

CS 378 Lecture 16

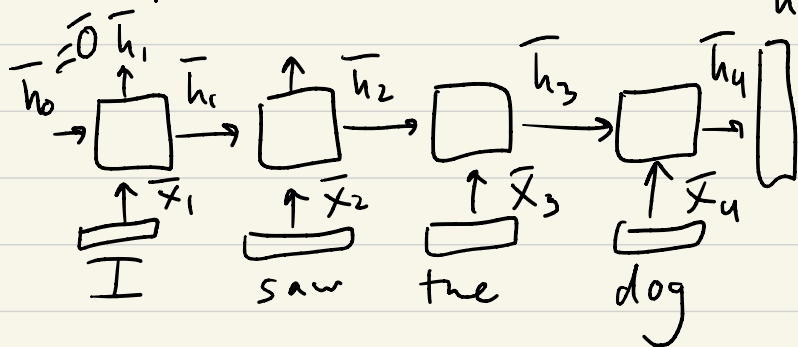
Today

- RNNs
- LSTMs (the type of RNN you will be using)
- Implementation

Announcements

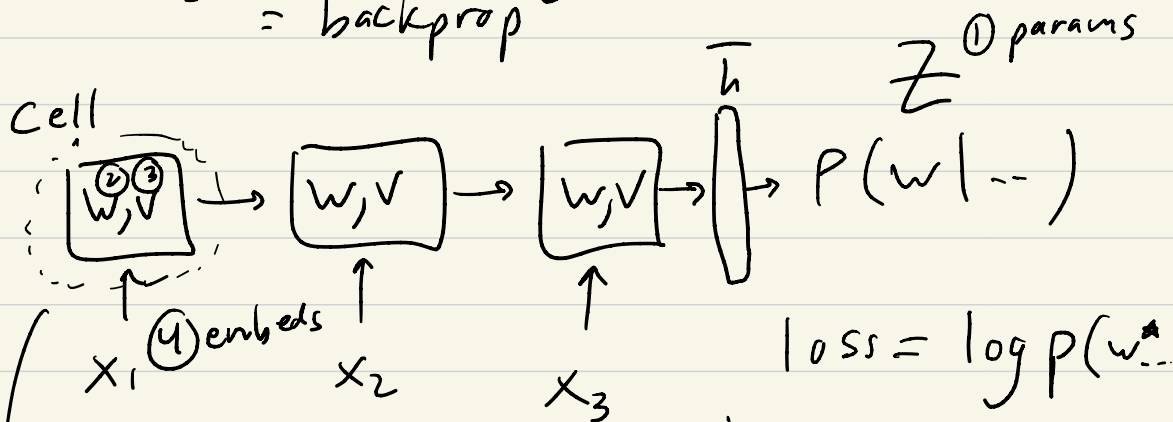
- AU out later today
- Midterm back Monday

Recap RNNs + Language modeling



$$P(w \mid \text{I saw the dog}) \\ = \text{softmax}(\mathbf{Z} \cdot \vec{h})$$

Training "Backpropagation through time"
= backprop



$$\text{loss} = \log p(w^*)$$

backprop to
get gradient

This still works!

Multiple updates for
 W, V , sum them together

Backprop: loss $\rightarrow$ gradient for each
param

LSTMs

What we've seen so far is a recipe for RNNs
Many types of RNNs

Long short-term memory (LSTM)
1998

RNN state is a "short-term memory"
LSTMs are better at remembering info for more timesteps

Problem with Elman networks:
vanishing gradient problem
(exploding)

Elman: $\bar{h}_3 = \tanh(W\bar{x}_3 + V \cdot$

$\tanh$ ~~$\neq$~~ $\tanh(W\bar{x}_2 + V \cdot (\tanh(W\bar{x}_1)))$

LSTM definition

$$\text{Elman: } \bar{h}_i = \tanh(W\bar{x}_i + V\bar{h}_{i-1})$$

$$\text{Gated: } \bar{h}_i = \bar{h}_{i-1} \odot \bar{f} + \text{function}(\bar{x}_i, \bar{h}_{i-1}) \odot \bar{i}$$

