

CS345H: Programming Languages

Lecture 5: Introduction to Parsing

Thomas Dillig

Outline

- ▶ Limitations of Regular Languages

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- ▶ Parser Overview

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- ▶ Context-free Grammars (CFGs)

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- ▶ Derivations

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- ▶ Context-free Grammars (CFGs)
- ▶ Derivations
- ▶ Ambiguity

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- ▶ But regular languages are not expressive enough to turn a stream of tokens into structure
- ▶ For this, we need a more expressive formal language

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$$\{(^i)^j \mid i \geq 0\}$$

Beyond Regular Languages

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- ▶ **Classic Example:** Strings of balanced parenthesis:

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- ▶ **Question:** Why is there no automata that can recognize this language?

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- ▶ Languages requiring counting modulo a fixed integer
- ▶ **Intuition:** A finite automaton that runs long enough must repeat states
- ▶ Finite automaton cannot remember the number of times it has visited a particular state

Side Note: Comments in L

- **Recall:** Comments in L start with (*, end with *) and can be nested

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- ▶ **Also Recall:** Comments are removed during lexing
- ▶ **Question:** Are comments in L a regular language?

The Functionality of the Parser

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- ▶ **Input:** sequence of tokens from the lexer
- ▶ **Output:** parse tree of the program

Example

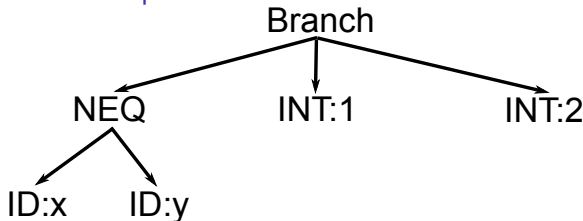
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if $x <> y$ then 1 else 2

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Parsing vs. Lexing

Phase	Input	Output
Lexer		
Parser		

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- ▶ We need:
 - ▶ A language for describing valid strings of tokens
 - ▶ A method for recognizing if a string of tokens is in this language or not

Context-free Grammars (CFGs)

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- ▶ Programming language constructs have **recursive** structure
- ▶ **Example:** An L expression is `expression + expression`,
`if expression then expression else expression`,
`...`
- ▶ Context free grammars are a natural notation for this recursive structure

CFGs in more detail

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 - ▶ A set of terminals T
 - ▶ A set of non-terminals N
 - ▶ A start symbol S (non-terminal)
 - ▶ A set of productions

$$X \rightarrow Y_1 Y_2 \dots Y_n$$

where $X \in N$ and $Y_i \in (T \cup N \cup \{\varepsilon\})$

Notational Conventions in this Class

- ▶ Non-terminals are always written **upper-case**

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- ▶ Terminals are written lower-case
- ▶ The start symbol is the left-hand side of the first production

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      | EXPR + EXPR  
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3. Repeat (2) until there are no non-terminals in the string

The Language of a CFG continued

- More formally, write

$$X_1 \dots X_i \dots X_n \rightarrow X_1 \dots X_{i-1} Y_1 \dots Y_m X_{i+1} \dots X_n$$

if there is a production

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- **Abbreviation:** Write $X_1 \dots X_n \rightarrow^* Y_1 \dots Y_m$ if $X_1 \dots X_n \rightarrow \dots \rightarrow Y_1 \dots Y_m$ in 0 or more steps

The Language of a CFG continued

- Now, let G be a context-free grammar with start symbol S . Then the language of G is:

$$\{a_1 \dots a_n \mid S \rightarrow^* a_1 \dots a_n \text{ and every } a_i \text{ is a terminal}\}$$

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- ▶ **Question:** What should terminals be when parsing a programming language?
- ▶ **Answer:** Tokens

Examples

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$$S \rightarrow (S)$$

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or equivalently

$$S \rightarrow (S) \mid \varepsilon$$

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```

- ▶ Some strings in this language:

- ▶ ID

```
IF ID THEN ID ELSE ID
```

```
ID + ID
```

```
IF ID THEN ID+ID ELSE ID
```

```
IF IF ID THEN ID ELSE IF THEN ID ELSE ID
```

```
...
```

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- ▶ Some strings in this language:

- ▶ `id`
`(id)`
`(id)*id`
`id+id`
`id*id`
`id*(id) ...`

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- ▶ The idea of a CFG is a big step towards parsing tokens.
- ▶ But we don't just want to know if a string of tokens is in a language, we also need **parse tree** of input tokens
- ▶ Must also handle errors gracefully
- ▶ Need an implementation of CFGs (e.g., bison)

From Derivations to Parse Trees

- ▶ A **derivation** is a sequence of productions

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From Derivations to Parse Trees

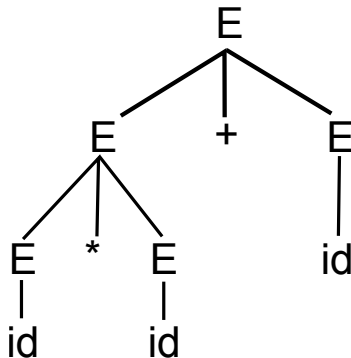
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- ▶ A derivation can be drawn as a **tree**
 - ▶ Start symbol is the tree's root
 - ▶ For a production $X \rightarrow Y_1 \dots Y_n$ add children $Y_1 \dots Y_n$ to node X

Derivation Example

E
→ E+E
→ E*E+E
→ id*E+E
→ id*id + E
→ id*id + id



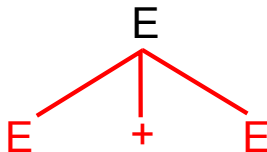
Derivation in Detail

E

E

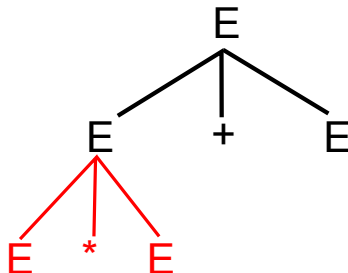
Derivation in Detail

E
 $\rightarrow E+E$



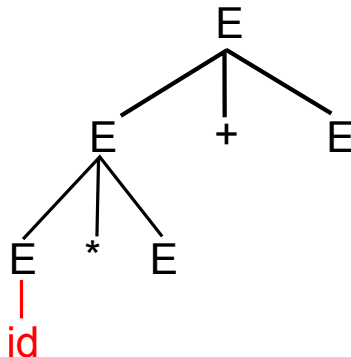
Derivation in Detail

E
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 $\rightarrow E * E + E$



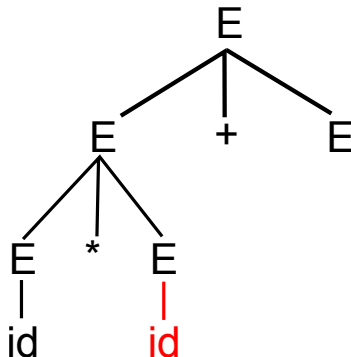
Derivation in Detail

E
→ E+E
→ E*E+E
→ id*E+E



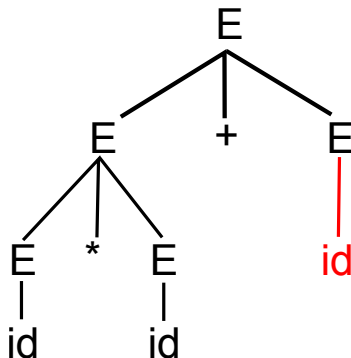
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- ▶ The parse tree shows the **associativity** of operations, the input token string does not
- ▶ **Example:** The parse tree from the last slide encodes that times has higher precedence than plus

Left-most and Right-most Derivations

- ▶ The example we looked at is a **left-most** derivation

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- ▶ This means: At each step, we replace the left-most non-terminal
- ▶ There is also an equivalent notion of **right-most** derivation

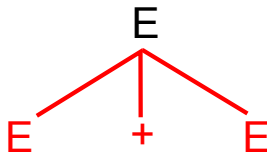
Right-most Derivation in Detail

E

E

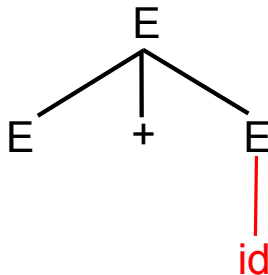
Right-most Derivation in Detail

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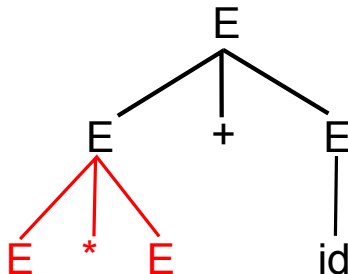
Right-most Derivation in Detail

