# A Write-Based Solver for SAT Modulo the Theory of Arrays 

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## Overview of the talk

- SAT Modulo Theories (SMT)
- The Theory of Extensional Arrays
- Solving SMT with DPLL(T)
- Handling Arrays in SMT
- Theory instantiation for Arrays
- A new solver for the theory of Arrays
- Key points
- Experimental evaluation
- Conclusions

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## SAT Modulo Theories (SMT)

- Some problems are more naturally expressed in other logics than propositional logic, e.g:
- Software verification needs reasoning about equality, arithmetic, data structures, ...
- SMT consists of deciding the satisfiability of a (ground) FO formula with respect to a background theory
- Example ( Equality with Uninterpreted Functions - EUF ):

$$
g(a)=c \wedge(f(g(a)) \neq f(c) \vee g(a)=d) \wedge c \neq d
$$

- Wide range of applications:
- Predicate abstraction
- Model checking
- Equivalence checking
- Static analysis
- Scheduling
- ...


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- Read/Write Axioms

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& i=j \Rightarrow \operatorname{read}(w r i t e(a, i, x), j)=x \\
& i \neq j \Rightarrow \operatorname{read}(w r i t e(a, i, x), j)=\operatorname{read}(a, j)
\end{aligned}
$$

- Extensionality
$\forall i . \operatorname{read}(a, i)=\operatorname{read}(b, i) \Rightarrow a=b$

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## THIS TALK: Quantifier-free formulas over Extensional Arrays

## Solving SMT with DPLL(T)

Methodology:


- SAT solver returns model $[1,2,4,5]$

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Two components: Boolean engine $\operatorname{DPLL}(X)+T$-Solver

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THIS TALK: obtain an Arr-solver that is incremental, backtrackable and produce inconsistency explanations

## Solving SMT with $\operatorname{DPLL}(T)$ (3)

Need of case analysis inside the $T$-Solver:
$\{\underbrace{\operatorname{write}(a, i, x)=w r i t e}_{1}(b, j, y), \underbrace{\text { write }(c, i, x) \neq \text { write }(c, j, y)}_{2}, \underbrace{\operatorname{read}(a, j) \neq y}_{3}\}$
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- Assume $i=j$ :

From 1 we infer $x=y$
From 2 we infer $x \neq y$
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- Assume $i \neq j$ : From 1 we infer that $a$ at position $j$ has $y$ which contradicts 3

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- Assume $i=j$ :

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From 2 we infer $x \neq y$ Inconsistency

- Assume $i \neq j$ : From 1 we infer that $a$ at position $j$ has $y$ which contradicts 3

Inconsistency

We use split-on-demand: case analysis done by the boolean engine

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## Handling Arrays in SMT

There are basically two possibilities:

- Using theory instantiation
- Having an Arr-solver for DPLL(Arr)


## Theory instantiation for Arrays

- There is no explicit T-Solver for Arrays
- Instead, have a Module that generate Lemmas

Lemmas are instances of the axioms of the theory
Add the Lemmas to the set of clauses used by the SAT engine.

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- Used in SMT solvers like Yices or Z3
- [Goel,Krstic\&Fuch2008] studied completeness
- Positive: simple and easier to implement
- Negative: cannot use dedicated algorithms for the Theory

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To see pros and cons
Consider a simpler theory: uninterpreted funtions

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if $f$ is a function symbol and $a$ and $b$ are constants.

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Apply congruence closure on the set of equality literals.

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## It's not obvious what's the best

We believe that the same happens with the Theory of Arrays

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## A new solver for the Theory of Arrays

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- Existing Solver [Stump,Barrett,Dill\&Levitt2001]: Based on the "read" operator
We call it Read-based:
write operators are translated into read operators.

