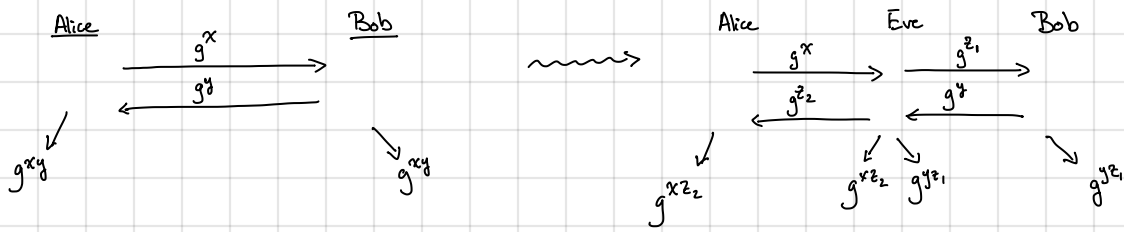


Diffie-Hellman key-exchange is an anonymous key-exchange protocol: neither side knows who they are talking to
 ↳ vulnerable to a "man-in-the-middle" attack



Observe Eve can now decrypt all of the messages between Alice and Bob and Alice+Bob have no idea!

What we require: authenticated key-exchange (not anonymous) and relies on a root of trust (e.g., a certificate authority)
 ↳ On the web, one of the parties will authenticate themselves by presenting a certificate

To build authenticated key-exchange, we require more ingredients — namely, an integrity mechanism [e.g., a way to bind a message to a sender — a "public-key MAC" or digital signature]

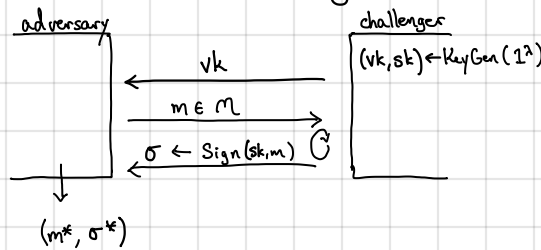
We will revisit when discussing the TLS protocol

Digital signature scheme: Consists of three algorithms:

- Setup (1^λ) \rightarrow (vk, sk): Outputs a verification key vk and a signing key sk
- Sign (sk, m) \rightarrow σ : Takes the signing key sk and a message m and outputs a signature σ
- Verify (vk, m, σ) \rightarrow 0/1: Takes the verification key vk, a message m, and a signature σ , and outputs a bit 0/1

Two requirements:

- Correctness: For all messages $m \in \mathcal{M}$, $(vk, sk) \leftarrow \text{KeyGen}(1^\lambda)$, then $\Pr[\text{Verify}(vk, m, \text{Sign}(sk, m)) = 1] = 1$. [Honestly-generated signatures always verify]
- Unforgeability: Very similar to MAC security. For all efficient adversaries A, $\text{SigAdv}[A] = \Pr[W=1] = \text{negl}(\lambda)$, where W is the output of the following experiment:



Let m_1, \dots, m_Q be the signing queries the adversary submits to the challenger. Then, $W=1$ if and only if:

$$\text{Verify}(vk, m^*, \sigma^*) = 1 \text{ and } m^* \notin \{m_1, \dots, m_Q\}$$

Adversary cannot produce a valid signature on a new message.

Exact analog of a MAC (slightly weaker unforgeability: require adversary to not be able to forge signature on new message)

↳ MAC security required that no forgery is possible on any message [needed for authenticated encryption]

digital signature algorithm \leftarrow elliptic-curve DSA } standards (widely used on the web - e.g., TLS)

It is possible to build digital signatures from discrete log based assumptions (DSA, ECDSA)

↳ But construction not intuitive until we see zero knowledge proofs

↳ We will first construct from RSA (trapdoor permutations)

We will now introduce some facts on composite-order groups:

Let $N = pq$ be a product of two primes p, q . Then, $\mathbb{Z}_N = \{0, 1, \dots, N-1\}$ is the additive group of integers modulo N . Let \mathbb{Z}_N^* be the set of integers that are invertible (under multiplication) modulo N .

$$x \in \mathbb{Z}_N^* \text{ if and only if } \gcd(x, N) = 1$$

Since $N = pq$ and p, q are prime, $\gcd(x, N) = 1$ unless x is a multiple of p or q :

$$|\mathbb{Z}_N^*| = N - p - q + 1 = pq - p - q + 1 = (p-1)(q-1) = \varphi(N)$$

↳ Euler's phi function
(Euler's totient function)

Recall Lagrange's Theorem:

$$\text{for all } x \in \mathbb{Z}_N^* : x^{\varphi(N)} = 1 \pmod{N} \quad [\text{called Euler's theorem, but special case of Lagrange's theorem}]$$

↳ important: "ring of exponents" operate modulo $\varphi(N) = (p-1)(q-1)$

Hard problems in composite-order groups:

- Factoring: given $N = pq$ where p and q are sampled from a suitable distribution over primes, output p, q

- Computing cube roots: Sample random $x \in \mathbb{Z}_N^*$. Given $y = x^3 \pmod{N}$, compute $x \pmod{N}$.

