TECHNIQUES FOR RITT-WU'S DECOMPOSITION ALGORITHM

Shang-Ching Chou and Xiao-Shan Gao

Department of Computer Sciences The University of Texas at Austin Austin, Texas 78712-1188

TR-90-02

February 1990

Techniques for Ritt-Wu's Decomposition Algorithm*

Shang-Ching Chou and Xiao-Shan Gao†

Department of Computer Sciences
The University of Texas at Austin, Austin, Texas 78712 USA

Abstract This is a summary of techniques used in improving Ritt-Wu's decomposition algorithm. Some of them are reported here for the first time, although they have been extensively used by the authors in the connection with geometric reasoning. The algorithm is to decompose an algebraic set into a union of its irreducible varieties. With constant efforts by many researchers, the current techniques can speed up the algorithm by a magnitude of two orders. The detailed data of eight examples, including the Morley configuration and the 8₃ configuration, are collected in the Appendix.

Keywords Polynomial, ideal, prime ideal, algebraic set, irreducible variety, ascending chain, characteristic set, pseudo division, Ritt-Wu's principle, Gröbner basis, decomposition of an algebraic set, irredundant decomposition.

^{*} The work reported here was supported in part by the NSF Grant CCR-8702108.

[†] On leave from Institute of Systems Science, Academia Sinica, Beijing.

1. Introduction

Algorithms for decomposition of an algebraic set into a union of its irreducible varieties have been known since the work of G. Hermann [8]. However, Ritt's decomposition algorithm has been recognized and revived only recently by Wu's work [14], [15]. Wu has added many new, important ideas to Ritt's original algorithm; so it is proper to call the algorithm Ritt-Wu's decomposition algorithm. In order to make the algorithm efficient and practical, many things need to be done. Since Ritt-Wu's algorithm is highly undeterministic, it provides many variants and combinations of variants. Some variants can lead to essential improvements of the algorithm. Many researchers have been studied and experimented with various variants since 1983 [14], [1], [9], [15], [19], [17], [16], [10], [3], [18], [13].

This report is a summary of techniques used to improve the decomposition algorithm. Many of them, especially the technique in 4.3.3, are reported in this paper for the first time, although they have been estensively used by the authors in the connection with mechanical geometry reasoning. It is for those who have certain prior knowledge about Ritt-Wu's work and want to study and experiment with the decomposition algorithm seriously. Thus we will use some notations or terminologies without detailed explanations. The reader can found detailed presentation in [14], [3], [2].

2. Basic Terminologies

Let K be a computable field such as \mathbb{Q} , the field of rational numbers, and $y = y_1, y_2, \dots, y_m$ be indeterminates. Unless stated otherwise, all polynomials mentioned in this section are in $K[y_1, \dots, y_m] = K[y]$.

Let $f \in K[y]$. The class of f, denoted by class(f), is the largest i such that y_i occurs in f. If $f \in K$, then class(f) = 0. Let c = class(f) > 0. We call y_c , denoted by lv(f), the leading variable f. Considering f as a polynomial in y_c , we can write f as

$$a_n y_c^n + a_{n-1} y_c^{n-1} + \dots + a_0$$

where $a_n, ..., a_0$ are in $K[y_1, ..., y_{c-1}]$, n > 0, and $a_n \neq 0$. We call a_n the *initial* or leading coefficient of f and n the leading degree of f, denoting them as lc(f) and ld(f), respectively. Pseudo remainder of g by f (in the variable y_c) is denoted by prem(g, f).

Definition (2.1). Let $C = f_1, f_2, \ldots, f_r$ be a sequence of polynomials in K[y]. We call it a quasi ascending chain (abb. quasi asc chain) or a triangular form if either r = 1 and $f_1 \neq 0$, or r > 1 and $0 < class(f_1) < class(f_2) < \cdots < class(f_r)$.

Unless stated otherwise, we assume C is non-trivial, i.e., $class(f_1) > 0$. Let f_1, \ldots, f_r be a quasi asc chain. We define $prem(g, f_1, \ldots, f_r)$ inductively to be $prem((prem(g, f_r), f_1, \ldots, f_{r-1}))$. Let it be R. Then we have the following important $Remainder\ Formula$:

$$(2.1.1) I_1^{s_1} \cdots I_r^{s_r} g = Q_1 f_1 + \cdots + Q_r f_r + R$$

where the $I_i = lc(f_i)$, s_1, \ldots, s_r are some non-negative integers, Q_1, \ldots, Q_r are polynomials. Furthermore, $deg(R, x_i) < deg(f_i, x_i)$, for $i = 1, \ldots, r$, where $x_i = lv(f_i)$.

(i) A quasi ascending chain is called an ascending chain in weak sense (abb. w-asc chain) if $prem(lc(f_i), f_1, ..., f_r) \neq 0$, for i = 1, ..., r.

- (ii) A w-asc chain is called an ascending chain in Wu's sense (abb. wu-asc chain) if the $deg(lc(f_i), lv(f_i)) < ld(f_i)$ for i < j.
- (iii) A wu-asc chain is called an ascending chain in Ritt's sense (abb. r-asc chain) if $deg(f_j, lv(f_i))$ $< ld(f_i)$ for i < j.

Whenever we talk about an asc chain, it can be one of the about three.

We define a partial order < in K[y]: f < g if class(f) < class(g) or class(f) = class(g) > 0 and ld(f) < ld(g). If neither f < g nor g < f, we denote $f \sim g$. Obviously, this partial order is well founded, i.e., there is no infinite, strictly decreasing sequences of polynomials.

Definition (2.2). Let $C = f_1, ..., f_r$ and $C_1 = g_1, ..., g_m$ be two ascending chains. We define $C < C_1$ if there is an s such that $s \le \min(r, m)$ and f_i and g_i are of the same rank for i < s and that $f_s < g_s$, or m < r and $f_i \sim g_i$ for $i \le m$.

Proposition (2.3). The partial order < among the set of all ascending chains is well-founded, i.e, there are no infinite, strictly decreasing sequences of asc chains.

Definition (2.4). Let S be a nonempty polynomial set. A minimal ascending chain in the set of all chains formed from polynomials in S is called a *basic set* of S.

Unless stated otherwise, whenever we talk about a finite polynomial set S, we assume S does not contain zero. By (2.3), every nonempty polynomial set S has a basic set. Actually, we have the following

Algorithm (2.5). Let S be a finite, non-empty polynomial set. The algorithm is to construct a basic set of S.

3. The Decomposition Algorithm

Now let us fix an extension E of the base field K. Let PS be a finite polynomial set. We denote Zero(PS) the common zeros of PS in E^m , i.e., the set

$$\{(a_1,...,a_m)\in E^m\mid h(a_1,...,a_m)=0, \text{ for all } h\in PS\}.$$

The decomposition algorithm is to decompose Zero(PS). It works for any extension E of K, but is complete only for the case when E is algebraically closed. Thus, in what follows, we assume E to be algebraically closed. Then the decomposition algorithm is to decompose Zero(PS) into the union of its irreducible varieties.

The algorithm consists of two phases. Phase 1 is to triangulize a polynomial set (initially the set PS) to obtain an asc chain and other polynomial sets to be decomposed further. This phase is usually called Ritt-Wu's principle. Phase 2 is to check whether that asc chain is irreducible, if not, then split the polynomial set to be decomposed into two or more polynomial sets. Recursively repeat this process for each of the new polynomial sets until no new polynomial sets are produced. We finally have a set of irreducible asc chains $ASC_1, ..., ASC_l$ and the decomposition (if l = 0,

then Zero(PS) is empty) desired:

(3.0.1)
$$Zero(PS) = \bigcup_{i=1}^{l} Zero(PD(ASC_i)).$$

where the $PD(ASC_i) = \{g \mid prem(g, ASC_i) = 0\}$ are prime ideals.

Let DS be another polynomial set. A key notation introduced by Wu is Zero(PS/DS), which is defined to be the set difference Zero(PS) - Zero(DS). As we will see, this notation will lead to essential improvement of the decomposition algorithm.

- 3.1. Phase 1 (Ritt–Wu's principle) Let PS be as before. The algorithm is to construct an ascending chain ASC such that either
- (3.1.1). ASC consists of a non-zero constant in $K \cap Ideal(PS)$. In this case, Zero(PS) is empty; or
- (3.1.2). $ASC = f_1, \ldots, f_r$ with $class(f_1) > 0$ and such that $f_i \in Ideal(PS)$ and $prem(p, f_1, ..., f_r) = 0$ for all $i = 1, \ldots, r$ and $p \in PS$.

