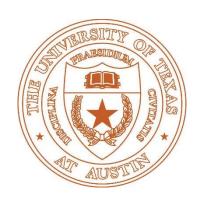
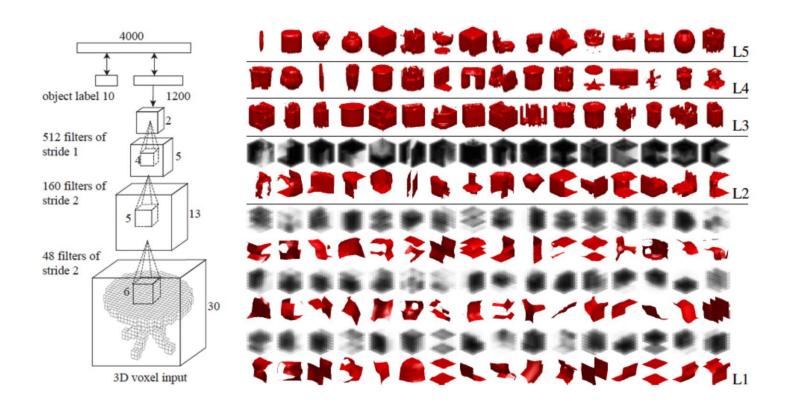
# Overview of Shape Editing, Deformation Modeling, Synthesis and Fabrication



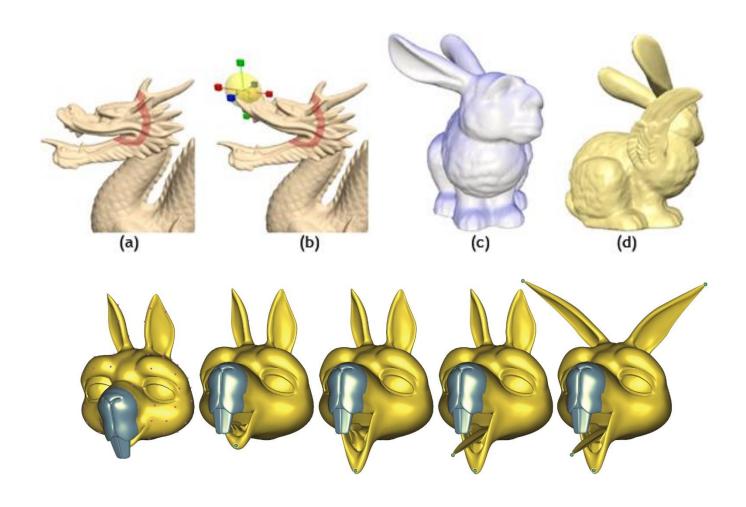
Qixing Huang Janurary 26<sup>th</sup> 2017



#### Review the Last Lecture --- Shape Analysis



#### This lecture



**Shape Editing** 

#### Laplacian Mesh Editing

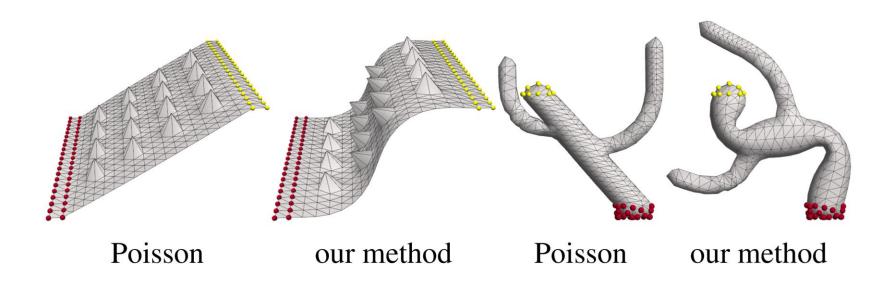
[Sorkine et al. 04]

