

# Model-Constructing Satisfiability Calculus

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# Satisfiability Modulo Theories and DPLL(T)

## Problem

Check a given formula for satisfiability modulo the union of background theories.

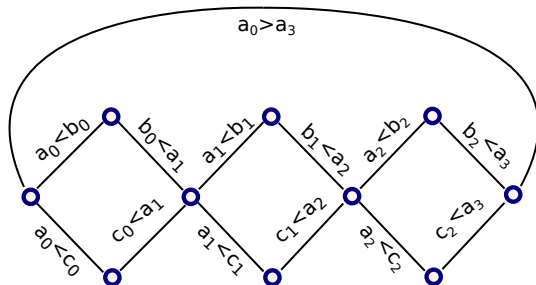
## Example (QF\_UFLRA)

$$(z = 1 \vee z = 0) \wedge (x - y + z = 1) \wedge (f(x) > f(y))$$

Main idea behind DPLL(T)

- 1 use a SAT solver to enumerate the Boolean structure,
- 2 check Boolean assignments with a decision procedure.

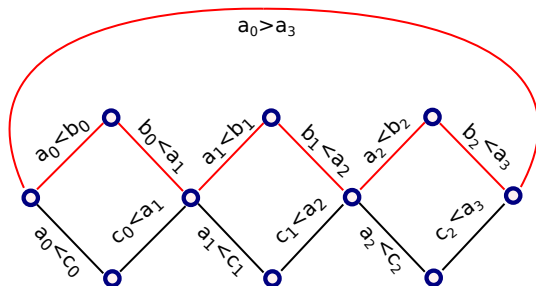
# Satisfiability Modulo Theories and DPLL(T)



## Example (Diamonds)

$$a_0 > a_n \wedge \bigwedge_{k=0}^{n-1} ((a_k < b_k \wedge b_k < a_{k+1}) \vee (a_k < c_k \wedge c_k < a_{k+1}))$$

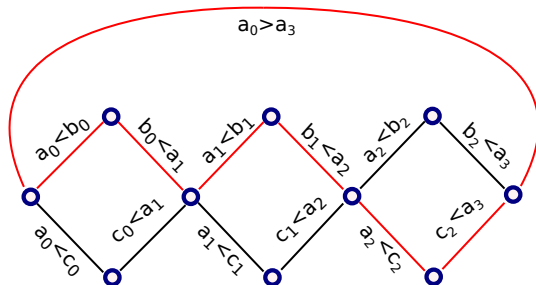
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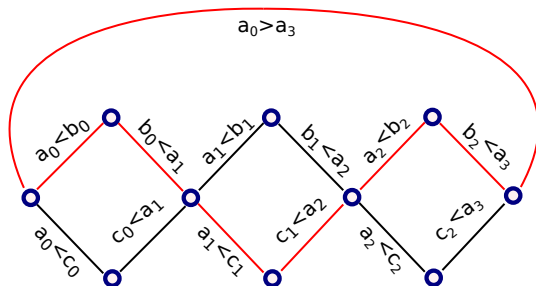
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# Satisfiability Modulo Theories and DPLL(T)



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# Alternative: Model-Based Procedures

## Linear Real Arithmetic

MKS 2009 Generalizing DPLL to Richer Logics

KTV 2009 Conflict Resolution

C 2010 Natural Domain SMT

## Linear Integer Arithmetic

JdM 2011 Cutting to the Chase: Solving Linear Integer Arithmetic

## Non-Linear Real Arithmetic

JdM 2012 Solving Non-Linear Arithmetic

# Alternative: Model-Based Procedures

## Goals

- General framework for model-based decision procedures
- Allow for Boolean structure
- Allow for multiple theories (QF\_UFLRA)
- Efficient! (even for simple theories)



# Boolean Satisfiability

$$x_n \vee \cdots \vee x_1 \vee \overline{y_m} \vee \cdots \vee \overline{y_1}$$

- **Resolution-Based procedure** by Davis, Putnam (1960)
- **Search-Based procedure** by Davis, Logemann, Loveland (1962)