In that the case of (3.1.2) we have:

$$(3.1.3) Zero(PS) = Zero(ASC/\{lc(f_1),...,lc(f_r)\}) \bigcup \bigcup_{i=1}^r Zero(PS \cup \{lc(f_i)\}),$$

$$(3.1.4) Zero(PS) = Zero(PD(ASC)) \bigcup \bigcup_{i=1}^{r} Zero(PS \cup \{lc(f_i)\}).$$

Proof. By (2.5), we can construct a basic set BS_1 of $PS_1 = PS$. If BS_1 consists of only one nonzero constant, then we have (3.1.1). Otherwise, we can expand PS_1 to PS_2 by adding nonzero $prem(g, BS_1)$ of all g elements of PS_1 . If $PS_2 = PS_1$, then we have (3.1.2). Otherwise, we can construct a basic set BS_2 of PS_2 . By (2.8), $BS_1 > BS_2$. If BS_2 does not consist of one nonzero constant, then we can expand PS_2 to PS_3 using the same procedure. Thus we have a strictly increasing sequence of polynomial sets:

$$PS_1 \subset PS_2 \subset \cdots$$

with a strictly decreasing sequence of characteristic sets

$$BS_1 > BS_2 > \cdots$$
.

By (2.3), this decreasing sequence can be only finite. Thus, there is an integer $k \ge 1$ such that either BS_k consists of a nonzero constant or $PS_k = PS_{k+1}$; then we have either (3.1.1) or (3.1.2), respectively. Formulae (3.1.3) and (3.1.4) are the direct consequences of the Remainder Formula (2.1.1) and (3.1.2).

The asc chain ASC in (3.1.3) is called a characteristic set of PS and is denoted by Char-Set(PS). The number of all characteristic sets produced in this Phase during the decomposition is denoted by ch-number.

3.2. Phase 2. (Check of Irreducibility). If $ASC = f_1, ..., f_r$ obtained in Phase 1 is irreducible. Then PD(ASC) is a prime ideal, we have obtained an irreducible variety Zero(PD(ASC))

contained in Zero(PS). Otherwise, we can use factorization to find two polynomials g_1 and g_2 reduced wrpt $f_1, ..., f_r$ such that $g_1g_2 \in Ideal(PS)$. We have

$$Zero(PS) = Zero(PS \cup \{g_1\}) \cup Zero(PS \cup \{g_2\}).$$

3.3. The Decomposition Algorithm. The decomposition algorithm recursively uses Phase 1, then Phase 2 for each new polynomial set produced in these two phases. Since for each of the new polynomial sets the asc chain ASC obtained in Phase 1 is lower than its predecessor, The procedure terminates. Upon termination, we either find Zero(PS) is empty or have a set of irreducible asc chains $ASC_1,...,ASC_l$ that satisfy (3.0.1).

The above algorithm can have the following two major variants.

3.4. The Coarse Form of the Algorithm

This variant, proposed by Wu in [15], does not require that the asc chains ASC_i in (3.0.1) be irreducible. We only need to drop Phase 2 in algorithm 3.3. The procedure still terminates. The advantage of this variant is that factorization (especially factorization over extension fields) is not needed. The disadvantage is that each $PD(ASC_i)$ is not necessarily a prime ideal. Application methods based on this variant are incomplete. Avoiding factorization is not necessarily good for the efficiency of the algorithm. Actually, we need factorization (not over extension) to reduce the sizes and degrees of polynomials produced. We will discuss this issue in 4.2.2.

3.5. Decomposition of Zero(PS/DS)

Decomposition of Zero(PS/DS) is an important variant proposed by Wu. It not only has important applications (e.g., in solving a system of polynomial equations) but also can be used as an important means to control branching in Ritt's original algorithm (see 4.3.3).

This variant works as follows. When Phase 1 produces characteristic set ASC we check whether prem(d, ASC) = 0 for some $d \in DS$. If it is, then Zero(PD(ASC)/DS) is empty, and we can delete those ASC_i in (3.1.1) and finally have the decomposition:

(3.5.1)
$$Zero(PS/DS) = \bigcup_{i=1}^{l'} Zero(PD(ASC_i)/DS).$$

More impotant, when a characteristic set ASC of a polynomial set PS is produced, we can check whether some $d \in DS$ is reduced to zero by $PS \cup ASC$ using some other reductions (e.g., the reduction used in the Gröbner basis method). If it is, then Zero(PS/DS) is empty. This is one of the most important means to control branching, especially such situations happen at early stages.

4. Various Techniques for Improvements

4.1. Main Problems in the Efficiency

One can get trouble immediately if implementing the algorithm literally following the description in Section 3. In the earlier experiments in 1985-1986 by Ko and Chou, it was observed that

it took hours to decompose a simple polynomial set. The main problems in the algorithm are: (1) The size growth of polynomials in Phase 1; (2) The larger number of branches in Phases 1 and 2. The authors have made extensively experience since 1985 and accumulated a large number of examples.

Example (4.1). (Feuerbach's Theorem) Let PS be the set in Example (A.6) in the Appendix. It took 131.5 sec to get Char-Set(PS), whose largest polynomial has 168 terms.

Example (4.2). (Pappus' Theorem) Decomposition of PS in Example (A.3) produced more than 10,000 characteristic sets in Phase 1. But only about 20 are what we were looked for.

4.2. The Size Control

4.2.1. Use w-asc Chains and W-prem

To reduce the size growth, Wu introduced wu-asc chains. However, wu-asc chains still cannot prevent the size growth in many cases. Example (4.1) was actually computed using wu-asc chains. However, if we use w-asc chains and W-prem [3], it only took 1.9s to get w-Char-set(PS). It is ASC_1 in Example (A.6). Using w-asc chains with W-prem is one of the most important means to control polynomial sizes in Phase 1. For detailed description of this variant, see [3].

4.2.2. Factorization

If PS contains a polynomial which is a product of two polynomials $g = g_1g_2$, then $Zero(PS) = Zero(PS \cup \{g_1\}) \cup Zero(PS \cup \{g_2\})$. Polynomials g_1 and g_2 have lower degrees than that of g, and generally have smaller sizes than that of g. Each $Zero(PS \cup \{g_i\})$ is generally easy to decompose than Zero(PS).

The main decision is when to check irreducibility. We can check reducibility each time when a new polynomial is produced. This is certainly safest strategy in the sense that if this strategy cannot overcome the large polynomial size trouble, than the other strategy most likely can also not overcome the same trouble. Though factorization of multivariate polynomials are fast in many current computer algebra systems due to the excellent work by Paul S. Wang [11], [12], it is still time-consuming using this strategy because thousands of thousands new polynomials will be produced in the decomposition algorithm.

- (2) The first author uses a strategy very near the spirit of Ritt's original algorithm. Whenever a (weak) characteristic set $f_1, ..., f_r$ is produced in Phase 1, the irreducibility of $g = prem(f_i, f_1, ..., f_{i-1})$ (in the variable $lv(f_i)$) is checked. If it is, then put all factors of g back into PS. The reducibility over extension fields is checked only after we obtain the decomposition of the forms (3.0.1) or (3.3.5). This strategy with W-prem and the branching control in 4.3 has been used to prove at least 500 geometry theorems according to a formulation that non-degenerate conditions are explicitly given in a geometry statement [3].
- (3) The second author uses a strategy which checks reducibility of W-prem(f,BS) where BS is the basic set BS of a polynomial set obtained in each step in Phase 1. Methods based on this strategy can overcome the size growth difficulty for many problems that strategy (2) could not overcome. It has been used to solve 116 out of 120 problems in mechanical formula derivation [4], [5].
- (4) It is impossible to list all possibly good strategies using factorization. For example, instead of (2), we might check the reducibility of basic sets produced during Phase 1. This could be a

better strategy, but we don't have extensive experience yet.

Remark. Check of irreducibility of an asc chain generally needs factorization over extension fields, which is generally considered an expensive computation. Here we use only factorization of multivariate polynomials over the integers. We can put off the check of irreducibility over extension fields to the last step when we obtain the decomposition of the form (3.0.1) (possibly in the coarse form). For all 8 examples in the Appendix, only very few need to be factored over extension fields, and only one is reducible. This is ASC_3 in Example (A.4).

4.2.3. Use Top Down Triangular Procedures

Phase 1 (Ritt-Wu's Principle) is a "bottom up" triangular procedure. It has been observed that "top down" triangular procedures are much faster [1], [9]. However, top down procedures cannot insure the property (3.1.2). It was also observed by H. P. Ko in 1985 [9] that if we put the quasi asc chain obtained from top town methods into the polynomial set and work on the enlarged polynomial set, then the iteration in Phase 1 will terminate faster in many cases. In [9], a method of this type was reported. Recently, another such variant was reported in [13]. However, this approach should be combined with w-asc chain and W-prem, otherwise the size control generally cannot be insured.

4.2.4. Other Variants

As noted in [9], "There can be many variations of the above procedures and it is impossible to cover all of them. We shall list some important thoughts here." In addition to those thoughts listed in that report [9], here we list the following observations in our experiments.

