Mechanically checked proof on Dijkstra's shortest path algorithm

Qiang Zhang

J Moore

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Introduction

- Dijkstra's shortest path algorithm: a classical algorithm to find the shortest path between two vertices in a finite graph with non-negative weighted edges
- Directed Finite Graph with non-negative weighted edges
- Correctness of the algorithm: "if both vertices a and b are in the graph g, then the algorithm does return a shortest path from a to b in the graph g"

Algorithm

- 1. $\lambda(u) \Leftarrow 0$; for each vertex *t* other than *u* in *V*, $\lambda(t) \Leftarrow \infty$; and $T \Leftarrow V$;
- 2. Let *s* be a vertex in *T* such that $\lambda(s)$ is minimum;
- 3. If s = v, stop (or If $T = \{\}$, stop);
- 4. For every edge from *s* to *t*, if $t \in T$ and $\lambda(t) > \lambda(s) + wt(st)$, then $\lambda(t) \Leftarrow \lambda(s) + wt(st)$;
- 5. $T \leftarrow T \{s\}$ and go to step 2.

Formalization

- Graph representation: an association list ((u1 (v1 . w1) (v2 . w2) ...) ...)
- path table pt: ((u . path-from-a-to-u) ...)
- Function returns the result

```
(defun dijkstra-shortest-path (a b g)
  (let ((p (dsp (all-nodes g) (list (cons a (list a))) g)))
     (path b p)))
```

Function maintains the iteration

```
(defun dsp (ts pt g)
 (cond ((endp ts) pt)
    (t (let ((u (choose-next ts pt g)))
        (dsp (del u ts)
            (reassign u (neighbors u g) pt g)
        g)))))
```

Formalization

- 1. Let ts be initially all vertices in g;
- 2. Let pt be initially (list (cons a (list a)));
- 3. (path n pt) returns the already discovered path associated with n in pt, i.e. initially (path a pt) = (list a) and (path n pt) = nil for all other vertices; and (d n pt g) returns the weight of (path n pt) in g. It is convenient to use NIL as "infinity";
- 4. Repeat until ts is empty:
 - (a) Choose u in ts such that (d u pt g) is minimal;
 - (b) for each edge from u to some neighbor v with weight wt, if (d v pt g) > (d u pt g) + wt, then reassign (path v pt) to be (append (path u pt) (list v));
 - (c) Delete u from ts.

Traditional Proof

- When a vertex u is chosen by step 4(a), the path associated with u in the path table is the shortest path from the start vertex to u in the graph
- When a vertex u is chosen by step 4(a), for any vertex v chosen after u, the path associated with v in the path table is the shortest path from the start vertex to v through the vertices(i.e. the internal vertices), which are chosen before u

Mechanical Proof

Main Theorem:

Invariant:

```
(defun inv (ts pt g a)
  (let ((fs (comp-set ts (all-nodes g))))
      (and (prop-ts-node a ts fs pt g)
            (prop-fs-node a fs fs pt g)
            (paths-from-s-table a pt g))))
```

(all-nodes g) returns all the nodes in the graph g

(nodep n g) returns t iff a is a vertex in the graph g

(defun nodep (n g) (mem n (all-nodes g)))

(graphp g) returns t iff g is a legal graph:

```
(defun graphp (g)
 (cond ((endp g) (equal g nil))
              ((and (consp (car g))
                    (edge-weightsp (cdar g)))
               (graphp (cdr g)))
              (t nil)))
```

(edge-weightsp lst) returns t iff lst is a legal list of edges:

(comp-set ts s) returns the set deleting ts from s

```
(defun comp-set (ts s)
  (if (endp s) nil
    (if (mem (car s) ts)
        (comp-set ts (cdr s))
        (cons (car s) (comp-set ts (cdr s))))))
```

(shortest-path a b p g) returns t iff p is the shortest path from a to b in g

(paths-from-s-table s pt g) returns t iff for any path in pt, it is associated with a key vertex u, then the path is a path from s to u in g

```
(defun paths-from-s-table (s pt g)
 (if (endp pt) t
      (and (if (not (cdar pt)) t
               (path-from-to (cdar pt) s (caar pt) g))
            (paths-from-s-table s (cdr pt) g))))
```

(all-but-last-node p fs)

```
(defun all-but-last-node (p fs)
  (if (endp p) t
    (if (endp (cdr p)) t
        (and (mem (car p) fs)
                          (all-but-last-node (cdr p) fs)))))
```

(shorter-all-inter-path a b p fs g)

(prop-fs-node a fs s pt g)

```
(defun prop-fs-node (a fs s pt g)
 (if (endp fs) t
    (and (shortest-path a (car fs) (path (car fs) pt) g)
        (all-but-last-node (path (car fs) pt) s)
        (prop-fs-node a (cdr fs) s pt g))))
```

Proof sketch

initially the invariant is correct

```
(defthm inv-0
  (implies (nodep a g)
        (inv (all-nodes g) (list (cons a (list a))) g a)))
```

the invariant is maintained by the iteration

Proof sketch

the final form of the invariant is correct

main lemma

```
(defthm main-lemma
 (implies (and (inv nil pt g a)
                          (nodep b g))
                    (shortest-path a b (path b pt) g)))
```

