

Structured Wide-Area Programming: Orc Calculus

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Concurrency

- ubiquitous.
- difficult.
- important.

Some Typical Applications

- **Map-Reduce** using a server farm
- **Thread management** in an operating system
- **Mashups** (Internet Scripting)
- **Reactive Programming**
- **Extended 911:**
 - Using humans as components
 - Components join and leave
 - Real-time response

Traditional approaches to handling Concurrency

- Adding concurrency to serial languages:
 - Threads with mutual exclusion using semaphore.
 - Transaction.
- Process Networks.

Features needed in a Concurrent Programming Language

- Describe entities and their interactions.
- Describe passage of time.
- Allow birth and death of entities.
- Allow programming of novel interactions.
- Support hierarchical structure.

Orc

- **Initial Goal:** Internet scripting language.
- **Next:** Component integration language.
- **Next:** A general purpose, structured “concurrent programming language”.
- **A very late realization:** A simulation language.

Internet Scripting

- Contact two airlines simultaneously for price quotes.
- Buy a ticket if the quote is at most \$300.
- Buy the cheapest ticket if both quotes are above \$300.
- Buy a ticket if the other airline does not give a timely quote.
- Notify client if neither airline provides a timely quote.

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Structured Concurrent Programming

- **Structured Sequential Programming:** Dijkstra circa 1968
Component Integration in a sequential world.
- **Structured Concurrent Programming:**
Component Integration in a concurrent world.

Philosophy of our Language Design

- Start with Concurrency. Add sequential features later.
- Impose hierarchical structure: compose concurrent programs.
- Introduce very few composition mechanisms (Combinators).

Orc Basics

- **Site**: Basic service or component.
- Concurrency **combinators** for integrating sites.
- Theory includes nothing other than the combinators.

No notion of data type, thread, process, channel,
synchronization, parallelism . . .

New concepts are programmed using new sites.

Examples of Sites

- `+ - * && || = ...`
- `Println, Random, Prompt, Email ...`
- `Mutable Ref, Semaphore, Channel, ...`
- `Timer`
- **External Services:** Google Search, MySpace, CNN, ...
- **Any Java Class instance, Any Orc Program**
- **Factory sites; Sites that create sites:** `Semaphore, Channel ...`
- `Humans`
- ...

Sites

- A site is called like a procedure with parameters.
- Site returns at most one value.
- The value is **published**.

Site calls are **strict**.

Overview of Orc

- Orc program has
 - a **goal** expression,
 - a set of definitions.
- The goal expression is executed. Its execution
 - calls **sites**,
 - publishes **values**.

Structure of Orc Expression

- **Simple**: just a site call, $CNN(d)$
Publishes the value returned by the site.
- **Composition** of two Orc expressions:

do f and g in parallel	$f g$	Symmetric composition
for all x from f do g	$f > x > g$	Sequential composition
for some x from g do f	$f < x < g$	Pruning
if f halts without publishing do g	$f ; g$	Otherwise

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Symmetric composition: $f \mid g$

- Evaluate f and g independently.
- Publish all values from both.
- No direct communication or interaction between f and g .
They can communicate only through sites.

Example: $CNN(d) \mid BBC(d)$

Calls both CNN and BBC simultaneously.

Publishes values returned by both sites. (0, 1 or 2 values)

Sequential composition: $f \succ x \succ g$

For all values published by f do g .

Publish only the values from g .

- $CNN(d) \succ x \succ Email(address, x)$
 - Call $CNN(d)$.
 - Bind result (if any) to x .
 - Call $Email(address, x)$.
 - Publish the value, if any, returned by $Email$.
- $(CNN(d) \mid BBC(d)) \succ x \succ Email(address, x)$
 - May call $Email$ twice.
 - Publishes up to two values from $Email$.

Notation: $f \gg g$ for $f \succ x \succ g$, if x is unused in g .

Schematic of Sequential composition

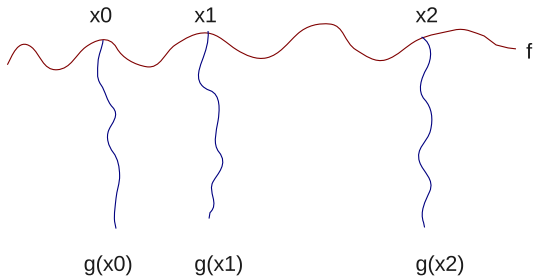


Figure: Schematic of $f \circ x \circ g$

Pruning: $f <x< g$

For some value published by g do f .

- Evaluate f and g in parallel.
 - Site calls that need x are suspended.
Consider $(M() \mid N(x)) <x< g$
- When g returns a (first) value:
 - Bind the value to x .
 - Kill g .
 - Resume suspended calls.
- Values published by f are the values of $(f <x< g)$.

Example of Pruning

$Email(address, x) \text{ } \langle x \rangle (CNN(d) \mid BBC(d))$

Binds x to the first value from $CNN(d) \mid BBC(d)$.
Sends at most one email.

Fork-join parallelism

Call M and N in parallel.

