



Strategy Selection in the Arm Performance Libraries

BLIS Retreat 2024

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arm PERFORMANCE LIBRARIES

Optimized BLAS, LAPACK and FFT for HPC applications



Best-in-class performance



Validated and maintained
by Arm



Freely available

Arm provided 64-bit A-profile math libraries

- Support for industry-standard BLAS, LAPACK, RNG and FFTW interfaces
- Sparse linear algebra and batched BLAS support
- Optimized scalar and vector math.h routines

Best-in-class performance

- Tuned for latest Arm Architecture features and CPU designs
- Serial and parallel implementations

Broad compatibility with existing software

- Compatible with a wide range of commercial and open-source toolchains
- Support for C and Fortran users
- Versions for Linux, Windows and macOS

CLAG Framework

Central Linear Algebra Gateway

- + A framework used to implement Arm PL's dense linear algebra routines
 - BLAS
 - LAPACK
- + High level Modern C++
- + Focus on high levels of code reuse and modularity
- + The Framework has a model within which we can write solutions

Why not BLIS?

- + At the inception BLIS was not stable on Arm
- + Arm values having multiple solutions serving each market

CLAG Model and Strategy Selection

- BLAS routines are Interfaces to computing **ProblemFamilies**
- Problems are generalized into **ProblemFamilies** and encoded into a **ProblemContext**

Generalization of the problem space

matmul3 is the **ProblemContextBase** for
 $C = \alpha AB + \beta AC$

```
template<
    typename AMatrixType,
    typename BMatrixType,
    typename CMatrixType,
    typename ScalarType
>
struct matmul3 {
    using a_matrix_type = AMatrixType;
    using b_matrix_type = BMatrixType;
    using c_matrix_type = CMatrixType;
    using scalar_type = ScalarType;

    a_matrix_type a;
    b_matrix_type b;
    c_matrix_type c;

    scalar_type alpha;
    scalar_type beta;

    matmul3(AMatrixType a_, BMatrixType b_, CMatrixType c_,
            ScalarType alpha_, ScalarType beta_)
        : a{std::move(a_)}, b{std::move(b_)}, c{std::move(c_)},
          alpha{std::move(alpha_)}, beta{std::move(beta_)}
    {};
}; //struct matmul3
```

matmul3 generalization table

Routine Name	M	N	K	Alpha	Beta	A-Type	B-Type	C-Type
GEMM	M	N	K	Alpha	Beta	Gen	Gen	Gen
GEMV	M	1	N	Alpha	Beta	Gen	Gen	Gen
GER(B)	M	N	1	Alpha	Beta	Gen	Gen	Gen
AXP(B)Y	N	1	1	Alpha	Beta	Gen	Gen	Gen
DOT	1	1	N	1.0	1.0	Gen	Gen	Gen
SCAL	N	1	0	0.0	Alpha	Gen	Gen	Gen
COPY	N	1	1	1.0	0.0	Gen	Gen	Gen
SYMM	M	N	M	Alpha	Beta	Symm	Gen	Gen
SYMV	N	1	N	Alpha	Beta	Symm	Gen	Gen
HEMM	M	N	M	Alpha	Beta	Herm	Gen	Gen
HEMV	M	1	N	Alpha	Beta	Herm	Gen	Gen
SYRK	N	N	K	Alpha	Beta	Gen	Gen	Symm
SYR	N	N	1	Alpha	Beta	Gen	Gen	Symm
HERK	N	N	K	Alpha	Beta	Gen	Gen	Herm
HER	N	N	1	Alpha	Beta	Gen	Gen	Herm

CLAG Model and Strategy Selection

- BLAS routines are Interfaces to computing **ProblemFamilies**
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- **Strategies** are algorithm implementations used to compute problems
- **Strategies** can be constrained to solve a subset of a **ProblemFamily**