- (1) A basic set of a polynomial set is not unique. We have observed that different basic sets can affect the efficiency of the algorithm in one way or other. We can further refine the partial order < of polynomials in K[y] to get a possible better control of basic sets produced in Phase 1. To refine the order < when $f \sim g$, we can define, e.g., f < g if lc(f) < lc(g). This was first used by Gao in [7]. Or the size of f is less than that of g; or a combination of both, etc.
- (2) The number of polynomials in the sets PS_i in Phase 1 can grow fast. It will certainly slow down the process. However, the more polynomials in PS_i , the better basic set BS_i can be obtained. As a result, the final characteristic set could be better. There is a trade-off.
 - (3) Instead of (3.1.3) or (3.1.4), we can use, e.g., the following variant:

$$(3.1.4') Zero(PS) = Zero(PD(ASC)) \cup \bigcup_{i=1}^{r} Zero(PS \cup ASC \cup \{lc(f_i)\}).$$

The advantage of this variant is that ASC is "almost" the characteristic set of $PS \cup ASC \cup \{lc(f_i)\}$. This variant speeds up the decomposition for some problems, but slows down it for other problems. It needs further refinement.

(4) The Basic sets BS_i produced in Phase 1 are in Ideal(PS). This is not a necessary requirement. We may require that BS_i be in Radical(PS) and make some polynomials in BS_i square free. Polynomials, such as $y_2y_3^3$ etc, often occur in BS_i ; we can replace it by y_2y_3 . In many cases, this simple replacement affects the efficiency greatly.

4.3. The Branch Control

Without any control, new polynomial sets produced in Phases 1 and 2 can be as many as tens of thousands.

4.3.1. Avoid Repeated Polynomial Sets

During our earlier experiments, we observed that there are many obvious repetitions of polynomial sets produced. For example, suppose PS is the polynomial set to be decomposed. After Phase 1, we want to decompose $PS_1 = PS \cup \{I_1\}$ and $PS_2 = PS_2 \cup \{I_2\}$. In the further decomposition, we might want to decompose $PS_{1.2} = PS_1 \cup \{I_2\}$ and $PS_{2.1} = PS_2 \cup \{I_1\}$. Obviously, $PS_{1.2} = PS_{2.1}$, and we need to decompose only one of them. Such repetitions are so huge that in our earlier experiments, the algorithm could not terminate for many examples.

Example (4.3). Example (4.2) again.

Without this obvious control, the program ran more than 12 hours without terminating. Using this control, the above polynomial set was decomposed into the form of (3.0.1) with l=190 and ch-number = 11,192. It took 17,983.4 seconds on a Symbolics 3600.

4.3.2. Take Advantages of Some Special Properties of the Polynomial Set

There are many special properties of some polynomial sets that we can use to control branching. Let us look at PS in Example (A.3). Char-Set(PS) is ASC_1 . According to (3.1.3) we have to decompose $PS \cup \{u_5\}$, where $u_5 = lc(f_{1.7})$. However, this is redundant because $f_{1,7}$ could also be $(u_5x_1 + (u_6 - u_4)u_7 - u_1u_5)x_7 + \cdots$, thus $lc(f_{1.7}) = lc(f_{1.6})$ is the only one needed, but not u_5 .

4.3.3. Use Zero(PS/DS)

In decomposition of Zero(PS), DS is empty (or $DS = \{1\}$). It seems no benefits can be gained by using the trick for Zero(PS/DS) in 3.5. It was observed in 1988 by us that we actually could use the same tricks when decomposing Zero(PS). However, systematic experiments with this trick only started recently and to our great surprise, this trick is so effective that it reduces branches or computing time by a magnitude of 1 to 2 orders for large problems. The basic idea and related proof are almost obvious. Yet, this is one of our major techniques in control branching. We can rewrite (3.1.3):

$$(4.3.1) Zero(PS) = Zero(PD(ASC)) \cup \bigcup_{i=1}^{r} Zero(PS \cup \{lc(f_i)\}/\{lc(f_1),...,lc(f_{i-1})\}).$$

In this way, the final decomposition would be slightly different:

(4.3.2)
$$Zero(PS) = \bigcup_{i=1}^{l} Zero(PD(ASC_i)/DS_i).$$

Since $PS \subset PD(ASC_i)$ for i = 1,...,l, $Zero(PD(ASC_i)) \subset Zero(PS)$. Thus, we actually can get rid of DS_i in the above decomposition, and have

(4.3.3)
$$Zero(PS) = \bigcup_{i=1}^{l} Zero(PD(ASC_i)).$$

Now we can use the following techniques to control branching. During the decomposition, suppose we want to decompose Zero(PS'/DS). Let ASC' = Char-Set(PS').

- (1) If some $d \in DS$ is reduced to zero by $PS' \cup ASC'$ using some other reductions (e.g., the reduction used in the Gröbner basis method), then Zero(PS'/DS) is empty. This is one of the most important techniques to control branching in the algorithm, especially such situations happen at early stages.
- (2) Another technique works as follows. Let $ASC' = f_1, ..., f_k$. If prem(d, ASC') = 0, for some $d \in DS$, then Zero(PD(ASC')/DS) is empty. More important, we do not have to add initials of those f_i which are not used in computing prem(d, ASC') to PS'.

Example (4.4). Using this technique, it took 167.7 sec to complete the decompostion of PS in Example (4.3) with 71 asc chains in (3.0.1) and ch-number = 145.

For this problem, the improvement is 100 times better. This is almost a universal phenomenon for most essentially large problems. See the Appendix for more information. In the Appendix we list 8 test examples. This set of 8 examples can also be served as tests for further improvement.

4.3.4. The Dimension Theorem and the Irredundant Decomposition

In the final decomposition in the above Example (4.4), there are 71 asc chains, thus making the result almost unmanageable. There are many redundancies. A theorem proved in [3] can reduce the redundancy greatly. According to this theorem, those asc chains whose lengths are greater than the number of polynomial set originally to be decomposed are redundant, thus can be removed from (3.0.1). The elegance of this theorem is that it is valid even for the coarse form (i.e., asc chains can be reducible). In the above example, this number is 7. Therefore, any asc chains among the 71 asc chains with lengths > 7 can be removed. Thus the number is dramatically reduced from 71 to 13.

Among those 13 asc chains, there still exist possible redundancies. To remove the redundancy completely, we need to compute the Gröbner bases of $PD(ASC_i)$ using Chou-Schelter-Yang's (CSY) algorithm [2]. This usually is expensive. We might use the theorems in [3] first to reduce some further redundancies. Then the number is reduced to 12. These two theorems can be stated as follows:

Theorem (4.5). Let ASC_1 and ASC_2 be two irreducible asc chains.

- (i) $PD(ASC_1) = PD(ASC_2)$ iff they have the same dependent variable set and $prem(p, ASC_2)$ = 0 for all $p \in ASC_1$.
- (ii) $PD(ASC_1) \subset PD(ASC_2)$ only if $prem(p, ASC_2) = 0$ for all $p \in ASC_1$. If this is the case and $prem(lc(p), ASC_2) \neq 0$ for all $p \in ASC_1$, then $PD(ASC_1) \subset PD(ASC_2)$.

Theorem 4.5 can also be used to exclude the possibility that a prime is contained in another, hence to save the calculation of the Gröbner bases for some ascending chains.

Finally, we note that for an ascending chain ASC if we replace PD(ASC) by

$$QD(ASC) = \{g \mid \exists J, Jg \in Ideal(ASC)\}\$$

where J is a product of powers of the initials of the polynomials in ASC, then all the results in this paper are still valid. By using QD(ASC), the algorithm to compute the Grönber basis of PD(ASC) presented in [2] can be generalized to the following form.

Theorem (4.6). For an ascending chain ASC in K[y], let $ID = Ideal(ASC, I_1z_1 - 1, \dots, I_pz_p - 1)$ where I_i are the initials of the polynomials in ASC and z_i are new variables. Then $QD(ASC) = ID \cap K[y]$.

Proof. Let $ASC = \{f_1, ..., f_p\}$. $QD(ASC) \subset ID \cap K[y]$ can be proved similarly as [2]. Let $P \in ID \cap K[y]$, then $P = \sum B_i f_i + \sum C_i (z_i I_i - 1)$ for some polynomials B_i and C_i in K[y, z]. Set $z_i = 1/I_i$ and clear the clear the denominators. We have $JP = \sum B_i' f_i$ where J is a product of powers of the initials of the polynomials in ASC, i.e., $P \in QD(ASC)$.

Theorem 4.6 can be used to eliminate redundant components even we do not know whether the ascending chains in (3.0.1) are irreducible.