## Resolution (DP)

- Find a proof
- Saturation
- Exponential

## Search (DLL)

- Find a model
- Search and backtracking
- Exponential

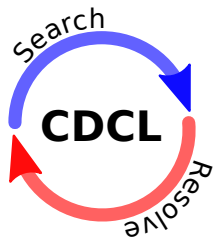
# Boolean Satisfiability: CDCL

[1996] Marques-Silva, Sakallah  
GRASP: A new search algorithm for satisfiability

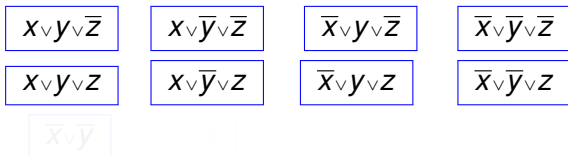
[2001] Moskewicz, Madigan, Zhao, Zhang, Malik  
CHAFF: Engineering an efficient SAT solver

## Conflict-Directed Clause Learning

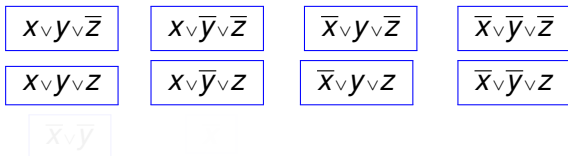
- Use the search to guide resolution
- Use resolution to guide the search



# Boolean Satisfiability: CDCL

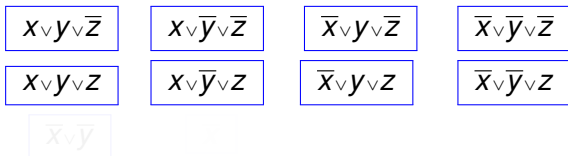


# Boolean Satisfiability: CDCL



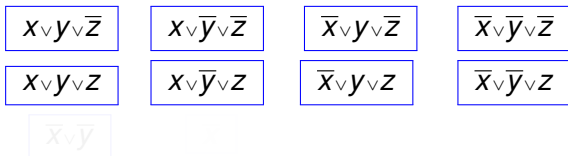
[[X]]

# Boolean Satisfiability: CDCL



$[[x, y]]$

# Boolean Satisfiability: CDCL

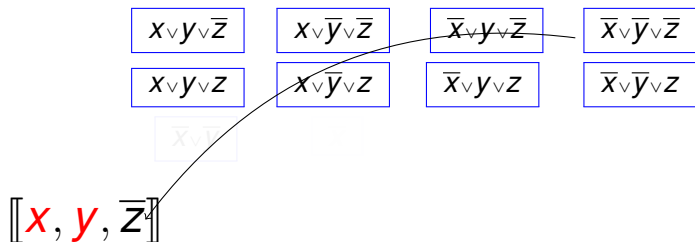


$\llbracket x, y \rrbracket$

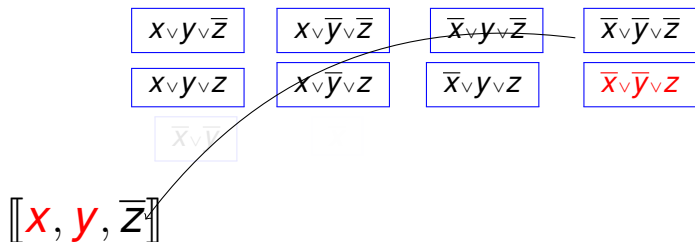
Unit Propagation

$(\bar{x} \vee \bar{y} \vee \bar{z})$  is unit, propagate  $\bar{z}$ .