Strategies

```
class outer_product {
public:
    template<typename ProblemContext>
    requires spec::has_get_spec<outer_product, ProblemContext>
    bool operator() (const ProblemContext& pctx) const {
        using scalar_type = typename ProblemContext::scalar_type;

        if( !this->can_compute(pctx) ) return false;

        const auto spec = get_spec(spec::strategy_tag<outer_product>{}, pctx);

        const auto buf_size = min(pctx.a.strd(), spec.a_strd_block_size);

        scalar_type *buffer = is_strd_contig(pctx.a)
            ? nullptr
            : get_memory<scalar_type, memory_bank::level2>(buf_size * spec.max_threads);

        buffer_pool buffer_pool { buffer, spec.max_threads, buf_size };

        auto driver =
            parallelize
                { general_parallel_strat, b_strd, spec.max_threads,
                  resident
                    { a_matrix, 1, spec.a_strd_block_size, false,
                      copy_matrix
                        { a_matrix, buffer_pool, general_strd_contig_generator{} },
                      outer_product_terminal { spec.kernel_axpby } } } };

        driver(pctx.a, pctx.b, pctx.c, compute_position{}, pctx.alpha, pctx.beta);

        if (buffer != nullptr) {
            return_memory<scalar_type, memory_bank::level2>(buffer);
        }

        return true;
    }
}
```

```
template<typename ProblemContext>
ARMPL_CLAG_INLINE
constexpr bool operator() (const ProblemContext&) const { return false; }

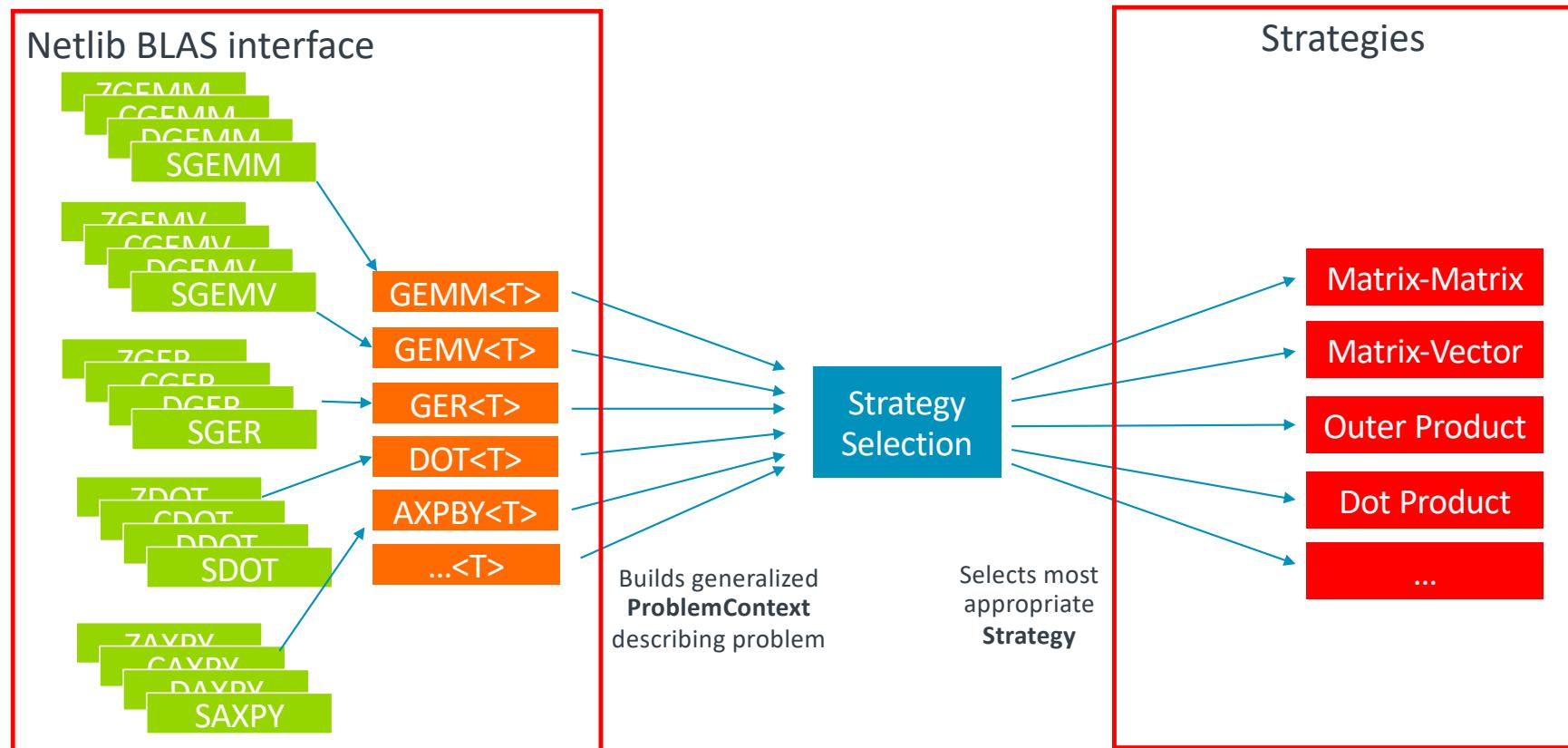
template<typename ProblemContext>
requires spec::has_get_spec<outer_product, ProblemContext>
ARMPL_CLAG_INLINE
constexpr bool can_compute(const ProblemContext& pctx) const {
    return pctx.alpha != zero<typename ProblemContext::scalar_type>
        && pctx.a.cntg() == 1 && pctx.b.cntg() == 1
        && pctx.c.cntg_step() == 1 && !pctx.a.is_conj();
}

template<typename ProblemContext>
ARMPL_CLAG_INLINE
constexpr bool can_compute(const ProblemContext&) const { return false; }
}; //class outer_product
```

