

Automated Error Localization and Correction for Imperative Programs

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Outline

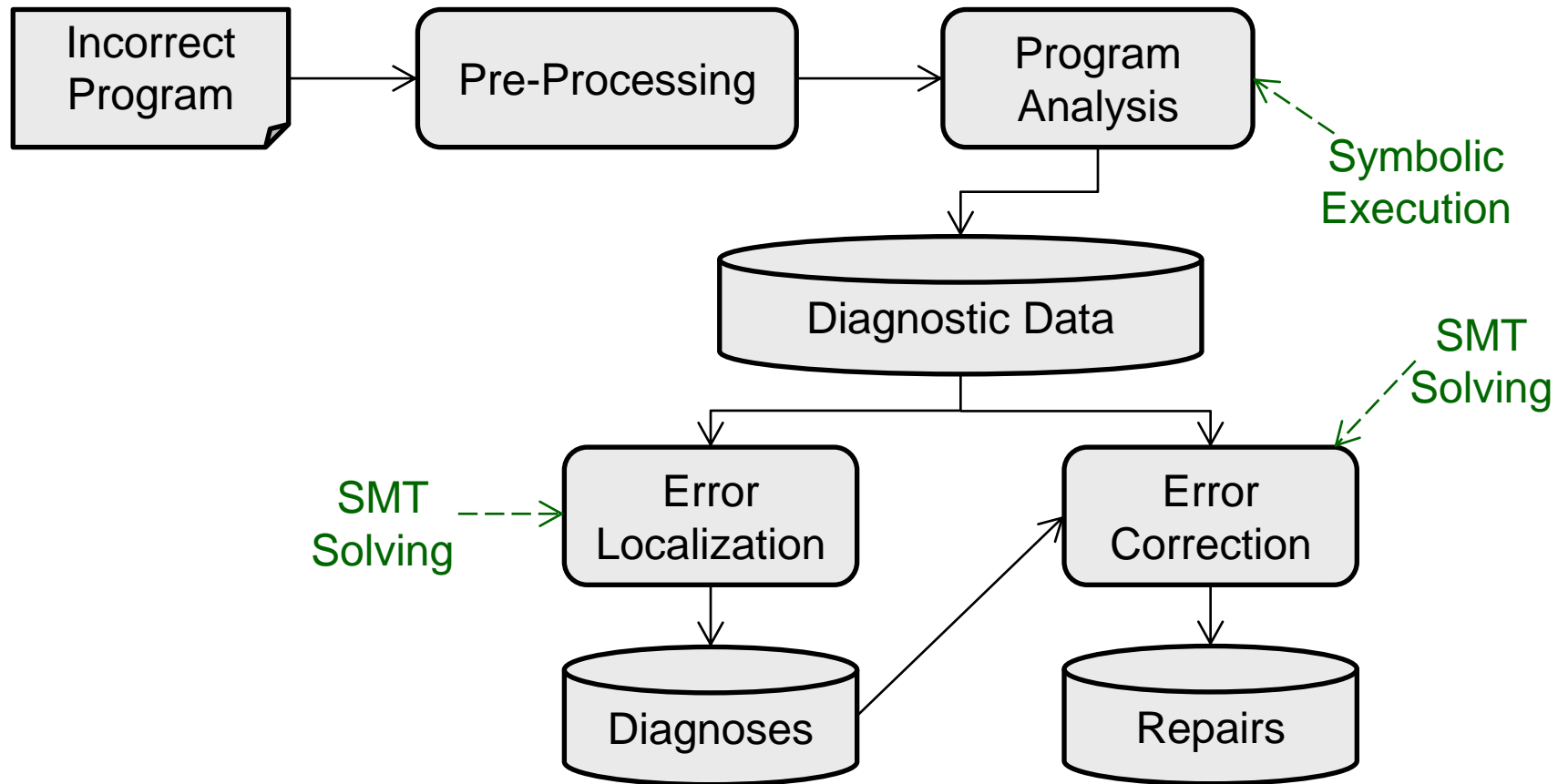
- Addressed problem
- Debugging approach
 - Program analysis
 - Error localization
 - Error correction
- Experimental results
- Summary and conclusions