Laplacian Mesh Editing

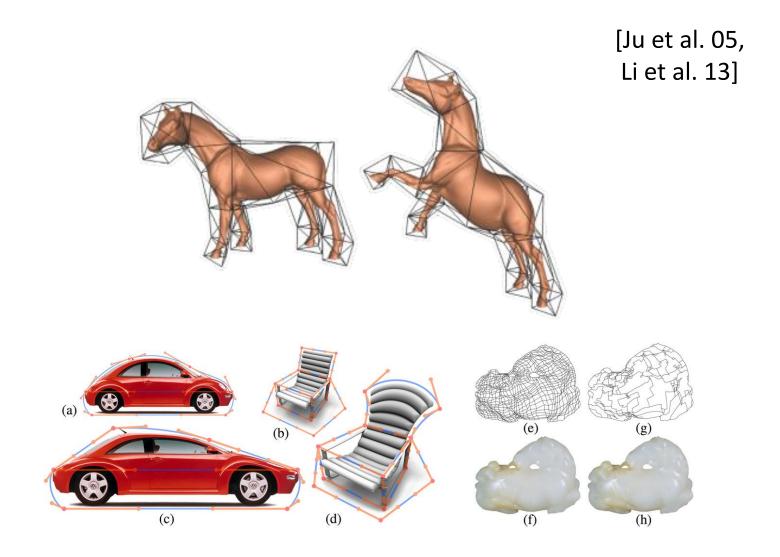
A short editing session with the Octopus

### As-Rigid-As-Possible Surface Modeling

[Sorkine and Alexa' 07]

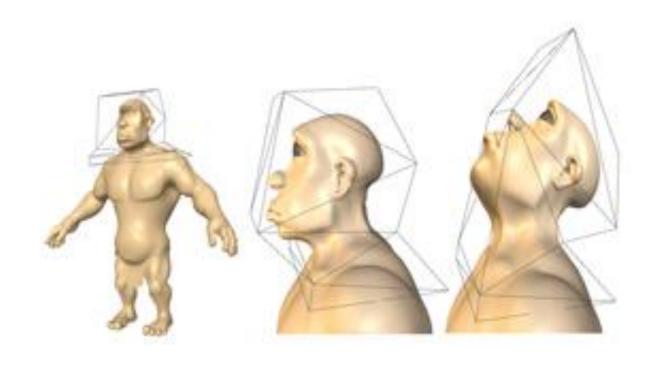


#### Mean-Value Coordinates



#### **Green Coordinates**

[Lipmann et al. 08]



# Semantic Shape Editing Using Deformation Handles

[Yumer et al. 15]

Semantic Shape Editing Using Deformation Handles

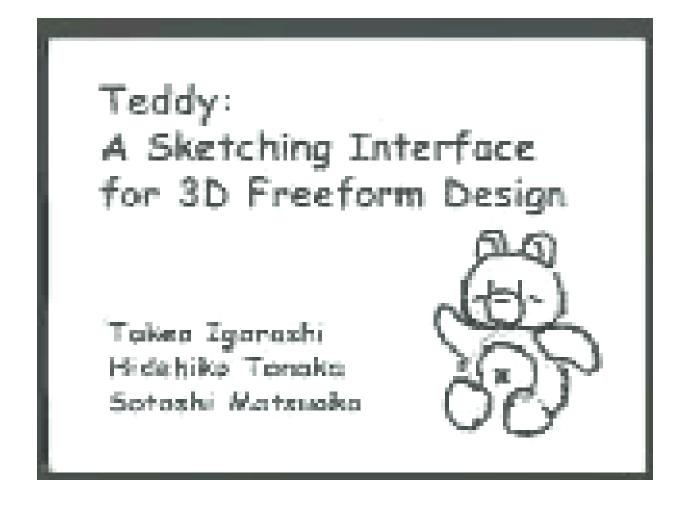
M.E. Yumer, S. Chaudhuri, J.K. Hodgins, L.B. Kara

SIGGRAPH 2015

### Interactive Shape Modeling

#### **Teddy System**

[Igarashi et al. 99]



#### **Fibermesh**

[Nealen et al. 07]