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 $\rightarrow E + id$



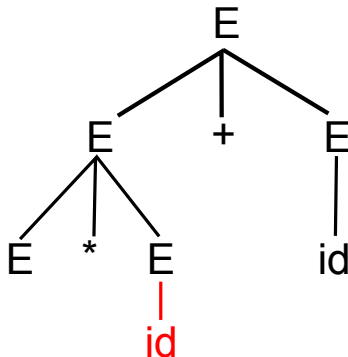
Right-most Derivation in Detail

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→ E+id
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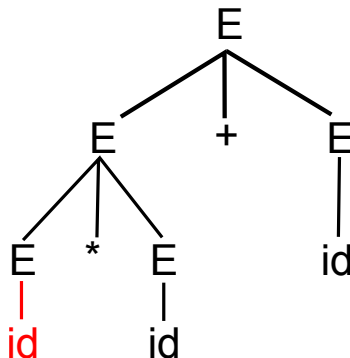
Right-most Derivation in Detail

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Derivations and Parse Trees

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Derivations and Parse Trees

- ▶ Observe that left-most and right-most derivations have the same parse tree
- ▶ The only difference is the **order** in which branches are added
- ▶ But when parsing tokens, we only care about the final parse tree, which may have many different derivations
- ▶ Left-most and right-most derivations are important in parser implementations

Ambiguity

- ▶ Recall our example grammar:

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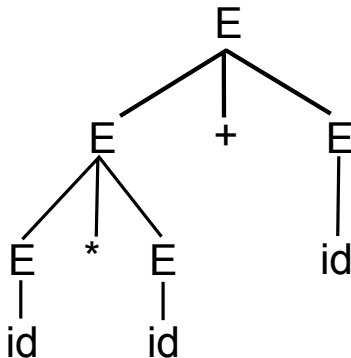
- ▶ Now, consider the string `id*id+id`

Ambiguity continued

- ▶ This string has **two** parse trees!

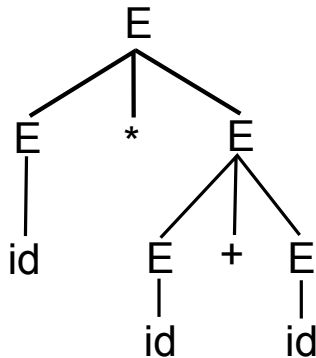
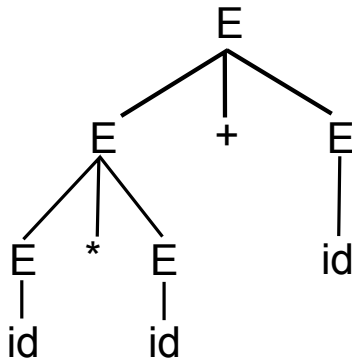
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Ambiguity

- ▶ A grammar is **ambiguous** if it has more than one parse tree for some string
- ▶ Equivalently: There is more than one left-most or right-most derivation for some string
- ▶ **Ambiguity is bad!**
- ▶ Leaves meaning of programs ill-defined

Dealing with Ambiguity

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- ▶ **Solution:** Enforce precedence of times over plus by generating all pluses first:

$$\begin{aligned} S &\rightarrow E + S \mid E \\ E &\rightarrow \text{id} * E \mid \text{id} \mid (S) * E \mid (S) \end{aligned}$$

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Ambiguity

- ▶ However, converting grammars to unambiguous form can be **very difficult**
- ▶ It also often results in horrible, unintuitive grammars with many non-terminals
- ▶ It is also fundamentally impossible to transform an ambiguous grammar into a unambiguous grammar
- ▶ For this reason, tools such as `bison` include disambiguation mechanisms

Precedence and Associativity

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Precedence and Associativity

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 - ▶ Along with disambiguating declarations
- ▶ The parser tool `bison` allows you to declare precedence and associativity for this

