

# Experimental Design for Practical Network Diagnosis

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MSR EdgeNet Summit  
June 2, 2006

# Practical Network Diagnosis

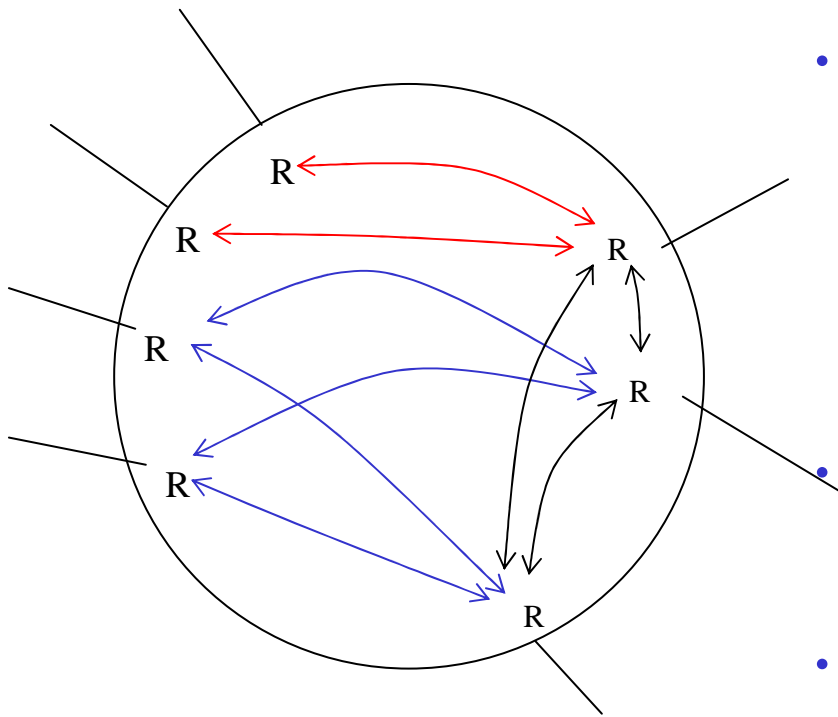
- Ideal
  - Every network element is self-monitoring, self-reporting, self-..., there is no silent failures ...
  - Oracle walks through the haystack of data, accurately pinpoints root causes, and suggests response actions
- Reality
  - Finite resources (CPU, BW, human cycles, ...)
    - cannot afford to instrument/monitor every element
  - Decentralized, autonomous nature of the Internet
    - infeasible to instrument/monitor every organization
  - Protocol layering minimizes information exposure
    - difficult to obtain complete information at every layer

Practical network diagnosis: Maximize diagnosis accuracy under given resource constraint and information availability

# Design of Diagnosis Experiments

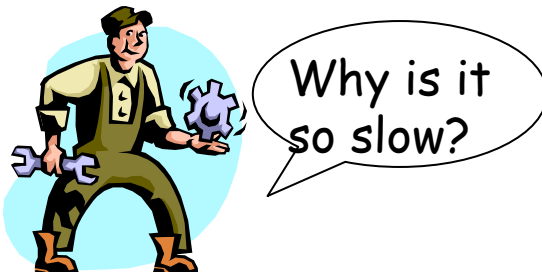
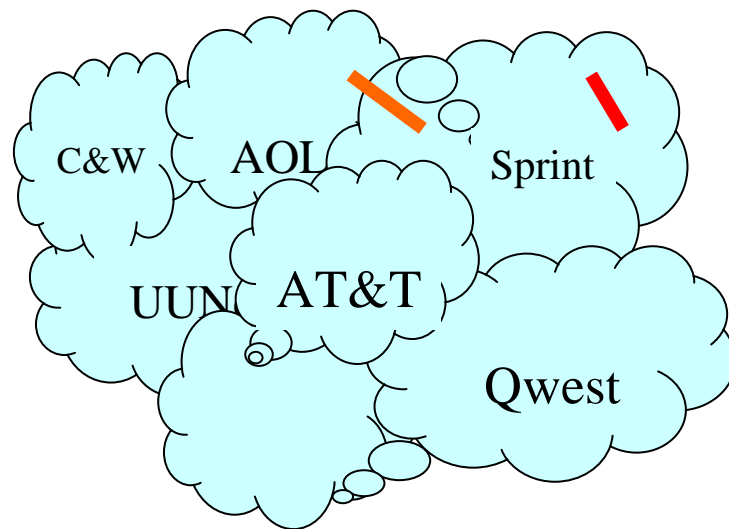
- **Input**
  - A candidate set of diagnosis experiments
    - Reflects infrastructure constraints
  - Information availability
    - Existing information already available
    - Information provided by each new experiment
  - Resource constraint
    - E.g., number of experiments to conduct (per hour), number of monitors available
- **Output: A diagnosis experimental plan**
  - A subset of experiments to conduct
  - Configuration of various control parameters
    - E.g., frequency, duration, sampling ratio, ...