#### **FiberMesh**

Designing Freeform Surfaces with 3D Curves

Andrew Nealen
TU Berlin

Takeo Igarashi The University of Tokyo

Olga Sorkine TU Berlin Marc Alexa TU Berlin

#### *iWires*

An Analyze-and-Edit Approach to Shape Manipulation

Ran Gal Tel-Aviv University Olga Sorkine New York University

Niloy Mitra
Indian Institute of Technology

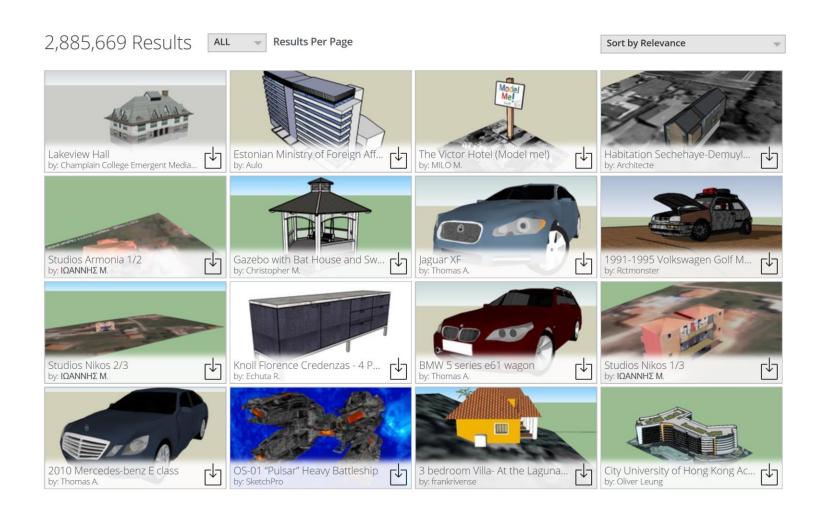
Daniel Cohen-Or Tel-Aviv University

(The video contains voice over)

## Google Sketchup



#### The Warehouse3D Data Set

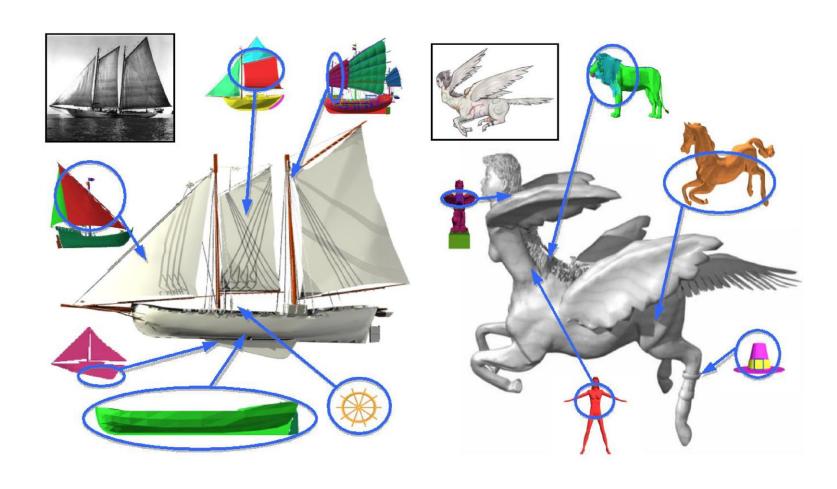


## Modeling-by-Examples

[Funkhouser et al. 04]



## Modeling-by-Examples

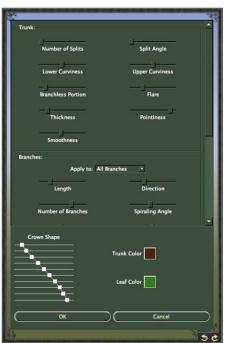


**Shape Synthesis** 

### Tree Modeling in Parametric Spaces

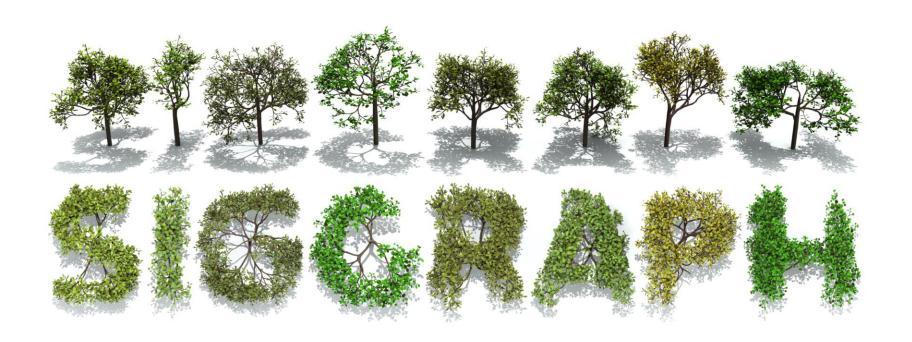
[Talton et al. 09]





