

On-the-fly Parameterized Boolean Program Exploration

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FMCAD 2013 Student Forum
Portland, OR, USA

Oct. 21, 2013

Target: unbounded-thread replicated Boolean programs

Boolean Program

```
decl s := 1;
main(){
    decl l := 0;
    1: s := 0;
    2: goto 3, 6;
    3: assume(s);
    4: l := 1;
    5: goto 7;
    6: assume(!s);
    7: s := !s;
    8: assert(!l);
}
```

n

Target: unbounded-thread replicated Boolean programs

C Program

```

int x = 1;      //shared
int main() {
    int y = 0; //local
    x = 0;
    if(x)
        y = 1;
    x = !x;
    assert(!y);
    return 0;
}

```

n

Boolean Program

```

decl s := 1;      //shared
main() {
    decl l := 0; //local
    1: s := 0;
    2: goto 3, 6;
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```

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Why do we care?

- result from predicate-abstracting concurrent C programs

Goal: checking program state reachability

Definition

Given: program state (s, ℓ) , with shared component s and local component ℓ

Task: check if there exists a reachable global state of the following form:



A solved problem?

Classical solution: *Backward Reachability Analysis*

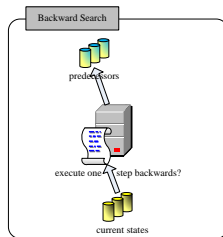
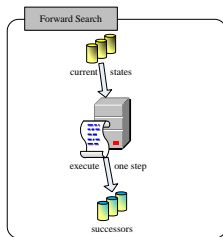
- *Well (and Better) Quasi-Ordered Transition Systems*, [P. Abdulla, 2010]

Limitation: accepts transition system as input, not realistic program

Our approach:

- perform backward reachability analysis **on-the-fly**
- operate **directly on Boolean program** instead of transition system, thus avoiding **local state explosion**

PreImage Computation



Challenges

- finding previous program state: need to “execute” program backwards
- creating threads in arbitrary local states

Solution

- Control Flow Graph + Weakest Precondition Propagation
- efficient iteration through candidate local states

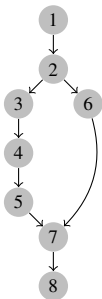
An Example

Boolean Program

```

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main() {
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```



On-the-fly Backward Exploration

$$l_1 = 1 \wedge pc_1 = 8$$

$$l_1 = 1 \wedge pc_1 = 8 \wedge l_2 = 1 \wedge pc_2 = 7$$

- ① obtain possible predecessor program locations from CFG
- ② obtain possible predecessor variable values via WP propagation

👉 $l_1 = 1 \wedge pc_1 = 8 \wedge l_2 = 1 \wedge pc_2 = 5$

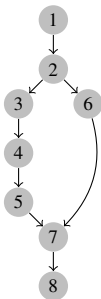
An Example

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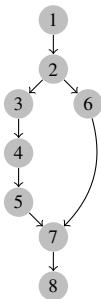
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On-the-fly Backward Exploration

	$l_1 = 1$	\wedge		$pc_1 = 8$			
	$l_1 = 1$	\wedge	$pc_1 = 8$	\wedge	$l_2 = 1$	\wedge	$pc_2 = 7$
	$l_1 = 1$	\wedge	$pc_1 = 8$	\wedge	$l_2 = 1$	\wedge	$pc_2 = 5$
			$pc_1 = 8$	\wedge			$pc_2 = 4$
$s = 1$	\wedge		$pc_1 = 8$				$pc_2 = 3$
$s = 1$	\wedge		$pc_1 = 8$				$pc_2 = 2$
$s = 0$	\wedge		$pc_1 = 7$				$pc_2 = 2$
			$pc_1 = 7$	\wedge			$pc_2 = 1$
$s = 0$	\wedge		$pc_1 = 6$				$pc_2 = 1$
$s = 0$	\wedge		$pc_1 = 2$				$pc_2 = 1$
			$pc_1 = 1$	\wedge			$pc_2 = 1$