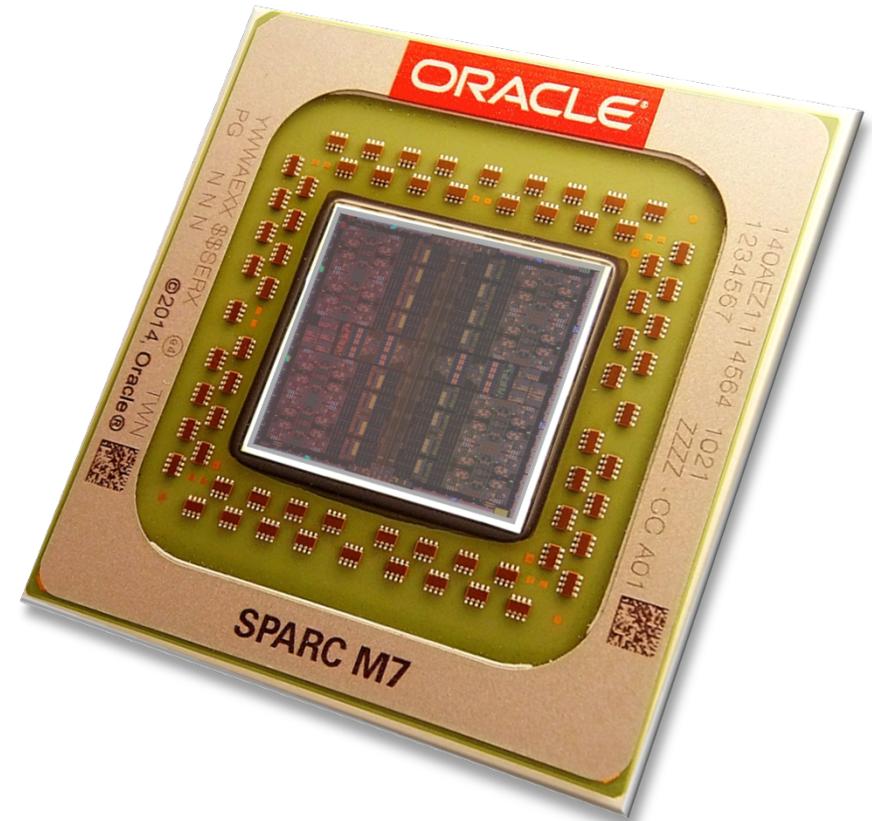


# Verifying Oracle's SPARC processors with ACL2

Greg Grohoski  
VP, Hardware Development  
Oracle Microelectronics

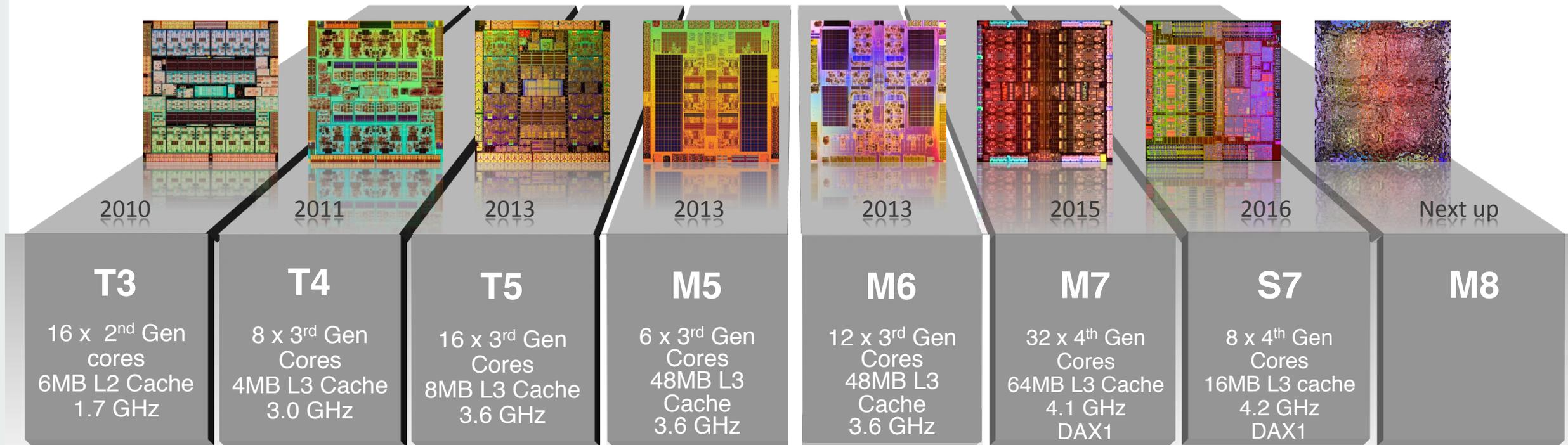
May 23, 2017



# Outline

- SPARC refresher