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Basically, ends up with uniterpreted funtions plus this new theory of $I$-equality of arrays (which can be handled using theory instantiation)

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We follow the Write-based approach

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Set of literals:

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Recall: we may need splitting on $i=j$

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## Key points

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- Notion of solved form:

Early detection of satisfiable sets of literals

- Delay negative witnesses introduction: Recall the extensionality axiom:

$$
a \neq b \Rightarrow \exists i \cdot \operatorname{read}(a, i) \neq \operatorname{read}(b, i)
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- Delay negative witnesses introduction:

$$
\begin{gathered}
a \neq b \\
\Downarrow \\
a=\operatorname{write}\left(a_{1}, n i, n e_{1}\right) \text { and } b=\operatorname{write}\left(b_{2}, n i, n e_{2}\right)
\end{gathered}
$$

where $n i$ is a new index and $n e_{1}$ and $n e_{2}$ are fresh constants with $n e_{1} \neq n e_{2}$

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There are three key points in our approach:

- Notion of solved form:

Early detection of satisfiable sets of literals

- Delay negative witnesses introduction:

$$
\begin{gathered}
a \neq b \\
\Downarrow \\
a=\operatorname{write}\left(a_{1}, n i, n e_{1}\right) \text { and } b=\operatorname{write}\left(b_{2}, n i, n e_{2}\right)
\end{gathered}
$$

where $n i$ is a new index and $n e_{1}$ and $n e_{2}$ are fresh constants with $n e_{1} \neq n e_{2}$
This name is a tribute to Monty Python's "Ni knights" (check Google with "Knights who say Ni" for further details)

The relationship between them is that
both Ni's (the indexes and the Knights) introduce a lot of noise

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Early detection of satisfiable sets of literals

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Delay the introduction of "Ni's" avoiding unnecessary case analisys

- Produce better(shorter) explanations:

Using specialized mechanisms that take into account the knowledge about the theory of Arrays

## Key points: Solved forms

There are several solved situations
Three particular examples (see paper for general definition):

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- write $(a, i, x) \neq$ write $(b, j, y)$ if we don't have $i=j$ and $b$ is a free constant.

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- write $(a, i, x) \neq$ write $(b, i, y)$ if we have neither $x=y$ nor $x \neq y$.

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Since $a$ and $b$ are free constants
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We have several inference rules that transform literals NOT in solved form until they are (see paper for details).

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## Key points: Delay Ni's introduction

Consider the following negative literal:

|  | a1 | i1 |
| :---: | :---: | :---: |
|  | x1 |  |
|  | i2 | x 2 |
|  | a3 |  |
|  |  |  |
|  |  |  |


|  | b1 | i2 |
| :---: | :---: | :---: |
|  | b2 | i1 |
|  | b3 |  |
|  |  |  |
|  |  |  |
|  |  |  |

With: $i_{1} \neq i_{2} \wedge x_{2} \neq y_{2}$

## Key points: Delay Ni's introduction

Consider the following negative literal:

| a1 | i1 | x1 |
| :---: | :---: | :---: |
| a2 | i2 | $x 2$ |
| a3 |  |  |
|  |  |  |


| $\neq$ | b1 | i2 | y2 |
| :---: | :---: | :---: | :---: |
|  | b2 | i1 | x1 |
|  | b3 |  |  |
|  |  |  |  |

With: $i_{1} \neq i_{2} \wedge x_{2} \neq y_{2}$
There is no need to add any new index ni
Avoiding case analysis between $n i$ and the other indexes.

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## Key points: Delay Ni's introduction(2)

Consider the following negative literal:

|  | a1 | i1 |
| :---: | :---: | :---: |
|  | x1 | x1 |
|  | i 2 | x 2 |
| a3 |  |  |
|  |  |  |


|  | b1 | i2 |
| :---: | :---: | :---: |
|  | b2 | i1 |
|  | b3 |  |
|  |  |  |
|  |  |  |
|  |  |  |

With: $i_{1} \neq i_{2}$

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|  | a1 | i1 |
| :---: | :---: | :---: |
|  | x1 |  |
|  | i 2 | x 2 |
| a3 |  |  |
|  |  |  |
|  |  |  |


|  | b1 | i2 |
| :---: | :---: | :---: |
|  | b2 | i1 |
|  | b3 |  |
|  |  |  |
|  |  |  |
|  |  |  |

