CS388: Natural Language Processing Lecture 6: Language Modeling, Self Attention

Greg Durrett

TEXAS
The University of Texas at Austin

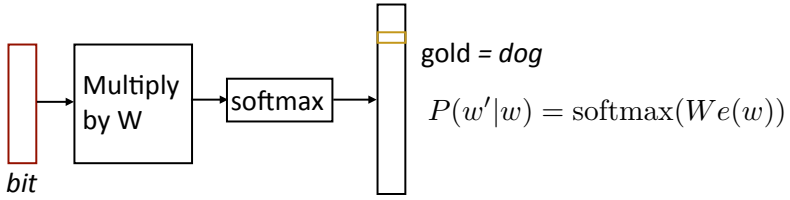
Administrivia

- Project 1 due today
- Project 2 released tonight

Recap: Skip-Gram

- Predict one word of context from word

the dog bit the man



- Parameters: *d* x |V| vectors, |V| x *d* output parameters (W) (also usable as vectors!)
- Predicting the next word from a word will be similar to language modeling (focus of this lecture!)

Mikolov et al. (2013)

Recap: GloVe

- Objective = $\sum_{i,j} f(\text{count}(w_i, c_j)) \left(w_i^\top c_j + a_i + b_j - \log \text{count}(w_i, c_j)\right)^2$

	the	*dog*	*cat*	*ran*
the	0	200	200	0
dog	200	0	0	15
cat	200	0	0	15
ran	0	15	15	0

Linear regression with 16 points: each element is plugged into the above equation

+ constant = log count of pair

(made up values — matrix will generally be symmetric, though)

Pennington et al. (2014)

Recap: Using Embeddings

- Approach 1: learn embeddings as parameters from your data
- Approach 2: initialize using GloVe, keep fixed
- Approach 3: initialize using GloVe, fine-tune

- Nearly all modern transfer learning uses Approach 3 (e.g., fine-tuning BERT). And you don't just fine-tune embeddings, but instead use an entire language model

Today

- Language modeling intro
- Neural language modeling
- Self-attention
- Multi-head self-attention
- Positional encodings (if time)

Language Modeling

Language Modeling

- Fundamental task in both linguistics and NLP: can we determine of a sentence is *acceptable* or not?
- Related problem: can we evaluate if a sentence is grammatical? Plausible? Likely to be uttered?
- Language models: place a distribution P(***w***) over strings ***w*** in a language. This is related to all of these tasks but doesn't exactly map onto them
- Today: autoregressive models $P(\mathbf{w}) = P(w_1)P(w_2|w_1)P(w_3|w_1, w_2)\ldots$
- Turns out this is also useful as the backbone pre-training task! (But it originated with modeling of grammatical/plausible sentences)

N-gram Language Models

$P(\mathbf{w}) = P(w_1)P(w_2|w_1)P(w_3|w_1, w_2)\ldots$

- n-gram models: distribution of next word is a categorical conditioned on previous n-1 words $P(w_i|w_1, \ldots, w_{i-1}) = P(w_i|w_{i-n+1}, \ldots, w_{i-1})$
- Markov property: don't remember all the context but only consider a few previous words

I visited San _____ put a distribution over the next word
2-gram: P(w | San)
3-gram: P(w | visited San)
4-gram: P(w | I visited San)

N-gram Language Models

$P(\mathbf{w}) = P(w_1)P(w_2|w_1)P(w_3|w_1, w_2)\ldots$

- n-gram models: distribution of next word is a categorical conditioned on previous n-1 words $P(w_i|w_1, \ldots, w_{i-1}) = P(w_i|w_{i-n+1}, \ldots, w_{i-1})$

$$P(w|\text{visited San}) = \frac{\text{count}(\text{visited San}, w)}{\text{count}(\text{visited San})}$$

3-gram probability, maximum likelihood estimate from a corpus (remember: count and normalize for MLE)

- Just relies on counts, even in 2008 could scale up to 1.3M word types, 4B n-grams (all 5-grams occurring >40 times on the Web)

Smoothing N-gram Language Models

- What happens when we scale to longer contexts?

$P(w\|\text{to})$	*to* occurs 1M times in corpus
$P(w\|\text{go to})$	*go to* occurs 50,000 times in corpus
$P(w\|\text{to go to})$	*to go to* occurs 1500 times in corpus
$P(w\|\text{want to go to})$	*want to go to*: only 100 occurrences

- Probability counts get very sparse, and we often want information from 5+ words away
- What can we do?

