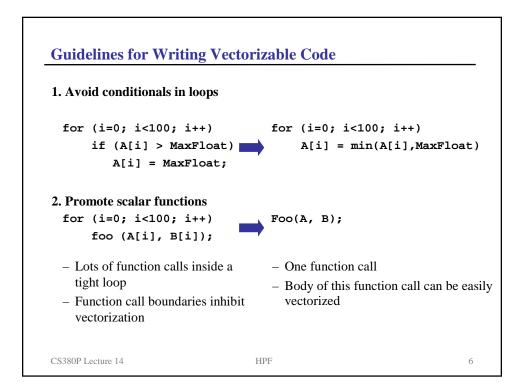
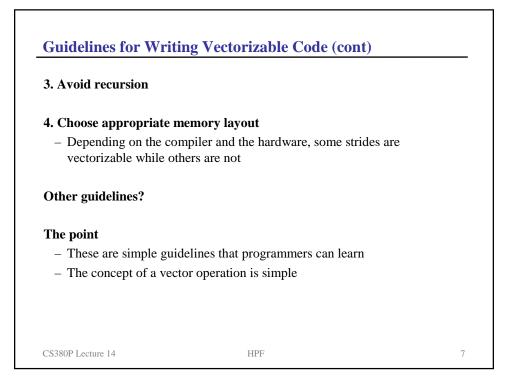
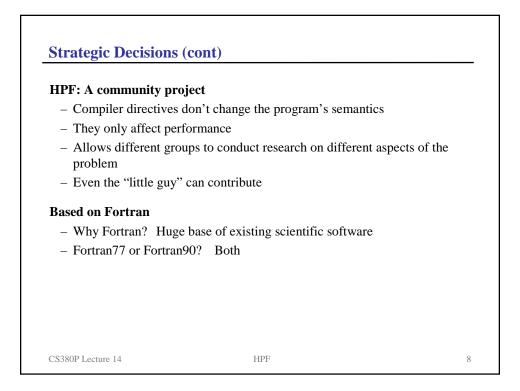
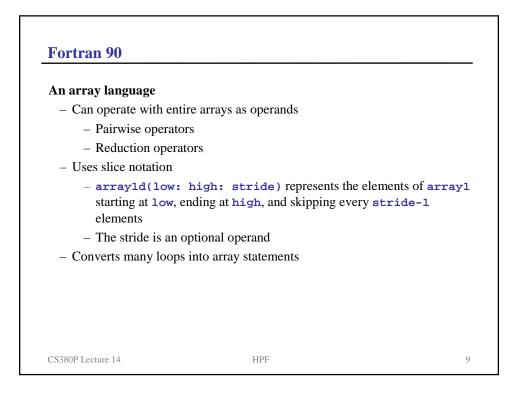


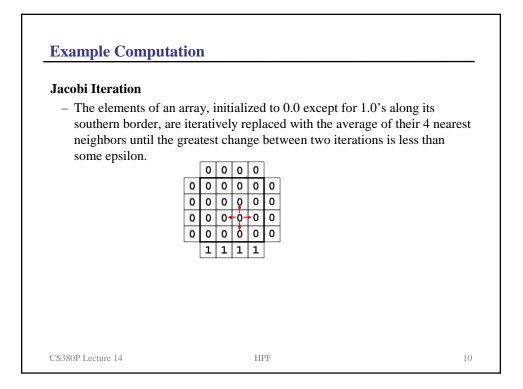
Vectorizing Compilers		
Basic idea		
 Instead of looping over elements or instruction 	of a vector, perform a single vector	
– Example		
<pre>for (i=0; i<100; i++)</pre>		
A[i] = B[i] + C[i];		
Scalar code	Vector code	
- Execute 4 instructions 100 times	times – Execute 4 instructions once	
- 2 Loads	– 2 vector Loads	
– 1 Add	– 1 vector Add	
– 1 Store	- 1 vector Store	
Advantages?		

