A Simple Family of Top Trading Cycles Mechanisms for Housing Markets with Indifferences

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October 26, 2012

Abstract

Recently, important new families of mechanisms have been presented for housing markets with indifferences. These mechanisms are individually rational, strictly Pareto-efficient, strategyproof, and produce an outcome in the strict core when the strict core is nonempty. We propose a novel family of mechanisms and prove that this family achieves the same combination of properties. Our family of mechanisms is based on a generalization of the top trading cycles algorithm. We establish a confluence property of our algorithm, and use this property to give a short proof that the associated mechanisms are strategyproof. We also provide a simple $O(n^3)$ -time deterministic implementation of our family of mechanisms, where n denotes the number of agents.

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1 Introduction

In a seminal paper, Shapley and Scarf [11] study a simple housing market involving n agents. Each agent owns a house, and has a preference order over the n houses. The goal is to determine a suitable allocation of houses to agents, with the understanding that no monetary transfers are allowed. For this setting, Shapley and Scarf [11] present the *top trading cycles (TTC)* algorithm, which they attribute to David Gale. Under weak preferences (i.e., the natural setting in which indifferences are allowed), the TTC algorithm can produce different allocations. Shapley and Scarf show that the set of TTC allocations coincides with the set of competitive allocations, that the set of competitive allocation is contained in the weak core, that the latter containment can be proper (even when preferences are strict), and that the strict core can be empty.

When preferences are strict, the housing market problem is well understood. Roth and Postlewaite [10] show that the strict core corresponds to the unique competitive allocation. Roth [9] shows that the mechanism defined by the TTC algorithm is strategyproof. Bird [4] shows that the TTC mechanism is group strategyproof. Ma [7] shows that the TTC mechanism is the only individually rational, Pareto-efficient, and strategyproof mechanism.

For weak preferences, the housing market prolem is substantially more challenging. Wako [12] shows that the strict core is contained in the set of competitive allocations, and that this containment can be proper. Quint and Wako [8] characterize the class of instances for which the strict core is nonempty, and provide an $O(n^3)$ -time algorithm to obtain a strict core allocation on such instances. Recent independent work of Alcalde-Unzu and Molis [2], and of Jaramillo and Manjunath [6], provides new mechanisms for housing markets with weak preferences. These results are highly relevant to the present paper, and are discussed in greater detail below.

Alcalde-Unzu and Molis [2] present an algorithm called Top Trading Absorbing Sets (TTAS). This algorithm yields a family of mechanisms called the TTAS mechanisms. The mechanisms in this family are individually rational, strictly Pareto-efficient, and strategyproof. Furthermore, these mechanisms produce a strict core allocation when the strict core is nonempty. The main shortcoming of the TTAS algorithm is its high time complexity, which arises because TTAS can trade along many "bad" cycles, i.e., cycles where each of the associated agents is already tentatively assigned to a house in its preferred set (amongst the remaining houses). Alcalde-Unzu and Molis leave open the question of whether the TTAS algorithm runs in polynomial time. Aziz and de Keijzer [3] answer this question in the negative by exhibiting a family of instances on which the TTAS algorithm runs in exponential time.

Jaramillo and Manjunath [6] present an algorithm called Top Cycles Rules (TCR). This algorithm yields a family of TCR mechanisms. The mechanisms in this family are individually rational, strictly Pareto-efficient, and strategyproof. Aziz and de Keijzer [3] prove that, like the TTAS family, each mechanism in the TCR family produces an outcome in the strict core when the strict core is nonempty. Thus the TCR mechanisms match the properties mentioned above for the TTAS mechanisms. Furthermore, the TCR algorithm runs in polynomial time. (More specifically, Jaramillo and Manjunath establish an $O(n^6)$ bound on the time complexity of the TCR algorithm.) Like the TTAS algorithm, TCR proceeds iteratively. In each iteration, each remaining agent has a preferred set of houses amongst the remaining houses. Each agent selects a specific house from its preferred set. The cycle trading phase of an iteration then updates the tentative allocation in the usual TTC style, treating the selected houses as the unique top choices. Within this framework, the central question is how an agent should select a specific house from its preferred set.

In the TTAS algorithm, each agent uses a local rule to select a specific house in each iteration. Due to the lack of global coordination, many bad cycles may occur. The TCR algorithm uses an entirely different method to perform the selection. The TCR method (see the description of the "pointing phase" in [6]) is somewhat involved; here we mention only two aspects of this method: (1) in order to achieve a certain "persistence" property, the TCR method takes into account the selections made in the previous iteration (i.e., it is not memoryless); (2) the TCR method involves multiple levels of tie-breakers. These aspects of the TCR method complicate the task of establishing strategyproofness.

We introduce and analyze a new, simpler method for an agent to select a specific house from its preferred set. In each iteration, we compute the shortest path distance of each house to an "unsatisfied" agent, i.e., an agent who is not tentatively assigned to house in its preferred set (see the definition of distance(G, v) in Section 2.1). Each agent selects the house in its preferred set with the smallest distance value, with ties broken according to a fixed total order over the set of houses (see the definition of next(G, u) in Section 2.1). In contrast with the TCR method, our method is memoryless, and uses a single-level tie-breaking scheme. Our analogue of the persistence property of Jaramillo and Manjunath [6] is established as a consequence of the selection method (see Lemmas 3.4, 3.9, and 4.1), and not by complicating the selection method.

In Section 2 we define a nondeterministic algorithm, Algorithm 1. We prove that Algorithm 1 is confluent (see Lemma 4.5), implying that the output does not depend on the nondeterministic choices made during execution (see Theorem 1). In Section 3, we establish properties of the special class of bipartite digraphs that arise in modeling housing markets with indifferences; we use the term "configuration" (formally defined in Section 2.1) to refer to such a structure. In Section 4, we establish properties of the agent preferences, independent of the initial endowments; we use the term "wpp" (formally defined in Section 2.2) to refer to the preferences-related component of a problem instance. In Section 5 we exploit confluence to give a short proof that the family of mechanisms associated with Algorithm 1 is strategyproof (see Lemma 5.1 and Theorem 2). In Appendix E, we again exploit confluence, this time to obtain an $O(n^3)$ -time deterministic algorithm, Algorithm 2, with the same input-output behavior as Algorithm 1.

Aziz and de Keijzer [3] introduce a class of mechanisms called Generalized Absorbing Top Trading Cycle (GATTC), which is designed for housing markets with indifferences, and which includes TTC, TTAS, and TCR. The GATTC family is quite broad, and includes mechanisms that are not strategyproof [3]. Aziz and de Keijzer [3] prove that every mechanism in this family is individually rational, strictly Pareto-efficient, and produces an outcome in the strict core if the strict core is nonempty. Since the mechanisms associated with Algorithm 1 are easily seen to belong to the GATTC family, we can focus on establishing strategyproofness. (Remark: Our results do not strongly depend upon the work of Aziz and de Keijzer in the sense that it is straightforward to establish from first principles that our family of mechanisms satisfies individual rationality and strict Pareto-efficiency, and it is also straightforward to use the aforementioned work of Quint and Wako [8] to establish that our family of mechanisms produces an outcome in the strict core if the strict core is nonempty.)