Prove inv-0

sub-goal 1

🧕 lemma 1

(defthm comp-set-id (not (comp-set s s)))

Prove inv-0

sub-goal 2

```
(implies (mem a (all-nodes g))
      (prop-ts-node a (all-nodes g) nil (list (list a a)) g))
```

lemma 2

(defthm prop-path-nil (prop-ts-node a s nil (list (cons a (list a))) g))

Prove inv-choose-next

🧕 lemma 1

```
(defthm paths-from-s-table-reassign
  (implies (and (paths-from-s-table a pt g)
               (graphp g)
               (my-subsetp v-lst (all-nodes g)))
        (paths-from-s-table a (reassign u v-lst pt g) g)))
```

not hard to prove this lemma

Prove inv-choose-next

Jemma 2

Prove inv-choose-next

Jemma 3

```
(defthm prop-ts-node-choose-next
  (implies (and (inv ts pt g a)
                (my-subsetp ts (all-nodes g))
                (setp ts)
                (consp ts)
                (graphp g)
                (nodep a q)
                (equal (path a pt) (list a)))
           (let ((u (choose-next ts pt g)))
                (prop-ts-node a (del u ts)
                               (comp-set (del u ts)
                                         (all-nodes g))
                               (reassign u (neighbors u g) pt g)
                               g))))
```

Prove prop-fs-node-choose-next

- the form of (prop-fs-node a ss ss pt g), has to be generalized
- (comp-set (del u ts) s) VS (cons u (comp-set ts s))
- u is the chosen vertex, which should have the shortest path
- General lemma

Prove prop-fs-node-choose-next

 consider (comp-set (del u ts) s) as a subset of (cons u (comp-set ts s))

```
(defthm prop-fs-node-choose-lemma3
 (implies (and (my-subsetp s fs)
                     (my-subsetp fs (all-nodes g))
                     (paths-from-s-table a pt g)
                     (prop-fs-node a fs ss pt g))
                     (prop-fs-node a s ss pt g)))
```

compare (comp-set ts s) with (comp-set (del u ts) s)

Prove prop-fs-node-choose-next

has to establish (shortest-path a u (path u pt) g)

```
(defthm choose-next-shortest
  (implies (and (graphp g)
                               (consp ts)
                           (my-subsetp ts (all-nodes g))
                            (inv ts pt g a))
                          (inv ts pt g a))
                         (shortest-path a (choose-next ts pt g)
                                (path (choose-next ts pt g) pt) g)))
```

traditional proof: for the chosen vertex u and any path p from a to u in g, find the leftmost vertex v, which is in ts, in the path p, then the path associated with v in pt is shorter than the partial path from a to v in p, and the partial path is shorter than p, while u is chosen before v, which means the path associated with u in pt is shorter than the one associated with v

auxiliary function (find-partial-path p s)

```
(defun find-partial-path (p s)
 (if (endp p) nil
  (if (mem (car p) s)
       (cons (car p) (find-partial-path (cdr p) s))
       (list (car p)))))
```

the partial path is shorter than the original one

```
(defthm partial-path-shorter
  (implies (graphp g)
            (shorter (find-partial-path p s) p g)))
```

(find-partial-path p s) returns a path, whose internal vertices are all in s

the last vertex of (find-partial-path p (comp-set ts (all-nodes g)) is in ts

ts)))

for any vertex v in ts, the path associated with the chosen vertex is shorter than the one associated with v

```
(defthm choose-next-shorter-other
  (implies (mem v ts)
                (shorter (path (choose-next ts pt g) pt)
                            (path v pt) g)))
```

the transitivity of shorter relation

Prove prop-ts-node-choose-next

```
(defthm prop-ts-node-choose-next
  (implies (and (inv ts pt q a)
                (my-subsetp ts (all-nodes q))
                (setp ts)
                (consp ts)
                (graphp g)
                (nodep a g)
                (equal (path a pt) (list a)))
           (let ((u (choose-next ts pt g)))
                (prop-ts-node a (del u ts)
                               (comp-set (del u ts)
                                          (all-nodes q))
                               (reassign u (neighbors u g) pt g)
                               q))))
```

Prove prop-ts-node-choose-next

similarly consider (comp-set (del u ts) s) as (cons u (comp-set ts s))

```
(defthm prop-ts-node-lemma3)
  (implies (and (paths-from-s-table a pt q)
                (graphp g)
                (nodep a q)
                (equal (path a pt) (list a))
                (prop-fs-node a fs fs pt g)
                (prop-ts-node a ts fs pt g)
                (mem u ts)
                (shortest-path a u (path u pt) g))
          (prop-ts-node a (del u ts) (cons u fs)
                         (reassign u (neighbors u g) pt g) g)))
(defthm prop-ts-node-lemma1
  (implies (and (my-subsetp s fs))
                (my-subsetp fs s)
                (prop-ts-node a ts fs pt g))
           (prop-ts-node a ts s pt g)))
```