- Processor verification challenges
- ACL2 experience
- Q&A

# SPARC @ Oracle

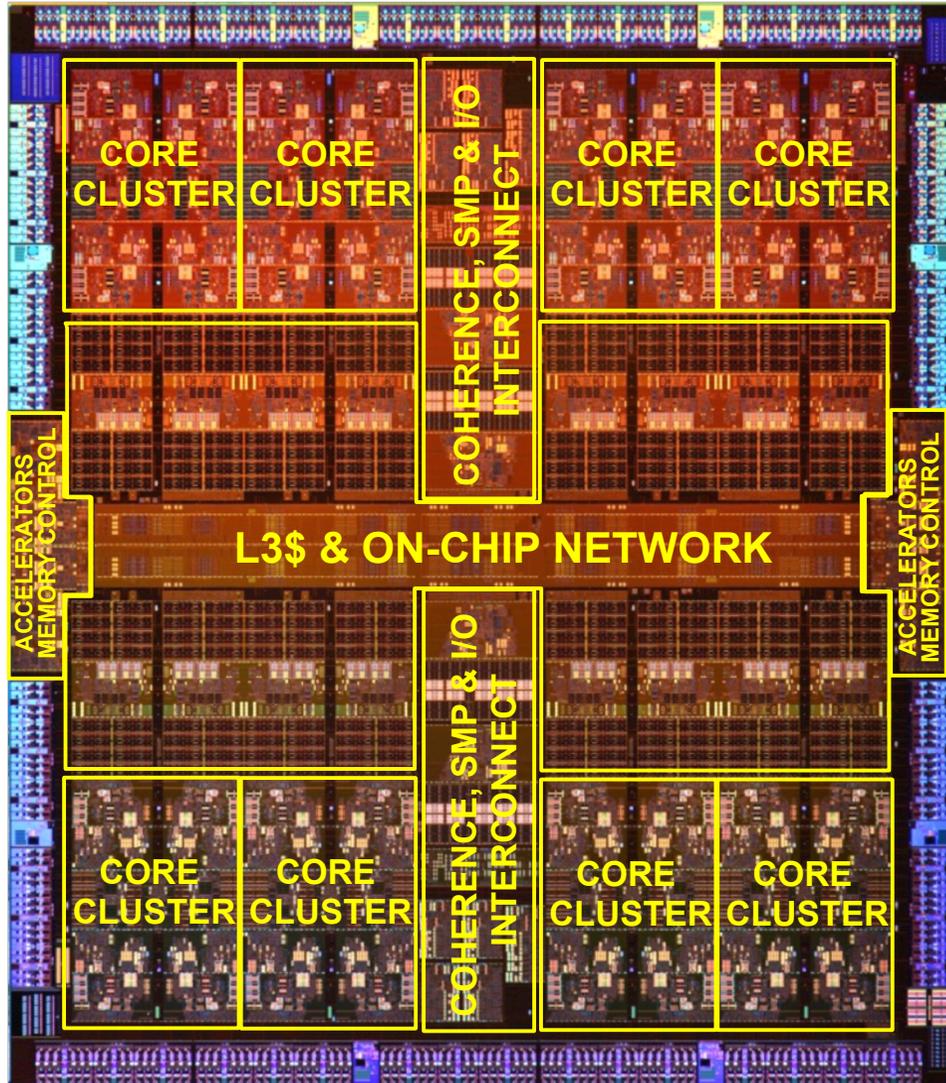


# SPARC M7

- World's fastest microprocessor
  - Highest throughput of any commercial processor
  - 20 commercial benchmark records