2 A Family of Mechanisms

In Section 1 we have provided an informal description of the family of mechanisms to be analyzed in the present paper. In this section, we provide a formal description. Recall that the main technical challenge of the paper is to establish the strategyproof property of our family of mechanisms. Accordingly, the style of our description is chosen to facilitate formal reasoning.

2.1 Configurations

A configuration is a bipartite digraph (U, V, E) where U is a set of agents, V is a totally ordered set of houses, and the following conditions hold: each agent u in U has indegree 1; each house v in V has outdegree 1. (Thus |U| = |V|.)

For any configuration G=(U,V,E) and any house v in V, we define agent(G,v) as the unique agent u such that edge (v,u) belongs to E. For any configuration G=(U,V,E) and any agent u in U, we define house(G,u) as the unique house v such that agent(G,v)=u.

For any configuration G = (U, V, E), we define allocation(G) as the allocation that assigns each house v in V to agent(G, v).

For any configuration G = (U, V, E), and any agent u in U, we define $\Gamma(G, u)$ as $\{v \mid (u, v) \in E\}$. A configuration G = (U, V, E) is *initial* if $\Gamma(G, u)$ is empty for all agents u in U.

For any configuration G = (U, V, E), we define satisfied(G) as the set of all agents u in U such that house(G, u) belongs to $\Gamma(G, u)$, and we define unsatisfied(G) as $U \setminus satisfied(G)$. A configuration G is final if unsatisfied(G) is empty.

For any configuration G = (U, V, E) and any house v in V, we define distance(G, v) as the length of a shortest path from v to an agent in unsatisfied(G). If there is no such path, we define distance(G, v) as ∞ .

For any configuration G=(U,V,E) and any agent u in U, we define next(G,u) as follows: if $distance(G,v)=\infty$ for all v in $\Gamma(G,u)$, then next(G,u)=nil; otherwise, letting V' denote the set of all v in $\Gamma(G,u)$ minimizing distance(G,v), we define next(G,u) as the minimum element of V'.

For any configuration G = (U, V, E), we define pruned(G) as the configuration $G' = (U, V, E \setminus E')$ where E' denotes

$$\{(u,v)\in E\mid u\in U\ \land\ v\neq next(G,u)\},$$

and we define cycles(G) as the set of all directed cycles in pruned(G).

For any configuration G = (U, V, E) and any cycle C in cycles(G), we define trade(G, C) as the configuration $(U, V, (E \setminus E') \cup E'')$ where E' denotes

$$\{(v,u) \in V \times U \mid v \in C \ \land \ agent(G,v) = u\}$$

and E'' denotes

$$\{(v,u)\in V\times U\mid u\in C\ \wedge\ next(G,u)=v\}.$$

For any configuration G, we define exhausted(G) as the set of all agents u in unsatisfied(G) such that next(G, u) = nil.

2.2 Preferences

A weak preference relation is a total preorder (also known as a weak order). We define a weak preference profile (wpp) as a triple (U, V, \succeq) where U is a set of agents, V is a totally ordered set of houses such that |U| = |V|, and \succeq is a function from U to the set of weak preference relations over V. Notation: Given a wpp (U, V, \succeq) , and an agent u in U, we write \succeq_u to refer to the weak preference relation to which u is mapped by \succeq ; we use the symbol \sim to denote indifference and the symbol \succ to denote strict preference.

For any wpp $W=(U,V,\succeq)$, we define configs(W) as the set of all configurations G=(U,V,E) such that for any agent u in U, any house v in $\Gamma(G,u)$, and any house v' in $V\setminus\Gamma(G,u)$, we have $v\succ_u v'$.

Lemma 2.1. For any wpp $W = (U, V, \succeq)$, any configuration G = (U, V, E) in configs(W), and any cycle C in cycles(G), the configuration trade(G, C) belongs to configs(W).

Proof. Straightforward.

For any wpp $W=(U,V,\succsim)$, any agent u in U, and any subset V' of V, we define top(W,u,V') as the set of houses v in V' such that $v\succsim_u v'$ holds for all v' in V'.

For any wpp $W = (U, V, \succeq)$, any configuration G = (U, V, E) in configs(W), and any agent u in exhausted(G), we define reveal(W, G, u) as the configuration $(U, V, E \cup E')$ where

$$E' = \{(u, v) \mid v \in top(W, u, V \setminus \Gamma(G, u))\}.$$

Lemma 2.2. For any wpp $W = (U, V, \succeq)$, any configuration G = (U, V, E) in configs(W), and any agent u in exhausted(G), the configuration reveal(W, G, u) belongs to configs(W).

Proof. Straightforward.

For any wpp $W = (U, V, \succeq)$, let moves(W) denote the edge-labeled digraph with vertex set configs(W) and edge set determined as follows. First, for any G in configs(W) and any C in cycles(G), there is an edge (G, G') with label C, where G' = trade(G, C) belongs to configs(W) by Lemma 2.1. Second, for any G in configs(W) and any agent u in exhausted(G), there is an edge (G, G') with label u, where G' = reveal(W, G, u) belongs to configs(W) by Lemma 2.2.

For any wpp W and any G in configs(W), we define $\Gamma(W,G)$ as the set of all configurations G' such that edge (G,G') belongs to moves(W).

2.3 A Nondeterministic Algorithm

A housing market instance is a pair (W, G) where W is a wpp and G is an initial configuration in configs(W).

We will first study the simple nondeterministic algorithm of Figure 1, which we refer to as Algorithm 1. We show that Algorithm 1 terminates with a configuration G that is final (Lemma 4.3). We also show that the output allocation is uniquely determined (Theorem 1). In Appendix E, we present a simple deterministic algorithm for computing the output allocation in $O(n^3)$ time.

Since Algorithm 1 assumes a total ordering over the set of houses (see the tie-breaker in the definition of next(G, u) in Section 2.1), it defines a family of house allocation mechanisms, as

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while \Gamma(W,G) \neq \emptyset G := a nondeterministically chosen element of \Gamma(W,G) return allocation(G)
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Figure 1: We refer to the above nondeterministic algorithm as Algorithm 1. Initially, (W, G) is a housing market instance.

opposed to a single mechanism. The related works [2, 3, 6] discussed in Section 1 share the same characteristic.

Remark: In this paper we assume that we are given a total ordering over the set of houses. If instead we are given a total ordering over the set of agents, then we can use this ordering, together with the initial allocation, to induce a total ordering over the set of houses.

3 Properties of Configurations

Lemma 3.1. Let G = (U, V, E) be a configuration and let G' = pruned(G). Then distance(G', v) = distance(G, v) for all houses v in V, and next(G', u) = next(G, u) for all agents u in U.

Proof. Let P(i) denote the predicate "for any house v in V such that distance(G, v) = 2i + 1, we have $distance(G', v) \le 2i + 1$ ". We use induction to prove that P(i) holds for all nonnegative integers i.

Base case: i=0. Let v be a house such that distance(G,v)=1. Let u denote agent(G,v). Thus u belongs to unsatisfied(G), and hence also belongs to unsatisfied(G'). Since G' includes the edge (v,u), we conclude that distance(G',v)=1. Hence P(0) holds.

Induction step. Let i be a nonnegative integer, and assume that P(i) holds. Let v be a house such that distance(G,v)=2i+3. Let u denote agent(G,v). Let v' denote next(G,u). Thus distance(G,v')=2i+1, and the induction hypothesis implies that $distance(G',v')\leq 2i+1$. Since the edges (v,u) and (u,v') belong to pruned(G'), we conclude that $distance(G',v)\leq 2i+3$, as required. Hence P(i+1) holds, completing our proof by induction.

