Lin/Snyder, Principles of Parallel Programming, Figure 7.8, Fixes

```
101
102 { /*
103
       * Send data to four neighbors */
   * Send data
int num_requests=0;
104
105
     if(row!=Top)
                            /* Send North */
106
     MPI_Isend(&val[1][1], Width-2, MPI_FLOAT,
107
                NorthPE(myID), tag, MPI_COMM_WORLD, &requests[0]);
108
108.5
        num requests++;
109
     }
110
111 if(col!=Right)
                           /* Send East */
112 {
      for(i=1; i<Height-1; i++)
113
114
        buffer1[i-1]=val[i][Width-2];
115
116
       MPI Isend (buffer1, Height-2, MPI FLOAT,
117
118
                EastPE(myID), tag, MPI COMM WORLD, &requests[1]);
118.5
        num requests++;
119
120
121 if(row!=Bottom)
                           /* Send South */
122 {
        MPI_Isend(&val[Height-2][1], Width-2, MPI FLOAT,
123
124
                SouthPE(myID), tag, MPI COMM WORLD, &requests[2]);
124.5
       num requests++;
125 }
126
127
     if(col!=Left)
                           /* Send West */
128
     for(i=1; i<Height-1; i++)
129
130
131
        buffer2[i-1]=val[i][1];
132
133
       MPI Isend (buffer2, Height-2, MPI FLOAT,
                WestPE(myID), tag, MPI_COMM_WORLD, &requests[3]);
134
134.5
        num requests++;
135
     }
136
137
     * Receive messages
138
       */
139
140
     if(row!=Top)
                           /* Receive from North */
141
142
      MPI_Irecv(&val[0][1], Width-2, MPI FLOAT,
143
                NorthPE(myID), tag, MPI COMM WORLD, &requests[4]);
143.5
        num requests++;
144
145
      if(col!=Right)
146
                           /* Receive from East */
147
```

```
MPI Irecv (&buffer3, Height-2, MPI FLOAT,
  149
                     EastPE(myID), tag, MPI COMM WORLD, &requests[5]);
  149.5
          num requests++;
  150
           for (i=1; i<Height-1; i++)
  152
            val[i][Width-1]=buffer3[i-1];
  153
  154
  155
  156
         if(row!=Bottom)
                                /* Receive from South */
  157
  158
           MPI Irecv(&val[Height-1][1], Width-2, MPI FLOAT,
                   SouthPE(myID), tag, MPI COMM WORLD, &requests[6]);
  159
  159.5
           num requests++;
  160
  161
  162
         if(col!=Left)
                                /* Receive from West */
  163
  164
           MPI Irecv (&buffer4, Height-2, MPI FLOAT,
  165
                    WestPE(myID), tag, MPI COMM WORLD, &requests[7]);
  165.5 num_requests++;
           for(i=1; i<Height-1; i++)
  167
  168
             val[i][0]=buffer4[i-1];
  170
  171
  172
         delta=0.0; /* Calculate average, delta for all points */
  173
         for(i=2; i<Height-2; i++)
  174
           for(j=2; j<Width-2; j++)
  175
  176
  177
             average=(val[i-1][j]+val[i][j+1]+
  178
                      val[i+1][j]+val[i][j-1])/4;
  179
             delta=Max(delta, Abs(average - val[i][j]));
  180
             new[i][j]=average;
  181
  182
  183
         MPI Waitall (num requests, requests, status);
  184
                                /* Receive from East */
  146
         if(col!=Right)
  150
           for(i=1; i<Height-1; i++)
  151
  152
             val[i][Width-1]=buffer3[i-1];
  153
         if(col!=Left)
                                /* Receive from West */
\rightarrow 162
  166
           for(i=1; i<Height-1; i++)
  167
  168
             val[i][0]=buffer4[i-1];
  169
  185
         /* update top and bottom edges, including corners */
  186
         for(j=1; j<Width-1; j++)
  187
  188
           i=1;
  189
           average=(val[i-1][j]+val[i][j+1]+
  190
                  val[i+1][j]+val[i][j-1])/4;
  191
           delta=Max(delta, Abs(average-val[i][j]));
  192
           new[i][j]=average;
  193
  194
           i=Height-2;
  195
           average=(val[i-1][j]+val[i][j+1]+
  196
                  val[i+1][j]+val[i][j-1])/4;
```

```
delta=Max(delta, Abs(average-val[i][j]));
198
       new[i][j]=average;
199
200
     /* update left and right edges, excluding corners */
201
202
     for(i=2; i<Height-2; i++)
203
       j=1;
204
205
       average=(val[i-1][j]+val[i][j+1]+
206
                 val[i+1][j]+val[i][j-1])/4;
207
        delta=Max(delta, Abs(average - val[i][j]));
208
        new[i][j]=average;
209
210
        j=Width-2;
       average=(val[i-1][j]+val[i][j+1]+
211
212
                 val[i+1][j]+val[i][j-1])/4;
213
       delta=Max(delta, Abs(average-val[i][j]));
214
       new[i][j]=average;
215
216  /* Find maximum diff */
217 MPI_Reduce(&delta, &globalDelta, 1, MPI_FLOAT, MPI_MAX,
218
               RootProcess, MPI_COMM_WORLD);
219
    Swap(val, new);
220 } while (globalDelta >= THRESHOLD);
```