# Boolean Satisfiability: CDCL

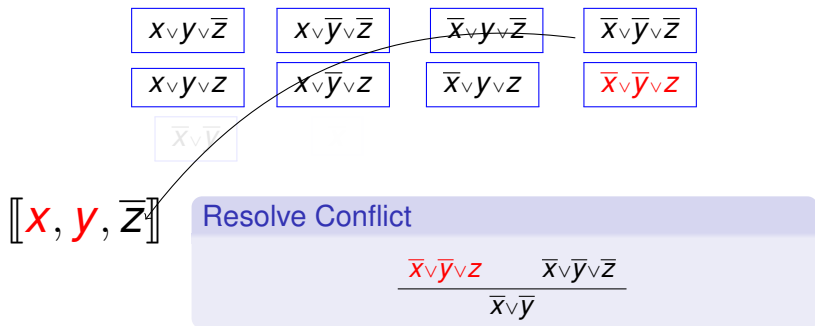


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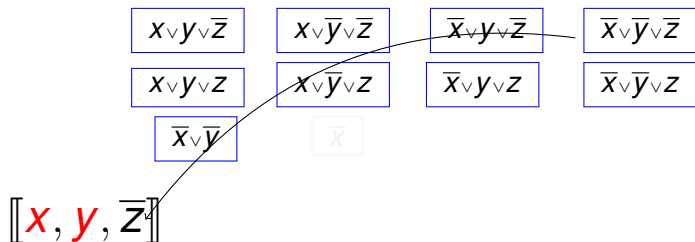




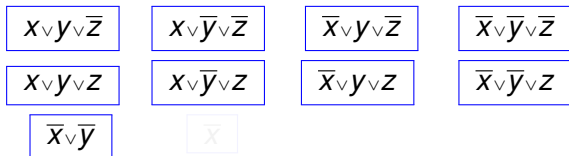
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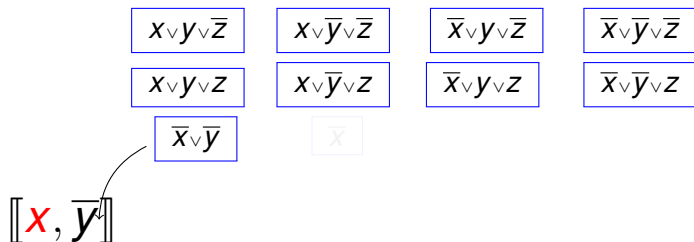


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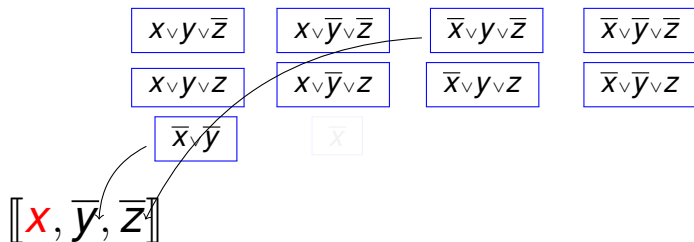


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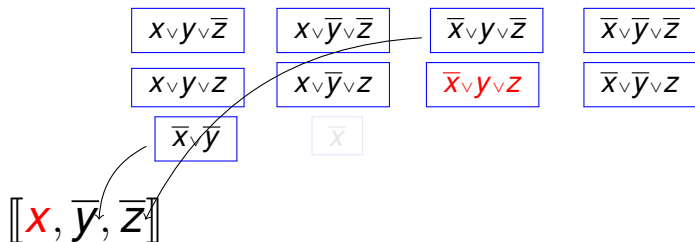
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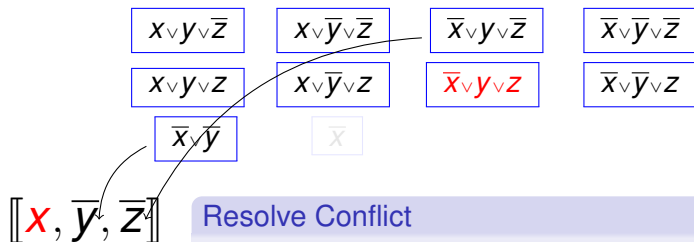
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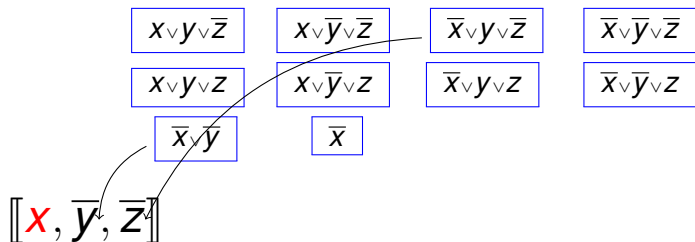
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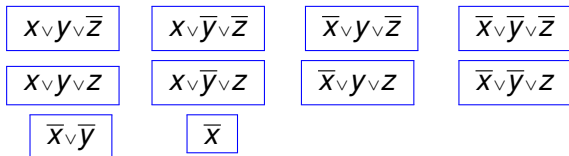