5. Conclusion

With the constant efforts by many researchers (Wu, Ko, Chou, and Gao in particular) since 1985, we have improved Ritt-Wu's algorithm at least by a magnitude of two orders. Many polynomial sets now can be easily decomposed by our program. With these improvement, we can find more applications in various areas. Furthermore, there are so many other variants which are worth experimenting. We believe that with more efforts, the algorithm can be further improved.

One of the applications is to find "weakest" non-degenerate conditions for a geometry configuration given by a set of polynomial equations and the set of parameters. The method was proposed in [6]. However, due to the inefficiency of our program, we could only use it to solve relative simple problems. With our improvement, now we can solve more complicated problems such as Feuerbach's theorem, Morley's Trisector Theorem, etc. We will discuss such application in our future work.

References

- [1] S.C. Chou, "Proving Elementary Geometry Theorems Using Wu's Algorithm", in Automated Theorem Proving: After 25 years, Ed. By W.W. Bledsoe and D. Loveland, AMS Contemporary Mathematics Series 29 (1984), 243-286.
- [2] S.C. Chou, Mechanical Geometry Theorem Proving, D. Reidel Publishing Company, Dordrecht, Netherlands, 1988.
- [3] S. C. Chou and X. S. Gao, "Ritt-Wu's Decomposition Algorithm and Geometry Theorem Proving", Technical Report 89-09, Department of Computer Sciences, University of Texas at Austin, 1989.
- [4] S. C. Chou and X. S. Gao, "Mechanical Formula Derivation in Elementary Geometries",

- TR-89-21, Computer Sciences Department, The University of Texas at Austin, August 1989.
- [5] S.C. Chou and X.S. Gao, "A Collection of 120 Computer Solved Geometry Problems in Mechanical Formula Derivation", TR-89-22, Computer Sciences Department, The University of Texas at Austin, August 1989.
- [6] S.C. Chou and G.J. Yang, "On the Algebraic Formulation of Certain Geometry Statements and Mechanical Geometry Theorem Proving", Algorithmica, Vol. 4, 1989, 237–262.
- [7] Xiaoshan Gao, "DPMS A Differential Polynomial Manipulation System Based on Wu's Method", Preprint, 1987.
- [8] G. Hermann, "Die Frage der endlich vielen schritte in der Theorie der Polynomideale", Math. Ann. 95, 1926, pp. 736-788.
- [9] H.P. Ko and S.C. Chou, "Polynomial Triangulation for Pseudo Common Divisors", Technical Report, 85CRD242, General Electric Company, 1985.
- [10] H.P. Ko, "Geometry Theorem Proving by Decomposition of Quasi-Algebraic Sets: An Application of the Ritt-Wu Principle", Artificial Intelligence, Vol. 37, pp95-122 (1988).
- [11] P. S. Wang and L. P. Rothschild, "Factoring Multivariate Polynomials over the Intergers", Mathematics of Computation 29 (1975), 935-950.
- [12] P. S. Wang, "An Improved Multivariate Polynomial Factoring Algorithm", Mathematics of Computation 32 (1978), 1215-1231.
- [13] D. Wang, "The Generalization of Characteristic Sets Algorithm", Technical Report 89-51.0, RISC Linz, December, 1989.
- [14] Wu Wen-tsün, "Basic Principles of Mechanical Theorem Proving in Geometries", J. of Sys. Sci. and Math. Sci. 4(3), 1984, 207-235, republished in Journal of Automated Reasoning 2(4) (1986), 221-252.
- [15] Wu Wen-tsün, "On Zeros of Algebraic Equations –An Application of Ritt's Principle", Kexue Tongbao 31(1) (1986), 1-5.
- [16] Wu Wen-tsün, "A Mechanization Method of Geometry and its Applications III: Mechanical Proving of Polynomial Inequality and Equations-Solving", Research Preprints, Mathematics—Mechanization No.2, pp1-17, 1987.
- [17] Wu Wen-tsün, "A Zero Structure Theorem for Polynomial Equations Solving", Research Preprints, Mathematics-Mechanization No.1, pp1-12, 1987.
- [18] Wu Wen-tsün, "Some Remarks on Characteristic Set Formation", Research Preprints, Mathematics-Mechanization No.3, pp27-29, 1989.
- [19] Wu Wen-tsün, "System SOLVER II: Examples and Applications", Practice and Understanding of Mathematics, 1986, 3 pp1-11 (in Chinese).

6. Appendix: Eight Test Examples

All examples below are from elementary geometry. For most problems, we rename the variables y: $y_i = u_i$ for i = 1, ..., d and $y_{d+i} = x_i$ for i = 1, ..., m-d. We use ch-number to denote the number of characteristic sets produced in Phase 1. We use the method based on Theorem (4.4) to partially remove some redundancies in the decomposition. However, there are possibly further redundancies. E.g., in Example 1, $PD(ASC_4) \subset PD(ASC_3)$. This was checked by computing the Gröbner bases of $PD(ASC_3)$ and $PD(ASC_4)$ using the CSY algorithm in [2]. At the end of each example, we list irredundant decomposition using the CSY algorithm.

In geometry, $Zero(PD(ASC_1))$ are the only non-degenerate components for all examples. Thus if we want to check whether an assertion g = 0 is valid for that configuration, then we only need to check whether $prem(g, ASC_1) = 0$. If it is, then the assertion g = 0 is generally true; otherwise, it is not valid in metric geometry no matter how many reasonable non-degenerate conditions are added. This is the advantage of using Formulation F1 in [3].

Example (A.1). Parallelogram $A = (0,0), B = (u_1,0), C = (u_2,u_3), D = (x_2,x_1), E = (x_4,x_3).$

It took 3.2 sec to decompose PS into 5 w-asc with ch-number = 9.

$$Zero(PS) = \bigcup_{i=1}^{5} Zero(PD(ASC_i)).$$

$$PS =$$

$$h_1 = u_1x_1 - u_1u_3$$

$$h_2 = u_3x_2 + (-u_2 + u_1)x_1$$

$$h_3 = u_3x_4 - u_2x_3$$

$$h_4 = x_1x_4 + (-x_2 + u_1)x_3 - u_1x_1$$
 $Points E, A \text{ and } C \text{ are collinear.}$

$$ASC_{1} = f_{1.1} = x_{1} - u_{3}$$

$$f_{1.2} = x_{2} - u_{2} + u_{1}$$

$$f_{1.3} = 2x_{3} - u_{3}$$

$$f_{1.4} = 2x_{4} - u_{2}.$$

$ASC_2 =$	$ASC_3 =$	$ASC_4 =$	$ASC_5 =$	
u_2	u_1	u_1	u_3	
u_3	u_2	$u_3x_2 - u_2x_1$	x_1	
x_1	u_3	$u_3x_4 - u_2x_3$	x_3	
$x_2 - u_1$	$x_1x_4 - x_2x_3$			

The irredundant decomposition of Zero(PS) consists of the components represented by the ascending chains ASC_1 , ASC_2 , ASC_4 , ASC_5 .

Example (A.2). (Simson's Theorem) Let $B = (u_1, 0)$, A = (0, 0), $C = (u_2, u_3)$, $O = (x_2, x_1)$, $D = (x_3, u_4)$, $E = (x_5, x_4)$, $F = (x_7, x_6)$, $G = (x_3, 0)$. It took 17.8 sec to decompose PS into 8 asc chains with ch-number = 18.

$$Zero(PS) = \cup_{i=1}^{8} Zero(PD(ASC_{i})).$$

The irredundant decomposition of Zero(PS) consists of the components represented by the ascending chains ASC_1 – ASC_8 .

