

## Lecture 14 — Oct 14, 2014

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## 1 Overview

In the last lecture : lower bounds

In this lecture: problems for final project, RIP-1, expanders, SMP, SSMP

## 2 Problems for final project

- **Adaptivity in Sparse Recovery**

So far, we can choose matrix  $A$  independent of  $x$  and estimate  $x$  from  $Ax$  using  $O(k \log \frac{n}{k})$  space. What if we choose  $\langle v_1, x \rangle, \langle v_2, x \rangle, \dots, \langle v_m, x \rangle$  where  $v_i$  depend on  $v_1, v_2, \dots, v_{i-1}$ ?

- **k-sparse**

Given  $A \sim \mathcal{N}(0, I_{M \times N})$ , we know that if  $m = O(k \log \frac{n}{k})$  (hence RIP), then L1 minimization and IHT works.

But for  $m \ll k \log \frac{n}{k}$ , doing  $\ell_1/\ell_1$  recovery is impossible. What if  $x$  is exactly  $k$ -sparse?

- **Compressed Sensing with priors**

e.g. If  $x$  follows some distribution, what could happen? This is a general question.

- **Count-sketch**

Using top  $2k$  coordinates, we can do  $(1 + \epsilon)$   $\ell_2/\ell_2$  approximate recovery where  $m = O(\frac{k}{\epsilon} \log n)$ .  
If we use top  $k$  coordinates, then  $m = O(\frac{k}{\epsilon^2} \log n)$ .

Better analysis used in [MP14] might give  $O(\frac{k}{\epsilon^2} + \frac{k}{\epsilon} \log n)$ .

- **LASSO vs sqrt LASSO**

LASSO finds  $\underset{x}{\operatorname{argmin}} \|y - Ax\|_2^2 + \lambda \|x\|_1$ . And sqrt LASSO finds  $\underset{x}{\operatorname{argmin}} \|y - Ax\|_2 + \lambda \|x\|_1$ .

Compare these two algorithms. Which one is better under certain situations?

- **Random order streams**

Given  $x_1, x_2, \dots, x_m \sim D$  over  $F_2^n$ . e.g.  $x = Ay \pmod{2}$  where  $A$  is a  $n$  by  $\frac{n}{2}$  matrix. One of the two cases is true:

- $D$  is  $\frac{n}{2}$ -dimension subspace
- $D$  is uniform

How many samples to distinguish these two cases?

### 3 Sparse Matrix with RIP-1

Consider 0-1 matrix  $A \in \mathbb{R}^{m \times n}$  with  $d = O(\log n)$  ones per column. For  $A$ , we can achieve fast multiplication and  $O(\log n)$  update time. The problem is  $A$  can't satisfy RIP unless  $m = O(k^2)$ . But  $A$  can satisfy the following RIP-1 property [BGIKS08].

**Definition 1.**  $A$  has RIP-1 of  $(k, \epsilon)$  if  $\forall k$ -sparse  $x$ ,  $\|Ax\|_1 = (1 \pm \epsilon)\|x\|_1$ .

**Definition 2.**  $G = (U, V, E)$  is a bipartite graph with left-degree  $d$ .  $n = |U|$ ,  $m = |V|$ .  $N(S)$  denotes the neighbors of  $S$ .  $G$  is a unbalanced bipartite expander of  $(k, \epsilon)$  if

$$\forall S \subset U, |S| \leq k \Rightarrow |N(S)| \geq (1 - \epsilon)d|S|$$

**Claim 3.** random graph with  $d = \frac{1}{\epsilon} \log \frac{n}{k}$ ,  $m = \frac{1}{\epsilon^2} k \log \frac{n}{k}$  is expander w.h.p.

**Claim 4.** There exist explicit expander constructions for  $\forall \alpha > 0$ ,  $d = O(\log n \frac{\log k}{\epsilon})^{1+\frac{1}{\alpha}}$ ,  $m = k^{1+\alpha} d^2$

The adjacency matrices of expander graphs, scaled by a factor of  $\frac{1}{d}$ , satisfy RIP-1.

