

# Real-time Monitoring of Uncertain Data Streams using Probabilistic Similarity\*

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## Abstract

*Data uncertainty is a common problem for the real-time monitoring of data streams. In this paper, we address the issue of efficiently monitoring the satisfaction/violation of user-defined constraints over data streams where the data uncertainty can be probabilistically characterized. We propose a monitoring architecture SPMON that can incorporate probabilistic models of uncertainty in constraint monitoring. We adapt the concept of data similarity in real-time databases to the processing of uncertain data streams. In doing so, we generalize the data similarity by a new concept  $\text{psr}$  (probabilistic similarity region) that allows us to define similarity relations for probabilistic data with respect to the set of constraints being monitored. This enables the construction of lightweight filters for saving bandwidth. We also show how to efficiently update the filter conditions at run-time.*

## 1 Introduction

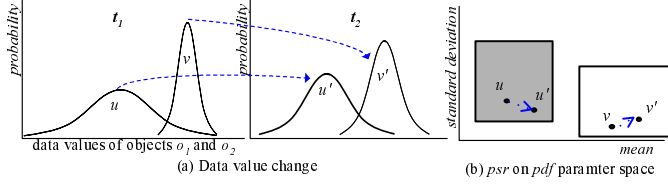
With the adoption of wireless technology in process control applications, the minimization of communication between field devices and host systems is an important issue because of the bandwidth and power limitations in the wireless devices. A well-known strategy is for the resource-limited field devices to report sensor data to the host system only if the data indicates critical state changes of the industrial process under control that the host system must know about [2]. This type of strategy has also been studied to guarantee QoS (quality of service) in the control-theoretic setting [14, 15]. A simple example of this strategy is for a pressure sensor to report its data to the host system if the pressure deviates from some range, say, [500, 1000] psi. This simple rule is straightforward to implement if there is no uncertainty in the sensor data. However, this is no longer the case if the sensor measurements are known to have significant errors due to temporal and spatial uncertainties or other physical limitations, as is the case of many wireless sensor monitoring

systems. For example, suppose a pressure sensor obtains a measurement of 990 psi but the measurement can be off by 20 psi. Then the actual pressure can be as low as 970 psi and as high as 1010 psi. In this case it is easy to see that there is a 0.25 probability that the actual pressure has exceeded 1000 psi, assuming that the error probability is uniformly distributed over the [970, 1010] interval of possible pressure values. The decision for the sensor to signal the host system or not can now depend on whether the 0.25 probability is deemed acceptable for the application. For example, given a user-specified threshold  $\delta$  in probability, the monitoring condition can be specified as: “whether or not the probability that the pressure is in between 500 and 1000 psi is no smaller than  $\delta$ .” Such probability threshold requirement is common for query specification in the uncertain database literature [3, 5, 7].

In general, the processing of sensor data to determine whether or not the host system needs to be signalled can be rather complex if a constraint specifying the critical state change involves more than a single data stream, e.g., a join relation involving pressure data from different locations in a pipe. This problem can be alleviated by an architecture that combines “edge filters” and a “stream processor” such that each data source (or a sensor node) can set up an edge filter to minimize the transmission of data that does not cause some query result to change, and the stream processor can recalibrate the edge filters<sup>1</sup>. This architecture of using edge filters has been studied in various areas such as distributed web caches (e.g., TRAPP system [17]), moving object databases (e.g., safe region based spatial query processing [18, 11]), and stream databases (e.g., adaptive filters [16, 4]). In [16], Olston et. al. investigated the filter adaptation for monitoring continuous aggregation queries over distributed data sources where each source tracks its *exact* numerical value and maintains an *interval* containing the exact value as the filter condition. Employing edge

<sup>1</sup>In this paper, we use the term *filtering* to denote the suppression of unnecessary data transmission and redundant computation in the context of monitoring continuous queries in stream data management. This differs from the filtering in classical signal processing for noise reduction, which is not our interest in this paper.

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**Figure 1.** Gaussian *pdfs* and *psr*-based filters

filters is also consistent with emerging industrial standards such as the WirelessHart standard for the process control industry [10].

In this paper, we address the problem of data uncertainty in monitoring constraint-based queries in the stream database context and provide an efficient solution for maintaining edge filters. While aiming at reducing the communication load in a monitoring system like the related work above e.g., [16, 4], our problem is distinct in two aspects that we (1) assume inherent uncertainty in underlying data and (2) consider user-defined constraints with probability thresholds as continuous query specification. Because of these two aspects, the condition of edge filters is formulated based on the constraint specifications and dynamically set by the value changes, and furthermore is made consistent with the uncertainty model. Relating to the uncertainty, we assume that data values at each data source are taken in discrete timesteps and each data value is only given by a *pdf* (probability distribution function).

The efficiency in our method makes explicit use of the concept of *data space similarity* from our earlier work [13, 2]. Two values of a data object are *similar* with respect to a constraint if the satisfaction of the constraint is unaffected by the choice of which value to use in evaluating the constraint. This can be expressed by a bound on the distance between the two values such that two values are similar if their distance does not exceed the bound. In related work, the control-theoretic approach [14, 15] that tracks dynamic objects by adaptive pulling methods also relies on the same bound format for specifying a *temporal coherency* requirement. Usually, such bounds are assumed to be given by the user as a part of the system specification. For our work, we start with a set of user-defined constraints from which we systematically derive *psr* (probabilistic similarity region). Because of the uncertainty in the data values, *psr* is more complex in that it specifies a similarity relation in the parameter space of *pdf* that characterizes uncertain sensor measurements.

Consider the example in Figure 1 (the detail is in Example 1-2 in Section 2). We have a set of user-defined constraints over two objects  $o_1$  and  $o_2$  that have the same type. Assume in this case the data values of  $o_1$  and  $o_2$  are given by the gaussian distribution with different parameters, and accordingly each constraint specification contains a given probability threshold. In figure(a), we have a pair of gaussian

distributions  $u$  and  $v$  that denote the estimate of  $o_1$  and  $o_2$  respectively in timestep  $t_1$ . As time progresses to the next timestep  $t_2$ , we have new estimates  $u'$  and  $v'$  for  $o_1$  and  $o_2$ . Figure(b) depicts an example of *psr* as rectangles in the 2-dimensional (mean vs. standard deviation) space of gaussian *pdf* parameters. A point in this space denotes a gaussian *pdf*. The gray (white) rectangle, the *psr* of  $o_1$  ( $o_2$ ), depicts the area where any point (gaussian *pdf*) is similar to  $u$  ( $v$ ) with respect to the given constraints. Notice that *psr* is not given by the user, but is derived from the constraints. The derivation for *psr* will be shown in Section 3 and 4. In figure(b), both estimates of  $o_1$  and  $o_2$  in timestep  $t_2$  are located within their respective *psr*, ensuring that they do not affect the evaluation result of the given constraints, and so they do not have to be forwarded to the stream processor.

While the computation of *psr* for a data object is performed by the stream processor, the filtering of inconsequential new data can be done locally at the data sources by having them maintain their own edge filters (see Figure 2). As pointed out in [18, 16, 8], it is often critical to reduce communication load where the underlying infrastructure is constrained in energy and network resources. In our approach, *psr* realizes the construction of edge filters on probabilistic data, thus enabling suppression of unnecessary data transmission.