Constraints

Implementation

Strategies



CLAG Model and Strategy Selection

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- **Strategies** are algorithm implementations used to compute problems
- **Strategies** can be constrained to solve a subset of a **ProblemFamily**
- **Strategies** are tried in a preference order until one signals it has performed the computation, i.e. **StrategySelection**
- The strategy preference list is tuned for problem cases and on a per micro-architecture basis
- A strategy may not perform the computation if the **ProblemContext** does not meet its constraints
 - Ie. a matrix-matrix strategy may require the output matrix is col major, a GEMV interface may encode strides into the “M” dimension

Strategy Selection

```
template<typename... T, typename ArchitectureSpec>
constexpr auto strategies<spec::problem_context<matmul::matmul3<T...>, ArchitectureSpec>> = std::tuple {
    matmul::set_or_scale { },
    matmul::compressed_general_matrix_vector { },
    matmul::symmetric_matrix_vector { },
    matmul::compressed_symmetric_matrix_vector { },
    matmul::compressed_rank_one_update { },
    matmul::out_of_place_matmul_left { },
    matmul::out_of_place_matmul_right { },
    matmul::atomic { },
    matmul::dot { },
    matmul::axpby { },
    matmul::gemv { },
    matmul::outer_product { },
    matmul::small { },
    matmul::basic { },
    matmul::sequential { },
    matmul::large { },
    matmul::large_no_sync { },
    matmul::rank_k_update_large { },
    matmul::rank_k_update_basic { },
    matmul::rank_one_update { },
    matmul::gemm_reference { },
    matmul::symm_hemm_l_reference { },
    matmul::symm_hemm_r_reference { },
    matmul::syrk_herk_reference { },
    matmul::backstop { }
};

template<typename ProblemContext>
void compute(const ProblemContext& pctx) {

    const auto spec = get_spec(spec::strategy_selection_tag{}, pctx);

    for(const auto i : spec.strategy_preferences) {
        if( compute_index(strategies<ProblemContext>, pctx, i) ) {
            return;
        }
    }
}
```