Since P(i) holds for all nonnegative integers i, and since $distance(G, v) = \infty$ implies $distance(G', v) \le distance(G, v)$, we conclude that $distance(G', v) \le distance(G, v)$ for all houses v in V. On the other hand, since G' is a subgraph of G, $distance(G', v) \ge distance(G, v)$ for all houses v in V. Thus distance(G', v) = distance(G, v) for all houses v in V.

Let u be an agent in U. We prove that next(G',u)=next(G,u) by considering two cases.

Case 1: next(G, u) = nil. Thus $\Gamma(G', u)$ is empty, and hence next(G', u) = nil.

Case 2: $next(G, u) \neq nil$. Let v denote next(G, u). Thus distance(G, v) is finite. Since distance(G', v) = distance(G, v), we conclude that distance(G', v) is finite. Since $\Gamma(G', u) = \{v\}$ and distance(G', v) is finite, we have next(G', u) = v, as required.

Lemma 3.2. Let G be a configuration, and let C belong to cycles(G). Then at least one agent in unsatisfied(G) is on C.

Proof. Immediate from Lemma 3.1.

Lemma 3.3. Let G be a configuration, let C belong to cycles(G), and let u be an agent on C. Then u belongs to satisfied (trade(G, C)). *Proof.* Immediate from the definition of trade(G, C). **Lemma 3.4.** Let G = (U, V, E) be a configuration, let C belong to cycles(G), let G' denote trade(G, C), and let v belong to V. Then distance(G', v) > distance(G, v). *Proof.* Immediate from Lemma A.1, which is proven in Appendix A. For any configuration G, we define frozen(G) as the set of all agents u in satisfied(G) such that next(G, u) = nil. **Lemma 3.5.** Let G = (U, V, E) be a configuration, let u belong to U, and let v denote house (G, u). Then $distance(G, v) = \infty$ if and only if u belongs to frozen(G). *Proof.* If u belongs to frozen(G), then $distance(G, v) = \infty$. Assume that $distance(G, v) = \infty$. We consider two cases. Case 1: u belongs to satisfied(G). Since $distance(G, v) = \infty$, we deduce that $next(G, u) = \infty$ nil. Hence u belongs to frozen(G), as required. Case 2: u belongs to unsatisfied(G). Then distance(G, v) = 1, a contradiction. **Lemma 3.6.** Let G be a configuration. Then G is final if and only if cycles(G) and exhausted(G)are empty. *Proof.* For the "only if" direction, assume that G is final. Hence unsatisfied(G) is empty. Thus Lemma 3.2 implies that cycles(G) is empty, and the definition of exhausted(G) implies that exhausted(G) is empty. For the "if" direction, assume that cycles(G) and exhausted(G) are empty. Let G be of the form (U, V, E) and let U' denote $U \setminus frozen(G)$. Since U' is disjoint from $exhausted(G) \cup$ frozen(G), we deduce that $next(G, u) \neq nil$ for all agents u in U'. Thus there is a cycle in pruned(G) unless U' is empty. Since cycles(G) is empty, we conclude that U' is empty, and hence frozen(G) = U. Thus unsatisfied(G) is empty, and G is final. For any configurations G = (U, V, E) and G' = (U', V', E'), we write $G \lesssim G'$ to mean that the following conditions are satisfied: U = U'; V = V'; for all agents u in U, $\Gamma(G', u)$ contains $\Gamma(G, u)$; for all agents u in satisfied (G), $\Gamma(G', u) = \Gamma(G, u)$; satisfied (G') contains satisfied (G); for all houses v in V, $distance(G', v) \geq distance(G, v)$; for all agents u in $frozen(G) \cup unsatisfied(G')$, house(G', u) = house(G, u). Thus for any configuration G, we have $G \lesssim G$. Lemma 3.8 below establishes that the relation \leq defines a preorder over the set of all configurations. **Lemma 3.7.** Let G and G' be configurations such that $G \lesssim G'$. Then frozen(G') contains frozen(G). *Proof.* Let u be an agent in frozen(G) and let v denote house(G, u). Since $G \leq G'$, we have $distance(G',v) \geq distance(G,v)$. Since Lemma 3.5 implies that $distance(G,v) = \infty$, we deduce that $distance(G', v) = \infty$. Hence Lemma 3.5 implies that u belongs to frozen(G').

Lemma 3.8. Let G, G', and G'' be configurations such that $G \lesssim G'$ and $G' \lesssim G''$. Then $G \lesssim G''$.

Proof. Immediate from the definition of \lesssim and Lemma 3.7.

Lemma 3.9. Let G = (U, V, E) be a configuration, let u be an agent such that $next(G, u) \neq nil$, let v denote next(G, u), and let G' be a configuration such that $G \lesssim G'$, distance(G', v) = distance(G, v), and $\Gamma(G', u) = \Gamma(G, u)$. Then next(G', u) = next(G, u).

Proof. Since $G \lesssim G'$, we have $distance(G', v') \geq distance(G, v')$ for all v' in V. Since $\Gamma(G', u) = \Gamma(G, u)$ and distance(G', v) = distance(G, v), we conclude that next(G', u) = next(G, u), as required.

Lemma 3.10. Let G = (U, V, E) be a configuration, let C belong to cycles(G), and let G' denote trade(G, C). Then $G \lesssim G'$ holds.

Proof. The configuration G' is of the form (U,V,E'), and for all agents u in U, we have $\Gamma(G',u) = \Gamma(G,u)$. Lemmas 3.2 and 3.3 imply that satisfied(G') properly contains satisfied(G). Lemma 3.4 implies that $distance(G',v) \geq distance(G,v)$ for all v in V. Since next(G,u) = nil for any agent u in frozen(G), no agent on C belongs to frozen(G). Hence for all agents u in frozen(G), house(G',u) = house(G,u). Lemma 3.3 implies that all agents u on C belong to satisfied(G'). Thus for all agents u in unsatisfied(G'), we have house(G',u) = house(G,u). The claim of the lemma follows.

4 Properties of Wpps

Lemma 4.1. Let $W = (U, V, \succeq)$ be a wpp, let G belong to configs(W), let u belong to exhausted(G), let G' denote reveal(W, G, u), and let u' belong to U - u. Then $G \lesssim G'$. Furthermore, if u belongs to unsatisfied(G') or u' belongs to a cycle in cycles(G), then next(G', u') = next(G, u').

Proof. The claim that $G \lesssim G'$ holds is immediate from Lemma B.2, which is proven in Appendix B.

Assume that u belongs to unsatisfied(G'). Hence Lemma B.2 implies that distance(G', v) = distance(G, v) for all houses v in V. Since $\Gamma(G', u')$ is equal to $\Gamma(G, u')$, we deduce that next(G', u') is equal to next(G, u'), as required.