## 1.1 Related Work

In recent years, various adaptive techniques in stream data management have been proposed [12, 16, 18, 4, 1, 19]. Particularly the work in [16, 18, 11, 4] can be categorized as *edge filtering* on remote data sources, as mentioned above. The edge filtering approach exploits the specific query semantics (e.g., numerical aggregation queries with absolute precision requirements [16], spatial range queries [11], and entity-based queries [4]) for efficient filter adaptation. In [11], a *safe region* of objects being tracked is used for efficiently monitoring spatial queries in the moving object database literature. A safe region ensures the result of its associated spatial queries to remain unchanged as long as a newly measured data value does not deviate from the safe region itself. While none of these previous studies in edge filtering considered inherent uncertainty in underlying data, our work specifically addresses the probabilistic models for uncertain data together with the probabilistic semantics for constraint-based queries, and concentrates on the efficient derivation of filter conditions for probabilistic data. It is also important to note that we consider the probabilistic models only for capturing the inherent imprecision in measurement data [3, 7, 9]. Such imprecision is generally incurred by error-prone sensing mechanisms independently from the monitoring process. Thus our work differs from the approximate processing (e.g., [16, 19]) that trades off the data quality for the query processing performance.

The notion of *similarity* has been formalized in the real-time database literature to cope with the dynamics of real-world objects in real-time environments. In [13], Kuo et al. employed the similarity to provide a clear semantic foundation for relaxing the data consistency requirements on real-time objects and scheduling real-time transactions. In [2], Chen and Mok generalized the similarity relation in the form of predicates on data values to support the flexible query semantics in distributed real-time databases. In comparison, our work adapts the similarity to *pdf* parameter spaces for dealing with uncertain data.

## 1.2 Contribution

The contributions of this paper are as follows.

- In Section 2, we present our monitoring architecture, called SPMON (Similarity-based Probabilistic MONitoring), which incorporates data uncertainty in stream data management. In doing so, we specifically formulate the constraint monitoring over uncertain data streams as an edge filtering problem. SPMON supports the efficient suppression of unnecessary data transmission by exploiting the *similarity* of probabilistic data.
- To demonstrate the applicability of SPMON, we illustrate how to efficiently compute *psr* for edge filters at run-time. In particular, we exploit precomputed satisfaction and violation subspaces in the parameter spaces of the uniform and gaussian distributions, considering both static variance in Section 3 and dynamic variance cases in Section 4.

## 2 SPMON Overview

In this section, we first describe the probabilistic model for uncertain data streams and introduce the probabilistic constraints as our continuous query types. Given the model on data streams and constraints, we then explain how monitoring with uncertain data is formulated as the *psr*-based filtering problem in SPMON.

Figure 2 illustrates the structure of SPMON. The data sources (*ds* in the figure) rely on their edge filters (*EFil*) to determine if new data values need to be forwarded to the stream processor which in turn updates the filtering criteria of the edge filters and returns the evaluation results of monitored constraints. Central to the operation of the edge filter is the concept of *psr*.

### 2.1 Uncertain Data Stream Model

The source of data is a set of real-valued objects  $O = \{o_i\}_{i=1,2,\dots,|O|}$ . In generating data values for the data sources, each object embodies a stochastic process that is indexed by time. Throughout this paper, we make the following assumptions. (1) The value of an object is a function

of time. The value can only be estimated at every timestep by a *pdf*. A *pdf* is specified by its parameters as dictated by the distribution type. For example, a gaussian *pdf* is defined by its (mean, standard deviation) pair. We shall use the term *p-data* to denote the set of parameters that characterize a *pdf*, and the term *p-data space* to denote the Cartesian space whose coordinates are the parameters of the *pdf*. (2) Each object generates a sequence of *p-data* as measured by the data sources at each timestep. (3) The data sources are stateless. The *p-data* obtained by a sensor is dependent solely on the true value of the object at the time of measurement and the device characteristics of the sensor.

### 2.2 Probabilistic Constraints with Thresholds

In this paper, we consider *value*-based constraints<sup>2</sup> of the following two forms:

$$c_R : \dot{r} \leq o_i \leq \bar{r}, \quad c_J : \dot{r} \leq o_i - o_j \leq \bar{r} \quad (1)$$

where  $[\dot{r}, \bar{r}]$  is an interval such that  $\dot{r}, \bar{r} \in \mathbb{R}$  and  $\dot{r} < \bar{r}$ . We refer to  $c_R$  and  $c_J$  as *range* constraint and *join* constraint respectively. Notice here  $o_i$  and  $o_j$  refer to the true values of the objects that can only be measured statistically by their *p-data*. Given *p-data*  $u$  of  $o_i$  and  $v$  of  $o_j$  in timestep  $t$ , the satisfaction probability of  $c_R$  and  $c_J$  are defined respectively as:

$$\begin{aligned} \text{prob}(c_R)|_u &= P(\dot{r} \leq X_i \leq \bar{r}), \\ \text{prob}(c_J)|_{u,v} &= P(\dot{r} \leq X_i - X_j \leq \bar{r}) \end{aligned}$$

where  $X_i$  and  $X_j$  denote respectively the *r.v.* (random variables) associated with  $o_i$  and  $o_j$  in timestep  $t$ . Notice that  $X_i$  and  $X_j$  are represented by their *p-data*.

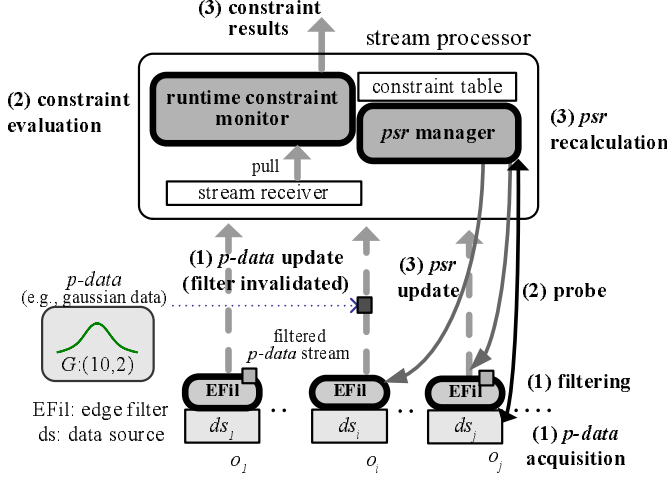
We now define the probabilistic constraints for continuous query specification as follows. A probabilistic constraint  $pc$  is a pair:  $(c, \delta)$  where  $c$  is a constraint and  $0 < \delta < 1$  is a confidence threshold in probability. Corresponding to the range and join constraints, the *probabilistic range* and the *probabilistic join* constraint are denoted by the pairs:

$$pc_R : (c_R, \delta) \quad \text{and} \quad pc_J : (c_J, \delta) \quad (2)$$

A probabilistic range constraint is satisfied (we write:  $pc_R|_u = \text{satisfaction}$ ) if its satisfaction probability is not smaller than the given confidence threshold, and it is violated (we write:  $pc_R|_u = \text{violation}$ ) otherwise. Likewise,  $pc_J|_{u,v} = \text{satisfaction}$  if  $\text{prob}(c_J)|_{u,v} \geq \delta$ .

**Example 1.** Consider a set of probabilistic constraints:  $pc_1: (0 \leq o_1 \leq 60, 0.2)$ ,  $pc_2: (-20 \leq o_1 \leq 75, 0.6)$ ,  $pc_3: (-40 \leq o_1 - o_2 \leq 20, 0.4)$ . And suppose *p-data*  $u$  and  $v$

<sup>2</sup>In [21], we have investigated the *timing* constraint monitoring over uncertain event timestamps using a generalized probabilistic model-based approach. Our work in this paper is complementary to [21] in that we focus on the monitoring of *value*-based constraints on uncertain data attributes of events.



