CS388: Natural Language Processing

Lecture 4: HMMs, POS



Parts of this lecture adapted from Dan Klein, UC Berkeley and Vivek Srikumar, University of Utah



Administrivia

- Mini 1 due today at 11:59pm
 - ▶ Shuffling: online methods are sensitive to dataset order, shuffling helps!
- ▶ Project 1 out today
 - ▶ Viterbi algorithm, CRF NER system, extension
 - → This class will cover what you need to get started on it, the next class will cover everything you need to complete it



Recall: Multiclass Classification

- ▶ Two views of multiclass classification:
- ▶ Different features: $\operatorname{argmax}_{y \in \mathcal{Y}} w^{\top} f(x, y)$
- ▶ Different weights: $\operatorname{argmax}_{y \in \mathcal{Y}} w_y^\top f(x)$
- "Different features" (most relevant for us in the next week):

$$f(x,y = \text{Health}\,) = \fbox{ \begin{subarray}{c} $f(x,y = \text{Sports}\,) = [0,0,0,1,1,0,0,0,0]$ \\ \hline \end{subarray} } \begin{subarray}{c} $I(x,y = \text{Sports}\,) = [0,0,0,1,1,0,0,0,0]$ \\ \hline \end{subarray} \begin{subarray}{c} $I(x,y = \text{Sports}\,) = [0,0,0,0,1,1,0,0,0,0]$ \\ \hline \end{subarray} \begin{subarray}{c} $I(x,y = \text{Sports}\,) = [0,0,0,0,1,1,0,0,0,0]$ \\ \hline \end{subarray} \begin{subarray}{c} $I(x,y = \text{Sports}\,) = [0,0,0,0,0,0]$ \\ \hline \end{subarray} \begin{subarray}{c} $I(x,y = \text{Sports}\,) = [0,0,0,0,0,0]$ \\ \hline \end{subarray} \begin{subarray}{c} $I(x,y = \text{Sports}\,) = [0,0,0,0,0,0]$ \\ \hline \end{subarray} \begin{subarray}{c} $I(x,y = \text{Sports}\,) = [0,0,0,0,0]$ \\ \hline \end{subarray} \begin{subarray}{c} $I(x,y = \text{Sports}\,) = [0,0,0,0,0]$ \\ \hline \end{subarray} \begin{subarray}{c} $I(x,y = \text{Sports}\,) = [0,0,0,0,0]$ \\ \hline \end{subarray} \begin{subarray}{c} $I(x,y = \text{Sports}\,) = [0,0,0,0]$ \\ \hline \end{subarray} \begin{subarray}{c} $I(x,y = \text{Sports}\,) = [0,0,0,0]$ \\ \hline \end{subarray} \begin{subarray}{c} $I(x,y = \text{Sports}\,) = [0,0,0]$ \\ \hline \end{subarray} \begin{subarray}{c} $I(x,y = \text{Sports}\,) = [0,0,0]$ \\ \hline \end{subarray} \begin{subarray}{c} $I(x,y = \text{Sports}\,) = [0,0,0]$ \\ \hline \end{subarray} \begin{subarray}{c} $I(x,y = \text{Sports}\,) = [0,0,0]$ \\ \hline \end{subarray} \begin{subarray}{c} $I(x,y = \text{Sports}\,) = [0,0]$ \\ \hline \end{subarray} \begin{subarray}{c} $I(x,y = \text{Sports}\,) = [0,0]$ \\ \hline \end{subarray} \begin{subarray}{c} $I(x,y = \text{Sports}\,) = [0,0]$ \\ \hline \end{subarray} \begin{subarray}{c} $I(x,y = \text{Sports}\,) = [0,0]$ \\ \hline \end{subarray} \begin{subarray}{c} $I(x,y = \text{Sports}\,) = [0,0]$ \\ \hline \end{subarray} \begin{subarray}{c} $I(x,y = \text{Sports}\,) = [0,0]$ \\ \hline \end{subarray} \begin{subarray}{c} $I(x,y = \text{Sports}\,) = [0,0]$ \\ \hline \end{subarray} \begin{subarray}{c} $I(x,y = \text{Sports}\,) = [0,0]$ \\ \hline \end{subarray} \begin{subarray}{c} $I(x,y = \text{Sports}\,) = [0,0]$ \\ \hline \end{subarray} \begin{subarray}{c} $I(x,y = \text{Sports}\,) = [0,0]$ \\ \hline \end{subarray} \begin{subarray}{c} $I(x,y = \text{Sports}\,) = [0,0]$ \\ \hline \end{subarray} \begin{subarray}{c} $I(x,y = \text{Sport$$