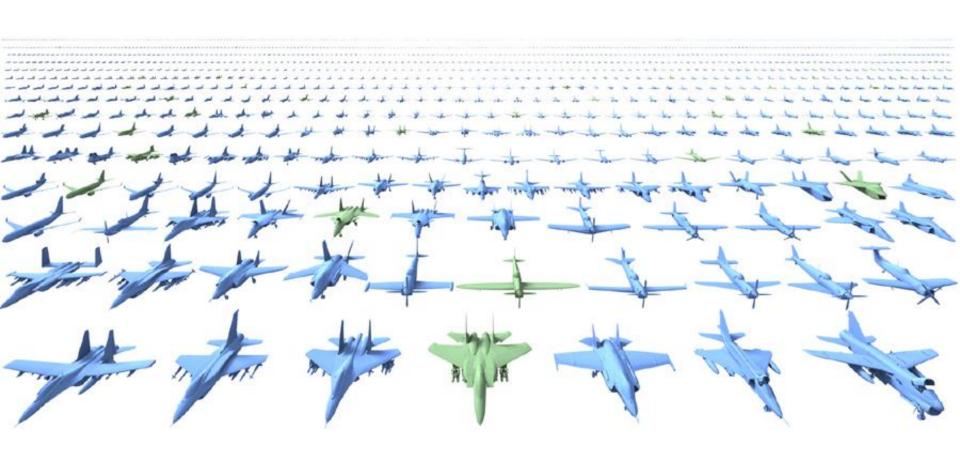
### Tree Modeling in Parametric Spaces

[Talton et al. 12]



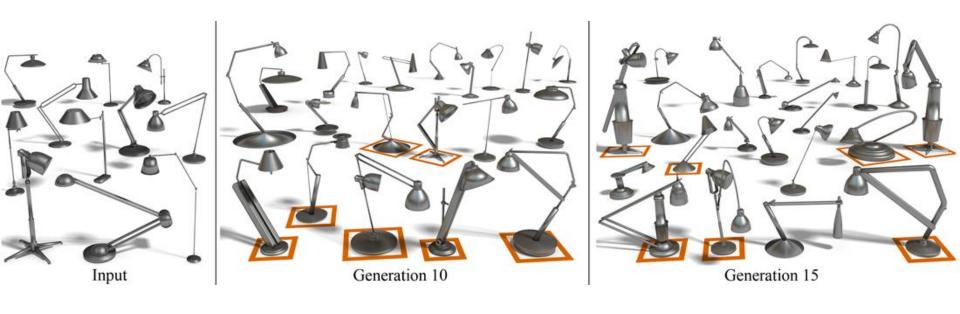
## **Shape Synthesis**

[Xu et al. 12]

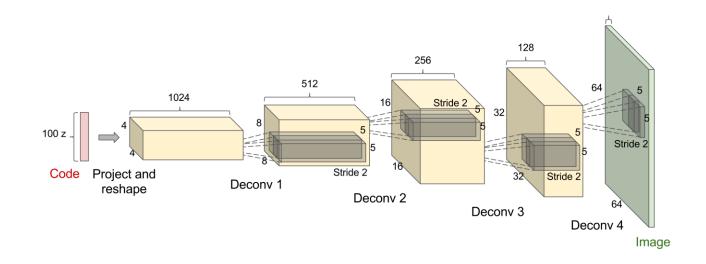


## **Shape Synthesis**

[Xu et al. 12]



