

## Hoare Logic, Part II

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1/35

## Proof Rule for While and Loop Invariants

- ▶ Last proof rule of Hoare logic is that for **while** loops.
- ▶ But to understand proof rule for while, we first need concept of a **loop invariant**
- ▶ A loop invariant  $I$  has following properties:
  1.  $I$  holds initially before the loop
  2.  $I$  holds after each iteration of the loop

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2/35

## Examples

- ▶ Consider the following code  
 $i := 0; j := 0; n := 10; \text{while } i < n \text{ do } i := i + 1; j := i + j$
- ▶ Which of the following are loop invariants?
  - ▶  $i \leq n$  **yes**
  - ▶  $i < n$  **no**
  - ▶  $j \geq 0$  **yes**
- ▶ Suppose  $I$  is a loop invariant. Does  $I$  also hold after loop terminates?
- ▶ Yes because, by definition,  $I$  holds after **every** loop iteration, including after the last one

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3/35

## Proof Rule for While

- ▶ Consider the statement **while**  $C$  **do**  $S$
- ▶ Suppose  $I$  is a loop invariant for this loop. What is guaranteed to hold after loop terminates?  $I \wedge \neg C$
- ▶ Putting all this together, proof rule for while is:
 
$$\frac{\vdash \{P \wedge C\} S \{P\}}{\vdash \{P\} \text{while } C \text{ do } S \{P \wedge \neg C\}}$$
- ▶ This rule simply says "If  $P$  is a loop invariant, then  $P \wedge \neg C$  must hold after loop terminates"
- ▶ Based on this rule, why is  $P$  a loop invariant?

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4/35

## Example

- ▶ Consider the statement  $S = \text{while } x < n \text{ do } x = x + 1$
  - ▶ Let's prove validity of  $\{x \leq n\} S \{x \geq n\}$
  - ▶ What is appropriate loop invariant?  $x \leq n$
  - ▶ First, let's prove  $x \leq n$  is loop invariant. What do we need to show?  $\{x \leq n \wedge x < n\} x = x + 1 \{x \leq n\}$
  - ▶ What proof rules do we need to use to show this? **assignment, precondition strengthening**
- $$\frac{\vdash \{x \leq n[x+1/x]\} x = x + 1 \{x \leq n\} \vdash \{x + 1 \leq n\} x = x + 1 \{x \leq n\}}{\vdash \{x \leq n \wedge x < n\} x = x + 1 \{x \leq n\}}$$

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5/35

## Example, cont

- ▶ Ok, we've shown  $x \leq n$  is loop invariant, now let's instantiate proof rule for while with this loop invariant:
 
$$\frac{\vdash \{x \leq n \wedge x < n\} S' \{x \leq n\}}{\vdash \{x \leq n\} \text{while } x < n \text{ do } S' \{x \leq n \wedge \neg(x < n)\}}$$
- ▶ **Recall:** We wanted to prove the Hoare triple  $\{x \leq n\} S \{x \geq n\}$
- ▶ In addition to proof rule for while, what other rule do we need? **postcondition weakening**

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6/35

## Example, cont.

The full proof:

$$\frac{\frac{\frac{\vdash \{x+1 \leq n\} x = x+1 \{x \leq n\}}{x \leq n \wedge x < n \Rightarrow x+1 < n}}{\vdash \{x \leq n \wedge x < n\} x = x+1 \{x \leq n\}}}{\vdash \{x \leq n\} S \{x \leq n \wedge \neg(x < n)\}} \quad x \leq n \wedge \neg(x < n) \Rightarrow x \geq n$$

$$\frac{}{\{x \leq n\} S \{x \geq n\}}$$

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7/35

## Invariant vs. Inductive Invariant

- Suppose  $I$  is a loop invariant for `while C do S`.
- Does it always satisfy  $\{I \wedge C\} S \{I\}$ ?
- Counterexample:** Consider  $I = j \geq 1$  and the code:  
 $i := 1; j := 1; \text{while } i < n \text{ do } \{j := j + i; i := i + 1\}$
- But **strengthened invariant**  $j \geq 1 \wedge i \geq 1$  does satisfy it
- Such invariants are called **inductive invariants**, and they are the only invariants that we can prove
- Key challenge in verification is finding inductive loop invariants