StrategyList registers all of the strategies available

Strategies are evaluated in accordance with tuned **StrategyPreferences**

Generalizing Strategies

- + In the opposite manner we Generalize Routines into **ProblemFamilies**
 - Matrix-Matrix -> Matrix-Vector ($n=1$)-> Vector-Vector ($n=1$ & $k=1$)
- + We can also generalize our constrained **Strategies** to solve a wider range of problems.
- + The generalized **Strategies** may now be considered for more cases.
 - They may never be used in this general cases, but the benefits of auto tuning is we needn't care
- + In effect, you end up with non-packing-matmuls with different loop orderings

Example

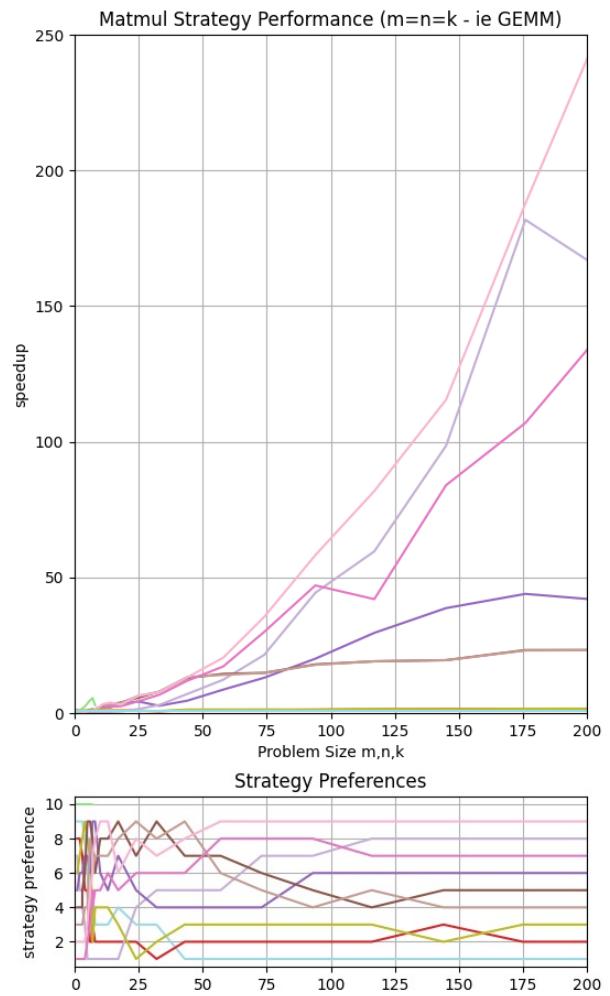
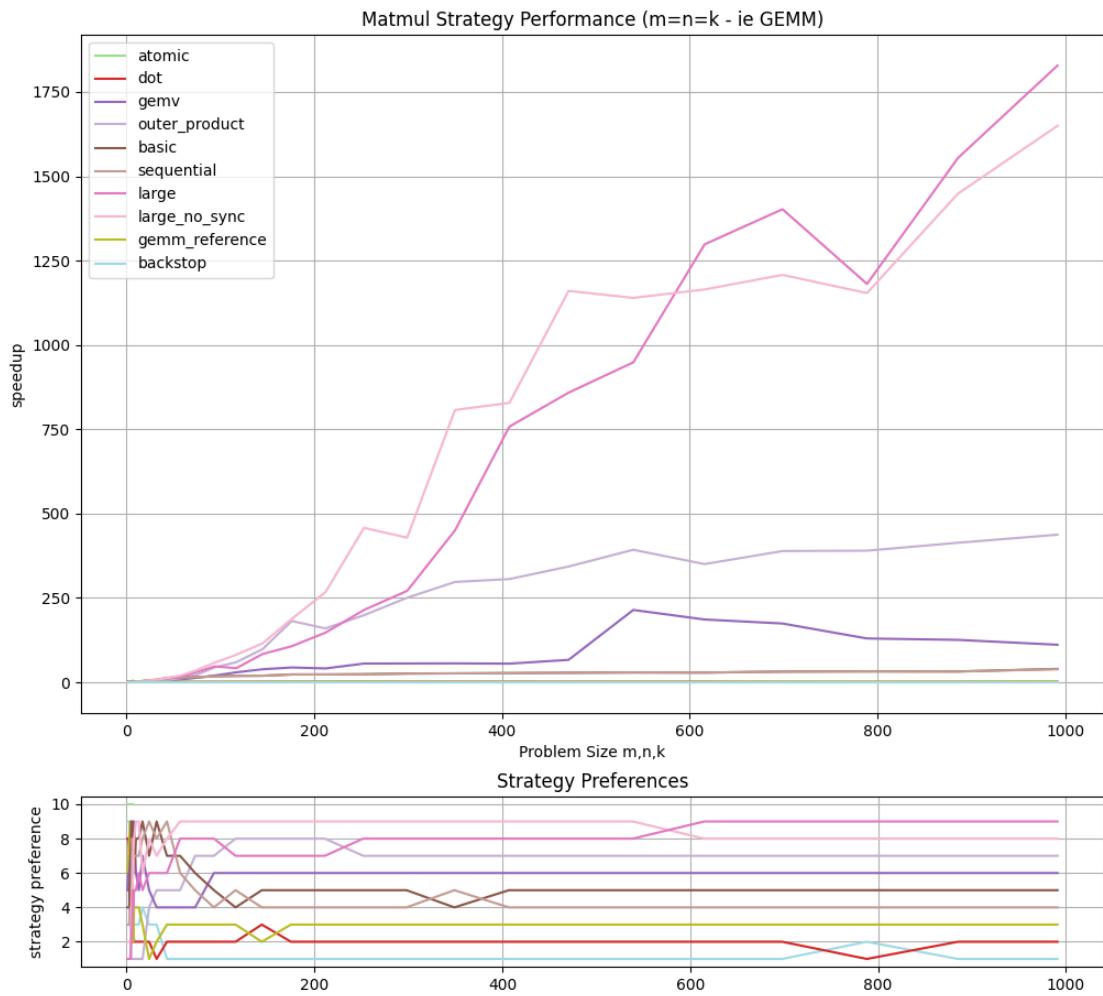
- + **AXPBY** is constrained by $n=1$ & $k=1$
 - loops over n -> outer-product Matrix-Vector
 - loops over k -> Matrix-Matrix
- + **DOT** is constrained by $m=1$ & $n=1$
 - loops over m -> Matrix-Vector
 - + i.e. **GEMV** $\text{transa}=T$
 - loops over n produces a Matrix-Matrix

