Bloom Filters

References

A. Broder and M. Mitzenmacher, "Network applications of Bloom filters: A survey," *Internet Mathematics*, vol. 1 no. 4, pp. 485-509, 2004.

Li Fan, Pei Cao, Jussara Almeida, Andrei Broder, "Summary Cache: A Scalable Wide-Area Web Cache Sharing Protocol," IEEE/ACM Transactions on Networking, Vol. 8, No. 3, June 2000.

• Origin of counting Bloom filters

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- □Randomized data structure introduced by Burton Bloom [CACM 1970]
 - It represents a set for membership queries, with false positives
 - Probability of false positive can be controlled by design parameters
 - When space efficiency is important, a Bloom filter may be used if the effect of false positives can be mitigated.

First applications in dictionaries and databases

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Standard Bloom Filter

- □ A Bloom filter is an array of *m* bits representing a set $S = \{x_1, x_2, ..., x_n\}$ of *n* elements
 - Array set to 0 initially
- \square k independent hash functions h_1, \dots, h_k with range $\{1, 2, \dots, m\}$
 - Assume that each hash function maps each item in the universe to a random number uniformly over the range {1, 2, ..., m}
- □ For each element x in S, the bit $h_i(x)$ in the array is set to 1, for $1 \le i \le k$,
 - A bit in the array may be set to 1 multiple times for different elements



Standard Bloom Filter (cont.)

- □To check membership of y in S, check whether h_i(y), 1≤i≤k, are all set to 1
 - \circ If not, y is definitely not in S
 - Else, we conclude that y is in S, but sometimes this conclusion is wrong (false positive)
- For many applications, false positives are acceptable as long as the probability of a false positive is small enough
- \Box We will assume that kn < m

False positive probability

□ After all members of S have been hashed to a Bloom filter, the probability that a specific bit is still 0 is

$$p' = (1 - \frac{1}{m})^{kn} \simeq e^{-kn/m} = p$$

For a non member, it may be found to be a member of S (all of its k bits are nonzero) with false positive probability

$$(1 - p')^{k} \simeq (1 - p)^{k}$$

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Bloom Filters (Simon S. Lam)

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Optimal k from symmetry
using the precise probability of false positive
$$f' = (1 - p')^k = \exp(k \ln(1 - p'))$$

From $p' = (1 - 1/m)^{kn}$, solving for k
 $k = \frac{1}{n \ln(1 - 1/m)} \ln(p')$
Let $g' = k \ln(1 - p')$ (in equation for f' above)
 $= \frac{1}{n \ln(1 - 1/m)} \ln(p') \ln(1 - p')$

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Using the precise probability of false positive to get optimal k (cont.)

□From previous slide

$$g' = \frac{1}{n \ln(1 - 1/m)} \ln(p') \ln(1 - p')$$

 \Box By symmetry, g' (also f') minimized at p'=1/2

Optimal k is

$$k'_{opt} = \frac{1}{n \ln(1 - 1/m)} \ln(p') = \frac{1}{n \ln(1 - 1/m)} \ln(1/2)$$

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Optimal number of hash functions • Using $k_{opt} = \frac{m}{m} \ln(2)$ the false positive rate is $(1-p)^{\frac{m}{n}\ln(2)} = (0.5)^{\frac{m}{n}\ln(2)} \simeq (0.6185)^{m/n}$, where $\ln(2) = 0.6931$ □ In practice, k should be an integer. May choose an integer value smaller than k_{opt} to reduce hashing overhead m/n denotes False positive rate bits per entry m/n = 6 k = 4 $p_{\rm error} = 0.0561$ m/n = 8 k = 6 $p_{\rm error} = 0.0215$ m/n = 12 k = 8 $p_{\rm error} = 0.00314$ m/n = 16 k = 11 $p_{\text{error}} = 0.000458$

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Standard Bloom Filter tricks

- \Box Two Bloom filters representing sets S_1 and S_2 with the same number of bits and using the same hash functions.
 - \circ A Bloom filter that represents the union of S $_1$ and S $_2$ can be obtained by taking the OR of the bit vectors
- □ A Bloom filter can be halved in size. Suppose the size is a power of 2.
 - Just OR the first and second halves of the bit vector
 - When hashing to do a lookup, the highest order bit is masked

Notation: OR denotes bitwise or

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Counting Bloom filters

- Proposed by Fan et al. [2000] for distributed caching
- Every entry in a counting Bloom filter is a small counter (rather than a single bit).
 - When an item is inserted into the set, the corresponding counters are each incremented by 1
 - When an item is deleted from the set, the corresponding counters are each decremented by 1

To avoid counter overflow, its size must be sufficiently large. It was found that 4 bits per counter are enough.

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Counter overflow consequences

- When a counter does overflow, it may be left at its maximum value.
- This can later cause a false negative only if eventually the counter goes down to 0 when it should have remain at nonzero.
- The expected time to this event is very large but is something we need to keep in mind for any application that does not allow false negatives