# Example: Network Benchmarking



- 1000s of virtual networks over the same physical network
- Wants to summarize the performance of each virtual net
  - E.g. traffic-weighted average of individual virtual path performance (loss, delay, jitter, ...)
  - Similar problem exists for monitoring per-application/customer performance
- Challenge: Cannot afford to monitor all individual virtual paths
  - $N^2$  explosion times 1000s of virtual nets
- Solution: monitor a subset of virtual paths and infer the rest
- Q: which subset of virtual paths to monitor?

# Example: Client-based Diagnosis



- Clients probe each other
- Use tomography/inference to localize trouble spot
  - E.g. links/regions with high loss rate, delay jitter, etc.
- Challenge: Pair-wise probing too expensive due to  $N^2$  explosion
- Solution: monitor a subset of paths and infer the link performance
- Q: which subset of paths to probe?

# More Examples

- Wireless sniffer placement
  - Input:
    - A set of locations to place wireless sniffers
      - Not all locations possible - some people hate to be surrounded by sniffers
    - Monitoring quality at each candidate location
      - E.g. probabilities for capturing packets from different APs
    - Expected workload of different APs
    - Locations of existing sniffers
  - Output:
    - $K$  additional locations for placing sniffers
- Cross-layer diagnosis
  - Infer layer-2 properties based on layer-3 performance
  - Which subset of layer-3 paths to probe?

# Beyond Networking

- Software debugging
  - Select a given number of tests to maximize the coverage of corner cases
- Car crash test
  - Crash a given number of cars to find a maximal number of defects
- Medicine design
  - Conducting a given number of tests to maximize the chance of finding an effective ingredient
- Many more ...

# Need Common Solution Framework

- Can we have a framework that solves them all?
  - As opposed to ad hoc solutions for individual problems
- Key requirements:
  - **Scalable:** work for large networks (e.g. 10000 nodes)
  - **Flexible:** accommodate different applications
    - Differentiated design
      - Different quantities have different importance, e.g., a subset of paths belong to a major customer
    - Augmented design
      - Conduct additional experiments given existing observations, e.g., after measurement failures
    - Multi-user design
      - Multiple users interested in different parts of network or have different objective functions



# NetQuest

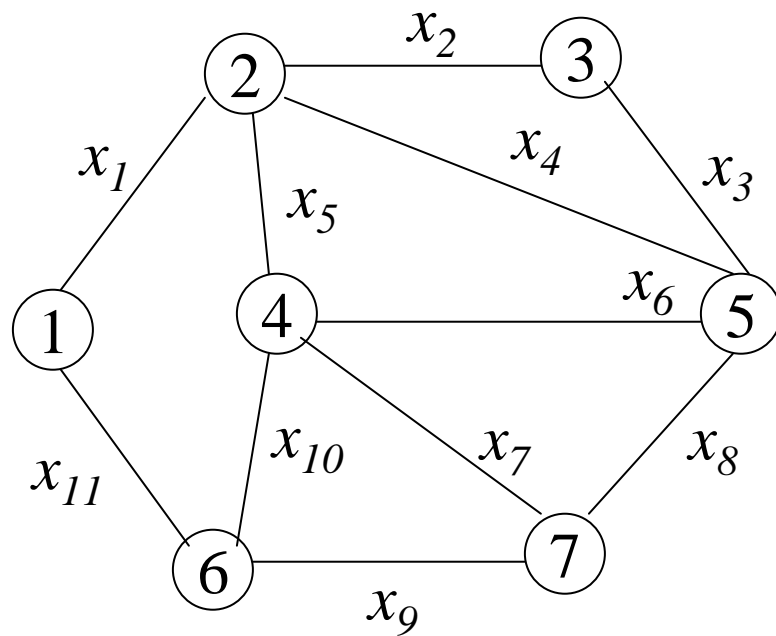
- A baby step towards such a framework
  - "NetQuest: A flexible framework for large-scale network measurement", Han Hee Song, Lili Qiu and Yin Zhang. ACM SIGMETRICS 2006.
- Achieves scalability and flexibility by combining
  - Bayesian experimental design
  - Statistical inference
- Developed in the context of e2e performance monitoring
- Can extend to other network monitoring/ diagnosis problems