Example (A.3). (Pappus' Theorem). $B = (u_1, 0), A = (0, 0), A_1 = (u_2, u_3), B_1 = (u_4, u_5), C = (u_6, 0), C_1 = (x_1, u_7), P = (x_3, x_2), Q = (x_5, x_4), S = (x_7, x_6).$ It took 160.6 sec to decompose PS into 12 w-asc chain with ch-number = 145.

$$Zero(PS) = \bigcup_{i=1}^{12} Zero(PD(ASC_i)).$$

$$PS = h_1 = (u_5 - u_3)x_1 + (-u_4 + u_2)u_7 - u_2u_5 + u_3u_4$$

$$h_2 = u_3x_3 + (-u_2 + u_1)x_2 - u_1u_3$$

$$h_3 = u_5x_3 - u_4x_2$$

$$h_4 = u_7x_5 - x_1x_4$$

$$h_5 = u_3x_5 + (u_6 - u_2)x_4 - u_3u_6$$

$$h_6 = u_5x_7 + (u_6 - u_4)x_6 - u_5u_6$$

$$h_7 = u_7x_7 + (-x_1 + u_1)x_6 - u_1u_7$$

$$ASC_1 =$$

 $f_{1,1} = (u_5 - u_3)x_1 + (-u_4 + u_2)u_7 - u_2u_5 + u_3u_4$

Points C_1 , A_1 and B_1 are collinear. Points P, A_1 and B are collinear. Points P, A and P are collinear. Points P, P and P are collinear.

$$f_{1.2} = ((u_2 - u_1)u_5 - u_3u_4)x_2 + u_1u_3u_5$$

$$f_{1.3} = u_3x_3 + (-u_2 + u_1)x_2 - u_1u_3$$

$$f_{1.4} = (u_3x_1 + (u_6 - u_2)u_7)x_4 - u_3u_6u_7$$

$$f_{1.5} = u_3x_5 + (u_6 - u_2)x_4 - u_3u_6$$

$$f_{1.6} = (u_5x_1 + (u_6 - u_4)u_7 - u_1u_5)x_6 + (-u_5u_6 + u_1u_5)u_7$$

$$f_{1.7} = u_5x_7 + (u_6 - u_4)x_6 - u_5u_6.$$

 x_6

The irredundant decomposition of Zero(PS) consists of the components represented by the ascending chains ASC_{1} – ASC_{12} .

 x_6

Example (A.4). (The Butterfly Theorem) $O = (u_1, 0)$, E = (0, 0), $A = (u_2, u_3)$, $B = (x_1, u_4)$, $C = (x_3, x_2)$, $D = (x_5, x_4)$, $F = (0, x_6)$, $G = (0, x_7)$.

It took 200.0 sec to decompose PS into 25 w-asc chains with ch-number = 243. If we did not use the technique in 4.3.3, it took 4046.9 sec with ch-number = 3,111.

The following decomposition took 102.7 sec with ch-number = 112.

 $u_7x_7 - (x_1 - u_1)x_6 - u_1u_7 x_4$

$$Zero(PS/DS) = \cup_{i=1}^{12} Zero(PD(ASC_i)/DS).$$

 $DS = \{x_3 - u_2 + z(x_2 - u_3), x_5 - x_1 + z(x_4 - u_4)\}.$ (Their geometric meanings are $A \neq C$ and $B \neq D$). $PS = \{x_3 - u_2 + z(x_2 - u_3), x_5 - x_1 + z(x_4 - u_4)\}.$

$$\begin{array}{lll} h_1 = x_1^2 - 2u_1x_1 + u_4^2 - u_3^2 - u_2^2 + 2u_1u_2 & OA \equiv OB. \\ h_2 = u_3x_3 - u_2x_2 & \text{Points } C, A \text{ and } E \text{ are collinear.} \\ h_3 = x_3^2 - 2u_1x_3 + x_2^2 - u_3^2 - u_2^2 + 2u_1u_2 & OA \equiv OC. \\ h_4 = u_4x_5 - x_1x_4 & \text{Points } D, B \text{ and } E \text{ are collinear.} \\ h_5 = x_5^2 - 2u_1x_5 + x_4^2 - u_3^2 - u_2^2 + 2u_1u_2 & OA \equiv OD. \\ h_6 = (x_5 - u_2)x_6 - u_3x_5 + u_2x_4 & \text{Points } F, A \text{ and } D \text{ are collinear.} \end{array}$$

Points G, B and C are collinear.

$$h_7 = (x_3 - x_1)x_7 - u_4x_3 + x_1x_2$$

$$ASC_{1} = \begin{cases} f_{1,1} = x_{1}^{2} - 2u_{1}x_{1} + u_{4}^{2} - u_{3}^{2} - u_{2}^{2} + 2u_{1}u_{2} \\ f_{1,2} = (u_{3}^{2} + u_{3}^{2})x_{2} + u_{3}^{2} + (u_{2}^{2} - 2u_{1}u_{2})u_{3} \\ f_{1,3} = u_{3}x_{3} - u_{2}x_{2} \\ f_{1,4} = (2u_{1}x_{1} + u_{3}^{2} + u_{2}^{2} - 2u_{1}u_{2})x_{4} + (u_{3}^{2} + u_{2}^{2} - 2u_{1}u_{2})u_{4} \\ f_{1,5} = u_{3}x_{5} - u_{2}x_{5} \\ f_{1,5} = u_{3}x_{5} - u_{2}x_{5} \\ f_{1,7} = (x_{3} - x_{1})x_{7} - u_{4}x_{3} + x_{1}x_{2}. \end{cases}$$

$$ASC_{3} = \begin{cases} ASC_{3} = \\ (u_{3}^{2} + u_{3}^{2})u_{4} + u_{3}^{2} + (u_{2}^{2} - 2u_{1}u_{2})u_{3} \\ (u_{3}^{2} + u_{3}^{2})u_{4} + u_{3}^{2} + (u_{2}^{2} - 2u_{1}u_{2})u_{3} \\ (u_{3}^{2} + u_{3}^{2})u_{4} + u_{3}^{2} + (u_{2}^{2} - 2u_{1}u_{2})u_{3} \\ (u_{3}^{2} + u_{3}^{2})u_{4} + u_{3}^{2} + (u_{2}^{2} - 2u_{1}u_{2})u_{3} \\ (u_{3}^{2} + u_{3}^{2})u_{4} + u_{3}^{2} + u_{2}^{2} - 2u_{1}u_{2})u_{4} - u_{3}^{2} - (u_{2}^{2} - 2u_{1}u_{2})u_{3} \\ (u_{3}^{2} + u_{3}^{2})u_{4} + u_{3}^{2} + u_{2}^{2} - 2u_{1}u_{2})u_{4} - u_{3}^{2} - (u_{2}^{2} - 2u_{1}u_{2})u_{3} \\ (u_{3}^{2} + u_{3}^{2})u_{4} + u_{3}^{2} + u_{2}^{2} - 2u_{1}u_{2})u_{4} - u_{3}^{2} - (u_{2}^{2} - 2u_{1}u_{2})u_{3} \\ (u_{3}^{2} + u_{3}^{2} + u_{2}^{2} - 2u_{1}u_{2})x_{4} - u_{3}^{2} + u_{2}^{2} - 2u_{1}u_{2}u_{4} \\ (u_{3}^{2} + u_{3}^{2} + u_{2}^{2} - 2u_{1}u_{2})x_{4} - u_{3}^{2} + u_{2}^{2} - 2u_{1}u_{2}u_{4} \\ (x_{3} - x_{1})x_{7} - u_{4}x_{3} + u_{1}^{2} - u_{1}u_{2}u_{4} \\ u_{3}^{2} + u_{2}^{2} - u_{1}u_{2} \\ u_{3}^{2} + u_{3}^{2} - u_{2}^{2} - u_{1}u_{2} \\ u_{3}^{2} + u_{3}^{2} - u_{2}^{2} - u_{1}u_{2}u_{4} \\ u_{3}^{2} + u_{3}^{2} - u_{2}^{2} - u_{1}u_{2} \\ u_{3}^{2} + u_{3}^{2} - u_{2}^{2} - u_{1}u_{2} \\ u_{4}^{2} - u_{3}^{2} + u_{2}^{2} - u_{1}u_{2} \\ u_{2}^{2} - u_{3}^{2} - u_{2}^{2} - u_{3}^{2} + u_{2}^{2} - u_{1}u_{2} \\ u_{4}^{2} - u_{2}^{2} - u_{2}^{2} - u_{2}^{2} - u_{2}^{2} \\ u_{4}^{2} - u_{2}^{2} - u_{2}^{2} - u_{2}^{2} - u_{2}^{2} - u_{2}^{2} \\ u_{4}^{2} - u_{2}^{2} - u_{2}^{2} - u_{2}^{2} - u_{2}^{2} - u_{2}^{2} \\ u_{4}^{2} - u_{2}^{2} - u_{2}^{2} - u_{2}^{2} - u_{2}^{2}$$

The irredundant decomposition of Zero(PS/DS) consists of the components represented by the ascending chains ASC_1 , ASC_2 , ASC_6 , ASC_7 , and ASC_{12} .

Example (A.5). (the 9-Point Theorem) $B = (u_1, 0), A = (0, 0), C = (u_2, u_3), D = (x_2, x_1), E = (x_4, x_3), F = (u_2, 0), M = (x_5, 0), N = (x_7, x_6).$

It took 70.8 sec to decompose PS into 17 w-asc chains with ch-number = 51. If we did not use the technique in

4.3.3, it took 381.9 sec with ch-number = 442.