▶ Equivalent to having three weight vectors stapled together



Recall: Multiclass Classification

$$\textbf{ Logistic regression: } P(y|x) = \frac{\exp\left(w^\top f(x,y)\right)}{\sum_{y' \in \mathcal{Y}} \exp\left(w^\top f(x,y')\right)}$$

Gradient of log likelihood:

$$f(x, y^*) - \mathbb{E}_y[f(x, y)] = f(x, y^*) - \sum_y [P_w(y|x)f(x, y)]$$

"towards gold feature value, away from expectation of feature value"



This Lecture

- ▶ Part-of-speech tagging
- Hidden Markov Models
- ▶ HMM parameter estimation
- ▶ Viterbi algorithm
- ▶ State-of-the-art in POS tagging



Where are we in the course?

- ▶ This lecture + next lecture: sequence modeling. Think about structured sequence representations of language
- ▶ Afterwards: neural networks. Revisit machine learning methods for the structures we've already seen (mostly classification)
- ▶ Then: trees: syntax and semantics. Back to thinking about structure

POS Tagging



Linguistic Structures

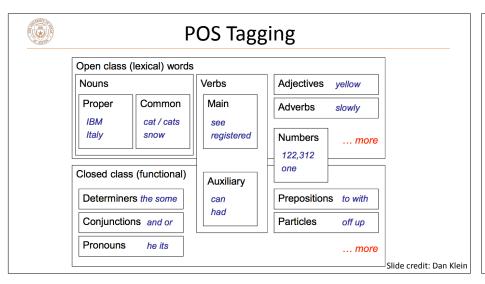
▶ Language has hierarchical structure, can represent with trees

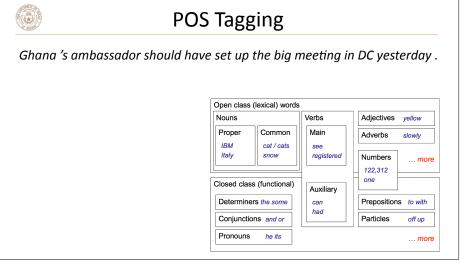


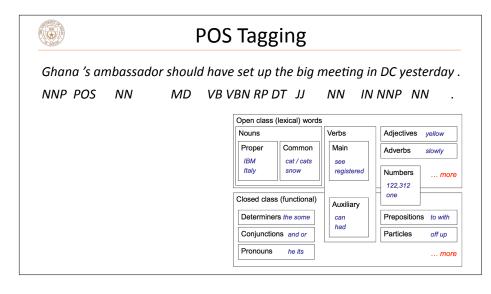
I ate the spaghetti with meatballs

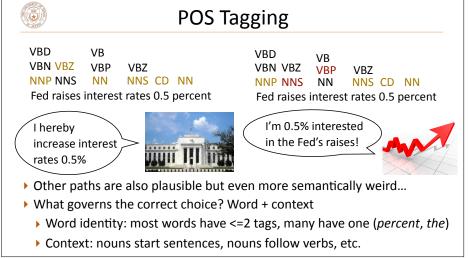
▶ Understanding syntax fundamentally requires trees — the sentences have the same shallow analysis. But the first step we'll take towards understanding this is understanding parts of speech

> NN NNS VBZ NNS Teacher strikes idle kids











What is this good for?