**Figure 2.** SPMON structure: “(k) action” means that the action occurs at the  $k^{th}$  phase of the *psr*-based filtering procedure explained in Section 2.3.

are generated for  $o_1$  and  $o_2$  respectively in timestep  $t_1$ , and given by gaussian distribution, e.g.,  $u \sim N(58, 10^2)$  and  $v \sim N(79, 2^2)$ . Then we have  $\text{prob}(0 \leq o_1 \leq 60)|_u = 0.58$ ,  $\text{prob}(-20 \leq o_2 \leq 75)|_v = 0.02$ ,  $\text{prob}(-40 \leq o_1 - o_2 \leq 20)|_{u,v} = 0.97$  (according to the formulae in Section 3.2). Thus in this case  $pc_1$  and  $pc_3$  are evaluated to be satisfaction in timestep  $t_1$ , but  $pc_2$  to be violation.

### 2.3 Similarity-based Uncertain Data Filtering

Given the object set  $O$  and the probabilistic constraint set  $C$  over  $O$ , we regard the monitoring process as the updates of the evaluation result (satisfaction or violation) of each  $c_k \in C$  over  $p$ -data for all  $o_i \in O$ , which are repeatedly executed in a series of timesteps. In the following, we formulate this monitoring process over uncertain data streams as the edge filtering problem with the goal of the suppression of unnecessary data transmission.

We say that two  $p$ -data of an object are similar with respect to a probabilistic constraint  $pc$  if the evaluation of  $pc$  yields the same result with either  $p$ -data. In the context of data stream processing, a  $p$ -data that is similar to the one in the previous measurement need not be transmitted to the stream processor. We now define *psr* (probabilistic similarity region) as follows:

**Definition 1.** Consider objects  $o_i, o_j$  and the probabilistic constraints  $pc_R, pc_J$  in Equation 2. Given  $p$ -data  $u$  of  $o_i$  and  $v$  of  $o_j$ , we define *psr* of  $o_i$  with respect to  $pc_R$  by

$$\text{psr}(o_i)|_u^{pc_R} = \text{re}_i \text{ s.t. } u \in \text{re}_i \wedge \forall u' \in \text{re}_i, pc_R|_u = pc_R|_{u'}$$

We define the *psr* of  $o_i$  and  $o_j$  with respect to  $pc_J$  by

$$\text{psr}(o_i)|_{u,v}^{pc_J} = \text{re}_i, \text{psr}(o_j)|_{u,v}^{pc_J} = \text{re}_j \text{ s.t. } u \in \text{re}_i \wedge v \in \text{re}_j \wedge \forall u' \in \text{re}_i \forall v' \in \text{re}_j, pc_J|_{u,v} = pc_J|_{u',v'}$$

where  $\text{re}_i$  and  $\text{re}_j$  are regions in the  $p$ -data space of the corresponding objects. We define the overall *psr* of  $o_i$  by

$$\text{psr}(o_i)|_u = \bigcap_{pc \in C} \text{psr}(o_i)|_{u_*}^{pc} \quad (3)$$

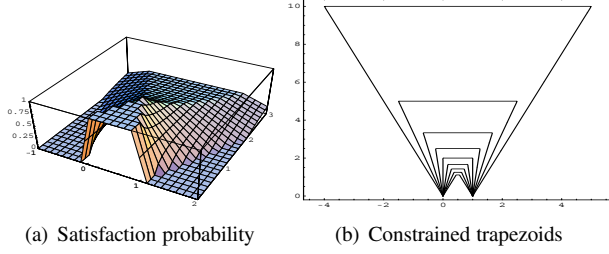
where  $C$  is the constraint set and  $u_*$  is the  $p$ -data (i.e., a single  $p$ -data for range constraints or a pair of  $p$ -data for join constraints) of objects specified in  $pc$ . Note that if  $pc$  does not involve  $o_i$ , we assume the  $\text{psr}(o_i)|_{u_*}^{pc}$  is the domain of the  $p$ -data space.

Suppose we have object  $o_i$ , and its corresponding data source  $ds_i$  and data stream  $s_i$ . As defined above,  $\text{psr}(o_i)|_u$  denotes the region within which any subsequently obtained  $p$ -data  $u'$  of  $o_i$  can be considered unnecessary with respect to monitoring all the constraints (because of Equation 3). Put differently, if  $u$  is the last update in  $s_i$ , then we can suppress the new updates in  $s_i$  by filtering out all the subsequent  $p$ -data  $u'$  of  $o_i$  as long as  $u' \in \text{psr}(o_i)|_u$  holds.

As shown in Figure 2, the monitoring process in SPMON using *psr*-based filters works in the following 3 phases per timestep. Suppose  $u$  is the last update in  $s_i$ ; the filter region of  $o_i$  is set as  $\text{psr}(o_i)|_u$ .

- In the first phase, suppose  $ds_i$  acquires new  $p$ -data  $u'$  of  $o_i$ . If  $u'$  does not pass the filter (i.e.,  $u' \notin \text{psr}(o_i)|_u$ ), then  $u'$  should be dropped. Otherwise ( $u' \in \text{psr}(o_i)|_u$ ), so the filter is invalidated),  $u'$  is put in  $s_i$  to be processed by the stream processor. We assume that all data sources complete the  $p$ -data acquisition, checking  $p$ -data against the filter condition (filtering), and update to the stream in the first phase.
- In the second phase, a stream processor, on receiving  $u'$  of  $o_i$  that passes the corresponding filter, retrieves all the associated constraints in the constraint table and re-evaluates the constraints. The constraint table provides the indexing structure of the associated constraints per object. To re-evaluate a probabilistic join constraint that involves the objects  $o_i$  and, say  $o_j$  (e.g., when the constraint  $(10 \leq o_i - o_j \leq 20, 0.8)$  is being monitored), it might be necessary to probe (retrieve) the new  $p$ -data of  $o_j$  if it was filtered out in the previous phase. Once probed, the satisfaction probability of the join constraint can be computed using  $p$ -data for  $o_i$  and  $o_j$  to be compared with the threshold.
- In the third phase, the stream processor reports to the host system the results of the constraint evaluation, and finally it re-calculates the filter region of  $o_i$  (i.e.,  $\text{psr}(o_i)|_{u'}$ ) and  $o_j$ , and sends the re-calculated filter regions to the respective data sources.

We use a simple predicate form for representing *psr* to minimize the cost of processing continuous data with *psr*-based filters. In our notation, we adopt the following coordinate system for defining rectangular regions (in *pdf* parameter space) on an  $\langle x, y \rangle$ -plane where  $x$  is the horizontal axis



**Figure 3.** Constrained graph for uniform data: (a) X-axis, Y-axis, and Z-axis represent  $-1 \leq m_i \leq 2$ ,  $0 \leq w_i \leq 3$ , and  $\text{prob}(0 \leq o_i \leq 1)_{(m_i, w_i)}$  respectively. (b) X-axis and Y-axis represent  $-4.5 \leq m_i \leq 5$  and  $0 \leq w_i \leq 10.5$  respectively. Each isosceles trapezoid represents  $\text{prob}(0 \leq o_i \leq 1)_{(m_i, w_i)} = \delta$  where  $\delta = 0.1, 0.2, \dots, 0.9$  (from the most outer curve).

and  $y$  is the vertical axis. A rectangle having the lower-left corner point  $(\hat{x}, \hat{y})$  and the upper-right corner point  $(\bar{x}, \bar{y})$  is given by  $[\hat{x}, \hat{y}, \bar{x}, \bar{y}]$ .