<http://www.oracle.com/us/solutions/performance-scalability/sun-sparc-enterprise-t-servers-078532.html>
- 32, 8-threaded 2-issue OOO cores, 4.1 GHz, 64MB partitioned L3 cache, 160 GB/s memory BW
- Most secure
  - Silicon Secured Memory (SSM)
  - Widest cipher acceleration (DES/3DES, AES, Camellia, MD5, all SHA variants, public-key generation including ECC) – always-on encryption
- Numerous software-in-silicon features
  - Database acceleration (DAX)

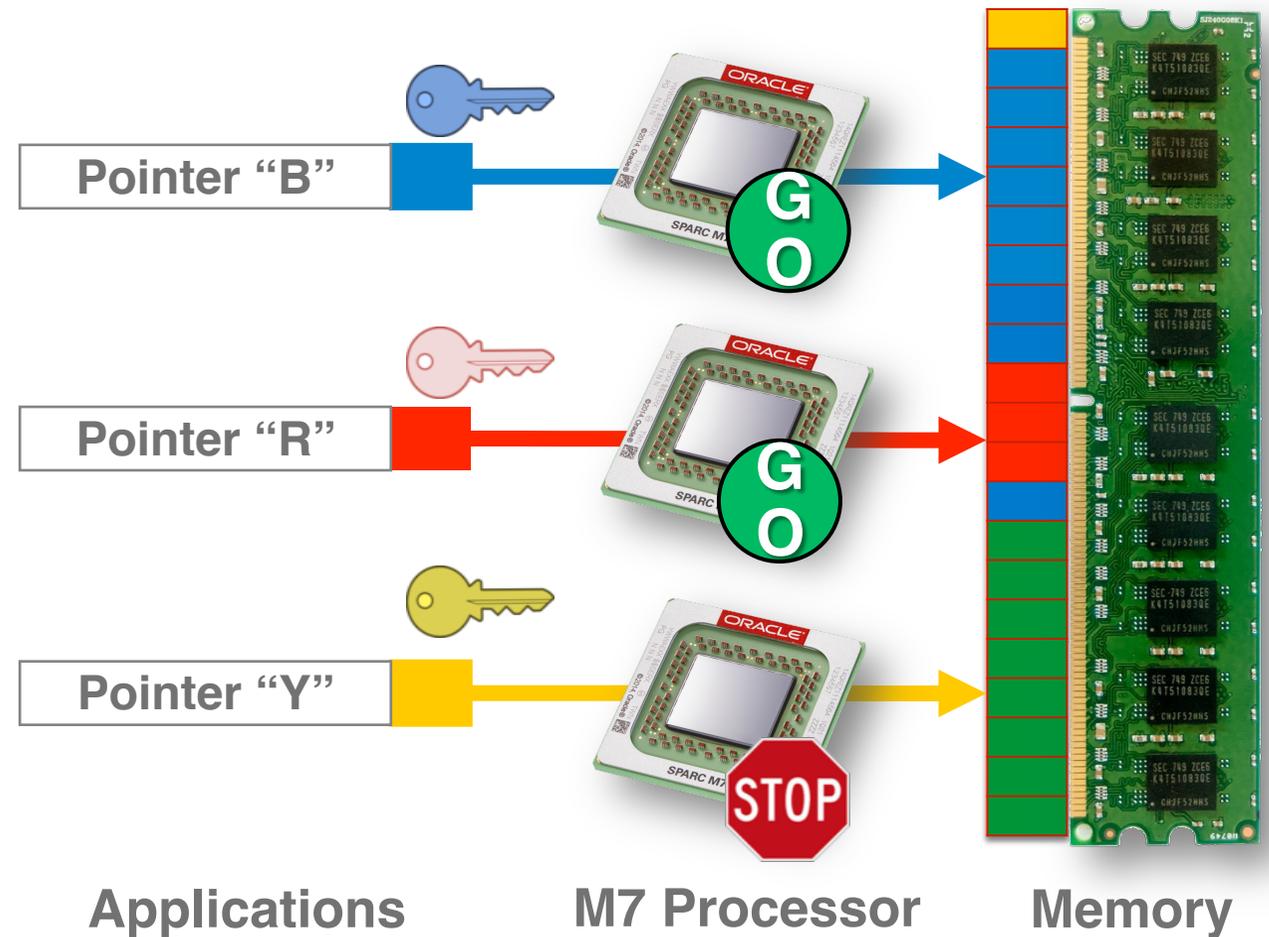
# M7 Processor Overview



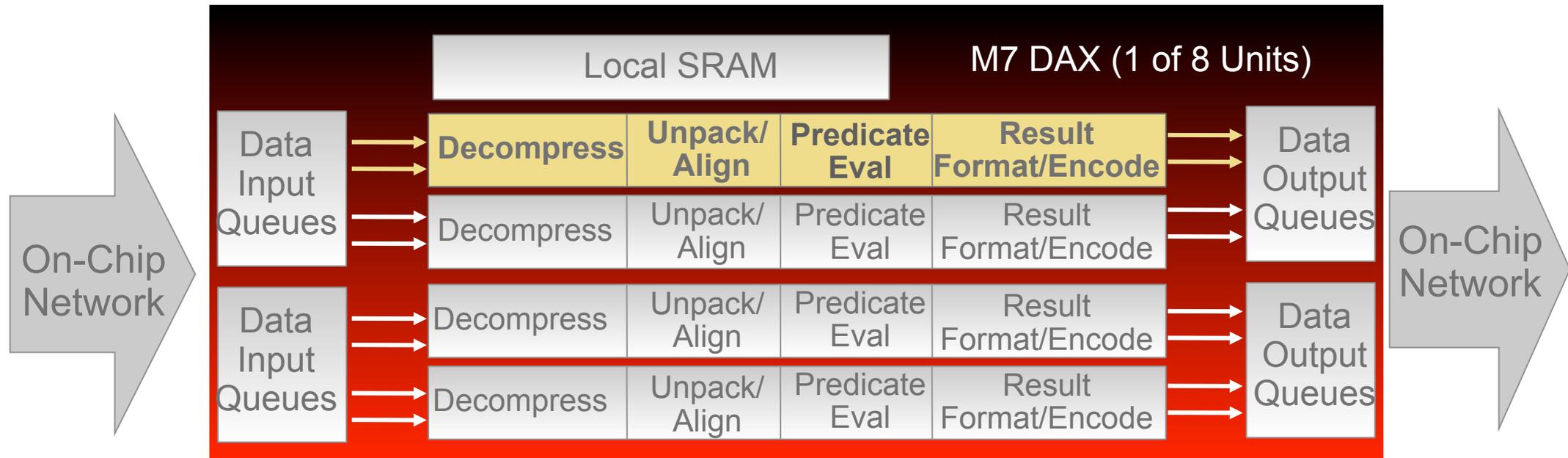
- 32 SPARC 8-threaded C4 cores @ 4.1 GHz
- 8 partitions each with a core cluster and 8MB of L3\$
- 8 Data Analytics Accelerators for query acceleration and messaging
- 8 DDR4 memory schedulers providing 160 GB/s
- A coherency subsystem for 1 to 32 socket scaling
- A coherency and IO interconnect that provides > 336GB/s of peak BW
- Extensive SW-in-Silicon feature set