Assume that u' belongs to a cycle C in cycles(G). Thus next(G,u') is a house on C; let v denote next(G,u'). Lemma 3.2 implies that attractor(G,v) (see Appendix B for the definition of attractor(G,v)) is an agent on C, and hence is not equal to u. Thus Lemma B.2 implies distance(G',v)=distance(G,v). Since $G\lesssim G'$, distance(G',v)=distance(G,v), and $\Gamma(G',u')=\Gamma(G,u')$, Lemma 3.9 implies that next(G',u')=next(G,u'), as required. \square

For any wpp $W=(U,V,\succsim)$, any subset U' of U, and any G in configs(W), we define $\Gamma(W,G,U')$ as the set of all configurations G' such that (G,G') is an edge in moves(W) and the label of edge (G,G') is neither an agent in U' nor a cycle that includes an agent in U', and we define $\Gamma^*(W,G,U')$ as the set of all configurations G' in configs(W) for which there exists a nonnegative integer k and a sequence of configurations G_i , $0 \le i \le k$, such that the following conditions hold: $G_0 = G$; $G_k = G'$; G_{i+1} belongs to $\Gamma(W,G_i,U')$ for $0 \le i < k$.

For any wpp W, and any configuration G in configs(W), we define $\Gamma^*(W,G)$ as $\Gamma^*(W,G,\emptyset)$.

Lemma 4.2. Let W be a wpp, let G belong to configs(W), and let G' belong to $\Gamma^*(W,G)$. Then $G \lesssim G'$.

Proof. Immediate from Lemmas 3.8, 3.10, and 4.1.

The next lemma shows that the nondeterministic algorithm of Figure 1 terminates within a polynomial number of iterations. We present a faster implementation in Appendix E.

Lemma 4.3. Consider an execution of the while loop of Algorithm 1 on a wpp $W = (U, V, \succeq)$ and an initial configuration G in configs(W). Then the while loop terminates with a final configuration within at most $|V|^2 + |V|$ iterations.

Proof. For any configuration G'=(U,V,E), let f(G') denote |satisfied(G')|, and let g(G') denote |E|-|V|. Thus $0 \le f(G') \le |V|$ and $0 \le g(G') \le |V|^2$. Let G_i denote the configuration associated with the variable G after i iterations of the while loop have been completed. Thus $f(G_0)=g(G_0)=0$. Lemma 4.2 implies that $f(G_{i+1}) \ge f(G_i)$ and $g(G_{i+1}) \ge g(G_i)$ for all $i \ge 0$. Lemmas 3.2, 3.3, and 4.2 together imply that if $G_{i+1}=trade(G_i,C)$ for some C in $cycles(G_i)$, then $f(G_{i+1}) \ge f(G_i)+1$; thus we can have at most |V| iterations in this category. If $G_{i+1}=reveal(W,G_i,u)$ for some u in $exhausted(G_i)$, then $g(G_{i+1}) \ge g(G_i)+1$; thus we can have at most $|V|^2$ iterations in this category.

Lemma 3.6 implies that the configuration corresponding to program variable G is final when the while loop of Algorithm 1 terminates.

Lemma 4.4. Let $W = (U, V, \succeq)$ be a wpp, let G be a configuration in configs(W), let G' belong to $\Gamma(W, G)$, let ℓ be the label of edge (G, G') in moves(W), and let G'' be a configuration in $\Gamma^*(W, G)$ such that there is no label- ℓ edge outgoing from G''. Then G'' belongs to $\Gamma^*(W, G')$.

Proof. Immediate from Lemmas C.1, C.2, C.3, C.4, C.5, and C.6, which are proven in Appendix C.

For any wpp $W=(U,V,\succsim)$, any subset U' of U, and any configuration G in configs(W), we define sinks(W,G,U') as the set of all configurations G' in $\Gamma^*(W,G,U')$ such that $\Gamma(W,G',U')$ is empty.

Lemma 4.5. Let $W = (U, V, \succeq)$ be a wpp, let U' be a subset of U, and let G belong to configs(W). Then |sinks(W, G, U')| = 1.

Proof. Lemma 4.3 implies that sinks(W, G, U') is nonempty. Let G^* belong to sinks(W, G, U'). Thus G^* is contained in $\Gamma^*(W, G, U')$ and $sinks(W, G^*, U') = \{G^*\}$.

Lemma 4.4 implies that sinks(W,G,U') = sinks(W,G',U') for all G' in $\Gamma(W,G,U')$. Thus, by repeated application of Lemma 4.4, we deduce that sinks(W,G,U') = sinks(W,G',U') for all G' in $\Gamma^*(W,G,U')$. Since G^* is contained in $\Gamma^*(W,G,U')$, we find that $sinks(W,G,U') = sinks(W,G^*,U') = \{G^*\}$. The claim of the lemma follows.

For any wpp $W=(U,V,\succsim)$, any configuration G in configs(W), any agent u in U, and any house v in V, we define the predicate bottom(W,G,u,v) to mean that v belongs to $\Gamma(G,u)$ and $v'\succsim_u v$ holds for all houses v' in $\Gamma(G,u)$.

For any wpp $W = (U, V, \succeq)$, we define admissible(W) as the set of all configurations G in configs(W) such that the following conditions hold: for any agent u in frozen(G), we have bottom(W, G, u, house(G, u)); for any agent u in $U \setminus frozen(G)$ and any house v in $\Gamma(G, u)$ such that agent(G, v) does not belong to frozen(G), we have bottom(W, G, u, v).

Lemma 4.6. Let $W = (U, V, \succeq)$ be a wpp, let G belong to admissible(W), let G' belong to $\Gamma^*(W, G)$, let u belong to U, let v denote house(G, u), and let v' denote house(G', u). Then G' belongs to admissible(W) and $v' \succeq_u v$. Furthermore, if u belongs to satisfied(G) then $v' \sim_u v$.

Proof. By induction using Lemmas D.1 and D.2, which are proven in Appendix D. \Box

Lemma 4.7. Let W be a wpp and let G be an initial configuration in configs(W). Then G belongs to admissible(W).

Proof. Straightforward.

For any wpp $W=(U,V,\succeq)$, any G in configs(W), and any subset U' of U, we define sink(W,G,U') as the unique (by Lemma 4.5) element of sinks(W,G,U').

For any wpp W and any G in configs(W), we define sink(W, G) as $sink(W, G, \emptyset)$.

For any wpp $W = (U, V, \succeq)$ and any agent u in U, we define sinks(W, u) as the set of all configurations G in admissible(W) such that $\Gamma(W, G, \{u\})$ is empty and u belongs to unsatisfied(G).

For any configuration G and any agent u in unsatisfied(G), we define reach(G, u) as the set of all houses v such that there is a path from v to u in pruned(G).

Lemma 4.8. Let $W = (U, V, \succeq)$ be a wpp, let u belong to U, let G be a configuration in sinks(W, u), and let v belong to V. Then exactly one of the following two conditions is satisfied: agent(G, v) belongs to frozen(G); v belongs to reach(G, u).

Proof. Let u^* denote agent(G, v). We consider two cases.

Case 1: u^* belongs to frozen(G). Thus u^* belongs to satisfied(G) and $next(G, u^*) = nil$. Since u^* belongs to satisfied(G) and G belongs to sinks(W, u), we deduce that $u^* \neq u$. Since $next(G, u^*) = nil$, agent u^* is the only agent reachable via a path from v in pruned(G). Since $u \neq u^*$, we conclude that v does not belong to reach(G, u).