**Example 2.** Continuing from Example 1, suppose we have psr-based filters on the data sources  $o_1$  and  $o_2$  for monitoring the constraints  $pc_1$ ,  $pc_2$ , and  $pc_3$ . From the given p-data  $u$  and  $v$  in timestep  $t_1$ , we obtain  $\text{psr}(o_1)|_u^{pc_1} = [-5.3, 6.4, 65.3, 112.7]$ ,  $\text{psr}(o_2)|_v^{pc_2} = [74.9, 0.4, \infty, \infty]$ ,  $\text{psr}(o_1)|_{u,v}^{pc_3} = [48.1, 3.3, 78.9, 36.2]$ ,  $\text{psr}(o_2)|_{u,v}^{pc_3} = [58, 0, 88.9, 28.2]$ . Then we have  $\text{psr}(o_1)|_u = [48.1, 6.4, 65.3, 36.2]$ ,  $\text{psr}(o_2)|_v = [74.9, 0.4, 88.9, 28.2]$  by Equation 3. Note that these two rectangles correspond to those in Figure 1(b) where x-axis and y-axis represent mean and standard deviation respectively. Now consider new p-data for  $o_1$  and  $o_2$  acquired in the next timestep  $t_2$  (as illustrated in Figure 1(a)). If such p-data are each located in the filter region, that is  $\text{psr}(o_1)|_u$  and  $\text{psr}(o_2)|_v$  above, then they can be dropped from the corresponding streams, e.g., the pair of  $u' \sim N(62, 7^2)$  and  $v' \sim N(83, 4^2)$  in  $t_2$  can be suppressed. The calculation for this rectangular psr will be explained in Section 4.

In the subsequent sections, we shall show how to calculate psr for uncertain data streams that are characterized by uniform or gaussian distribution. The gaussian distribution is common in modeling statistical properties for tracking and monitoring physical objects [6, 9]. The uniform distribution is often used for query processing on uncertain data because of its simplicity for probability computation, analysis and index construction [5].

### 3 psr Formation with Static Variances

#### 3.1 psr for Uniform data

We denote p-data characterized by the uniform distribution by  $U_i: (m_i, w_i)$ , noting that  $P(X = x) = \frac{1}{w_i}$  if  $x \in [m_i -$

$\frac{w_i}{2}, m_i + \frac{w_i}{2}]$  and  $P(X = x) = 0$  otherwise, where  $m_i, w_i \in \mathbb{R}$ ,  $w_i > 0$ , and  $X$  is the r.v. characterized by  $U_i$ . We shall call  $U_i$  uniform data. Regarding a set of uniform data  $U_i$  that satisfy a probabilistic range constraint  $pc_R: (\dot{r} \leq o_i \leq \bar{r}, \delta)$  (Equation 2), we obtain the following inequality:  $\text{prob}(\dot{r} \leq o_i \leq \bar{r})|_{U_i} =$

$$\frac{\max(\min(\bar{r}, m_i + \frac{w_i}{2}) - \max(\dot{r}, m_i - \frac{w_i}{2}), 0)}{w_i} \geq \delta \quad (4)$$

From this inequality, it is possible to derive the satisfaction and violation areas in a 2-dimensional parameter space, so-called  $\langle m, w \rangle$ -plane<sup>3</sup>. Figure 3(a) shows an example graph of the satisfaction probability with various uniform data and Figure 3(b) depicts its contour graph. Each contour line denotes the satisfaction and violation areas for a specific value of  $\delta$ . For satisfying  $pc_R$ , we have

$$(\delta - \frac{1}{2})w_i + \dot{r} \leq m_i \leq (\frac{1}{2} - \delta)w_i + \bar{r} \wedge w_i \leq \frac{\bar{r} - \dot{r}}{\delta} \quad (5)$$

regarding  $U_i: (m_i, w_i)$ .

Note that throughout Section 3, the variance of each object  $o_i$  is assumed to be time-invariant. For example, in the uniform data model, for all possible uniform data of  $o_i$  during the monitoring period,  $w_i$  is a constant and thus a single data item for  $m_i$  is transmitted, whenever necessary. Accordingly, the filter condition (psr) is represented as an interval regarding  $m_i$ .

##### 3.1.1 Interval psr for Range Constraints

Consider  $pc_R$  and  $U_i: (m_i, w_i)$  of  $o_i$ . Corresponding to a specific constant  $w_i \leq \frac{\bar{r} - \dot{r}}{\delta}$  and a value of  $\delta$ , we have the partitioned satisfaction and violation ranges regarding  $m_i$  (e.g., from Figure 3(b)). Thus, we have

$$\text{psr}(o_i)|_{U_i}^{pc_R} = \begin{cases} (x_u, \infty] & \text{if } m_i > x_u \wedge w_i \leq \frac{\bar{r} - \dot{r}}{\delta} \\ [x_l, x_u] & \text{if } x_l \leq m_i \leq x_u \wedge w_i \leq \frac{\bar{r} - \dot{r}}{\delta} \\ [-\infty, x_l] & \text{if } m_i < x_l \wedge w_i \leq \frac{\bar{r} - \dot{r}}{\delta} \\ [-\infty, \infty] & \text{otherwise} \end{cases} \quad (6)$$

where  $x_l = (\delta - \frac{1}{2})w_i + \dot{r}$  and  $x_u = (\frac{1}{2} - \delta)w_i + \bar{r}$ .

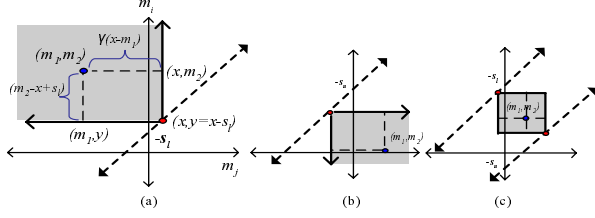
##### 3.1.2 psr for Join Constraints

We now consider a probabilistic join constraint  $pc_J$  (Equation 2) and  $U_i: (m_i, w_i)$  of  $o_i$ ,  $U_j: (m_j, w_j)$  of  $o_j$ . We have  $\text{prob}(c_J)|_{U_i, U_j} = \frac{ov}{w_i w_j}$  where  $ov$  is the overlapping area by the rectangle  $rc_{ij}: [m_i - \frac{w_i}{2}, m_j - \frac{w_j}{2}, m_i + \frac{w_i}{2}, m_j + \frac{w_j}{2}]$  and the constraint  $c_J: \dot{r} \leq o_i - o_j \leq \bar{r}$  on the  $\langle o_i, o_j \rangle$ -plane.

To find the psr of  $o_i$  and  $o_j$ , we take two steps; we first derive the partitioned satisfaction and violation ranges regarding  $m_i - m_j$  from  $pc_J$  by transforming  $pc_J$  to the constraint on  $m_i - m_j$ , and then get the appropriate range predicate for each  $m_i$  and  $m_j$  depending on the partitioned ranges and the given uniform data. The detail of this two-step procedure can be found in [20]. For simplicity, suppose we obtain  $s_l \leq m_i - m_j \leq s_u$  by the first step. We

<sup>3</sup>The plane of uniform data parameters, middle  $m$  and width  $w$ .