Addressed Problem

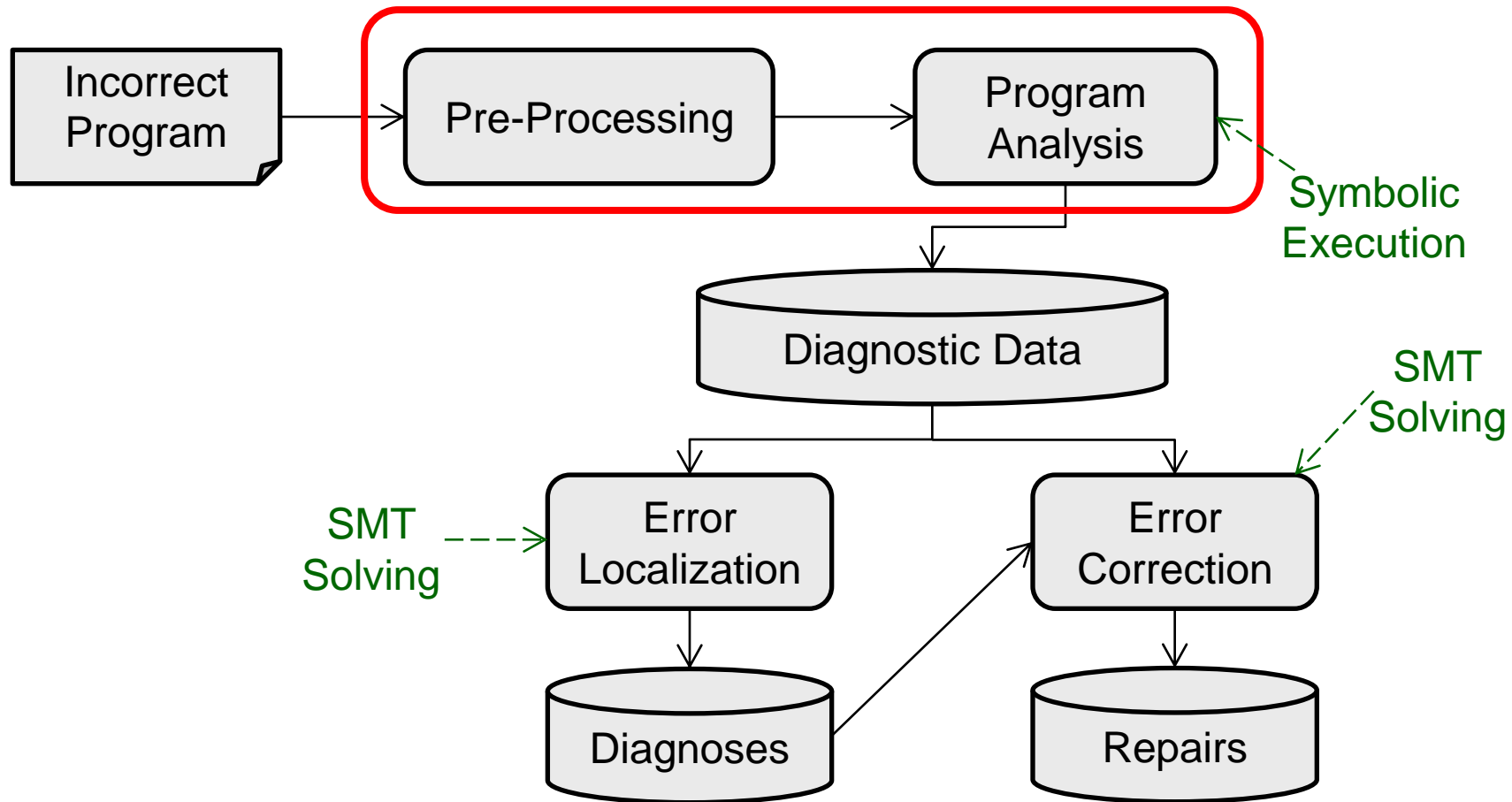
- Automate debugging of simple software
- Input:
 - Incorrect program
 - Specification:
 - Assertions
 - Reference Implementation
- Output:
 - Potential error locations
 - Potential repairs

```
int max(int x, int y) {  
    int res = x;  
    if(y > x)  
        res = x;   
    assert(res >= x && res >= y);  
    return res;  
}
```

Debugging Approach



Debugging Approach



Debugging Approach:
Pre-Processing

- Identification of Components
 - Right-hand side (RHS) of assignments
 - Efficient program analysis

```
int max(int x, int y) {  
    int res = x;  
    if(y > x)  
        res = y;  
    assert(res >= x && res >= y);  
    return res;  
}
```

Debugging Approach:
Pre-Processing

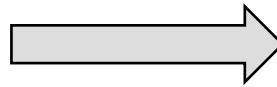
- Identification of Components
 - Right-hand side (RHS) of assignments
 - Efficient program analysis

```
int max(int x, int y) {  
    int res = x; c0  
    if(y > x)  
        res = x; c1  
    assert(res >= x && res >= y);  
    return res;  
}
```

Debugging Approach:
Pre-Processing

- Identification of Components
 - Right-hand side (RHS) of assignments
 - Efficient program analysis
 - Can handle all incorrect expressions

```
int max(int x, int y) {  
  int res = x; c0  
  if(y > x)  
    res = x; c1  
  assert(res >= x && res >= y);  
  return res;  
}
```

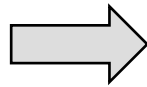


```
int max(int x, int y) {  
  int res = x; c0  
  int tmp = y > x; c2  
  if(tmp)  
    res = x; c1  
  assert(res >= x && res >= y);  
  return res;  
}
```


Debugging Approach:
Pre-Processing

- Components may be faulty
- Transformation:

```
int max(int x, int y) {  
    int res = x; c0  
    if(y > x)  
        res = x; c1  
    assert(res >= x && res >= y);  
    return res;  
}
```



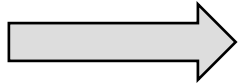
```
bool AC_c0; // AC = 'Assume Correct'  
bool AC_c1;  
int max(int x, int y) {  
    int res = AC_c0 ? x : repair_c0(x,y);  
    if(y > x)  
        res = AC_c1 ? x : repair_c1(x,y,res);  
    assert(res >= x && res >= y);  
    return res;  
}
```

Debugging Approach:

Program Analysis

- When is my buggy program correct?
- We use Symbolic Execution
 - Allows incomplete analysis

```
int max(int x, int y) {  
    int res = x;  
    if(y > x)  
        res = y;  
    assert(res >= x && res >= y);  
    return res;  
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```

Symbolic

Execution

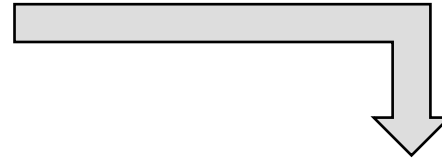
$Correct(X, Y) = Y \leq X$

Debugging Approach:
Program Analysis

- When is my program correct?

```
bool AC_c0; // AC = 'Assume Correct'
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int max(int x, int y) {
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$$\text{Correct}(X, Y, R_0, R_1, AC_c_0, AC_c_1) =$$
$$\exists A_0, A_1:$$
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$$A_0 = AC_c_0 ? X : R_0 \wedge$$
$$A_1 = AC_c_1 ? X : R_1$$
$$R_0 = \text{repair_c}_0(X, Y)$$
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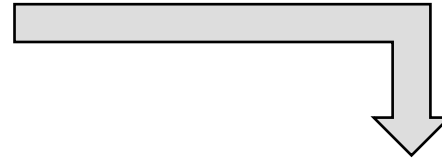
Debugging Approach:

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■ When is my buggy program correct?