With: $i_{1} \neq i_{2}$
We have to add a new index $n i$, but we add it at the end.
$a_{3}=\operatorname{write}^{\left(a_{4}, n i, e d_{1}\right)}$ ) $b_{3}=$ write $\left(b_{4}, n i, e d_{2}\right)$
with $e d_{1} \neq e d_{2}, n i \neq i_{1}$ and $n i \neq i_{2}$

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| :---: | :---: | :---: |
|  | x1 |  |
|  | i 2 | x 2 |
| a3 |  |  |
|  |  |  |
|  |  |  |

$\neq$

| b1 | i2 | x2 |
| :---: | :---: | :---: |
| b2 | i1 | x1 |
| b3 |  |  |
|  |  |  |

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|  | a1 | i1 |
| :---: | :---: | :---: |
| a2 | i2 | x2 |
| a3 | ni | ed1 |
| a4 |  |  |
|  |  |  |


| $\neq$ | b1 | i2 | x2 |
| :---: | :---: | :---: | :---: |
|  | b2 | i1 | x1 |
|  | b3 | ni | ed2 |
|  | b4 |  |  |
|  |  |  |  |

## Key points: Shorter explanations

Consider the following incosistent literal with $i_{1} \neq i_{3} \wedge i_{2} \neq i_{3} \wedge i_{1} \neq i_{2}$ :

|  | a1 | i1 |
| :---: | :---: | :---: |
|  | x1 |  |
| a2 | i2 | $x 2$ |
| a3 | i3 | $x 3$ |
| c |  |  |
|  |  |  |


|  |  |  |  |
| :---: | :---: | :---: | :---: |
|  | b1 | i3 | x3 |
|  | b2 | i1 | x1 |
|  | b3 | i2 | x2 |
|  |  |  |  |
|  |  |  |  |

Inconsistency explanation: $a_{1} \neq b_{1} \wedge i_{1} \neq i_{3} \wedge i_{2} \neq i_{3} \wedge i_{1} \neq i_{2}$

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## Overview of the talk

- SAT Modulo Theories (SMT)
- The Theory of Extensional Arrays
- Solving SMT with $\operatorname{DPLL}(T)$
- Handling Arrays in SMT
- Theory instantiation for Arrays
- A new solver for the theory of Arrays
- Key points
- Experimental evaluation
- Conclusions


## Experimental evaluation

Setting used: SMT-LIB benchmarks 2007, 300 sec.

|  |  |  | YICES 1.0 .10 | YICES 1.0 |  | Z3 0.1 |  | CVC3 1.2 |  | BARCELOGIC |  |
| :--- | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | :---: |
|  | Tot | Max | Tot | Max | Tot | Max | Total | Max | Tot | Max |  |
| array_ben | 52 | 42 | 69 | 52 | 21 | 8 | $496(16)$ | 294 | 282 | 162 |  |
| cvc | 5 | 4 | 4 | 3 | 1 | 1 | 114 | 57 | 59 | 38 |  |
| qlock2 | 49 | 5 | 50 | 6 | 114 | 37 | $199(30)$ | 117 | 652 | 55 |  |
| storecomm | 35 | 0.1 | 41 | 0.1 | 37 | 0.1 | 993 | 20 | 48 | 0.1 |  |
| storeinv | 1 | 0.1 | 1 | 0.1 | 8 | 0.3 | $691(162)$ | 76 | 22 | 2 |  |
| swap | 970 | 130 | 581 | 60 | 1431 | 128 | $13726(1263)$ | 275 | 275 | 9 |  |

SMT competition 2008 results.
QF_AX:
Barcelogic winner.
QF_AUFLIA: Z3.2 winner.

Z3.2 second.
NO Timeouts.
Barcelogic second. NO Timeouts.

## Conclusions

- Our solver is intuitive and still competitive.
- Completely different from previous approaches.
- Observation: there is no unique best approach.

The more approaches we have the better

- Need of new hard benchmarks to compare and improve.

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## Thank you!

