Ayon Saneel Das

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SKILLS

Python Computer Language

June 2015 – Present

- Machine Learning Numpy, Scikit-Learn, PyTorch
- Web Development Flask

C / C++ / C# Computer Language

August 2016 - Present

- Game Development Unity, Godot
- Low-level development Operating Systems, Architecture, Networks

Java / JavaScript Computer Language

June 2014 - Present

- Certified with Oracle 04/28/2022
- App Development Android Studio
- Web Development React

Robotics / Mechanical

January 2017 - Present

- University of Texas Intelligent Ground Vehicle Competition Team Mechanical / Programming
- First Tech Challenge (Team 11629) Build Lead / Programming (Regional Qualifier x2)

Mathematics (Competitive)

September 2014 – Present

- AMC 10 Distinguished Honor Roll, 5x AIME Qualifier (Max Score 9)
- \bullet Harvard MIT Math Tournament Top 20 Teams (2018 / 2021)
- American Regions Mathematics League Junior Varsity Top Team (2018)

Programming (Competitive)

April 2019 - Present

- Lockheed Martin CodeQuest High Achiever 1st Place in State (2021)
- HP CodeWars High Achiever 1st Place in State and Country (2021), 3rd in State (2020)
- American Computer Science League Finalist (2021 and 2022)
- UIL 2nd Top Team in State (2022)
- USACO Silver Level (Perfect Score in Bronze)

Blender / 3D Modeling

June 2012 - Present

• Personal Designing Hobby, also implemented in Unity, Godot, Autodesk / SolidWorks CAD

EDUCATION

The University of Texas at Austin

Austin, TX

 $Bachelor\ of\ Science\ in\ Computer\ Science\ (Turing\ Scholars\ -\ Junior)$

GPA: 3.975

Bachelor of Science in Math, Minor in Economics

Aug. 2022 - May 2026

C	Course	Name	${\bf Grade}$	Course	Name	\mathbf{Grade}	Course	Name	\mathbf{Grade}
\overline{C}	'S 373	Software Engineering	Α	CS 363H	Honors Prin. of ML I	A	CS 343H	Honors Artificial Intelligence	A
C	S 347	Data Management	A	CS 331H	Honors Algorithms	A-	CS 356	Computer Networks	A
N	I 362K	Probability I	A	$SDS\ 378$	Intro. to Mathematical St	tats A	ECO 420K	Microeconomic Theory	A

Work

Vislab Research Assistant

January 2023 – Present

Texas Advanced Computing Center (TACC)

Austin, TX

- $\bullet \ \ \text{Developing software for the Texas LASSO system, including an interactive simulation of complex molecular dynamics.}$
- Working with Unity to develop interactive VR experiences to aid in data and scientific visualization.
- Synthetic Data project with Unity for visualization of glacier data in Greenland
- Customizable pipeline for applying textures to a scientific model without grid-like appearance
- Graphic visualization of data for the NSF-GCR Community: see at https://sites.google.com/utexas.edu/gcr/
- Developing a small cluster using Raspberry Pi's (Network programming and setup)
- Providing interactive and engaging tours of the Vislab to present TACC and research as a whole to students

Research

Living with Robots Laboratory (With Dr. Justin Hart) | Python, C++, ROS, Linux

April 2024 – Present

- Developing architecture for LLM-powered agent capable of using natural language instructions.
- Utilizing modified CLIP architecture with SAM for object detection.
- Developing code (C++, Python, ROS) / working with networks to help run robot with UR5 arm.

Retrieval LLM (With Dr. Eunsol Choi) | Python, PyTorch, JSON

May 2024 - Present

• Using language models to determine accuracy of new methods of retrieval.

NVIDIA AI Algorithm Team - LLM Data Science | Python, JSON

May 2023 - January 2024

• Developed scripts and methods to generate and clean testing data alongside senior researchers.

Detecting Trace Substances | Matlab, Python, Machine Learning Defeating Multidrug Resistance | Python, Genetics Database August 2019 – March 2020 September 2018 – April 2019