

CS 378 Lecture 10

Today

- Review HMMs
- Viterbi Algorithm
- Beam search
- If time: revisit POS tagging

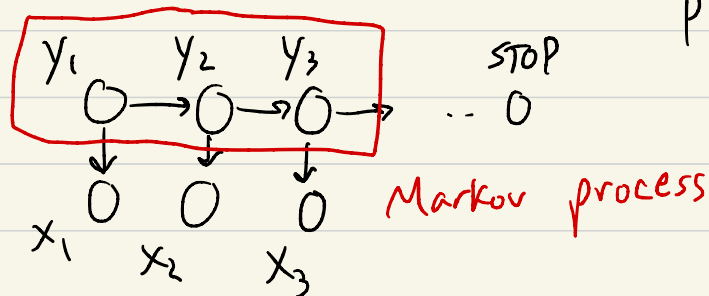
Announcements

- A2 due tonight
- A3 out tonight

Recap HMMs: sequence model

tag $\bar{y}, y_i \in \mathcal{T}$ words $\bar{x}, x_i \in \mathcal{V}$

$$P(\bar{y}, \bar{x}) = P(y_1) P(x_1 | y_1) P(y_2 | y_1) P(x_2 | y_2) \\ P(y_3 | y_2) P(x_3 | y_3) \dots P(\text{STOP} | y_n)$$



Params: start probs $P(y_1)$
transitions $P(y_i | y_{i-1})$
emissions $P(x_i | y_i)$

Inference in HMMs

Given $\bar{x}$. Want to return most likely $\bar{y}$

$\operatorname{argmax}_{\bar{y}} P(\bar{y} | \bar{x})$ ① argmax over an exponentially large space $|\mathcal{Y}|^n$

② we don't have $P(\bar{y} | \bar{x})$

$$\rightarrow = \operatorname{argmax}_{\bar{y}} \frac{P(\bar{y} | \bar{x}) P(\bar{x})}{P(\bar{x})} = \operatorname{argmax}_{\bar{y}} \frac{P(\bar{x}, \bar{y})}{P(\bar{x})}$$

$$P(\bar{x}) = \sum_{\bar{y}} P(\bar{y}, \bar{x}) \quad \text{prob. of the sent.}$$

const. w.r.t. $\bar{y}$

$$\rightarrow \operatorname{argmax}_{\bar{y}} P(\bar{y}, \bar{x})$$

$$\operatorname{argmax}_{\bar{y}} \log P(\bar{y}, \bar{x}) =$$

$$\operatorname{argmax}_{\tilde{y}_1, \dots, \tilde{y}_n} \log P(\tilde{y}_1) + \log P(x_1 | \tilde{y}_1) + \log P(\tilde{y}_2 | \tilde{y}_1) + \log P(x_2 | \tilde{y}_2) + \dots$$

Ex log probs for HMM

$$S = \begin{matrix} & N & V & \text{STOP} \\ N: & -1 & & \\ V: & & -1 & \end{matrix} \quad T = \begin{matrix} & N & V & \text{STOP} \\ N & -2 & -1 & -1 \\ V & -1 & -1 & -2 \end{matrix}$$

$$E = \begin{matrix} & \text{they} & \text{can} & \text{fish} \\ N & -1 & -3 & -1 \\ V & -3 & -1 & -1 \end{matrix}$$

$$P(x_i | y_i) \quad \begin{matrix} & V & -3 & -1 & -1 \end{matrix}$$

they can fish

What is the most likely tag seq?

N V V N N V ..
N V N N N N

-1 -1 -1 -2
 init $+$ $+$ $+$

N V V STOP

total log prob: -8

they can fish

e e e
 -1 -1 -1

-1 -1 -1 -1 log prob = -7
 N V N STOP ✓

th can ti

-1 -1 -1

Viterbi Algorithm Dynamic programming

Define $V_i(\tilde{y})$ $n \times |\mathcal{T}|$ matrix
 sent len

log prob of the best tag seq ending
 in $\tilde{y}$ at step i

they can fish

N	-24	•	
✓	-4		

V_i

Initial: $V_1(\tilde{y}) = \log P(x, \tilde{y}) + \log P(\tilde{y})$

Recurrent: We can figure out scores for step i using scores from step $i-1$

$$V_i(\tilde{y}) = \log P(x_i | \tilde{y}) + \max_{\tilde{y}_{\text{prev}}} [\log P(\tilde{y} | \tilde{y}_{\text{prev}}) + V_{i-1}(\tilde{y}_{\text{prev}})]$$