# Silicon Secured Memory

- SPARC M7 protects data in memory
- Hidden “color” bits added to *pointers* (key), and content (lock)
- Pointer color (key) must match content color or program is aborted
  - Set on *memory allocation*, changed on *memory free*
  - Protects against *access off end of structure*, bugs, *stale pointer* access, and malicious attacks



# SQL in Silicon: Data Analytics Accelerator (DAX)

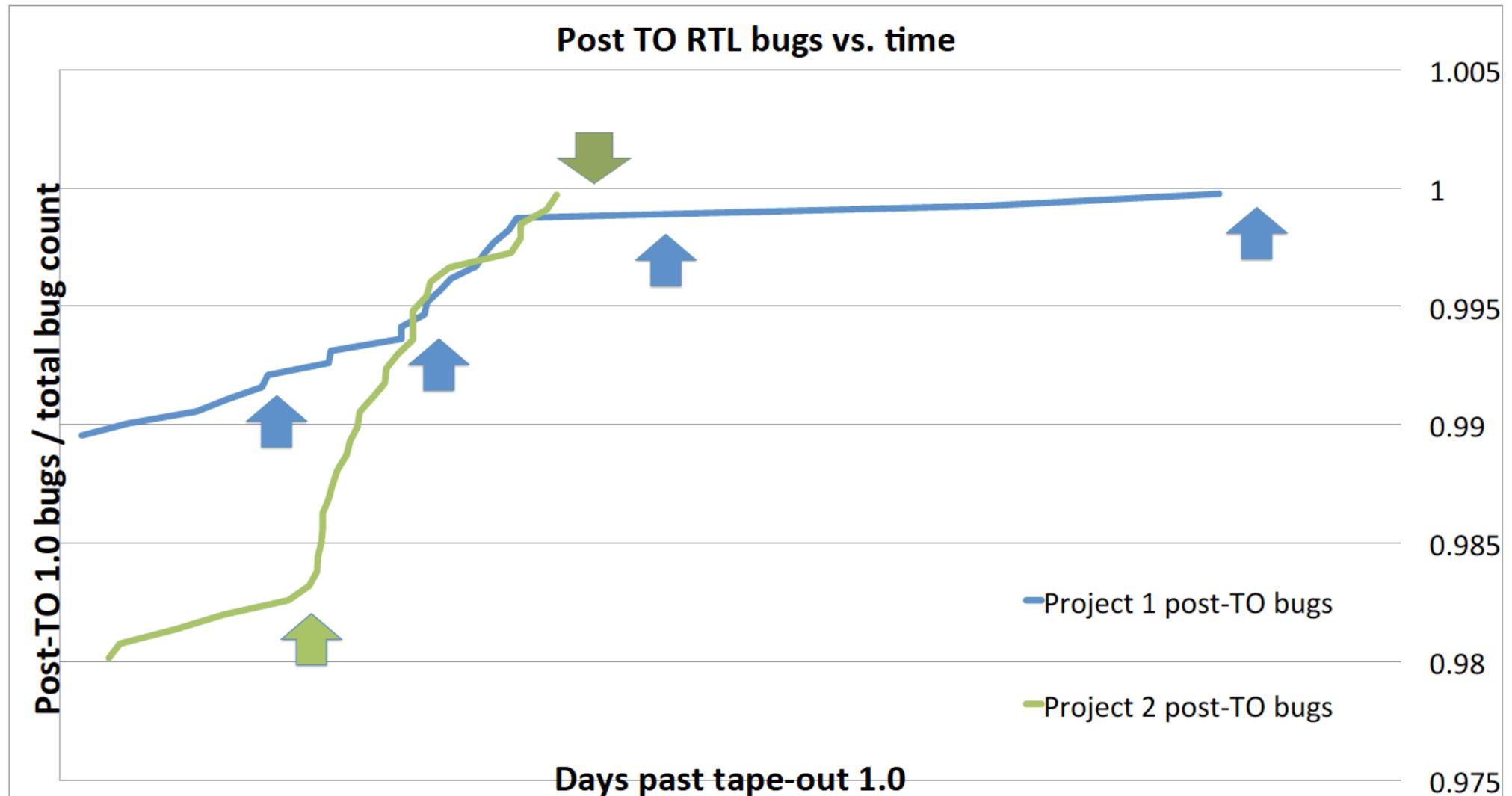


- Stream Processor for data parallel operations
- DSP-like pipe for efficient filtering operations, typical of first phase of any query
- Cache sparing design with more complex processing in general purpose cores

# Processor development challenges

- Increasing complexity
  - Constrained development cost, schedule
  - Long, lengthening fab times
  - High mask costs
  - Processor verification tools, techniques have plateaued
- Increased risk of late-cycle bugs
- Geometric increase in bug cost vs. time

# Example: processor core bugs vs. time beyond first TO



## What to do...

- Simplify, leverage (of course...)
- Use more simulation cycles, resources
  - Not helping much –  $2^{x00} \rightarrow 2^{x,000}$  control states
- Take more development time, tape-outs
  - Not feasible
- Reconfigurable logic?
  - Microcode (for some classes of bugs...)
- Embrace formal verification techniques