↳ This problem is easy in \mathbb{Z}_p^* (when $\exists \dagger p-1$). Namely, compute $3^{-1} \pmod{p-1}$, say using Euclid's algorithm, and then compute $y^{3^{-1}} \pmod{p} = (x^3)^{3^{-1}} \pmod{p} = x \pmod{p}$.

↳ Why does this procedure not work in \mathbb{Z}_N^* . Above procedure relies on computing $3^{-1} \pmod{|\mathbb{Z}_N^*|} = 3^{-1} \pmod{\varphi(N)}$

But we do not know $\varphi(N)$ and computing $\varphi(N)$ is as hard as factoring N . In particular, if we know N and $\varphi(N)$, then we can write

$$\begin{cases} N = pq \\ \varphi(N) = (p-1)(q-1) \end{cases} \quad [\text{both relations hold over the integers}]$$

and solve this system of equations over the integers (and recover p, q)

Hardness of computing cube roots is the basis of the RSA assumption:

distribution over prime numbers.

RSA assumption: Take $p, q \leftarrow \text{Primes}(1^\lambda)$, and set $N = pq$. Then, for all efficient adversaries A ,

$$\Pr[x \in \mathbb{Z}_N^* ; y \leftarrow A(N, x) : y^3 = x] = \text{negl}(\lambda)$$

↳ more generally, can replace 3 with any e where $\gcd(e, \varphi(N)) = 1$

↳ Hardness of RSA relies on $\varphi(N)$ being hard to compute, and thus, on hardness of factoring (Reverse direction factoring $\stackrel{?}{\Rightarrow}$ RSA is not known)

common choices:
 $e = 3$
 $e = 65537$

Hardness of factoring / RSA assumption:

- Best attack based on general number field sieve (GNFS) — runs in time $\sim 2^{\tilde{O}(\sqrt[3]{\log N})}$

(same algorithm used to break discrete log over \mathbb{Z}_p^*)

- For 112-bits of security, use RSA-2048 (N is product of two 1024-bit primes)

128-bits of security, use RSA-3072

large key-sizes and computational cost \Rightarrow ECC generally preferred over RSA

- Both prime factors should have similar bit length (ECM algorithm factors in time that scales with smaller factor)

RSA problem gives an instantiation of more general notion called a trapdoor permutation:

$$F_{\text{RSA}} : \mathbb{Z}_N^* \rightarrow \mathbb{Z}_N^*$$

$$F_{\text{RSA}}(x) := x^e \pmod{N} \text{ where } \gcd(N, e) = 1$$

Given $\varphi(N)$, we can compute $d = e^{-1} \pmod{\varphi(N)}$. Observe that given d , we can invert F_{RSA} :

$$F_{\text{RSA}}^{-1}(x) := x^d \pmod{N}.$$

Then, for all $x \in \mathbb{Z}_N^*$:

$$F_{\text{RSA}}^{-1}(F_{\text{RSA}}(x)) = (x^e)^d = x^{ed} \pmod{\varphi(N)} = x^1 = x \pmod{N}.$$

Trapdoor permutations: A trapdoor permutation (TDP) on a domain X consists of three algorithms:

- Setup $(1^n) \rightarrow (pp, td)$: Outputs public parameters pp and a trapdoor td
- $F(pp, x) \rightarrow y$: On input the public parameters pp and input x , outputs $y \in X$
- $F^{-1}(td, y) \rightarrow x$: On input the trapdoor td and input y , output $x \in X$

Requirements:

- Correctness: for all pp output by Setup:
 - $F(pp, \cdot)$ implements a permutation on X .
 - $F^{-1}(td, F(pp, x)) = x$ for all $x \in X$.
- Security: $F(pp, \cdot)$ is a one-way function (to an adversary who does not see the trapdoor)

Naïve approach (common "textbook" approach) to build signatures:

Let (F, F^{-1}) be a trapdoor permutation

- Verification key will be pp
 - Signing key will be td
- to sign a message m , compute $\sigma \leftarrow F^{-1}(td, m)$
to verify a signature, check $m \stackrel{?}{=} F(pp, \sigma)$

Correct because:

$$F(pp, \sigma) = F(pp, F^{-1}(td, m)) = m$$

Secure because F^{-1} is hard to compute without trapdoor (signing key) **FALSE!**

↳ This is not true! Security of TDP just says that F is one-way. One-wayness just says function is hard to invert on a random input. But in the case of signatures, the message is the input. This is not only not random, but in fact, adversarially chosen!

↳ Very easy to attack. Consider the 0-query adversary:

Given verification key $vk = pp$, compute $F(pp, \sigma)$ for any $\sigma \in X$

Output $m = F(pp, \sigma)$ and σ

↳ By construction, σ is a valid signature on the message m , and the adversary succeeds with advantage 1.

Textbook RSA signatures: **[NEVER USE THIS!]**

Setup (1^n) : Sample (N, e, d) where $N = pq$ and $ed = 1 \pmod{\varphi(N)}$

Output $vk = (N, e)$ and $sk = d$

Sign (sk, m) : Output $\sigma \leftarrow m^d \pmod{N}$

Verify (vk, m, σ) : Output 1 if $\sigma^e = m \pmod{N}$

} Looks tempting (and simple)...
but totally broken!