Smoothing N-gram Language Models

I visited San _____ put a distribution over the next word

- Smoothing is very important, particularly when using 4+ gram models

$$P(w|\text{visited San}) = (1-\lambda)\frac{\text{count}(\text{visited San}, w)}{\text{count}(\text{visited San})} + \lambda\frac{\text{count}(\text{San}, w)}{\text{count}(\text{San})}$$

smooth this too!

- One technique is "absolute discounting:" subtract off constant *k* from numerator, set lambda to make this normalize (*k*=1 is like leave-one-out)

$$P(w|\text{visited San}) = \frac{\text{count}(\text{visited San}, w) - k}{\text{count}(\text{visited San})} + \lambda\frac{\text{count}(\text{San}, w)}{\text{count}(\text{San})}$$

- Smoothing schemes get very complex!

The Power of Language Modeling

My name _____

- One good option (*is*)?

My name is _____

- Flat distribution over many alternatives. But hard to get a good distribution?

I visited San _____

- Requires some knowledge but not one right answer

The capital of Texas is _____

- Requires more knowledge (one answer…or is there?)

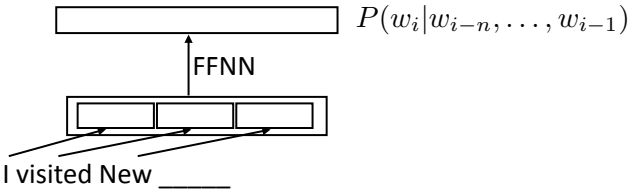
The casting and direction were top notch. Overall I thought the movie was ___

- Requires basically doing sentiment analysis!

Neural Language Modeling

Neural Language Models

- Early work: feedforward neural networks looking at context



- Slow to train over lots of data! But otherwise this seems okay?

Bengio et al. (2003)

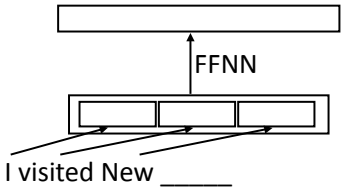
Problems with FFNNs

x = *I visited New York. I had a really fun time going up the* ___

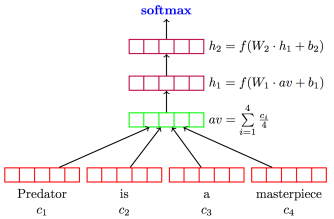
- What are some words that can show up here? How do we know?

- What do we learn from this example?

Challenges of Neural Language Modeling



FFNN



DAN

- Advantages and disadvantages of these?

Contextualized Embeddings

- Both RNNs and Transformers (and other models) can produce *contextualized embeddings*

  $\boldsymbol{e} = (e_1, e_2, \ldots, e_n)$ $\quad e_i = f(x_1, x_2, \ldots, x_i)$

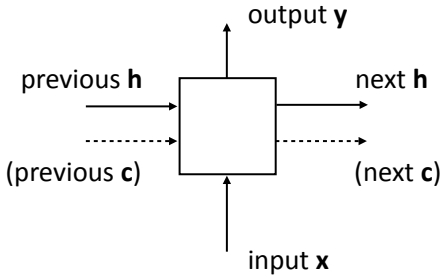
  $\boldsymbol{x} = (x_1, x_2, \ldots, x_n)$

  - unidirectional representation (only looks at past words)

  $\boldsymbol{x}$ = *I visited New York. I had a really fun time going up the* ___

- Can also have bidirectional embedding representations, but learning these needs *masked language models* (later in the course)
- One solution: $\boldsymbol{e}(\boldsymbol{x}) = f(\boldsymbol{x}_{-1}, the)$

RNNs: Why not?



- Slow. They do not parallelize and there are O(n) non-parallel operations to encode n items
- Even modifications like LSTMs still don't enable learning over very long sequences. Transformers can scale to thousands of words!

(Self-)Attention

Running Example

- Fixed-length sequence of 0s and 1s

0000000 — All zeroes = last digit is 0; any 1 = last digit is 1

0100001

0100101 — **Attention**: method to access arbitrarily* far back in context from this point

0000101

10000000000000000000000000000000000000000000001

- RNNs generally struggle with this; remembering context for many positions is hard (though of course they can do this simplified example — you can even hand-write weights to do it!)