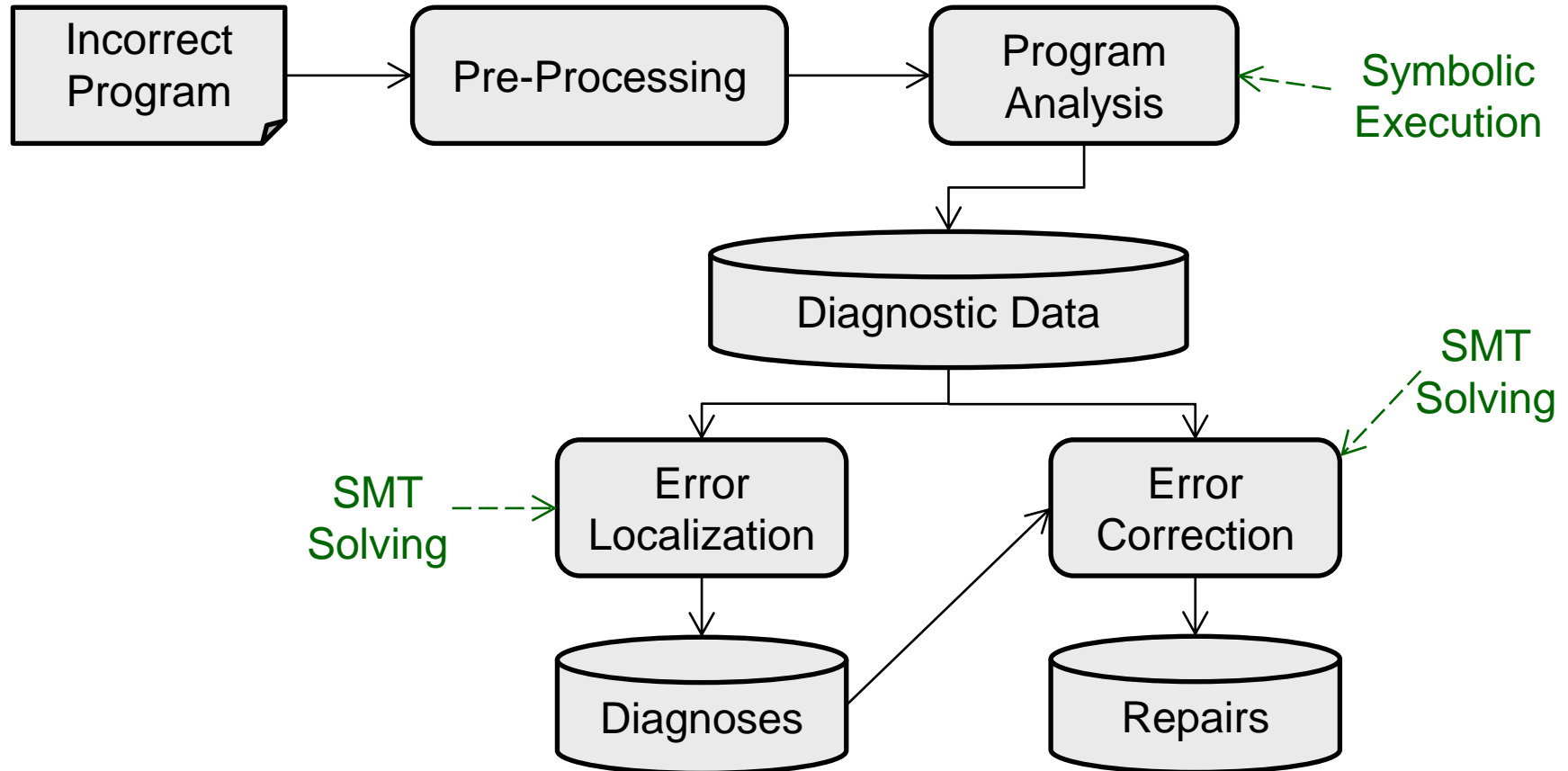
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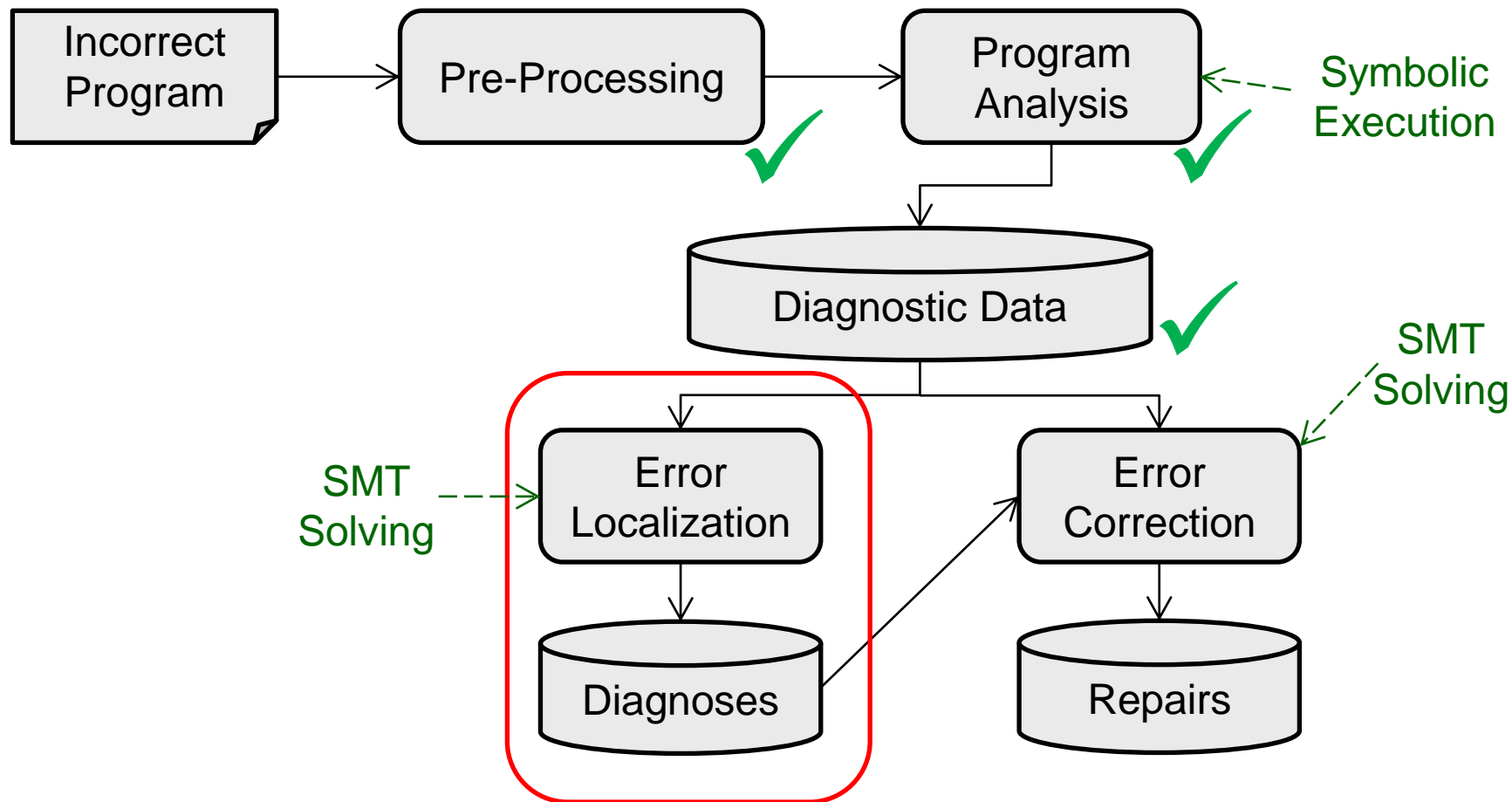