**Figure 4.** Weighted middle partition: In figure(a), by Equation 7, we get  $x = \frac{s_l + \gamma m_i + m_j}{\gamma + 1}$  and  $y = \frac{\gamma m_i + m_j - \gamma s_l}{\gamma + 1}$ .

now consider the partitioned area on  $\langle m_i, m_j \rangle$ -plane. Let  $m_1$  and  $m_2$  be the given specific value of  $m_i$  and  $m_j$  respectively. First, consider the violation case such that (a)  $m_2 > m_1 - s_l$ . By constructing a non-closed rectangle that is tangent to the line  $m_j = m_i - s_l$  and contains the point  $(m_1, m_2)$  on  $\langle m_i, m_j \rangle$ -plane, we can derive  $psr$  regarding  $m_i$  and  $m_j$ . Each side of the rectangle corresponds to  $psr$ . Although there might exist an infinite number of possible  $psr$  formations in this case, we can choose a formation that stands a smaller chance of having its filters invalidated by  $p$ -data in the relatively near future. To do so, we take the tangent point  $(x, x - s_l)$  such that

$$\gamma m_{i,m_j}(x - m_1) = m_2 - x + s_l \quad (7)$$

where  $\gamma_{m_i, m_j} > 0$  is a weight parameter<sup>4</sup>. Note that in general  $\gamma$  can be specifically set if the change pattern of objects, e.g., the rate of max (or mean) change per timestep or the rate of filter invalidations, is modeled, and otherwise simply set  $\gamma=1$ . We will discuss our adaptive approach to  $\gamma$  settings in the experiments (e.g., Figure 10). We call this  $psr$  formation policy, *weighted middle partition* (see Figure 4(a)). In the same sense, we have  $psr$  formations for the other cases (Figure 4(b)-(c)): (b)  $m_2 < m_1 - s_u$  and (c)  $s_l \leq m_1 - m_2 \leq s_u$ . Finally, given specific  $U_i$  of  $o_i$  and  $U_j$  of  $o_j$ , we have  $psr(o_i)|_{U_i}^{pc_U}$ ,  $psr(o_j)|_{U_j}^{pc_U} =$

$$\begin{cases} [-\infty, g(s_l)), & (g(-\gamma s_l), \infty] & \text{if } m_j > m_i - s_l \\ (g(s_u), \infty], & [-\infty, g(-\gamma s_u)) & \text{if } m_j < m_i - s_u \\ [g(s_l), g(s_u)], & [g(-\gamma s_u), g(-\gamma s_l)] & \text{otherwise} \end{cases} \quad (8)$$

where  $g(x) = \frac{x + \gamma m_i + m_j}{\gamma + 1}$  in case that  $s_l$  and  $s_h$  exist.

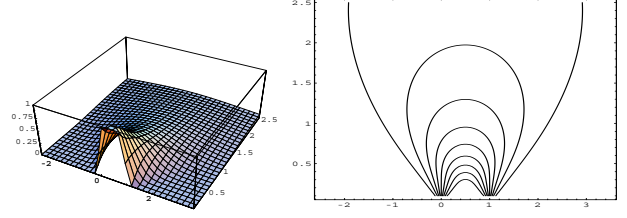
### 3.2 $psr$ for Gaussian data

We denote  $p$ -data that is characterized by the gaussian distribution by  $G_i: (\mu_i, \sigma_i)$ , noting that  $X \sim N(\mu_i, \sigma_i^2)$  where  $X$  is the r.v. characterized by  $G_i$ . Such  $G_i$ s will be called *gaussian data*. We represent the standard normal distribution function and its inverse function by

$$\Phi(x) = P(z \leq x) \text{ and } \Phi^{-1}(\Phi(x)) = x \text{ where } z \sim N(0, 1).$$

For simplicity in explanation, we will use, besides  $pc_R$  and  $pc_J$ , the following constraint with a unit-length range  $[0, 1]$ , the so-called *unit-length constraint*.

<sup>4</sup> $\gamma_{m_i, m_j}$  specifies the partitioning weight with respect to the  $p$ -data parameters related in the satisfaction probability calculation, in this case  $m_i$  and  $m_j$ . We omit the subscripts and use  $\gamma$  loosely without confusion.



(a) Satisfaction probability (b) Constrained curves

**Figure 5.** Constrained graph for gaussian data: (a) X-axis represents  $-2.5 \leq \mu_i \leq 3$ , Y-axis represents  $0 \leq \sigma_i \leq 2.5$ , and Z-axis represents  $prob(c_U)|_{(\mu_i, \sigma_i)}$  where  $c_U$  is defined in Equation 9. (b) X-axis represents  $-2.5 \leq \mu_i \leq 3.5$ , Y-axis represents  $0 \leq \sigma_i \leq 2.5$ , and the curves represent  $prob(c_U)|_{(\mu_i, \sigma_i)} = \delta$  where  $\delta = 0.1, 0.2, \dots, 0.9$  (from the most outer curve).

$$c_U : 0 \leq o_i \leq 1, \quad pc_U : (c_U, \delta) \quad (9)$$

Given a set of gaussian data satisfying  $pc_U$ , we obtain a non-linear curve on the 2-dimensional mean and standard deviation parameter space, i.e.,  $\langle \mu, \sigma \rangle$ -plane, by using the following inequality.

$$prob(c_U)|_{G_i} = \Phi\left(\frac{1 - \mu_i}{\sigma_i}\right) - \Phi\left(\frac{0 - \mu_i}{\sigma_i}\right) \geq \delta \quad (10)$$

Although it might appear simple to locate individual points on the constraint curve, there is no analytical solution, i.e., we do not have a closed form solution to obtain an  $x$  that satisfies  $prob(c_U)|_{(\mu_i, x)} = \delta$  for specific values of  $\mu_i$  and  $\delta$  except for  $\mu_i = \frac{1}{2}$ . Figure 5(a) shows an example graph of the satisfaction probability with various gaussian data and Figure 5(b) depicts its contour lines, which can be numerically found. Each contour line corresponds to the constrained curve by Equation 10 and thus describes the satisfaction and violation areas for  $pc_U$  with a specific value of  $\delta$ , similarly as shown in Figure 3(b).

**Lemma 1.** Given a range constraint  $c_R: \hat{r} \leq o_i \leq \bar{r}$  and gaussian data  $(\mu_i, \sigma_i)$  of  $o_i$ , we have

$$prob(c_R)|_{(\mu_i, \sigma_i)} = prob(0 \leq o_i \leq 1)|_{(\mu_u, \sigma_u)}$$

where  $\mu_u = \frac{\mu_i - \hat{r}}{\bar{r} - \hat{r}}$  and  $\sigma_u = \frac{\sigma_i}{\bar{r} - \hat{r}}$ .

Lemma 1 allows us to transform a constrained curve of the unit-length constraint to that of any arbitrary range constraint with the same value of  $\delta$ . Furthermore, we can exploit the symmetry of constrained curves. Note that all the curves in Figure 5(b) are symmetric about  $\frac{\hat{r} + \bar{r}}{2} = \frac{1}{2}$ , to be consistent with the following lemma.

**Lemma 2.** Given a range constraint  $c_R: \hat{r} \leq o_i \leq \bar{r}$  and gaussian data  $(\mu_i, \sigma_i)$  of  $o_i$ , we have

$$prob(c_R)|_{(\mu_i, \sigma_i)} = prob(c_R)|_{(\hat{r} + \bar{r} - \mu_i, \sigma_i)}.$$

### 3.2.1 Interval $psr$ for Range Constraints

Similarly as in the case of uniform data,  $psr$  for gaussian data with static variances is given by an interval regarding  $\mu$ . However, such an interval must be found numerically, unlike uniform data. For efficiently updating  $psr$ -based filters at run-time, we can pre-calculate a table, named  $\mathcal{G}$ -table, that contains the approximate points of the constrained curve (e.g., derived by Equation 10) for various values of  $\delta$  of  $pc_U$ . This requires using a numerical method. In particular, to prune unnecessary sampling points in our numerical calculation, we use a rectangle tightly enclosing the constrained curve. Such rectangle is called a *minimum violation rectangle*. The implementation of our numerical method can be found in [20]. In the following, suppose we have the minimum violation rectangle for  $pc_U$ , denoted by

$$rc_v : [\bar{\mu}_v, \bar{\sigma}_v, \bar{\mu}_v, \bar{\sigma}_v] \quad (11)$$

and the following auxiliary function that provides the interface to the  $\mathcal{G}$ -table.