↑ ↑
prev state element wise
 multiplication

f : forget gate

i : input gate

vector of values in $\{0, 1\}$

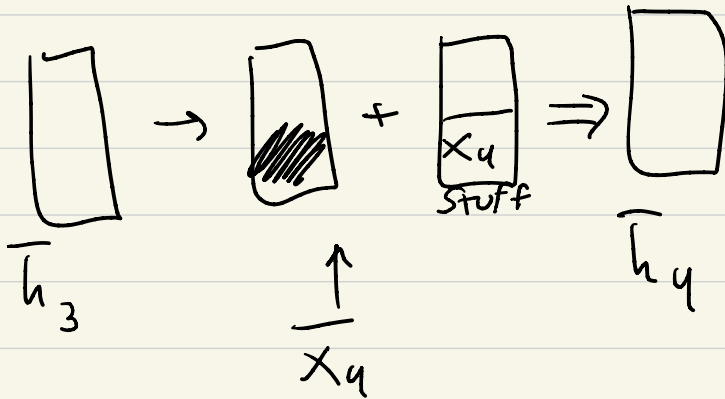
$$\bar{h}_{i-1} \odot \bar{f} =$$

$$f = \text{sigmoid}(W^{(1)}\bar{x}_i + W^{(2)}\bar{h}_{i-1})$$

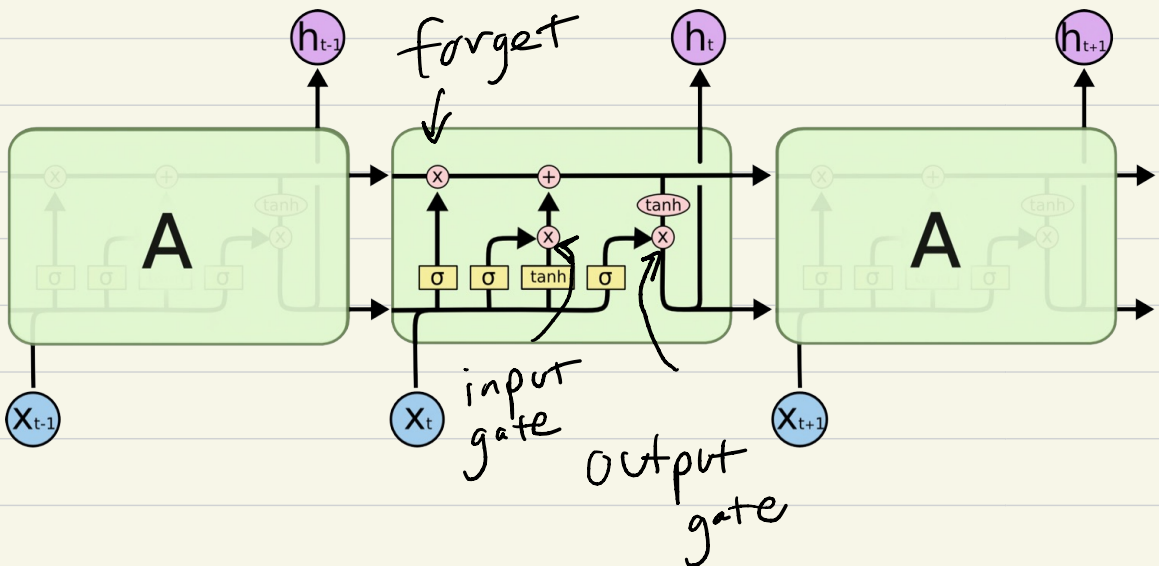
$$i = \text{sigmoid}(W^{(3)}\bar{x}_i + W^{(4)}\bar{h}_{i-1})$$

$$\sigma = \frac{e^x}{1+e^x} \quad \text{graph of sigmoid function}$$

$\bar{h}$ is "memory"



Real LSTM: next page

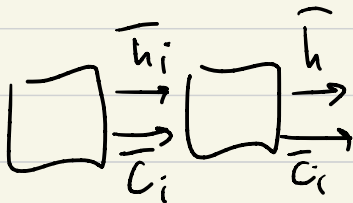


Chris Olah blog

LSTM: 8 weight matrices

$\bar{h}$, $\bar{c}$
 hidden state cell state

in Pytorch, these are dealt with as a tuple



Poll:

$$f = \text{sigmoid} (w^{(1)} \bar{x}_i + w^{(2)} \bar{h}_{i-1} + b_{\text{forget}})$$

forget bias
↓

$$\bar{i} = \text{sigmoid} (w^{(3)} \bar{x}_i + w^{(4)} \bar{h}_{i-1} + b_{\text{input}})$$

$[0, 1, 2]$ closer to $[1, 1, 2]$
than $[0, 1, 3]$

Most recent stuff is more relevant

Forget gate high: changes further
back matter more