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8/35

## Exercise

Find **inductive loop invariant** to prove the following Hoare triple:

$$\frac{\{i = 0 \wedge j = 0 \wedge n = 5\}}{\text{while } i < n \text{ do } i := i + 1; j := j + i} \{j = 15\}$$

- Inductive loop invariant  $I$ :

$$2j = i(i+1) \wedge i \leq n \wedge n = 5$$

- Weakest precondition  $P$  w.r.t loop body:

$$2j = i(i+1) \wedge i+1 \leq n \wedge n = 5$$

- Since  $I \wedge C \Rightarrow P$ ,  $I$  is inductive.

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9/35

## Summary of Proof Rules

- $\vdash \{Q[E/x]\} x = E \{Q\}$  (Assignment)
- $\frac{\vdash \{P'\} S \{Q\} \quad P \Rightarrow P'}{\vdash \{P\} S \{Q\}}$  (Strengthen P)
- $\frac{\vdash \{P\} S \{Q'\} \quad Q' \Rightarrow Q}{\vdash \{P\} S \{Q\}}$  (Weaken Q)
- $\frac{\vdash \{P\} C_1 \{Q\} \quad \vdash \{Q\} C_2 \{R\}}{\vdash \{P\} C_1; C_2 \{R\}}$  (Composition)
- $\frac{\vdash \{P \wedge C\} S_1 \{Q\} \quad \vdash \{P \wedge \neg C\} S_2 \{Q\}}{\vdash \{P\} \text{if } C \text{ then } S_1 \text{ else } S_2 \{Q\}}$  (If)
- $\frac{\vdash \{P \wedge C\} S \{P\}}{\vdash \{P\} \text{while } C \text{ do } S \{P \wedge \neg C\}}$  (While)

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10/35

## Meta-theory: Soundness of Proof Rules

- It can be show that the proof rules for Hoare logic are **sound**:

$$\text{If } \vdash \{P\} S \{Q\}, \text{ then } \models \{P\} S \{Q\}$$

- That is, if a Hoare triple  $\{P\} S \{Q\}$  is **provable** using the proof rules, then  $\{P\} S \{Q\}$  is indeed valid
- Completeness of proof rules means that if  $\{P\} S \{Q\}$  is a valid Hoare triple, then it can be proven using our proof rules, i.e.,

$$\text{If } \models \{P\} S \{Q\}, \text{ then } \vdash \{P\} S \{Q\}$$

- Unfortunately, completeness does not hold!

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11/35

## Meta-theory: Relative Completeness

- Recall:** Rules for precondition strengthening and postcondition weakening require checking  $A \Rightarrow B$
- In general, these formulas belong to **Peano arithmetic**
- Since PA is incomplete, there are implications that are valid but cannot be proven
- However, Hoare's proof rules still have important goodness guarantee: **relative completeness**
- If we have an oracle for deciding whether an implication  $A \Rightarrow B$  holds, then any valid Hoare triple can be proven using our proof rules

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12/35

## Automating Reasoning in Hoare Logic

- ▶ Manually proving correctness is tedious, so we'd like to **automate** the tedious parts of program verification
- ▶ **Idea**: Assume an oracle gives loop invariants, but automate the rest of the reasoning
- ▶ This oracle can either be a human or a static analysis tool (e.g., abstract interpretation)

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13/35

## Basic Idea Behind Program Verification

- ▶ Automating Hoare logic is based on generating **verification conditions (VC)**
- ▶ A verification condition is a formula  $\phi$  such that program is correct iff  $\phi$  is valid
- ▶ Deductive verification has two components:
  1. Generate VC's from source code
  2. Use theorem prover to check validity of formulas from step 1