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Diagnostic Data

Debugging Approach



Debugging Approach



Debugging Approach:

Error Localization

- **Goal:** compute diagnoses

Sets of components that

- ... if assumed to be incorrect, make the program repairable
- ... can be modified to make the program correct
- ... may be responsible for the incorrectness

Debugging Approach: Error Localization

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int max(int x, int y) {
  int res = x; ← c0
  if(y > x)
    res = x; ← c1
  assert(res >= x && res >= y);
  return res;
}
```

Assumption		Repairable	Diagnosis
c ₀	c ₁		
correct	correct	no	
correct	incorrect	yes	{c ₁ }
incorrect	correct	no	
incorrect	incorrect	yes	{c ₀ , c ₁ }

Debugging Approach:

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Debugging Approach:

Error Localization

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Debugging Approach:
Error Localization

■ Checking for Repairability:

```
bool AC_c0; // AC = 'Assume Correct'
bool AC_c1;
int max(int x, int y) {
    int res = AC_c0 ? x : repair_c0(x,y);
    if(y > x)
        res = AC_c1 ? x : repair_c1(x,y,res);
    assert(res>=x && res>=y);
    return res;
}
```

Program
→
Analysis

Diagnostic Data:

$$\begin{aligned} \text{Correct}(X, Y, R_0, R_1, AC_c_0, AC_c_1) = \\ \exists A_0, A_1: \\ [Y > X \wedge A_1 \geq X \wedge A_1 \geq Y \vee \\ Y \leq X \wedge A_0 \geq X \wedge A_0 \geq Y] \wedge \\ A_0 = AC_c_0 ? X : R_0 \wedge \\ A_1 = AC_c_1 ? X : R_1 \end{aligned}$$

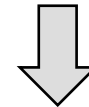
Debugging Approach:
Error Localization

■ Checking for Repairability:

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$$\begin{aligned} \text{Repairable}(AC_c_0, AC_c_1) = \\ \forall X, Y: \exists R_0, R_1: \\ \text{Correct}(X, Y, R_0, R_1, AC_c_0, AC_c_1) \end{aligned}$$

Debugging Approach:

Error Localization

$$\text{Repairable}(AC_{c_0}, AC_{c_1}) = \forall X, Y: \exists R_0, R_1: \text{Correct}(X, Y, R_0, R_1, AC_{c_0}, AC_{c_1})$$

- Use SMT-Solver to check repairability
 - Problem: Quantifier alternation