# What We Want

A function  $f(x)$  of link performance  $x$

- We use a linear function  $f(x)=F*x$  in this talk

Ex. 1: average link delay  
 $f(x) = (x_1 + \dots + x_{11})/11$



Ex. 2: end-to-end delays

$$f(x) = \begin{bmatrix} 1 & 0 & \dots & 0 \\ 1 & 1 & 0 & \dots & 0 \\ \cdot & \cdot & \cdot & \cdot & \cdot \\ 0 & \dots & 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_{11} \end{bmatrix}$$

Apply to any additive metric,  
 eg. Log (1 - loss rate)

# Problem Formulation

What we can measure: e2e performance

## Network performance estimation

- Goal: e2e performance on some paths  $\rightarrow f(x)$
- Design of experiments
  - Select a subset of paths  $S$  to probe such that we can estimate  $f(x)$  based on the observed performance  $y_S$ ,  $A_S$ , and  $y_S = A_S x$
- Network inference
  - Given e2e performance, infer link performance
  - Infer  $x$  based on  $y = F^* x$ ,  $y$ , and  $F$

# Design of Experiments

- State of the art
  - Probe every path (e.g., RON)
    - Not scalable since # paths grow quadratically with #nodes
  - Rank-based approach [sigcomm04]
    - Let  $A$  denote routing matrix
    - Monitor  $\text{rank}(A)$  paths that are linearly independent to exactly reconstruct end-to-end path properties
    - Still very expensive
- Select a "best" subset of paths to probe so that we can accurately infer  $f(x)$
- How to quantify goodness of a subset of paths?

# Bayesian Experimental Design

- A good design maximizes the expected utility under the optimal inference algorithm
- Different utility functions yield different design criteria
  - Let  $D(\eta) = (A_S^T A_S + R)^{-1}$ , where  $\sigma^2 R^{-1}$  is covariance matrix of  $x$
  - Bayesian A-optimality
    - Goal: minimize the squared error  $\|Fx - Fx_S\|_2^2$
    - $\phi_A(\eta) = \text{trace}\{FD(\eta)F^T\}$
  - Bayesian D-optimality
    - Goal: maximize the expected gain in Shannon information
    - $\phi_D(\eta) = \det\{FD(\eta)F^T\}$

# Search Algorithm

- Given a design criterion  $\phi(\eta)$ , next step is to find  $s$  rows of  $A$  to optimize  $\phi(\eta)$ 
  - This problem is NP-hard
  - We use a sequential search algorithm to greedily select the row that results in the largest improvement in  $\phi(\eta)$
  - Better search algorithms?

# Flexibility

## Differentiated design

- Give higher weights to the important rows of matrix  $F$

## Augmented design

- Ensure the newly selected paths in conjunction with previously monitored paths maximize the utility