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14/35

## Generating VCs: Forwards vs. Backwards

- ▶ Two ways to generate verification conditions: **forwards** or **backwards**
- ▶ A forwards analysis starts from precondition and generates formulas to prove postcondition
- ▶ Forwards technique computes **strongest postconditions (sp)**
- ▶ In contrast, backwards analysis starts from postcondition and tries to prove precondition
- ▶ Backwards technique computes **weakest preconditions (wp)**
- ▶ We'll use the backwards method

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15/35

## Weakest Preconditions

- ▶ **Idea**: Suppose we want to verify Hoare triple  $\{P\}S\{Q\}$
- ▶ We'll start with  $Q$  and going backwards, compute formula  $wp(S, Q)$  called **weakest precondition of  $Q$  w.r.t. to  $S$**
- ▶  $wp(S, Q)$  has the property that it is the **weakest** condition that guarantees  $Q$  will hold after  $S$  in any execution
- ▶ Thus, Hoare triple  $\{P\}S\{Q\}$  is valid iff:
$$P \Rightarrow wp(S, Q)$$
- ▶ Why? Because if triple  $\{P'\}S\{Q\}$  is valid and  $P \Rightarrow P'$ , then  $\{P\}S\{Q\}$  is also valid

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16/35

## Defining Weakest Preconditions

- ▶ Weakest preconditions are defined inductively and follow Hoare's proof rules
- ▶  $wp(x := E, Q) = Q[E/x]$
- ▶  $wp(s_1; s_2, Q) = wp(s_1, wp(s_2, Q))$
- ▶  $wp(\text{if } C \text{ then } s_1 \text{ else } s_2, Q) = C \rightarrow wp(s_1, Q) \wedge \neg C \rightarrow wp(s_2, Q)$
- ▶ This says "If  $C$  holds, wp of then branch must hold; otherwise, wp of else branch must hold"

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17/35

## Example

- ▶ Consider the following code  $S$ :
$$x := y + 1; \text{ if } x > 0 \text{ then } z := 1 \text{ else } z := -1$$
- ▶ What is  $wp(S, z > 0)$ ?  $y \geq 0$
- ▶ What is  $wp(S, z \leq 0)$ ?  $y < 0$
- ▶ Can we prove post-condition  $z = 1$  if precondition is  $y \geq -1$ ?
- ▶ What if precondition is  $y > -1$ ?

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18/35

## Weakest Preconditions for Loops

- ▶ Unfortunately, we can't compute weakest preconditions for loops exactly...
- ▶ Idea: approximate it using  $awp(S, Q)$
- ▶  $awp(S, Q)$  may be stronger than  $wp(S, Q)$  but not weaker
- ▶ To verify  $\{P\}S\{Q\}$ , show  $P \Rightarrow awp(S, Q)$
- ▶ Hope is that  $awp(S, Q)$  is weak enough to be implied by  $P$  although it may not be the weakest

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19/35

## Approximate Weakest Preconditions for loops, we will rely on loop invariants provided by oracle (human or static analysis)

- ▶ For all statements except for while loops, computation of  $awp(S, Q)$  same as  $wp(S, Q)$
- ▶ To compute,  $awp(S, Q)$  for loops, we will rely on loop invariants provided by oracle (human or static analysis)
- ▶ Assume all loops are annotated with invariants  $\text{while } C \text{ do } [I] S$
- ▶ Now, we'll just define  $awp(\text{while } C \text{ do } [I] S, Q) \equiv I$
- ▶ Why is this sound? If  $I$  is an invariant, it must hold before the loop