**Definition 2.** For the unit-length constraint  $pc_U : (c_U, \delta)$ , we define the constrained curve function:

$$\mathcal{G}(x)|_\delta = \mu_i \text{ s.t. } prob(c_U)|_{(\mu_i, x)} = \delta \wedge \mu_i \geq \frac{1}{2} \quad (12)$$

for  $x \geq 0$ . Note that given  $\mu_i = \mathcal{G}(\sigma_i)|_\delta$ , we have  $prob(c_U)|_{(1-\mu_i, \sigma_i)} = \delta$  by Lemma 2.

It is obvious that given a specific value of  $\sigma_i \leq \bar{\sigma}_v$ , we have the partitioned satisfaction and violation ranges regarding  $\mu_i$ . These ranges immediately specify  $psr$ , and thus

$$psr(o_i)|_{G_i}^{pc_U} = \begin{cases} (x, \infty] & \text{if } \mu_i > x \wedge \sigma_i \leq \bar{\sigma}_v \\ [-\infty, 1-x] & \text{if } \mu_i < 1-x \wedge \sigma_i \leq \bar{\sigma}_v \\ [1-x, x] & \text{if } 1-x \leq \mu_i \leq x \wedge \sigma_i \leq \bar{\sigma}_v \\ [-\infty, \infty] & \text{otherwise} \end{cases} \quad (13)$$

where  $x = \mathcal{G}(\sigma_i)|_\delta$ .

**Generalization for arbitrary ranges.** We have shown  $psr$  formation for the unit-length constraint  $pc_U$  above. For an arbitrary range  $[\bar{r}, \hat{r}]$ , the  $psr$  with respect to  $pc_U$  can be adjusted by Lemma 1. For example, from (i) calculated by Equation 13, we obtain (ii) below where  $l = \bar{r} - \hat{r}$ .

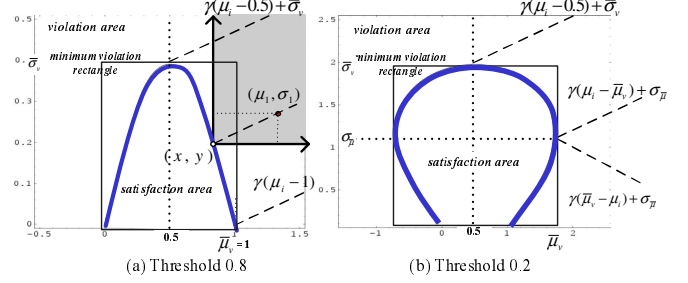
$$(i) \ psr(o_i)|_{(\frac{\mu_i - \hat{r}}{l}, \sigma_i)}^{pc_U} = [\hat{\mu}, \bar{\mu}], \quad (ii) \ psr(o_i)|_{(\mu_i, \sigma_i)}^{pc_R} = [l\hat{\mu} + \hat{r}, l\bar{\mu} + \hat{r}] \quad (14)$$

### 3.2.2 $psr$ for Join Constraints

Based on the linear property of the difference of independent gaussian r.v., that is, given  $G_i : (\mu_i, \sigma_i)$  and  $G_j : (\mu_j, \sigma_j)$ ,

$$prob(c_J)|_{G_i, G_j} = \Phi\left(\frac{\bar{r} - \mu_i + \mu_j}{\sqrt{\sigma_i^2 + \sigma_j^2}}\right) - \Phi\left(\frac{\hat{r} - \mu_i + \mu_j}{\sqrt{\sigma_i^2 + \sigma_j^2}}\right),$$

it is possible to find the partitioned ranges regarding  $\mu_i - \mu_j$  by using gaussian data  $G_k : (\mu_i - \mu_j, \sqrt{\sigma_i^2 + \sigma_j^2})$  and Equation 13-14. This allows us to find the satisfaction range of  $\mu_i - \mu_j$ , denoted as  $s_l \leq \mu_i - \mu_j \leq s_u$ . Assume a weight



**Figure 6.**  $psr$  for  $pc_U$ : X-axis and Y-axis represent  $\mu_i$  and  $\sigma_i$ . The solid line rectangle denotes the minimum violation rectangle. The gray rectangle in figure(a) depicts the third case  $psr$  in Equation 15 for the given specific gaussian data  $(\mu_1, \sigma_1)$ .

parameter  $\gamma$  and let  $g(x) = \frac{x + \gamma\mu_i + \mu_j}{\gamma + 1}$ . By the policy of weighted middle partition, then, the respective  $psr$  of  $o_i$  and  $o_j$  are given same as Equation 8 except for here using  $\mu_i, \mu_j$  instead of  $m_i, m_j$ .

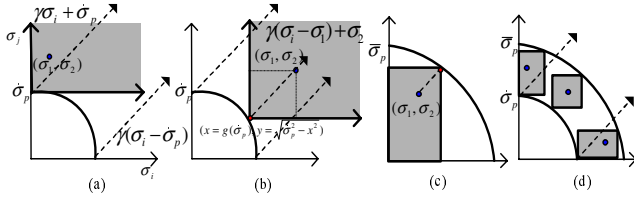
## 4 $psr$ Formation with Dynamic Variances

Thus far, we have focused on  $psr$  formation with static variances. The static variance assumption is normally suitable for modeling the tracking of object values that are not highly dynamic i.e., they do not change drastically in a short time. In reality, however, there are situations where the uncertainty degree of an object fluctuates for subsequent timesteps and so it should be modeled as a variable. In this section, we consider the gaussian data streams and focus on the *rectangular  $psr$*  formation, incorporating the continuous updates of both  $\mu$  and  $\sigma$  parameters to the  $psr$  formation and filter construction. In addition to the minimum violation rectangle  $rc_v$  (Equation 11), we notate  $\sigma_{\bar{\mu}}$  such that the point  $(\bar{\mu}_v, \sigma_{\bar{\mu}})$  is located on  $rc_v$  (see Figure 6(b);  $(\bar{\mu}_v, \sigma_{\bar{\mu}})$  is called max- $\mu$  point). And let us denote  $psr$  (e.g.,  $psr(o_i)|_{G_i}^{pc_U}$ ) by a rectangle  $rc_{psr}$  on  $\langle \mu, \sigma \rangle$ -plane. We will then show how to determine  $rc_{psr}$ . Because of the symmetric property of Lemma 2, we only consider the case  $\mu_i \geq \frac{1}{2}$ .

### 4.1 Rectangular $psr$ Formation

Here suppose  $pc_U|_{G_i} = \text{violation}$ . First, consider the case of  $0.5 \leq \delta < 1$ . As shown in Figure 6(a), the constrained curve (i.e.,  $\mathcal{G}(\cdot)$ ) is monotonically decreasing with respect to  $\sigma_i$ . Thus, in this case, we prefer  $rc_{psr}$  the lower-left corner  $(x, y)$  of which is tangent to the constrained curve, so  $rc_{psr}$  is in the form  $[x, y, \infty, \infty]$ . As describe before, such  $(x, y)$  is determined based on the weighted middle partition; if  $(x, y)$  cannot exist by the relation of  $rc_v$  and the given gaussian data, we take either the upper-side or the right-side of  $rc_v$  instead. Then, given specific  $G_i$  such that  $pc_U|_{G_i} = \text{violation}$ , we have  $(x, y) =$

$$\begin{cases} (-\infty, \bar{\sigma}_v) & \text{if } \gamma(\mu_i - \frac{1}{2}) + \bar{\sigma}_v \leq \sigma_i \\ (\bar{\mu}_v, 0) & \text{if } \gamma(\mu_i - \bar{\mu}_v) \geq \sigma_i \\ (\mathcal{G}(y)|_\delta, y = \gamma(\mathcal{G}(y)|_\delta - \mu_i) + \sigma_i) & \text{otherwise} \end{cases} \quad (15)$$



**Figure 7.** *psr* for  $\sigma$  part: Each gray rectangle with solid lines denotes the range predicates (or *psr* part) on  $\sigma_i$  and  $\sigma_j$  depending on the given specific  $\sigma$  pair  $(\sigma_1, \sigma_2)$ .

where  $\gamma$  is a weight parameter for modeling the change pattern of  $o_i$  (e.g., the change ratio between gaussian parameters).