## Multi-user design

- New design criteria: a linear combination of different users' design criteria

# Network Inference

Goal: find  $x$  s.t.  $Y=Ax$

Main challenge: under-constrained problem

L2-norm minimization

$$\min \lambda^2 \|x - \mu\|_2 + \|y - Ax\|_2^2$$

L1-norm minimization

$$\min \lambda \|x - \mu\|_1 + \|y - Ax\|_1$$

Maximum entropy estimation

$$\min \sum_i x_i \log_2 \frac{x_i}{\mu_i} + \|y - Ax\|_2^2$$



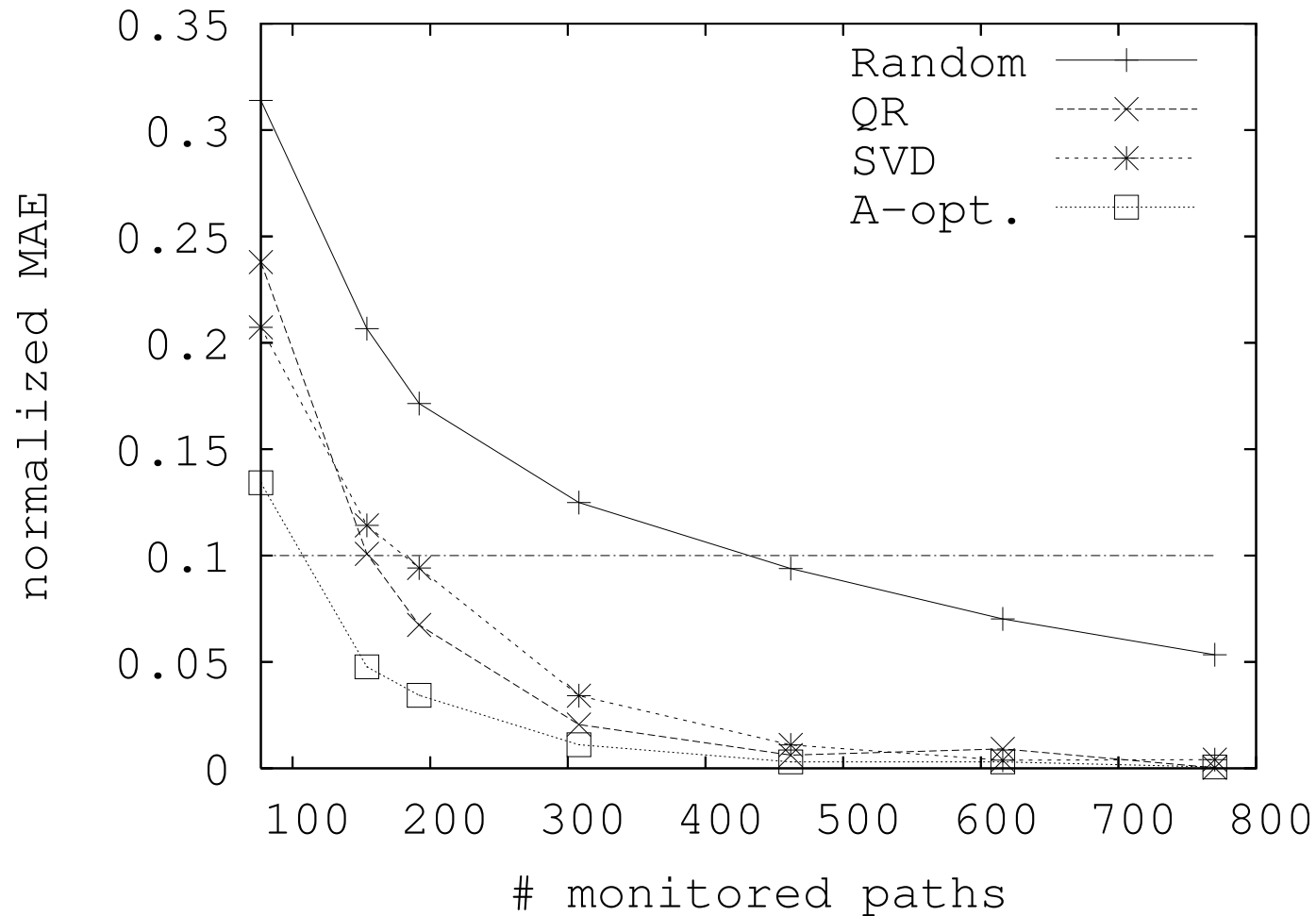
# Evaluation Methodology

## Data sets

	# nodes	# overlay nodes	# paths	# links	Rank
PlanetLab-RTT	2514	61	3657	5467	769
Planetlab-loss	1795	60	3270	4628	690
Brite-n1000-o200	1000	200	39800	2883	2051
Brite-n5000-o600	5000	600	359400	14698	9729