- ▶ Text-to-speech: record, lead
- ▶ Preprocessing step for syntactic parsers or other tasks
- ▶ (Very) shallow information extraction

Hidden Markov Models



Hidden Markov Models

- ▶ Input $\mathbf{x} = (x_1, ..., x_n)$ Output $\mathbf{y} = (y_1, ..., y_n)$
- ▶ Model the sequence of tags **y** over words **x** as a Markov process
- Markov property: future is conditionally independent of the past given the present

$$y_1$$
 y_2 y_3 $P(y_3|y_1,y_2) = P(y_3|y_2)$

If y are tags, this roughly corresponds to assuming that the next tag only depends on the current tag, not anything before



Hidden Markov Models

probabilities

Input
$$\mathbf{x} = (x_1, ..., x_n)$$
 Output $\mathbf{y} = (y_1, ..., y_n)$ $\mathbf{y} \in \mathsf{T} = \mathsf{set}$ of possible tags (including STOP); $\mathbf{y} = (y_1, ..., y_n)$ STOP $\mathbf{x} \in \mathsf{V} = \mathsf{vocab}$ of words

$$y \in T = \text{set of possible tags}$$

(including STOP);
 $x \in V = \text{vocab of words}$

$$(x_1)$$
 (x_2) (x_n)

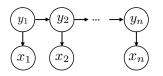
$$P(\mathbf{y}, \mathbf{x}) = \underbrace{P(y_1) \prod_{i=2}^{n} P(y_i | y_{i-1})}_{\text{Initial}} \underbrace{\prod_{i=1}^{n} P(x_i | y_i)}_{\text{Emission}}$$

distribution probabilities



HMMs: Parameters

▶ Input $\mathbf{x} = (x_1, ..., x_n)$ Output $\mathbf{y} = (y_1, ..., y_n)$



$$P(\mathbf{y}, \mathbf{x}) = P(y_1) \prod_{i=2}^{n} P(y_i | y_{i-1}) \prod_{i=1}^{n} P(x_i | y_i)$$

- ▶ Initial distribution: |T| x 1 vector (distribution over initial states)
- ▶ Emission distribution: |T| x |V| matrix (distribution over words per tag)
- ▶ Transition distribution: |T| x |T| matrix (distribution over next tags per tag)



HMMs Example



Transitions in POS Tagging

Fed raises interest rates 0.5 percent

- $ightharpoonup P(y_1=\mathrm{NNP})$ likely because start of sentence
- $P(y_2 = VBZ|y_1 = NNP)$ likely because verb often follows noun
- $P(y_3 = NN | y_2 = VBZ)$: direct object can follow verb
- ▶ How are these probabilities learned?

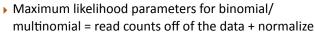
Learning HMMs



Maximum Likelihood Estimation

- Imagine a coin flip which is heads with probability p
- Observe (H, H, H, T) and maximize likelihood: $\prod_{j=1}^{m} P(y_j) = p^3(1-p)$
- ▶ Equivalent to maximizing *log* likelihood

$$\sum_{j=1}^{m} \log P(y_j) = 3 \log p + \log(1 - p)$$





Inference: Viterbi Algorithm



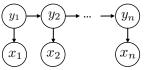
Training HMMs

- ▶ Transitions
- ▶ Count up all pairs (y_i, y_{i+1}) in the training data
- ▶ Count up occurrences of what tag T can transition to
- ▶ Normalize to get a distribution for P(next tag | T)
- ▶ Need to *smooth* this distribution, won't discuss here
- ▶ Emissions: similar scheme, but trickier smoothing!