Keys and Query

- Keys: embedded versions of the sentence; query: what we want to find

Assume 0 = [1, 0]; 1 = [0, 1] (one-hot encodings of the tokens); call these e_i

Step 1: Compute scores for each key

keys k_i

[1, 0] [1, 0] [0, 1] [1, 0]

0 0 1 0

query: q = [0, 1] (we want to find 1s)

$s_i = k_i^T q$

0 0 1 0

Attention

Step 1: Compute scores for each key

keys k_i

[1, 0] [1, 0] [0, 1] [1, 0]

0 0 1 0

query: q = [0, 1] (we want to find 1s)

$s_i = k_i^T q$

0 0 1 0

Step 2: softmax the scores to get probabilities α

0 0 1 0 => (1/6, 1/6, 1/2, 1/6) if we assume e=3

Step 3: compute output values by multiplying embs. by alpha + summing

result = sum($\alpha_i e_i$) = 1/6 [1, 0] + 1/6 [1, 0] + 1/2 [0, 1] + 1/6 [1, 0] = [1/2, 1/2]

Attention

keys k_i

[1, 0] [1, 0] [0, 1] [1, 0]

0 0 1 0

query: q = [0, 1] (we want to find 1s)

(1/6, 1/6, 1/2, 1/6) if we assume e=3

result = sum($\alpha_i e_i$) = 1/6 [1, 0] + 1/6 [1, 0] + 1/2 [0, 1] + 1/6 [1, 0] = [1/2, 1/2]

How does this differ from just averaging the vectors (DAN)?

What if we have a very very long sequence?

New Keys

keys k_i

[1, 0] [1, 0] [0, 1] [1, 0]

0 0 1 0

query: q = [0, 1] (we want to find 1s)

We can make attention more peaked by not setting keys equal to embeddings.

$k_i = W^K e_i$ $W^K = \begin{matrix} 10 & 0 \\ 0 & 10 \end{matrix}$

[10, 0][10, 0][0, 10][10, 0]

0 0 1 0

What will new attention values be with these keys?

Attention, Formally

- Original "dot product" attention: $s_i = k_i^T q$
- Scaled dot product attention: $s_i = k_i^T W q$
- Equivalent to having two weight matrices: $s_i = (W^K k_i)^T (W^Q q)$
- Other forms exist: Luong et al. (2015), Bahdanau et al. (2014) present some variants (originally for machine translation)

Self-Attention

- Self-attention: **every word is both a key and a query simultaneously**

Q: seq len x d matrix (d = embedding dimension = 2 for these slides)

K: seq len x d matrix

$W^Q = \begin{matrix} 0 & 1 \\ 0 & 1 \end{matrix}$ no matter what the value is, we're going to look for 1s

$W^K = \begin{matrix} 10 & 0 \\ 0 & 10 \end{matrix}$ "booster" as before

Note: there are many ways to set up these weights that will be equivalent to this

Self-Attention

$E = \begin{pmatrix} 1 & 0 \\ 1 & 0 \\ 0 & 1 \\ 1 & 0 \end{pmatrix}$ $W^Q = \begin{matrix} 0 & 1 \\ 0 & 1 \end{matrix}$ $W^K = \begin{matrix} 10 & 0 \\ 0 & 10 \end{matrix}$

$Q = E(W^Q) = \begin{pmatrix} 0 & 1 \\ 0 & 1 \\ 0 & 1 \\ 0 & 1 \end{pmatrix}$ $K = E(W^K) = \begin{pmatrix} 10 & 0 \\ 10 & 0 \\ 0 & 10 \\ 10 & 0 \end{pmatrix}$

Scores $S = QK^T$ $S_{ij} = q_i \cdot k_j$

len x len = (len x d) x (d x len)

Let's compute these now!