Second, consider the other case  $0 < \delta < 0.5$ . Different from the previous case,  $\mathcal{G}(\cdot)$  is convex around the max- $\mu$  point  $(\bar{\mu}_v, \bar{\sigma}_\mu)$  as shown in Figure 6(b). Due to the space limitation, we omit the further detail of this case and the satisfaction case (see [20] for these cases).

**Generalization for arbitrary ranges.** Equation 14 is extended for rectangular *psr*,  $psr(o_i)_{(\mu_i, \sigma_i)}^{pcR}$  as in (ii) below.

$$(i) \text{ } psr(o_i)_{(\mu_i, \sigma_i)}^{pcU} = [\dot{\mu}, \dot{\sigma}, \bar{\mu}, \bar{\sigma}], \quad (ii) [\dot{\mu} + \dot{r}, \dot{\sigma}, \bar{\mu} + \dot{r}, \bar{\sigma}] \quad (16)$$

#### 4.2 *psr* for Join Constraints

By the property of gaussian data explained in Section 3.2.2, given  $G_i$  of  $o_i$  and  $G_j$  of  $o_j$ , it is possible to calculate the intermediate *psr* form regarding  $\mu_i - \mu_j$  and  $\sqrt{\sigma_i^2 + \sigma_j^2}$ , from which the respective *psr* of  $o_i$  and  $o_j$  can be derived. Suppose we obtain such intermediate *psr* as a rectangle  $[\dot{\mu}_p, \dot{\sigma}_p, \bar{\mu}_p, \bar{\sigma}_p]$  by the formulae in Section 4.1. Since we have presented our method to derive the respective *psr* part for  $\mu_i$  and  $\mu_j$  in Section 3.2.2, here we explain its complementary part. From the condition  $\dot{\sigma}_p \leq \sqrt{\sigma_i^2 + \sigma_j^2} \leq \bar{\sigma}_p$  given by the aforementioned intermediate *psr*, we derive the individual range predicates on each  $\sigma_i$  and  $\sigma_j$ . Note that combining the range predicate on  $\sigma_i$  and that on  $\mu_i$  completes the *psr* of  $o_i$ . In the following, assume a weight parameter  $\gamma$  for modeling the difference of the change patterns of  $\sigma_i$  and  $\sigma_j$ , supposing given specific  $\sigma_1$  of  $o_i$  and  $\sigma_2$  of  $o_j$ . For notational simplicity, let

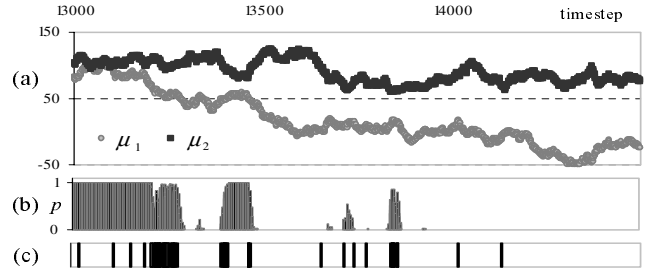
$$g(x) = \frac{\gamma^2 \sigma_1 - \gamma \sigma_2 + \sqrt{x^2 - (\sigma_2 + (x - \sigma_1)\gamma)(\sigma_2 - (\sigma_1 + x)\gamma)}}{1 + \gamma^2}.$$

First, if  $\dot{\sigma}_p > 0$  and  $\bar{\sigma}_p = \infty$ , we have

$$\sigma_i \geq x \text{ and } \sigma_j \geq \sqrt{\dot{\sigma}_p^2 - x^2}$$

$$\text{where } x = \begin{cases} 0 & \text{if } \gamma \sigma_1 + \dot{\sigma}_p \leq \sigma_2 \\ g(\dot{\sigma}_p) & \text{if } \gamma(\sigma_1 - \dot{\sigma}_p) < \sigma_2 < \gamma \sigma_1 + \dot{\sigma}_p \\ \dot{\sigma}_p & \text{otherwise.} \end{cases}$$

Note that Figure 7(a)-(b) show the different *psr* formations according to the first two cases in the above equation. Due to the space limitation, we omit the detail including the other cases corresponding to the examples in figure(c)-(d).



**Figure 8.** Stream monitoring example: X-axis represents timesteps from 13K to 14.5K. Y-axis represents (a) the changes of  $\mu_1$  (for  $o_1$  with static  $\sigma_1=4$ ) and  $\mu_2$  by the random walk model where  $\lambda=3$  (Equation 17), (b) satisfaction probability of  $c_1$ , and (c) the stream suppression by *psr*-based filters where each vertical line corresponds to a message.

## 5 Evaluation

To evaluate the effectiveness of our approach, we implemented the SPMON simulator and performed several experiments using the parameters in Table 1.

| Parameter | Description                                            |
|-----------|--------------------------------------------------------|
| nt        | number of timesteps (= 50K)                            |
| no        | number of tracked objects                              |
| co        | number of constraints per object                       |
| $\lambda$ | max change (of a <i>p-data</i> parameter) per timestep |

**Table 1.** Experiment parameters

For uncertain data streams, we used a random walk model to produce continuous streams of *p-data*, uniform or gaussian data, where the possible value difference of subsequent *p-data* parameters can be specified. In all cases, we used stream data sets of 50K timesteps.

The experiments in Figure 8-10 take a join constraint and gaussian data streams with static variances. For example, Figure 8(a)-(b) show part of gaussian data streams of  $o_1, o_2$  where their variance is constant, that is  $\sigma_1=\sigma_2=4$ , and the corresponding satisfaction probability of a join constraint  $c_1: (-50 \leq o_1 - o_2 \leq 50)$ . Each stream was generated by a random walk model, i.e.,

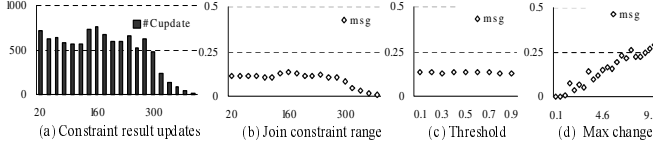
$$\mu_i^{t+1} = \mu_i^t + \mathcal{U}(-\lambda, \lambda) \quad (17)$$

where  $\mu_i^t$  denotes  $\mu_i$  in timestep  $t$ ,  $\lambda \in \mathbb{R}^+$  denotes the maximum of a random walk, and  $\mathcal{U}(-\lambda, \lambda)$  denotes uniform distribution on the interval  $[-\lambda, \lambda]$ . Given the threshold  $\delta=0.8$ , figure(c) demonstrates the benefit of SPMON (by Section 3.2.2 where we set  $\gamma=1$ ) such that update messages during most timesteps were suppressed while monitoring the probabilistic constraint  $pc_1:(c_1, 0.8)$ .