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20/35

## Verification with Approximate Weakest Preconditions

- ▶ If  $P \Rightarrow awp(S, Q)$ , does this mean  $\{P\}S\{Q\}$  is valid?
- ▶ No, two problems with  $awp(\text{while } C \text{ do } [I] S, Q)$ 
  1. We haven't checked  $I$  is an actual loop invariant
  2. We also haven't made sure  $I \wedge \neg C$  is sufficient to establish  $Q$ !
- ▶ For each statement  $S$ , generate verification condition  $VC(S, Q)$  that encodes additional conditions to prove

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21/35

## Generating Verification Conditions

- ▶ Most interesting VC generation rule is for loops:
 
$$VC(\text{while } C \text{ do } [I] S, Q) = ?$$
- ▶ To ensure  $Q$  is satisfied after loop, what condition must hold?  $I \wedge \neg C \Rightarrow Q$
- ▶ Assuming  $I$  holds initially, need to check  $I$  is loop invariant
- ▶ i.e., need to prove  $\{I \wedge C\}S\{I\}$
- ▶ How can we prove this? check validity of  $I \wedge C \Rightarrow awp(S, I) \wedge VC(S, I)$

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22/35

## Verification Condition for Loops

- ▶ To summarize, to show  $I$  is preserved in loop, need:
 
$$I \wedge C \Rightarrow awp(S, I) \wedge VC(S, I)$$
- ▶ To show  $I$  is strong enough to establish  $Q$ , need:
 
$$I \wedge \neg C \Rightarrow Q$$
- ▶ Putting this together, verification condition for a while loop  $S' = \text{while } C \text{ do } [I] S$  is:
 
$$VC(S', Q) = (I \wedge C \Rightarrow awp(S, I) \wedge VC(S, I)) \wedge (I \wedge \neg C \Rightarrow Q)$$

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23/35

## Verification Condition for Other Statements

- ▶ We also need rules to generate VC's for other statements because there might be loops nested in them
- ▶  $VC(x := E, Q) = \text{true}$
- ▶  $VC(s_1; s_2, Q) = VC(s_2, Q) \wedge VC(s_1, awp(s_2, Q))$
- ▶  $VC(\text{if } C \text{ then } s_1 \text{ else } s_2, Q) = VC(s_1, Q) \wedge VC(s_2, Q)$

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24/35

## Verification of Hoare Triple

- ▶ Thus, to show validity of  $\{P\}S\{Q\}$ , need to do following:

1. Compute  $awp(S, Q)$
2. Compute  $VC(S, Q)$

- ▶ **Theorem:**  $\{P\}S\{Q\}$  is valid if following formula is valid:

$$VC(S, Q) \wedge P \rightarrow awp(S, Q) \quad (*)$$

- ▶ Thus, if we can prove of validity of  $(*)$ , we have shown that program obeys specification

## Discussion

**Theorem:**  $\{P\}S\{Q\}$  is valid if following formula is valid:

$$VC(S, Q) \wedge P \rightarrow awp(S, Q) \quad (*)$$

- ▶ **Question:** If  $\{P\}S\{Q\}$  is valid, is  $(*)$  valid?
- ▶ No, for two reasons:
  1. Loop invariant might not be strong enough
  2. Loop invariant might be bogus
- ▶ Thus, even if program obeys specification, might not be able to prove it b/c loop invariants we use are not strong enough

## Example

- ▶ Consider the following code:

```
i := 1; sum := 0;
while i ≤ n do [sum ≥ 0] {
  j := 1;
  while j ≤ i do [sum ≥ 0 ∧ j ≥ 0]
    sum := sum + j; j := j + 1
  i := i + 1
}
```

- ▶ Show the VC's generated for this program for post-condition  $sum \geq 0$  – can it be verified?
- ▶ What is the post-condition we need to show for inner loop?  $sum \geq 0$

## Example, cont.

- ▶ Generate VC's for inner loop:

- (1)  $(sum \geq 0 \wedge j \geq 0 \wedge j > i) \Rightarrow sum \geq 0$
- (2)  $(j \leq i \wedge sum \geq 0 \wedge j \geq 0) \Rightarrow (sum + j \geq 0 \wedge j + 1 \geq 0)$