Self-Attention

$E = \begin{pmatrix} 1\ 0 \\ 1\ 0 \\ 0\ 1 \\ 1\ 0 \end{pmatrix}$ $W^Q = \begin{matrix} 0\ 1 \\ 0\ 1 \end{matrix}$ $W^K = \begin{matrix} 10\ 0 \\ 0\ 10 \end{matrix}$

$Q = E(W^Q) = \begin{pmatrix} 0\ 1 \\ 0\ 1 \\ 0\ 1 \\ 0\ 1 \end{pmatrix}$ $K = E(W^K) = \begin{pmatrix} 10\ 0 \\ 10\ 0 \\ 0\ 10 \\ 10\ 0 \end{pmatrix}$

Scores $S = QK^T$ $S_{ij} = q_i \cdot k_j$

len x len = (len x d) x (d x len)

Final step: softmax to get attentions A, then output is AE

*technically it's A (EW^V), using a values matrix $V = EW^V$

Self-Attention (Vaswani et al.)

$$\text{Attention}(Q, K, V) = \text{softmax}(\frac{QK^T}{\sqrt{d_k}})V$$

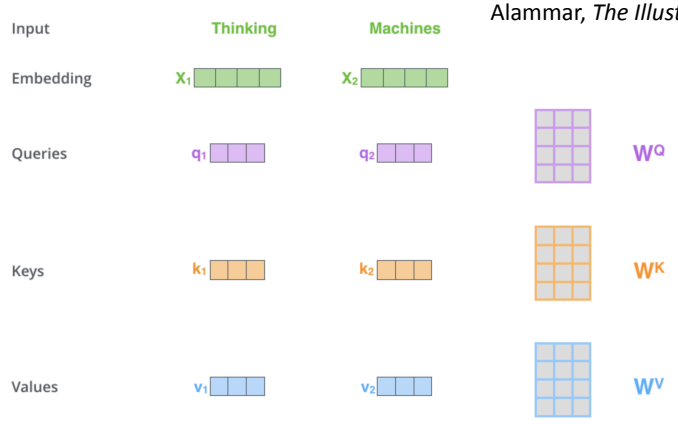
$Q = EW^Q$, $K = EW^K$, $V = EW^V$

- Normalizing by $\sqrt{d_k}$ helps control the scale of the softmax, makes it less peaked
- This is just one head of self-attention — produce multiple heads via randomly initialize parameter matrices (more in a bit)

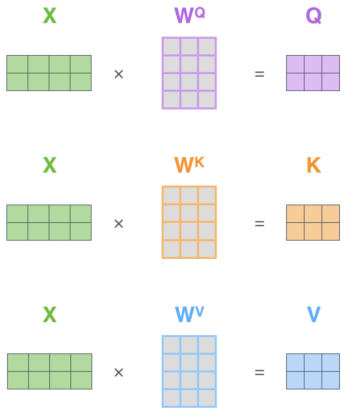
Vaswani et al. (2017)

Self-Attention

Alammar, *The Illustrated Transformer*



Self-Attention



Alammar, *The Illustrated Transformer*

sent len x sent len (attn for each word to each other)

$$\text{softmax}\left(\frac{Q \times K^T}{\sqrt{d_k}}\right) V = Z$$

sent len x hidden dim

Z is a weighted combination of V rows

Properties of Self-Attention

Layer Type	Complexity per Layer	Sequential Operations	Maximum Path Length
Self-Attention	$O(n^2 \cdot d)$	$O(1)$	$O(1)$
Recurrent	$O(n \cdot d^2)$	$O(n)$	$O(n)$
Convolutional	$O(k \cdot n \cdot d^2)$	$O(1)$	$O(log_k(n))$
Self-Attention (restricted)	$O(r \cdot n \cdot d)$	$O(1)$	$O(n/r)$

- *n* = sentence length, *d* = hidden dim, *k* = kernel size, *r* = restricted neighborhood size
- **Quadratic complexity**, but O(1) sequential operations (not linear like in RNNs) and O(1) "path" for words to inform each other

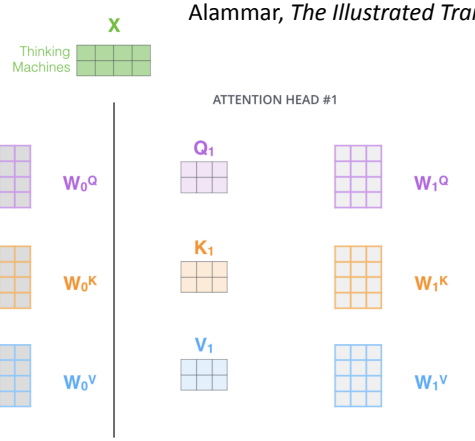
Vaswani et al. (2017)

