

Structured Wide-Area Programming: Orc Programming Language

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Orc Language

- Data Types: Number, Boolean, String, with Java operators
- Conditional Expression: *if E then F else G*
- Data structures: Tuple, List, Record
- Pattern Matching; Clausal Definition
- Function Closure
- Comingling functional and Orc expressions

Data types

- Number: `5`, `-1`, `2.71828`, `-2.71e-5`
- Boolean: `true`, `false`
- String: `"orc"`, `"ceci n'est pas une |"`

`1 + 2` evaluates to `3`

`0.4 = 2.0/5` evaluates to `true`

`3 - 5 > 5 - 3` evaluates to `false`

`true && (false || true)` evaluates to `true`

`3/0` is silent

`"Try" + "Orc"` evaluates to `"TryOrc"`

Variable Binding

val $x = 1 + 2$

val $y = x + x$

val $z = x/0$ this expression is silent; other evaluations continue

val $u = \text{if } (0 <: 5) \text{ then } 0 \text{ else } z$

Conditional Expression

if *true* then "blue" else "green" — is "blue"

if "fish" then "yes" else "no" — is silent

if *false* then 4+5 else 4+true — is silent

if *true* then 0/5 else 5/0 — is 0

Tuples

(1 + 2, 7)

is (3, 7)

("true" + "false", *true || false, true && false*) is ("truefalse", true, false)

(2/2, 2/1, 2/0)

is silent

Lists

$[1, 2 + 3]$ is $[1, 5]$

$[true \ \&\& \ true]$ is $[true]$

$[]$ is the empty list

$[5, 5 + true, 5]$ is silent

List Constructor is a colon :

$3:[5, 7] = [3, 5, 7]$

$3:[] = [3]$

Pattern Matching in val

$(x,y) = (2+3,2*3)$ binds x to 5 and y to 6

$[a,b] = ["one", "two"]$ binds a to "one", b to "two"

$((a,b),c) = ((1, true), [2, false])$ binds a to 1, b to true, and c to [2, false]

$(x,_,_) = (1,(2,2),[3,3,3])$ binds x to 1

$[_,x],[_,y]] = [[1,3],[2,4]]$ binds x to 3 and y to 4

Pattern Matching in Function Definition

A function adds two pairs componentwise;
publishes the resulting pair.

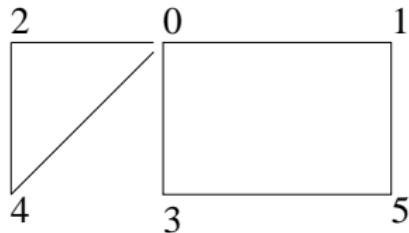
```
def pairsum(a, b) =  
  a >(x, y)> b >(x', y')> (x + x', y + y')
```

or, even better,

```
def pairsum((x, y), (x', y')) = (x + x', y + y')
```

Clausal Definition, Pattern Matching

Example: Defining graph connectivity



An Undirected Graph

def $\text{conn}(0) = [1, 2, 3, 4]$
def $\text{conn}(1) = [0, 5]$
def $\text{conn}(2) = [0, 4]$
def $\text{conn}(3) = [0, 5]$
def $\text{conn}(4) = [0, 2]$
def $\text{conn}(5) = [1, 3]$

def $\text{conn}(i) =$
| $i > 0 > [1, 2, 3, 4]$
| $i > 1 > [0, 5]$
| $i > 2 > [0, 4]$
| $i > 3 > [0, 5]$
| $i > 4 > [0, 2]$
| $i > 5 > [1, 3]$

Clausal definition of a function

Example: Fibonacci numbers

def $H(0) = (1, 1)$

def $H(n) = H(n - 1) > (x, y) > (y, x + y)$

def $Fib(n) = H(n) > (x, _) > x$

{- Goal expression -}

Fib(5)

Closure: Functions as values

val minmax = (min, max)

def apply2((f, g), (x, y)) = (f(x, y), g(x, y))

apply2(minmax, (2, 1)) publishes (1, 2)

def pmap(f, []) = []

def pmap(f, x : xs) = f(x) : pmap(f, xs)

*pmap(lambda(i) = i * i, [2, 3, 5])* publishes [4, 9, 25]

def repeat(f) = f() >> repeat(f)

def pr() = Println(3)

repeat(pr) prints 3 forever.

Comingling functional and Orc expressions

Components of Orc expression could be functional.

Components of functional expression could be Orc.

$$(1 + 2) \mid (2 + 3)$$
$$(1 \mid 2) + (2 \mid 3)$$

Translating Programs to Orc Calculus

- All programs are translated to Orc calculus.
- $1 + 2$ becomes $\text{add}(1, 2)$
All arithmetic and logical operators, tuples, lists are site calls.
if-then-else is translated with calls to $\text{If}t$, $\text{If}f$ sites.
- $1 + (2 + 3)$ should become $\text{add}(1, \text{add}(2, 3))$
But this is not legal Orc! Site calls can not be nested.
- What is the meaning of $(1 \mid 2) + (2 \mid 3)$?