Case 2: u^* does not belong to frozen(G). Consider the path P in pruned(G) obtained by starting at v and repeatedly following the outgoing edge of the current vertex until (1) a cycle C is formed or (2) an agent u' is reached such that next(G, u') = nil. If (1) occurs, then since G belongs to sinks(W, u), we deduce that u belongs to C and hence that v belongs to reach(G, u).

Now assume that (2) occurs, and let v' denote house(G, u'). We claim that distance(G, v') is finite. If v = v', the claim follows from Lemma 3.5 and the Case 2 condition. Assume $v \neq v'$ and let u'' denote the agent preceding v' on P. Then v' = next(G, u'') and hence distance(G, v') is finite, completing the proof of the claim. The claim, together with Lemma 3.5, implies that u' does not belong to frozen(G). Since next(G, u') = nil and u' does not belong to frozen(G), we deduce that u' belongs to unsatisfied(G) and hence that u' belongs to exhausted(G). Since G belongs to sinks(W, u) and u' belongs to exhausted(G), we deduce that u' = u and hence that v belongs to reach(G, u).

Lemma 4.9. Let $W = (U, V, \succeq)$ be a wpp, let u belong to U, and let G be a configuration in sinks(W, u). Then $|\Gamma(W, G)| = 1$ and the following claims hold, where G' denotes the unique configuration in $\Gamma(W, G)$.

- 1. If u belongs to unsatisfied(G'), then reach(G', u) = reach(G, u) and G' belongs to sinks(W, u).
- 2. If u belongs to satisfied (G'), then house(G', u) belongs to top(W, u, reach(G, u)).

Proof. We first argue that $|\Gamma(W,G)| = 1$. Since G belongs to sinks(W,u), we find that $\Gamma(W,G,\{u\})$ is empty. Hence u appears on any cycle C in cycles(G). Since the cycles in cycles(G) are disjoint, we have $|cycles(G)| \le 1$. We consider two cases.

Case 1: next(G, u) = nil. Since u belongs to unsatisfied(G), we deduce that u belongs to exhausted(G) and that cycles(G) is empty. It follows that $\Gamma(W, G) = \{reveal(W, G, u)\}$. Hence $|\Gamma(W, G)| = 1$.

Case 2: $next(G, u) \neq nil$. Thus u does not belong to exhausted(G), and hence exhausted(G) is empty. Since u belongs to unsatisfied(G), Lemma 3.6 implies that cycles(G) is nonempty. Since $|cycles(G)| \leq 1$, we deduce that |cycles(G)| = 1 and hence $|\Gamma(W, G)| = 1$.

We now address Claim 1. Assume that u belongs to unsatisfied(G'). Thus G' = reveal(W, G, u) and u belongs to exhausted(G). Hence Lemma 4.1 implies that $G \lesssim G'$ and next(G', u') is equal to next(G, u') for all agents u' in U - u. It follows that reach(G', u) is equal to reach(G, u) and $exhausted(G') \cap (U - u)$ is equal to $exhausted(G) \cap (U - u)$. Since G belongs to sinks(W, u), we find that $exhausted(G) \cap (U - u)$ is empty. Thus $exhausted(G') \cap (U - u)$ is empty. Furthermore, if G belong to cycles(G') and u is not on G, then G belongs to cycles(G); since G belongs to sinks(W, u), we deduce that u belongs to every cycle in cycles(G'). Since $exhausted(G') \cap (U - u)$ is empty, we conclude that $\Gamma(W, G', \{u\})$ is empty.

Since G belongs to sinks(W, u), we know that G belongs to admissible(W). Hence Lemma 4.6 (or simply Lemma D.1) implies that G' belongs to admissible(W).

Since G' is a configuration in admissible(W) such that $\Gamma(W, G', \{u\})$ is empty and u belongs to unsatisfied(G'), we conclude that G' belongs to sinks(W, u).

It remains to address Claim 2. Assume that u belongs to satisfied(G'). Let v denote house(G, u), let v' denote house(G', u), and let u' denote agent(G, v'). Let V_0 denote the set of all houses v_0 such that $agent(G, v_0)$ belongs to frozen(G). Lemma 4.2 implies $G \lesssim G'$, and hence that v' does not belong to V_0 . By Lemma 4.8, $V_0 = V \setminus reach(G, u)$. Thus v' belongs to reach(G, u). We consider two cases.

Case 1: u does not belong to exhausted(G). Thus G' = trade(G, C) for some C in cycles(G) such that u is on C, $\Gamma(G, u) = \Gamma(G', u)$, and v' belongs to $\Gamma(G, u)$. Let V_1 denote $reach(G, u) \cap \Gamma(G, u)$, and let V_2 denote $reach(G, u) \setminus V_1$. Thus v' belongs to V_1 . Since G belongs to admissible(W), we have $v' \sim_u v''$ for all houses v'' in V_1 . Since G belongs to configs(W), we have $v' \succ_u v''$ for all houses v'' in V_2 . We conclude that v' belongs to $top(W, u, V_1 \cup V_2) = top(W, u, reach(G, u))$, as required.

Case 2: u belongs to exhausted(G). Thus G' = reveal(W, G, u), v' = v, and it follows that $v' \succeq_u v''$ holds for all houses v'' in $V \setminus V_0 = reach(G, u)$. Thus v' belongs to top(W, u, reach(G, u)), as required.

Lemma 4.10. Let $W = (U, V, \succeq)$ be a wpp, let u belong to U, and let G belong to sinks(W, u). Then house(sink(W, G), u) belongs to top(W, u, reach(G, u)).

Proof. By repeated application of Lemma 4.9.

5 Main Results

For any housing market instance I = (W, G), we define sink(I) as sink(W, G). Theorem 1 below establishes that Algorithm 1 defines a deterministic mechanism.

Theorem 1. Let I be a housing market instance. Then any execution of Algorithm 1 on instance I produces the same allocation.

Proof. Any execution of Algorithm 1 on instance I returns allocation(sink(I)).

For any housing market instance I = (W, G) where $W = (U, V, \succeq)$ and any agent u in U, we define sink(I, u) as $sink(W, G, \{u\})$, we define houses(I, u) as reach(sink(I, u), u), and we define house(I, u) as house(sink(I), u).

Lemma 5.1. Let I = (W, G) be a housing market instance with $W = (U, V, \succeq)$, and let u belong to U. Then house(I, u) belongs to top(W, u, houses(I, u)).

Proof. Let G' denote sink(I,u). Thus G' belongs to $\Gamma^*(W,G,\{u\})$ and $\Gamma(W,G',\{u\})$ is empty. Since Lemma 4.7 implies that G belongs to admissible(W), Lemma 4.6 implies that G' belongs to admissible(W). Since I is a housing market instance, the configuration G is initial, and hence $\Gamma(G,u)$ is empty. Since $\Gamma(G,u)$ is empty and G' belongs to $\Gamma^*(W,G,\{u\})$, we find that $\Gamma(G',u)$ is empty and hence G' belongs to G' be

For any wpps $W=(U,V,\succeq)$ and $W'=(U,V,\succeq')$, and any u in U, we define the predicate equiv(W,W',u) to hold if $v\succeq_{u'}v'$ is logically equivalent to $v\succeq'_{u'}v'$ for all agents u' in U-u and all houses v and v' in V.

Lemma 5.2. Let G = (U, V, E) be an initial configuration, let u belong to U, and let I = (W, G) and I' = (W', G) be housing market instances such that equiv(W, W', u) holds. Then sink(I, u) = sink(I', u) and houses(I, u) = houses(I', u).