Multi-Head Self-Attention

Multi-head Self-Attention

Just duplicate the whole computation with different weights:

Alammar, *The Illustrated Transformer*

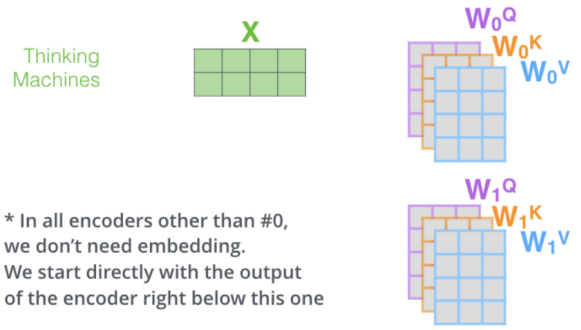


Multi-head Self-Attention

1) This is our input sentence*

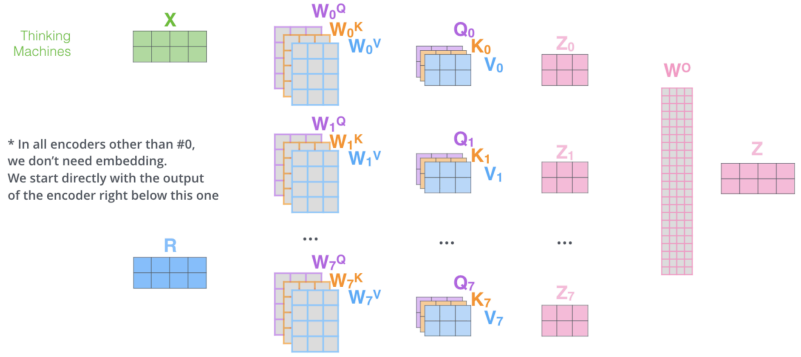
2) We embed each word*

3) Split into 8 heads. We multiply X or R with weight matrices

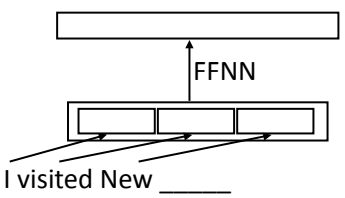


* In all encoders other than #0, we don't need embedding. We start directly with the output of the encoder right below this one

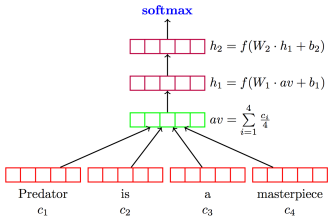
Multi-head Self-Attention



Challenges of Neural Language Modeling

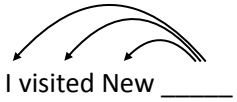


FFNN



DAN

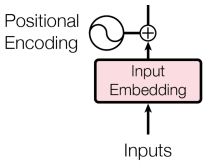
Self-attention:

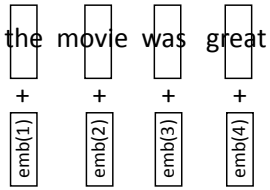


Still missing one component: position sensitivity

Positional Encodings

Transformers: Position Sensitivity



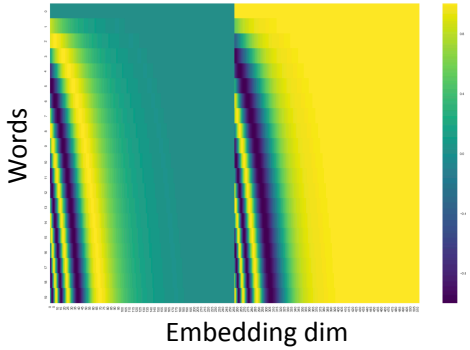


- Encode each sequence position as an integer, add it to the word embedding vector
- Why does this work?

Transformers

Alammar, *The Illustrated Transformer*

- Alternative from Vaswani et al.: sines/cosines of different frequencies (closer words get higher dot products by default)



Takeaways

- Language modeling is a fundamental task
- n-gram models are a basic, scalable solution but have limited context
- Self-attention is a solution to the question of: how do we look at a lot of context, efficiently, without blowing up parameter counts, and without forgetting far-back things?
- Next time: see the whole Transformer architecture and extensions of it