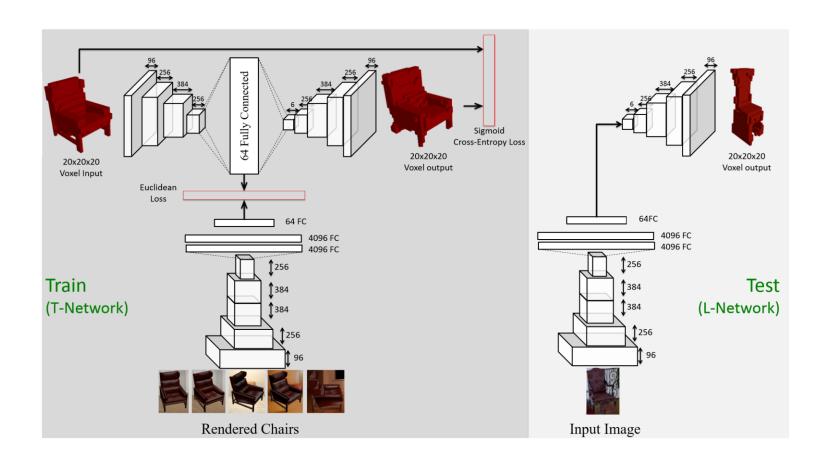
#### Generative Images Synthesis





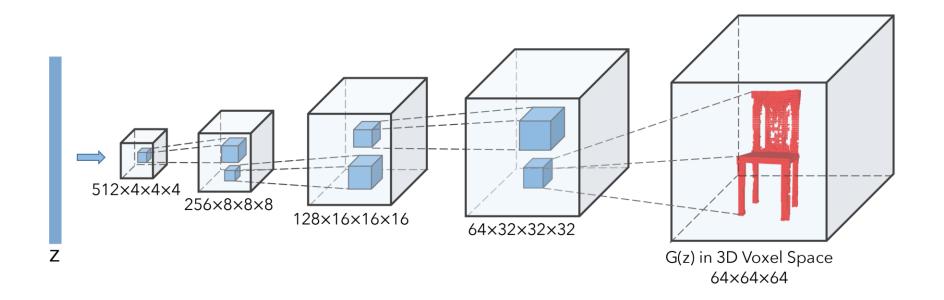
## Generative Shape Synthesis (ECCV 2016)

[Girdhar et al. 16]



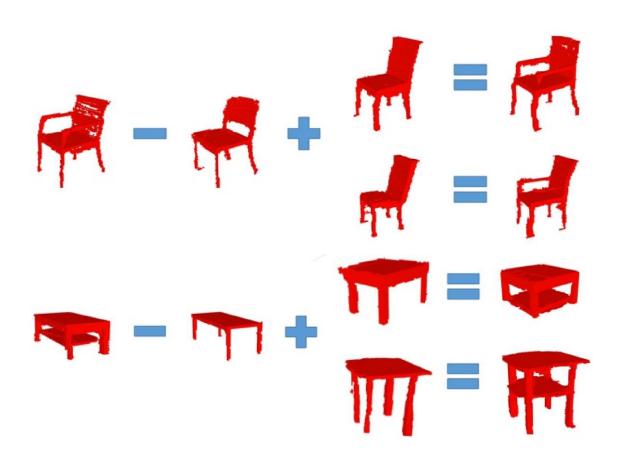
#### Generative Shape Synthesis (NIPS 2016)

[Wu et al. 16]



#### Generative Shape Synthesis (NIPS 2016)

[Wu et al. 16]



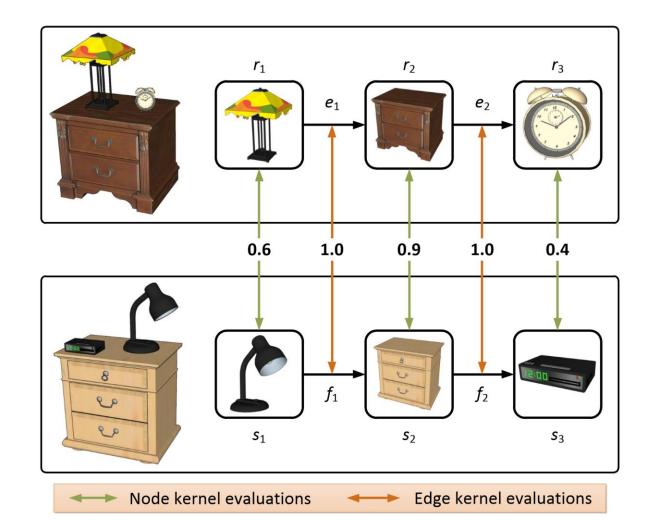
# Scene Modeling from Graph Kernels (SIGGRAPH 2011)

[Fisher et al. 11]



# Scene Modeling from Graph Kernels (SIGGRAPH 2011)

[Fisher et al. 11]



#### Language-Based Scene Modeling

[Chang et al. 15]

There is a bed and there is a nightstand next to the bed.



- There is a bed with three pillows and a bedside table next to it.
- The room appears to be a bedroom. A blue bed and white nightstand are pushed against the furthest wall. A window is on the left side.
- A dark bedroom with a queen bed with blue comforter and three pillows. There is a night stand. One wall is decorated with a large design and another wall has three large windows.

There is a chair and a table.