Proof. The first equation holds because sink(I, u) and sink(I', u) are each independent of the preferences of u. The second equation follows since houses(I, u) = reach(sink(I, u), u) = reach(sink(I', u), u) = houses(I', u).

Theorem 2. Each mechanism in the family associated with Algorithm 1 is individually rational, strictly Pareto-efficient, strategyproof, and produces an outcome in the strict core whenever the strict core is nonempty.

Proof. As discussed at the end of Section 1, the family of mechanisms associated with Algorithm 1 lies within the broad class of GATTC mechanisms introduced by Aziz and de Keijzer [3]. Every mechanism in the GATTC family is individually rational, strictly Pareto-efficient, and produces and outcome in the strict core whenever the strict core is nonempty [3]. It remains only to establish strategyproofness.

Let I=(W,G) be a housing market instance with $W=(U,V,\succsim)$, and let u be an agent in U such that \succsim reflects u's true preferences over the houses in V. Let I'=(W',G) be a housing market instance such that equiv(W,W',u) holds. Let V' denote houses(I,u), which is equal to houses(I',u) by Lemma 5.2. Lemma 5.1 implies that house(I,u) belongs to top(W,u,V') and that house(I',u) belongs to V'. Hence $house(I,u) \succsim_u house(I',u)$.

6 Concluding Remarks

Abraham et al. [1] show how to generalize the $O(n^{2.5})$ -time Hopcroft-Karp algorithm [5] for computing a maximum cardinality matching in a bipartite graph to obtain the same asymptotic time bound for computing maximum cardinality Pareto-optimal matchings for house allocation problems. For the setting with indifferences considered in the present paper, it is straightforward to argue (by considering instances in which each agent has at most two tiers of preference, where the first tier represents edges, and the second tier represents non-edges) that if a strictly Pareto-efficient mechanism admits an O(f(n))-time implementation, then the complexity of computing a maximum cardinality matching in a bipartite graph is O(f(n)). Given the foregoing remarks, it is natural to investigate whether the Hopcroft-Karp algorithm can be adapted to our setting to improve the $O(n^3)$ time bound established in Appendix E to $O(n^{2.5})$.

Acknowledgments

The author is grateful to Himanshu Chauhan, Onur Domaniç, Pravesh Kothari, and Chris Tosh for their many helpful comments on earlier versions of this work.

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A Trading and Distance

The purpose of this section is to establish Lemma A.1, which immediately implies Lemma 3.4.

Lemma A.1. Let G = (U, V, E) be a configuration, let C belong to cycles(G), and let G' denote trade(G, C). For any nonnegative integer k, let P(k) denote the predicate "for any house v in V such that distance(G', v) = 2k + 1, the following two conditions hold: (1) if v does not belong to C then $distance(G, v) \le 2k + 1$; (2) if v belongs to v then $distance(G, v) \le 2k - 1$."

Proof. We use induction to prove that P(k) holds for all nonnegative integers k.

Base case (k=0). Let v be a house in V such that distance(G',v)=1. Lemma 3.3 implies that v does not belong to C. Let u denote agent(G',v). Since distance(G',v)=1, we know that u belongs to unsatisfied(G'). Since v does not belong to C, we have agent(G,v)=u. Since u belongs to unsatisfied(G'), $\Gamma(G',u)=\Gamma(G,u)$, and house(G',u)=house(G,u), we deduce that u belongs to unsatisfied(G). Hence distance(G,v)=1, as required.

Induction step. Let k be a nonnegative integer, and assume that P(k) holds. We need to prove that P(k+1) holds. Let v be a house in V such that distance(G',v)=2(k+1)+1=2k+3. Let u denote agent(G',v). Since distance(G',v)=2k+3 and agent(G',v)=u, there is a house v' in $\Gamma(G',u)$ such that distance(G',v')=2k+1. The induction hypothesis implies that $distance(G,v')\leq 2k+1$. We now consider two cases.

Case 1: v does not belong to C. Thus agent(G,v) = agent(G',v) = u. Since $\Gamma(G',u) = \Gamma(G,u)$, there is a path of length two from v to v' in G, and hence $distance(G,v) \leq 2k+3$, as required.

Case 2: v belongs to C. Thus next(G,u)=v. Since $\Gamma(G',u)=\Gamma(G,u)$, we know that v' belongs to $\Gamma(G,u)$. Since next(G,u)=v and v' belongs to $\Gamma(G,u)$, we deduce that $distance(G,v)\leq distance(G,v')$. Since $distance(G,v')\leq 2k+1$, we have $distance(G,v)\leq 2k+1$, as required.

B Edge Revelation

The purpose of this section is to establish Lemma B.2, which we use to prove Lemma 4.1.

Based on Lemma 3.1, we know that if distance(G, v) is finite, then the unique outgoing path of length distance(G, v) starting at v in pruned(G) is a shortest path in G from v to an agent in

unsatisfied(G). We define this agent as attractor(G, v). If $distance(G, v) = \infty$ then we define attractor(G, v) as nil.

Lemma B.1. Let G = (U, V, E) be a configuration, let u belong to unsatisfied (G), let v belong to V, and let G' denote (U, V, E + (u, v)). Then $G \lesssim G'$ and the following claims hold.

- 1. If u belongs to unsatisfied(G'), then for any house v' in V, we have attractor(G', v') = attractor(G, v') and distance(G', v') = distance(G, v').
- 2. If u belongs to satisfied (G'), then for any house v' in V such that $attractor(G, v') \neq u$, we have distance(G', v') = distance(G, v').

Proof. In order to establish that $G \lesssim G'$ holds, the only nontrivial conjunct to be shown is that $distance(G', v') \geq distance(G, v')$ for all houses v' in V.

Case 1: u belongs to unsatisfied(G'). Hence $u \neq agent(G, v)$ and the edge (u, v) does not belong to a shortest path in G' from any house v' to an agent in unsatisfied(G'). It follows that for any house v' in V, we have distance(G', v') = distance(G, v'). Hence $G \lesssim G'$ holds. For any agent u' in U - u, we have next(G', u') = next(G, u') since $\Gamma(G', u') = \Gamma(G, u')$ and distance(G', v') = distance(G, v') for all v' in V. Hence pruned(G') is the same as pruned(G) except that next(G', u) may differ from next(G, u). Since u belongs to unsatisfied(G'), we deduce that attractor(G', v') = attractor(G, v') for all houses v' in V.

Case 2: u belongs to satisfied(G'). Hence u = agent(G, v). Let v' be an arbitrary house in V. We need to prove that $distance(G', v') \geq distance(G, v')$ and that this inequality is tight if $attractor(G, v') \neq u$.

- Case 2.1: $distance(G', v') = \infty$. Thus $distance(G', v') \ge distance(G, v')$. It remains to prove that if $attractor(G, v') \ne u$, then $distance(G, v') = \infty$.
 - Case 2.1.1: attractor(G, v') = nil. Thus $distance(G, v') = \infty$, as required.
- Case 2.1.2: attractor(G, v') = u' for some agent u' in U u. Then there is a path P in G from v' to u' such that u does not appear on P. It follows that path P also exists in G'. Since u' belongs to the set unsatisfied(G'), which is contained in the set unsatisfied(G), we conclude that distance(G', v') is finite, contradicting the Case 2.1 assumption.