The following decomposition took 21.8 sec and the ch-number is 13.

$$Zero(PS/DS) = \bigcup_{i=1}^{4} Zero(PD(ASC_i)/DS).$$

 $DS = \{u_1u_3\} \text{ (Geometric meaning: } A, B, C \text{ are not collinear). } PS = \\ h_1 = u_3x_2 + (-u_2 + u_1)x_1 - u_1u_3 & \text{Points } D, B \text{ and } C \text{ are collinear.} \\ h_2 = (u_2 - u_1)x_2 + u_3x_1 & AD \perp CB. \\ h_3 = u_3x_4 - u_2x_3 & \text{Points } E, A \text{ and } C \text{ are collinear.} \\ h_4 = u_2x_4 + u_3x_3 - u_1u_2 & EB \perp CA. \\ h_5 = 2x_5 - u_1 & M \text{ is the midpoint of } A \text{ and } B. \\ h_6 = (2x_4 - 2u_2)x_7 + 2x_3x_6 - x_4^2 - x_3^2 + u_2^2 & NF \equiv NE. \\ h_7 = (2x_2 - 2u_2)x_7 + 2x_1x_6 - x_2^2 - x_1^2 + u_2^2 & NF \equiv ND. \\ \end{cases}$

$$ASC_{1} = f_{1.1} = (u_{3}^{2} + u_{2}^{2} - 2u_{1}u_{2} + u_{1}^{2})x_{1} + (u_{1}u_{2} - u_{1}^{2})u_{3}$$

$$f_{1.2} = (u_{2} - u_{1})x_{2} + u_{3}x_{1}$$

$$f_{1.3} = (u_{3}^{2} + u_{2}^{2})x_{3} - u_{1}u_{2}u_{3}$$

$$f_{1.4} = u_{2}x_{4} + u_{3}x_{3} - u_{1}u_{2}$$

$$f_{1.5} = 2x_{5} - u_{1}$$

$$f_{1.6} = (2x_{1}x_{4} + (-2x_{2} + 2u_{2})x_{3} - 2u_{2}x_{1})x_{6} + (x_{2} - u_{2})x_{4}^{2} + (-x_{2}^{2} - x_{1}^{2} + u_{2}^{2})x_{4} + (x_{2} - u_{2})x_{3}^{2} + u_{2}x_{2}^{2} - u_{2}^{2}x_{2} + u_{2}x_{1}^{2}$$

$$f_{1.7} = (2x_{2} - 2u_{2})x_{7} + 2x_{1}x_{6} - x_{2}^{2} - x_{1}^{2} + u_{2}^{2}.$$

The irredundant decomposition of Zero(PS/DS) consists of the components represented by the ascending chains ASC_1-ASC_4 .

Example (A.6). (Feuerbach's Theorem) $A = (u_1, 0), D = (0, 0), I = (0, u_2), B = (u_3, 0), C = (x_2, x_1), M_1 = (x_3, 0), M_2 = (x_4, x_5), M_3 = (x_6, x_7), N = (x_9, x_8).$

It took 45.8 sec to decompose PS into 8 w-asc chains with ch-number = 31.

$$Zero(PS) = \bigcup_{i=1}^{8} Zero(PD(ASC_i)).$$

 $PS = \\ h_1 = (2u_2u_3^2 - 2u_1u_2u_3)x_2 + (u_3^3 - u_1u_3^2 - u_2^2u_3 + u_1u_2^2)x_1 - 2u_2u_3^3 + 2u_1u_2u_3^2 \\ h_2 = (2u_1u_2u_3 - 2u_1^2u_2)x_2 + ((-u_2^2 + u_1^2)u_3 + u_1u_2^2 - u_1^3)x_1 - 2u_1^2u_2u_3 + 2u_1^3u_2 \\ h_3 = 2x_3 - u_3 - u_1 \\ h_4 = 2x_4 - x_2 - u_1 \\ h_5 = 2x_5 - x_1 \\ h_6 = 2x_6 - x_2 - u_3 \\ h_7 = 2x_7 - x_1 \\ h_8 = (2x_6 - 2x_3)x_9 + 2x_7x_8 - x_7^2 - x_6^2 + x_3^2 \\ h_9 = (2x_4 - 2x_3)x_9 + 2x_5x_8 - x_5^2 - x_4^2 + x_3^2 \\ \end{pmatrix} \qquad \qquad \begin{aligned} & \tan(ABI) = \tan(IBC). \\ & \tan(BAI) = \tan(IAC). \\ & M_1 \text{ is the midpoint of } A \text{ and } B. \\ & M_2 \text{ is the midpoint of } A \text{ and } C. \\ & M_3 \text{ is the midpoint of } B \text{ and } C. \\ & NM_1 \equiv NM_3. \\ & NM_1 \equiv NM_2. \end{aligned}$

$$\begin{split} f_{1.1} &= (u_1u_3 + u_2^2)x_1 - 2u_1u_2u_3 \\ f_{1.2} &= 2u_1u_2x_2 + (-u_2^2 + u_1^2)x_1 - 2u_1^2u_2 \\ f_{1.3} &= 2x_3 - u_3 - u_1 \\ f_{1.4} &= 2x_4 - x_2 - u_1 \\ f_{1.5} &= 2x_5 - x_1 \\ f_{1.6} &= 2x_6 - x_2 - u_3 \\ f_{1.7} &= 2x_7 - x_1 \\ f_{1.8} &= 4x_1x_8 + x_2^2 + (-u_3 - u_1)x_2 - x_1^2 + u_1u_3 \\ f_{1.9} &= (4x_2 - 4u_3)x_9 + 4x_1x_8 - x_2^2 - 2u_1x_2 - x_1^2 + u_3^2 + 2u_1u_3. \end{split}$$

The irredundant decomposition of Zero(PS) consists of the components represented by the ascending chains $ASC_1 - ASC_4$, ASC_6 , and ASC_7 .

 x_7

 $4x_9 - 3u_3$

 x_7

Example (A.7). (Morley's Trisector Theorem) $B = (u_1, 0)$, A = (0, 0), $D = (u_2, u_3)$, $C = (x_2, x_1)$, $X = (x_3, 0)$, $F = (x_5, x_4)$, $E = (x_7, x_6)$. It took 947.5 seconds to decompose Zero(PS) into 33 w-asc chains with ch-number = 106.

The following decomposition took 663.8 sec with ch-number = 36.

 x_7

 $4x_9 - 3u_1$

 $4x_8 - x_1$

$$Zero(PS/DS) = \cup_{i=1}^{6} Zero(PD(ASC_i)/DS).$$

 $DS = \{u_1x_1\}$ (A, B, and C are not collinear.) PS =

$$h_1 = (u_3^3 + (-3u_2^2 + 6u_1u_2 - 3u_1^2)u_3)x_2 + ((-3u_2 + 3u_1)u_3^2 + u_2^3 - 3u_1u_2^2 + 3u_1^2u_2 - u_1^3)x_1 - u_1u_3^3 + (3u_1u_2^2 - 6u_1^2u_2 + 3u_1^3)u_3 \\ \tan(\angle CBA) - \tan(3\angle DBA) = 0.$$

$$h_2 = (u_3^3 - 3u_2^2u_3)x_2 + (-3u_2u_3^2 + u_2^3)x_1 \\ \tan(2\angle CAB) - \tan(3\angle DAB) = 0.$$