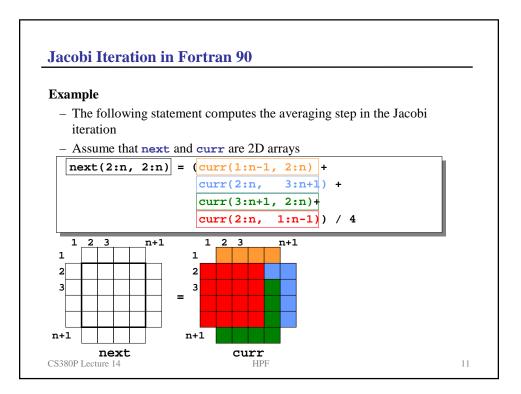


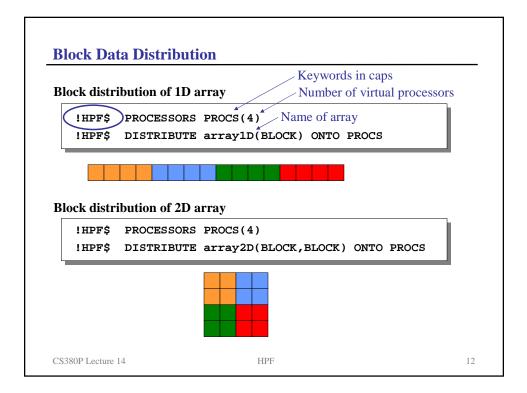


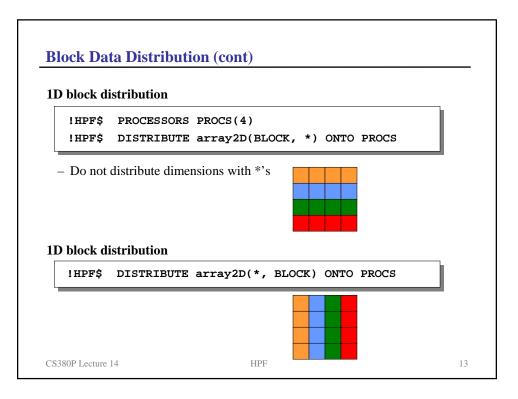


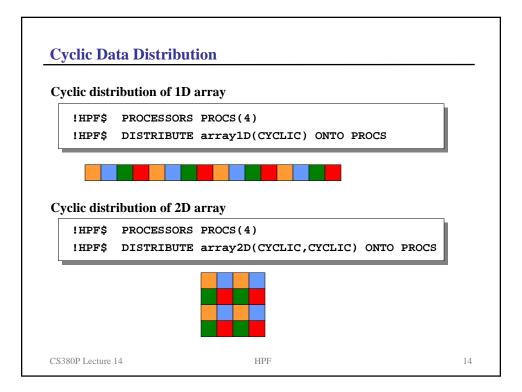


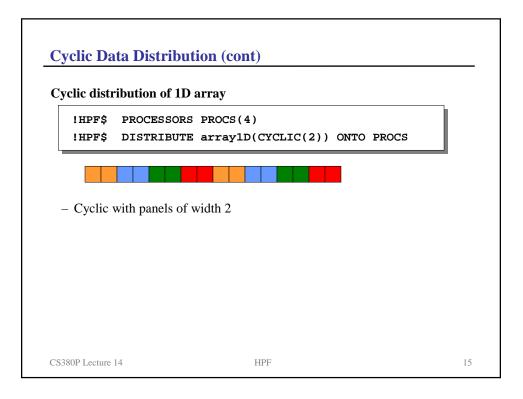


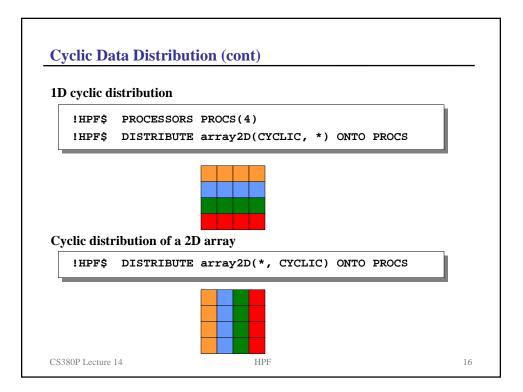


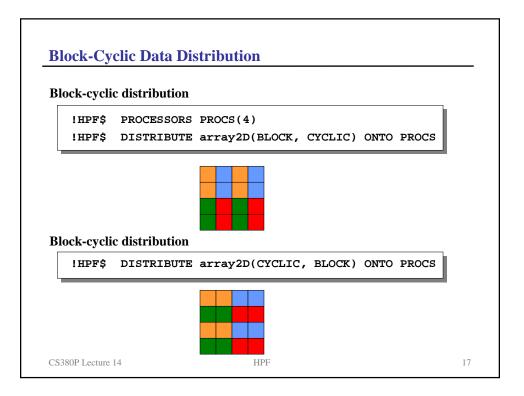


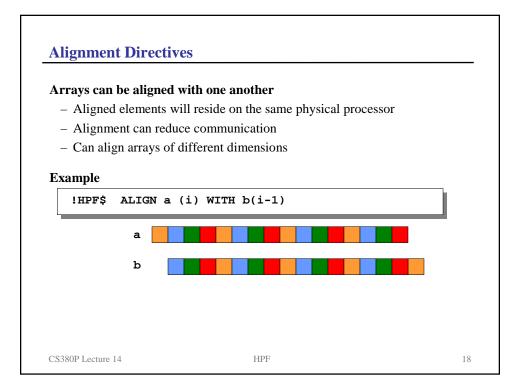


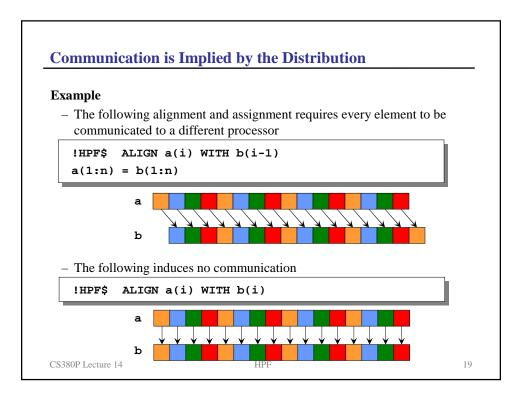


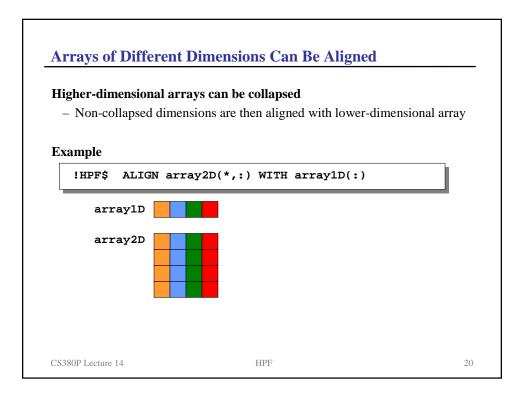