Case 2.2: distance(G', v') is finite. Let P be a shortest path in G' from v' to an agent in unsatisfied(G'); thus P is of length distance(G', v'). We need to argue that distance(G, v') is at most the length of P. If u does not belong to path P, then P is a path in G from v' to an agent in unsatisfied(G), and so distance(G, v') is at most the length of P. If u belongs to path P, then let P' denote the prefix of P terminating at u, and observe that P' is a path in G from v' to an agent in unsatisfied(G); hence distance(G, v') is at most the length of P', which is at most the length of P. Hence $G \lesssim G'$ holds.

It remains to argue that if $attractor(G,v') \neq u$, then distance(G',v') = distance(G,v'). We have already established that distance(G,v') is finite; hence $attractor(G,v') \neq nil$. Let u^* denote attractor(G,v'), and assume that $u^* \neq u$. Let P denote the unique path of length distance(G,v') in pruned(G) from v' to u^* . Since u^* belongs to unsatisfied(G) and $u^* \neq u$, we conclude that u^* belongs to unsatisfied(G'). Since P is a path in pruned(G), which is a subgraph of G', we conclude that P exists in G'. Since P exists in G', we deduce that $distance(G',v') \leq distance(G,v')$. Since we have already established that $distance(G',v') \geq distance(G,v')$, we conclude that distance(G',v') = distance(G,v'), as required.

Lemma B.2. Let G = (U, V, E) be configuration, let u be an agent in unsatisfied(G), let E' be a set of edges in $\{u\} \times V$, and let G' denote the configuration $(U, V, E \cup E')$. Then $G \lesssim G'$ and the following claims hold.

- 1. If u belongs to unsatisfied (G'), then for any house v in V, we have distance(G', v) = distance(G, v).
- 2. If u belongs to satisfied (G'), then for any house v in V such that $attractor(G, v) \neq u$, we have distance(G', v) = distance(G, v).

Proof. Let E'' denote E' - (u, house(G, u)), and let G'' denote the configuration $(U, V, E \cup E'')$. Then $G \lesssim G''$ holds by repeated application of Lemmas B.1 and 3.8. Furthermore, u belongs to unsatisfied(G''), and by repeated application of Lemma B.1, we have attractor(G'', v) = attractor(G, v) and distance(G'', v) = distance(G, v) for all houses v in V. If E'' = E', this completes the proof.

It remains to consider the case where $E'' \neq E'$. In this case, u belongs to satisfied(G'), and by an additional application of Lemma B.1, we find that $G'' \lesssim G'$ holds and distance(G', v) = distance(G'', v) for all houses v in V such that $attractor(G'', v) \neq u$. Since we have established above that attractor(G'', v) = attractor(G, v) for all houses v in V, we conclude that distance(G', v) = distance(G'', v) for all houses v in V such that $attractor(G, v) \neq u$.

Since $G \lesssim G''$ and $G'' \lesssim G'$, Lemma 3.8 implies $G \lesssim G'$, as required. Let v be a house in V such that $attractor(G,v) \neq u$. In the foregoing we have established that distance(G'',v) = distance(G,v) and distance(G',v) = distance(G'',v). Thus distance(G',v) = distance(G,v), as required.

C Confluence

The six lemmas below are used to prove Lemma 4.4.

Lemma C.1. Let G = (U, V, E) be a configuration, let C and C' be distinct cycles in cycles(G), and let G' denote trade(G, C). Then C' belongs to cycles(G').

Proof. Since each house v in V has outdegree one in pruned(G), the cycles C and C' are disjoint. Let u be an arbitrary agent on C'. Thus $next(G,u) \neq nil$. Let v denote the house next(G,u), which is on C'. Lemma 3.2 implies that there is at least one agent in unsatisfied(G) on C', and hence that distance(G,v) is finite. Grow a path P in C' by starting at v and following edges of C' until an agent in unsatisfied(G) is reached. Lemma 3.1 implies that P is of length distance(G,v). Since P is a portion of the cycle C', we deduce that P is disjoint from C, and hence that P exists in G'. It follows that $distance(G',v) \leq distance(G,v)$. On the other hand, Lemma 3.4 implies that $distance(G',v) \geq distance(G,v)$. We conclude that distance(G',v) = distance(G,v). By Lemma 3.10, we have $G \lesssim G'$. Since $G \lesssim G'$, distance(G',v) = distance(G,v), and $\Gamma(G',u) = \Gamma(G,u)$, Lemma 3.9 implies that next(G',u) = next(G,u).

Since next(G', u) = next(G, u) for all agents u on C', and agent(G', v) = agent(G, v) for all houses v on C', the claim of the lemma follows.

Lemma C.2. Let W be a wpp, let G belong to configs(W), let C belong to cycles(G), and let G' belong to $\Gamma(W,G) - trade(G,C)$. Then C belongs to cycles(G').

Proof. There are two cases to consider. Case 1: The configuration G' is of the form trade(G, C') for some C' in cycles(G) - C. In this case, the claim of the lemma follows from Lemma C.1. Case 2: The configuration G' is of the form $reveal(W, G, u_0)$ for some agent u_0 in U. Thus u_0 belongs to exhausted(G), and hence u_0 is not on C. Thus Lemma 4.1 implies that next(G', u) =next(G, u) holds for all agents u on C. Furthermore, agent(G', v) = agent(G, v) for all houses v in V. The claim of the lemma follows. **Lemma C.3.** Let W be a wpp, let G belong to configs(W), let u belong to exhausted(G), and let G' belong to $\Gamma(W,G)$ – reveal(W,G,u). Then u belongs to exhausted (G'). *Proof.* We claim that $\Gamma(G', u) = \Gamma(G, u)$. If the configuration G' is of the form trade(G, C)for some C in cycles(G), then $\Gamma(G', u') = \Gamma(G, u')$ for all agents u' in U, and the claim holds. Otherwise, the configuration G' is of the form $reveal(W, G, u_0)$ for some agent u_0 in U - u, and since $u \neq u_0$, the claim holds. Since u belongs to exhausted(G), we have $distance(G, v) = \infty$ for all houses v in $\Gamma(G, u)$. Lemma 4.2 implies $G \leq G'$, and hence that $distance(G', v) \geq distance(G, v)$ for all houses v in V. Since $\Gamma(G', u) = \Gamma(G, u)$, we conclude that $distance(G', v) = \infty$ for all houses v in $\Gamma(G', u)$, and hence that next(G', u) = nil. We claim that house(G', u) = house(G, u). If the configuration G' is of the form trade(G, C)for some C in cycles(G), then u is not on C since next(G, u) = nil; hence the claim holds. Otherwise, the configuration G' is of the form $reveal(W, G, u_0)$ for some agent u_0 in U - u; hence allocation(G') = allocation(G) and the claim holds. Since house(G', u) = house(G, u), $\Gamma(G', u) = \Gamma(G, u)$, and u belongs to unsatisfied(G), we conclude that u belongs to unsatisfied (G'). Since u belongs to unsatisfied (G') and next(G', u) =nil, we conclude that u belongs to exhausted(G'), as required. Lemmas C.1, C.2 and C.3 ensure that all of the expressions appearing in the next three lemma statements are well-defined. **Lemma C.4.** Let G = (U, V, E) be a configuration, and let C and C' be distinct cycles in cycles(G). Then trade(trade(G,C),C')=trade(trade(G,C'),C). *Proof.* Since each agent or house in pruned(G) has outdegree 1, the cycles C and C' are disjoint. The claim of the lemma follows easily. **Lemma C.5.** Let W be a wpp, let G belong to configs(W), let u belong to exhausted(G), and let C belong to cycles (G). Then trade(reveal(W,G,u),C) = reveal(W,trade(G,C),u). Proof. Straightforward.