- 2 sub-goals to prove:
 - for any vertex v in (del u ts), the path associated with v in the reassigned path table is shorter than any path from a to v with internal vertices in (cons u fs), stated by prop-ts-node-lemma2
 - internal vertices of all paths in the reassigned path table are in the set (cons u fs), stated by prop-ts-node-lemma3-3

prop-ts-node-lemma2

prop-ts-node-lemma2-3

two cases to prove

- a and v are identical, easy to prove
- a and v are not equal, by prop-ts-node-lemma2-2

prop-ts-node-lemma2-2

two cases to prove

(path u pt) is NIL, (not (all-but-last-node p fs)) happens in the hypotheses. We know (shortest-path a u (path u pt) g) holds and (path u pt) is NIL, therefore there is no path from a to u, then u won't happen in any path, especailly in the path p; and we know (all-but-last-node p (cons u fs)) holds, therefore (all-but-last-node p fs) holds.

(path u pt) is not NIL, by prop-ts-node-lemma2-1

prop-ts-node-lemma2-1

```
(defthm prop-ts-node-lemma2-1
 (implies (and (shorter-all-inter-path a v
                                         (path v pt) fs g)
                (qraphp q)
                (prop-fs-node a fs fs pt q)
                (path-from-to p a v q)
                (not (equal a v))
                (path u pt)
                (shortest-path a u (path u pt) g)
                (all-but-last-node p (cons u fs))
                (paths-from-s-table a pt g))
           (shorter (path v (reassign u (neighbors u g) pt g))
                    (((p q
```

- two cases to prove
 - for the path p from a to v, the vertex neighbored to v in p is u
 - (path u pt) is the shortest path from a to u, so
 (append (path u pt) (list v)) is shorter than p
 - (path v pt) is shorter than (append (path u pt) (list v))
 - (path v (reassign u (neighbors u g) pt g)) is shorter than (path v pt)
 - for the path p from a to v, the vertex neighbored to v in p isn't u, we have to define two auxiliary functions

```
(defun find-last-next-path (p)
 (if (or (endp p) (endp (cdr p))) nil
            (cons (car p) (find-last-next-path (cdr p)))))
(defun last-node (p)
      (car (last (find-last-next-path p))))
```

- (append (path (last-node p) pt) (list v)) is shorter than (append (find-last-next-path p) (list v)), by last-node-lemma1
- (append (find-last-next-path p) (list v)) is actually the path p, by last-node-lemma2
- (path v pt) is shorter than (append (path (last-node p) pt) (list v)), by shorter-than-append-fs

Iast-node-lemma2

```
(defthm last-node-lemma2
 (implies (and (equal (car (last p)) v)
                     (pathp p g))
                    (equal (append (find-last-next-path p) (list v)) p)))
```

shorter-than-append-fs

Prove last-node-lemma1

- (last-node p) is not equal to u, but still in (cons u fs)
- (path (last-node p) pt) is the shortest path from a to (last-node p), so shorter than (find-last-next-path p)
- shorter-implies-append-shorter

```
(defthm shorter-implies-append-shorter
 (implies (and (shorter p1 p2 g)
               (graphp g)
               (true-listp p1)
               (equal (car (last p1)) (car (last p2)))
               (pathp p2 g))
               (shorter (append p1 (list v))
                    (append p2 (list v)) g)))
```

 to apply shorter-implies-append-shorter, establish (pathp (find-last-next-path p)), by path-from-to-implies-all-path-lemma

Prove last-node-lemma1

path-from-to-implies-all-path-lemma

- path p is from a to v, where a isn't equal to v, the length of p is at least 2, by path-length
- the length of path p is at least 2, then the conclusion of the lemma holds, by pathp-find-last-next

Prove last-node-lemma1

path-length

```
(defthm path-length
  (implies (and (pathp p g)
                          (not (equal (car p) (car (last p)))))
                          (<= 2 (len p))))</pre>
```

pathp-find-last-next

Prove inv-last

maintain some hypotheses

```
(defthm del-subsetp
  (implies (my-subsetp ts s)
           (my-subsetp (del u ts) s)))
(defthm del-true-listp
  (implies (true-listp ts)
           (true-listp (del u ts))))
(defthm del-noduplicates
     (implies (setp ts)
              (setp (del u ts))))
(defthm path-a-pt-reassign
  (implies (and (paths-from-s-table a pt g)
                (graphp g)
                (nodep a g)
                (equal (path a pt) (list a)))
           (equal (path a (reassign u v-lst pt q)) (list a))))
```

Conclusion

- Dijkstra's shortest path algorithm
- 122 lemmas and 48 goals proved by hints, within which 27 hints are only the hint of in-theory kind, 6 hints are given on sub-goal level, 19 hints are explicit instantiation of lemmas, 2 hints are explicit induction scheme, and 2 hints are explicit expansion of functions
- follow the traditional proof scheme
- Itrying to find some common schemes and propose a ACL2 book for further proof in graph algorithms