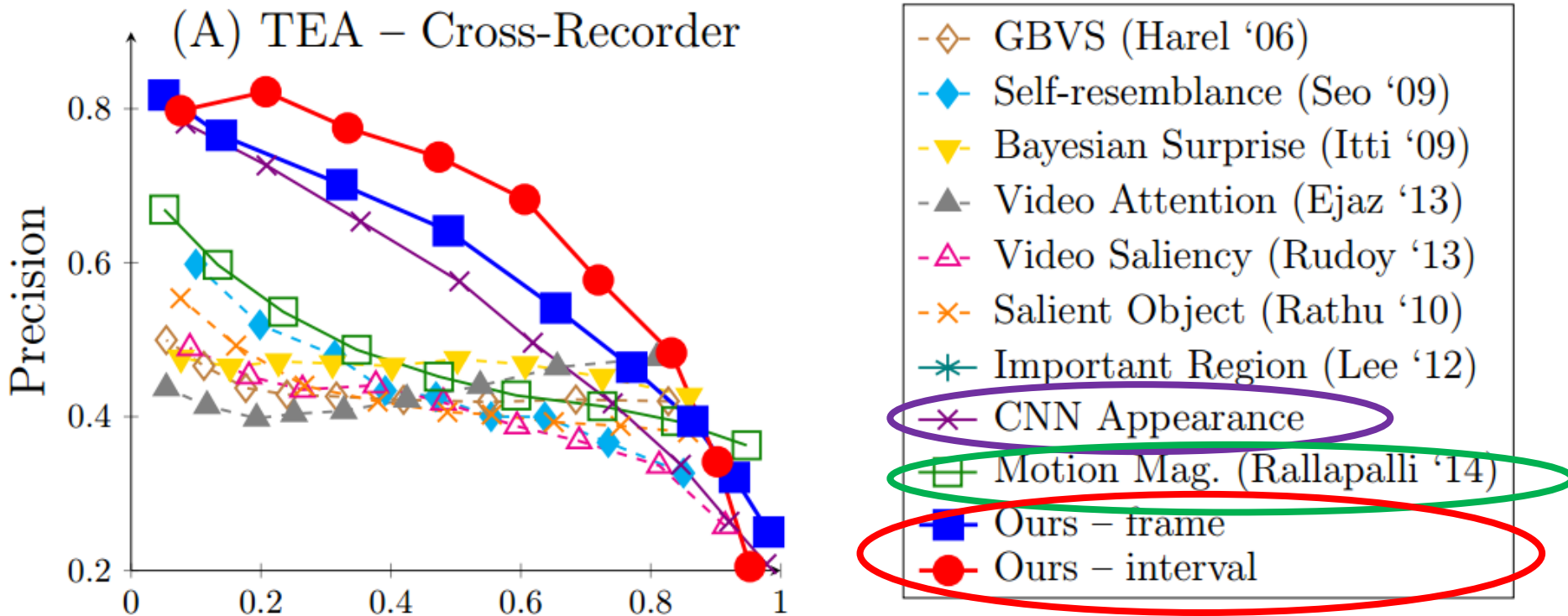
Results: failure cases

Blue=Ground truth

Red=Predicted



Results: detecting engagement



- 14 hours of video, 9 recorders

Summarizing egocentric video

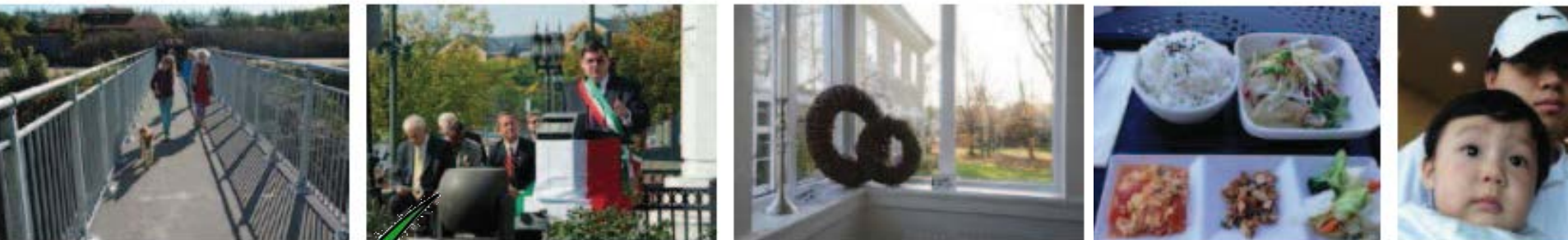
Key questions

- What objects are important, and how are they linked?
- When is recorder engaging with scene?
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- Can we teach a system to summarize?