- ▶ Now, generate VC's for outer loop:

- (3)  $(i \leq n \wedge sum \geq 0) \Rightarrow (sum \geq 0 \wedge 1 \geq 0)$
- (4)  $(i > n \wedge sum \geq 0) \Rightarrow sum \geq 0$

- ▶ Finally, compute awp for outer loop: (5)  $0 \geq 0$
- ▶ Feed the formula (1)  $\wedge$  (2)  $\wedge$  (3)  $\wedge$  (4)  $\wedge$  (5) to SMT solver
- ▶ It's valid; hence program is verified!

## Example: Variant

- ▶ Suppose annotated invariant for inner loop was  $sum \geq 0$  instead of  $sum \geq 0 \wedge j \geq 0$
- ▶ Could the program be verified then? **no, because loop invariant not strong enough**
- ▶ While VC generation handles many tedious aspects of the proof, user must still come up with loop invariants...

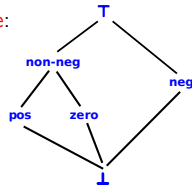
## Guess-and-Check

- ▶ Fortunately, there are many automated techniques for loop invariant generation
- ▶ The simplest technique is **guess-and-check**
- ▶ Given template of invariants (e.g.,  $? = ?$ ,  $? \leq ?$ ), instantiate the holes with program variables and constants
- ▶ Then, check if it's an invariant; if not, try a different instantiation

## Abstract Interpretation

- Symbolically execute the program over an abstraction until we reach a fixed point
- Example:** In **sign** abstract domain, only track if a variable  $x$  is positive, non-negative, negative, or zero

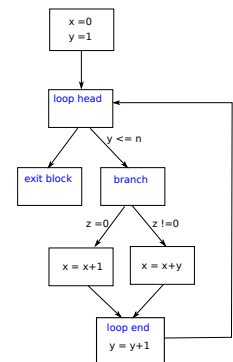
- This defines a **lattice**:



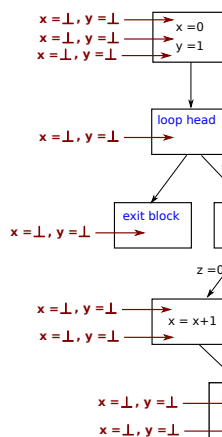
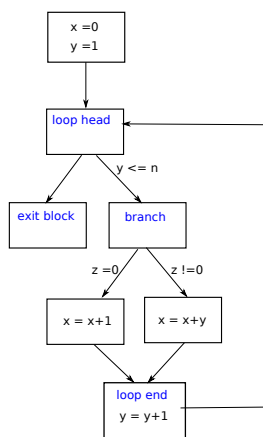
- Initialize everything to  $\perp$  and then take the **join** of the new value with old value; repeat until you reach fixed point

## An Example

```
x = 0;
y = 0;
while(y <= n)
{
  if (z == 0) {
    x = x+1;
  }
  else {
    x = x + y;
  }
  y = y+1
}
```



## Fixed-Point Computation



## Abstract Interpretation, cont.

- The sign abstract domain allows inferring simple invariants of the form  $x \geq 0, x < 0$  etc.
- More interesting abstract domains:
  - Intervals:** Tracks ranges (e.g.,  $x \in [0, 100]$ )
  - Polyhedra:** Tracks linear inequalities (e.g.,  $x \leq y + z$ )
  - Karr's domain:** Tracks linear equalities (e.g.,  $x = y + z$ )
- In these domains, we may not reach a fixed point; apply so-called **widening** operation to force fixed-point

## Conclusion

- Program verification automates reasoning about program correctness
- In this lecture, we assumed oracle provides loop invariants
- Many different techniques for automating loop invariant generation; active research area
- Some other challenges: how to reason about the heap, concurrency, recursive functions ...
- Since program verification is undecidable, we can't always verify **every** correct program, but can verify many