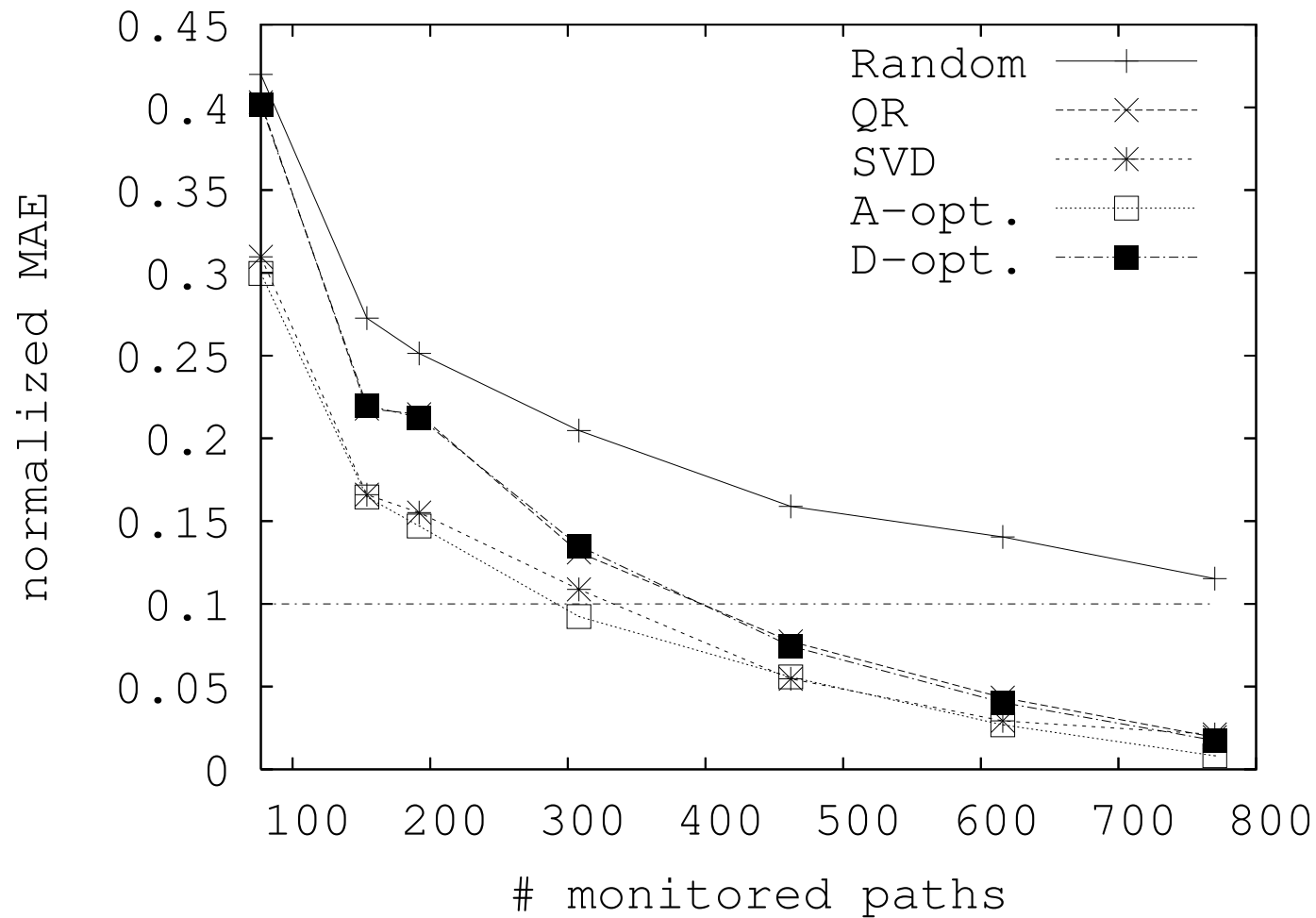
Accuracy metric  $normalized\ MAE = \frac{\sum_i |infer_i - actual_i|}{\sum_i actual_i}$