 - Check for a finite set of input values only
 - False positives

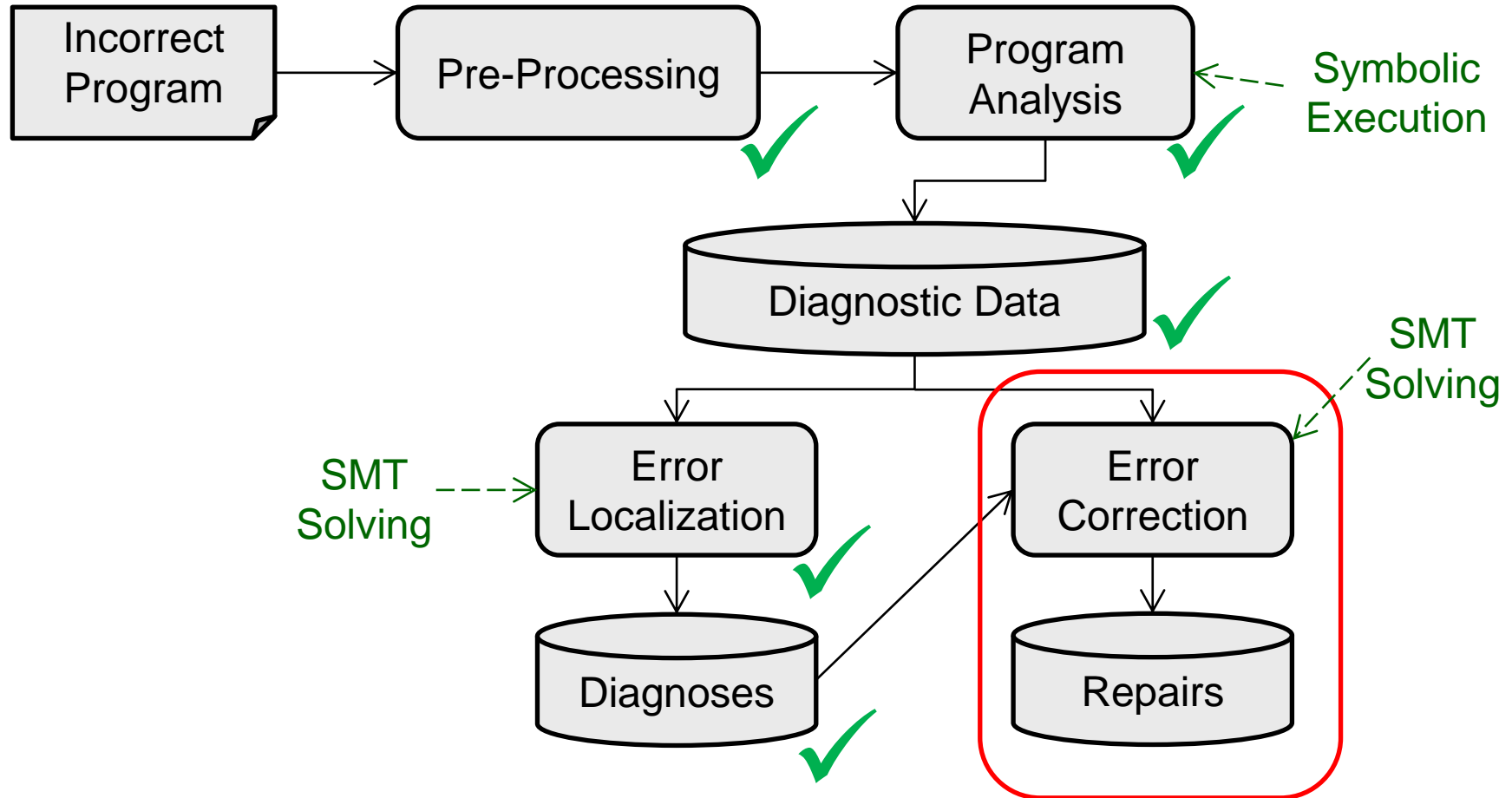
Debugging Approach:

Error Localization

$$\text{Repairable}(AC_{c_0}, AC_{c_1}) = \forall X, Y: \exists R_0, R_1: \text{Correct}(X, Y, R_0, R_1, AC_{c_0}, AC_{c_1})$$

- Use SMT-Solver to check repairability
 - Problem: Quantifier alternation
 - Check for a finite set of input values only
 - False positives
- A set D is a diagnosis iff
$$\text{Repairable}(AC_{c_0}, AC_{c_1}, \dots, AC_{c_n}) = \text{true}$$
with $AC_{c_k} = \text{false}$ iff $c_k \in D$
- Computing diagnoses naively: check every set
- Our algorithm: Unsatisfiable cores + hitting sets

Debugging Approach



Debugging Approach:
Error Correction

- We know which components are faulty
 - E.g.: $D_1 = \{c_8\}$, $D_2 = \{c_2, c_4\}$
- Error Correction
 - Compute replacements for the faulty components
 - E.g.: $c_8 \rightarrow x+9$
 $c_2 \rightarrow a \leq b$ and $c_4 \rightarrow 1$

Debugging Approach: Error Correction

- Use information about faulty components:

$$\begin{aligned}
 \text{Correct}(X, Y, R_0, R_1, AC_c_0, AC_c_1) = \\
 \exists A_0, A_1: \\
 [Y > X \wedge A_1 \geq X \wedge A_1 \geq Y \vee \\
 Y \leq X \wedge A_0 \geq X \wedge A_0 \geq Y] \wedge \\
 A_0 = AC_c_0 ? X : R_0 \wedge \\
 A_1 = AC_c_1 ? X : R_1
 \end{aligned}$$

$$\begin{aligned}
 R_0 &= \text{repair_}c_0(X, Y) \\
 R_1 &= \text{repair_}c_1(X, Y, X)
 \end{aligned}$$

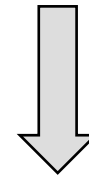
Diagnostic Data

$c_1 = \text{incorrect}$



$AC_c_0 = \text{true}$
 $AC_c_1 = \text{false}$

$$\begin{aligned}
 \text{Correct}'(X, Y) = \\
 \exists A_0, A_1: \\
 [Y > X \wedge A_1 \geq X \wedge A_1 \geq Y \vee \\
 Y \leq X \wedge A_0 \geq X \wedge A_0 \geq Y] \wedge \\
 A_0 = X \\
 A_1 = \text{repair_}c_1(X, Y, X)
 \end{aligned}$$



Simplified

$$\begin{aligned}
 \text{Correct}'(X, Y) = & Y \leq X \vee \\
 & \text{repair_}c_1(X, Y, X) \geq X \wedge \\
 & \text{repair_}c_1(X, Y, X) \geq Y
 \end{aligned}$$

Debugging Approach:
Error Correction