- There is a chair and a circular table in the middle of a floral print room.
- a corner widow room with a a table and chair sitting to the east side.
- There's a dresser in the corner of the room, and a yellow table with a brown wooden chair.

## Discussion

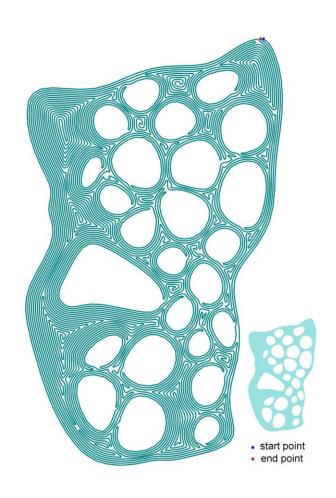
3D Printing

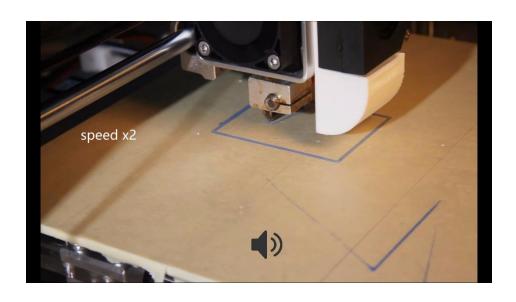
## 3D Printing Demo



## Fermat-Spiral

[Shen et al. 15]





## Decompose-and-Print

[Shen et al. 15]



#### **Hybrid Structure**

#### CofiFab: Coarse-to-Fine Fabrication of Large 3D Objects

**ACM SIGGRAPH 2016** 

Peng Song<sup>1</sup>, Bailin Deng<sup>2</sup>, Ziqi Wang<sup>1</sup>, Zhichao Dong<sup>1</sup>, Wei Li<sup>1</sup>, Chi-Wing Fu<sup>3</sup>, and Ligang Liu<sup>1</sup>



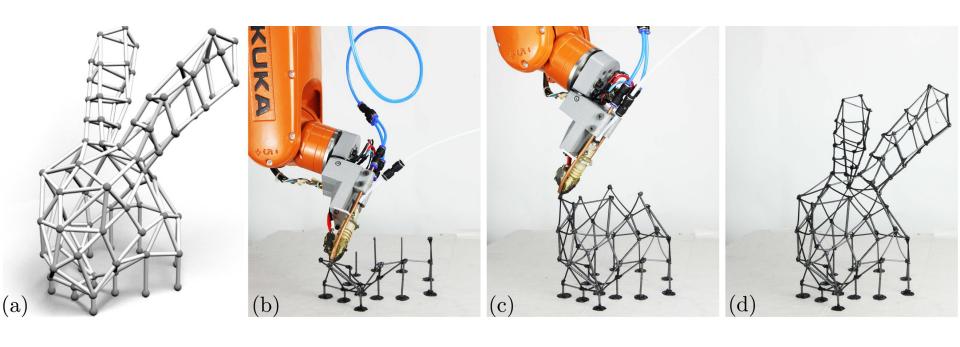




(This video contains voiceover.)

#### **Network Structure**

[Huang et al. 16]