Deflation

Given $C[F]$ where a single value is expected from expression F ,
convert $C[F]$ to

$C[x] <x< F$

$1 + 2 \mid 2 + 3$ is $add(1, 2) \mid add(2, 3)$

$1 + (2 + 3)$ is $add(1, x) <x< add(2, 3)$

$(1 \mid 2) + (2 \mid 3)$ is $(add(x, y) <x< (1 \mid 2)) <y< (2 \mid 3)$

Invariably: F is a parameter in a site call.

Consequence of Deflation

- Translation of val:

$\text{val } z = g$
 f

becomes

$f \text{ } <z< g$

- All arguments of function(site) calls are evaluated concurrently.

$M(f, g)$ becomes
 $(M(x, y) \text{ } <x< f) \text{ } <y< g$

Implicit Concurrency Example

- An `experiment` tosses two dice.
Experiment is a success if and only if sum of the two dice thrown is 7.
- `exp(n)` runs `n` experiments and reports the number of successes.

```
def toss() = Random(6) + 1 -- return random n, 1 ≤ n ≤ 6
```

```
def exp(0) = 0
```

```
def exp(n) = exp(n - 1)  
           + (if toss() + toss() = 7 then 1 else 0)
```

Translation of the dice throw program

```
def toss() = add(x, 1) <x< Random(6)
def exp(n) =
  ( Ift(b) >> 0
  | Iff(b) >>
    ( add(x, y)
      <x< ( exp(m) <m< sub(n, 1) )
      <y< ( Ift(bb) >> 1 | Iff(bb) >> 0 )
      <bb< equals(p, 7)
      <p< add(q, r)
      <q< toss()
      <r< toss()
    )
  )
  <b< equals(n, 0)
```

Note: $2n$ parallel calls to `toss()`.

Choice: Execute either f or g

if (true | false) then f else g

Timeout

Publish M 's response if it arrives before time t ,
Otherwise, publish 0.

$z \leftarrow (M() \mid (Rwait(t) \gg 0))$, or

$\text{val } z = M() \mid (Rwait(t) \gg 0)$
 z

Variation:

Execute $f(z)$ in case there is no timeout,
 g in case of timeout.

$\text{val } (z, b) = (M(), \text{true}) \mid (Rwait(t), \text{false})$
 $\text{if } b \text{ then } f(z) \text{ else } g$

Fork-join parallelism

Call sites M and N in parallel.

Return their values as a tuple after both respond.

$$\begin{aligned} & ((u, v) \\ & \quad <\!\!u\!\!< M()) \\ & \quad <\!\!v\!\!< N() \end{aligned}$$

or,

$$(M(), N())$$

Simple definitions using *Random()*

- Return a random boolean.

```
def rbool() = (Random(2) = 0)
```

- Return a random real number between 0 and 1.

```
def frandom() = Random(1001)/1000.0
```

- Return *true* with probability *p*, *false* with $(1 - p)$

```
def biasedBool(p) = (Random(1000) <: p * 1000)
```

Simple Parallel Auction

- A list of bidders in a sealed-bid, single-round auction.
- $b.ask()$ requests a bid from bidder b .
- Ask for bids from all bidders, then publish the highest bid.

```
def auction([]) = 0
```

```
def auction(b : bs) = max(b.ask(), auction(bs))
```

Notes:

- All bidders are called simultaneously.
- If some bidder fails, then the auction will never complete.

Parallel Auction with Timeout

- Take a bid to be 0 if no response is received from the bidder within 8 seconds.

```
def auction([]) = 0
```

```
def auction(b : bs) =  
  max(  
    b.ask() | (Rwait(8000) >> 0),  
    auction(bs)  
)
```

Barrier Synchronization in $M() \gg f \mid N() \gg g$

- Require: f and g start only after **both** M and N complete.
- Rendezvous of CSP or CCS;
 M and N are complementary actions.

$$(M(), N()) \gg (f \mid g)$$

Priority

- Publish N 's response asap, but no earlier than 1 unit from now.
Apply fork-join between $Rwait(1)$ and N .

$val\ (u,_) =\ (N(),Rwait(1))$

- Call M , N together.
If M responds within one unit, publish its response.
Else, publish the first response.

$val\ x =\ M()\mid u$

Interrupt f

- Evaluation of f can not be directly interrupted.
- Introduce two sites:
 - Interrupt.set : to interrupt f
 - Interrupt.get : responds only after Interrupt.set has been called.
 - Interrupt.set is similar to release on a semaphore;
 Interrupt.get is similar to acquire on a semaphore.
- Instead of f , evaluate
$$z \triangleleft (f \mid \text{Interrupt.get}())$$

Parallel or

Expressions f and g return single booleans. Compute the parallel or.

val $x = f$

val $y = g$

Ift(x) \gg *true* | *Ift*(y) \gg *true* | ($x \parallel y$)

Parallel or; contd.