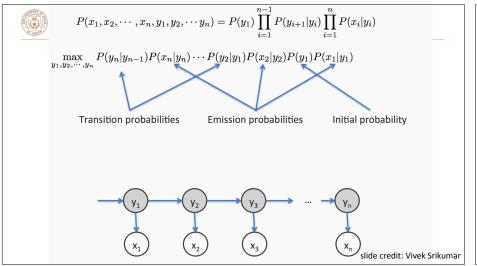
Inference in HMMs

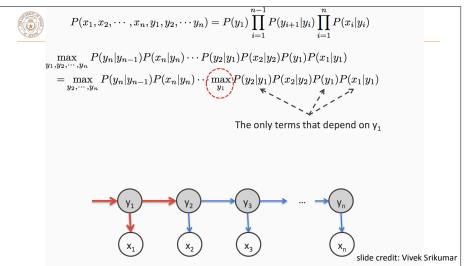
Output $y = (y_1, ..., y_n)$ ▶ Input $\mathbf{x} = (x_1, ..., x_n)$

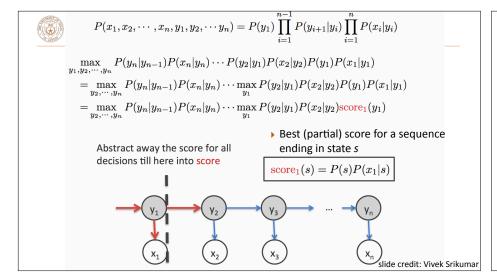


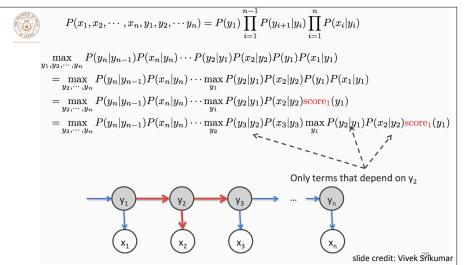
$$P(\mathbf{y}, \mathbf{x}) = P(y_1) \prod_{i=2}^{n} P(y_i|y_{i-1}) \prod_{i=1}^{n} P(x_i|y_i)$$

- Inference problem: $\operatorname{argmax}_{\mathbf{y}} P(\mathbf{y}|\mathbf{x}) = \operatorname{argmax}_{\mathbf{y}} \frac{P(\mathbf{y}, \mathbf{x})}{P(\mathbf{y}, \mathbf{x})}$
- Exponentially many possible y here!
- ▶ Solution: dynamic programming (possible because of Markov structure!)









$$P(x_1, x_2, \dots, x_n, y_1, y_2, \dots, y_n) = P(y_1) \prod_{i=1}^{n-1} P(y_{i+1}|y_i) \prod_{i=1}^{n} P(x_i|y_i)$$

Abstract away the score for all decisions till here into score

$$\max_{y_1, y_2, \cdots, y_n} P(y_n | y_{n-1}) P(x_n | y_n) \cdots P(y_2 | y_1) P(x_2 | y_2) P(y_1) P(x_1 | y_1)$$

$$= \max_{y_2, \cdots, y_n} P(y_n | y_{n-1}) P(x_n | y_n) \cdots \max_{y_1} P(y_2 | y_1) P(x_2 | y_2) P(y_1) P(x_1 | y_1)$$

$$= \max_{y_2, \cdots, y_n} P(y_n | y_{n-1}) P(x_n | y_n) \cdots \max_{y_1} P(y_2 | y_1) P(x_2 | y_2) \text{score}_1(y_1)$$

$$= \max_{y_3, \cdots, y_n} P(y_n | y_{n-1}) P(x_n | y_n) \cdots \max_{y_2} P(y_3 | y_2) P(x_3 | y_3) \max_{y_1} P(y_2 | y_1) P(x_2 | y_2) \text{score}_1(y_1)$$

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$$= \max_{y_3, \cdots, y_n} P(y_n | y_{n-1}) P(x_n | y_n) \cdots \max_{y_2} P(y_3 | y_2) P(x_3 | y_3) \text{score}_2(y_2)$$

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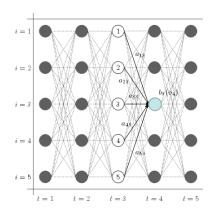
$$= \max_{y_3, \cdots, y_n} P(y_n | y_{n-1}) P(x_n | y_n) \cdots \max_{y_2} P(y_3 | y_2) P(x_3 | y_3) \text{score}_2(y_2)$$