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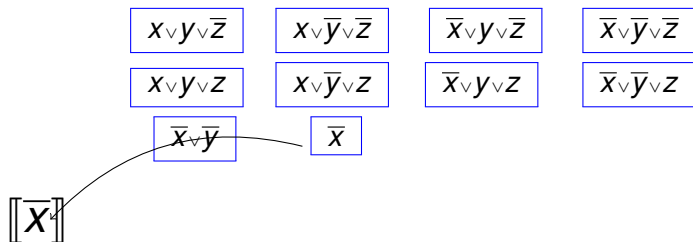




# Boolean Satisfiability: CDCL



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## Model Construction

Build partial model by assigning variables to values

$$\llbracket \dots, x, \dots, \bar{y}, \dots, z, \dots \rrbracket .$$

## Unit Reasoning

Reason about unit constraints

$$(\bar{x} \vee y \vee \bar{z} \vee w) .$$

## Explain Conflicts

Explain conflicts using clausal reasons

$$(\bar{x} \vee y \vee \bar{z}) .$$

# Linear Real Arithmetic

## Linear Arithmetic

$$a_1x_1 + \dots + a_nx_n \geq b$$

$$a_1x_1 + \dots + a_nx_n = b$$

## Current state-of-the-art: Simplex

A model builder for a conjunction of linear constraints.

- Search for a model
- Escape conflicts through pivoting
- Built for the DPLL(T) framework

[DdM 2006] A fast linear-arithmetic solver for DPLL(T)

# Linear Real Arithmetic

## Linear Arithmetic

$$a_1x_1 + \cdots + a_nx_n \geq b$$

$$a_1x_1 + \cdots + a_nx_n = b$$

## Fourier-Motzkin Resolution

$$\begin{array}{r} 2x + 3y - z \geq -1 \\ 6x + 9y - 3z \geq -3 \\ \hline 5y + 5z \geq 1 \end{array} \quad \begin{array}{r} -3x - 2y + 4z \geq 2 \\ -6x - 4y + 8z \geq 4 \\ \hline \end{array}$$

- Feels like Boolean resolution (elimination).
- Behaves like Boolean resolution (exponential).

# Linear Real Arithmetic

## Model Construction

Build partial model by assigning variables to values

$$[\dots, C_1, C_2, \dots, x \mapsto 1/2, \dots, y \mapsto 1/2, \dots, z \mapsto -1, \dots] .$$

## Unit Reasoning

Reason about unit constraints

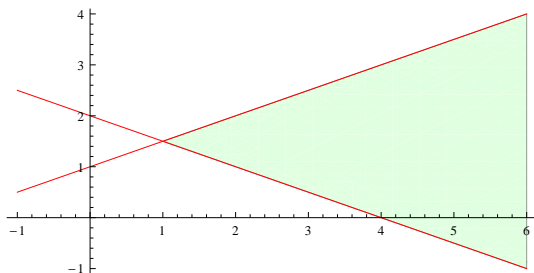
$$C_1 \equiv (x + y + z + w \geq 0) \quad C_2 \equiv (x + y + z - w > 0) .$$