Associativity Declarations

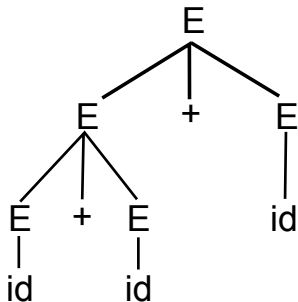
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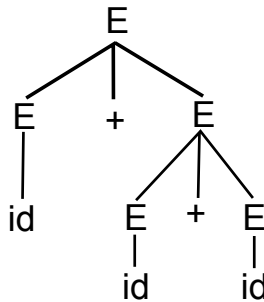
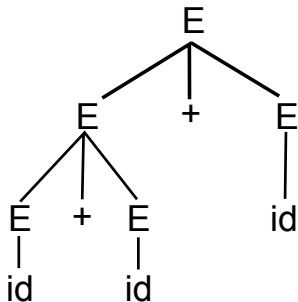
Associativity Declarations

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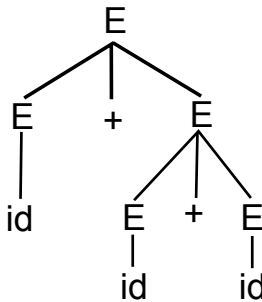
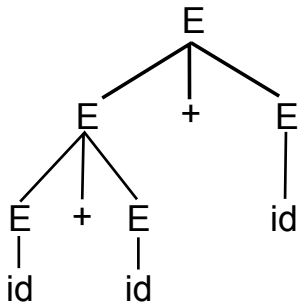
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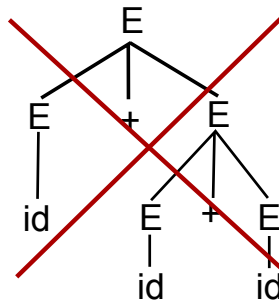
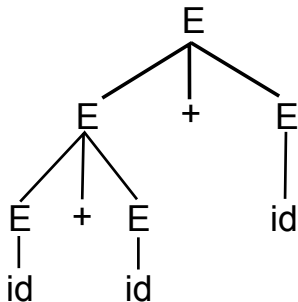
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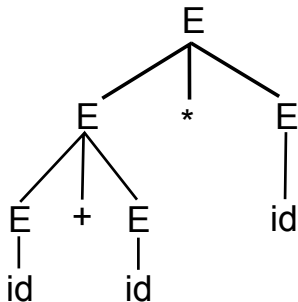
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Precedence Declarations

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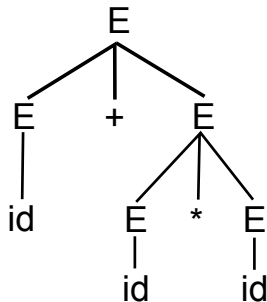
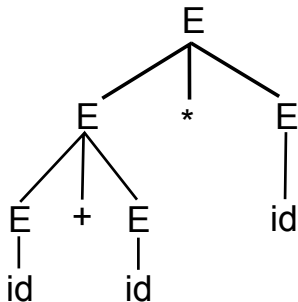
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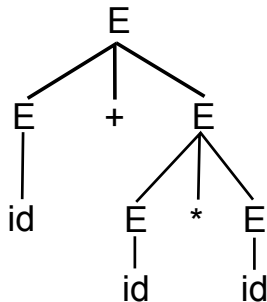
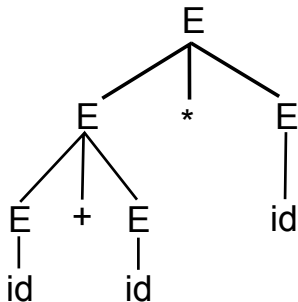
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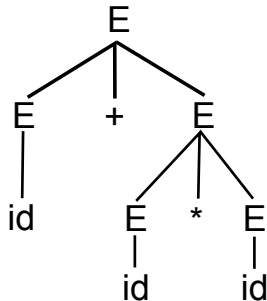
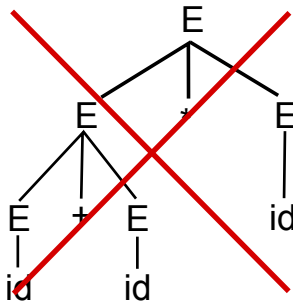
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