$$h_3 = x_3^2 - 3 \\ h_4 = (u_1u_3x_2 - u_1u_2x_1)x_5 + (u_1u_2x_2 + u_1u_3x_1)x_4 \\ h_5 = (((u_3^2 + u_2^2 - u_1u_2)x_2 - u_1u_3x_1)x_3 + u_1u_3x_2 + (u_3^2 + u_2^2 - u_1u_2)x_1)x_5 + ((u_1u_3x_2 + (u_3^2 + u_2^2 - u_1u_2)x_1)x_3 + (-u_3^2 - u_2^2 + u_1u_2)x_2 + u_1u_3x_1)x_4 + ((-u_3^2 - u_2^2 + u_1u_2)x_2^2 + (-u_3^2 - u_2^2 + u_1u_2)x_1^2)x_3 - u_1u_3x_2^2 - u_1u_3x_1^2 \\ \tan(\angle BAD + \angle DBA + \angle ACF) = \pm\sqrt{3} \\ h_6 = (u_1u_3x_2 + (-u_1u_2 + u_1^2)x_1 - u_1^2u_3)x_7 + ((u_1u_2 - u_1^2)x_2 + u_1u_3x_1 - u_1^2u_2 + u_1^3)x_6 - u_1^2u_3x_2 + (u_1^2u_2 - u_1^3)x_1 + u_1^3u_3$$

```
\tan(ABD) = \tan(EBC).
                 h_7 = ((2x_1x_2 - u_1x_1)x_5 + (-x_2^2 + u_1x_2 + x_1^2)x_4 - x_1x_2^2 - x_1^3)x_7 + ((-x_2^2 + u_1x_2 + x_1^2)x_5 + (-2x_1x_2 + u_1x_1)x_4 + x_2^2 - x_1^3)x_7 + ((-x_2^2 + u_1x_2 + x_1^2)x_5 + (-2x_1x_2 + u_1x_1)x_4 + x_2^2 - x_1^3)x_7 + ((-x_2^2 + u_1x_2 + x_1^2)x_5 + (-2x_1x_2 + u_1x_1)x_4 + x_2^2 - x_1^3)x_7 + ((-x_2^2 + u_1x_2 + x_1^2)x_5 + (-2x_1x_2 + u_1x_1)x_4 + x_2^2 - x_1^3)x_7 + ((-x_2^2 + u_1x_2 + x_1^2)x_5 + (-2x_1x_2 + u_1x_1)x_4 + x_2^2 - x_1^3)x_7 + ((-x_2^2 + u_1x_2 + x_1^2)x_5 + (-2x_1x_2 + u_1x_1)x_4 + x_2^2 - x_1^3)x_7 + ((-x_2^2 + u_1x_2 + x_1^2)x_5 + (-2x_1x_2 + u_1x_1)x_4 + x_2^2 - x_1^3)x_7 + ((-x_2^2 + u_1x_2 + x_1^2)x_5 + (-2x_1x_2 + u_1x_1)x_4 + x_2^2 - x_1^3)x_7 + ((-x_2^2 + u_1x_2 + x_1^2)x_5 + (-2x_1x_2 + u_1x_1)x_4 + x_2^2 - x_1^3)x_7 + ((-x_2^2 + u_1x_2 + x_1^2)x_5 + (-2x_1x_2 + u_1x_1)x_4 + x_2^2 - x_1^3)x_7 + ((-x_2^2 + u_1x_2 + x_1^2)x_5 + (-x_2^2 + 
u_1x_2^2 + x_1^2x_2 - u_1x_1^2)x_6 + (-x_1x_2^2 - x_1^3)x_5 + (x_2^3 - u_1x_2^2 + x_1^2x_2 - u_1x_1^2)x_4 + u_1x_1x_2^2 + u_1x_1^3 \tan(ACF) = \tan(ECB).
ASC_1 =
                    f_{1,1} = (3u_3^4 + (6u_2^2 - 6u_1u_2 - u_1^2)u_3^2 + 3u_2^4 - 6u_1u_2^3 + 3u_1^2u_2^2)x_1 - u_3^5 + (6u_2^2 - 6u_1u_2 + 3u_1^2)u_3^3 + (-9u_2^4 + 18u_1u_2^3 - 9u_1^2u_2^2)u_3
                    f_{1,2} = (u_3^3 - 3u_2^2u_3)x_2 + (-3u_2u_3^2 + u_2^3)x_1
                    f_{1.3} = x_3^2 - 3
                     \widetilde{f_{1.4}} = (((u_2 - u_1)u_3^2 + u_2^3 - u_1u_2^2)x_3 + u_3^3 + u_2^2u_3)x_4 + ((u_3^3 + (u_2^2 - u_1u_2)u_3)x_2 + (-u_2u_3^2 - u_2^3 + u_1u_2^2)x_1)x_3 + (-u_2u_3^2 - u_2^3 + u_1u_2^2)x_1)x_3 + (-u_2u_3^2 - u_2^3 + u_1u_2^2)x_1 + (-u_2u_3^2 - u_2^3 + u_1u_2^2)x_1 + (-u_2u_3^2 - u_2^3 + u_1u_2^2)x_1 + (-u_2u_3^2 - u_1u_2^2)x_2 + (-u_2u_3^2 - u_1u_2^2)x_1 + (-u_2u_3^2 - u_1u_2^2)x_2 + (-u_2u_3^2 - u_1u_2^2)x_3 + (-u_2u_3^2 - u_1u_2^2 - u_1u_2^2)x_3 + (-u_2u_3^2 - u_1u_2^2 - u_1u_2^2)x_3 + (-u_2u_3^2 - u_1u_2^2 - u_1u_2^2 - u_
u_1u_3^2x_2 - u_1u_2u_3x_1
                   f_{1.5} = (u_3x_2 - u_2x_1)x_5 + (u_2x_2 + u_3x_1)x_4
                   f_{1.6} = ((u_3x_2 + (u_2 - u_1)x_1)x_5 + ((-u_2 + u_1)x_2 + u_3x_1)x_4 - u_3x_2^2 - u_3x_1^2)x_6 + (u_3x_1x_2 + (-u_2 + u_1)x_1^2 - u_1u_3x_1)x_5 + (u_3x_1x_2 + (-u_2 + u_1)x_1^2 - u_1u_3x_1^2 - 
  (-u_3x_2^2 + ((u_2 - u_1)x_1 + u_1u_3)x_2)x_4
                     \bar{f_{1,7}} = (u_3x_2 + (-u_2 + u_1)x_1 - u_1u_3)x_7 + ((u_2 - u_1)x_2 + u_3x_1 - u_1u_2 + u_1^2)x_6 - u_1u_3x_2 + (u_1u_2 - u_1^2)x_1 + u_1^2u_3.
  ASC_2 =
                     f_{2.1} = u_3^2 + u_2^2 - 2u_1u_2 + u_1^2
                    f_{2,2} = u_1^2 u_3 x_1 + 4u_2^4 - 10u_1 u_2^3 + 9u_1^2 u_2^2 - 4u_1^3 u_2 + u_1^4
                     f_{2,3} = u_3 x_2 + (-u_2 + u_1)x_1 - u_1 u_3
                     f_{2.4} = x_3^2 - 3
                     f_{2.5} = ((2u_2^2 - 3u_1u_2 + u_1^2)x_3 + (2u_2 - u_1)u_3)x_4 + (((u_2 - u_1)u_3)x_2 + (-u_2^2 + u_1u_2)x_1)x_3 + (-u_2^2 + 2u_1u_2 - u_1^2)x_2 - u_2u_3x_1 + (-u_2^2 + u_1u_2)x_1 + (-u_2^2 + u_1u_2)x_2 + (-u_2^2 + u_1u_2)x_1 + (-u_2^2 + u_1u_2)x_2 +
                     f_{2.6} = (u_3x_2 - u_2x_1)x_5 + (u_2x_2 + u_3x_1)x_4.
  ASC_3 =
                      f_{3.1} = u_3^2 + u_2^2
                    f_{3,2} = u_1^2 u_3 x_1 + 4u_2^4 - 6u_1 u_2^3 + 3u_1^2 u_2^2
                     f_{3.3} = u_1^2 x_2 - 4u_2^3 + 6u_1 u_2^2 - 3u_1^2 u_2
                     f_{3.4} = x_3^2 - 3
                     f_{3.5} = (u_1 u_3 x_5 - u_1 u_2 x_4) x_6 - (2u_2^3 - 2u_1 u_2^2) x_5 - (2u_2^2 - 2u_1 u_2) u_3 x_4
                       f_{3.6} = u_1 x_7 + 2u_2^2 - 2u_1 u_2
    ASC_4 =
                       f_{4.1} = u_3^2 + u_2^2
                      f_{4,2} = \bar{u_1^2}u_3x_1 + 4u_2^4 - 6u_1u_2^3 + 3u_1^2u_2^2
                       f_{4,3} = u_1^2 x_2 - 4u_2^3 + 6u_1 u_2^2 - 3u_1^2 u_2
                       f_{4.4} = x_3^2 - 3
                       f_{4.5} = u_3 x_5 - u_2 x_4
                       f_{4.6} = (2u_2 - 2u_1)u_3x_7 - (2u_2^2 - 2u_1u_2 + u_1^2)x_6 - (2u_1u_2 - 2u_1^2)u_3
    ASC_5 =
                       f_{5.1} = 2u_2 - u_1
f_{5.2} = 4u_3^2 + u_1^2
                       f_{5.3} = 4u_3x_1 + u_1^2
                       f_{5.4} = 2u_3x_2 - u_1x_1
                       f_{5.5} = x_3^2 - 3.
    ASC_6 =
                       f_{6.1} = u_2 - u_1
                       f_{6.2} = u_3^2 + u_1^2
                        f_{6,3} = u_3 x_1 + u_1^2
```

```
f_{6.4} = x_2 - u_1
f_{6.5} = x_3^2 - 3
f_{6.6} = u_3 x_5 - u_1 x_4
f_{6.7} = x_6.
```

The irredundant decomposition of Zero(PS/DS) consists of the components represented by the ascending chains ASC_1-ASC_5 .