## Explain Conflicts

Explain conflicts using valid clausal reasons

$$(\overline{C_1} \vee \overline{C_2} \vee x + y + z > 0) .$$

# Linear Real Arithmetic

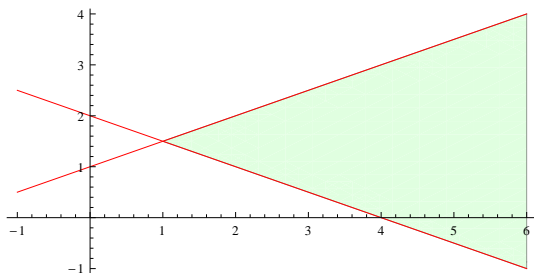


$$\overbrace{2y - x - 2 < 0}^{C_1} \wedge \overbrace{-2y - x + 4 < 0}^{C_2}$$

⊨

Explanation  $C_1 \wedge C_2 \implies x \neq 0.5$

# Linear Real Arithmetic

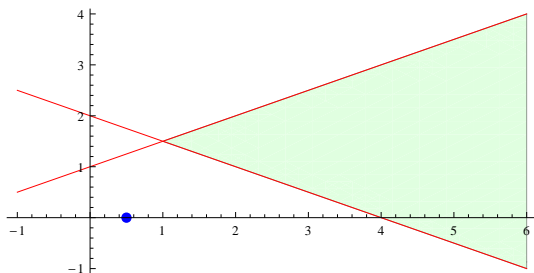


$$\overbrace{2y - x - 2 < 0}^{C_1} \wedge \overbrace{-2y - x + 4 < 0}^{C_2}$$
$$\llbracket C_1, C_2 \rrbracket$$

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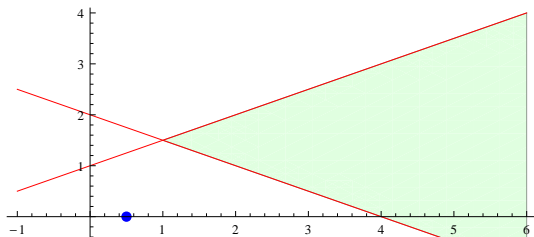
# Linear Real Arithmetic



$$\overbrace{2y - x - 2 < 0}^{C_1} \wedge \overbrace{-2y - x + 4 < 0}^{C_2}$$
$$[[C_1, C_2, x \mapsto 0.5]]$$

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# Linear Real Arithmetic



## Unit Constraint Reasoning

$$2y - x - 2 < 0 \implies (y < 1.25)$$

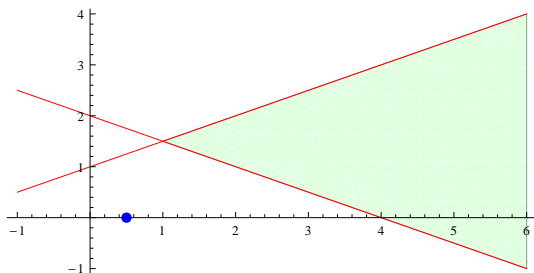
$$-2y - x + 4 < 0 \implies (y > 1.75)$$

$$2y - x - 2 < 0 \wedge -2y - x + 4 < 0$$

$$[[C_1, C_2, x \mapsto 0.5]]$$

Explanation  $C_1 \wedge C_2 \implies x \neq 0.5$

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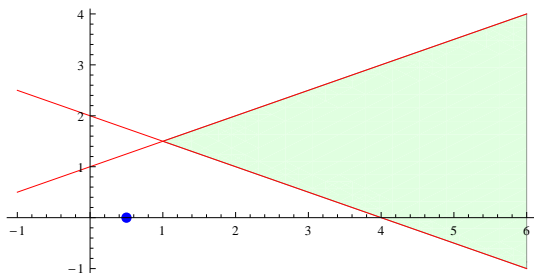