Which photos were purposely taken by a human?



Incidental wearable camera photos



Intentional human taken photos

Idea: Detect “snap points”

- Unsupervised data-driven approach to detect frames in first-person video that look **intentional**

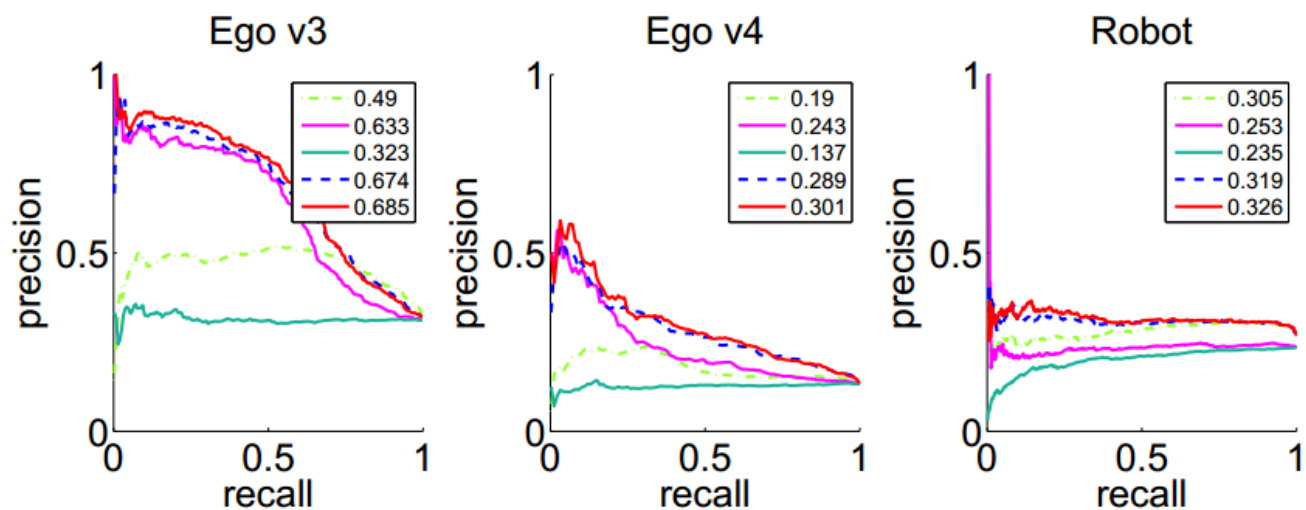


Domain
adapted
similarity



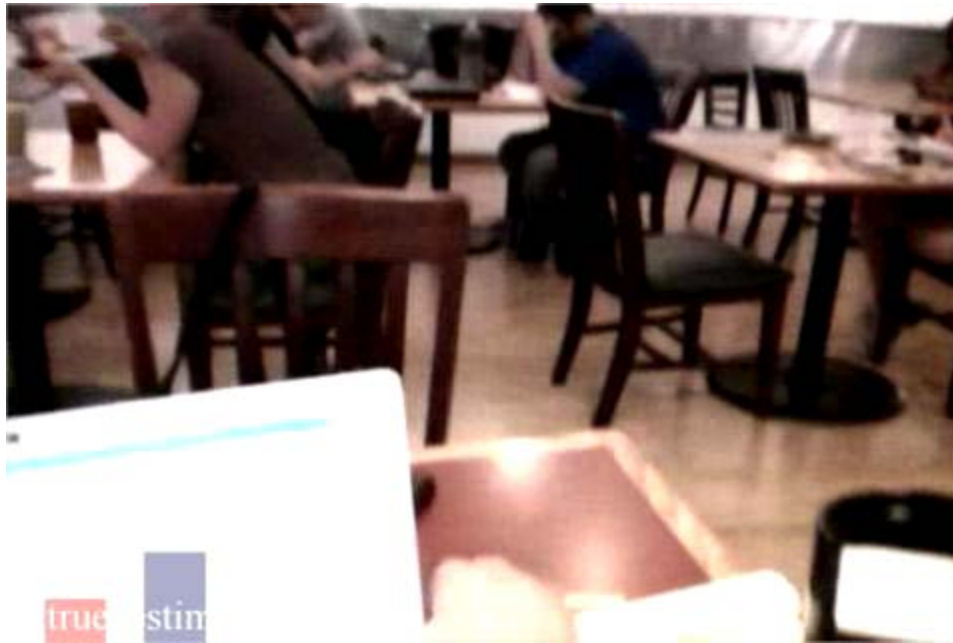
**Snap point
score**

Example snap point predictions



--- Blur — People Likelihood — Saliency --- Web Prior(ours) — Web Prior+DA(ours)

Snap point predictions



Summarizing egocentric video

Key questions

- What objects are important, and how are they linked?
- When is recorder engaging with scene?
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- Can we teach a system to summarize?