Lemma C.6. Let W be a wpp, let G belong to configs(W), and let u and u' be distinct agents in

exhausted(G). Then reveal(W, reveal(W, G, u), u') = reveal(W, reveal(W, G, u'), u).

Proof. Straightforward.

D Admissibility

The two lemmas below are used to prove Lemma 4.6.

Lemma D.1. Let $W = (U, V, \succeq)$ be a wpp, let G belong to admissible(W), and let G' belong to $\Gamma(W, G)$. Then G' belongs to admissible(W).

Proof. Let u belong to U, let v denote house(G, u), and let v' denote house(G', u). Lemma 4.2 implies $G \lesssim G'$.

Case 1: u belongs to frozen(G). Since G belongs to admissible(W), we find that bottom(W, G', u, v) holds. Since $G \lesssim G'$, we find that u belongs to frozen(G'), $\Gamma(G', u) = \Gamma(G, u)$, and v' = v. Hence bottom(W, G', u, v') holds.

Case 2: u does not belong to frozen(G). Let V_0 denote the set of all houses v_0 in $\Gamma(G, u)$ such that $agent(G, v_0)$ does not belong to frozen(G). Since G belongs to admissible(W), we have $bottom(W, G, u, v_0)$ for all houses v_0 in V_0 . We consider two subcases.

Case 2.1: u does not belong to frozen(G'). We need to prove that for any house v in $\Gamma(G',u)$ such that agent(G',v) does not belong to frozen(G'), we have bottom(W,G',u,v). Since $G \lesssim G'$, we find that $\Gamma(G',u)$ contains $\Gamma(G,u)$ and frozen(G') contains frozen(G). If $\Gamma(G',u) = \Gamma(G,u)$, the desired claim follows immediately. Otherwise, G' = reveal(W,G,u) and hence u belongs to exhausted(G). Thus $agent(G,v_1)$ belongs to frozen(G) (and hence also frozen(G')) for all houses v_1 in $\Gamma(G,u)$, and the desired claim follows easily from the definition of reveal(W,G,u).

Case 2.2: u belongs to frozen(G'). Thus u belongs to satisfied(G'). We need to establish bottom(W, G', u, v'). We consider two subcases.

Case 2.2.1: V_0 is nonempty. Thus $\Gamma(G',u) = \Gamma(G,u)$. Since u belongs to satisfied(G') and $G \lesssim G'$, we deduce that v' belongs to V_0 . Since v' belongs to V_0 , we have bottom(W,G,u,v'). We conclude that bottom(W,G',u,v') holds, as required.

Case 2.2.2: V_0 is empty. Thus u belongs to exhausted(G). Since u belongs to satisfied(G'), we conclude that G' = reveal(W, G, u) and v' = v. The desired claim follows easily from the definition of reveal(W, G, u).

Lemma D.2. Let $W = (U, V, \succeq)$ be a wpp, let G belong to admissible(W), let G' belong to $\Gamma(W, G)$, let u belong to U, let v denote house (G, u), and let v' denote house (G', u). Then $v' \succeq_u v$. Furthermore, if u belongs to satisfied(G) then $v' \sim_u v$.

Proof. If v=v' then the claim of the lemma is trivial. For the remainder of the proof, assume that $v\neq v'$. Thus G'=trade(G,C) for some C in cycles(G) such that agent u is on C. Let u' denote agent(G,v'). Since no agents in frozen(G) appear on C, neither u nor u' belongs to frozen(G). Since v' is equal to next(G,u), we conclude that v' belongs to $\Gamma(G,u)$. Since v' belongs to $\Gamma(G,u)$, u' does not belong to frozen(G), and G belongs to admissible(W), we conclude that bottom(W,G,u,v') holds. If u belongs to unsatisfied(G), then since G belongs to configs(W) and bottom(W,G,u,v') holds, we have $v'\succ_u v$. If u belongs to satisfied(G), then v belongs to $\Gamma(G,u)$. Since v belongs to $\Gamma(G,u)$, u does not belong to frozen(G), and G belongs to admissible(W), we conclude that bottom(W,G,u,v) holds, and hence that $v\sim_u v'$.

E A Fast Implementation

In this section we describe an $O(n^3)$ -time deterministic algorithm, Algorithm 2. It will be evident that any execution of Algorithm 2 corresponds to a possible execution of Algorithm 1. Thus Theorem 1 implies that Algorithm 2 has the same input-output behavior as Algorithm 1.

Let $W=(U,V,\succeq)$ be a wpp and let G be a non-final configuration in admissible(W). Below we describe an $O(|V|^2)$ time subroutine to compute a configuration G' in $\Gamma^*(W,G)$ such that |unsatisfied(G')| < |unsatisfied(G)|. By Lemma 4.6, we find that G' belongs to admissible(W). Thus we can iteratively apply this subroutine at most |V| times, yielding an overall time bound of $O(|V|^3)$.

The $O(|V|^2)$ -time subroutine works in three phases, as follows. In the first phase, we use a breadth-first traversal in the reversal of G (i.e., the graph obtained by reversing the direction of the edges in G), starting from the set of agents in unsatisfied(G) (which are easy to identify), to compute distance(G, v) for all houses v in V, and next(G, u) for all agents u in U. Then we identify the set of agents in exhausted(G), call it U', and the set of all houses v such that distance(G, v) is finite, call it V'. The time complexity of the first phase is easily seen to be $O(|V|^2)$.

In the second phase, we process the agents in U' in arbitrary order. To process such an agent u, we repeatedly update G to reveal(W,G,u) until $\Gamma(G,u)\cap V'$ is nonempty. Each such update merely involves adding some new outgoing edges to agent u. The total number of new edges added to u is at most |V|, and the time complexity of processing u is O(|V|). Once u has been processed, we check whether u now belongs to satisfied(G). If so, we can terminate the subroutine and take the desired configuration G' to be the current configuration G. (As an optimization, we can go ahead and process any remaining agents in U' before terminating the subroutine.) If we process all of the agents in U' without arriving at a configuration G' such that |unsatisfied(G')| < |unsatisfied(G)|, then we proceed to the third phase. Since at most |V| agents are processed in the second phase, the time complexity of the second phase is $O(|V|^2)$.

In the third phase, since exhausted(G) is empty and G is not final (since all of the agents in U' continue to belong to unsatisfied(G)), Lemma 3.6 implies that cycles(G) is nonempty. As in a standard TTC algorithm for the simple case of strict preferences, we can easily identify all of the cycles in cycles(G) in O(|V|) time. We can then update G to trade(G,C) for some G in cycles(G). As argued in the proof of Lemma 4.3, such an update yields a configuration G' such that |unsatisfied(G')| < |unsatisfied(G)|. The time complexity of the third phase is O(|V|). (As an optimization, we can process all of the cycles in cycles(G); the time complexity of the third phase remains O(|V|).)