CS345H: Programming Languages

Lecture 10: Basic Type Checking

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## Outline

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- ▶ We will formally see how to define soundness
- ▶ We will learn how to prove soundness of a type system

# The let language

Recall from last time the following small language (let language):

$$\begin{array}{lll} S & \rightarrow & \text{integer} \mid \text{string} \mid \text{identifier} \\ & \mid S_1 + S_2 \mid S_1 :: S_2 \\ & \mid \text{let } id: \tau = S_1 \text{ in } S_2 \\ \tau & \rightarrow & Int \mid String \end{array}$$

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Here are again its operational semantics:

$$\begin{array}{c|c} \underline{\mathsf{integer}}\ i & \underline{\mathsf{string}}\ s \\ E \vdash i : i & \overline{E} \vdash s : s \end{array} & \underline{\mathsf{identifier}}\ id \\ E \vdash id : E(id) & \underline{E} \vdash S_2 : i_2 \\ \hline E \vdash S_1 : s_1 & E \vdash S_1 : s_1 \\ E \vdash S_2 : s_2 & E \vdash S_1 : e_1 \\ \hline E \vdash S_1 : : S_2 : \mathsf{concat}(s_1, s_2) & \overline{E} \vdash \mathsf{id} : \tau = S_1 \ \mathsf{in}\ S_2 : e_2 \end{array}$$

## Type System

We also saw last time how we can write typing rules that compute the type of an expression.

 Observe that there is a strong relationship between the operational semantics (concrete semantics) and the typing rules (abstract semantics)

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  - ▶ The structure of the abstract and concrete rules are analogous
- Key Difference: Concrete semantics compute a particular value, while abstract semantics compute a type

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- ▶ Definition: An abstraction is a Galois Connection if  $\alpha(\gamma(\tau)) = \tau$  for all abstract values  $\tau$
- ▶ Question: Is our abstract domain of types a Galois connection? Yes,  $\alpha(\gamma(Int)) = Int$  and  $\alpha(\gamma(String)) = String$

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- ▶ In this class, we are only interested in Galois connections

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- ► This means that the type we give to every expression always overapproximates the type of the concrete value
- ▶ We can safely rely on the static types computed
- ► Slogan: "Well-typed programs cannot go wrong"

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- ► There are many ways of proving correspondence between abstract and concrete semantics, but the most popular strategy for types is to split the problem into two:
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#### Soundness Cont.

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  - 1. Preservation: Soundness is preserved under transition rules
  - 2. Progress: A well-typed program never "gets stuck" when executing operational semantics (no run-time errors).
- Preservation states that your type system is an overapproximation while progress states that your type system is expressive enough to prevent all run-time errors

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- This is a very powerful proof technique!

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Need to prove that  $\alpha(i) = Int$ 

 $\Rightarrow$  This follows directly from the hypothesis that i is an integer

▶ Base case 2:

$$\frac{\mathsf{string}\ s}{E \vdash s : s} \quad \frac{\mathsf{string}\ s}{\Gamma \vdash s : \mathit{String}}$$

Also follows immediately that  $\alpha(s) = String$ 

$$\begin{array}{ccc} E \vdash S_1 : i_1 & & \Gamma \vdash S_1 : Int \\ E \vdash S_2 : i_2 & & \Gamma \vdash S_2 : Int \\ \hline E \vdash S_1 + S_2 : i_1 + i_2 & & \overline{\Gamma} \vdash S_1 + S_2 : Int \end{array}$$

Inductive case 1:

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▶ By the inductive hypothesis we know that  $\alpha(i_1) = Int$  and  $\alpha(i_2) = Int$ . Since the value  $i_1 + i_2$  is also an integer,  $\alpha(i_1 + i_2) = Int$ 

▶ Inductive case 2:

$$\begin{array}{ccc} E \vdash S_1 : s_1 & & \Gamma \vdash S_1 : String \\ E \vdash S_2 : s_2 & & \Gamma \vdash S_2 : String \\ \hline E \vdash S_1 :: S_2 : \mathsf{concat}(s_1, s_2) & & \hline \Gamma \vdash S_1 :: S_2 : String \\ \end{array}$$

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▶ By the inductive hypothesis we know that  $\alpha(s_1) = String$  and  $\alpha(s_2) = String$ . Since the value  $concat(s_1, s_2)$  is also a string,  $\alpha(concat(s_1, s_2)) = String$ 

▶ But what about the two rules involving identifiers?