$$\text{Correct}'(X, Y) = Y \leq X \vee \text{repair}_{c_1}(X, Y, X) \geq X \wedge \text{repair}_{c_1}(X, Y, X) \geq Y$$

- **Goal:** make $\text{Correct}'(\dots)$ equal to true

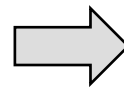
Debugging Approach:

Error Correction

$$\text{Correct}'(X, Y) = Y \leq X \vee \text{repair}_{c_1}(X, Y, X) \geq X \wedge \text{repair}_{c_1}(X, Y, X) \geq Y$$

- **Goal:** make $\text{Correct}'(\dots)$ equal to true
- **Simpler problem:**
 - Checking a given expression is easy
 - Example: $\text{repair}_{c_1}(x, y, \text{res}) = x + 4$

$$\begin{aligned} \text{Correct}'(X, Y) &= Y \leq X \vee \\ &\text{repair}_{c_1}(X, Y, X) \geq X \wedge \\ &\text{repair}_{c_1}(X, Y, X) \geq Y \end{aligned}$$



$$\begin{aligned} \text{Correct}''(X, Y) &= Y \leq X \vee \\ &X + 4 \geq X \wedge \\ &X + 4 \geq Y \end{aligned}$$

- $\text{Correct}''(0, 5) = \text{false} \rightarrow$ 'x + 4' is not a valid repair
- Solver can also return a counterexample

Debugging Approach:

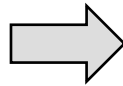
Error Correction

- Finding a substitution for `repair()` is more difficult
- **Idea:** Replace `repair(...)` with a template for expressions
- E.g.: $\text{repair}(x,y,\text{res}) = k_0 + k_1 * x + k_2 * y + k_3 * \text{res}$

Debugging Approach:

Error Correction

- Finding a substitution for `repair()` is more difficult
- **Idea:** Replace `repair(...)` with a template for expressions
- E.g.: $\text{repair}(x,y,\text{res}) = k_0 + k_1 \cdot x + k_2 \cdot y + k_3 \cdot \text{res}$

$$\begin{aligned} \text{Correct}'(X, Y) &= Y \leq X \vee \\ \text{repair}_{c_1}(X, Y, X) &\geq X \wedge \\ \text{repair}_{c_1}(X, Y, X) &\geq Y \end{aligned}$$

$$\begin{aligned} \text{Correct}''(X, Y, k_0, k_1, k_2, k_3) &= Y \leq X \vee \\ k_0 + k_1 \cdot X + k_2 \cdot Y + k_3 \cdot X &\geq X \wedge \\ k_0 + k_1 \cdot X + k_2 \cdot Y + k_3 \cdot X &\geq Y \end{aligned}$$

- Find k_0, k_1, k_2, k_3 such that $\text{Correct}''(X, Y, k_0, k_1, k_2, k_3)$ holds for all X, Y
- Now: find parameter values instead of expressions

Debugging Approach:

Error Correction