  - Had been using model checking, but...what about theorem proving?

## Summer 2013

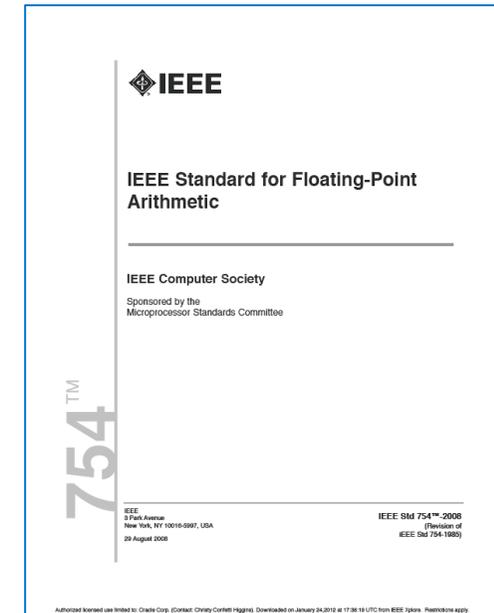
- Improving divide, square root performance for new core via new algorithm
  - Floating-point divider (32b and 64b)
  - Floating-point square root (32b and 64b)
  - Integer divider (signed and unsigned, 32b and 64b)
- How to verify?
  - Stand-alone testbench – impossible to cover all operand values
  - Mathematical proof – needed expertise
- Asked for help from Oracle Labs
- Labs contacted UT Austin
  - ACL2

## Case study

- Floating-point division and square root verification known to be difficult
  - Project was estimated to be a 2 year effort
- We had less than 1 year to RTL freeze to find any errors
- Team started internally from scratch
  
- Vision for project:
  - *Apply additional formal verification techniques to increase confidence in correctness of our designs*
    - Improve pre- and post-silicon verification

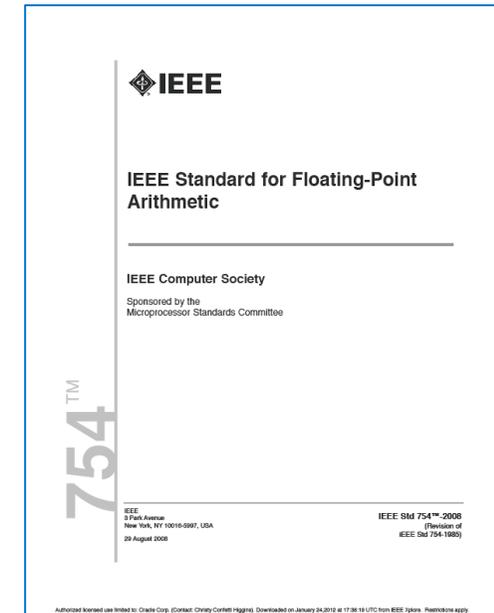
# Summer 2014

- Wrote 1st draft of ACL2 spec for
  - IEEE 754 Standard on Floating-Point Arithmetic
  - Integer division variants
- Verified
  - Floating-point implementations wrt significand
  - Integer division implementations
- Found improvements for SPARC core
  - Reduced look-up tables by 60%
  - Improvements based on careful error analysis
  - Simplified square-root implementation