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slide credit: Vivek Srikumai

Viterbi Algorithm



 "Think about" all possible immediate prior state values. Everything before that has already been accounted for by earlier stages.

slide credit: Dan Klein

$$P(x_{1}, x_{2}, \dots, x_{n}, y_{1}, y_{2}, \dots y_{n}) = P(y_{1}) \prod_{i=1}^{n-1} P(y_{i+1}|y_{i}) \prod_{i=1}^{n} P(x_{i}|y_{i})$$

$$\max_{y_{1}, y_{2}, \dots, y_{n}} P(y_{n}|y_{n-1}) P(x_{n}|y_{n}) \dots P(y_{2}|y_{1}) P(x_{2}|y_{2}) P(y_{1}) P(x_{1}|y_{1})$$

$$= \max_{y_{2}, \dots, y_{n}} P(y_{n}|y_{n-1}) P(x_{n}|y_{n}) \dots \max_{y_{1}} P(y_{2}|y_{1}) P(x_{2}|y_{2}) P(y_{1}) P(x_{1}|y_{1})$$

$$= \max_{y_{2}, \dots, y_{n}} P(y_{n}|y_{n-1}) P(x_{n}|y_{n}) \dots \max_{y_{1}} P(y_{2}|y_{1}) P(x_{2}|y_{2}) \operatorname{score}_{1}(y_{1})$$

$$= \max_{y_{3}, \dots, y_{n}} P(y_{n}|y_{n-1}) P(x_{n}|y_{n}) \dots \max_{y_{2}} P(y_{3}|y_{2}) P(x_{3}|y_{3}) \max_{y_{1}} P(y_{2}|y_{1}) P(x_{2}|y_{2}) \operatorname{score}_{2}(y_{2})$$

$$\vdots$$

$$= \max_{y_{n}} \operatorname{score}_{n}(y_{n})$$

Abstract away the score for all decisions till here into score slide credit: Vivek Srikumar

$$P(x_{1}, x_{2}, \cdots, x_{n}, y_{1}, y_{2}, \cdots y_{n}) = P(y_{1}) \prod_{i=1}^{n-1} P(y_{i+1}|y_{i}) \prod_{i=1}^{n} P(x_{i}|y_{i})$$

$$\max_{y_{1}, y_{2}, \cdots, y_{n}} P(y_{n}|y_{n-1}) P(x_{n}|y_{n}) \cdots P(y_{2}|y_{1}) P(x_{2}|y_{2}) P(y_{1}) P(x_{1}|y_{1})$$

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$$= \max_{y_{2}, \cdots, y_{n}} P(y_{n}|y_{n-1}) P(x_{n}|y_{n}) \cdots \max_{y_{1}} P(y_{2}|y_{1}) P(x_{2}|y_{2}) \text{score}_{1}(y_{1})$$

$$= \max_{y_{3}, \cdots, y_{n}} P(y_{n}|y_{n-1}) P(x_{n}|y_{n}) \cdots \max_{y_{2}} P(y_{3}|y_{2}) P(x_{3}|y_{3}) \max_{y_{1}} P(y_{2}|y_{1}) P(x_{2}|y_{2}) \text{score}_{1}(y_{1})$$

$$= \max_{y_{3}, \cdots, y_{n}} P(y_{n}|y_{n-1}) P(x_{n}|y_{n}) \cdots \max_{y_{2}} P(y_{3}|y_{2}) P(x_{3}|y_{3}) \text{score}_{2}(y_{2})$$

$$\vdots$$

$$= \max_{y_{n}} \text{score}_{n}(y_{n})$$

$$\text{score}_{i}(s) = P(s) P(x_{1}|s)$$

$$\text{score}_{i}(s) = \max_{y_{i-1}} P(s|y_{i-1}) P(x_{i}|s) \text{score}_{i-1}(y_{i-1}) \text{slide credit: Vivek Srikumar}$$