**Theorem 5.**  $(k, \epsilon)$  expander  $\Rightarrow (k, 2\epsilon)$  RIP-1

*Proof.*  $\forall S$  of size  $k$ ,  $d = \frac{1}{\epsilon} \log \frac{n}{k}$ ,  $m = \frac{2}{\epsilon} kd$ . Consider all  $kd$  edges, define  $V_1, V_2, \dots, V_{kd} \in [m]$  i.i.d. Let  $C_j$  denotes the event that  $V_j$  collide with  $V_1, V_2, \dots, V_{j-1}$ . We have

$$\Pr[C_j] \leq \frac{j-1}{m} \leq \frac{kd}{m} \leq \frac{\epsilon}{2}$$

$$\Pr\left[\sum_{i=1}^{kd} C_i > \epsilon kd\right] \leq 2^{-\frac{\epsilon kd}{2}} = 2^{-\Omega(\frac{\epsilon kd}{2})}$$

By union bound, the probability that  $|N(S)| \geq (1 - \epsilon)d|S|$  holds for all  $S \subset U, |S| = k$  is at least  $1 - 2^{-\Omega(k \log \frac{n}{k})} \binom{n}{k} = 1 - 2^{-\Omega(k \log \frac{n}{k})}$ . Then sum over all sizes we can show  $\sum_{i=0}^n 2^{-i \log \frac{n}{k}} \ll 1$ , which means the theorem is true w.h.p.  $\square$

### 4 From RIP-1 to sparse recovery

There is a viable natural algorithm from count-sketch. You can check out the explanation in the book [FSR].

**Algorithm: Natural Alg**

$$x^{(0)} = 0$$

For  $r = 0, 1, \dots, T$

$$u_i \leftarrow \text{median}_{j \in N(i)} (y - Ax^{(r)})_j$$

$$x^{(r+1)} \leftarrow H_k(x^{(r)} + u)$$

}

output  $x^{(T)}$

Here we introduce SMP [BIR08] and SSMP [BI09]. The following algorithm is SMP.

**Algorithm: SMP**  
 $x^{(0)} = 0$   
Repeat  $T$  times

$$u_i \leftarrow \underset{j \in N(i)}{\text{median}}(y - Ax^{(r)})_j$$

$$x^{(r+1)} \leftarrow H_k(x^{(r)} + H_{2k}(u))$$

output  $x^{(T)}$

SSMP is similar to SMP except the updates is done sequentially.

**Algorithm: SSMP**  
1) Let  $x^{(0)} = 0$   
2) For  $r = 1, 2, \dots, T = O(\log(\|x\|_1/\|e\|_1))$

a) For  $t = 1, 2, \dots, 10k$

- $u_i \leftarrow \underset{j \in N(i)}{\text{median}}(y - Ax^{(r)})_j$
- Let  $i$  be the largest term of  $u$
- Let  $x^{(r)} = x^{(r)} + u_i e_i$

b) Let  $x^{(r)} = H_k(x^{(r)})$

3) Report  $x' = x^{(T)}$

Here we prove SSMP. A more detailed proof can be found at [BI09]

*Proof.*  $y = Ax = (\sum_{i \in S} a_i x_i) + e$   
If  $\sum \|a_i x_i\|_1 \leq (1 + \epsilon) \|\sum a_i x_i\|_1$ ,<sup>1</sup> we can show  $\exists a_i, i, s.t.$

$$\|y - a_i x_i\|_1 \leq (1 - \frac{1}{10k}) \|y\|_1$$

Therefore each step  $x^{(r)} = x^{(r)} + u_i e_i$  decreases  $\|y - Ax^{(r)}\|$  by  $1 - \frac{\Omega(1)}{k}$ , after  $O(k)$  steps, we have

$$\begin{aligned} \|y - Ax^r\| &\leq \frac{1}{10} \|y - Ax^{(r-1)}\| \\ \Rightarrow \|x^{(r)} - x\|_1 &\leq \frac{1}{5} \|x^{(r)} - x\|_1 + O(\|e\|_1) \\ \Rightarrow &It \text{ takes } O(\log(\|x\|_1/\|e\|_1)) \text{ iterations to get error to } O(\|e\|_1) \end{aligned}$$

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<sup>1</sup>you will prove this in your homework

## References

- [AMS99] Noga Alon, Yossi Matias, Mario Szegedy. The Space Complexity of Approximating the Frequency Moments. *J. Comput. Syst. Sci.*
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