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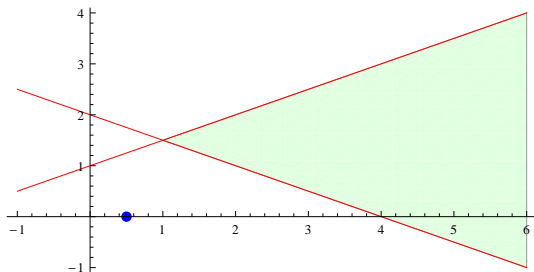


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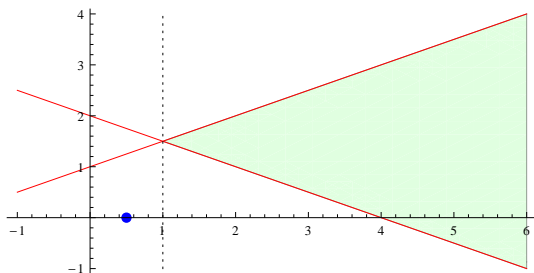
Fourier-Motzkin

$$\frac{2y - x - 2 < 0 \quad -2y - x + 4 < 0}{-2x + 2 < 0}$$

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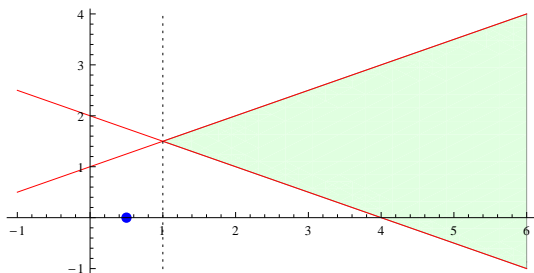
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$[[C_1, C_2, x \mapsto 0.5]]$

Explanation  $C_1 \wedge C_2 \implies x > 1$

# Linear Real Arithmetic

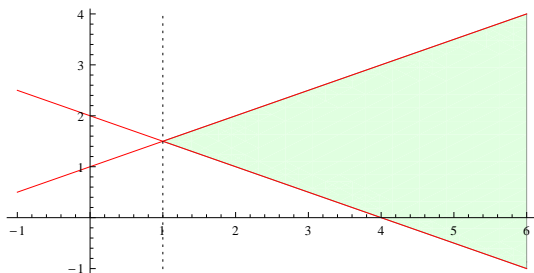


$$\overbrace{2y - x - 2 < 0}^{C_1} \wedge \overbrace{-2y - x + 4 < 0}^{C_2}$$

$$[[C_1, C_2, x \mapsto 0.5]]$$

Explanation  $\overline{C_1} \vee \overline{C_2} \vee (x > 1)$

# Linear Real Arithmetic



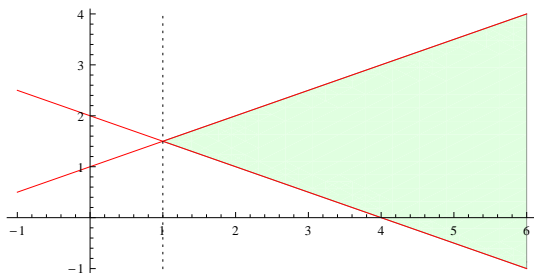
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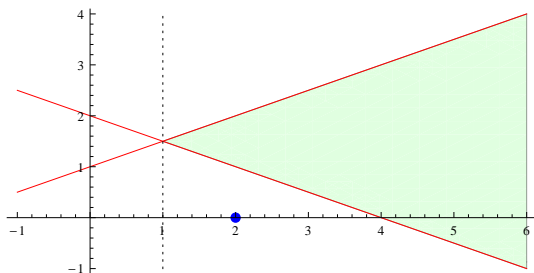