Viterbi for $i = 1 \dots n$
for $\tilde{y}$ in $\tilde{\tau}$

Compute $V_i(\tilde{y})$ as above

Add STOP transition to end

$$\text{Compute } V_{n+1}(\text{STOP}) = \max_{\tilde{y}} \log P(\tilde{y}, \bar{x})$$

Track "backpointers" to reconstruct sequence

Ex

they can fish

STOP

N	-2	-7 -8	-6
V	-4	-4	-6

Annotations: Arrows point from boxed values to their corresponding cells. A box on the right contains -7 (labeled NVN) and -8 (labeled NVV). A box at the top contains -7.

$$S = \begin{matrix} N: & -1 \\ V: & -1 \end{matrix} \quad T = \begin{matrix} & N & V & \text{STOP} \\ N & -2 & -1 & -1 \\ V & -1 & -1 & -2 \end{matrix}$$

$$E = \begin{matrix} & \text{they} & \text{can} & \text{fish} \\ N & -1 & -3 & -1 \\ V & -3 & -1 & -1 \end{matrix}$$

$$V_2(N) = \log P(\text{can} | N) \rightarrow \boxed{-3}$$

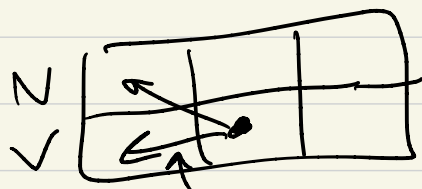
$$+ \max_{\tilde{y}_{\text{prev}}} \begin{cases} N: \log P(N | N) + V_1(N) \\ -4 & -2 \\ V: \log P(N | V) + V_1(V) \\ -5 & -1 & -4 \end{cases}$$

Getting 2nd best

New example

① N V N

② V V N



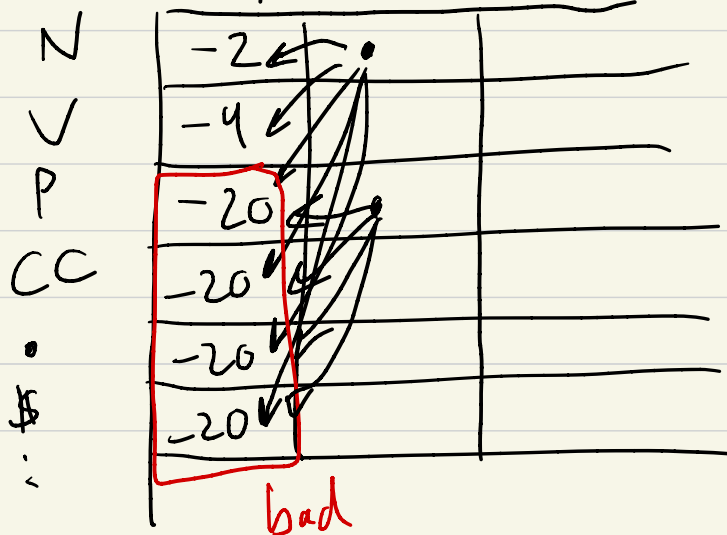
2nd best

Recovering K-best list is hard!
n-best

Beam Search

Viterbi: $O(n |T|^2)$ slow if $|T|$ is big

they can fish



Most transitions

Suck

Most words

Can't take

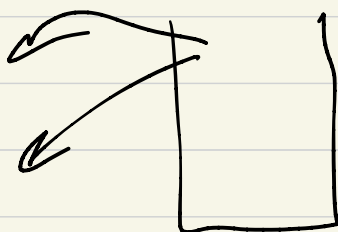
most tags

Beam search: only keep top k
 scoring states in each column
 V_i of Viterbi chart

they

N: -2
 V: -4

Can



only 2 prev
 options, not
 $|T|$

beam size = 2
 everything not
 in top 2 gets
 kicked out

Can: N
 ✓
 P
 CC
 •
 \$

$O(|T|)$

tags to
 check,

but only
 k far

y_{prev}

$$O(n |T|^2)$$

$$\Rightarrow O(n |T| k)$$

(but approximate!)

"sort of"

- $\log k$ from deap
 with priority
 queue