- Solvers cannot handle conditions like

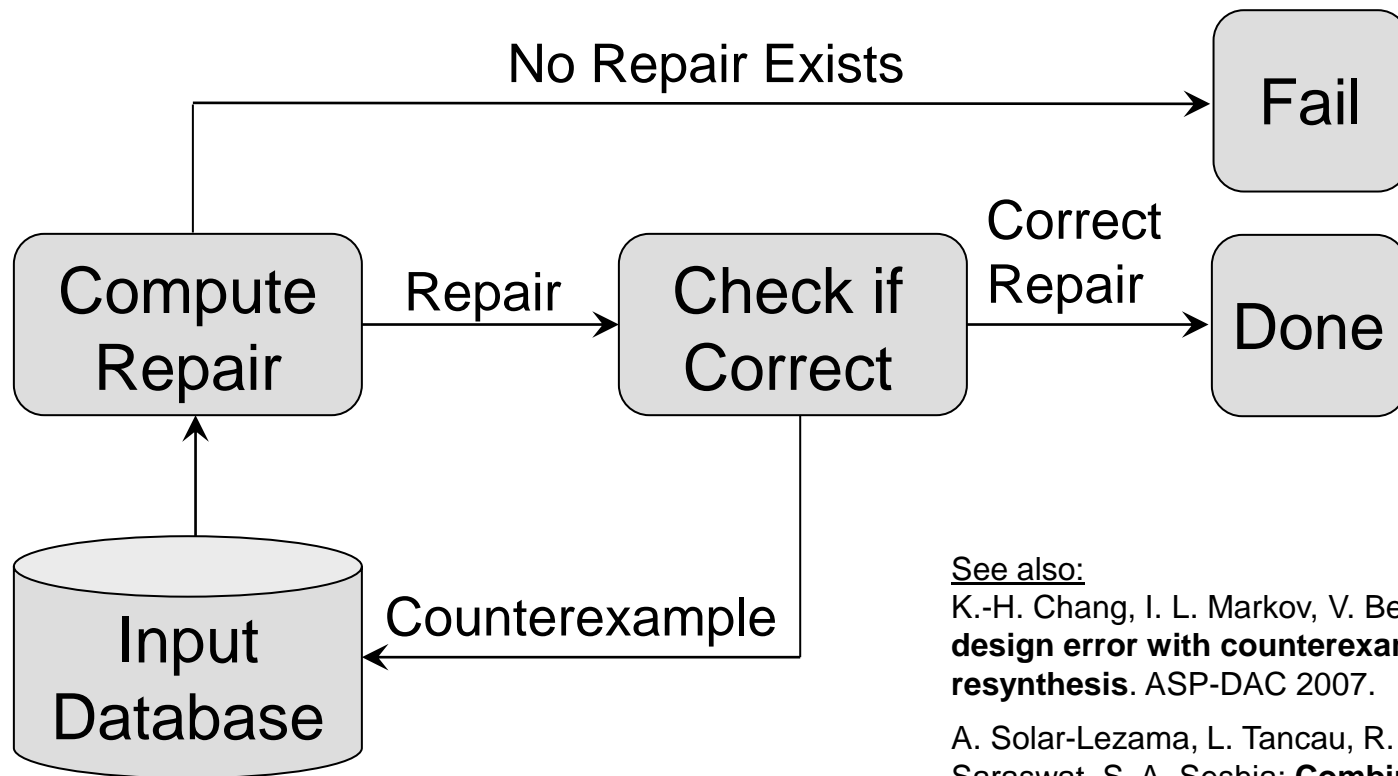
$$\exists k_0, k_1, k_2, k_3: \forall X, Y: \text{Correct}''(X, Y, k_0, k_1, k_2, k_3)$$

efficiently

- Can find k_0, k_1, k_2, k_3 such that $\text{Correct}(X, Y, k_0, k_1, k_2, k_3)$ is true for **some** inputs X, Y .
- Can compute repairs that are correct for **some** inputs

Debugging Approach: Error Correction

- Iterative repair refinement:

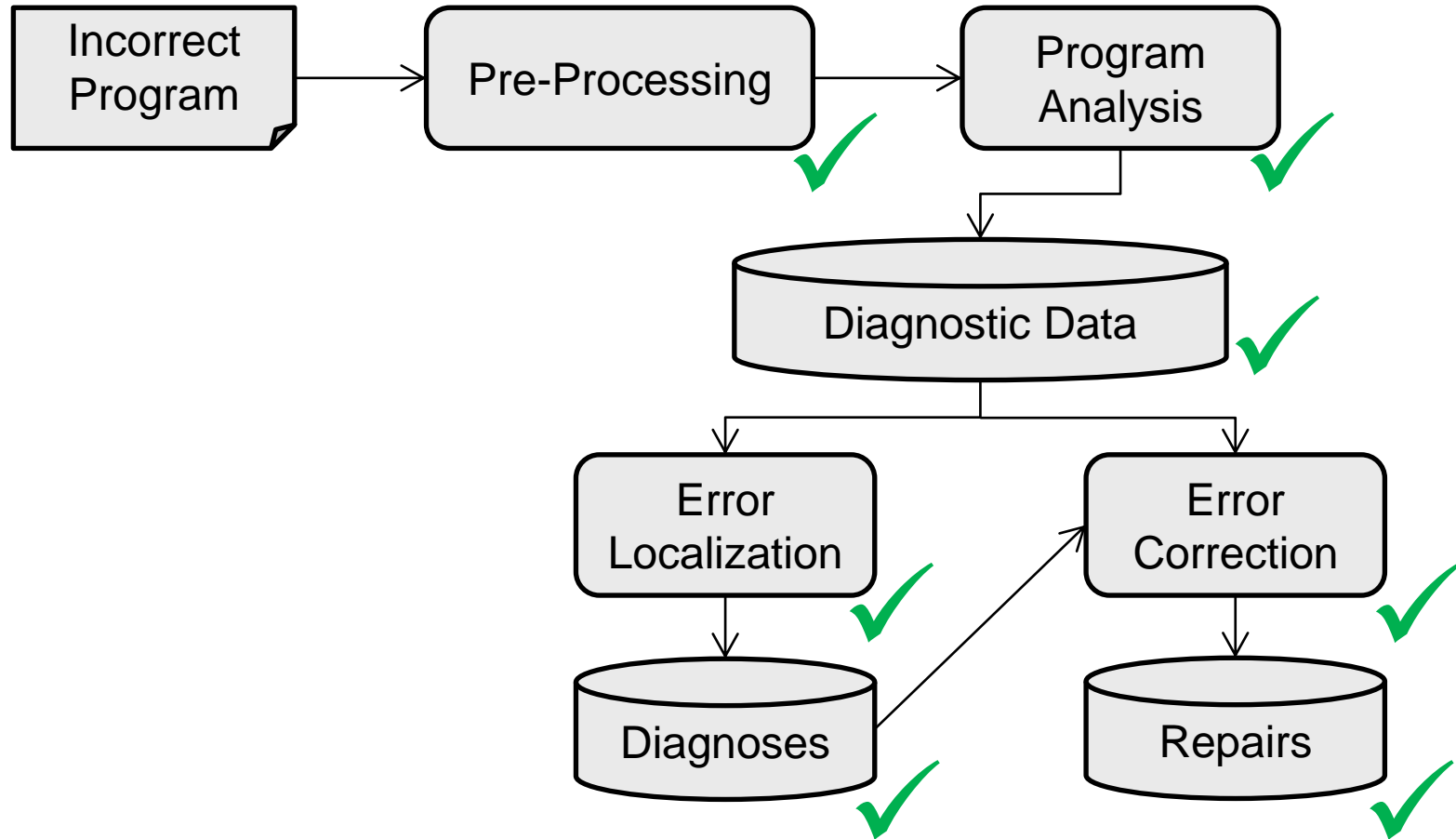


See also:

K.-H. Chang, I. L. Markov, V. Bertacco: **Fixing design error with counterexamples and resynthesis**. ASP-DAC 2007.

A. Solar-Lezama, L. Tancau, R. Bodik, V. Saraswat, S. A. Seshia: **Combinatorial sketching for finite programs**. ASPLOS 2006.

Debugging Approach



Implementation

- For simple C programs
- Tool: FoREnSiC
 - Various debugging methods
- Program analysis:
 - Concolic execution
 - Extension of CREST
- SMT-Solver:
 - Yices and Z3
 - Linear Integer Arithmetic
 - Bitvector Arithmetic under Development

Experimental Results:

Comparison with Sketch [1]

- TCAS example [2] (180 LOC, 12 inputs, 44 components):

	Diagnosis		Repair				Sketch (8 bit)		
	Found	Time [sec]	Found	Time [sec]	Template Variables	Memory [MB]	Time [sec]	Template Variables	Memory [MB]
tcas2	2	70	2	271	11	75	29	1	297
tcas7	2	123	5	42	10	70	20	4	1459
tcas8	2	122	5	37	10	79	6.3	1	42
tcas16	2	123	5	43	10	72	22	2	764
tcas17	2	125	5	41	10	70	11	2	666
tcas18	2	124	5	38	10	75	9.3	2	744
tcas19	2	123	5	40	10	70	9.6	1	42
tcas36	0	3.0	-	-	-	44	7.0	4	796

[1] A. Solar-Lezama, L. Tancau, R. Bodik, V. Saraswat, S. A: Seshia. **Combinatorial sketching for finite programs**. ASPLOS 2006.

[2] <http://pleuma.cc.gatech.edu/aristotle/Tools/subjects/>

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- Do not take too seriously; different solvers, objectives, ...

Experimental Results:

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tcas19	2	123	5	40	10	70	9.6	1	42
tcas36	0	3.0	-	-	-	44	7.0	4	796

- Accurate diagnoses and correct repairs in reasonable time!

Experimental Results:
Example: tcas35

- Correct:

