



Please, interrupt and ask questions AT ANY TIME!

Reminders

- Prog I due Thursday 9 PM
- Prog2 will be out by Thursday 5 PM-ish
- Read Prog2 Spec (via Perusall) before Friday DS Section
- Read Ch 3 and Ch 4 if you haven't

I. Administrative

I. Administrative



2. Recap: Type and Inheritance

Recap: Talk to your neighbors

Why Type is useful in programming language?

How Inheritance helps with code reuse?

How Inheritance facilitates changes?

- I. Administrative
- 2. Recap: Type and Inheritance
- 3. Subtype polymorphism

Subtype polymorphism allows subtypes to be used whenever supertype is expected

What is the benefit?

```
Shape s = new Triangle();
foo(s);

void foo(Shape s) {
    s.getArea();
}
```

Allows writing code now to be reusable in the future

Inheritance and Subtype Polymorphism

- Both allows code reuse and facilitate changes
- Inheritance allows to reap the benefits now from the past
 - by reusing the past code
 - Also allows added/new behaviors
- Polymorphism allows to reap the benefits in the future from the present
 - I am writing Shape client code now
 - o I think I might introduce new shape Triangle or shape Ghost, etc.
 - o I can just plug in Triangle or Ghost instance to wherever Shape is expected!
 - No need to change any Shape client code

Subtype polymorphism deals with two types: Static type and Dynamic type

What is the static type/dynamic type of s?

```
Shape s = new Triangle();
foo(s);

void foo(Shape s) {
    s.getArea();
}
```

Let's see how Java deals with both types

- I. Administrative
- 2. Recap: Type and Inheritance
- 3. Subtype polymorphism



4. Static type vs dynamic type

Static type vs dynamic type

- What does static type dictates?
 - o Is action legal or not?
 - o Defined or not?
- What does dynamic type dictates?
 - o Which version am I running?

Simple case: Without type casting

Compile time (Compiler)

- o Check static-type, is the action legal?
- o If not, compile-time "cannot find symbol" error
- o Is foo() defined in type A?

Runtime (JVM)

- Only if no error in compile-time
- o Runs the dynamic type's version of the action
- Runs B's foo()

```
A a = new B();
a.foo();
```

Polymorphism In-class Exercise

Now, with type casting from X to Y

Compile time

- o Is Y up or down the tree from X?
 - If not, compile-time "incompatible type" error
- o Is the a() defined in Y?
 - If not, compile-time "cannot find symbol" error

Run-time

- Only if no complie error
- o Is Y up the tree from X?
 - If not, run-time "ClassCastException"
- If so, runs the dynamic type's version of a()
 - It could be X or child/grandchild/great grandchild, etc of X.

```
X x = new X();

Y y = (Y) x;

y.a();
```