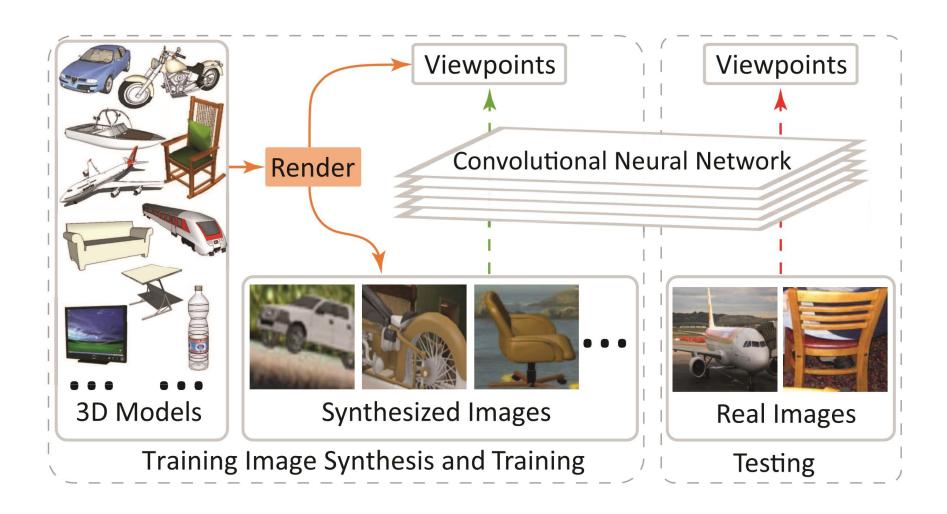
## Graphics@AI

**Graphics + Vision** 

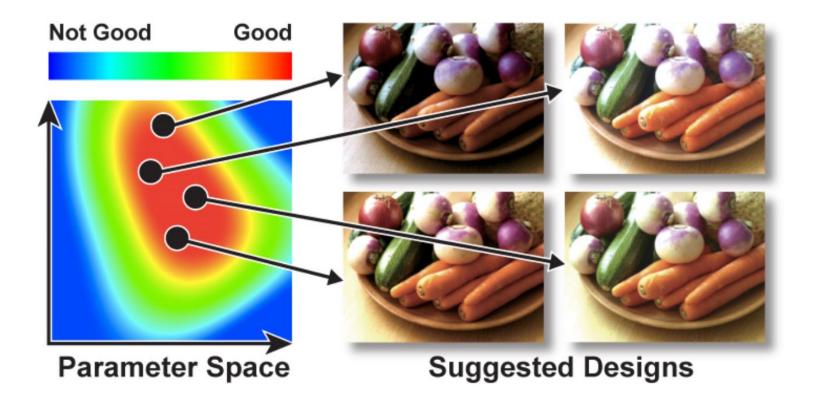
**Graphics + Robotics** 

Graphics + NLP

#### Render-for-CNN



## Learning to Render



#### Image-2-Shape Texture Transfer

[Y. Wang et al. 16]



#### Text-2-Scene Modeling

There is a bed and there is a nightstand next to the bed.



- There is a bed with three pillows and a bedside table next to it.
- The room appears to be a bedroom. A blue bed and white nightstand are pushed against the furthest wall. A window is on the left side.
- A dark bedroom with a queen bed with blue comforter and three pillows. There is a night stand. One wall is decorated with a large design and another wall has three large windows.

There is a chair and a table.

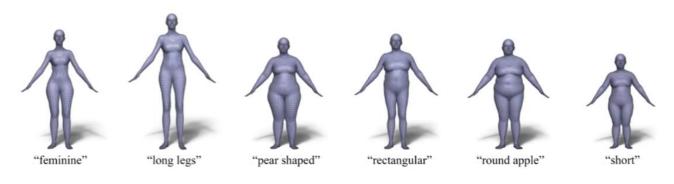


- There is a chair and a circular table in the middle of a floral print room.
- a corner widow room with a a table and chair sitting to the east side.
- There's a dresser in the corner of the room, and a yellow table with a brown wooden chair.

#### **Body Talk**

### Body Talk

Crowdshaping Realistic 3D Avatars with Words





Stephan Streuber, M. Alejandra Quiros-Ramirez, Matthew Q. Hill, Carina A. Hahn, Silvia Zuffi, Alice O'Toole, Michael J. Black



## Automated View and Path Planning for Scalable Multi-Object 3D Scanning

[Fan et al. 16]



(a) System Layout

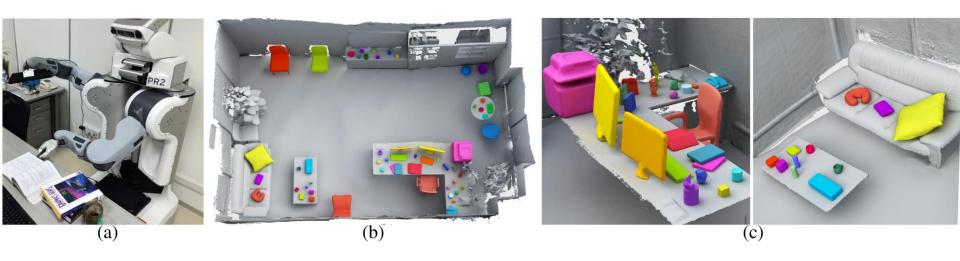
(b) View and Path Planning

(c) Structured-light Scanning

(d) Acquired 3D Models

## Auto-scanning for Coupled Scene Reconstruction and Proactive Object Analysis

[Xu et al. 15]



Questions?

## Candidate Project Ideas