Problem Set 2

Randomized Algorithms

Due Tuesday, September 14

1. Consider an optimization problem $\texttt{Opt}(x) : \mathcal{X} \to \{0, 1, \ldots, n-1\}$ that associates inputs from some domain with outputs (e.g., min cut is such a problem).

   Suppose that we have a BPP algorithm $\mathcal{A}$ that takes T time to answer binary queries of whether $\texttt{Opt}(x)$ is less than some threshold. That is, it answers queries of the form $\texttt{Less}(x, k) := (\texttt{Opt}(x) \leq k)$, with error probability at most $1/3$.

   (a) Show how to use $\mathcal{A}$ to solve $\texttt{Opt}(x)$ in $O(T \log n \log\log n)$ time with $2/3$ probability, by first amplifying the success probability to $\Theta(\frac{1}{\log n})$ and then using binary search.

   (b) Consider the function $\texttt{RobustBisect}(x, L, H)$ that has three outputs:

   - LOW if $L \leq \texttt{Opt}(x) < \frac{L+H}{2}$.
   - HIGH if $\frac{L+H}{2} \leq \texttt{Opt}(x) < H$.
   - OUTOFRANGE if $\texttt{Opt}(x) \notin [L, H)$.

   Use $\mathcal{A}$ to construct a randomized algorithm $\mathcal{B}$ to solve `RobustBisect` with $3/4$ probability and $O(T)$ time.

   (c) Now consider how to use $\mathcal{B}$ as a subroutine in binary search, to determine $\texttt{Opt}(x)$. Construct a strategy such that, once $\mathcal{B}$ has been correct at least $\log n$ more times than it has been incorrect, you can output $\texttt{Opt}(x)$ exactly and correctly.

   (d) Conclude that one can solve $\texttt{Opt}(x)$ in $O(T \log n)$ time with high probability (which means $1 - 1/n^c$ probability for an arbitrarily large constant c).

2. [MR 2.3]. Consider a uniform rooted tree of height h (every leaf is at distance h from the root). The root, as well as any internal node, has 3 children. Each leaf has a boolean value associated with it. Each internal node returns the value returned by the majority of its children. The evaluation problem consists of determining the value of the root; at each step, an algorithm can choose one leaf whose value it wishes to read.

   (a) Show that for any deterministic algorithm, there is an instance (a set of boolean values for the leaves) that forces it to read all $n = 3^h$ leaves.

   (b) Show that there is a nondeterministic algorithm can determine the value of the tree by reading at most $n^{\log_3 2}$ leaves. In other words, prove that one can present a set of this many leaves from which the tree value can be determined.

(c) Consider the recursive randomized algorithm that evaluates two subtrees of the root chosen at random. If the values returned disagree, it proceeds to evaluate the third sub-tree. Show the expected number of leaves read by the algorithm on any instance is at most $n^{0.9}$.