$$\begin{array}{ll} \text{identifier } id \\ \hline E \vdash id : E(id) & \overline{\Gamma \vdash id : \Gamma(id)} \\ \hline E \vdash S_1 : e_1 & \Gamma \vdash S_1 : \tau_1 \\ \hline E[\operatorname{id} \leftarrow e_1] \vdash S_2 : e_2 & \Gamma[\operatorname{id} \leftarrow \tau] \vdash S_2 : \tau_3 \\ \hline E \vdash \operatorname{let} id : \tau = S_1 \text{ in } S_2 : e_2 & \overline{\Gamma} \vdash \operatorname{let} id : \tau = S_1 \text{ in } S_2 : \tau_3 \\ \hline \end{array}$$

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- ▶ Definition: Concrete environment E and abstract environment  $\Gamma$  agree if for any identifier x  $\Gamma(x) = \alpha(E(x))$ , written as  $\Gamma \sim E$
- ► Therefore, we first need to prove agreement before showing the preservation of the identifier rules

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- $\triangleright$  Clearly, rules that do not change E or  $\Gamma$  cannot break agreement.
- ▶ Therefore, we only have to prove agreement for the following rule:

$$\begin{array}{ll} E \vdash S_1 : e_1 & \tau = \tau_1 \\ E[\operatorname{id} \leftarrow e_1] \vdash S_2 : e_2 & \Gamma[\operatorname{id} \leftarrow \tau] \vdash S_2 : \tau_3 \\ \hline E \vdash \operatorname{let} \ id : \tau = S_1 \ \operatorname{in} \ S_2 : e_2 & \overline{\Gamma} \vdash \operatorname{let} \ id : \tau = S_1 \ \operatorname{in} \ S_2 : \tau_3 \\ \end{array}$$

$$\Gamma \vdash S_1 : \tau_1$$

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$$\Gamma[\mathsf{id} \leftarrow \tau] \vdash S_2 : \tau_3$$

$$\vdash \mathsf{let} \ id : \tau = S_1 \ \mathsf{in} \ S_2 : \tau_3$$

$$\frac{E \vdash S_1 : e_1}{E[\mathsf{id} \leftarrow e_1] \vdash S_2 : e_2}$$
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$$\begin{split} \Gamma \vdash S_1 : \tau_1 \\ \tau &= \tau_1 \\ \Gamma[\mathsf{id} \leftarrow \tau] \vdash S_2 : \tau_3 \\ \hline \Gamma \vdash \mathsf{let} \ \mathit{id} : \tau &= S_1 \ \mathsf{in} \ S_2 : \tau_3 \end{split}$$

▶ Here, assuming preservation, we know that  $\alpha(e_1) = \tau$ . By the inductive hypothesis, we also know that  $\Gamma \sim E$ .

$$\frac{E \vdash S_1 : e_1}{E[\mathsf{id} \leftarrow e_1] \vdash S_2 : e_2}$$
$$\frac{E \vdash \mathsf{let} \ id : \tau = S_1 \ \mathsf{in} \ S_2 : e_2}{E \vdash \mathsf{let} \ id : \tau = S_1 \ \mathsf{let} \ S_2 : e_2}$$

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- ▶ Therefore, we also know that  $\Gamma[id \leftarrow \tau] \sim E[id \leftarrow e_1]$

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- ▶ Here, assuming preservation, we know that  $\alpha(e_1) = \tau$ . By the inductive hypothesis, we also know that  $\Gamma \sim E$ .
- ▶ Therefore, we also know that  $\Gamma[id \leftarrow \tau] \sim E[id \leftarrow e_1]$
- Important: We proved agreement in the inductive case assuming preservation!

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- ► Base case:

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lacktriangle This follows immediately since by our assumption  $\Gamma \sim E$ 

$$\begin{aligned} E &\vdash S_1 : e_1 & \tau &= \tau_1 \\ E[\operatorname{id} \leftarrow e_1] &\vdash S_2 : e_2 & \Gamma[\operatorname{id} \leftarrow \tau] \vdash S_2 : \tau_3 \\ \hline E &\vdash \operatorname{let} id : \tau &= S_1 \operatorname{in} S_2 : e_2 & \overline{\Gamma} \vdash \operatorname{let} id : \tau &= S_1 \operatorname{in} S_2 : \tau_3 \end{aligned}$$

$$\Gamma \vdash S_1 : \tau_1$$

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Inductive case:

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▶ By the inductive hypothesis, we know that  $\alpha(e_2) = \tau_3$ . This is what we want to prove.

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- Observe: We combined agreement and preservation for this proof to work.