# Comparison of DOE Algorithms: Estimating Network-Wide Mean RTT



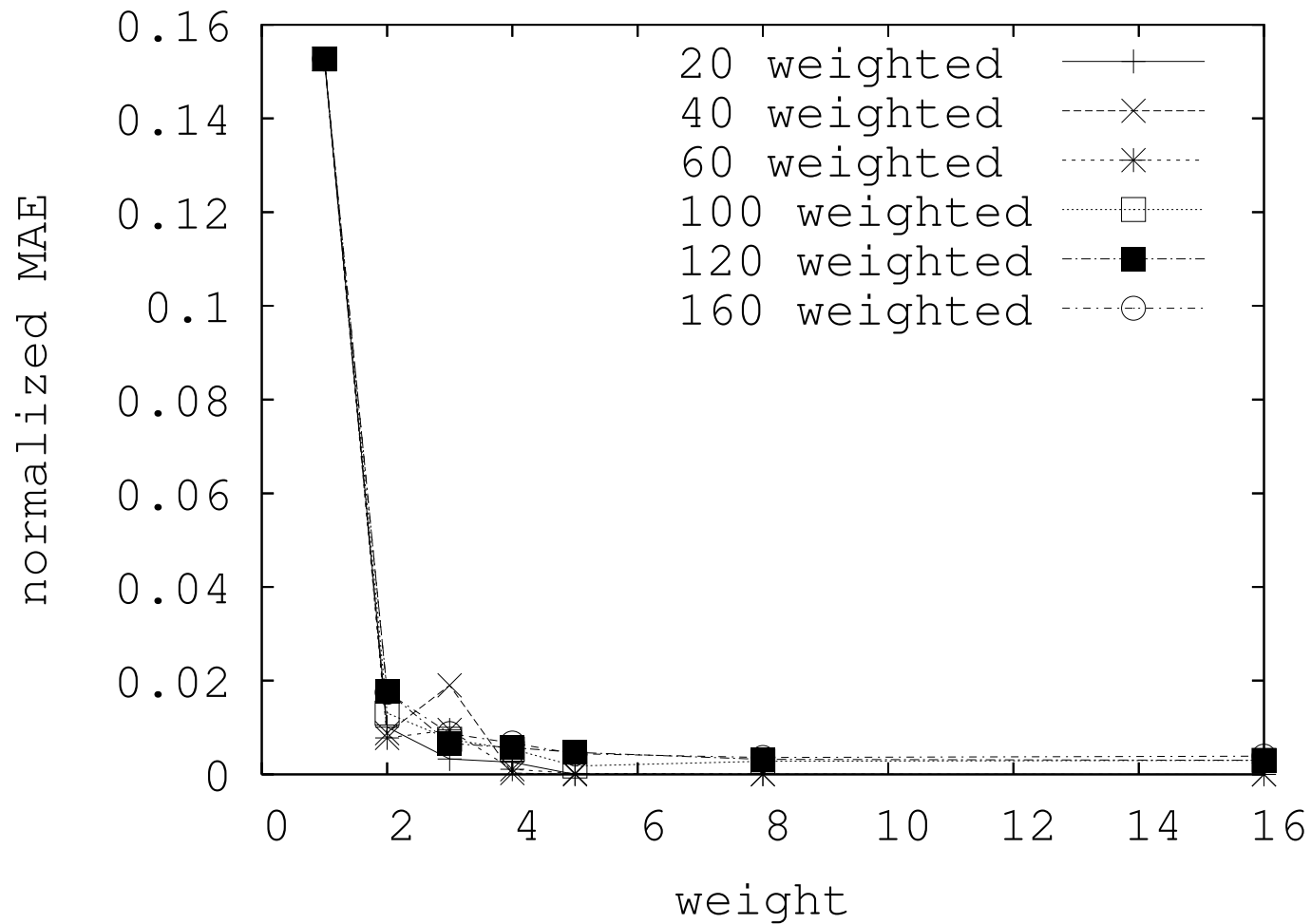
A-optimal yields the lowest error.