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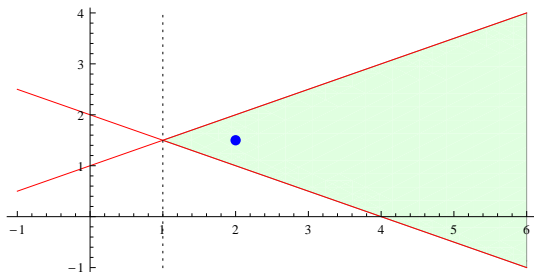


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# Linear Real Arithmetic

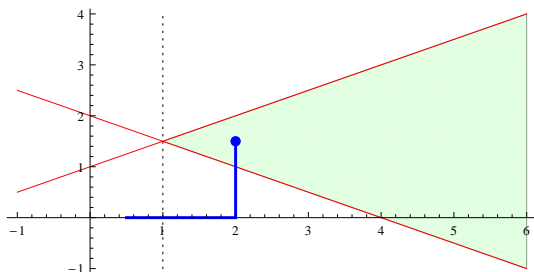


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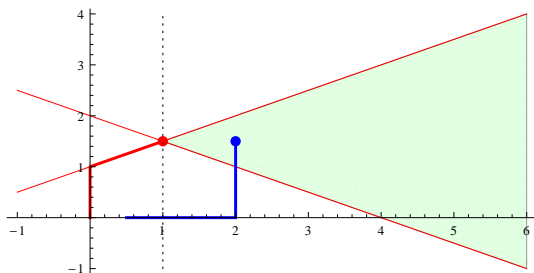


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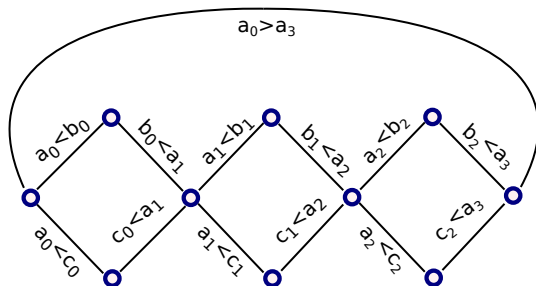


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# Linear Real Arithmetic: Results



## Example (Diamonds)

$$a_0 > a_n \wedge \bigwedge_{k=0}^{n-1} ((a_k < b_k \wedge b_k < a_{k+1}) \vee (a_k < c_k \wedge c_k < a_{k+1}))$$

# Linear Real Arithmetic: Results

set	mcsat		cvc4		z3		mathsat5		yices	
	solved	time (s)	solved	time (s)	solved	time (s)	solved	time (s)	solved	time (s)
clocksynchro (36)	<b>36</b>	<b>123.11</b>	36	1166.55	36	1828.74	36	1732.59	36	1093.80
DTPScheduling (91)	<b>91</b>	<b>31.33</b>	91	72.92	91	100.55	89	1980.96	91	926.22
miplib (42)	8	97.16	<b>27</b>	<b>3359.40</b>	23	3307.92	19	5447.46	23	466.44
sal (107)	107	12.68	107	13.46	107	6.37	107	7.99	<b>107</b>	<b>2.45</b>
sc (144)	144	1655.06	144	1389.72	144	954.42	144	880.27	<b>144</b>	<b>401.64</b>
spiderbenchmarks (42)	42	2.38	42	2.47	42	1.66	42	1.22	<b>42</b>	<b>0.44</b>
TM (25)	25	1125.21	25	82.12	<b>25</b>	<b>51.64</b>	25	1142.98	25	55.32
ttastartup (72)	70	4443.72	72	1305.93	72	1647.94	72	2607.49	<b>72</b>	<b>1218.68</b>
uart (73)	73	5244.70	73	1439.89	73	1379.90	73	1481.86	<b>73</b>	<b>679.54</b>
	596	12735.35	<b>617</b>	<b>8832.46</b>	613	9279.14	607	15282.82	613	4844.53

# Uninterpreted Functions

$$x = y$$

$$x \neq y$$

$$x = f(y, z)$$

## Current state-of-the art: Congruence Closure

- Incremental algorithms for congruence closure.
- Propagation of entailed equalities.
- Combination through Nelson-Oppen style procedures.