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  - ► The preservation proof works assuming that agreement holds

$$\begin{array}{ccc} \Gamma \vdash S_1 : \tau_1 \\ E \vdash S_1 : e_1 & \tau = \tau_1 \\ \underline{E[\operatorname{id} \leftarrow e_1] \vdash S_2 : e_2} & \underline{\Gamma[\operatorname{id} \leftarrow \tau] \vdash S_2 : \tau_3} \\ \overline{E \vdash \operatorname{let} id : \tau = S_1 \text{ in } S_2 : e_2} & \overline{\Gamma \vdash \operatorname{let} id : \tau = S_1 \text{ in } S_2 : \tau_3} \end{array}$$

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- ► As long as both properties hold initially, this is fine!

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- Or more formally, our operational semantics never "get stuck"
- Progress: We need to prove that every program that can be typed under our typing rules will not not "get stuck" in the operational semantics
- Progress is a very strong property that few real type systems obey!

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  - ▶ Base case 1: Integer

$$\frac{\mathsf{integer}\ i}{E \vdash i:i} \quad \frac{\mathsf{integer}\ i}{\Gamma \vdash i:Int}$$

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▶ Base case 2: String

$$\frac{\mathsf{string}\ s}{E \vdash s : s} \quad \frac{\mathsf{string}\ s}{\Gamma \vdash s : \mathit{String}}$$

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▶ Base case 2: String

$$\frac{\text{string } s}{E \vdash s : s} \quad \frac{\text{string } s}{\Gamma \vdash s : String}$$

Clearly, if s types as a string, the corresponding operational semantics rule applies

▶ Base case 3: Identifier

$$\frac{\text{identifier } id}{E \vdash id : E(id)} \qquad \frac{\text{identifier } id}{\Gamma \vdash id : \Gamma(id)}$$

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Assuming agreement, we know that if the mapping  $id \mapsto \tau$  is present in  $\Gamma$ , the mapping  $id \mapsto v$  is present in E. Since this is the only hypothesis (precondition) of the operational semantics rule, it must therefore always apply in all well-types programs

▶ Inductive case 1:

$$\begin{array}{ccc} E \vdash S_1 : i_1 & & \Gamma \vdash S_1 : Int \\ E \vdash S_2 : i_2 & & \Gamma \vdash S_2 : Int \\ \hline E \vdash S_1 + S_2 : i_1 + i_2 & & \hline \Gamma \vdash S_1 + S_2 : Int \\ \end{array}$$

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We know from the inductive hypothesis that the evaluation of  $S_1$  and  $S_2$  will never get stuck. We also know from preservation that the expressions  $S_1$  and  $S_2$  must evaluate to integers if they are typed Int, therefore the operational semantics rule for plus will always apply since the hypotheses only require that  $i_1$  and  $i_2$  are integers

Inductive case 2:

$$\begin{array}{ccc} E \vdash S_1 : s_1 & & \Gamma \vdash S_1 : String \\ E \vdash S_2 : s_2 & & \Gamma \vdash S_2 : String \\ \hline E \vdash S_1 :: S_2 : \mathsf{concat}(s_1, s_2) & & \hline \Gamma \vdash S_1 :: S_2 : String \\ \end{array}$$

#### Inductive case 2:

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We know from the inductive hypothesis that the evaluation of  $S_1$  and  $S_2$  will never get stuck. We also know from preservation that the expressions  $S_1$  and  $S_2$  must evaluate to strings if they are typed String, therefore the operational semantics rule for concatenation will always apply since the hypotheses only require that  $s_1$  and  $s_2$  are strings

Inductive case 3:

$$\begin{split} E \vdash S_1 : e_1 & \tau = \tau_1 \\ E[\operatorname{id} \leftarrow e_1] \vdash S_2 : e_2 & \Gamma[\operatorname{id} \leftarrow \tau] \vdash S_2 : \tau_3 \\ E \vdash \operatorname{let} id : \tau = S_1 \text{ in } S_2 : e_2 & \Gamma \vdash \operatorname{let} id : \tau = S_1 \text{ in } S_2 : \tau_3 \end{split}$$

$$\begin{split} \Gamma \vdash S_1 : \tau_1 \\ \tau &= \tau_1 \\ \Gamma[\mathsf{id} \leftarrow \tau] \vdash S_2 : \tau_3 \\ \vdash \mathsf{let} \ \mathit{id} : \tau &= S_1 \ \mathsf{in} \ S_2 : \tau_3 \end{split}$$

Inductive case 3:

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Here, we know from the inductive hypothesis that  $E \vdash S_1 : e_1$  and  $E[\mathsf{id} \leftarrow e_1] \vdash S_2 : e_2$  will not get stuck since they are well-typed. Therefore, this rule will also always apply.