Supervised summarization

- Can we *teach* the system how to create a good summary, based on human-edited exemplars?



Determinantal Point Processes for video summarization

- Select subset of items that maximizes diversity and “quality”

$$P(\mathbf{y}, \mathbf{L}) = \frac{\det(\mathbf{L}\{\mathbf{y}\})}{\det(\mathbf{L} + \mathbf{I})}$$

subset indicator

$N \times N$
similarity

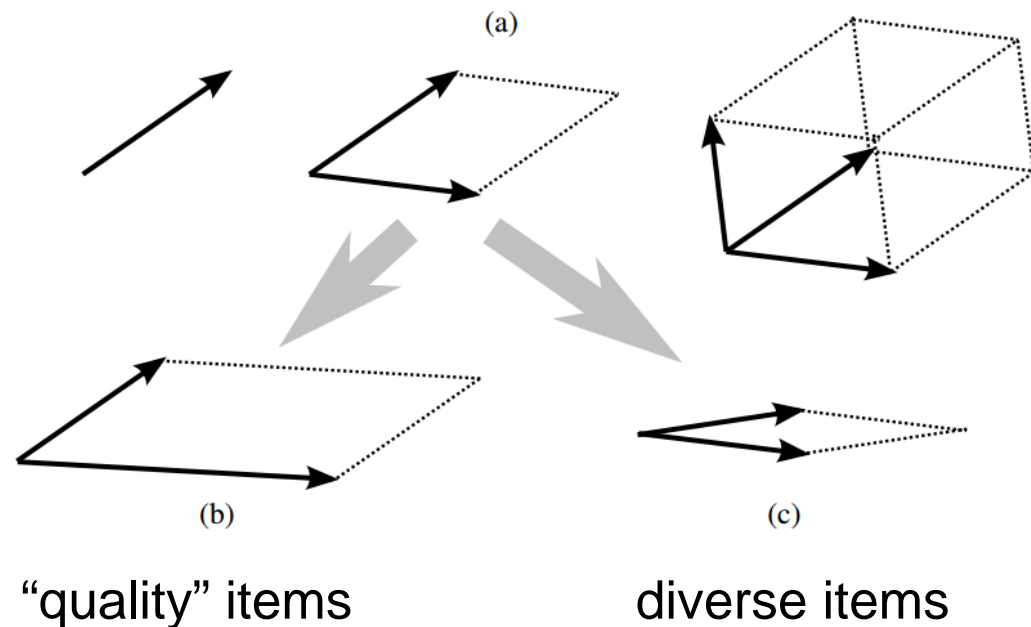


Figure: Kulesza & Taskar

Summary Transfer

Ke Zhang (USC), Wei-Lun Chao (USC), Fei Sha (UCLA), Kristen Grauman (UT Austin)

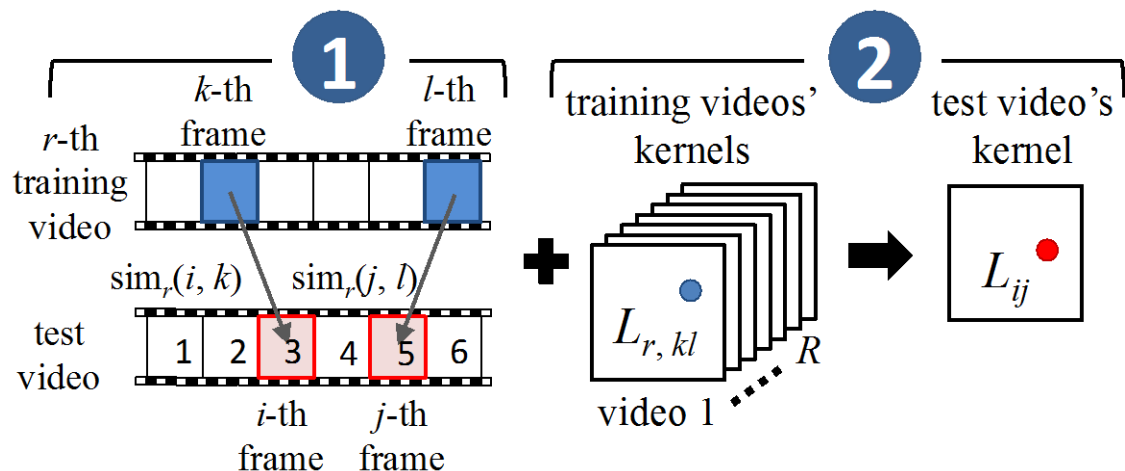
- **Idea:** Transfer the underlying summarization structures