# Comparison of DOE Algorithms: Estimating Per-Path RTT



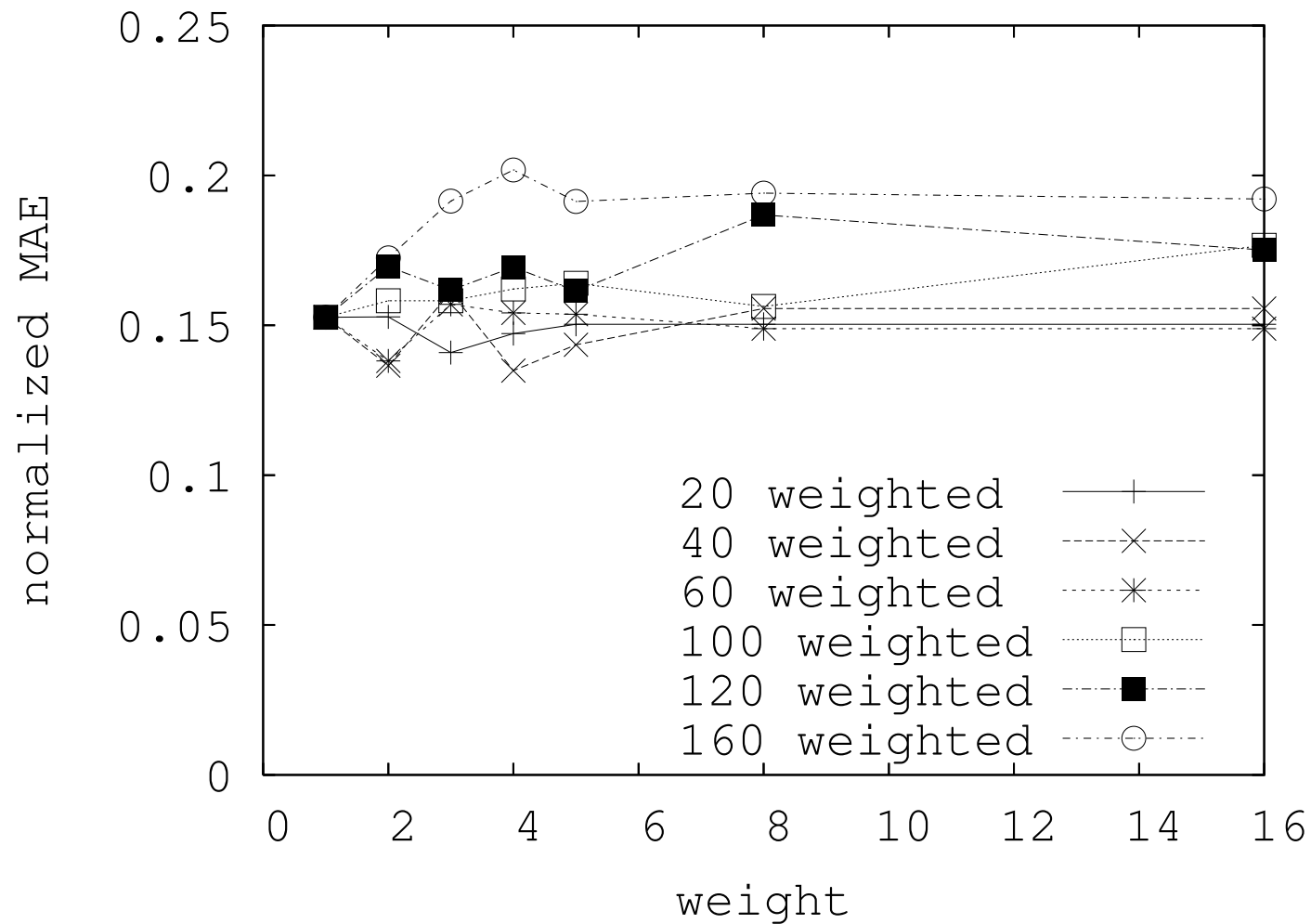
**A-optimal yields the lowest error.**

# Differentiated Design: Inference Error on Preferred Paths



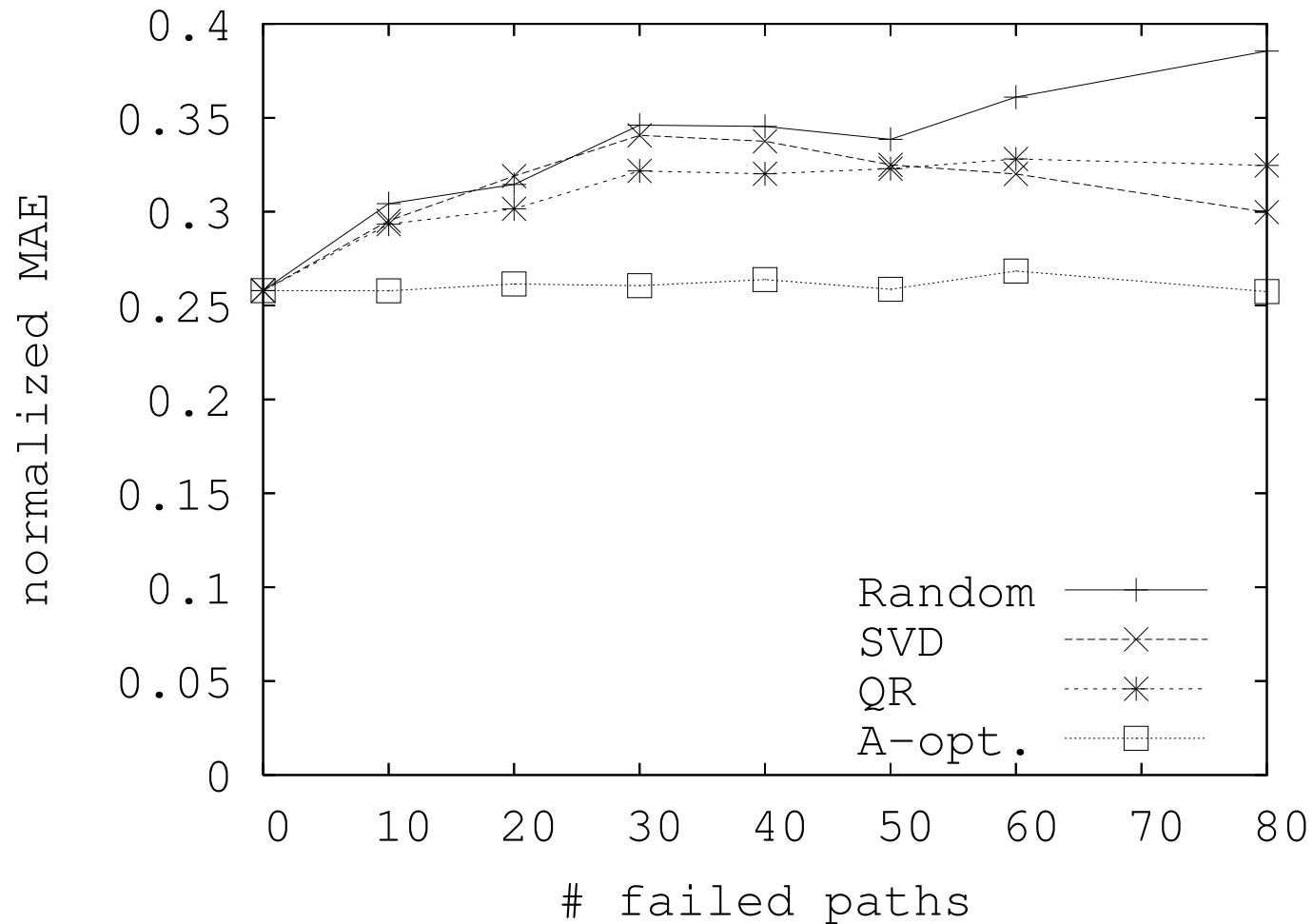
Lower error on the paths with higher weights.