```
ClimbIn ? UpSep+100 : UpSep
```

- Diagnosis: $\{c_5, c_6\}$

Buggy:

```
ClimbIn ? UpSep : UpSep+100
```

c_4

c_5

c_6

Experimental Results:

Example: tcas35

- Correct:

```
ClimbIn ? UpSep+100 : UpSep
```

- Diagnosis: $\{c_5, c_6\}$

- Repair:

Buggy:

```
ClimbIn ? UpSep : UpSep+100
```

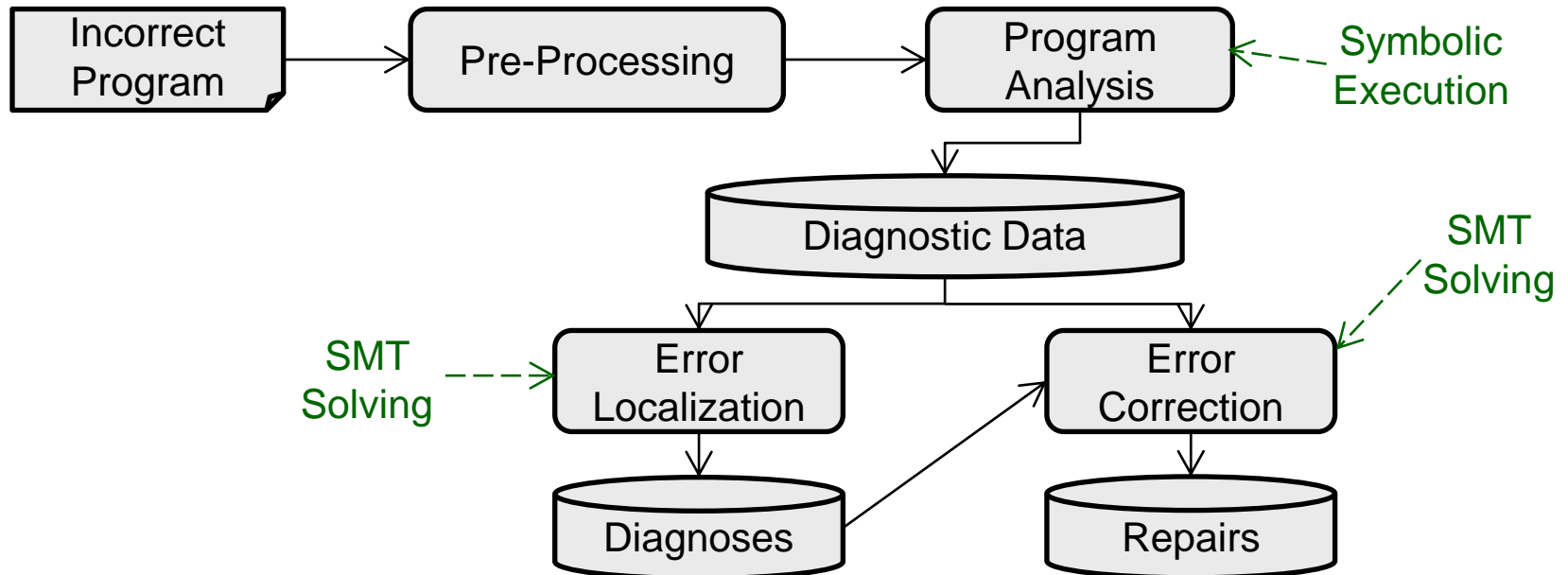
 c_4 c_5 c_6

lt.	c_5	c_6	
1	0	0	✗
2	728	0	✗
3	-ClimbIn+1000	0	✗
4	-ClimbIn+58	0	✗
5	UpSep+352	0	✗
6	UpSep-1000	0	✗
7	UpSep+100	0	✗
8	UpSep	-OtherTrAlt+11	✗
9	UpSep+1	UpSep-1000	✗

lt.	c_5	c_6	
10	UpSep+2	CurVerSep-795	✗
11	UpSep+3	3114	✗
12	UpSep+100	UpSep-1000	✗
13	UpSep+100	-OtherTrAlt+11	✗
14	UpSep+4	CurVerSep	✗
15	UpSep+100	3114	✗
16	UpSep+5	UpSep+1000	✗
17	UpSep+100	OwnTrAlt	✗
18	UpSep+100	UpSep	✓

Summary and Conclusion

- **Problem:** debug incorrect programs
- **Debugging method:**



- Works nicely, but a lot of room for improvement!