Training kernels:
“idealized”

$$\mathbf{L}_r = \alpha_r \begin{bmatrix} \delta(1 \in \mathbf{y}_r) & \dots & 0 \\ \vdots & \ddots & \vdots \\ 0 & \dots & \delta(N_r \in \mathbf{y}_r) \end{bmatrix}$$

Test kernel:
Synthesized from *related*
training kernels



Summary Transfer

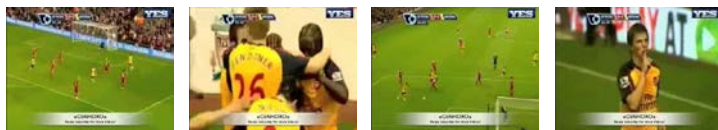
Ke Zhang (USC), Wei-Lun Chao (USC), Fei Sha (UCLA), Kristen Grauman (UT Austin)

Promising results on existing annotated datasets

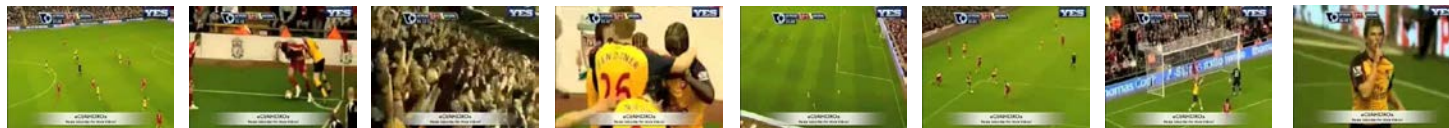
	Kodak (18)	OVP (50)	YouTube (31)	MED (160)
VSUMM [Avila '11]	69.5	70.3	59.9	28.9
seqDPP [Gong '14]	78.9	77.7	60.8	-
Ours	82.3	76.5	61.8	30.7

	VidMMR [Li '10]	SumMe [Gygli '14]	Submodular [Gygli '15]	Ours
SumMe (25)	26.6	39.3	39.7	40.9

VSUMM₁
(F = 54)



seqDPP
(F = 57)



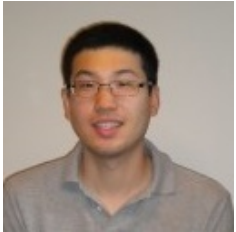
Ours
(F = 74)



Next steps

- Video summary as an index for search
- Streaming computation
- Visualization, display
- Multiple modalities – e.g., audio, depth,...

Summary



Yong Jae
Lee



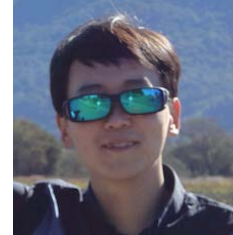
Yu-Chuan
Su



Bo
Xiong



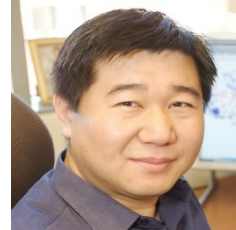
Lu
Zheng



Ke
Zhang



Wei-Lun
Chao



Fei
Sha

- First-person summarization tools needed to cope with deluge of wearable camera data
- **New ideas**
 - Story-like summaries
 - Detecting *when* engagement occurs
 - Intentional=looking snap points from a passive camera
 - Supervised summarization learning methods

Papers

- **Summary Transfer: Exemplar-based Subset Selection for Video Summarization.** K. Zhang, W-L. Chao, F. Sha, and K. Grauman. In Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition (CVPR), Las Vegas, June 2016.
- **Detecting Snap Points in Egocentric Video with a Web Photo Prior.** B. Xiong and K. Grauman. In Proceedings of the European Conference on Computer Vision (ECCV), Zurich, Switzerland, Sept 2014.
- **Detecting Engagement in Egocentric Video.** Y-C. Su and K. Grauman. To appear, Proceedings of the European Conference on Computer Vision (ECCV), 2016.
- **Predicting Important Objects for Egocentric Video Summarization.** Y J. Lee and K. Grauman. International Journal on Computer Vision, Volume 114, Issue 1, pp. 38-55, August 2015.
- **Story-Driven Summarization for Egocentric Video.** Z. Lu and K. Grauman. In Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition (CVPR), Portland, OR, June 2013.
- **Discovering Important People and Objects for Egocentric Video Summarization.** Y. J. Lee, J. Ghosh, and K. Grauman. In Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition (CVPR), Providence, RI, June 2012.