Return their values as a tuple after both respond.

$$((u, v)$$
$$\quad \langle u \langle M() \rangle$$
$$\quad \langle v \langle N() \rangle$$

Otherwise: $f ; g$

Do f . If f halts without publishing then do g .

- An expression halts if
 - its execution can take no more steps, and
 - all called sites have either responded, or will never respond.
- A site call may respond with a value, indicate that it will never respond (**helpful**), or do neither.
- All library sites in Orc are helpful.

Examples of $f ; g$

1 ; 2 publishes 1

$(CNN(d) \mid BBC(d)) \rightarrow x \rightarrow Email(address, x) ; Retry()$

If the sites are not helpful, this is equivalent to

$(CNN(d) \mid BBC(d)) \rightarrow x \rightarrow Email(address, x)$

Some Fundamental Sites

- $Ift(b)$, $Iff(b)$: boolean b ,
Returns a **signal** if b is true/false; remains **silent** otherwise.
Site is helpful: indicates when it will never respond.
- $Rwait(t)$: integer t , $t \geq 0$, returns a signal t time units later.
- **stop** : never responds. Same as $Ift(false)$ or $Iff(true)$.
- **signal** : returns a signal immediately.
Same as $Ift(true)$ or $Iff(false)$.

Use of Fundamental Sites

- Print all publications of h . When h halts, publish "done".

$h \text{ >}x\text{ >} \textit{Println}(x) \gg \textit{stop} ; \textit{"done"}$

- Timeout:

Call site M .

Publish its response if it arrives within 10 time units.

Otherwise publish 0.

$x \text{ <}x\text{ <} (M() \mid \textit{Rwait}(10)) \gg 0$

Function Definition

```
def MailOnce(a) =  
  Email(a, m) <m< (CNN(d) | BBC(d))
```

```
def MailLoop(a, t) =  
  MailOnce(a) >> Rwait(t) >> MailLoop(a, t)
```

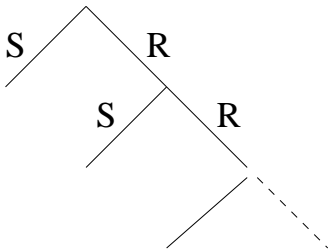
- A function is called like a procedure.
It may publish many values. *MailLoop* does not publish.
- Site calls are strict; Function calls non-strict.

Example of a Definition: Metronome

Publish a signal every unit.

```
def Metronome() = signal | ( Rwait(1) >> Metronome() )
```

The code defines a function `Metronome()` that returns a signal. The signal is defined as a choice between two branches: a signal (labeled *S*) and a process that waits for 1 unit (`Rwait(1)`) and then recursively calls `Metronome()` (labeled *R*).



Example of Function call

- Site *Query()* returns a value (different ones at different times).
- Site *Accept(x)* returns *x* if *x* is an acceptable value; it is silent otherwise.
- Call *Query* every second forever and publish all its acceptable values.

Metronome() \gg *Query()* $\langle x \rangle$ *Accept(x)*

Concurrent function call

- Functions are often called concurrently.
- Each call starts a new instance of function execution.
- If a function accesses shared data, concurrent invocations may interfere.

Example: Publish each of "tick" and "tock" once per second, "tock" after an initial half-second delay.

```
| Rwait(500) >> Metronome() >> "tick"  
| Metronome() >> "tock"
```


Laws about $|$ and \gg

- (Zero and $|$) $f | \text{stop} = f$
- (Commutativity of $|$) $f | g = g | f$
- (Associativity of $|$) $(f | g) | h = f | (g | h)$
- (Associativity of \gg) if h is x -free
 $(f \gg x \gg g) \gg y \gg h = f \gg x \gg (g \gg y \gg h)$
- (Left zero of \gg) $\text{stop} \gg f = \text{stop}$
- (Left unit of \gg) $\text{signal} \gg f = f$
- (Right unit of \gg) $f \gg x \gg x = f$
- (Right Distributivity of \gg over $|$)
 $(f | g) \gg x \gg h = (f \gg x \gg h | g \gg x \gg h)$

Identities that don't hold

- (Idempotence of $|$) $f | f = f$
- (Right zero of \gg) $f \gg \text{stop} = \text{stop}$
- (Left Distributivity of \gg over $|$)
 $f \gg (g | h) = (f \gg g) | (f \gg h)$

Laws about \ll

(Right unit of \ll) $f \ll \text{stop} = f$

(Distributivity over $|$) if g is x -free

$$((f | g) \ll x \ll h) = (f \ll x \ll h) | g$$

(Distributivity over \gg) if g is x -free

$$((f \gg g) \ll x \ll h) = (f \ll x \ll h) \gg g$$

(Distributivity over \ll) if g is y -free and h is x -free

$$\begin{aligned} & ((f \ll x \ll g) \ll y \ll h) \\ = & ((f \ll y \ll h) \ll x \ll g) \end{aligned}$$

(Elimination of \ll) if f is x -free, for site M

$$(f \ll x \ll M()) = f | (M() \gg \text{stop})$$

Laws about ;

(Left unit of ;) $stop ; f = f$

(Right unit of ;) $f ; stop = f$

(Associativity of ;) $(f ; g) ; h = f ; (g ; h)$