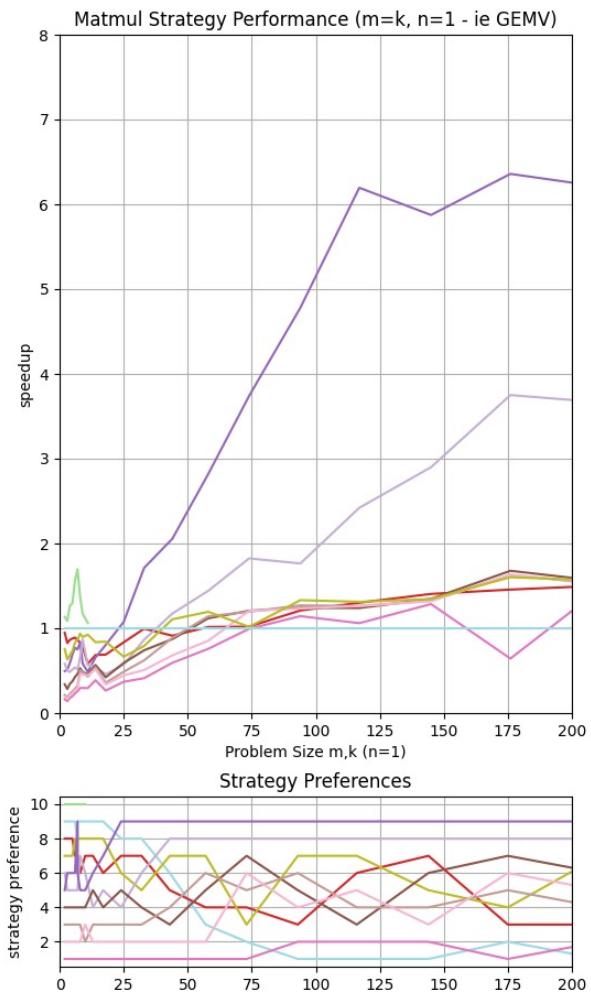
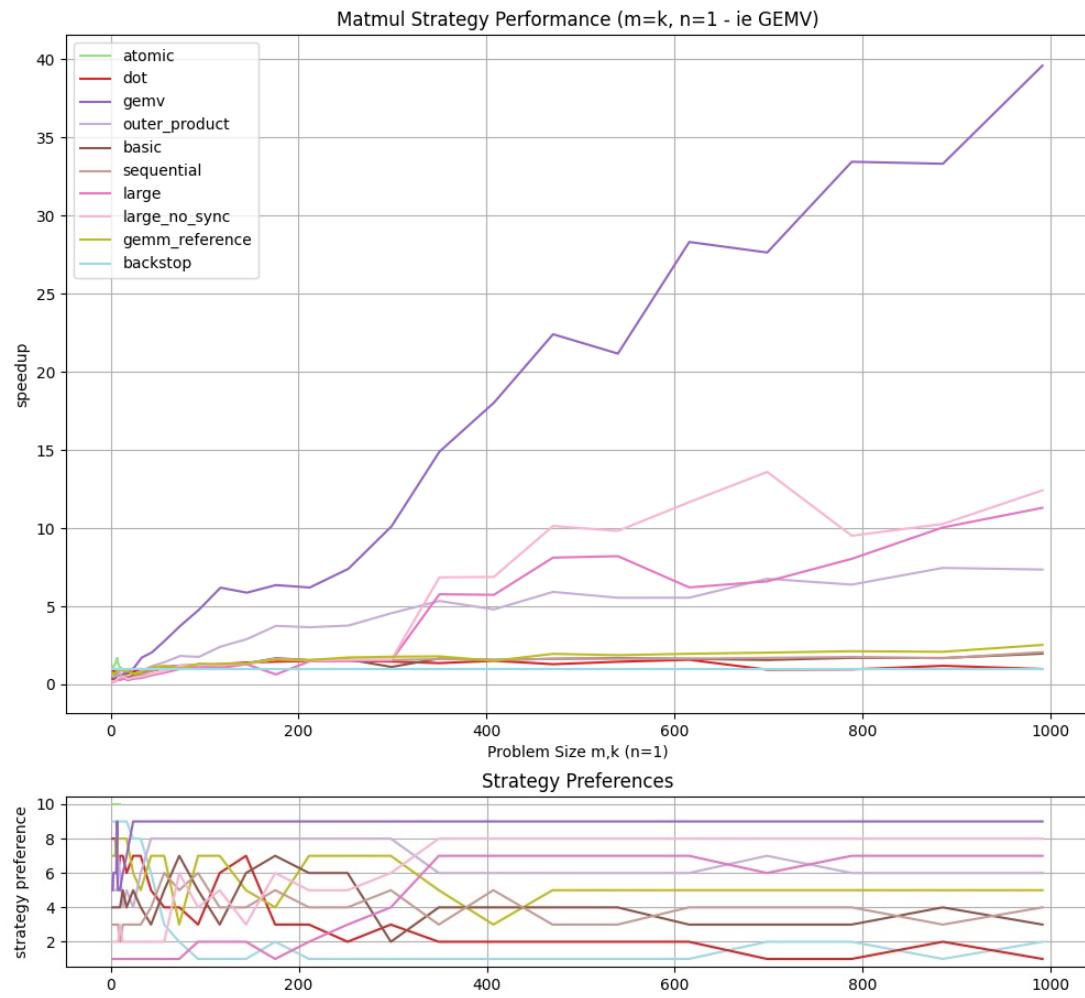
Tuning