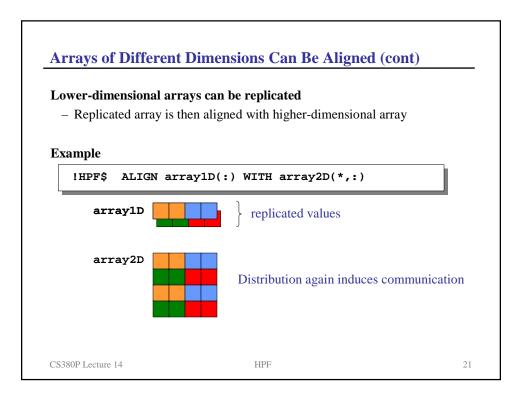


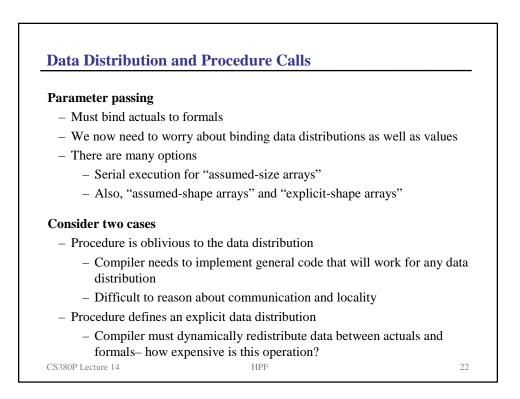


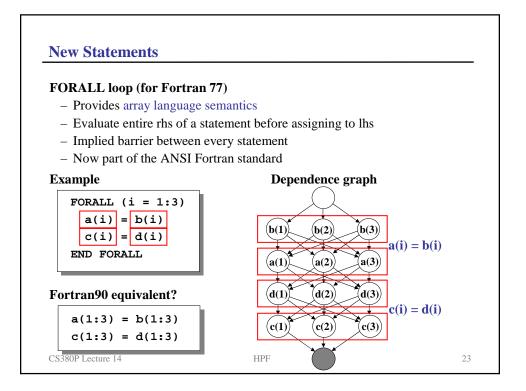


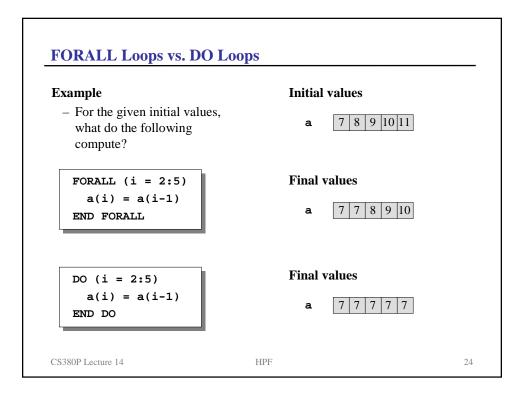


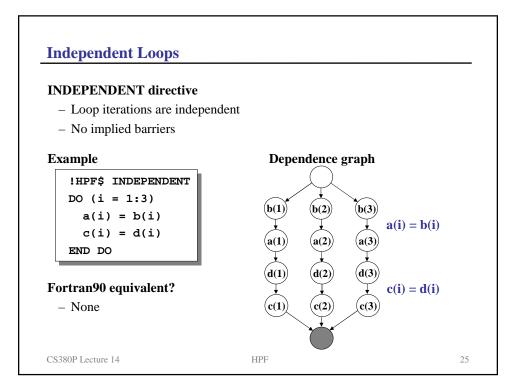


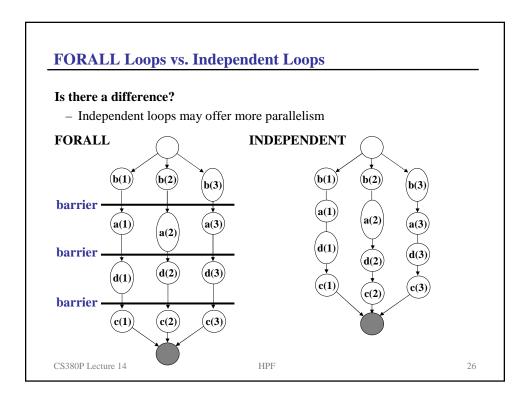


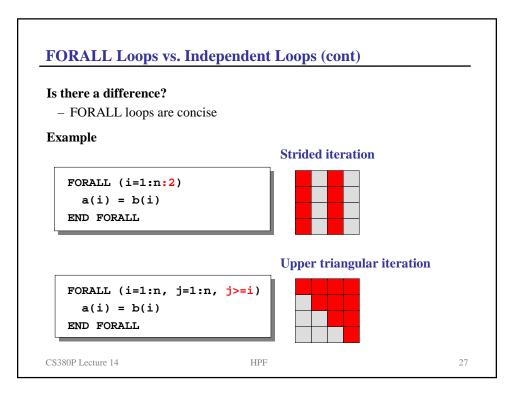












Evaluation		
Your thoughts on HPF	7?	
 How does it compa 	re with MPI?	
- Is this a convenient	language to use?	
 Can programmers g 	get good performance?	
No performance mode	1	
 To understand loca interactions among 	lity and communication, need to unc distributions	lerstand complex
 Procedure calls 	are particularly bad	
- Many hidden costs		
Does the following	code induce communication?	
a(i)	= b(i)	
 Small changes in di 	stribution can have large performan	ce impact
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