# Differentiated Design: Inference Error on the Remaining Paths



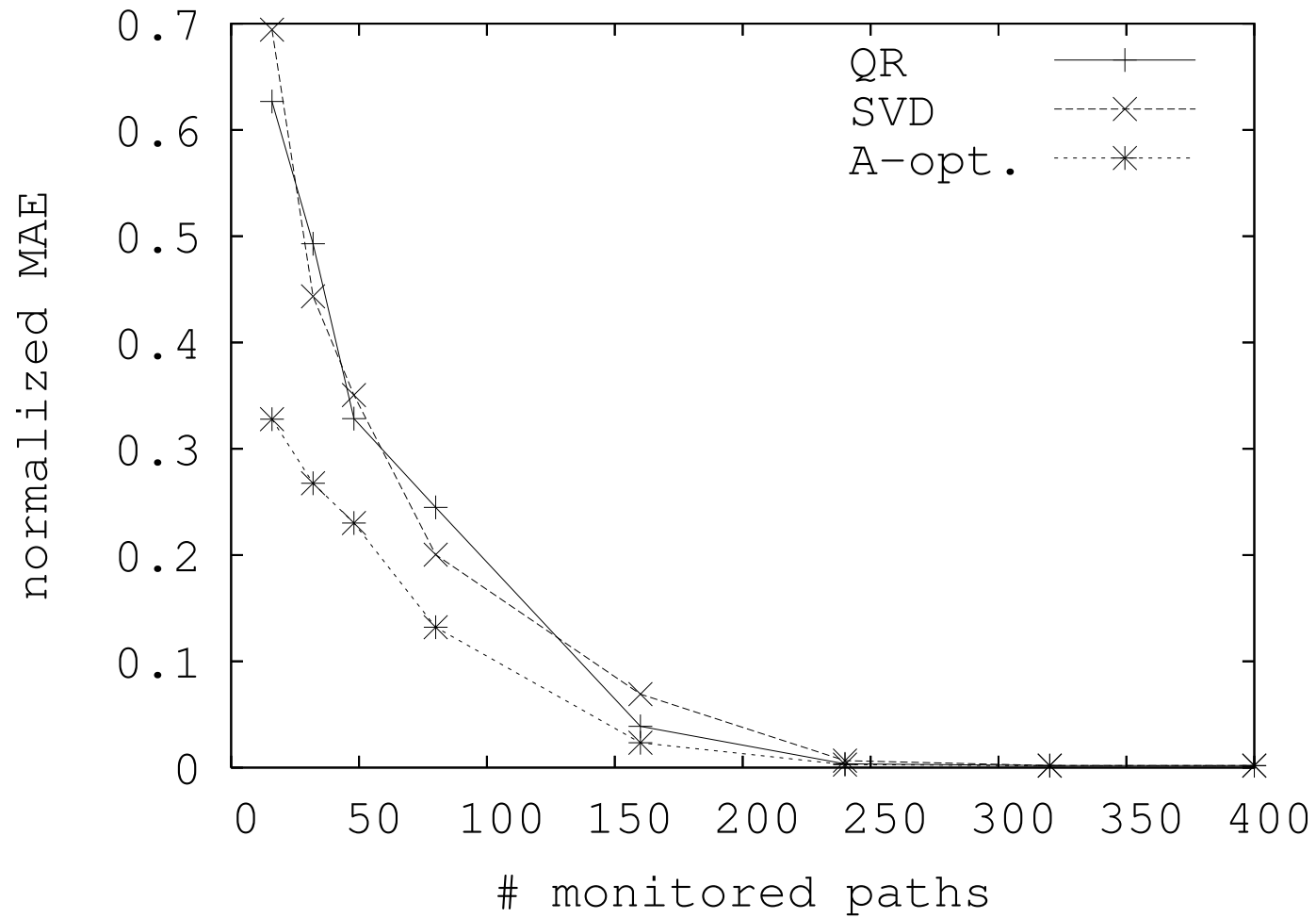
Error on the remaining paths increases slightly.

# Augmented Design



**A-optimal is most effective in augmenting an existing design.**

# Multi-user Design



**A-optimal yields the lowest error.**

# Summary

## Our contributions

- Bring Bayesian experimental design to network measurement and diagnosis
- Develop a flexible framework to accommodate different design requirements
- Experimentally show its effectiveness

## Future work

- Making measurement design fault tolerant
- Applying our technique to other diagnosis problems
- Extend our framework to incorporate additional design constraints



Thank you!