## Alternative: Ackermannization

$$\frac{x_1 = y_1 \wedge x_2 = y_2}{f(x_1, x_2) = f(y_1, y_2)}$$



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$$\llbracket f(x) < f(y) \rrbracket$$

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$$\llbracket f(x) < f(y), f(x) \mapsto 0 \rrbracket$$

# Uninterpreted Functions: Example

$$f(x) < f(y)$$

$$\llbracket f(x) < f(y), f(x) \mapsto 0, f(y) \mapsto 1 \rrbracket$$

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$$\llbracket f(x) < f(y), f(x) \mapsto 0, f(y) \mapsto 1, x \mapsto 0 \rrbracket$$

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Explain Conflict: Ackermanization

$$\frac{}{x = y \implies f(x) = f(y)}$$



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$$f(x) < f(y)$$

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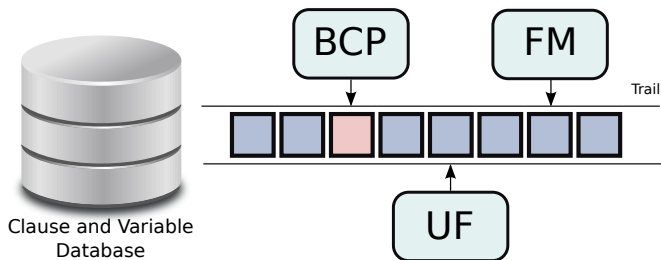
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$$\llbracket f(x) < f(y), f(x) \mapsto 0, f(y) \mapsto 1, x \neq y, x \mapsto 0, y \mapsto 1 \rrbracket$$

Explain Conflict: Ackermanization

$$\frac{}{x \neq y \vee f(x) = f(y)}$$

# Implementation Details



- Source available

<https://github.com/dddejan/CVC4/tree/mcsat>

# Uninterpreted Functions (QF\_UFLRA): Results

set	mcsat		cvc4		z3		mathsat5		yices	
	solved	time (s)	solved	time (s)	solved	time (s)	solved	time (s)	solved	time (s)
EufLaArithmetic (33)	33	39.57	33	49.11	<b>33</b>	<b>2.53</b>	33	20.18	33	4.61
Hash (198)	198	34.81	198	10.60	198	7.18	198	1330.88	<b>198</b>	<b>2.64</b>
RandomCoupled (400)	400	68.04	400	35.90	400	31.44	<b>400</b>	<b>18.56</b>	384	39903.78
RandomDecoupled (500)	500	34.95	500	40.63	500	30.98	<b>500</b>	<b>21.86</b>	500	3863.79
Wisa (223)	223	9.18	223	87.35	223	10.80	223	65.27	<b>223</b>	<b>2.80</b>
wisas (108)	<b>108</b>	<b>40.17</b>	108	5221.37	108	443.36	106	1737.41	108	736.98
	<b>1462</b>	<b>226.72</b>	1462	5444.96	1462	526.29	1460	3194.16	1446	44514.60

# Conclusions/Future Work

## Conclusion

- General framework for model-based decision procedures
- Allows Boolean structure
- Allows multiple theories
- Simple and efficient!

## Future Work

- New theories: bit-vectors, arrays
- Old theories: integers, non-linear arithmetic, simplex
- Extend the API to “incremental” solving
- More expressive fragments:  $\exists\forall$



# Thank You!

## Questions?



Leonardo de Moura and Dejan Jovanović.  
A model-constructing satisfiability calculus.  
In *VMCAI*, 2013.



Dejan Jovanović, Clark Barrett, and Leonardo de Moura.  
Design and implementation of the model-constructing satisfiability calculus.  
In *FMCAD*, 2013.