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- ► Important Point: You can only prove progress and preservation of a type system with respect to an operational semantics
- Poofs of preservation and progress are always by structural induction
- If you have an environment, you usually need to show agreement to prove preservation
- ► These proofs tend to always follow the same pattern, so follow this strategy on homeworks/exams

#### Adding the Lambda to our language

► Let us add the lambda construct to the let-language. I will call this the lambda-language:

$$\begin{array}{lll} S & \rightarrow & \text{integer} \mid \text{string} \mid \text{identifier} \\ & \mid S_1 + S_2 \mid S_1 :: S_2 \\ & \mid \text{let } id : \tau &= S_1 \text{ in } S_2 \\ & \mid \lambda x : \tau . S_1 \\ & \mid (S_1 \ S_2) \end{array}$$
 
$$\tau & \rightarrow & Int \mid String \mid \tau_1 \rightarrow \tau_2 \end{array}$$

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$$\tau & \rightarrow & \mathit{Int} \mid \mathit{String} \mid \tau_1 \rightarrow \tau_2 \\ \end{array}$$

The operational semantics of the new constructs are as follows:

$$\frac{E \vdash S_1 : \lambda x : \tau.e}{E \vdash S_2 : e_2}$$

$$\frac{E \vdash e[e_2/x] : e_r}{E \vdash (S_1 S_2) : e_r}$$

► Lambda:

$$\frac{\Gamma[x \leftarrow \tau_1] \vdash S_1 : \tau_2}{\Gamma \vdash \lambda x : \tau_1.S_1 : \tau_1 \rightarrow \tau_2}$$

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Application:

$$\Gamma \vdash S_1 : \tau_1 \to \tau_2 
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Observe that these almost exactly correspond to the operational semantics!

Lambda:

$$\frac{\Gamma[x \leftarrow \tau_1] \vdash S_1 : \tau_2}{\Gamma \vdash \lambda x : \tau_1 . S_1 : \tau_1 \to \tau_2}$$

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\Gamma \vdash S_2 : \tau_1 
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- Observe that these almost exactly correspond to the operational semantics!
- But there is one difference: The body of the let is type checked at the definition, but only evaluated at the application

#### Preservation for lambda

Lambda:

$$\frac{\Gamma[x \leftarrow \tau_1] \vdash S_1 : \tau_2}{E \vdash \lambda x : \tau.S_1 : \lambda x : \tau.S_1} \quad \frac{\Gamma[x \leftarrow \tau_1] \vdash S_1 : \tau_2}{\Gamma \vdash \lambda x : \tau_1.S_1 : \tau_1 \rightarrow \tau_2}$$

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▶ First, we observe that if  $\Gamma[x \leftarrow \tau_1] \vdash S_1 : \tau_2$  holds, we know by our inductive hypothesis that  $\alpha(E \vdash S_1[v/x]) = \tau_2$  for any value v of type  $\tau_1$ . Therefore, the type of this rule is  $\tau_1 \to \tau_2$ 

#### Preservation for Application

#### Application:

$$E \vdash S_1 : \lambda x : \tau.e$$

$$E \vdash S_2 : e_2$$

$$E \vdash e[e_2/x] : e_r$$

$$F \vdash S_1 : \tau_1 \to \tau_2$$

$$\Gamma \vdash S_2 : \tau_1$$

$$\Gamma \vdash (S_1 S_2) : \tau_2$$

#### Preservation for Application

Application:

$$E \vdash S_1 : \lambda x : \tau.e$$

$$E \vdash S_2 : e_2$$

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$$F \vdash S_1 : \tau_1 \to \tau_2$$

$$\Gamma \vdash S_2 : \tau_1$$

$$\Gamma \vdash (S_1 S_2) : \tau_2$$

▶ First, we observe by our inductive hypothesis that if the type of  $S_1$  is  $\tau_1 \to \tau_2$ , the first hypothesis in the concrete rule must always apply. Second, by the inductive hypothesis we know that  $\alpha(e_2) = \tau_1$ . Since the type of  $S_1$  is  $\tau_1 \to \tau_2$ , we can therefore safely conclude that  $\alpha(e_r) = \tau_2$ 

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Question: Why could we not formulate the typing rules for lambda and application symmetric to the operational semantics?

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#### Preservation Proof

- Question: Why could we not formulate the typing rules for lambda and application symmetric to the operational semantics?
- Answer: Because if we try to type check the body of a lambda at the application site, we have no way of knowing the name of the variable bound in this lambda statement
- ► This is typical: When typing functions, we usually always examine the function body before it is used

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► Example: C, C++

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- Shocking News: Many type systems obey neither progress or preservation!
- ► Example: C, C++
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- Example: Java
- ▶ But progress is a very useful property, even if it can often only be argued for some classes of run-time errors

#### Conclusion

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- Next time: Polymorphism