As a performance metric, we compare the number of messages by SPMON to that by a traditional *central monitor* where *p-data* are transmitted to a stream processor in every timestep:  $\text{msg} (= \text{message transmission rate}) = \frac{nm}{nt \times no}$  where  $nm$  is the number of messages. For messages in SPMON,

$$nm = n_{ivd} + 2n_{prb} + n_{udt} \quad (18)$$



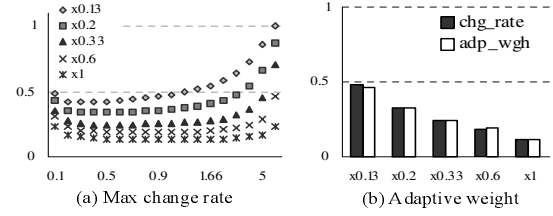


**Figure 9.** msg with various settings: Figure(a) shows the number of constraint result updates depending on the join constraint range size. In figures(b)-(d), Y-axis represents msg and X-axis represents (b) join constraint range size  $rs$ , (c) threshold  $\delta$ , and (d) max change per timestep  $\lambda$ . Figures(b)-(d) show msg of monitoring ( $-\frac{rs}{2} \leq o_1 - o_2 \leq \frac{rs}{2}, \delta$ ) where (b)  $\delta=0.8$ ,  $\lambda=3$ , (c)  $rs=100$ ,  $\lambda=3$ , (d)  $rs=100$ ,  $\delta=0.8$ . We set  $\gamma=1$  for all the cases.

where  $nivd$  denotes the number of *psr*-based filters that are invalidated by *p-data*;  $nprb$  denotes the number of probes initiated by a stream processor to retrieve the *p-data* of the other object in the join when the filter of one object is invalidated; and  $nudt$  denotes the number of *psr*-based filter updates. Recall that the re-evaluation of a join constraint upon invalidation by the *p-data* of an object  $o_i$  passing through its filter may require probing to the other object in the join in which  $o_i$  appears. Owing to these probes (more specifically, probing request and reply messages) and filter update messages, in general, query-aware filtering methods are not always of benefit to message reduction. We will show the effect of the overhead in Figure 11, in some cases with relatively large  $\lambda$  and  $co$ . It is also important to note that one cannot simply use a variant of *central monitor* that uses “constant” filter ranges for our problem, since even a minimum value change of a *p-data* parameter in the domain of real numbers may require the revalidation of its associated constraints; in fact, this is also a reason why *monitoring* specific continuous queries (e.g., probabilistic constraints in this paper, spatial queries [18]) is different from *tracking* time-varying data [14, 15] which is independent of query types, although both often aim at the same goal of low communication overhead.

**Single join constraint.** Figure 9 shows msg of monitoring a single join constraint. As expected and shown in figures(a)-(b), msg is heavily dependent on the degree of fluctuation in the results of constraint evaluation over time; more dynamicity in the tracked objects (i.e., larger  $\lambda$ ) is likely to change the constraint results rapidly and accordingly break *psr*-based filters more, thus resulting in larger msg as shown in the figure(d).

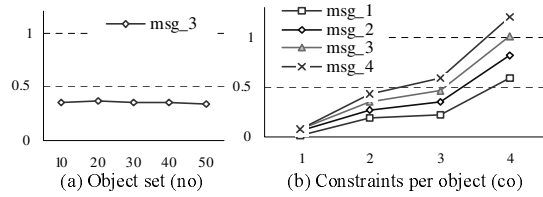
As explained in the previous sections, *psr* consists of simple predicates on *p-data* parameters and our *psr* formation formulae contain weight parameters  $\gamma$ . Figure 10 demonstrates the impact of this  $\gamma$  setting against streams with different properties. For the different stream properties, we created streams by increasing the max change of  $\mu_1$  per timestep (denoted by  $\lambda_1$ ) and setting  $\lambda_2=3$  constantly,



**Figure 10.** Adaptive weight: Y-axis represents msg of monitoring ( $-50 \leq o_1 - o_2 \leq 50, 0.8$ ) and X-axis represents (a)  $\gamma$ , (b) max change rate  $\frac{\lambda_2}{\lambda_1}$ .

e.g., in figure(a), x0.13 denotes the stream being generated with  $\frac{\lambda_2}{\lambda_1} = 0.13$ . In figure(a), we observe that setting  $\gamma$  close to  $\frac{\lambda_2}{\lambda_1}$  yields low msg. The reason is that such  $\gamma$  enables the *weighted* range partitions in *psr* formation to be consistent with the *skewness* of random walks for each *p-data* parameter. However, such  $\lambda$ s for real uncertain streams may not be *a priori* known. Thus, we tested a simple heuristics named *adaptive weight*: for each *p-data* parameter, the number of time its predicate as part of the *psr*-based filter is broken in a sliding window (e.g., during the 20 recent timesteps) is used instead of  $\lambda$ s. In figure(b), we observe the effectiveness of our adaptive method, that is, its msg (denoted by *adp\_wgt*) is fairly competitive in comparison with the best case when  $\frac{\lambda_2}{\lambda_1}$  is explicitly used (denoted by *chg\_rate*). Moreover, adaptive methods normally can remain promising under the condition of time-varying stream properties.

**Multiple constraints.** Thus far, we have studied the performance issue with a single constraint using *psr*. Two major observations were that (1) msg is mainly influenced by the dynamicity of *p-data* and (2) our adaptive weight policy works quite well, not needing *a priori* knowledge of stream properties. Here we discuss the case of *multiple* constraints with dynamic variances (for gaussian data streams in Section 4). We created different sets of objects and constraints randomly using given values for the parameters  $no$ ,  $co$ , the range size of each constraint  $rs \in [50, 120]$ , and the threshold  $\delta \in (0, 1)$ . Given  $co=k$ , we created  $\lceil \frac{k}{2} \rceil$  range constraints and  $\lfloor \frac{k}{2} \rfloor$  join constraints for each object. We also created different sets of data streams using given  $\lambda$  of  $\mu$  and  $\sigma$  for each object. Figure 11 shows that msg is also influenced by  $co$  while it is not directly influenced by the size of object or constraint set as long as  $co$  is same. This is because *psr* of an object is achieved by the intersection of *psr* with respect to all the constraints being imposed on the object. In other word, a filter region is likely to shrink more along with larger  $co$ , implying that the benefit of SPMON could increase with small  $co$  and thus SPMON must be used conservatively otherwise; e.g., it seems advantageous to use SPMON for the cases where  $co \leq 4$  and  $\lambda < 3$ . Finally we note that adaptiveness of SPMON such as combining the *psr*-based filter and non-filtering of *central monitor* for different stream and constraint properties is an interesting is-



**Figure 11.** Multiple constraints: Y-axis represents msg. msg- $n$  denotes the different streams of which  $\lambda$  of  $\mu$  and  $\sigma$  are given  $n$  and  $\frac{n}{2}$  respectively. X-axis represents (a) no and (b) co. We set (a) co=2 and (b) no=10.

sue but is not included here due to the space limit.

## 6 Conclusion

As usage of sensor-based real-time monitoring systems grows, probabilistic data processing based on statistical modeling techniques has gained much attention in both the stream database and real-time database literature [5, 7, 12]. This paper introduces SPMON, a monitoring architecture that incorporates data value uncertainty in monitoring constraint-based queries. In particular, we generalize the notion of data similarity to cover data objects whose values can only be determined probabilistically. To the best of our knowledge, SPMON is the first to attempt monitoring and filtering of uncertain data streams in *pdf* parameter spaces. As shown in the previous sections, the filter conditions based on the new *psr* concept can be systematically derived for well-known distributions. Our future work includes investigating a unified framework for monitoring uncertain events that is able to cover two different types of uncertainty: event timing in [21] and data value in this work. We also plan to explore complex constraint types in our monitoring queries, e.g., constraints on arbitrary aggregate (linear or non-linear) functions of multiple uncertain data streams.

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