1. Initial: For each state s, calculate

$$score_1(s) = P(s)P(x_1|s) = \pi_s B_{x_1,s}$$

2. Recurrence: For i = 2 to n, for every state s, calculate

$$\begin{aligned} & \mathbf{score}_{i}(s) = \max_{y_{i-1}} P(s|y_{i-1}) P(x_{i}|s) \mathbf{score}_{i-1}(y_{i-1}) \\ &= \max_{y_{i-1}} A_{y_{i-1},s} B_{s,x_{i}} \mathbf{score}_{i-1}(y_{i-1}) \end{aligned}$$

3. Final state: calculate

$$\max_{\mathbf{y}} P(\mathbf{y}, \mathbf{x} | \pi, A, B) = \max_{s} \mathbf{score}_{n}(s)$$

 π : Initial probabilities

A: Transitions

B: Emissions

This only calculates the max. To get final answer (argmax),

- · keep track of which state corresponds to the max at each step
- build the answer using these back pointers

slide credit: Vivek Srikumar

POS Taggers



HMM POS Tagging

- ▶ Baseline: assign each word its most frequent tag: ~90% accuracy
- ▶ Trigram HMM: ~95% accuracy / 55% on unknown words



Trigram Taggers

NNP VBZ NN NNS CD NN

Fed raises interest rates 0.5 percent

- ▶ Trigram model: y_1 = (<S>, NNP), y_2 = (NNP, VBZ), ...
- ▶ P((VBZ, NN) | (NNP, VBZ)) more context! Noun-verb-noun S-V-O
- ▶ Tradeoff between model capacity and data size trigrams are a "sweet spot" for POS tagging

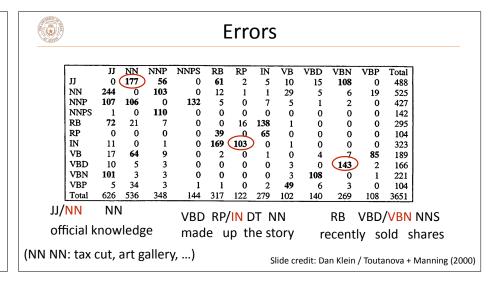
Slide credit: Dan Klein



HMM POS Tagging

- ▶ Baseline: assign each word its most frequent tag: ~90% accuracy
- ▶ Trigram HMM: ~95% accuracy / 55% on unknown words
- ▶ TnT tagger (Brants 1998, tuned HMM): 96.2% accuracy / 86.0% on unks
- > State-of-the-art (BiLSTM-CRFs): 97.5% / 89%+

Slide credit: Dan Klein





Remaining Errors

- ▶ Lexicon gap (word not seen with that tag in training) 4.5%
- ▶ Unknown word: 4.5%
- ▶ Could get right: 16% (many of these involve parsing!)
- Difficult linguistics: 20%

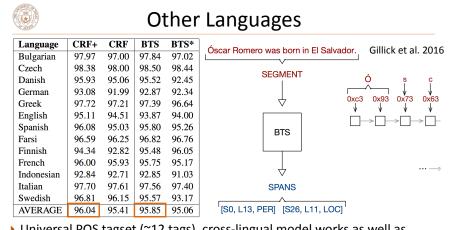
VBD / VBP? (past or present?)

They set up absurd situations, detached from reality

Underspecified / unclear, gold standard inconsistent / wrong: 58%

adjective or verbal participle? JJ / VBN?
a \$ 10 million fourth-quarter charge against discontinued operations

Manning 2011 "Part-of-Speech Tagging from 97% to 100%: Is It Time for Some Linguistics?"



Universal POS tagset (~12 tags), cross-lingual model works as well as tuned CRF using external resources



Next Time

- ▶ CRFs: feature-based discriminative models
- ▶ Sequential nature of HMMs + ability to use rich features like in logistic regression
- ▶ Named entity recognition