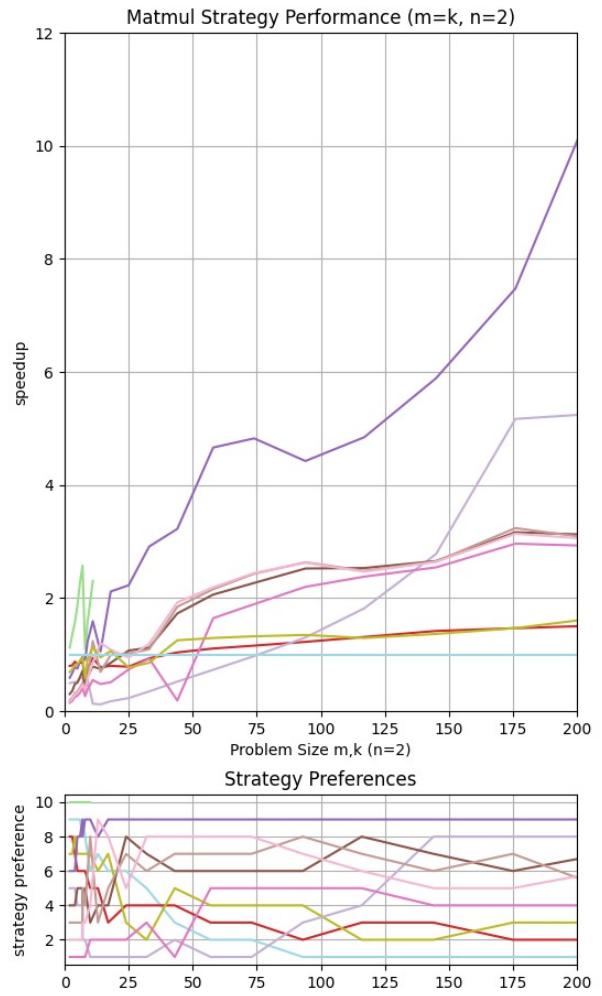
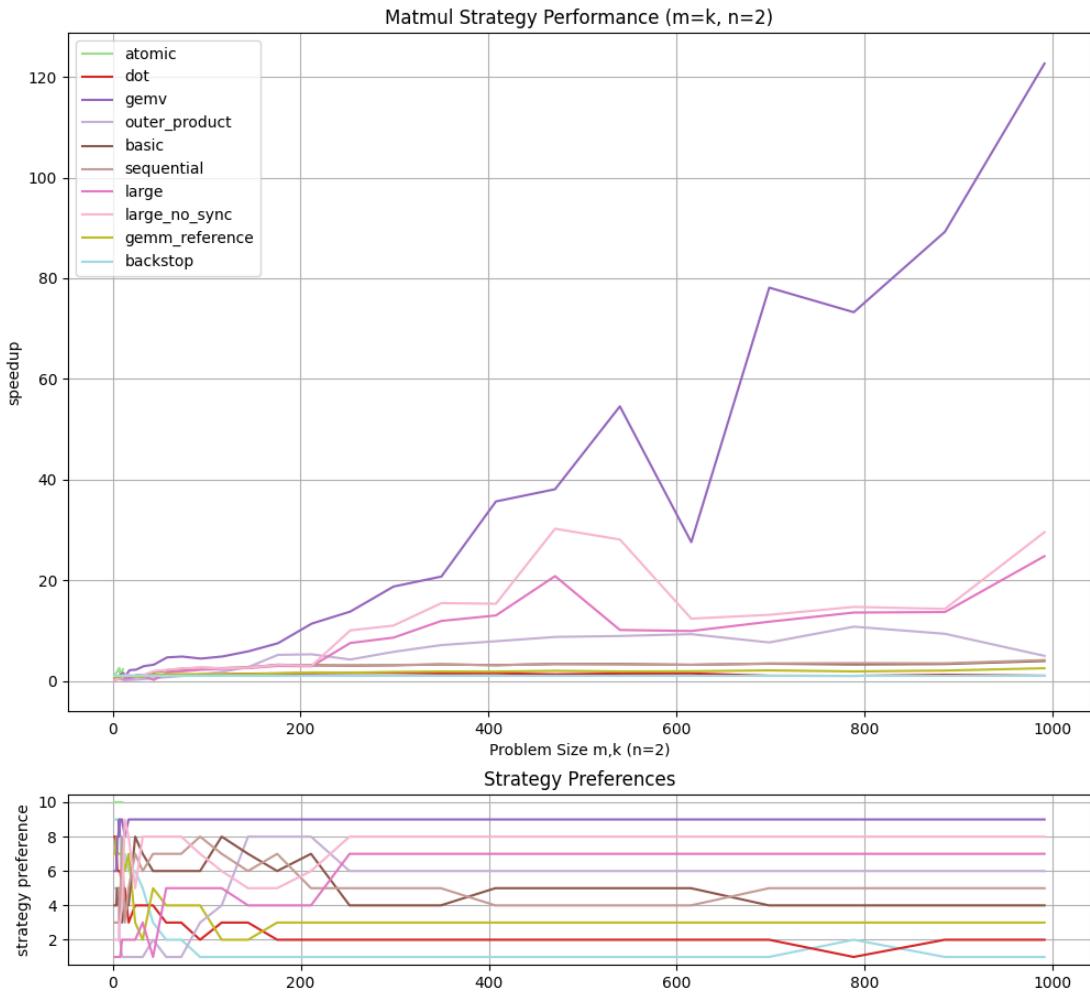
- + Arm PL already uses a CI based auto-tuning system i.e.
 - Thread Throttling
 - L1 and L2 kernel selection
 - Not L3 kernels or block sizes
- + This system is used to produce strategy preference list
- + Good, not perfect!
 - Improving on static tuning
- + Considerations:
 - Micro-arch
 - Problem family
 - Problem cases
 - Problem sizes

Example

- + For each micro-architecture
 - For each problem family
 - + For each problem case (constraints)
 - For each problem size
 - + Benchmark every strategy
 - + Rank order by best performing
 - + Generate C++ strategy preference lists







Complications

- + Strategies were originally written for Netlib interfaces
- + Input matrices are assumed to be Column major matrices
 - When vector routine maps onto a matrix strategy you may end up with unexpected strides
 - + Negative strides
 - + C has column strides
- + NaN propagation with application of Beta
 - SCAL propagates NaNs if beta is zero
 - GEMM does not
- + Conjugate Transpose options vary between vector and matrix routines
- + All these problems are surmountable
 - Further generalization of the strategies
 - More concise constraints
 - Increasing the **ProblemContext** problem space

Conclusion

- + **StrategySelection** is the final part of the CLAG model
- + In short, it maps generalised Strategies onto generalised problems
- + We can delegate that mapping to auto tuning
 - The mapping can take problem space parameters into consideration
 - This can cover more cases than the original interfaces specified
 - + This is where the real performance gains really lie
- + There are complications but fixing them improve the model



Thank You

Danke

Gracias

Grazie

謝謝

ありがとう

Asante

Merci

감사합니다

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Kiitos

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