# Summer 2015

- Validated ACL2 spec of IEEE 754 Standard against 8M vectors
- Verified all 4 floating-point implementations wrt
  - Sign, exponent, and significand
  - All exceptions
- Found more improvements for future SPARC core
  - Reduced latency further for
    - fdivs, fdivd
    - fsqrts, fsqrtd
    - idiv
- Improvements were all proven correct first and then implemented
  - No extensive 24x7 testing needed



## Summer 2016

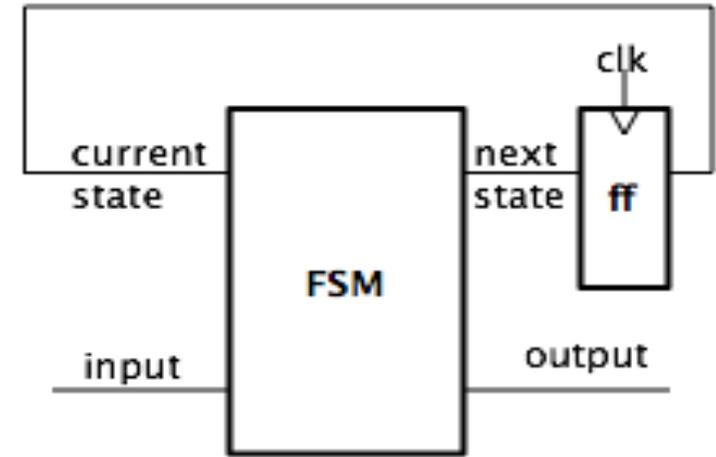
- Applied ACL2 to other areas
  - Temporal properties
  - Proved absence of starvation for certain instructions
- Looked at verification of complex crypto instructions
  - Verified Montgomery algorithms implementations wrt their math specification
  - Saved 25% latency in one instruction
  - Generated test vectors to exercise special cases for these instructions
- Verified and improved fault-tolerant cache-coherency protocol (like CCIX)
  - “Bake off” between ACL2 (TP) and Murphi/PReach (MC)

## Summer 2017

- Found more improvements for integer division for future SPARC core
  - Further, significant latency reduction for integer division
  - Again, optimization was first verified, then implemented
- Verified another function using Cellular Automata Shift Registers
- Applied ACL2 to prove absence of starvation for certain instructions
  - Another “bake off” between ACL2 (TP) and SVA model checking

## Future directions

- Increase use of theorem-proving where possible
  - State machines?
  - Help validate inter-module protocols
- Improve tools
  - Scale (to better handle inter-module behavior)
  - Automate extraction from Verilog to ACL2
- Need to simplify/abstract expertise needed to use ACL2
- ...



# Contributions to the Community

- We thank the ACL2 community for all their contributions
- A healthy ACL2 community is vital
  - Oracle funds PhDs at UT Austin
  - Oracle supports the ACL2 workshop
  - Oracle contributes improvements to ACL2 libraries
  - Oracle contracts with FHI

# Contributors

- Oracle
  - David Rager
  - Jo Ebergen
  - Dmitry Nadezhin
  - Austin Lee
  - Andrew Brock
  - and many others...
- UT Austin
  - Cuong Chau
  - Ben Selfridge
  - Keshav Kini
  - Warren Hunt
  - Matt Kaufmann

# Q&A

# **Hardware and Software Engineered to Work Together**