Example (A.8). (The 8₃ Configuration) $A = (0,0), B = (y_1,0), D = (y_2,0), C = (y_3,y_8), E = (y_4,y_9), F = (y_5,y_{10}), G = (y_6,y_{11}), H = (y_7,y_{12}).$

It took 1344.8 sec to decompose PS into 15 w-asc chains with ch-number = 426. If we did not use the technique in 4.3.3, it ran for more than 24 hours without terminating.

$$Zero(PS) = \bigcup_{i=1}^{15} Zero(PD(ASC_i)).$$

```
PS =
                                                                                                                                                                                                                                                                                                                                                                                                                       collinear(A, C, H)
             h_1 = y_3 y_{12} - y_7 y_8
                                                                                                                                                                                                                                                                                                                                                                                                                        collinear(A, F, G)
             h_2 = y_5 y_{11} - y_6 y_{10}
                                                                                                                                                                                                                                                                                                                                                                                                                        collinear(B, C, E)
             h_3 = (y_3 - y_1)y_9 + (-y_4 + y_1)y_8
                                                                                                                                                                                                                                                                                                                                                                                                                       \operatorname{collinear}(B, G, H)
              h_4 = (y_6 - y_1)y_{12} + (-y_7 + y_1)y_{11}
                                                                                                                                                                                                                                                                                                                                                                                                                        \operatorname{collinear}(C, D, F)
              h_5 = (y_3 - y_2)y_{10} + (-y_5 + y_2)y_8
                                                                                                                                                                                                                                                                                                                                                                                                                        collinear(D, E, G)
              h_6 = (y_4 - y_2)y_{11} + (-y_6 + y_2)y_9
                                                                                                                                                                                                                                                                                                                                                                                                                        collinear(E, F, H)
              h_7 = (y_5 - y_4)y_{12} + (-y_7 + y_4)y_{10} + (y_7 - y_5)y_9.
ASC_1 =
\begin{matrix} f_{1,1} = ((y_2^2 - y_1 y_2 + y_1^2)y_4^2 + ((y_1 y_2 - 2y_1^2)y_3 - 2y_1 y_2^2 + y_1^2 y_2)y_4 + y_1^2 y_3^2 - y_1^2 y_2 y_3 + y_1^2 y_2^2)y_5^2 + (((-2y_2^2 + y_1 y_2)y_3 + y_1 y_2^2 - 2y_1^2 y_2)y_4^2 + (-y_1 y_2 y_3^2 + (3y_1 y_2^2 + 3y_1^2 y_2)y_3 - y_1^2 y_2^2)y_4 - y_1^2 y_2 y_3^2 - y_1^2 y_2^2 y_3)y_5 + (y_2^2 y_3^2 - y_1 y_2^2 y_3 + y_1^2 y_2^2)y_4^2 + (-y_1 y_2^2 y_3^2 - y_1^2 y_2^2)y_4^2 + (-y_1 y_2^2 y_3^2 - y_1^2 y_2^2)y_3^2 + (-y_1 y_2^2 y_3^2 - y_1^2 y_2^2)y_3^2 + (-y_1 y_2 y_3^2 - y_1^2 y_2^2 - y_1^2 y_2^2)y_3^2 + (-y_1 y_1 y_2 y_3^2 - y_1 y_2^2 y_3^2 - y_1^2 y_2^2 - y_1 y_2^
 (y_1^2y_2^2y_3)y_4 + y_1^2y_2^2y_3^2
              f_{1,2} = (((y_2 - y_1)y_4 + (-y_2 + y_1)y_3)y_5 + (-y_2y_3 + y_1y_2)y_4 + y_2^2y_3 - y_1y_2^2)y_6 + ((y_2y_3 - y_2^2)y_4 - y_1y_2y_3 + y_1y_2^2)y_5
              f_{1.3} = ((y_2y_3 - y_1y_2)y_5 + (-y_1y_3 + y_1y_2)y_4 + (-y_2 + y_1)y_3^2)y_7 + (((-y_2 + y_1)y_3)y_4 - y_1y_3^2 + y_1y_2y_3)y_5 + (y_2y_3^2 - y_1y_2y_3)y_4 + (y_2y_3^2 - y_1y_2)y_3 + (y_2y_3^2 - y_1y_2^2 - y_1
              f_{1.4} = (y_3 - y_1)y_9 + (-y_4 + y_1)y_8
               f_{1.5} = (y_3 - y_2)y_{10} + (-y_5 + y_2)y_8
               f_{1.6} = (y_4 - y_2)y_{11} + (-y_6 + y_2)y_9
               f_{1.7} = y_3 y_{12} - y_7 y_8
                                                                                                                                                                                                                                                                                                                                 ASC_4 =
                                                                                                                                                                                    ASC_3 =
  ASC_2 =
                                                                                                                                                                                                                                                                                                                                 y_2 - y_1
 y_1
                                                                                                                                                                                                                                                                                                                                  y_6 - y_5
                                                                                                                                                                                    y_2
  y_2
                                                                                                                                                                                                                                                                                                                                  y_7 - y_3
                                                                                                                                                                                    y_3
  y_3
                                                                                                                                                                                                                                                                                                                                  (y_3-y_1)y_9+(-y_4+y_1)y_8
                                                                                                                                                                                    y_8
  y_6
                                                                                                                                                                                                                                                                                                                                  (y_3 - y_1)y_{10} + (-y_5 + y_1)y_8
                                                                                                                                                                                    y_4y_{10} - y_5y_9
  y_8
                                                                                                                                                                                                                                                                                                                                  (y_4 - y_1)y_{11} + (-y_5 + y_1)y_9
                                                                                                                                                                                    y_4y_{11} - y_6y_9
  (y_5 - y_4)y_{12} - (y_7 - y_4)y_{10} + (y_7 - y_5)y_9 (y_5 - y_4)y_{12} - y_7y_{10} + y_7y_9
                                                                                                                                                                                                                                                                                                                                  y_{12} - y_8
                                                                                                                                                                                                                                                 ASC_8 =
                                                                                                                                                                                                                                                                                                                                  ASC_9 =
                                                                                                                                                                                                                                                                                                                                                                                                                  ASC_{10} =
                                                                                 ASC_6 =
                                                                                                                                                                 ASC_7 =
  ASC_5 =
                                                                                 y_4 - y_1
                                                                                                                                                                                                                                                                                                                                  y_3 - y_1
                                                                                                                                                                 y_4 - y_2
                                                                                                                                                                                                                                                 y_3 - y_2
                                                                                                                                                                                                                                                                                                                                                                                                                  y_1
  y_3
                                                                                                                                                                                                                                                                                                                                  y_6 - y_2
                                                                                  -y_5 + y_2
                                                                                                                                                                                                                                                                                                                                                                                                                   y_2
                                                                                                                                                                  y_5
                                                                                                                                                                                                                                                  y_6
  y_5 - y_4
                                                                                                                                                                                                                                                                                                                                  y_7 - y_5
                                                                                                                                                                 y_7 - y_1
                                                                                                                                                                                                                                                  y_7 - y_4
                                                                                                                                                                                                                                                                                                                                                                                                                   y_4
                                                                                  y_7
  y_6 - y_1
                                                                                                                                                                                                                                                  y_8
                                                                                                                                                                                                                                                                                                                                   y_8
                                                                                  y_9
  y_8
                                                                                                                                                                                                                                                                                                                                   y_{10}
                                                                                                                                                                                                                                                                                                                                                                                                                   y_3y_{10} - y_5y_8
                                                                                                                                                                                                                                                  y_9
                                                                                  y_{10}
                                                                                                                                                                 y_9
   y_9
                                                                                                                                                                                                                                                                                                                                                                                                                   y_5y_{11} - y_6y_{10}
                                                                                  y_{11}
                                                                                                                                                                  y_{10}
                                                                                                                                                                                                                                                  y_{11}
                                                                                                                                                                                                                                                                                                                                   y_{11}
   y_{10}
```

 y_{12}

 y_{12}

 $y_3y_{12} - y_7y_8$

 y_{12}

 y_{12}

 y_{11}

$ASC_{11} =$	$ASC_{12} =$	$ASC_{13} =$	$ASC_{14} =$	$ASC_{15} =$
y_1	y_1	y_2	y_1	y_8
y_2	$y_5 - y_3$	$y_4 - y_3$	y_2	y_9
$y_3y_9 - y_4y_8$	$-y_6 + y_4$	$y_7 - y_6$	y_3	y_{10}
$y_3y_{10} - y_5y_8$	$y_3y_9 - y_4y_8$	$y_9 - y_8$	y_4	y_{11}
$y_4y_{11} - y_6y_9$	$y_{10} - y_8$	$y_3y_{10} - y_5y_8$	y_5	y_{12}
$y_3y_{12} - y_7y_8$	$y_{11} - y_9$	$y_3y_{11} - y_6y_8$	y_6	
	$y_3y_{12} - y_7y_8$	$y_3y_{12} - y_6y_8$	y_7	

The irredundant decomposition of Zero(PS) consists of the components represented by the ascending chains ASC_1 , ASC_2 , ASC_4 – ASC_9 , ASC_{11} – ASC_{13} , and ASC_{15} .