Compute the parallel or and return just one value:

val $x = f$

val $y = g$

val $z = Ift(x) \gg true \mid Ift(y) \gg true \mid (x \parallel y)$

z

But this continues execution of g if f first returns true.

val $z =$

val $x = f$

val $y = g$

$Ift(x) \gg true \mid Ift(y) \gg true \mid (x \parallel y)$

z

Airline quotes: Application of Parallel or

- Contact airlines A and B .
- Return any quote if it is below \$300 as soon as it is available, otherwise return the minimum quote.
- $\text{threshold}(x)$ returns x if $x < 300$; silent otherwise.
 $\text{Min}(x, y)$ returns the minimum of x and y .

val $z =$

val $x = A()$

val $y = B()$

$\text{threshold}(x) \mid \text{threshold}(y) \mid \text{Min}(x, y)$

z

Sites

- Sites are first-class values.
 - A site may be a parameter in site call.
 - A site may return a site as a value.

$M()$ $>(x, y)> x(y)$ -- x, y are sites

- Sites may have methods.

$Channel()$ $>ch> ch.put(3)$

- Translation of method call $ch.put(3)$:

$ch("put") >x> x(3)$

Some Useful Library Sites

<code>Ref(n)</code>	Mutable reference with initial value n
<code>Cell()</code>	Write-once reference
<code>Array(n)</code>	Array of size n of Refs
<code>Semaphore(n)</code>	Semaphore with initial value n
<code>Channel()</code>	Unbounded (asynchronous) channel

Ref(3) >r> r.write(5) >> r.read()

Cell() >r> (r.write(5) | r.read())

Array(3) >a> a(0).write(true) >> a(1).read()

Semaphore(1) >s> s.acquire() >> Println(0) >> s.release()

Channel() >ch> (ch.get() | ch.put(3) >> stop)

Simple Swap

Convention:

$a?$ is $a.read()$
 $b := x$ is $b.write(x)$

Take two references as arguments,
Exchange their values, and return a signal.

$\text{def } swap(a, b) = (a?, b?) >(x, y)> (a := y, b := x) \gg signal$

Note: a and b could be identical Refs.

Update linked list

Given is a one-way linked list.

Its first item is called **first**.

Now add value **v** as the first item.

```
Ref() >r>
r := (v,first) >>
first := r
```

or,

```
Ref((v,first)) >r>
first := r
```

Memoization

For function f (with no arguments) cache its value after the first call.

res : stores the cached value.

s : semaphore value is 0 if the function value has been cached.

```
val res = Ref()
val s = Semaphore(1)
def memo() =
  val z = res? | s.acquire() >> res := f() >> stop
  z
```

Note: Concurrent calls handled correctly.

Array Permutation

- Randomly permute the elements of an array in place.
- `randomize(i)` permutes the first `i` elements of arry `a` and publishes a signal.

```
def permute(a) =  
    def randomize(0) = signal  
    def randomize(i) = Random(i) >j>  
                      swap(a(i - 1), a(j)) >>  
                      randomize(i - 1)
```

```
randomize(a.length?())
```

Example: Return Array of 0-valued Semaphores

```
def semArray(n) =  
  val a = Array(n)  
  def populate(0) = signal  
  def populate(i) = a(i - 1) := Semaphore(0) >> populate(i - 1)  
  
  populate(n) >> a
```

Usage: `semArray(5) >a> a(1)?.release()`

Library function: *Table*

- $\text{Table}(n, f)$, where $n > 0$ and f a function closure.
Creates function g , where $g(i) = f(i)$, $0 \leq i < n$.
An array of function values pre-computed and reused.
- All values of g are computed at instantiation.
- Allows creating arrays of structures.
- Function f may be supplied as: $\text{lambda}(i) = h(i)$

Examples:

- $\text{val } g = \text{Table}(5, \text{lambda}(_) = \text{Channel}())$
- $\text{val } h = \text{Table}(5, \text{lambda}(i) = 2 * i)$
- $\text{val } s = \text{Table}(5, \text{lambda}(_) = \text{Semaphore}(0))$

Memoize Fibonacci Computation

Cache $mfib(i)$ using $s(i)$ and $res(i)$.

```
val N = 200    -- Largest call argument
```

```
val s = Table(N, lambda(_) = Semaphore(1) )
```

```
val res = Table(N, lambda(_) = Ref() )
```

```
def mfib(0) = 0
```

```
def mfib(1) = 1
```

```
def mfib(i) =
```

```
  val z = res(i)?
```

```
    | s(i).acquire() >> res(i) := mfib(i - 1) + mfib(i - 2) >> stop
```

```
z
```