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Packet tracing: a new paradigm for teaching computer network courses
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Challenges of Using Groupware to Teach Groupware
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Working Group Reports

Use of laboratories in Computer Science education: guidelines for good practice
Report of the Working Group on Computing Laboratories

Interactive multimedia pedagogies
Report of the Working Group on Interactive Multimedia Pedagogy

An overview of visualization: its use and design
Report of the Working Group on Visualization

Evaluation: turning technology from toy to tool
Report of the Working Group on Evaluation

Enhancing teaching using the Internet
Report of the Working Group on the World Wide Web as an Interactive Teaching Resource

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A built-in educational platform for integrating computer engineering technologies
Joan Batlle, Joan Martì and Lluìs Pacheco
Proposal for an on-line Computer Science courseware review
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Using symbolic computation for teaching Data Structures and Algorithm Analysis
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Interdisciplinary teleteaching based on WWW and Internet
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Integrating multimedia and telecommunications laboratory experiences into teacher education
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Desktop teaching: on the students desk
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How visual software influences learning in college students
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Network management teaching - managing a simulated network
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HIPE: A Turbo-like environment for functional programming
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DATATUTOR: a package for teaching Data Representation
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Simulator for visualizing data link layer protocols
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